



# Crystalfontz America, Incorporated

## GRAPHIC TFT MODULE SPECIFICATIONS



Crystalfontz Model Number	<b>CFAF128160C-T</b>
Hardware Version	<b>Revision A, April 2009</b>
Data Sheet Version	<b>Revision 1.0 August 2009</b>
Product Pages	<a href="http://www.crystalfontz.com/product/CFAF128160C-T.html">http://www.crystalfontz.com/product/CFAF128160C-T.html</a>

### Crystalfontz America, Incorporated

12412 East Saltese Avenue  
Spokane Valley, WA 99216-0357

Phone: 888-206-9720

Fax: 509-892-1203

Email: [techinfo@crystalfontz.com](mailto:techinfo@crystalfontz.com)

URL: [www.crystalfontz.com](http://www.crystalfontz.com)



## REVISION HISTORY

HARDWARE	
2009/04/02	Current hardware version: vA New module.

DATA SHEET	
2009/08/28	<p>Current Data Sheet version: <b>v1.0</b> Since last revision (Preliminary), moved specifications into new Graphic TFT template.</p> <ul style="list-style-type: none"><li>● Added <a href="#">Module Classification Information (Pg. 5)</a>.</li><li>● Replaced "General Specifications" with <a href="#">Physical Characteristics (Pg. 6)</a>, and added more details, including Viewing Area and Weight.</li><li>● Replaced "Dimension Diagram" with <a href="#">Module Outline Drawings (Pg. 7)</a> to include more dimension information.</li><li>● Wherever listed, changed maximum depth dimension of module from "3.5" to "5.6" mm to include tabs and tolerance.</li><li>● Added <a href="#">System Block Diagram / Circuit Example (Pg. 9)</a>.</li><li>● Added <a href="#">DC Characteristics (3.0v Operation) (Pg. 10)</a> including input and output high/low voltages.</li><li>● In <a href="#">Details of Interface Pin Function (Pg. 11)</a>, changed pin symbols to standard Crystalfontz terms and add more details to descriptions.</li><li>● Added important information on <a href="#">ESD (Electro-Static Discharge) (Pg. 11)</a>.</li><li>● Improved definitions of response time and viewing angles for <a href="#">Optical Characteristics (Pg. 12)</a>.</li><li>● Deleted definition drawings that did not improve understanding module specifications.</li><li>● Expanded <a href="#">LED Backlight Characteristics (Pg. 14)</a> section to include how to calculate the power rating of the resistor.</li><li>● In <a href="#">LED Backlight Characteristics (Pg. 14)</a> table, added forward current, changed test condition specification for "Wavelength" and "Luminous Intensity" from "60mA" to "30mA", added maximum "Luminous Intensity", reduced minimum "Uniformity" from "80%" to "70%", and added "Uniformity" typical and maximum specifications.</li><li>● Added information on <a href="#">MODULE RELIABILITY AND LONGEVITY (Pg. 17)</a>.</li><li>● Replaced "Precautions for Use" section with <a href="#">CARE AND HANDLING PRECAUTIONS (Pg. 18)</a> including important information on <a href="#">Design and Mounting (Pg. 18)</a>, and <a href="#">Soldering (Pg. 19)</a>.</li></ul>
Continued on next page.	



DATA SHEET	
2009/08/28 Continued from next page.	<ul style="list-style-type: none"><li>● Added maximum storage life specification of “10 years” to <a href="#">Storage and Recycling (Pg. 20)</a>.</li><li>● Replaced “Quality Units” section with <a href="#">APPENDIX A: QUALITY ASSURANCE STANDARDS (Pg. 21)</a>.</li><li>● Added <a href="#">APPENDIX B: SAMPLE CODE (Pg. 24)</a>, <a href="#">APPENDIX C: TFT MODULE TERMS AND SYMBOLS (Pg. 31)</a>, and <a href="#">APPENDIX D: HIMAX HX8345-A CONTROLLER SPECIFICATION SHEET (Pg. 34)</a>.</li></ul>
2009/04/02	Data Sheet version: Preliminary New Data Sheet.

### The Fine Print

Certain applications using Crystalfontz America, Inc. products may involve potential risks of death, personal injury, or severe property or environmental damage (“Critical Applications”). CRYSTALFONTZ AMERICA, INC. PRODUCTS ARE NOT DESIGNED, INTENDED, AUTHORIZED, OR WARRANTED TO BE SUITABLE FOR USE IN LIFE-SUPPORT APPLICATIONS, DEVICES OR SYSTEMS OR OTHER CRITICAL APPLICATIONS. Inclusion of Crystalfontz America, Inc. products in such applications is understood to be fully at the risk of the customer. In order to minimize risks associated with customer applications, adequate design and operating safeguards should be provided by the customer to minimize inherent or procedural hazard. Please contact us if you have any questions concerning potential risk applications.

Crystalfontz America, Inc. assumes no liability for applications assistance, customer product design, software performance, or infringements of patents or services described herein. Nor does Crystalfontz America, Inc. warrant or represent that any license, either express or implied, is granted under any patent right, copyright, or other intellectual property right of Crystalfontz America, Inc. covering or relating to any combination, machine, or process in which our products or services might be or are used.

The information in this publication is deemed accurate but is not guaranteed.

Company and product names mentioned in this publication are trademarks or registered trademarks of their respective owners.

Copyright © 2009 by Crystalfontz America, Inc., 12412 East Saltese Avenue, Spokane Valley, WA 99216-0357 U.S.A.



## CONTENTS

<b>MAIN FEATURES</b>	<b>5</b>
Features	5
Module Classification Information	5
<b>MECHANICAL SPECIFICATIONS</b>	<b>6</b>
Physical Characteristics	6
Module Outline Drawings	7
<b>ELECTRICAL SPECIFICATIONS</b>	<b>9</b>
System Block Diagram / Circuit Example	9
Absolute Maximum Ratings	10
DC Characteristics (3.0v Operation)	10
Details of Interface Pin Function	11
ESD (Electro-Static Discharge)	11
<b>OPTICAL SPECIFICATIONS</b>	<b>12</b>
Optical Characteristics	12
LED Backlight Characteristics	14
<b>TFT CONTROLLER INTERFACE</b>	<b>17</b>
<b>MODULE RELIABILITY AND LONGEVITY</b>	<b>17</b>
Module Reliability	17
Module Longevity (EOL/Replacement Policy)	17
<b>CARE AND HANDLING PRECAUTIONS</b>	<b>18</b>
<b>APPENDIX A: QUALITY ASSURANCE STANDARDS</b>	<b>21</b>
<b>APPENDIX B: SAMPLE CODE</b>	<b>24</b>
Sources For Driver Libraries	24
Sample Code	24
<b>APPENDIX C: TFT MODULE TERMS AND SYMBOLS</b>	<b>31</b>
<b>APPENDIX D: HIMAX HX8345-A CONTROLLER SPECIFICATION SHEET</b>	<b>34</b>

## LIST OF FIGURES

Figure 1. Module Outline Drawings (2 pages)	7
Figure 2. System Block Diagram / Circuit Example	9
Figure 3. Definition of Response Time ( $T_r$ , $T_f$ )	13
Figure 4. Definition of Horizontal and Vertical Viewing Angles ( $CR > 2$ )	13
Figure 5. Definition of 6:00 O'Clock and 12:00 O'clock Viewing Angles	14
Figure 6. Typical LED Backlight Connections for "Always On"	15
Figure 7. Example of LED Backlight Connections for PWM Dimming	16
Figure 8. Typical Tab Solder Tail Construction	18



# MAIN FEATURES

## FEATURES

Full-color (262K) 128xRGBx160 TFT consists of a TFT LCD panel, a driver IC, an FPC (Flexible Printed Circuit) tail, and an LED backlight.

☐ Module Dimensions

- Active Area is 45 millimeters (1.77") diagonal, width and height 28.03 (W) x 35.04 (H) millimeters (1.10" (W) x 1.38" (H)).
- Overall module dimension with FPC unfolded is 35.60 (W) x 71.5 (H) x 5.60 maximum (D) millimeters (1.40" (W) x 2.81" (H) x 0.22" (D)).
- Overall module dimension with FPC folded is 35.60 (W) x 47.00 (H) x 5.60 maximum (D) millimeters (1.40" (W) x 1.85" (H) x 0.22" (D)).

☐ Requires only a single source 3.0v for both power supply and logic.

☐ 16-bit parallel (8080) interface.

☐ Driver IC is [Himax HX8345-A](#) or compatible controller.

☐ Transmissive display with white LED backlight (edge-lit two white LEDs). Display light pixels on a dark colored area (any color combination) or invert for dark colored pixels (any color combination) on a light area.

☐ 6:00 o'clock Viewing Angle.

☐ Wide temperature operation: -20°C to +70°C.

☐ RoHS compliant.

## MODULE CLASSIFICATION INFORMATION

CFA F 128 160 C - T  
① ② ③ ④ ⑤ ⑥

①	Brand	Crystalfontz America, Inc.
②	Display Type	F – TFT
③	Number of Pixels (Width)	128 pixels
④	Number of Pixels (Height)	160 pixels
⑤	Model Identifier	C
⑥	Backlight Type & Color	T – White LED Backlight



## MECHANICAL SPECIFICATIONS

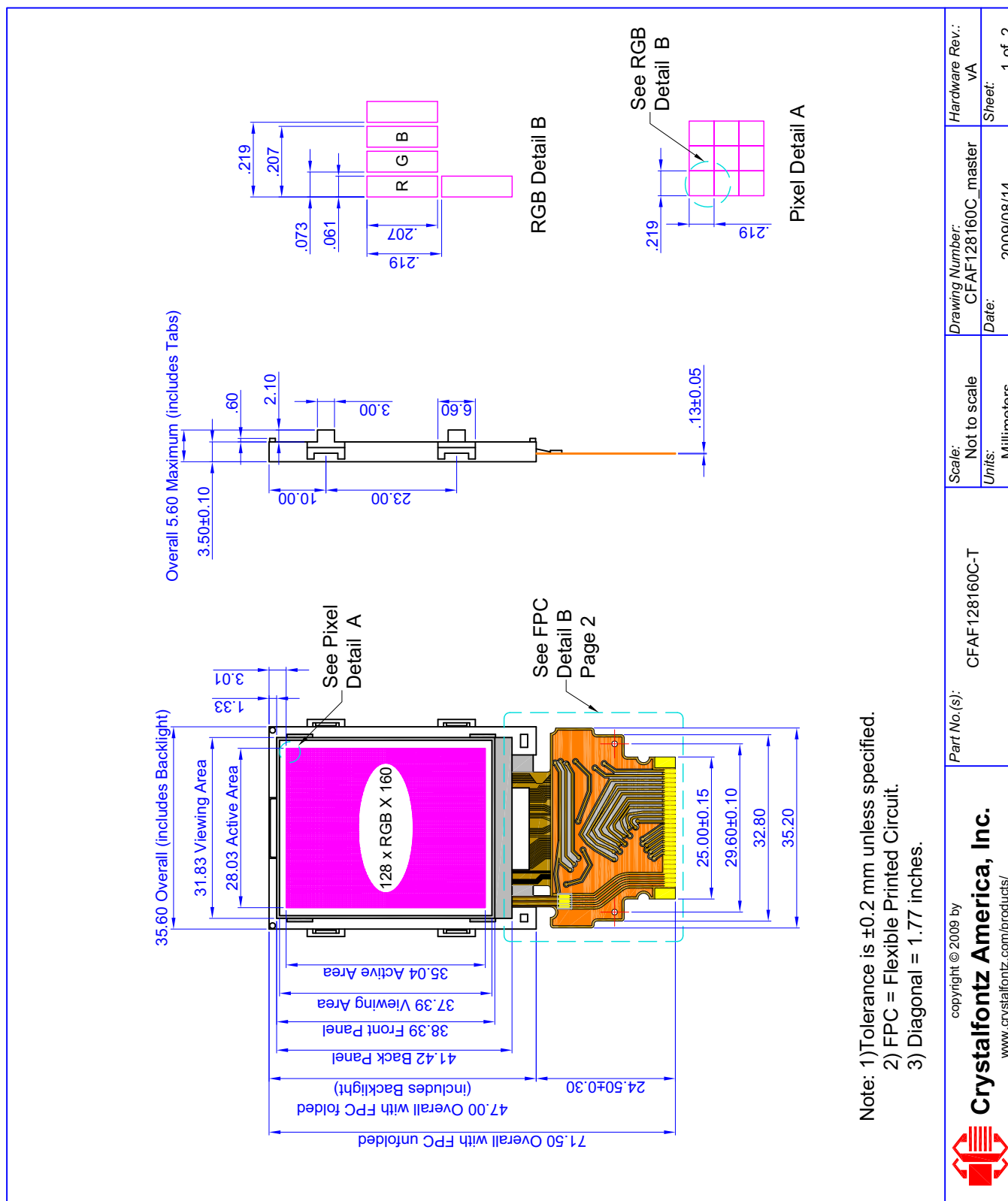
---

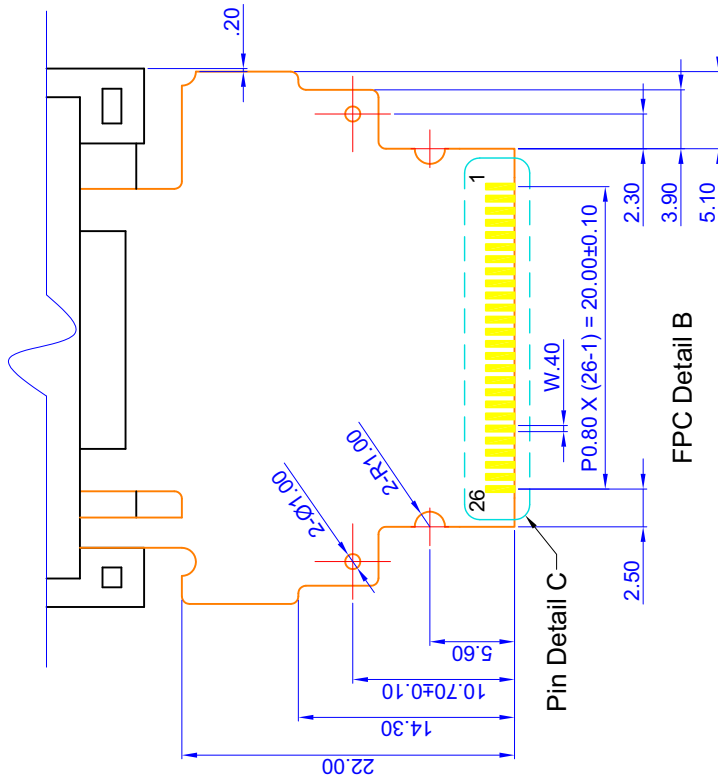
### PHYSICAL CHARACTERISTICS

ITEM	SIZE
Number of Pixels	128 x 160 pixels = 20,480 pixels
Viewing Area Width and Height	Millimeters: 31.83 (W) x 37.39 (H) mm Inches: 1.25" (W) x 1.47" (H)
Active Area	
Active Area Diagonal	Millimeters: 45 mm Inches: 1.77"
Active Area Width and Height	Millimeters: 28.03 (W) x 35.04 (H) mm Inches: 1.10" (W) x 1.38" (H)
Module Outline Dimensions	
Overall module with FPC unfolded	Millimeters: 35.60 (W) x 71.5 (H) x 5.60 maximum (D) Inches: 1.40" (W) x 2.81" (H) x 0.22" (D)
Overall module with FPC folded	Millimeters: 35.60 (W) x 47.00 (H) x 5.60 maximum (D) mm Inches: 1.40" (W) x 1.85" (H) x 0.22" (D)
Pixel Pitch	0.219 (W) x 0.219 (H) mm
Pixel Size	0.207 (W) x 0.207 (H) mm
Weight	8 grams (typical)



Figure 1. Module Outline Drawings (2 pages)





1	RST
2	CS
3	D/C
4	WR <sub>8080</sub>
5	DB0
6	DB1
7	DB2
8	DB3
9	DB4
10	DB5
11	DB6
12	DB7
13	DB8
14	DB9
15	DB10
16	DB11
17	DB12
18	DB13
19	DB14
20	DB15
21	V <sub>Logic</sub>
22	GND
23	LED K1
24	LED A
25	LED K2
26	NC

Pin Detail C

Note: 1) Tolerance is  $\pm 0.2$  mm unless specified.  
2) FPC = Flexible Printed Circuit.

 copyright © 2009 by <b>Crystallfontz America, Inc.</b> <a href="http://www.crystallfontz.com/products/">www.crystallfontz.com/products/</a>	Part No.(s): CFAF128160C-T	Scale: Not to scale Units: Millimeters	Drawing Number: CFAF128160C_master Date: 2009/08/14	Hardware Rev.: vA Sheet: 2 of 2





## ELECTRICAL SPECIFICATIONS

### SYSTEM BLOCK DIAGRAM / CIRCUIT EXAMPLE

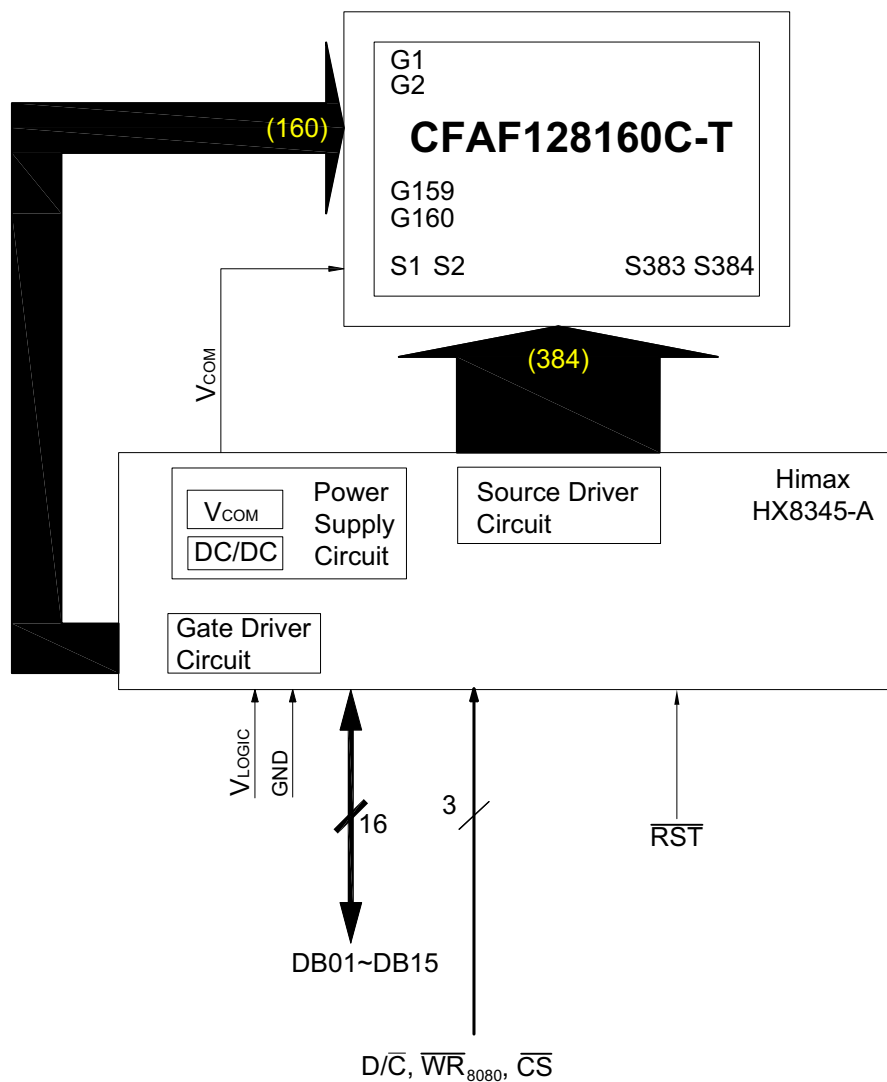


Figure 2. System Block Diagram / Circuit Example



## ABSOLUTE MAXIMUM RATINGS

ABSOLUTE MAXIMUM RATINGS	SYMBOL	MINIMUM	MAXIMUM
Operating Temperature*	T <sub>OP</sub>	-20°C	+70°C
Storage Temperature*	T <sub>ST</sub>	-30°C	+80°C
Logic Supply Voltage	V <sub>LOGIC</sub>	-0.3v	+3.3v
Power Supply Current for LCD	I <sub>DD</sub>	1.55 mA	2.17 mA
*Prolonged exposure at temperatures outside of this range may cause permanent damage to the module.			

## DC CHARACTERISTICS (3.0V OPERATION)

DC CHARACTERISTICS	TEST CONDITION	SYMBOL	MINIMUM	TYPICAL	MAXIMUM
Logic Supply Voltage	T <sub>OP</sub> = -20°C to +70°C	V <sub>LOGIC</sub>	+2.7	+2.8v	+3.3v
Supply Voltage for I/O signals	T <sub>OP</sub> = -20°C to +70°C	V <sub>LOGIC I/O</sub>	+1.6v	+1.8v	
Input High Voltage		V <sub>IH</sub>	+0.8v x V <sub>Logic</sub> For V <sub>Logic</sub> = +3.3v V <sub>IH</sub> = +0.8v x +3.3v = +2.64v		V <sub>Logic</sub>
Input Low Voltage		V <sub>IL</sub>	0v (GND)		+0.18v x V <sub>Logic</sub> For V <sub>Logic</sub> = +3.3v V <sub>IL</sub> = +0.18v x +3.3v = +0.59v
Output High Voltage	I <sub>OUT</sub> = 100μA 3.3MHz	V <sub>OH</sub>	+0.9v x V <sub>Logic</sub> For V <sub>Logic</sub> = +3.3v V <sub>OH</sub> = +0.9v x +3.3v = +2.97v		V <sub>Logic</sub>
Output Low Voltage	I <sub>OUT</sub> = 100μA 3.3MHz	V <sub>OL</sub>	0v (GND)		+0.1v x V <sub>Logic</sub> For V <sub>Logic</sub> = +3.3v V <sub>OL</sub> = +0.1v x +3.3v = +0.33v
This is a summary of the module's major operating parameters. For detailed information see <a href="#">APPENDIX D: HIMAX HX8345-A CONTROLLER SPECIFICATION SHEET (Pg. 34)</a> .					



## DETAILS OF INTERFACE PIN FUNCTION

PIN	SIGNAL	LEVEL	DIRECTION	DESCRIPTION
1	$\overline{\text{RST}}$	L	I	Reset signal. <i>Low:</i> Display controller is reset. The $\overline{\text{RST}}$ pin should be pulsed low shortly after power is applied. <i>High:</i> The $\overline{\text{RST}}$ pin should be brought high for normal operation.
2	$\overline{\text{CS}}$	H/L	I	Chip select input. <i>Low:</i> Controller chip is selected. Communications with the host is possible. <i>High:</i> Controller chip is not selected. Host interface signals are ignored by the controller.
3	$\text{D}/\overline{\text{C}}$	H/L	I	Data/Command control. Determines whether data bits are data or command. <i>1 – High:</i> Addresses the data register. <i>2 – Low:</i> Addresses the command register.
4	$\overline{\text{WR}}_{8080}$	H/L	I	Write enable clock input pin. The data on DB0 to DB15 are latched at the rising edge of the $\overline{\text{WR}}$ signal.
5-20	DB0-DB15	H/L	I/O	Databus connects to 16-bit standard host databus.
21	$V_{\text{LOGIC}}$	+2.7v - +3.3v		Power supply input. Must be connected to an external source.
22	GND	0v		Ground. Must be connected to an external ground.
23	K1 (LED -)			Supply pin for LED. “K” (cathode or kathode for German and original Greek spelling) or “-” of LED backlight.
24	A (LED +)			Supply pin for LED. “A” (anode) or “+” of LED backlight.
25	K2 (LED -)			Supply pin for LED. “K” (cathode or kathode for German and original Greek spelling) or “-” of LED backlight.
26	NC			No Connection
For backlight connections, please refer to <a href="#">LED Backlight Characteristics (Pg. 14)</a> .				

## ESD (ELECTRO-STATIC DISCHARGE)

The circuitry is industry standard CMOS logic and susceptible to ESD damage. Please use industry standard antistatic precautions as you would for any other PCB such as expansion cards or motherboards. Ground your body, work surfaces, and equipment.



# OPTICAL SPECIFICATIONS

## OPTICAL CHARACTERISTICS

Ambient Temperature (Ta) = 25°C					
ITEM	SYMBOL	ADDITIONAL TEST CONDITIONS	MINIMUM	TYPICAL	MAXIMUM
Color Depth				262K	
Transmittance	T	$\theta = \psi - 0^\circ$		6.5%	
Contrast Ratio (CR) <sup>1</sup>			150	250	
LCD Response Time <sup>2</sup>	Tr			10 ms	20 ms
	Tf			20 ms	30 ms
Red Chromaticity	x		.611	.641	.671
	y		.315	.345	.375
Green Chromaticity	x		.266	.296	.326
	y		.554	.584	.614
Blue Chromaticity	x		.102	.132	.162
	y		.106	.136	.166
White Chromaticity	x		.279	.309	.339
	y		.318	.348	.378
Viewing Angle, Horizontal	$\theta_{X+}$	Center CR $\geq$ 10		45	
	$\theta_{X-}$			45	
Viewing Angle, Vertical	$\theta_{Y+}$			35	
	$\theta_{Y-}$			15	
Viewing Direction				6:00	
<sup>1</sup> Contrast Ratio = (brightness with pixels light)/(brightness with pixels dark). <sup>2</sup> Response Time: The amount of time it takes a pixel to change from active to inactive or back again. Tr = T rise, Tf = T fall.					



## Definition of Response Time ( $T_r$ , $T_f$ )

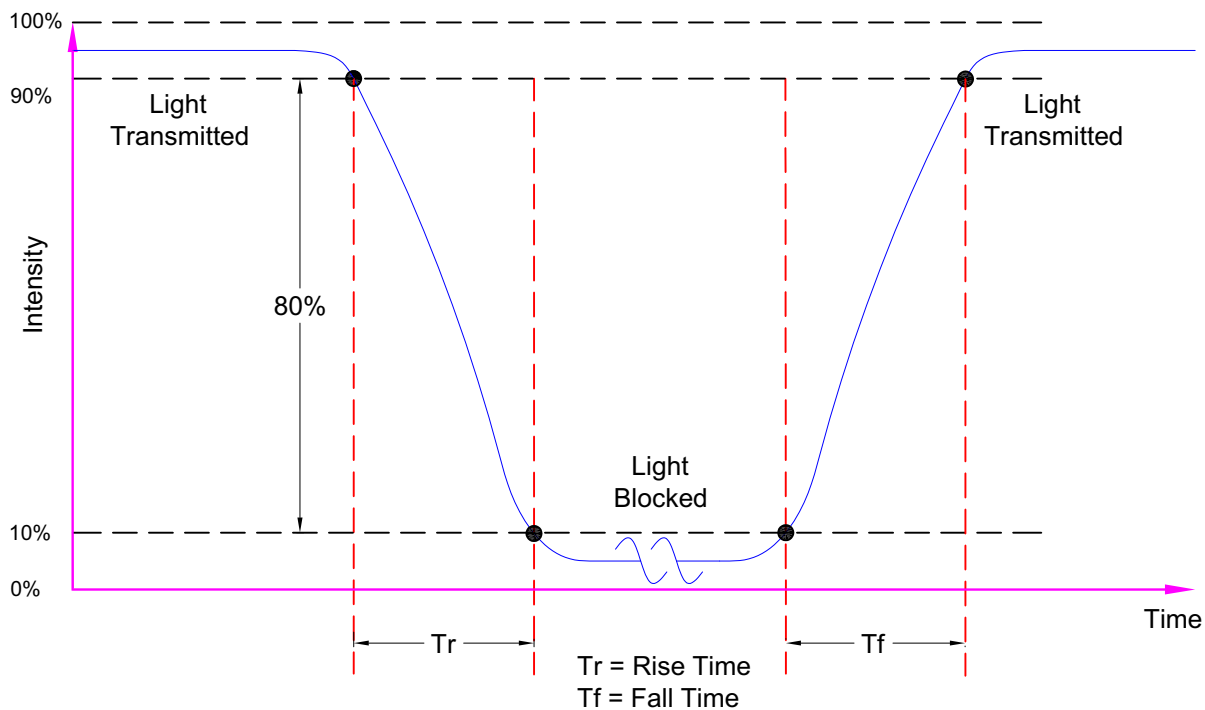


Figure 3. Definition of Response Time ( $T_r$ ,  $T_f$ )

## Definition of Vertical and Horizontal Viewing Angles ( $CR \geq 2$ )

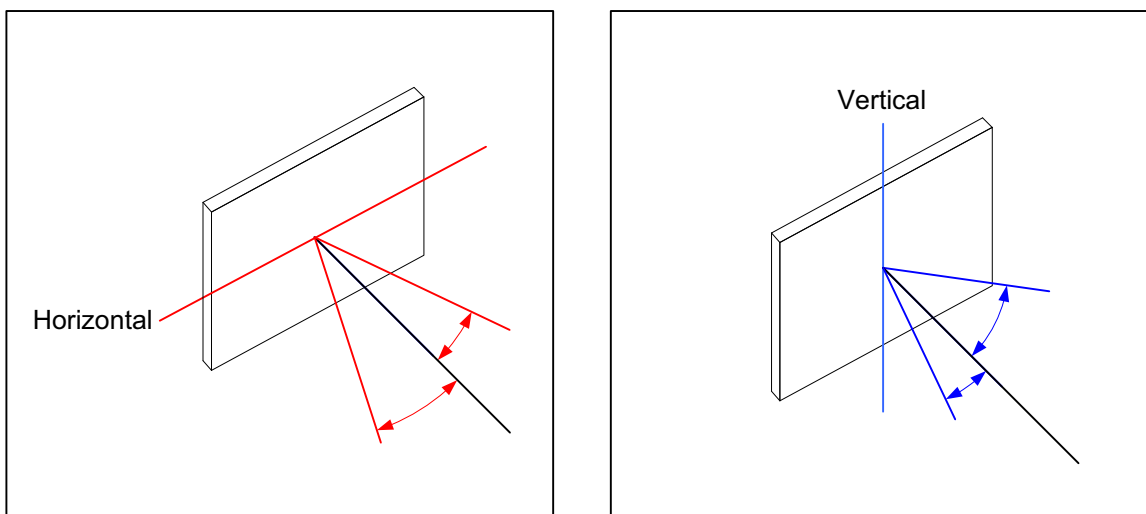


Figure 4. Definition of Horizontal and Vertical Viewing Angles ( $CR \geq 2$ )



## Definition of 6 O'Clock and 12:00 O'Clock Viewing Angles

This module has a 6:00 o'clock viewing angle. A 6:00 o'clock viewing angle is a bottom viewing angle like what you would see when you look at a cell phone or calculator. A 12:00 o'clock viewing angle is a top viewing angle like what you would see when you look at the gauges in a golf cart or airplane.

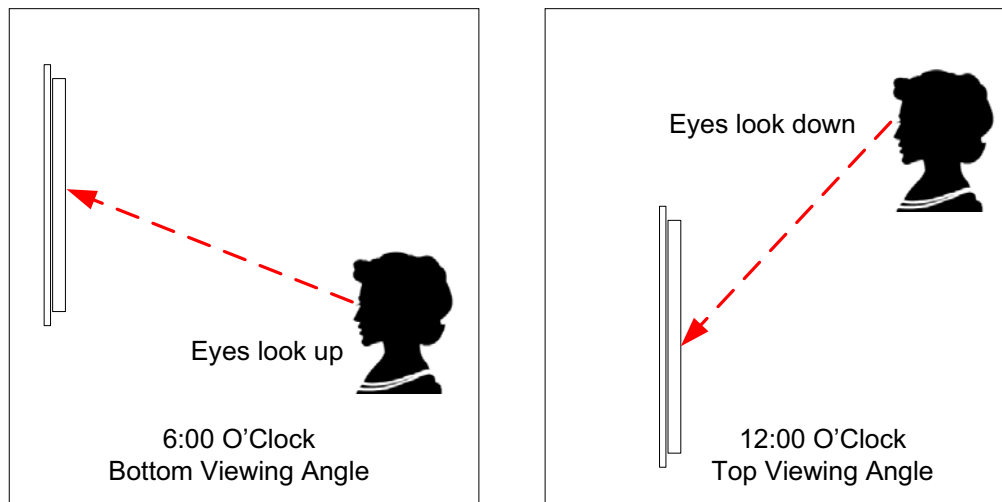


Figure 5. Definition of 6:00 O'Clock and 12:00 O'clock Viewing Angles

## LED BACKLIGHT CHARACTERISTICS

The CFAF128160C-T uses an LED backlight. LED backlights are easy to use, but they are also easily damaged by abuse.

### **NOTE**

Do not connect +5v directly to the backlight terminals. This will ruin the backlight.

### **NOTE**

We recommend that the white LED backlight be dimmed or turned off during periods of inactivity to conserve its lifetime.

LEDs are "current" devices. The important aspect of driving an LED is the current flowing through it, not the voltage across it. Ideally, a current source would be used to drive the LEDs. In practice, a simple current limiting resistor in line from a voltage source will work well in most applications and is much less complex than a current source.



You need to know what the forward voltage of the LEDs is so you can calculate the current limiting resistor ( $R_{LIMIT}$ ). The forward voltage will vary slightly from display to display.

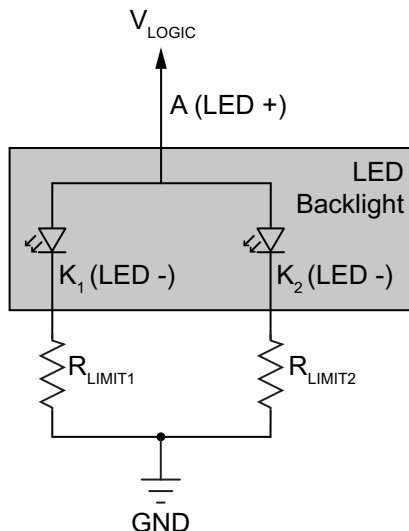


Figure 6. Typical LED Backlight Connections for “Always On”

The equation to calculate  $R_{LIMIT}$  is:

$$R_{LIMIT1} = R_{LIMIT2} \text{ (minimum)} = \frac{V_{LOGIC} \text{ (Supply Voltage)} - V_{LED} \text{ (Typical LED Forward Voltage)}}{I_{LED} \text{ (Typical LED Forward Current)}}$$

The specific  $R_{LIMIT}$  calculation for CFAF128160C-T at  $V_{LOGIC} = +3.3\text{v}$  is:

$$R_{LIMIT} = \frac{3.3\text{v} - 3.2\text{v}}{0.015\text{A}} = 6.66 \, \Omega \text{ (minimum — use next larger standard size)}$$

## How to Calculate the Power Rating of the Resistor

The general equation to calculate the power rating of the resistor is:

$$P = IE$$

Where

**P** = Power. Measured in Watts (W).

**I** = Current. Measured in amperes (A). "I" is from the outdated term "Intensity".

**E** = Voltage. Measured in volts (v). "E" is from the outdated term "Electromotive force".

The specific power rating calculation for CFAF128160C-T is:

$$P \text{ (power)} = 0.015\text{A} \times (3.3\text{v} - 3.2\text{v}) = 0.0015\text{W} = 1.5\text{mW}$$

Please select a resistor that can safely dissipate 1.5mW while keeping its temperature at an acceptably low value for your application.



## PWM Dimming

The backlight may be dimmed by PWM (Pulse Width Modulation). The typical range for the PWM frequency is from 100 to 300 Hz.

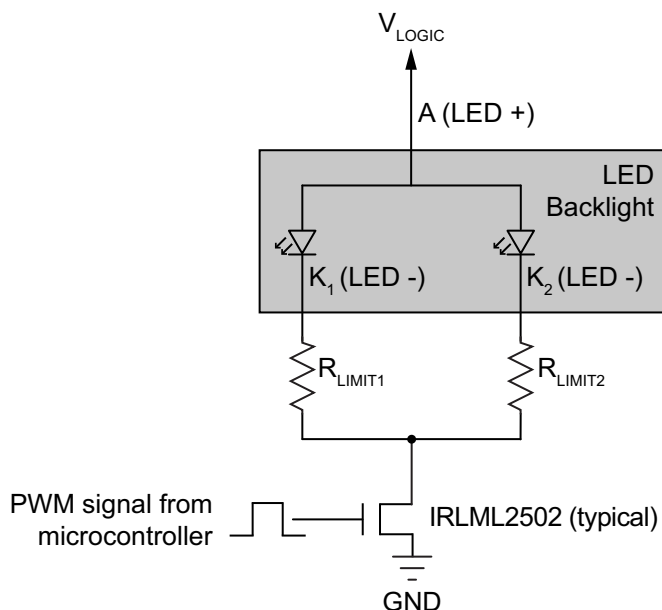


Figure 7. Example of LED Backlight Connections for PWM Dimming

Ambient temperature: $T_A = 25^\circ\text{C}$ .			
<b>Backlight Characteristics*</b>			
<i>White LED backlight displays light pixels on a dark colored area (any color combination) or invert for a dark colored pixels (any color combination) on a light area.</i>			
PARAMETER	MINIMUM	TYPICAL	MAXIMUM
Forward Current ( $I_{LED}$ )		15mA per LED 15mA x 2 = 30 mA	20mA per LED 20mA x 2 = 40 mA
Forward Voltage ( $V_{LED}$ )	+3.1v	+3.2v	+3.3v
Luminous Intensity* ( $I_V$ ) $I_{LED} = 30 \text{ mA}$	2800 cd/m <sup>2</sup>	3000 cd/m <sup>2</sup>	3200 cd/m <sup>2</sup>
Reverse Voltage ( $V_R$ )			+4.5v
Wavelength* ( $\lambda$ ) $I_{LED} = 30 \text{ mA}$		x = 0.26-0.315 y = 0.315	
Uniformity (minimum/maximum x 100%)	70%	80%	85%
*Direct measurement of backlight—the backlight is not measured through the LCD.			





## TFT CONTROLLER INTERFACE

---

This module uses a Himax HX8345-A controller. For your reference, we added [APPENDIX D: HIMAX HX8345-A CONTROLLER SPECIFICATION SHEET \(Pg. 34\)](#) to this Data Sheet.

## MODULE RELIABILITY AND LONGEVITY

---

### MODULE RELIABILITY

ITEM	SPECIFICATION*
CFAF128160C-T	50,000 hours >50% of Initial Brightness (New Module)
*Under operating and storage temperature specification limitations, room temperature at 10°C, humidity RH 45+20%, and no exposure to direct sunlight.	

The white LEDs dim over time, especially if driven with high currents. The dimming may not be noticeable when a single display is installed. However, if a new display is installed next to a display that has been on continuously for a very long time, you will see the difference. To preserve the lifetime of white LEDs, we recommend that white LED backlights are dimmed or turned off when not needed. *Also, please do not use more current than you need to achieve your brightness requirements.*

### MODULE LONGEVITY (EOL/REPLACEMENT POLICY)

Crystalfontz is committed to making all of our modules available for as long as possible. For each module we introduce, we intend to offer it indefinitely. We do not preplan a module's obsolescence. The majority of modules we have introduced are still available.

We recognize that discontinuing a module may cause problems for some customers. However, rapidly changing technologies, component availability, or low customer order levels may force us to discontinue ("End of Life", EOL) a module. For example, we must occasionally discontinue a module when a supplier discontinues a component or a manufacturing process becomes obsolete. When we discontinue a module, we will do our best to find an acceptable replacement module with the same fit, form, and function.

In most situations, you will not notice a difference when comparing a "fit, form, and function" replacement module to the discontinued module. However, sometimes a change in component or process for the replacement module results in a slight variation, perhaps an improvement, over the previous design.

Although the replacement module is still within the stated Data Sheet specifications and tolerances of the discontinued module, changes may require modification to your circuit and/or firmware. Possible changes include:

- **Controller.** A new controller may require minor changes in your code.
- **Component tolerances.** Module components have manufacturing tolerances. In extreme cases, the tolerance stack can change the visual or operating characteristics.

Please understand that we avoid changing a module whenever possible; we only discontinue a module if we have no other option. We will post Part Change Notices on the product's webpage as soon as possible. If interested, you can subscribe to future part change notifications.



## CARE AND HANDLING PRECAUTIONS

---

For optimum operation of the module and to prolong its life, please follow the precautions below.

### ESD (ELECTRO-STATIC DISCHARGE)

The circuitry is industry standard CMOS logic and susceptible to ESD damage. Please use industry standard antistatic precautions as you would for any other PCB such as expansion cards or motherboards. Ground your body, work surfaces, and equipment.

### DESIGN AND MOUNTING

- The exposed surface of the "glass" is actually a polarizer laminated on top of the glass. To protect the soft plastic polarizer from damage, the module ships with a protective film over the polarizer. Please peel off the protective film slowly. Peeling off the protective film abruptly may generate static electricity.
- The polarizer is made out of soft plastic and is easily scratched or damaged. When handling the module, avoid touching the polarizer. Finger oils are difficult to remove.
- To protect the soft plastic polarizer from damage, place a transparent plate (for example, acrylic, polycarbonate, or glass) in front of the module, leaving a small gap between the plate and the display surface. We use GE HP-92 Lexan, which is readily available and works well.
- Do not disassemble or modify the module.
- Do not modify the tab of the metal holder or make connections to it.
- Do not reverse polarity to the power supply connections. Reversing polarity will immediately ruin the module.
- Use care to keep the exposed terminals clean. Contamination, including fingerprints may make soldering difficult, and the reliability of the soldered connection poor.

### TAB SOLDERING

This module uses a "TAB" (tape automated bonding) or "COF" (chip on flex) style flex tail mated with a "COG" (chip on glass) display controller. The TAB is soldered directly to corresponding pads on your PCB by using a hot-bar soldering machine. High volume contract manufacturers will be familiar with this type of construction and its assembly methods.

Hot-bar soldering machines designed for prototype, rework, or repair of TAB connections are available from equipment suppliers at reasonable cost. The TAB style connection requires no separate connector so the cost is very low and the ultrathin profile of the display is maintained.

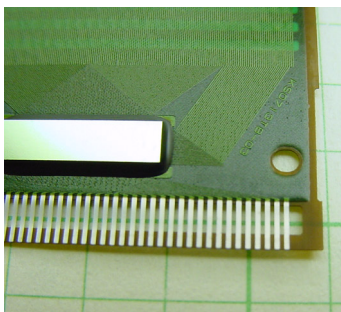


Figure 8. Typical Tab Solder Tail Construction



## Hot Bar Soldering Machine

We have had good experience with the [APE](#) Bondmaster and their price is reasonable (\$US4K in June 2009). Other possible solutions are:

<http://www.fancort.com/hotbar/hotbar.html>

<https://www.manncorp.com/hot-bar-soldering/pbs-series/index.php?auto=done>

<http://www.cherusal.com/tm-111mkiii.htm>

The process is:

1. Pads on the PCB are tinned.
2. Tail is visually aligned to the PCB or by using the alignment holes.
3. Tail is held in place relative to the PCB with Kapton® tape.
4. Bondmaster head is lowered, applying pressure between the tail and the PCB.
5. Bondmaster is "cycled", which means it heats up to the point of melting the solder and then cools down.
6. Bondmaster head is raised.

## Hand Soldering

For prototype work, hand soldering may be acceptable. Preset soldering iron to <260°C. Do not apply heat for more than 3 to 4 seconds. The FPC is quite fragile; use extreme care when soldering by hand. Great care must be taken since the conductors of the tail are completely exposed in the area where they are soldered. Solder only to the exposed terminals of the FPC connector. The use of Kapton® tape to help locate and secure the FPC may be useful.

## AVOID SHOCK, IMPACT, TORQUE, OR TENSION

- Do not expose the module to strong mechanical shock, impact, torque, or tension.
- Do not drop, toss, bend, or twist the module.
- Do not place weight or pressure on the module.

## CLEANING

The polarizer (laminated to the glass) is soft plastic. The soft plastic is easily scratched or damaged. Be very careful when you clean the polarizer.

- Do not clean the polarizer with liquids. Do not wipe the polarizer with any type of cloth or swab (for example, Q-tips).
- Use the removable protective film to remove smudges (for example, fingerprints) and any foreign matter. If you no longer have the protective film, use standard transparent office tape (for example, Scotch® brand "Crystal Clear Tape"). If the polarizer is dusty, you may carefully blow it off with clean, dry, oil-free compressed air.

## OPERATION

- We do not recommend connecting this module to a PC's parallel port as an "end product." This module is not "user friendly" and connecting it to a PC's parallel port is often difficult, frustrating, and can result in a "dead" display due to mishandling. For more information, see our forum thread at <http://www.crystalfontz.com/forum/showthread.php?s=&threadid=3257>.
- Your circuit should be designed to protect the module from ESD and power supply transients.
- Observe the operating temperature limitations: from -20°C minimum to +70°C maximum with minimal fluctuations. Operation outside of these limits may shorten the life and/or harm the display.
- Operate away from dust, moisture, and direct sunlight.



## STORAGE AND RECYCLING



- Store in an ESD-approved container away from dust, moisture, and direct sunlight, fluorescent lamps, or any ultraviolet ray.
- Observe the storage temperature limitations: from -30°C minimum to +80°C maximum with minimal fluctuations. Rapid temperature changes can cause moisture to form, resulting in permanent damage.
- Maximum storage life is 10 years within storage temperature limitations and normal humidity.
- Do not allow weight to be placed on the modules while they are in storage.
- Please recycle your outdated CrystalFontz modules at an approved facility.



## APPENDIX A: QUALITY ASSURANCE STANDARDS

---

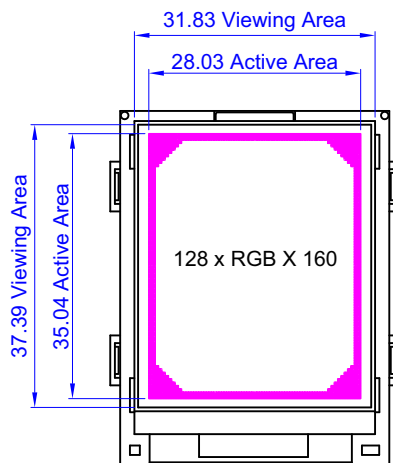
### INSPECTION CONDITIONS

- Environment
  - Temperature:  $25 \pm 5^{\circ}\text{C}$
  - Humidity: 30~85% RH (noncondensing)
- For visual inspection of active display area
  - Source lighting: two 20-Watt or one 40-Watt fluorescent light
  - Display adjusted for best contrast
  - Viewing distance:  $30 \pm 5$  cm (about 12 inches)
  - Viewing angle: inspect at  $45^{\circ}$  angle of vertical line right and left, top and bottom

### COLOR DEFINITIONS

We try to describe the appearance of our modules as accurately as possible. For the photos, we adjust for optimal appearance. Actual display appearance may vary due to (1) different operating conditions, (2) small variations of component tolerances, (3) inaccuracies of our camera, (4) color interpretation of the photos on your monitor, and/or (5) personal differences in the perception of color.

### DEFINITION OF ACTIVE AREA AND VIEWING AREA





## ACCEPTANCE SAMPLING

DEFECT TYPE	AQL*
Major	$\leq 0.65\%$
Minor	$< 1.0\%$
* Acceptable Quality Level: maximum allowable error rate or variation from standard	

## DEFECTS CLASSIFICATION

Defects are defined as:

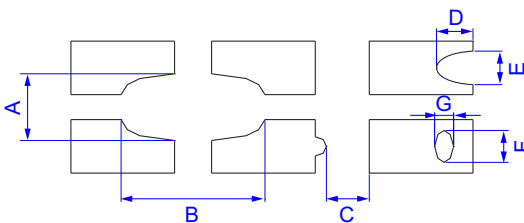
- Major Defect: results in failure or substantially reduces usability of unit for its intended purpose.
- Minor Defect: deviates from standards but is not likely to reduce usability for its intended purpose.

## ACCEPTANCE STANDARDS

#	DEFECT TYPE	CRITERIA			MAJOR / MINOR
1	Electrical defects	1. No display, display malfunctions, or shorted segments. 2. Current consumption exceeds specifications.			Major
2	Viewing area defect	Viewing area does not meet specifications.			Major
3	Blemishes or foreign matter on display segments		Defect Size	Acceptable Qty	Minor
			≤0.30 mm	3	
			≤2 defects within 10 mm of each other		
4	Dark lines or scratches in display area	Defect Width	Defect Length	Acceptable Qty	Minor
		≤0.03 mm	≤3.0 mm	3	
		0.03 to 0.05	≤2.0 mm	2	
		0.05 to 0.08	≤2.0 mm	1	
		0.08 to 0.10	≤3.0 mm	0	
		≥0.10	>3.0 mm	0	



## ACCEPTANCE STANDARDS, CONTINUED

#	DEFECT TYPE	CRITERIA		MAJOR / MINOR
5	Bubbles between polarizer film and glass	Defect Size	Acceptable Qty	Minor
		≤0.20 mm	Ignore	
		0.20 to 0.40 mm	3	
		0.40 to 0.60 mm	2	
		≥0.60 mm	0	
6	Display pattern defect			Minor
		Pixel Size	Acceptable Qty	
		$((A+B)/2) \leq 0.20$ mm	$\leq 3$ total defects $\leq 2$ pinholes per digit	
		C>0 mm		
		$((D+E)/2) \leq 0.25$ mm		
		$((F+G)/2) \leq 0.25$ mm		
7	PCB defects	1. Oxidation or contamination on connectors.* 2. Wrong parts, missing parts, or parts not in specification.* 3. Jumpers set incorrectly. 4. Solder (if any) on bezel, LED pad, zebra pad, or screw hole pad is not smooth. *Minor if display functions correctly. Major if the display fails.		Minor
8	Soldering defects	1. Unmelted solder paste. 2. Cold solder joints, missing solder connections, or oxidation.* 3. Solder bridges causing short circuits.* 4. Residue or solder balls. 5. Solder flux is black or brown. *Minor if display functions correctly. Major if the display fails.		Minor



## APPENDIX B: SAMPLE CODE

---

### SOURCES FOR DRIVER LIBRARIES

Graphic LCD driver libraries may save you a lot of time and help you develop a more professional product. Possible library sources are [easyGUI](#), [RAMTEX](#), [Micrium](#), [en.radzio.dxp.pl](#), and [Segger](#).

### SAMPLE CODE

This code reads images off a MicroSD card which are written in the bin format used by Image2LCD. You can download the complete source from this link: <http://www.crystalfontz.com/product/CFAF128160CT.html#docs>.

```
#include<avr/io.h>
#include"MMC_SD/MMC_SD.h"
#include"FAT/FAT.h"
#include <util/delay.h>

// control line pins
#define LCD_CD PC7
#define LCD_WR PC6
#define LCD_RD PC5
#define LCD_CS PC4
#define LCD_RES PC2

// macros for control lines
#define CLR_CD PORTC &= ~(1<<LCD_CD);
#define SET_CD PORTC |= (1<<LCD_CD);

#define CLR_CS PORTC &= ~(1<<LCD_CS);
#define SET_CS PORTC |= (1<<LCD_CS);

#define CLR_RESET PORTC &= ~(1<<LCD_RES);
#define SET_RESET PORTC |= (1<<LCD_RES);

#define CLR_WR PORTC &= ~(1 << LCD_WR);
#define SET_WR PORTC |= (1 << LCD_WR);
#define CLR_RD PORTC &= ~(1 << LCD_RD);
#define SET_RD PORTC |= (1 << LCD_RD);

// color definitions
#define BLACK 0x0000
#define BLUE 0x001F
#define RED 0xF800
#define GREEN 0x07E0
#define CYAN 0x07FF
#define MAGENTA 0xF81F
#define YELLOW 0xFFE0
#define WHITE 0xFFFF

#define uint8 unsigned char
#define uint16 unsigned int
#define uint32 unsigned long

unsigned char * PATH = "\\batch";

extern uint16 SectorsPerClust;
extern uint16 FirstDataSector;
extern uint8 FAT32_Enable;
```





```
struct FileInfoStruct FileInfo;

struct dirententry PictureInfo;
uint16 totalfiles = 0;

/*****/
void delay(unsigned int t)
{
    unsigned char t1;
    while(t-->0)
        for(t1=11;t1>0;t1--)
            {asm("nop");}
}
/*****/
void write_command(unsigned int command)
{
    CLR_CS;
    CLR_CD;
    SET_RD;
    SET_WR;

    PORTE=command>>8;
    PORTA=command;

    CLR_WR;
    SET_WR;
    SET_CS;
}

/*****/
void write_data(unsigned int data)
{
    CLR_CS;
    SET_CD;
    SET_RD;
    SET_WR;

    PORTE=data>>8;
    PORTA=data;

    CLR_WR;
    SET_WR;
    SET_CS;
}

/*****/
void initialization()
{
    SET_RD;
    SET_WR;
    SET_CS;
    SET_CD;
    PORTA=0x00;
    PORTE=0x00;

    CLR_RESET;
    delay(200);
    SET_RESET;
    delay(500);

    write_command(0x0001); // Driver Output Control Register (R01h)
    write_data(0x0113); // Page 84, HX8345 Datasheet

    write_command(0x0002); // LCD Driving Waveform Control Register (R02h)
    write_data(0x0700); // Page 85, HX8345 Datasheet
```



```
write_command(0x0005); // Entry Mode Register (R05h)
write_data(0x0030); // Page 88, HX8345 Datasheet

write_command(0x0006); // 16-bit Compare Register (R06h)
write_data(0x0000); // Page 90, HX8345 Datasheet

write_command(0x0008); // Display Control Register 2 (R08h)
write_data(0x0212); // Page 93, HX8345 Datasheet

write_command(0x000A); // External Display Interface Control Register 1 (R0Ah)
write_data(0x0000); // Page 97, HX8345 Datasheet

write_command(0x000B); // Frame Cycle Control Register (R0Bh)
write_data(0x1800); // Page 100 HX8345 Datasheet

write_command(0x000F); // Gate Scan Position Register (R0Fh)
write_data(0x0000); // Page 106, HX8345 Datasheet

write_command(0x0010); // CP/WM 18/16-bit Selection Register (R10h)
write_data(0x0000); // Page 107, HX8345 Datasheet

write_command(0x0011); // Vertical Scroll Control Register (R11h)
write_data(0x0000); // Page 108, HX8345 Datasheet

write_command(0x0014); // First Display Window Driving Position Register (R14h)
write_data(0x9F00); // Page 108, HX8345 Datasheet
write_command(0x0015); // Second Display Window Driving Position Register (R15h)
write_data(0x9F00); // Page 109, HX8345 Datasheet

write_command(0x0016); // Horizontal RAM Address Position Register (R16h)
write_data(0x7F00); // Page 109, HX8345 Datasheet
write_command(0x0017); // Vertical RAM Address Position Register (R17h)
write_data(0x9F00); // Page 110, HX8345 Datasheet

//Power Supply Setting
write_command(0x0000); // Start Oscillation Register (R00h)
write_data(0x0001); // Page 84, HX8345 Datasheet

write_command(0x000D); // Power Control Register 4 (R0Dh)
write_data(0x0000); // Page 103, HX8345 Datasheet
delay(2000);
write_command(0x000E); // Power Control Register 5 (0Eh)
write_data(0x0000); // Page 104, HX8345 Datasheet
delay(2000);
write_command(0x0007); // Display Control Register 1 (R07h)
write_data(0x0000); // Page 90, HX8345 Datasheet

delay(2000);
write_command(0x000C); // Power Control Register 3 (R0Ch)
write_data(0x0000); // Page 103, HX8345 Datasheet

write_command(0x0009); // Power control Register 2 (R09h)
write_data(0x0008); // Page 96, HX8345 Datasheet
delay(2000);
write_command(0x000D); // Power Control Register 4 (R0Dh)
write_data(0x0005); // Page 103, HX8345 Datasheet
delay(2000);
write_command(0x000E); // Power Control Register 5 (0Eh)
write_data(0x101a); // Page 104, HX8345 Datasheet

delay(2000);
write_command(0x000D); // Power Control Register 4 (R0Dh)
write_data(0x0015); // Page 103, HX8345 Datasheet

delay(2000);
```



```
write_command(0x0003); // Power control Register 1 (R03h)
write_data(0x0010); // Page 86, HX8345 Datasheet
delay(2000);
write_command(0x0009); // Power control Register 2 (R09h)
write_data(0x0100); // Page 96, HX8345 Datasheet
delay(2000);
write_command(0x0003); // Power control Register 1 (R03h)
write_data(0x0130); // Page 103, HX8345 Datasheet
delay(2000);
write_command(0x000E); // Power Control Register 5 (0Eh)
write_data(0x311b); // Page 104, HX8345 Datasheet
delay(2000);
write_command(0x0009); // Power control Register 2 (R09h)
write_data(0x0100); // Page 96, HX8345 Datasheet
delay(2000);

//Display ON Flow
delay(2000);
write_command(0x0007); // Display Control Register 1 (R07h)
write_data(0x0005); // GON=0 DTE=0 D1-0=01
delay(2000);
write_command(0x0007); // Display Control Register 1 (R07h)
write_data(0x0025); // GON=1 DTE=0 D1-0=01
write_command(0x0007); // Display Control Register 1 (R07h)
write_data(0x0027); // GON=1 DTE=0 D1-0=11
delay(2000);
write_command(0x0007); // Display Control Register 1 (R07h)
write_data(0x0037); // GON=1 DTE=1 D1-0=11

}
/*****/
void Display_Home()
{
    write_command( 0x0020); // GRAM Address Set (Horizontal Address) (R20h)
    write_data( 0x0000);
    write_command( 0x0021); // GRAM Address Set (Vertical Address) (R21h)
    write_data( 0x0000);
    write_command(0x0022); // Write Data to GRAM (R22h)
}
/*****/
void display_rgb(unsigned int data)
{
    unsigned int i,j;
    Display_Home();
    write_command(0x022);
    for(i=0;i<160;i++)
    {
        for(j=0;j<128;j++)
        {
            write_data(data);
        }
    }
}
/*****/
void Picture_Slide_Show()
{
    uint8 i; //loop variable
    uint16 j; //loop variable
    uint32 p; //cluster
    uint16 *buffer; //buffer
    uint16 pics = 1;
    uint16 slide_show_flag = 1;
    uint8 sector;
```



```
uint32 pixels;

if (totalfiles == 0)
return;

buffer = malloc(512);
if (buffer == 0)
return;

next: //label for "goto"
display_rgb(BLACK);

Search(PATH, &PictureInfo, &pics); //find the file
p = PictureInfo.deStartCluster + (((uint32)PictureInfo.deHighClust) << 16); //the first cluster of the
//file

sector = 0;

FAT_LoadPartCluster(p, sector, buffer); //read a sector

pixels = (uint32) 128 * 160; // total # of pixels to write

Display_Home();
write_command(0x22);

j = 0; // byte count

while (1)
{
    write_data(buffer[j]); // write 16 bits
    pixels--; // which is one pixel
    j++; // word count

    if (pixels == 0)
    break;

    if (j == 256) // time for a new sector
    {
        sector++;
        if (sector == SectorsPerClust)
        {
            p = FAT_NextCluster(p); // read next cluster
            sector = 0;
        }

        FAT_LoadPartCluster(p, sector, buffer); // read a sector
        j = 0;
    }
}

if (slide_show_flag)
{
    for (i=0;i<30;i++) // delay for a while
    delay(0xffff);

    pics++; // increment picture number
    if (pics > totalfiles) // if last
    pics = 1; // wrap around

    goto next; // go show next pic
}

free(buffer);
}

/*****/
```



```
void LCD_test()
{
    unsigned int i,j;
    Display_Home();

    for(i=0;i<160;i++)
    for(j=0;j<128;j++)
    {
        if(i>139)write_data(BLACK);
        else if(i>119)write_data(MAGENTA);
        else if(i>99)write_data(BLUE);
        else if(i>79)write_data(CYAN);
        else if(i>59)write_data(GREEN);
        else if(i>39)write_data(YELLOW);
        else if(i>19)write_data(RED);
        else write_data(WHITE);
    }
}

/*****/
int main()
{
    PORTD = 0xF8;    // pull-up on switches, all others off
    DDRD  = 0x0F;

    DDRA = 0xFF;    // low data port, all outputs
    DDRE = 0xFF;    // low data port, all outputs

    PORTC = 0xFE;    // all pins high
    DDRC  = 0xFE;    // all outputs

    uint8 retry = 0;

    OSCCAL = 0x00;    //in order to operate some low speed card the initialization should run at lowest
                      //speed

    delay(0xffff);

    MMC_SD_Init();    //SPI initialize

    // Initialize the display
    initialization();

    LCD_test();

    sd_restart: //label for "goto"

    while (MMC_SD_Reset()) // Initialize SD Card
    {
        retry++;
        if (retry > 254)
        {
            while (1)
            {
                goto sd_restart;    // try again
            }
        }
    }

    OSCCAL = 0xff;    //run at high speed for normal operation for SD Card

    delay(0xffff);

    if (FAT_Init())    //initialize file system - FAT16 and FAT32 are supported
    {
```



```
        while (1)
        {
            goto sd_restart;           // try again
        }

    Search(PATH, &PictureInfo, &totalfiles);

    Picture_Slide_Show();

    while (1)
    {
    }
    return 0;
}
/*****/
```



## APPENDIX C: TFT MODULE TERMS AND SYMBOLS

CrystalFontz Symbol	Equivalent	Equivalent	Equivalent	Description
A (LED +)				Supply pin for LED. "A" (anode) or "+" of LED backlight. If more than one, may be labeled as A <sub>1</sub> , A <sub>2</sub> , ...
cd/m <sup>2</sup>	lumen			Candela per square meter. A unit of measurement used to measure Luminous Intensity. cd/m <sup>2</sup> = 1 lumen.
$\overline{CS}$	CS#			Chip select input. <i>Low</i> : Controller chip is selected. Communications with host is possible. <i>High</i> : Controller chip is not selected. Host interface signals are ignored by the controller.
COF				Chip On Flex. Controller is on the FPC. Similar in appearance to "TAB". The flex circuit on COF is typically much thinner than the flex of a "flex tail".
COG				Chip On Glass. Controller is on the glass panel.
DB0 ~ DBn	D0 ~ Dn			Parallel databus.
D/ $\overline{C}$	RS	A0	CD or D/C#	Data/Command control. Determines whether data bits are data or command. 1 – <i>High</i> : Addresses the data register. 0 – <i>Low</i> : Addresses the command register.
ESD				Electro-Static Discharge. Sudden and brief electrical current that flows between two objects. ESD between a human and a TFT module can cause permanent damage.
FPC				Flexible Printed Circuit. Also called "flex tail". Typically much thicker than the "flex" film of COF (Chip On Flex).
GND	V <sub>SS</sub>			Ground. Must be connected to an external ground.
I <sub>DD</sub>				Typical power supply current for LCD. Total electrical current (I) in the Drains of a CMOS circuit
I <sub>LED</sub>				Current used by LED backlight.
I <sub>OP</sub>				Current for normal OPeration, typically measured in milliamperes (mA). 1 mA = 0.001A (Ampere)



CrystalFontz Symbol	Equivalent	Equivalent	Equivalent	Description
I <sub>ST</sub>				Current for STandby mode, typically measured in microampere (μA). 1 μA = 0.000,001A (Ampere)
I/O	IO			Input/Output
K (LED -)				Supply pin for LED. “K” (cathode or kathode for German and original Greek spelling) or “-” of LED backlight. If more than one, may be labeled as K <sub>1</sub> , K <sub>2</sub> , ...
mm				Millimeter or millimetre. Unit of length equal to one thousandth of a meter. 1 millimeter = 0.0394 inches.
mW				Milliwatt is equal to one thousandth of a Watt. Watts = Volts x Amps.
NC	nc			No Connection.
PWM				Pulse Width Modulation is a way to simulate intermediate levels by switching a level between full on and full off. PWM is typically used to control the brightness of LED backlights, relying on the natural averaging by the human eye.
$\overline{RD}_{8080}$	$\overline{RD}$ (E)	E ( $\overline{RD}$ )	E	Host interface input. 8080 Host: Active low. Signal on the databus is latched at the rising edge of $\overline{RD}$ .
RGB				Typically used to indicate that Red, Green, and Blue are combined to produce a broad array of colors.
RoHS				Restriction of Hazardous Substances Directive, an environmental standard.
$\overline{RST}$	$\overline{RES}$	RST#	RES#	Reset signal. <i>Low:</i> Display controller is reset. The $\overline{RST}$ pin should be pulsed low shortly after power is applied. <i>High:</i> The $\overline{RST}$ pin should be brought high for normal operation.
Ta	TA			“Ambient temperature” is the temperature of the air that surrounds a component.
Tf				Unit of measurement for LCD response time. f = falling edge. See <a href="#">Definition of Response Time (Tr, Tf) (Pg. 13)</a> .
TFT				Thin-Film Transistor fabricated directly on the display substrate.





Crystalfontz Symbol	Equivalent	Equivalent	Equivalent	Description
$T_{OP}$				OPerating Temperature.
$T_r$				Unit of measurement for LCD response time. r = rising edge. See <a href="#">Definition of Response Time (Tr, Tf) (Pg. 13)</a> .
$T_{ST}$	$T_{STG}$			STorage Temperature.
$V_{IH}$	$V_{ICH}$			High level input voltage.
$V_{IL}$	$V_{LCH}$			Low level input voltage.
$V_{LED}$				Forward voltage for LED backlight.
$V_{LOGIC}$	$V_{CC}$	$V_{DD}$		Power supply input. Must be connected to an external source.
$V_{LOGIC\ I/O}$	$V_{CCIO}$			Supply voltage for I/O signals.
$V_{OH}$	$V_{OHC}$			High level output voltage.
$V_{OL}$	$V_{OLC}$			Low level output voltage.
$\overline{WR}_{8080}$	$R/\overline{W}$ ( $\overline{WR}$ )	$\overline{WR}$ ( $R/\overline{W}$ )	$R/W\#$	Host interface input. <i>8080 Host:</i> Active low. Signal on the databus is latched at the rising edge of $\overline{WR}$ signal.



## APPENDIX D: HIMAX HX8345-A CONTROLLER SPECIFICATION SHEET

---

The complete Himax HX8345-A Data Sheet (144 pages) follows.



# >> DATA SHEET

( DOC No. HX8345-A-DS )

## >> HX8345-A

128RGB x 160dot, 262k color, with  
internal RAM, TFT controller driver  
*Preliminary Version 01 Sep., 2006*

# HX8345-A

128RGB x 160dot, 262k color, with  
internal RAM, TFT controller driver

## List of Contents

Sep., 2006

1. General Description .....	7
2. Features.....	8
3. Device Overview.....	9
3.1 Block Diagram.....	9
3.2 Pin Description.....	10
3.3 Pin assignments.....	15
PAD Coordinate.....	16
BUMP Arrangement.....	19
4. Interface.....	20
4.1 System Interface .....	20
4.1.1 80-/ 68-System Interface.....	21
4.1.2 Serial Data Transfer Interface .....	31
4.2 VSYNC Interface.....	34
4.3 RGB Interface.....	37
5. Function Description.....	46
5.1 Graphics RAM .....	46
5.1.1 Window Address Function.....	56
5.2 Graphics Operation Function .....	57
5.3 Display Function .....	58
5.3.1 Scan Mode Setting .....	58
5.3.2 Partial Screen Display.....	59
5.3.3 8-Color Display .....	62
5.3.4 N-line Inversion LCD Drive.....	64
5.3.5 Interlaced Driving Function .....	65
5.3.6 AC Driving Alternating Timing.....	66
5.4 Frame-Frequency Adjustment Function .....	67
5.5 $\gamma$ -Correction Function.....	68
5.6 Oscillator .....	79
6. Registers .....	80
6.1 Index Register .....	84
6.2 Status Read Register .....	84
6.3 Start Oscillation Register (R00h).....	84
6.4 Driver Output Control Register (R01h).....	84
6.5 LCD Driving Waveform Control Register (R02h) .....	85
6.6 Power control Register 1 (R03h) .....	86
6.7 Entry Mode Register (R05h) .....	88
6.8 16-bit Compare Register (R06h).....	90
6.9 Display Control Register 1 (R07h).....	90
6.10 Display Control Register 2 (R08h).....	93
6.11 Power control Register 2 (R09h).....	96
6.12 External Display Interface Control Register 1 (R0Ah) .....	97
6.13 Frame Cycle Control Register (R0Bh).....	100
6.14 Power Control Register 3 (R0Ch).....	103
6.15 Power Control Register 4 (R0Dh).....	103
6.16 Power Control Register 5 (0Eh).....	104
6.17 Gate Scan Position Register (R0Fh).....	106
6.18 CP/WM 18/16-bit Selection Register (R10h).....	107
6.19 Vertical Scroll Control Register (R11h) .....	108
6.20 First Display Window Driving Position Register (R14h).....	108
6.21 Second Display Window Driving Position Register (R15h).....	109
6.22 Horizontal RAM Address Position Register (R16h) .....	109
6.23 Vertical RAM Address Position Register (R17h).....	110
6.24 16-bit RAM Write Data Mask Register (R20h).....	110
6.25 RAM Address Register (R21h).....	111



# HX8345-A

128RGB x 160dot, 262k color, with  
internal RAM, TFT controller driver

## List of Contents

Sep., 2006

6.26 Write Data Register (R22h) .....	111
6.27 Read Data Register (R22h).....	117
6.28 18-bit RAM Write Data Mask Register 1 (R23h).....	120
6.29 18-bit RAM Write Data Mask Register 2 (R24h).....	120
6.30 18-bit Compare Register 1 (R25h) .....	120
6.31 18-bit Compare Register 2 (R26h) .....	120
6.32 Gamma Control Register Set.....	121
6.33 Initialization .....	122
6.34 Reset Function .....	123
<b>7. Power Generation.....</b>	<b>124</b>
7.1 Specification .....	124
7.2 Power supply Circuit .....	125
7.3 Voltage Setting .....	126
7.4 Register Setting .....	127
7.5 Power Supply Setting .....	129
<b>8. Electrical Characteristic.....</b>	<b>130</b>
8.1 Absolute Maximum Ratings.....	130
8.2 AC Characteristic .....	131
8.3 DC Characteristic.....	133
8.4 Clock Characteristics .....	134
8.5 Reset Timing Characteristics .....	134
8.6 LCD driver output Characteristics .....	134
8.7 Timing Characteristic.....	135
<b>9. System Configuration .....</b>	<b>138</b>
9.1 System Diagram.....	138
9.2 System Connection Diagram.....	139
9.3 Layout Recommendation.....	141
<b>10. Ordering Information.....</b>	<b>142</b>
<b>11. Revision History .....</b>	<b>142</b>

# HX8345-A

128RGB x 160dot, 262k color, with  
internal RAM, TFT controller driver

## List of Figures

Sep. 2006

Figure 4. 1 Example of 80- / 68- System 18-bit bus Interface.....	21
Figure 4. 2 Data Format of 18-bit bus System Interface.....	21
Figure 4. 3 Example of 80- / 68- System 16-bit bus Interface.....	21
Figure 4. 4 Data Format of 16-bit bus System Interface.....	22
Figure 4. 5 Example of 80- / 68- System 9-bit bus Interface.....	23
Figure 4. 6 Data Format of 9-bit bus System Interface.....	23
Figure 4. 7 Example of 80- / 68- System 8-bit bus Interface.....	24
Figure 4. 8 Data Format of 8-bit bus System Interface.....	24
Figure 4. 9 18 / 16-bit Parallel Bus Interface Timing (for i80 series MPU).....	25
Figure 4. 10 9 / 8-bit Parallel Bus Interface Timing (for i80 series MPU).....	26
Figure 4. 11 8/6-bit Parallel Bus Interface Timing (for i80 series MPU).....	27
Figure 4. 12 18 / 16-bit Parallel Bus Interface Timing (for M68 series MPU).....	28
Figure 4. 13 9 / 8-bit Parallel Bus Interface Timing (for M68 series MPU).....	29
Figure 4. 14 8/6-bit Parallel Bus Interface Timing (for m68 series MPU).....	30
Figure 4. 15 Data Format of Serial Data Transfer Interface GRAM.....	32
Figure 4. 16 Start Byte Format of Serial Interface.....	32
Figure 4. 17 Data transfer through Serial Data Transfer Interface.....	33
Figure 4. 18 VSYNC Interface to MPU.....	34
Figure 4. 19 VSYNC interface with internal clock and system interface with internal clock mode.....	36
Figure 4. 20 Example of update the still and moving picture.....	38
Figure 4. 21 Transition between System Interface Mode and RGB Interface Mode.....	39
Figure 4. 22 RAM data write sequence through System Interface or RGB Interface during RGB.....	40
Figure 4. 23 18-bit RGB interface.....	41
Figure 4. 24 Data format for 18-bit interface.....	41
Figure 4. 25 16-bit RGB interface.....	42
Figure 4. 26 Data format for 16-bit interface.....	42
Figure 4. 27 6-bit RGB interface.....	43
Figure 4. 28 Data format for 6-bit interface.....	43
Figure 4. 29 Timing Relationship of System Interface Mode.....	44
Figure 4. 30 Timing Relationship of RGB Interface Mode.....	45
Figure 5. 1 GRAM data and display data of 18-/16-9- bit system interface (SS = "0", BGR = "0").....	47
Figure 5. 2 GRAM data and display data of 8-bit system interface (SS = "0", BGR = "0").....	48
Figure 5. 3 GRAM data and display data of Serial Data Transfer interface (SS = "0", BGR = "0").....	49
Figure 5. 4 GRAM data and display data: RGB interface (SS = "0", BGR = "0").....	50
Figure 5. 5 GRAM data and display data of 18-/16-9- bit system interface (SS = "1", BGR = "1").....	52
Figure 5. 6 GRAM data and display data of 8-bit system interface (SS = "1", BGR = "1").....	53
Figure 5. 7 GRAM data and display data of Serial Data transfer interface (SS = "1", BGR = "1").....	54
Figure 5. 8 GRAM data and display data: RGB interface (SS = "1", BGR = "1").....	55
Figure 5. 9 An Example of Window Address Function.....	56
Figure 5. 10 Write data mask function.....	57
Figure 5. 11 SCAN Mode Setting.....	58
Figure 5. 12 Partial Screen Display Example in 2-Window Driving.....	59
Figure 5. 13 Partial Display Setting Flow.....	61
Figure 5. 14 Grayscale Control in 8-Color Mode.....	62
Figure 5. 15 Switch Sequence between 262,144-color Mode and 8-color Mode.....	63
Figure 5. 16 N-line Inversion Driving Diagram.....	64
Figure 5. 17 Output Timing for Interlaced Gate Signals (Three-Field is Selected).....	65
Figure 5. 18 AC Driving Alternating Timing Diagram.....	66
Figure 5. 19 Grayscale Control.....	68
Figure 5. 20 Structure of Grayscale Voltage Generator.....	69
Figure 5. 21 Gamma Resister Stream and Gamma Reference Voltage.....	71
Figure 5. 22 Relationship between Source Output and VCOM.....	78
Figure 5. 23 Relationship between GRAM Data and Output Level.....	78
Figure 5. 24 Oscillation Circuit.....	79

# >> HX8345-A

## 128RGB x 160dot, 262k color, with internal RAM, TFT controller driver

### List of Figures

Sep., 2006

Figure 6. 1 80 System interface mode .....	83
Figure 6. 2 Index Register .....	84
Figure 6. 3 Status Read Register .....	84
Figure 6. 4 Start Oscillation Register (R00h) .....	84
Figure 6. 5 Driver Output Control Register (R01h) .....	84
Figure 6. 6 LCD-Driving-Waveform Control Register (R02h) .....	85
Figure 6. 7 Power Control Register 1 (R03h) .....	86
Figure 6. 8 Different Connection of C22 Capacitor .....	87
Figure 6. 9 Entry Mode Register (R05h) .....	88
Figure 6. 10 Address Direction Settings .....	89
Figure 6. 11 16-bit Compare Register (R06h) .....	90
Figure 6. 12 Display Control Register 1 (R07h) .....	90
Figure 6. 13 Display Control Register 2 (R08h) .....	93
Figure 6. 14 BP/FP .....	95
Figure 6. 15 Power Control Register 2 (R09h) .....	96
Figure 6. 16 External Display Interface Control Register 1 (R0Ah) .....	97
Figure 6. 17 The setting of DFM and TRI (1) .....	99
Figure 6. 18 The setting of DFM and TRI (2) .....	100
Figure 6. 19 Frame Cycle Control Register (R0Bh) .....	100
Figure 6. 20 Equalized Period and Source Output Delay .....	102
Figure 6. 21 Non-overlap Time between Two Adjacent Gate Output Pulse .....	102
Figure 6. 22 Power Control Register 2 (R0Ch) .....	103
Figure 6. 23 Power Control Register 3 (R0Dh) .....	103
Figure 6. 24 Power Control Register 4 (R0Eh) .....	104
Figure 6. 25 Gate Scan Position Register (R0Fh) .....	106
Figure 6. 26 SCN bits and Scanning Start Position for Gate Driver .....	107
Figure 6. 27 CP/WM 18/16-bit Selection Register (R10h) .....	107
Figure 6. 28 Vertical Scroll Control Register (R11h) .....	108
Figure 6. 29 First Screen Driving Position Register (R14h) .....	108
Figure 6. 30 Second Screen Driving Position Register (R15h) .....	109
Figure 6. 31 Horizontal RAM Address Position Register (R44h) .....	109
Figure 6. 32 Vertical RAM Address Position Register (R45h) .....	110
Figure 6. 33 Window Address Setting Range .....	110
Figure 6. 34 16-bit RAM Write Data Mask Register (R20h) .....	110
Figure 6. 35 RAM Address Register (R21h) .....	111
Figure 6. 36 Write Data Register (R22h) .....	111
Figure 6. 37 Bit Mapping of One Pixel Data: Input Data (18-bit Interface) Written to GRAM through ..	112
Figure 6. 38 Bit Mapping of One Pixel Data: Input Data (16-bit Interface) Written to GRAM through ..	112
Figure 6. 39 Bit Mapping of One Pixel Data: Input Data (9-bit Interface) Written to GRAM through Write .....	113
Figure 6. 40 Bit Mapping of One Pixel Data: Input Data (8-bit Interface) Written to GRAM through Write .....	114
Figure 6. 41 Bit Mapping of One Pixel Data: Input Data (Serial Data Transfer interface) Written to ....	115
Figure 6. 42 Bit Mapping of One Pixel Data: Input Data (18/16/6-bit RGB Interface) Written to GRAM .....	116
Figure 6. 43 Read Data Register (R22h) .....	117
Figure 6. 44 Output Data Read from GRAM through Read Data Register in 18-bit Interface Mode ....	117
Figure 6. 45 Output Data Read from GRAM through Read Data Register in 16- /9- /8-bit Interface ....	118
Figure 6. 46 Flow Chart of GRAM Read Data .....	119



# HX8345-A

128RGB x 160dot, 262k color, with  
internal RAM, TFT controller driver

## List of Figures

Sep.y, 2006

Figure 6. 47 18-bit RAM Write Data Mask Register 1 (R23h) .....	120
Figure 6. 48 18-bit RAM Write Data Mask Register 2 (R24h) .....	120
Figure 6. 49 GRAM Write Data Mask .....	120
Figure 6. 50 18-bit Compare Register 1(R25h) .....	120
Figure 6. 51 18-bit Compare Register 2 (R26h) .....	120
Figure 6. 52 Gamma Control Register 1~10 (R30h~R3Bh) .....	121
Figure 7. 1 Block Diagram of Power Supply Circuit.....	125
Figure 7. 2 Voltage setting diagram .....	126
Figure 7. 3 The applied voltage of the TFT display .....	126
Figure 7. 4 Register setting sequence .....	127
Figure 7. 5 Standby Mode and Sleep Mode Setting Sequence .....	128
Figure 7. 6 Power Supply Setting Flow.....	129
Figure 8. 1 80-system Bus Timing .....	135
Figure 8. 2 68-system Bus Operation .....	136
Figure 8. 3 Clock Synchronized Serial Data Transfer Interface Timing .....	136
Figure 8. 4 RGB Interface Operation.....	137
Figure 8. 5 LCD Driving Output .....	137
Figure 8. 6 Reset Timing.....	137
Figure 9. 1 System Diagram of HX8345-A.....	138
Figure 9. 2 System Connection Diagram of HX8345-A .....	139
Figure 9. 3 Layout Recommendation of HX8345-A.....	141



# HX8345-A

128RGB x 160dot, 262k color, with  
internal RAM, TFT controller driver

## List of Tables

Sep., 2006

Table 4. 1 Register Selection (18-/16-/9-/8- Bit System Interface) .....	20
Table 4. 2 Register Selection (Serial Data Transfer Interface) .....	20
Table 4. 3 The Function of RS and RW Bit .....	31
Table 4. 4 RIM Bit Set .....	37
Table 4. 5 EPL and ENABLE Set .....	37
Table 5. 1 GRAM address and display panel position (SS ="0") .....	46
Table 5. 2 GRAM address and display panel position (SS ="1") .....	51
Table 5. 3 Conditions on the One Screen Driving (SPT = 0) .....	60
Table 5. 4 Condition on the Two Screen Driving (SPT = 1) .....	60
Table 5. 5 Source Output in Non-Display Area in Partial Display .....	60
Table 5. 6 Gate Output in Non-Display Area in Partial Display .....	60
Table 5. 7 Combined with the GS and FLD Setting .....	65
Table 5. 8 Gamma-Adjustment Registers .....	70
Table 5. 9 Offset Adjustment 0 .....	72
Table 5. 10 Offset Adjustment 1 .....	72
Table 5. 11 Center Adjustment .....	72
Table 5. 12 Output Voltage of 8 to 1 Selector .....	72
Table 5. 13 Voltage Calculation Formula (Positive Polarity) .....	73
Table 5. 14 Voltage Calculation Formula of Grayscale Voltage (Positive Polarity) .....	74
Table 5. 15 Voltage Calculation Formula (Negative Polarity) .....	75
Table 5. 16 Voltage Calculation Formula of Grayscale Voltage (Negative Polarity) .....	76
Table 5. 17 GRAM Data and Grayscale Level .....	77
Table 5. 18 External Resistance Value and R-C Oscillation Frequency (Temporally Defined) .....	79
Table 6. 1 List Table of Register Set .....	82
Table 6. 2 NL bits and Scan Line .....	85
Table 6. 3 FLD bits and interlaced field .....	86
Table 6. 4 AP Bits and amount of current in Operational Amplifier .....	87
Table 6. 5 BT Bits and VLCD, VGH and VGL Outputs .....	87
Table 6. 6 BT Bits and VLCD, VGH and VGL Outputs (without CapacitoC22) .....	88
Table 6. 7 Operation Frequency of Step-up Circuit 1 (fdcdc1) .....	88
Table 6. 8 D Bits and Operation .....	90
Table 6. 9 Display Control Instruction .....	91
Table 6. 10 CL Bit for 8-Color Display .....	91
Table 6. 11 GON and DTE bits .....	91
Table 6. 12 VLE Bits .....	92
Table 6. 13 PT Bits for Source and Gate Output in Non-Display Area of Partial Display .....	92
Table 6. 14 EPL bit and Enable pin .....	93
Table 6. 15 ISC bit setting .....	93
Table 6. 16 BP/FP bits .....	95
Table 6. 17 BP3-0, FP3-0 setting dependent on the operation mode .....	96
Table 6. 18 SAP Bits and amount of current in Operational Amplifier .....	96
Table 6. 19 SAP Bits and amount of current in Operational Amplifier .....	96
Table 6. 20 Operation Frequency of Step-up Circuit 2 (fdcdc2) .....	97
Table 6. 21 Step-up frequency setting .....	97
Table 6. 22 RIM bit for the Transfer Mode of RGB interface .....	97
Table 6. 23 DM bit for the Operation Mode of LCD display .....	98
Table 6. 24 RM bit for the access interface of GRAM .....	98
Table 6. 25 PTG bit setting .....	98
Table 6. 26 RTN Bits and Clock Cycles .....	100
Table 6. 27 DIV Bits and Clock Frequency .....	101



# HX8345-A

128RGB x 160dot, 262k color, with  
internal RAM, TFT controller driver

## List of Tables

Sep., 2006

Table 6. 28 CE Bits for Equalized Period .....	101
Table 6. 29 SDT Bits for Source Output Delay .....	101
Table 6. 30 GD Bits for Non-overlap Time between Two Adjacent Gate Output Pulse .....	102
Table 6. 31 Clock Source for Interface Mode .....	103
Table 6. 32 VC Settings and Internal Reference Voltage.....	103
Table 6. 33 VRH Bits and VREG1OUT Voltage.....	104
Table 6. 34 VCM4-0 Bits and VCOMH Voltage .....	105
Table 6. 35 VDV4-0 Bits and VCOM Amplitude.....	105
Table 6. 36 SCN bits and Scanning Start Position for Gate Driver.....	106
Table 6. 37 F bit .....	107
Table 6. 38 VL bits and scrolling Length .....	108
Table 6. 39 GRAM address mapping .....	111
Table 7. 1 The adoptability of Capacitor.....	124
Table 7. 2 The adoptability of Schottky diode.....	124
Table 7. 3 The adoptability of Variable resistor .....	124
Table 8. 1 Absolute Maximum Rating .....	130
Table 8. 2 Clock Characteristics (IOVCC = 1.65 ~ 3.3V, VCC = 2.4 ~ 3.3V) .....	131
Table 8. 3 80-System Normal Write Mode / (IOVCC = 1.65 ~ 3.3V, VCC=2.4~3.3V) .....	131
Table 8. 4 68-System Normal Write Mode (HWM = 0) / (IOVCC = 1.65 ~ 3.3V, VCC=2.4~3.3V) .....	131
Table 8. 5 (IOVCC = 1.65 ~ 3.3V, VCC=2.4~3.3V) .....	132
Table 8. 6 18/16-bit Bus RGB Interface Mode (IOVCC = 1.65 ~ 3.3V, VCC=2.4~3.3V) .....	132
Table 8. 7 6-bit Bus RGB Interface Mode (IOVCC = 1.65 ~ 3.3V, VCC=2.4~3.3V) .....	132
Table 8. 8 (IOVCC = 1.65 ~ 3.3V, VCC = 2.4 ~ 3.3V, Ta = -40 ~ 85 °C).....	133
Table 8. 9 Clock Characteristics (VCC = 2.4 ~ 3.3V, IOVCC = 1.65 ~ 3.3V).....	134
Table 8. 10 Reset Timing Characteristics (VCC = 2.4 ~ 3.3 V, IOVCC = 1.65 ~ 3.3 V) .....	134
Table 8. 11 LCD Driver Output Characteristics.....	134
Table 9. 1 Connect Capacitors .....	140
Table 9. 2 Connected Schottky Diode and Resistor .....	140



# HX8345-A

128RGB x 160dot, 262k color, with  
internal RAM, TFT controller driver

*Preliminary Version 01*

*Sep., 2006*

## 1. General Description

This manual is described the Himax's HX8345-A 128RGB\*160 dots resolution driving controller. The HX8345-A is designed to provide a single-chip solution that combined a gate driver, a source driver, power supply circuit, and internal graphics RAM for 262,144 colors to drive a TFT panel with 128RGB\*160 dots at maximum.

The HX8345-A has five system interfaces: an 80-system 18-/16-/9-/8-bit bus interface, an 68-system 18-/16-/9-/8-bit bus interface, VSYNC interface (internal clock, DB17-0) , serial data transfer interface and RGB18-/16-/6-bit bus interface (DOTCLOCK, VSYNC, HSYNC, ENABLE, PD17-0). In RGB interface and VSYNC interface mode, the combined use of high-speed RAM write function and widow address function enables to display data in a moving picture area and data in internal RAM at once, which makes it possible to transfer display data only when rewriting a screen and minimize data transfers. The HX8345-A also supports various functions to reduce the power consumption of a LCD system via software control, such as an standby mode, sleep mode and 8-color display mode,

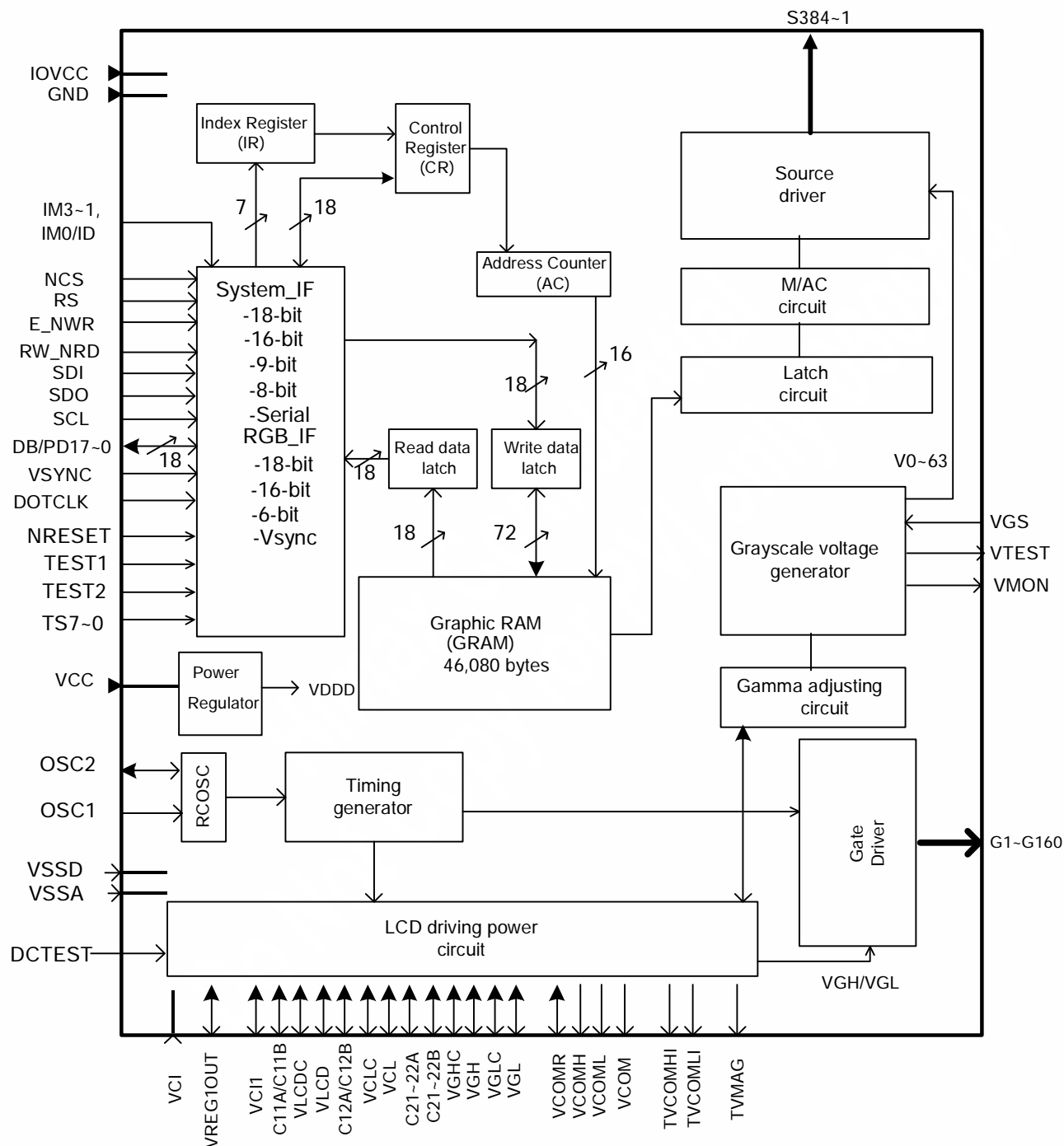
The HX8345-A is suitable for any small portable battery-driven product and requiring long-term driving capabilities, such as small PDAs, digital cellular phones and bi-directional pagers.

## 2. Features

- | Single chip solution to drive a TFT panel
- | 128RGB x 160-dot graphics display LCD controller/driver and 262,144 TFT colors
- | Support interface:
  - | 80 system interface (8-/9-/16-/18-bit bus)
  - | 68 system interface (8-/9-/16-/18-bit bus)
  - | Serial Data Transfer Interface
  - | RGB interface (6-/16-/18-bit bus)
  - | VSYNC data transfer interface
- | Internal graphics RAM capacity: 46,080 bytes
- | The 262,144 colors can be displayed at the same time with gamma correction
- | The vertical scroll display function in line units
- | Internal operation circuit of liquid crystal display:
  - | Source channel: 384
  - | Gate line: 160
- | To write data in a window-RAM address area by using a window-address function
- | Bit-operation functions for graphics transaction:
  - | The write data mask function in bit unit
  - | The logical operation in pixel unit and conditional write function
- | Low-power consumption architecture supports:
  - | VCI = 2.5 to 3.3 V (internal reference voltage)
  - | IOVCC = 1.65 to 3.3 V (Interface IO)
  - | VCC = 2.4 to 3.3 V (corresponding low-voltage operation)
  - | VLCD = 4.5~5.5V
  - | Power-saving functions
    - 8-color mode
    - standby mode
    - sleep mode
- | n-line inversion AC liquid-crystal drive
- | Partial liquid crystal drive to display two screens at arbitrary positions
- | Internal oscillator and hardware reset function
- |  $\gamma$  - correction function which makes 262,144 colors available simultaneously
- | Vertical scrolling function
- | Step-up circuit to step up liquid crystal driving voltages up to 6 times

## 3. Device Overview

### 3.1 Block Diagram



## 3.2 Pin Description

Input Parts					
Signals	I/O	Pin Number	Connected with	Descriptions	
IM3~0	I	4	VSSD/ IOVCC	Select the MPU interface mode as listed below	
				IM0(ID)	IM1 IM2 IM3 MPU interface mode DB pins
				0	0 0 0 0 16-bit interface, 68-system DB17-10, 8-1
				1	0 0 0 0 8-bit interface, 68-system DB17-10-
				0	1 0 0 0 16-bit interface, 80-system DB17-10, 8-1
				1	1 0 0 0 8-bit interface, 80-system DB17-10
				ID	0 1 0 0 Serial data transfer interface DB1-0
				*	1 1 0 0 Setting invalid -
				0	0 0 1 1 18-bit interface, 68-system DB17-0
				1	0 0 1 1 9-bit interface, 68-system DB17-9
				0	1 0 1 1 18-bit interface, 80-system DB17-0
				1	1 0 1 1 9-bit interface, 80-system DB17-9
				*	* 1 1 1 Setting invalid -
				Note: If the serial data transfer interface was selected, IM0 pin is used like the ID setting for the device code in transfer data.	
NCS	I	1	MPU	Chip select signal. Low: chip can be accessed; High: chip cannot be accessed. Must be connected to VSSD if not in use.	
RS	I	1	MPU	The signal for register index or register command select. Low: Register index or internal status (in read operation); High: Register command. Connect to IOVCC or VSSD level when serial data transfer interface is selected.	
E_NWR	I	1	MPU	In 80-system bus interface mode, serves as a write strobe signal. Write data at "low" level. In 68-system Interface mode, serves as an ENABLE signal to control data read/write operation.	
RW_NRD	I	1	MPU	Low: Write! High: Read Serves as a read signal and reads data at the low level in I80 system interface. Fix it to IOVCC or VSSD level when using serial data transfer interface.	
ENABLE	I	1	MPU	A data ENABLE signal in RGB I/F mode. Fix the unused pin to either the VSSD level or the IOVCC level. Low: Selected (access enabled) The polarity of the ENABLE signal is inverted by the EPL bit.	
				EPL	ENABLE RAM write RAM address
				0	0 Enable Update
				0	1 Disable Keep
				1	0 Disable Keep
				1	1 Enable Update
SDI	I	1	MPU	Serial data transfer input in serial data transfer interface mode. Data would be latched on the rising edge of the SCL signal. Fixed to either IOVCC or VSSD if not in use.	
SCL	I	1	MPU	A synchronizing clock signal in serial data transfer interface mode. Fixed to either IOVCC or VSSD if not in use.	
VSYNC	I	1	MPU	Frame synchronizing signal. The polarity of the VSYNC signal is selected by VSPL bit. 0: Start in the low level, 1: Start in the high level Fix to the IOVcc level when not used.	
HSYNC	I	1	MPU	Frame synchronizing signal. The polarity of the HSYNC signal is selected by HSPL bit. 0: Start in the low level, 1: Start in the high level. Fix to the IOVcc level when not used.	
DOTCLK	I	1	MPU	Dot clock signal. Fix to the IOVCC level when not used. If DPL=0: Data are input on the rising edge of DOTCLK. If DPL=1: Data are input on the falling edge of DOTCLK.	

Input Parts				
Signals	I/O	Pin Number	Connected with	Description
NRESET	I	1	MPU or reset circuit	Reset pin. Setting this pin low initializes the LSI. Must be reset after power is supplied.
VCOMR	I	1	Variable Resistor or open	A VCOMH reference voltage input. When adjusting VCOMH externally, set a register to halt the VCOMH internal adjusting circuit. Otherwise, leave this pin open and adjust VCOMH by setting the internal register of the HX8345-A.
VLCD	I	1	Stabilizing capacitor, VLCD	An output from the step-up circuit1, of twice the VCI1 level. Connect to a stabilizing capacitor 1uF between VLCD and VSSD. Place a Schottky barrier diode between VCI and VLCD. ( See "configuration of the power supply" ). VLCD=4.0 to 5.5V Connect to VLCD.
VGH	I	1	Stabilizing capacitor, VGHC	An output from the step-up circuit2.or 4~6 time the VCI1 level. The step-up rate is determined with BT2-0 bits. Connect to a stabilizing capacitor 1uF between VGH and VSSD. Place a Schottky barrier diode between VCI and VGH. (See "configuration of the power supply"). Max. VGH=16.5V. Connect to VGHC.
VGL	I	1	Stabilizing capacitor, VGLC	An output from the step-up circuit2.or -3~-5 time the VCI1 level. The step-up rate is determined with BT2-0 bits. Connect to a stabilizing capacitor 1uF between VSSD and VGL. Place a Schottky barrier diode between VSSD and VGL. (See "configuration of the power supply"). Min. VGL = -16.5V Connect to VGLC.
VCL	I	1	VCLC	A power supply for the VCOML level. Connect to a stabilizing capacitor 1uF between VSSD and VCL. VCL=0 ~ -3.3V Connect to VCLC.
TEST1	I	1	VSSD	A test pin. Make sure to fix it to the VSSD level.
TEST2	I	1	VSSD	A test pin. Make sure to fix it to the VSSD level.
VGS	I	1	VSSD or external resistor	Connect to a variable resistor to adjusting internal gamma reference voltage for matching the characteristic of different panel use.
VCI	I	1	Power supply	For analog power supply. Connect to an external power supply 2.5V~3.3V.
VCILVL	I	1	Power supply	Generates a reference voltage (VCI1OUT, REGP) from the VCILVL level according to the ratio determined by the VC2-0 BITS. Connect to VCI on the FPC.



Output Part				
Signals	I/O	Pin Number	Connected with	Description
SDO	O	1	MPU	Serial data transfer output in serial data transfer interface mode. Data would be output on the falling edge of the SCL signal. When SDO is not used, leave it open.
S1~384	O	384	LCD	Output voltages applied to the liquid crystal. The shift direction of segment signal outputs is changeable with the SS bit. For example, if SS=0, DATA IN THE ram address "0000" is output from S1.If SS=1, the same data in the ram address "0000" is output from S384. S1,S4,S7,...display red (R),S2,S5,S8,...display green (G),and S3,S6,S9,...display blue(B) (SS=0, BGR=0).
G1~160	O	160	LCD	Output signals from gate lines. VGH: the level to select the gate lines VGL: the level not to select the gate lines
VCOM	O	2	TFT common electrode	The power supply of common voltage in TFT driving. The voltage amplitude between VCOMH and VCOML is output. The alternation cycle can be set by the POL pin. Connect this pin to the common electrode in TFT panel.
VCOMH	O	1	Stabilizing capacitor	Connect this pin to the capacitor for stabilization. This pin indicates a high level of VCOM amplitude generated in driving the VCOM alternation.
VCOML	O	1	Stabilizing capacitor or open	When the VCOM alternation is driven, this pin indicates a low level of VCOM amplitude. Connect this pin to a capacitor for stabilization. When the VCOMG bit is low, the VCOML output stops and a capacitor for stabilization is not needed.
FLM	O	1	MPU or open	A frame start pulse output (amplitude: IOVCC-VSSD). Use when writing data to RAM in synchronization with FLM. When FLM is not used, disconnect it
VLCD	O	1	VLCD	A power supply for the source driver outputs. A reference voltage for the step-up circuit2. Connect to VLCD.
VGHC	O	1	VGH	A power supply for the TFT LCD's gate driver. Connect to VGH.
VGLC	O	1	VGL	A power supply for the TFT LCD's gate driver. Connect to VGL.
VCLC	O	1	VCL	An output from the step-up circuit of 1-time the VCI1 level. VCLC=0~3.3V
TS0~7	O	8	Open	Test pins. Disconnect them.
VMON	O	1	Open	A test pin. Disconnect it.
IOVCCDUM1	O	1	Input pin	Internal IOVCC level outputs. When adjacent input pins are fixed to the IOVCC level, short-circuit them.
IOGNDDUM 1~3	O	3	Input pin	Internal VSSD level outputs. When neighboring input pins are fixed to the VSSD level, short-circuit them.
VTESTOUT	O	1	-	A test pin. Disconnect it.
TVCOMHI	O	1	Stabilizing capacitor	A reference voltage for VCOMH. Must be connected with the capacitor 0.1uF.
TVCOMLI	I/O	1	Open	A test pin. Disconnect it
TVMAG	O	1	Stabilizing capacitor	A reference voltage for VCOML. Must be connected with the capacitor 0.1uF.
VDDD	O	4	Stabilizing capacitor	A stabilizing capacitor for logic power. Connect with the capacitor 1uF.



Input/Output Part				
Signals	I/O	Pin Number	Connected with	Description
C11A,C11B	I/O	2	Step-up Capacitor	Connect to the step-up capacitors according to the step-up factor. Leave this pin open if the internal step-up circuit is not used.
C12A, C12B C21A, C21B C22A, C22B	I/O	8	Step-up Capacitor	Connect these pins to the capacitors for the step-up circuit 2. According to the step-up rate. When not using the step-up circuit2, disconnect them.
OSC1,OSC2	I/O	2	Oscillation Resistor	Connect an external resistor for generating internal clock by internal R-C oscillation. Or an external clock signal is supplied through OSC1 with OSC2 open.
DB0~17/PD0~17	I/O	18	MPU	When Operates in system interface mode, it is used liked an 18-bit bi-directional data bus. 8-bit bus: use DB17-DB10 9-bit bus: use DB17-DB9 16-bit bus: use DB17-DB10 and DB8-DB1 18-bit bus: use DB17-DB0 When Operation in RGB interface mode, it is an 18-bit bus RGB data bus. 6-bit bus: use PD17-PD12 16-bit bus: use PD17-PD13 and PD11-PD1 18-bit bus: use PD17-PD0 Connected unused pins to the IOVCC or VSSD level.
REGP	I/O	1	Test pin	A test pin for VREG1OUT. Disconnect it.
VCI1OUT	I/O	1	Stabilizing Capacitor	A reference voltage for the step-up circuit1. Connect to an external power supply of 2.75V of less when not using an internal reference voltage.
VREG1OUT	I/O	1	Stabilizing capacitor or power supply	A reference voltage for VGAM between VSSD and VGL from the reference voltage between VCI and VSSD that is generated internally. The factor of step-up can be set through an internal register. Connect a capacitor for stabilization. As it is the reference voltage for generating VgoffOUT. Connect to an external power supply lower than VGL, if not using the adjustment circuit 2.
TESTO1, 2	-	2	Open	Dummy pads. Disconnect them.
DUMMY1~28	-	28	Open	Dummy pads. Disconnect them.
DUMMYR1~4	-	4	Open	Dummy pads. Disconnect them.

Power Part				
Signals	I/O	Pin Number	Connected with	Description
VCC	P	1	Power supply	A power supply for the internal logic. VCC = 2.4 ~ 3.3V
IOVCC	P	1	Power supply	Power supply for interface pin. IOVCC = 1.65 ~3.3 V. Connected to VCC on the FPC if IOVCC = VCC for preventing noise when using the COG method.
VSSD	P	1	Power supply	Ground for the logic side. VSSD = 0V
VSSA	P	1	Power supply	Analog ground. VSSA = 0V. When using the COG method, connect to VSSD on the FPC to prevent noise.



# PAD Coordinate

No.	Pad name	X	Y	No.	Pad name	X	Y	No.	Pad name	X	Y	No.	Pad name	X	Y
1	TESTO1	-5795	-295	61	E_NWR	-1595	-295	121	VCOML	2830	-295	181	G38	5410	307
2	VCOM	-5725	-295	62	RS	-1525	-295	122	TVMAG	3015	-295	182	G40	5390	182
3	VCOM	-5655	-295	63	NCS	-1455	-295	123	TVCOMHI	3085	-295	183	G42	5370	307
4	DUMMYR1	-5585	-295	64	VSSA	-1385	-295	124	VCOMR	3155	-295	184	G44	5350	182
5	DUMMYR2	-5515	-295	65	VSSA	-1315	-295	125	VREG1OUT	3225	-295	185	G46	5330	307
6	VGH	-5445	-295	66	VSSA	-1245	-295	126	TVCOMLI	3295	-295	186	G48	5310	182
7	VGH	-5375	-295	67	VSSA	-1175	-295	127	VTESTOUT	3415	-295	187	G50	5290	307
8	VGH	-5305	-295	68	VSSA	-1105	-295	128	VCOMH	3555	-295	188	G52	5270	182
9	VGHC	-5235	-295	69	VSSD	-1035	-295	129	VCOMH	3625	-295	189	G54	5250	307
10	C22A	-5165	-295	70	VSSD	-965	-295	130	VCOMH	3695	-295	190	G56	5230	182
11	C22A	-5095	-295	71	VSSD	-895	-295	131	VCLC	3765	-295	191	G58	5210	307
12	C22B	-5025	-295	72	VSSD	-825	-295	132	VCL	3835	-295	192	G60	5190	182
13	C22B	-4955	-295	73	VSSD	-755	-295	133	VCL	3905	-295	193	G62	5170	307
14	C21A	-4885	-295	74	VSSD	-685	-295	134	VCI1OUT	3975	-295	194	G64	5150	182
15	C21A	-4815	-295	75	IOVCC	-390	-295	135	VCI1OUT	4045	-295	195	G66	5130	307
16	C21B	-4745	-295	76	IOVCC	-320	-295	136	VCI1OUT	4115	-295	196	G68	5110	182
17	C21B	-4675	-295	77	VCC	-250	-295	137	VCI1OUT	4185	-295	197	G70	5090	307
18	C12A	-4605	-295	78	VCC	-180	-295	138	VCI1OUT	4255	-295	198	G72	5070	182
19	C12A	-4535	-295	79	VCC	-110	-295	139	VCI1OUT	4325	-295	199	G74	5050	307
20	C12A	-4465	-295	80	VCC	-40	-295	140	REGP	4395	-295	200	G76	5030	182
21	C12A	-4395	-295	81	VCC	30	-295	141	VLCD	4465	-295	201	G78	5010	307
22	C12B	-4325	-295	82	VCC	100	-295	142	VLCD	4535	-295	202	G80	4990	182
23	C12B	-4255	-295	83	VCI	170	-295	143	VLCD	4605	-295	203	G82	4970	307
24	C12B	-4185	-295	84	VCI	240	-295	144	VLCD	4675	-295	204	G84	4950	182
25	C12B	-4115	-295	85	VCI	310	-295	145	VLCD	4745	-295	205	G86	4930	307
26	VGLC	-4045	-295	86	VCI	380	-295	146	VLCD	4815	-295	206	G88	4910	182
27	VGL	-3975	-295	87	VCI	450	-295	147	C11B	4885	-295	207	G90	4890	307
28	VGL	-3905	-295	88	VCI	520	-295	148	C11B	4955	-295	208	G92	4870	182
29	VGL	-3835	-295	89	VCI	590	-295	149	C11B	5025	-295	209	G94	4850	307
30	IOVCCDUM1	-3765	-295	90	VCILVL	660	-295	150	C11B	5095	-295	210	G96	4830	182
31	IM0	-3695	-295	91	OSC1	730	-295	151	C11A	5165	-295	211	G98	4810	307
32	IM1	-3625	-295	92	OSC2	800	-295	152	C11A	5235	-295	212	G100	4790	182
33	IM2	-3555	-295	93	Dummy28	870	-295	153	C11A	5305	-295	213	G102	4770	307
34	IM3	-3485	-295	94	TS0	940	-295	154	C11A	5375	-295	214	G104	4750	182
35	IOGNDUM1	-3415	-295	95	TS1	1010	-295	155	DUMMY1	5445	-295	215	G106	4730	307
36	FLM	-3345	-295	96	TS2	1080	-295	156	DUMMYR3	5515	-295	216	G108	4710	182
37	NRESET	-3275	-295	97	TS3	1150	-295	157	DUMMYR4	5585	-295	217	G110	4690	307
38	TEST1	-3205	-295	98	TS4	1220	-295	158	VCOM	5655	-295	218	G112	4670	182
39	TEST2	-3135	-295	99	TS5	1290	-295	159	VCOM	5725	-295	219	G114	4650	307
40	DB17	-3065	-295	100	TS6	1360	-295	160	TESTO2	5795	-295	220	G116	4630	182
41	DB16	-2995	-295	101	TS7	1430	-295	161	DUMMY2	5810	307	221	G118	4610	307
42	DB15	-2925	-295	102	VSYN	1500	-295	162	DUMMY3	5790	182	222	G120	4590	182
43	DB14	-2855	-295	103	HSYN	1570	-295	163	G2	5770	307	223	G122	4570	307
44	DB13	-2785	-295	104	DOTCLK	1640	-295	164	G4	5750	182	224	G124	4550	182
45	DB12	-2715	-295	105	ENABLE	1710	-295	165	G6	5730	307	225	G126	4530	307
46	DB11	-2645	-295	106	SDO	1780	-295	166	G8	5710	182	226	G128	4510	182
47	DB10	-2575	-295	107	SDI	1850	-295	167	G10	5690	307	227	G130	4490	307
48	DB9	-2505	-295	108	SCL	1920	-295	168	G12	5670	182	228	G132	4470	182
49	IOGNDUM2	-2435	-295	109	VGS	1990	-295	169	G14	5650	307	229	G134	4450	307
50	DB8	-2365	-295	110	VGS	2060	-295	170	G16	5630	182	230	G136	4430	182
51	DB7	-2295	-295	111	VSSD	2130	-295	171	G18	5610	307	231	G138	4410	307
52	DB6	-2225	-295	112	VSSD	2200	-295	172	G20	5590	182	232	G140	4390	182
53	DB5	-2155	-295	113	VSSD	2270	-295	173	G22	5570	307	233	G142	4370	307
54	DB4	-2085	-295	114	VDDD	2340	-295	174	G24	5550	182	234	G144	4350	182
55	DB3	-2015	-295	115	VDDD	2410	-295	175	G26	5530	307	235	G146	4330	307
56	DB2	-1945	-295	116	VDDD	2480	-295	176	G28	5510	182	236	G148	4310	182
57	DB1	-1875	-295	117	VDDD	2550	-295	177	G30	5490	307	237	G150	4290	307
58	DB0	-1805	-295	118	VMON	2620	-295	178	G32	5470	182	238	G152	4270	182
59	IOGNDUM3	-1735	-295	119	VCOML	2690	-295	179	G34	5450	307	239	G154	4250	307
60	RW_NRD	-1665	-295	120	VCOML	2760	-295	180	G36	5430	182	240	G156	4230	182

No.	Pad name	X	Y	No.	Pad name	X	Y	No.	Pad name	X	Y	No.	Pad name	X	Y
241	G158	4210	307	306	S325	2910	182	371	S260	1610	307	436	S195	310	182
242	G160	4190	182	307	S324	2890	307	372	S259	1590	182	437	S194	290	307
243	DUMMY4	4170	307	308	S323	2870	182	373	S258	1570	307	438	S193	270	182
244	DUMMY5	4150	182	309	S322	2850	307	374	S257	1550	182	439	DUMMY8	250	307
245	DUMMY6	4130	307	310	S321	2830	182	375	S256	1530	307	440	DUMMY9	230	182
246	DUMMY7	4110	182	311	S320	2810	307	376	S255	1510	182	441	DUMMY10	210	307
247	S384	4090	307	312	S319	2790	182	377	S254	1490	307	442	DUMMY11	170	307
248	S383	4070	182	313	S318	2770	307	378	S253	1470	182	443	DUMMY12	130	307
249	S382	4050	307	314	S317	2750	182	379	S252	1450	307	444	DUMMY13	90	307
250	S381	4030	182	315	S316	2730	307	380	S251	1430	182	445	DUMMY14	50	307
251	S380	4010	307	316	S315	2710	182	381	S250	1410	307	446	DUMMY15	-50	307
252	S379	3990	182	317	S314	2690	307	382	S249	1390	182	447	DUMMY16	-90	307
253	S378	3970	307	318	S313	2670	182	383	S248	1370	307	448	DUMMY17	-130	307
254	S377	3950	182	319	S312	2650	307	384	S247	1350	182	449	DUMMY18	-170	307
255	S376	3930	307	320	S311	2630	182	385	S246	1330	307	450	DUMMY19	-210	307
256	S375	3910	182	321	S310	2610	307	386	S245	1310	182	451	DUMMY20	-230	182
257	S374	3890	307	322	S309	2590	182	387	S244	1290	307	452	DUMMY21	-250	307
258	S373	3870	182	323	S308	2570	307	388	S243	1270	182	453	S192	-270	182
259	S372	3850	307	324	S307	2550	182	389	S242	1250	307	454	S191	-290	307
260	S371	3830	182	325	S306	2530	307	390	S241	1230	182	455	S190	-310	182
261	S370	3810	307	326	S305	2510	182	391	S240	1210	307	456	S189	-330	307
262	S369	3790	182	327	S304	2490	307	392	S239	1190	182	457	S188	-350	182
263	S368	3770	307	328	S303	2470	182	393	S238	1170	307	458	S187	-370	307
264	S367	3750	182	329	S302	2450	307	394	S237	1150	182	459	S186	-390	182
265	S366	3730	307	330	S301	2430	182	395	S236	1130	307	460	S185	-410	307
266	S365	3710	182	331	S300	2410	307	396	S235	1110	182	461	S184	-430	182
267	S364	3690	307	332	S299	2390	182	397	S234	1090	307	462	S183	-450	307
268	S363	3670	182	333	S298	2370	307	398	S233	1070	182	463	S182	-470	182
269	S362	3650	307	334	S297	2350	182	399	S232	1050	307	464	S181	-490	307
270	S361	3630	182	335	S296	2330	307	400	S231	1030	182	465	S180	-510	182
271	S360	3610	307	336	S295	2310	182	401	S230	1010	307	466	S179	-530	307
272	S359	3590	182	337	S294	2290	307	402	S229	990	182	467	S178	-550	182
273	S358	3570	307	338	S293	2270	182	403	S228	970	307	468	S177	-570	307
274	S357	3550	182	339	S292	2250	307	404	S227	950	182	469	S176	-590	182
275	S356	3530	307	340	S291	2230	182	405	S226	930	307	470	S175	-610	307
276	S355	3510	182	341	S290	2210	307	406	S225	910	182	471	S174	-630	182
277	S354	3490	307	342	S289	2190	182	407	S224	890	307	472	S173	-650	307
278	S353	3470	182	343	S288	2170	307	408	S223	870	182	473	S172	-670	182
279	S352	3450	307	344	S287	2150	182	409	S222	850	307	474	S171	-690	307
280	S351	3430	182	345	S286	2130	307	410	S221	830	182	475	S170	-710	182
281	S350	3410	307	346	S285	2110	182	411	S220	810	307	476	S169	-730	307
282	S349	3390	182	347	S284	2090	307	412	S219	790	182	477	S168	-750	182
283	S348	3370	307	348	S283	2070	182	413	S218	770	307	478	S167	-770	307
284	S347	3350	182	349	S282	2050	307	414	S217	750	182	479	S166	-790	182
285	S346	3330	307	350	S281	2030	182	415	S216	730	307	480	S165	-810	307
286	S345	3310	182	351	S280	2010	307	416	S215	710	182	481	S164	-830	182
287	S344	3290	307	352	S279	1990	182	417	S214	690	307	482	S163	-850	307
288	S343	3270	182	353	S278	1970	307	418	S213	670	182	483	S162	-870	182
289	S342	3250	307	354	S277	1950	182	419	S212	650	307	484	S161	-890	307
290	S341	3230	182	355	S276	1930	307	420	S211	630	182	485	S160	-910	182
291	S340	3210	307	356	S275	1910	182	421	S210	610	307	486	S159	-930	307
292	S339	3190	182	357	S274	1890	307	422	S209	590	182	487	S158	-950	182
293	S338	3170	307	358	S273	1870	182	423	S208	570	307	488	S157	-970	307
294	S337	3150	182	359	S272	1850	307	424	S207	550	182	489	S156	-990	182
295	S336	3130	307	360	S271	1830	182	425	S206	530	307	490	S155	-1010	307
296	S335	3110	182	361	S270	1810	307	426	S205	510	182	491	S154	-1030	182
297	S334	3090	307	362	S269	1790	182	427	S204	490	307	492	S153	-1050	307
298	S333	3070	182	363	S268	1770	307	428	S203	470	182	493	S152	-1070	182
299	S332	3050	307	364	S267	1750	182	429	S202	450	307	494	S151	-1090	307
300	S331	3030	182	365	S266	1730	307	430	S201	430	182	495	S150	-1110	182
301	S330	3010	307	366	S265	1710	182	431	S200	410	307	496	S149	-1130	307
302	S329	2990	182	367	S264	1690	307	432	S199	390	182	497	S148	-1150	182
303	S328	2970	307	368	S263	1670	182	433	S198	370	307	498	S147	-1170	307
304	S327	2950	182	369	S262	1650	307	434	S197	350	182	499	S146	-1190	182
305	S326	2930	307	370	S261	1630	182	435	S196	330	307	500	S145	-1210	307

No.	Pad name	X	Y	No.	Pad name	X	Y	No.	Pad name	X	Y	No.	Pad name	X	Y
501	S144	-1230	182	567	S78	-2550	182	633	S12	-3870	182	699	G59	-5190	182
502	S143	-1250	307	568	S77	-2570	307	634	S11	-3890	307	700	G57	-5210	307
503	S142	-1270	182	569	S76	-2590	182	635	S10	-3910	182	701	G55	-5230	182
504	S141	-1290	307	570	S75	-2610	307	636	S9	-3930	307	702	G53	-5250	307
505	S140	-1310	182	571	S74	-2630	182	637	S8	-3950	182	703	G51	-5270	182
506	S139	-1330	307	572	S73	-2650	307	638	S7	-3970	307	704	G49	-5290	307
507	S138	-1350	182	573	S72	-2670	182	639	S6	-3990	182	705	G47	-5310	182
508	S137	-1370	307	574	S71	-2690	307	640	S5	-4010	307	706	G45	-5330	307
509	S136	-1390	182	575	S70	-2710	182	641	S4	-4030	182	707	G43	-5350	182
510	S135	-1410	307	576	S69	-2730	307	642	S3	-4050	307	708	G41	-5370	307
511	S134	-1430	182	577	S68	-2750	182	643	S2	-4070	182	709	G39	-5390	182
512	S133	-1450	307	578	S67	-2770	307	644	S1	-4090	307	710	G37	-5410	307
513	S132	-1470	182	579	S66	-2790	182	645	DUMMY22	-4110	182	711	G35	-5430	182
514	S131	-1490	307	580	S65	-2810	307	646	DUMMY23	-4130	307	712	G33	-5450	307
515	S130	-1510	182	581	S64	-2830	182	647	DUMMY24	-4150	182	713	G31	-5470	182
516	S129	-1530	307	582	S63	-2850	307	648	DUMMY25	-4170	307	714	G29	-5490	307
517	S128	-1550	182	583	S62	-2870	182	649	G159	-4190	307	715	G27	-5510	182
518	S127	-1570	307	584	S61	-2890	307	650	G157	-4210	307	716	G25	-5530	307
519	S126	-1590	182	585	S60	-2910	182	651	G155	-4230	182	717	G23	-5550	182
520	S125	-1610	307	586	S59	-2930	307	652	G153	-4250	307	718	G21	-5570	307
521	S124	-1630	182	587	S58	-2950	182	653	G151	-4270	182	719	G19	-5590	182
522	S123	-1650	307	588	S57	-2970	307	654	G149	-4290	307	720	G17	-5610	307
523	S122	-1670	182	589	S56	-2990	182	655	G147	-4310	182	721	G15	-5630	182
524	S121	-1690	307	590	S55	-3010	307	656	G145	-4330	307	722	G13	-5650	307
525	S120	-1710	182	591	S54	-3030	182	657	G143	-4350	182	723	G11	-5670	182
526	S119	-1730	307	592	S53	-3050	307	658	G141	-4370	307	724	G9	-5690	307
527	S118	-1750	182	593	S52	-3070	182	659	G139	-4390	182	725	G7	-5710	182
528	S117	-1770	307	594	S51	-3090	307	660	G137	-4410	307	726	G5	-5730	307
529	S116	-1790	182	595	S50	-3110	182	661	G135	-4430	182	727	G3	-5750	182
530	S115	-1810	307	596	S49	-3130	307	662	G133	-4450	307	728	G1	-5770	307
531	S114	-1830	182	597	S48	-3150	182	663	G131	-4470	182	729	DUMMY26	-5790	182
532	S113	-1850	307	598	S47	-3170	307	664	G129	-4490	307	730	DUMMY27	-5810	307
533	S112	-1870	182	599	S46	-3190	182	665	G127	-4510	182				
534	S111	-1890	307	600	S45	-3210	307	666	G125	-4530	307				
535	S110	-1910	182	601	S44	-3230	182	667	G123	-4550	182				
536	S109	-1930	307	602	S43	-3250	307	668	G121	-4570	307				
537	S108	-1950	182	603	S42	-3270	182	669	G119	-4590	182				
538	S107	-1970	307	604	S41	-3290	307	670	G117	-4610	307				
539	S106	-1990	182	605	S40	-3310	182	671	G115	-4630	182				
540	S105	-2010	307	606	S39	-3330	307	672	G113	-4650	307				
541	S104	-2030	182	607	S38	-3350	182	673	G111	-4670	182				
542	S103	-2050	307	608	S37	-3370	307	674	G109	-4690	307				
543	S102	-2070	182	609	S36	-3390	182	675	G107	-4710	182				
544	S101	-2090	307	610	S35	-3410	307	676	G105	-4730	307				
545	S100	-2110	182	611	S34	-3430	182	677	G103	-4750	182				
546	S99	-2130	307	612	S33	-3450	307	678	G101	-4770	307				
547	S98	-2150	182	613	S32	-3470	182	679	G99	-4790	182				
548	S97	-2170	307	614	S31	-3490	307	680	G97	-4810	307				
549	S96	-2190	182	615	S30	-3510	182	681	G95	-4830	182				
550	S95	-2210	307	616	S29	-3530	307	682	G93	-4850	307				
551	S94	-2230	182	617	S28	-3550	182	683	G91	-4870	182				
552	S93	-2250	307	618	S27	-3570	307	684	G89	-4890	307				
553	S92	-2270	182	619	S26	-3590	182	685	G87	-4910	182				
554	S91	-2290	307	620	S25	-3610	307	686	G85	-4930	307				
555	S90	-2310	182	621	S24	-3630	182	687	G83	-4950	182				
556	S89	-2330	307	622	S23	-3650	307	688	G81	-4970	307				
557	S88	-2350	182	623	S22	-3670	182	689	G79	-4990	182				
558	S87	-2370	307	624	S21	-3690	307	690	G77	-5010	307				
559	S86	-2390	182	625	S20	-3710	182	691	G75	-5030	182				
560	S85	-2410	307	626	S19	-3730	307	692	G73	-5050	307				
561	S84	-2430	182	627	S18	-3750	182	693	G71	-5070	182				
562	S83	-2450	307	628	S17	-3770	307	694	G69	-5090	307				
563	S82	-2470	182	629	S16	-3790	182	695	G67	-5110	182				
564	S81	-2490	307	630	S15	-3810	307	696	G65	-5130	307				
565	S80	-2510	182	631	S14	-3830	182	697	G63	-5150	182				
566	S79	-2530	307	632	S13	-3850	307	698	G61	-5170	307				

Alignment mark	X	Y
A1	-6015	275
A2	6015	275

## BUMP Arrangement

Source Gate	
I/O pins	
Arrangement	



## 4. Interface

### 4.1 System Interface

The HX8345-A supports three system interfaces: an 80-system 18-/16-/9-/8-bit bus interface, a 68-system 18-/16-/9-/8-bit bus interface and a serial data transfer bus interface. The interface mode is selected by the IM3-0 pins setting.

The HX8345-A includes an index register (IR), which is stored the index data of internal control register and RAM. There are two 18-bit bus control registers, which are used to temporarily store the data written to or read from the GRAM. When the data is written into the GRAM from the MPU, it is first written into the write-data latch and then automatically written into the GRAM by internal operation. Data is read through the read-data latch when reading from the GRAM. Therefore, the first read data operation is invalid and the second read data operations is valid.

#### 80- / 68-system Bus

Operations	RS	80-system		68-system	
		NWR	NRD	E	RW
Writes Indexes into IR	0	0	1	1	0
Reads internal status	0	1	0	1	1
Writes data into control register or GRAM	1	0	1	1	0
Reads control register or GRAM data	1	1	0	1	1

**Table 4. 1 Register Selection (18-/16-/9-/8- Bit System Interface)**

#### Start Bytes

Operations	RW	RS
Writes Indexes into IR	0	0
Reads internal status	1	0
Writes data into control register or GRAM	0	1
Reads data from control register or GRAM	1	1

**Table 4. 2 Register Selection (Serial Data Transfer Interface)**



## 4.1.1 80-/ 68-System Interface

### 18-bit bus Interface

The 80-system 18-bit parallel data transfer can be used by setting IM3-0 pins to “1010”. And the 68-system 18-bit parallel data transfer can be used by setting IM3-0 pins to “1000”. The Figure 4.1 is the example of interface with i80/m68 microcomputer and the Figure 4.2 is the data format of 18-bit system interface.

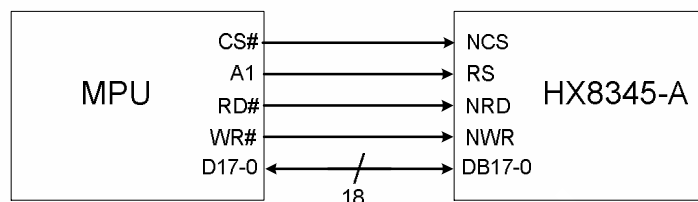
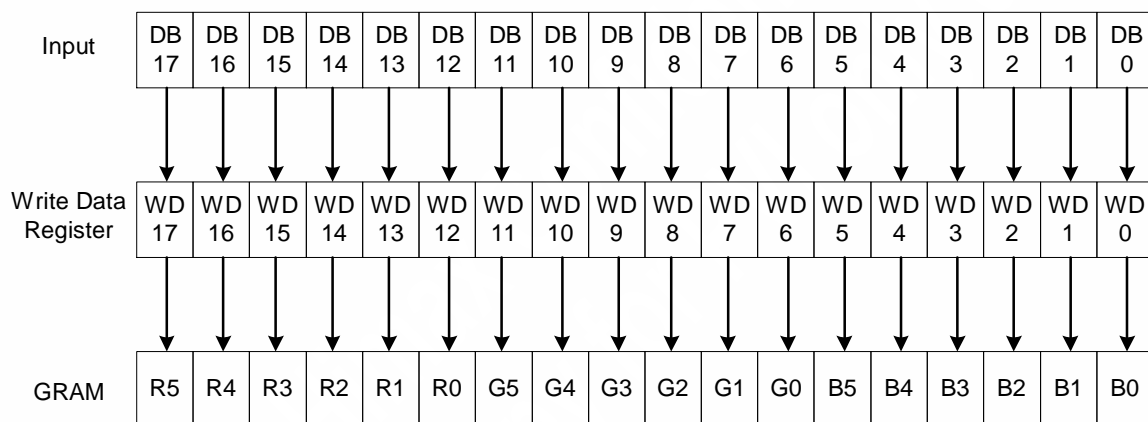


Figure 4. 1 Example of 80- / 68- System 18-bit bus Interface



262,144 colors are available

Figure 4. 2 Data Format of 18-bit bus System Interface

### 16-bit bus Interface

The 80-system 16-bit bus parallel data transfer can be used by setting IM3-0 pins to “0010”. And the 68-system 16-bit bus parallel data transfer can be used by setting IM3-0 pins to “0000”. The data written to GRAM is expanded to 18-bit bus data automatically in the LSI. Unused pins (DB9, DB0) must be fixed to the VCC or VSSD level. The Figure 4.3 is the example of interface with 16-bit i80/m68 microcomputer bus and the Figure 4.4 is the data format of 16-bit bus system interface.

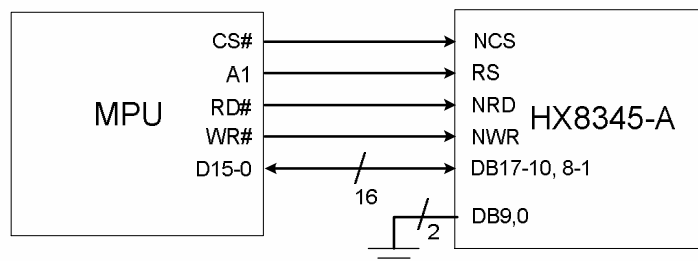
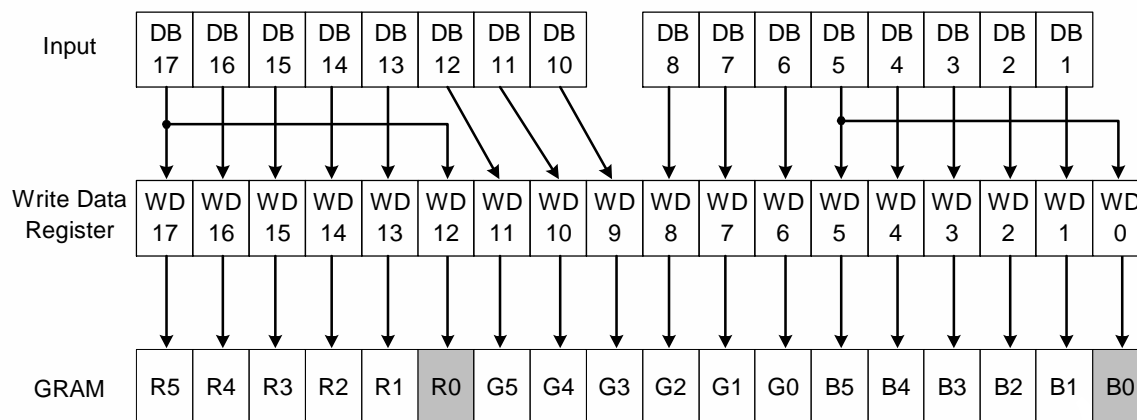


Figure 4. 3 Example of 80- / 68- System 16-bit bus Interface



65,536 colors are available

**Figure 4. 4 Data Format of 16-bit bus System Interface**

## 9-bit bus Interface

The 80-system 9-bit bus parallel data transfer can be used by setting IM3-0 pins to "1011". And the 68-system 9-bit bus parallel data transfer can be used by setting IM3-0 pins to "1001". In 80-/68- system 9-bit bus parallel data transfer mode, the 16-bit bus instruction and the 18-bit GRAM write data are divided into lower and upper bits, and then the upper bits are transferred first. Unused pins (DB8-0) must be fixed to the VCC or VSSD level. Ensure that upper bytes have to be written when writing the index register.

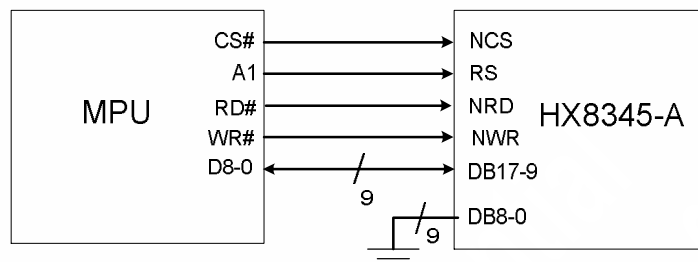
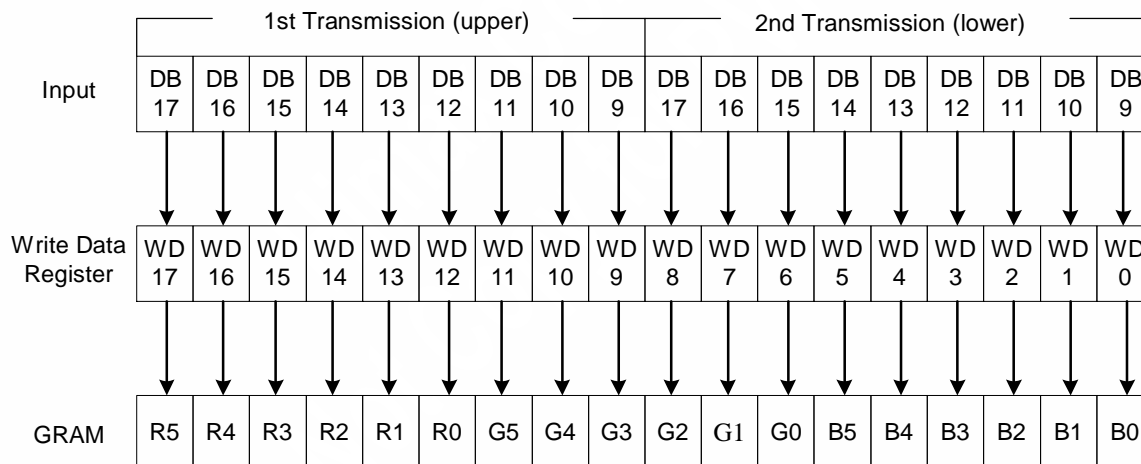


Figure 4. 5 Example of 80- / 68- System 9-bit bus Interface



262,144 colors are available

Figure 4. 6 Data Format of 9-bit bus System Interface

## 8-bit bus Interface

The 80-system 8-bit bus parallel data transfer can be used by setting IM3-0 pins to "0011". And the 68-system 8-bit bus parallel data transfer can be used by setting IM3-0 pins to "0001". In 80-/68- system 8-bit bus parallel data transfer mode, the 16-bit bus instruction and the 18-bit GRAM write data are divided into lower and upper bits, and then the upper bits are transferred first.

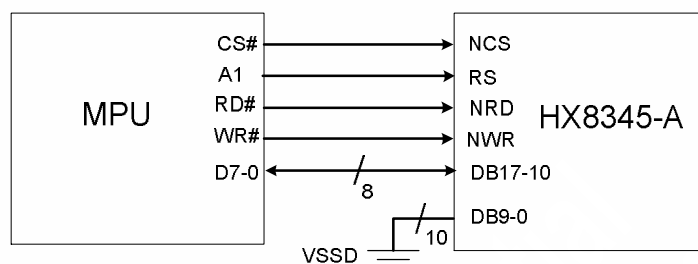
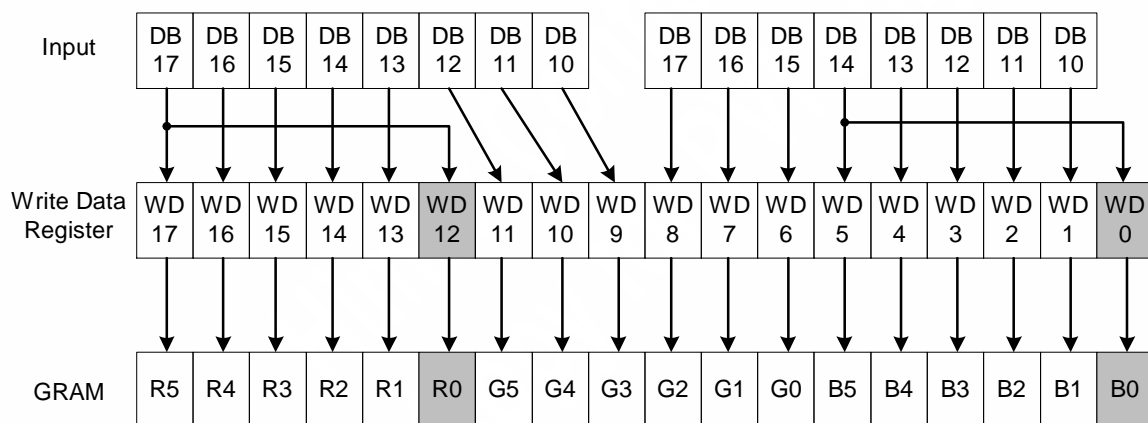


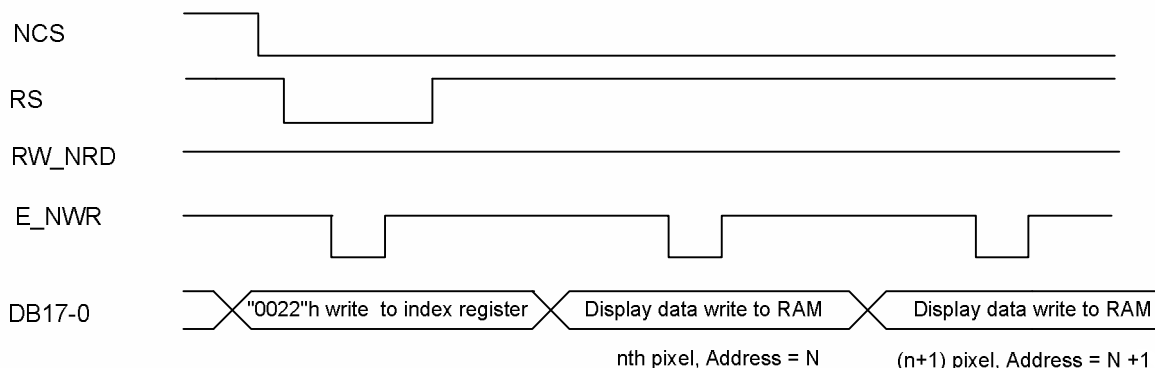
Figure 4. 7 Example of 80- / 68- System 8-bit bus Interface



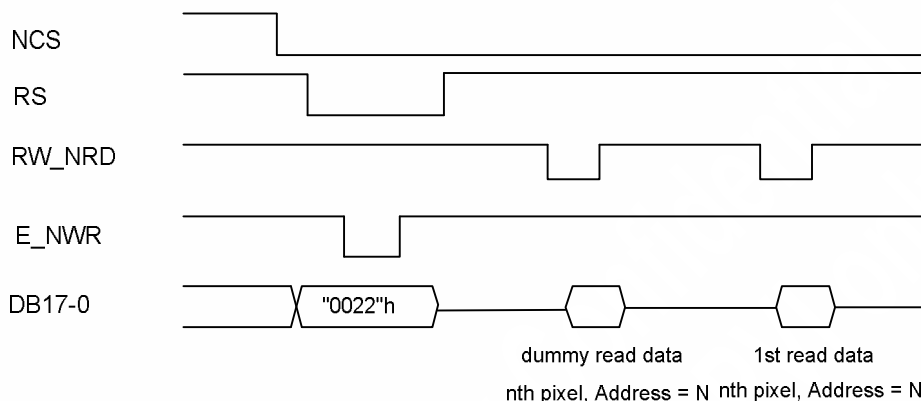
65,536 colors are available

Figure 4. 8 Data Format of 8-bit bus System Interface

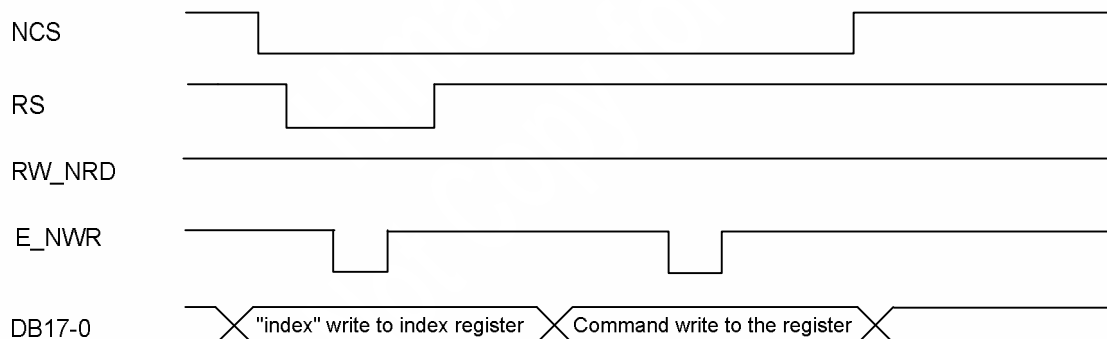
### Write to the graphic RAM



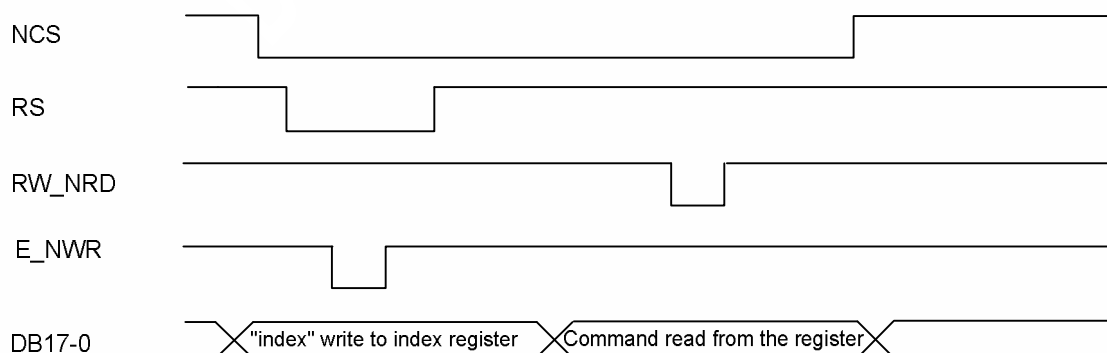
### Read the graphic RAM



### Write to the register



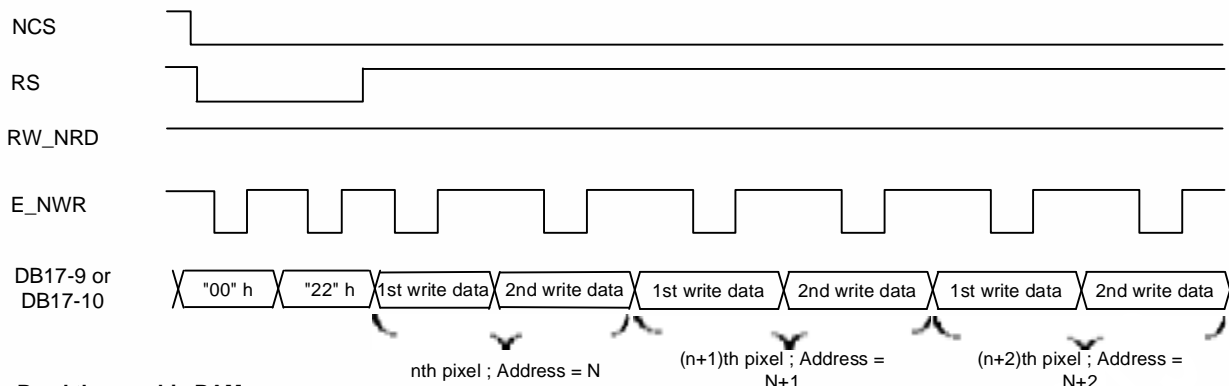
### Read the register



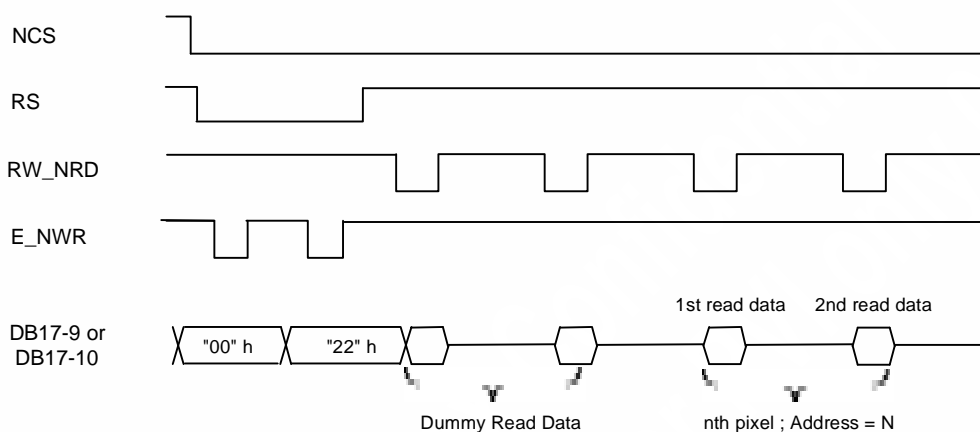
I80 - 18/16 bit interface : D17~D10 = 00h, D8~D1 = Index value

**Figure 4. 9 18 / 16-bit Parallel Bus Interface Timing (for i80 series MPU)**

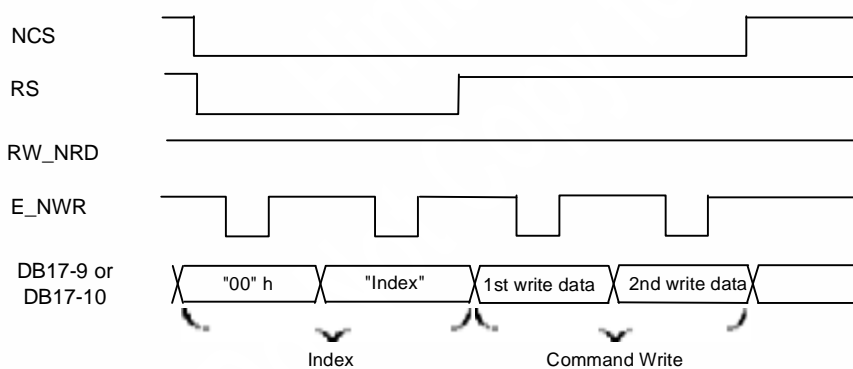
## Write to the graphic RAM



## Read the graphic RAM



## Write to the register



## Read the register

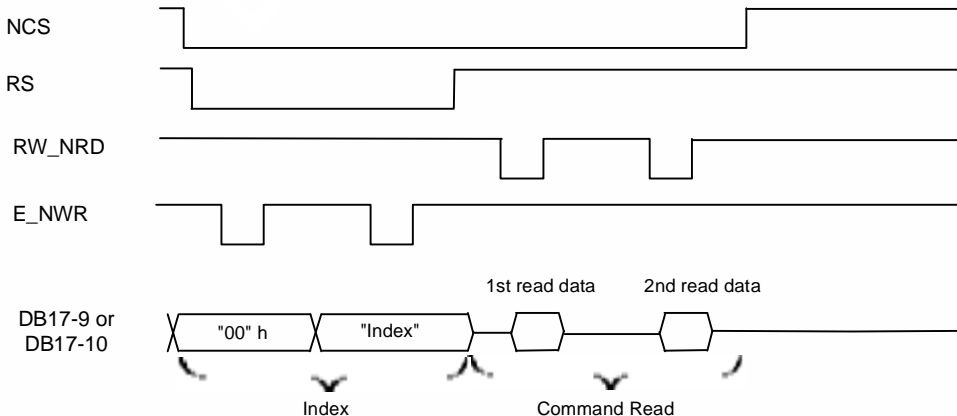
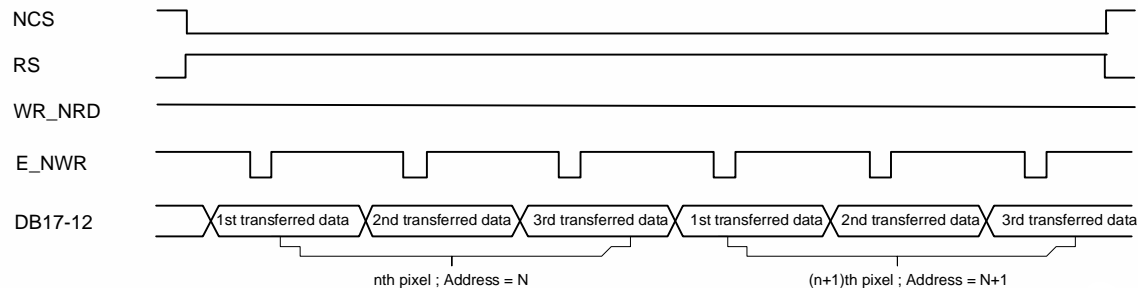


Figure 4. 10 9 / 8-bit Parallel Bus Interface Timing (for i80 series MPU)

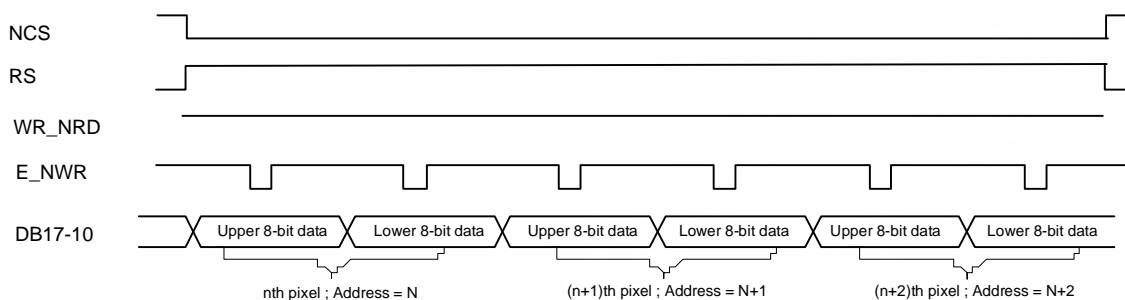
**Write to the display data RAM**

18/16-bit display data (6-bit x 3 transfers)



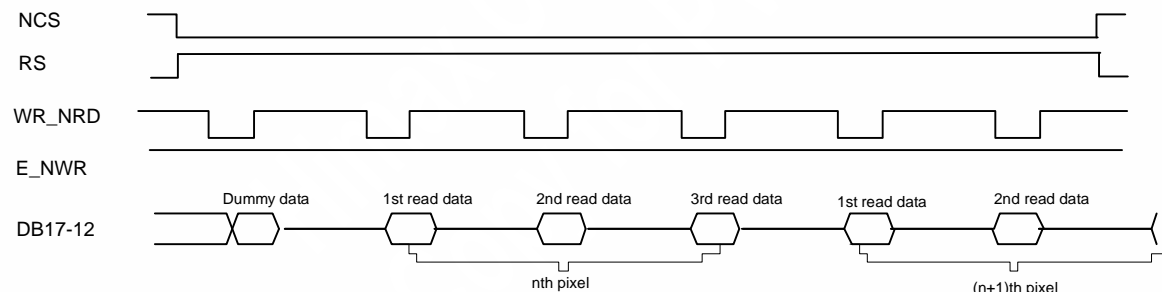
**Write to the display data RAM**

16-bit display data (8-bit x 2 transfers, TRI=0)



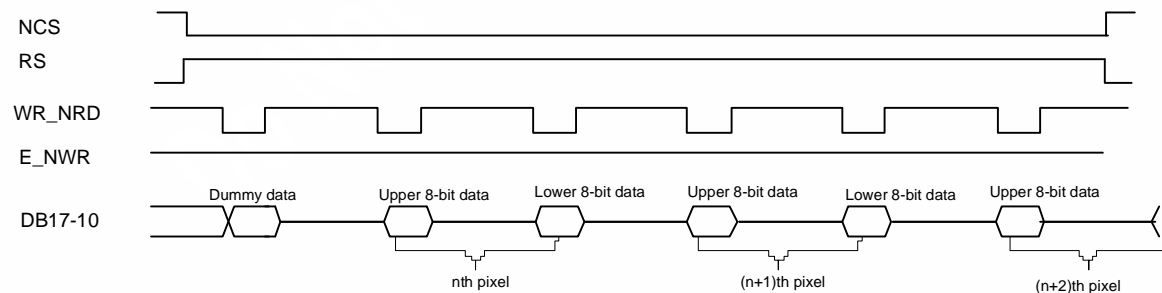
**Read the display data RAM**

18/16-bit display data (6-bit x 3 transfers, TRI=1)



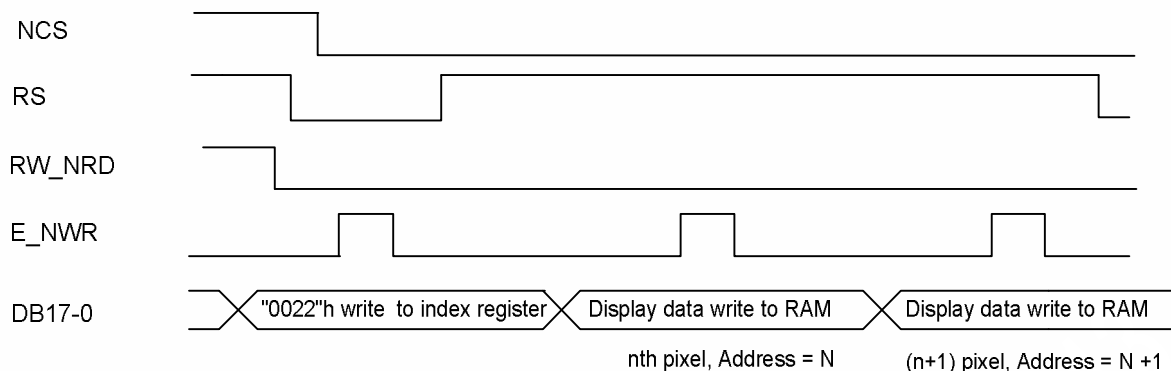
**Read the display data RAM**

16-bit display data (8-bit x 2 transfers, TRI=0)

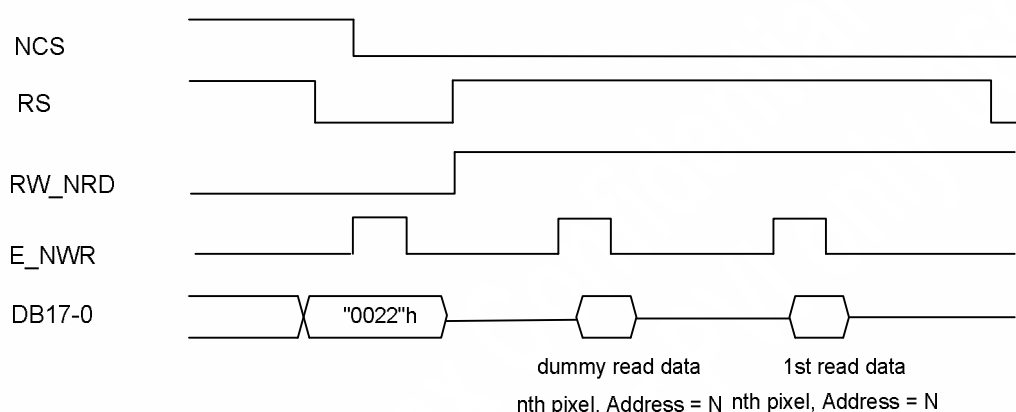


**Figure 4. 11 8/6-bit Parallel Bus Interface Timing (for i80 series MPU)**

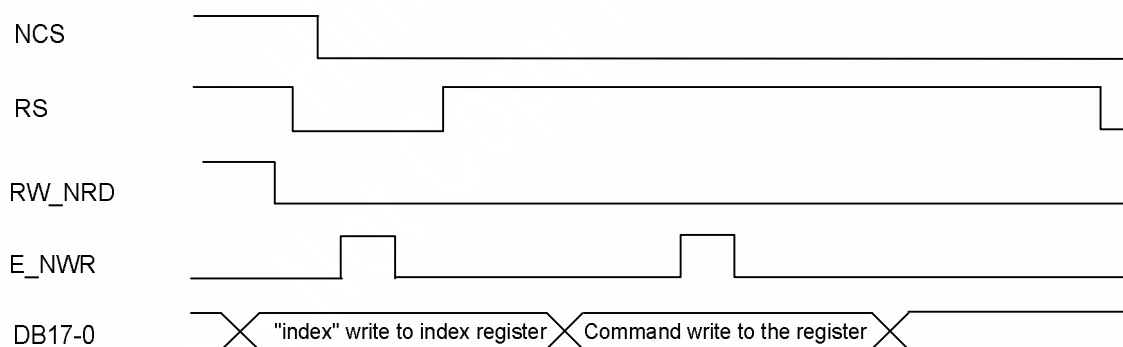
### Write to the graphic RAM



### Read the graphic RAM



### Write to the register



### Read the register

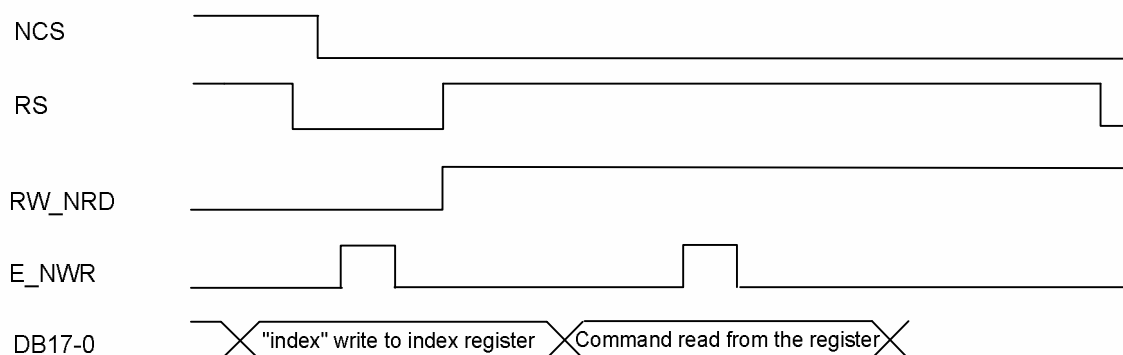
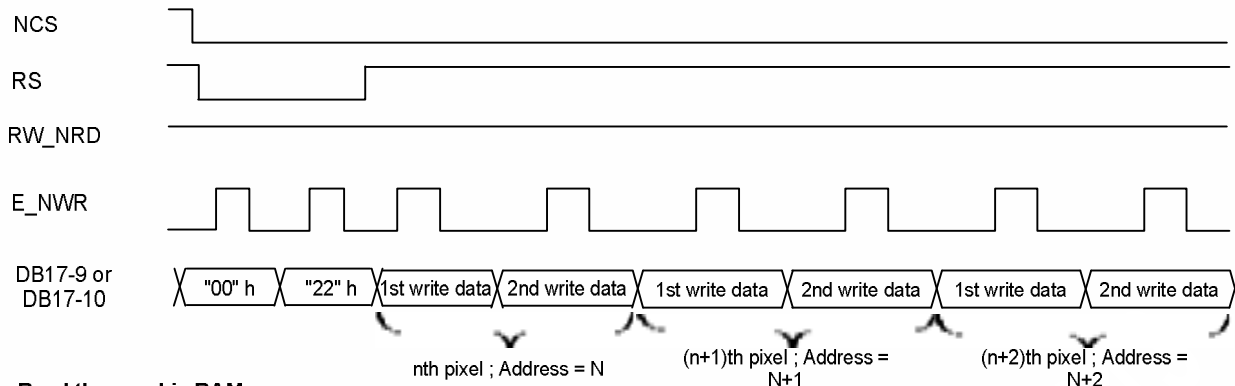


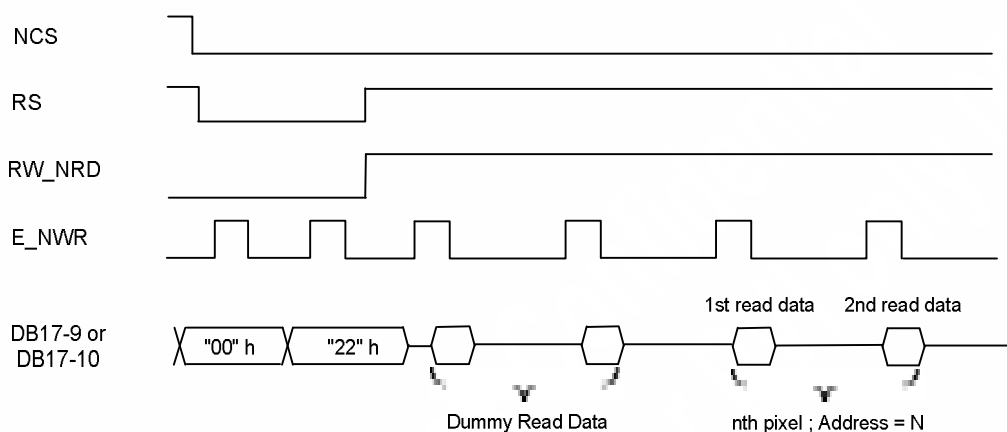
Figure 4. 12 18 / 16-bit Parallel Bus Interface Timing (for M68 series MPU)



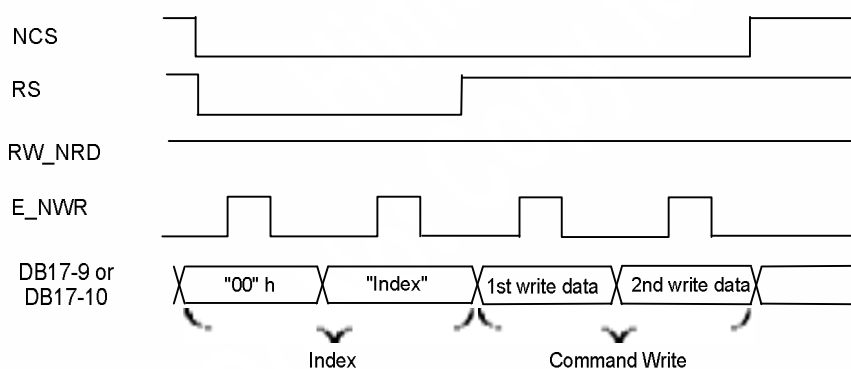
## Write to the graphic RAM



## Read the graphic RAM



## Write to the register



## Read the register

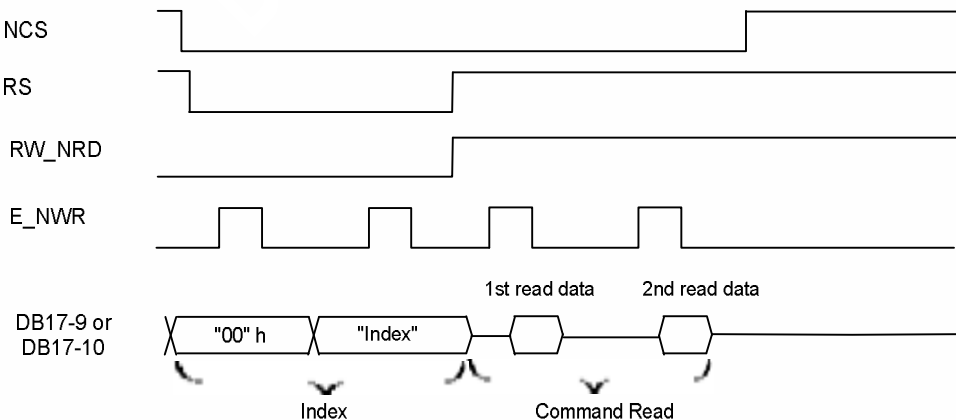
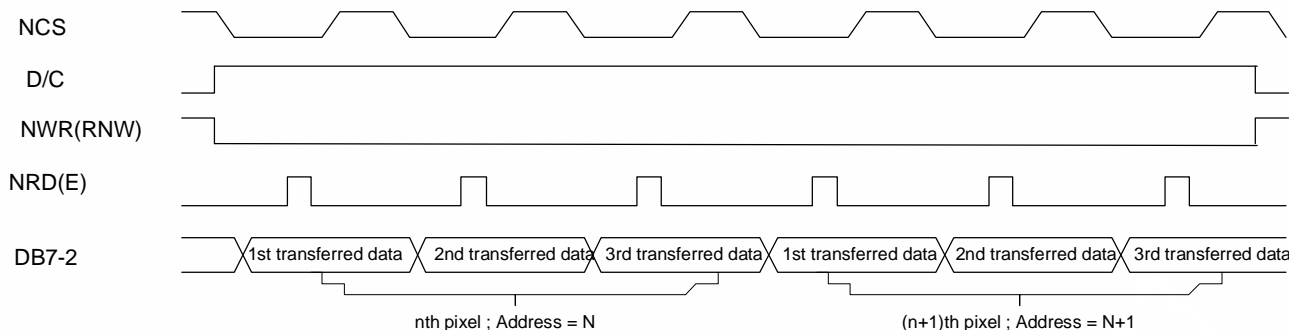


Figure 4. 13 9 / 8-bit Parallel Bus Interface Timing (for M68 series MPU)

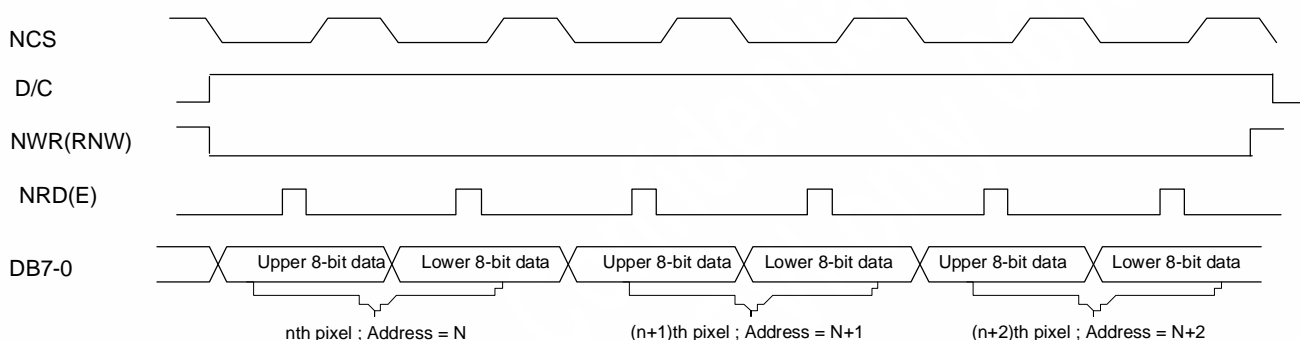
### Write to the display data RAM

18/16-bit display data (6-bit x 3 transfers)



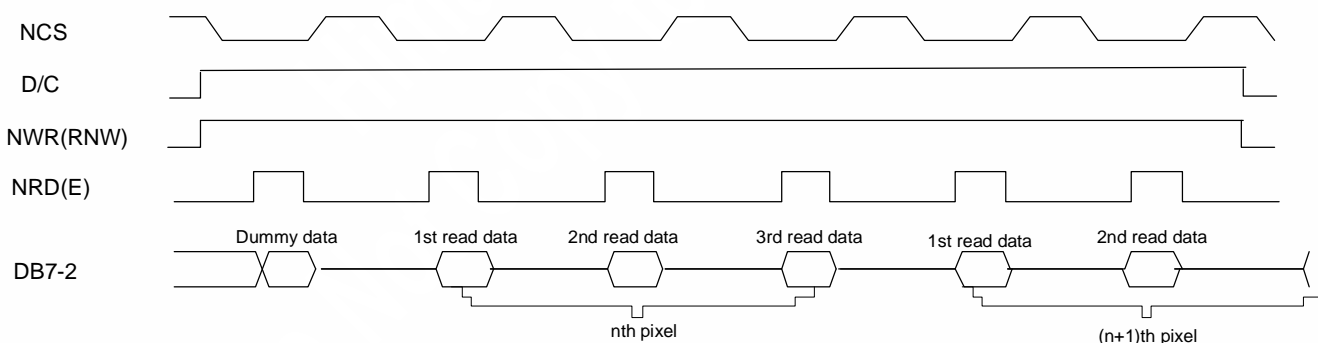
### Write to the display data RAM

16/12-bit display data (8-bit x 2 transfers)



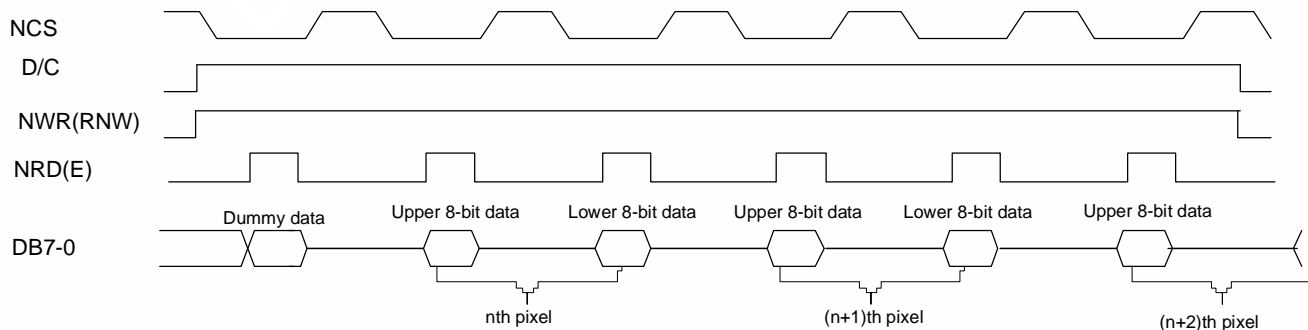
### Read the display data RAM

18/16-bit display data (6-bit x 3 transfers)



### Read the display data RAM

16-bit display data (8-bit x 2 transfers)



**Figure 4. 14 8/6-bit Parallel Bus Interface Timing (for m68 series MPU)**

## 4.1.2 Serial Data Transfer Interface

The HX8345-A supports the serial data transfer interface by setting IM3-1 pins to "010". The serial data transfer interface mode is enabled through the chip select line (NCS), and accessed via a three-wire control consisting of the serial input data (SDI), serial output data (SDO), and the serial transfer clock line (SCL). When HX8345-A is set up for serial data transfer interface mode, the IM0(ID) pin is used as an ID pin and then the DB17-0 pins, which are not used, must be fixed at VCC or VSSD.

In serial data transfer interface mode, the HX8345-A can transfer initially with the start byte at the falling edge of NCS input and finish the transfer at the rising edge of a NCS input.

When the chip select line (NCS) of HX8345-A set active low, the start byte will be transferred first. The start byte is making up of 6-bit bus device identification code; register select (RS) bit and read/write operation (RW) bit. The five upper bits of the 6-bit bus device identification code must be set 01110 and the least significant bit of the identification code can be determined by the IM0/ID pin. The register select bit (RS) is the seventh bit of the start byte. The cases of write data to the index register or read the status must be setting RS = 0, and the cases of write or read an instruction or GRAM data must be setting RS = 1. The read or write function is selected according to the eighth bit of the start byte (RW bit). The data is received when RW = 0, and is transmitted when RW = 1. Table4.3 list different conditions when change the RS and RW bit.

When the serial data transfer interface is enabled, the HX8345-A starts taking in start byte and subsequent data that is transferred with the MSB first. Further, the registers of 16-bit bus format can be dividing to the upper eight bits as the first byte and lower eight bits as the second byte. The HX8345-A executed the write data operation to the GRAM after two-byte and then automatically expanded to the 18-bit bus format (Figure 4.9). When the read status/register operations are executed, the prior byte after start byte is invalid, and then the HX8345-A starts to read correct status/register data from second byte. As well as, when the read GRAM data operation, the prior five bytes of GRAM read data after the start byte are invalid. The HX8345-A starts to read correct GRAM data from the sixth byte.

RS	RW	Function
0	0	Index register set
0	1	Status read
1	0	Register or GRAM data write
1	1	Register or GRAM data read

**Table 4. 3 The Function of RS and RW Bit**

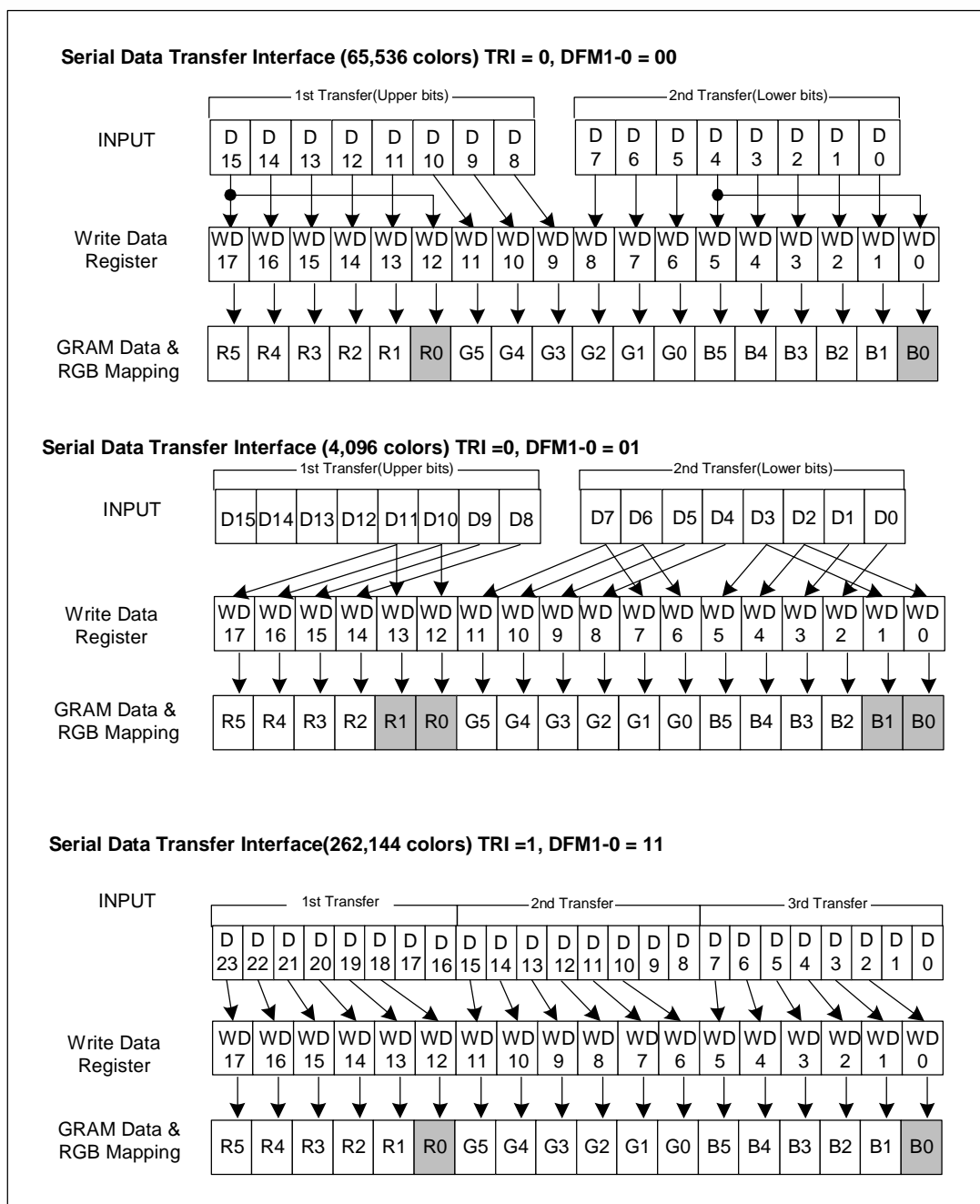


Figure 4. 15 Data Format of Serial Data Transfer Interface GRAM

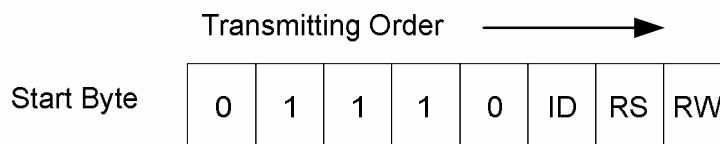
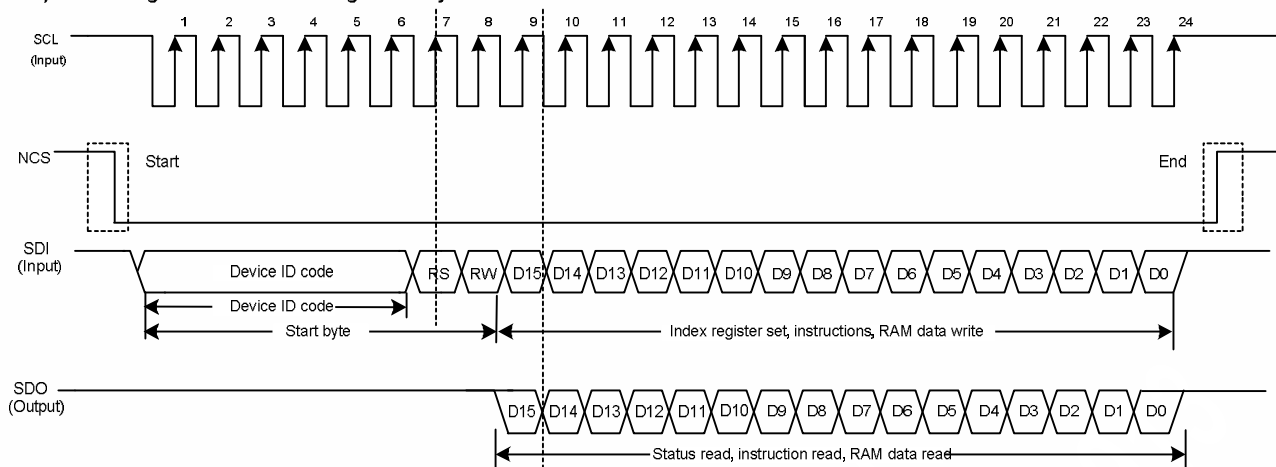
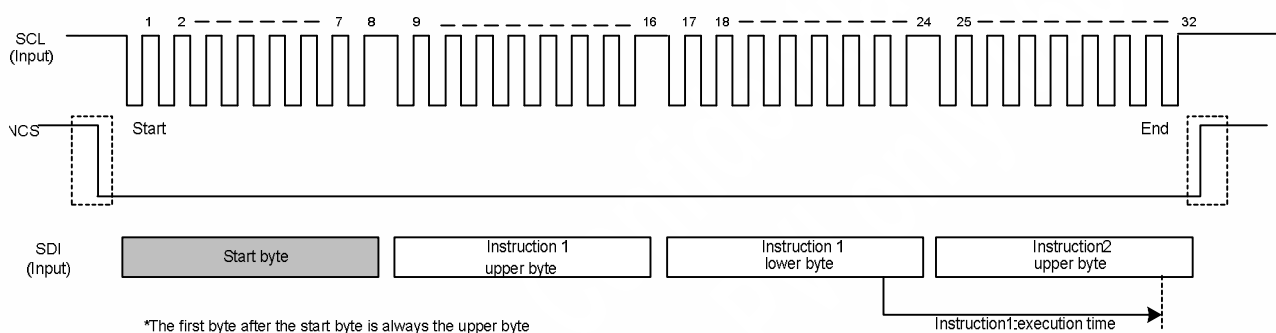


Figure 4. 16 Start Byte Format of Serial Interface

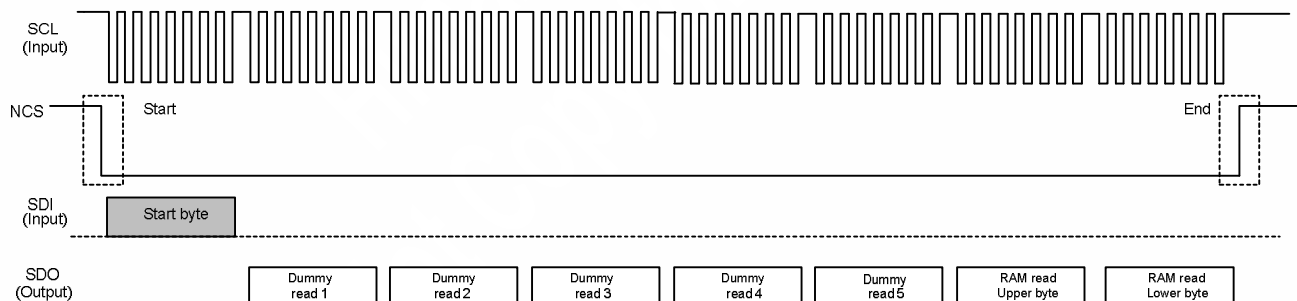
### A) Basic Timing Transfer Format through Clock-Synchronized Serial Data Transfer Interface



### B) Timing of Consecutive Data-write through Clock-synchronized Serial Data Transfer Interface

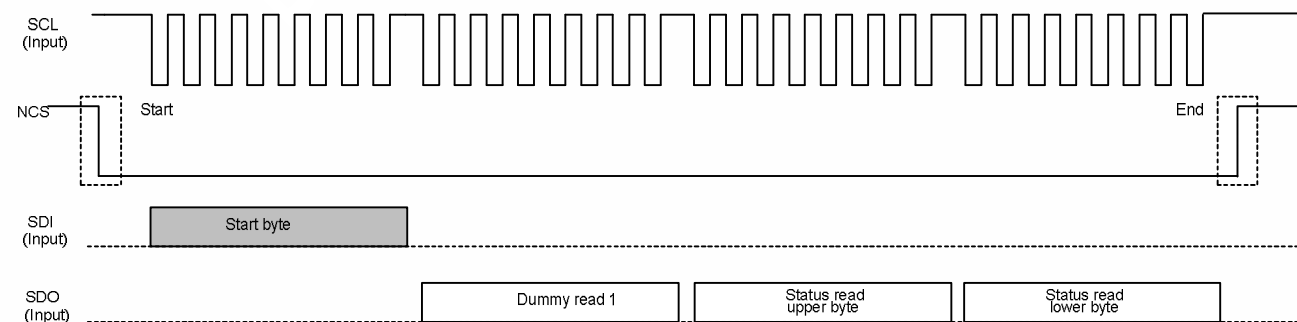


### C) Timing Format of GRAM-Data Read



Note: A RAM data read operation follows 5-byte dummy read operations.

### D) Timing Format of Status Read/ Instruction Read

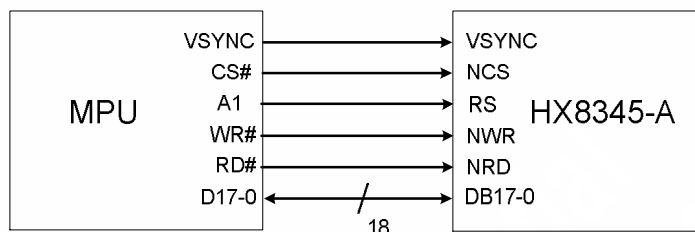


Note: One byte of the read data after the start byte are invalid. The HX8345 starts to read the correct status or instruction data from the second byte

Figure 4. 17 Data transfer through Serial Data Transfer Interface

## 4.2 VSYNC Interface

The HX8345-A supports the VSYNC interface mode that executed the display operation by the internal clocks generated from internal oscillators and synchronized with the frame synchronization signal VSYNC. When the VSYNC interface mode is selected, the interface display a moving picture through system interface with minimum modification those re-write display data to the internal GRAM in a high speed RAM function. The VSYNC interface can be used by setting DM1-0=10 and RM=0.



**Figure 4.18 VSYNC Interface to MPU**

The VSYNC interface has some constraints in the internal clock and the RAM write speed via the system interface. It requires GRAM write speed more than the minimum value that system processed and calculated. The internal clock of VSYNC interfaces can be computed by the following formula that used some parameters with FP, BP and display lines duration(NL):

$$\text{Internal oscillator clock } (f_{osc}) [Hz] = \text{Frame Frequency} \times [\text{Display Lines}(NL) + FP + BP] \\ \times \text{Clock Cycle Per Line}(RTN) \times \text{frequency fluctuation}$$

The parameter of frequency fluctuation is ascribing to the external resistor or voltage variation, fabrication process condition, external temperature and humidity condition etc.

The minimum speed for RAM can be computed by the following formula:

$$\text{Min RAM Write Speed [Hz]} = \frac{128 \times \text{DisplayLines}(NL) \times f_{osc}}{[\text{BackPorch}(BP) + \text{DisplayLines}(NL) - \text{MARGIN lines}] \times \text{ClockCyclePerLine}(RTN)}$$

The margin line means when operate in VSYNC interface mode, it must be remained the several lines in advance for protection between the actual line of the display operation and the line address for the RAM write data operation. The calculated value is the theoretical value that the HX8345-A start the RAM write operation must be taken into account. In other words, the actual value of RAM write speed must be more than theoretical value that calculated from forward formula by getting an internal oscillator clock (fosc) first.

An example of internal oscillator clock (fosc) and minimum speed for RAM writing set up in VSYNC interface mode is as follows.

#### Example

Display size: 128RGB\*160 lines

Lines of be used: 160 lines (NL[4:0]=10011)

FP: 2 lines (FP[3:0]=0010)

BP:14 lines (BP[3:0]=1110)

Frequency fluctuation: 5%

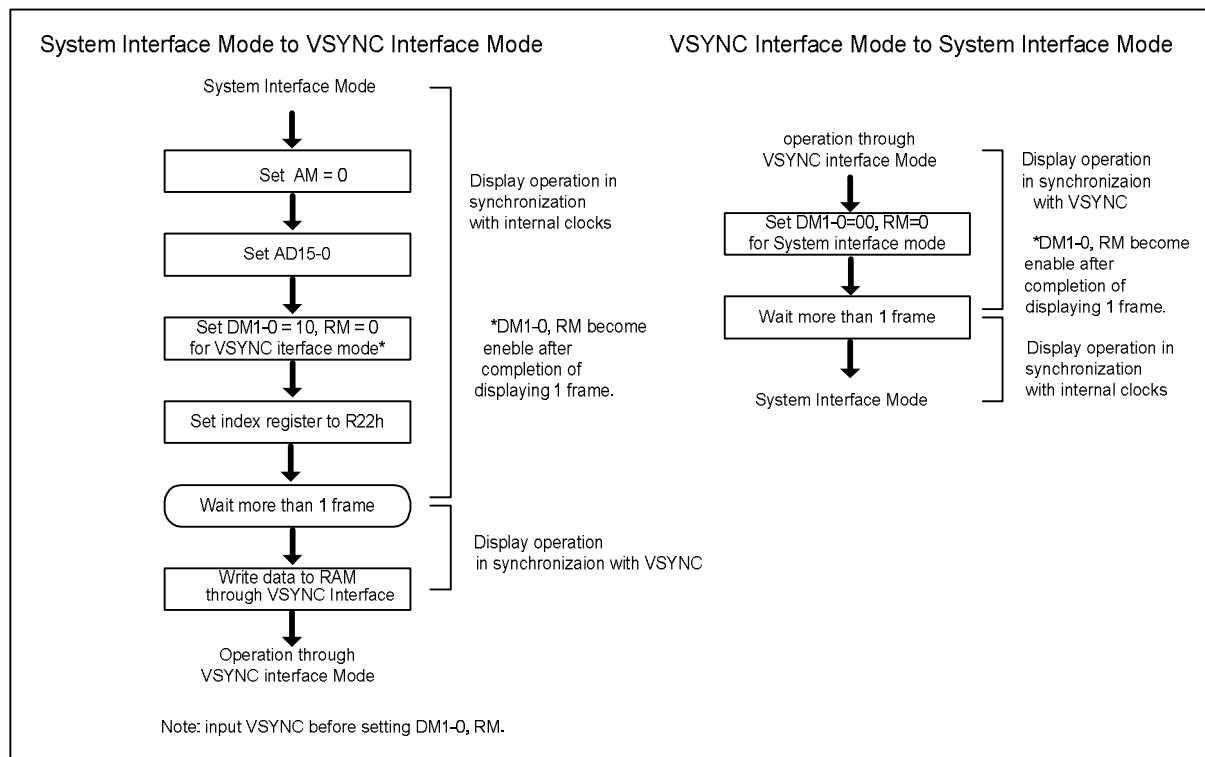
Frame frequency: 60Hz

**Internal oscillator clock (fosc) [Hz] = 60 × [160 + 2 +14] × 16 × (1.05/0.95)    187 kHz**

**The Min. RAM Write Speed [Hz] !    128 × 160 × 187k / {[14 + 160-2] × 16}    1.39MHz**

In this example, the minimum RAM write speed of VSYNC interface is 1.39MHz and then necessary to setting enough or more on the falling edge of guarantees the completion write operation before the HX8345-A initiate the display operation and make it possible to re-write the display area set previously. Further, if the display area is different with the anterior example, the calculated result and margin setting would be revised. For example, if the display area is smaller than that, an extra will be created between the RAM write operation and display with regard to each line.

When the HX8345-A make the transition with system interface mode and VSYNC interface mode, the difference between that is the used of signal VSYNC for synchronization. Therefore, both of them are used the internal oscillator to generate the reference clock. The Figure 4.19 illustrates the process of VSNC interface with internal clock and system interface with internal clock mode transition, which is shown by setting register set.



**Figure 4. 19 VSYNC interface with internal clock and system interface with internal clock mode transition**

The partial display function, vertical scroll function and interlaced scan function are invalidity function in VSYNC interface mode.



### 4.3 RGB Interface

The HX8345-A supports the RGB interface that display operations are executed in synchronization with the frame synchronizing signal (VSYNC), line synchronizing signal (HSYNC) and dot clock (DOTCLK). The display data are transferred in pixel unit via PD17-0 bits and according to the signal of data enable (ENABLE) be described on Table 4.5. The RGB interface can be used by setting DM1-0=01 and RM=1. In RGB interface mode, with use a window address function , enables to display data in a moving picture area and makes it possible to transfer the display only by re-writing a screen with minimum data transfers.

RIM1	RIM0	RGB Interface	DB Pin
0	0	18-bit bus RGB interface	PD17-0
0	1	16-bit bus RGB interface	PD17-13, 11-1
1	0	6-bit bus RGB interface	PD17-12
1	1	Ignore	-

Table 4. 4 RIM Bit Set

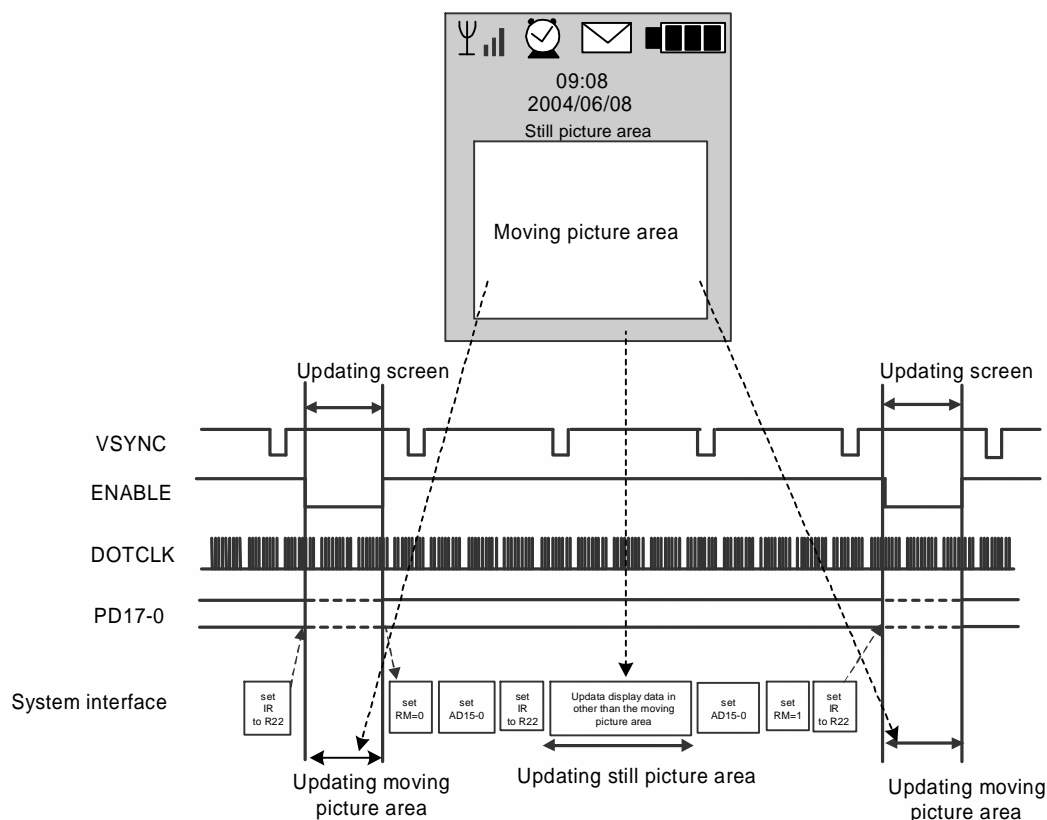
EPL	ENABLE	RAM Write	RAM Address
0	0	Enable	Update
0	1	Disable	Keep
1	0	Disable	Keep
1	1	Enable	Update

Table 4. 5 EPL and ENABLE Set

When the HX8345-A set up in RGB interface mode, a BP starts on the falling edge of VSYNC signal, which is made at the beginning by the display operation. Furthermore, the display duration (NL4-0) mean the numbers of driving lines is the subsequent data of display operation. And then the FP starts. The FP period would be continues until the next input of the VSYNC signal.

The HX8345-A supports two types of RGB interface mode, the difference between them is the RAM access using the RGB interface (PD17-0) or system interface (DB17-0). The data is written to the internal GRAM synchronized with DOTCLK inputs when ENABLE is setting low. Contrary to set ENABLE high, the data write to the GRAM would be used the system interface. Further, when selected to use system interface, set ENABLE high to stop using the RGB interface for writing data, and then set the RAM access setting bit bus (RM) low to invert RAM access operation by using system interface. After that, set address AD15-0 on falling edges of VSYNC and then set the index field of register (R22h) to access RAM via the system interface. The HX8345-A allows rewriting data in the still picture area by using the system interface when displaying a moving picture in RGB interface mode. When return to use RGB interface to access RAM, set address AD 15-0, RAM access setting bit bus (RM=1) and the index field of register (R22h) before accessing RAM via RGB interface.

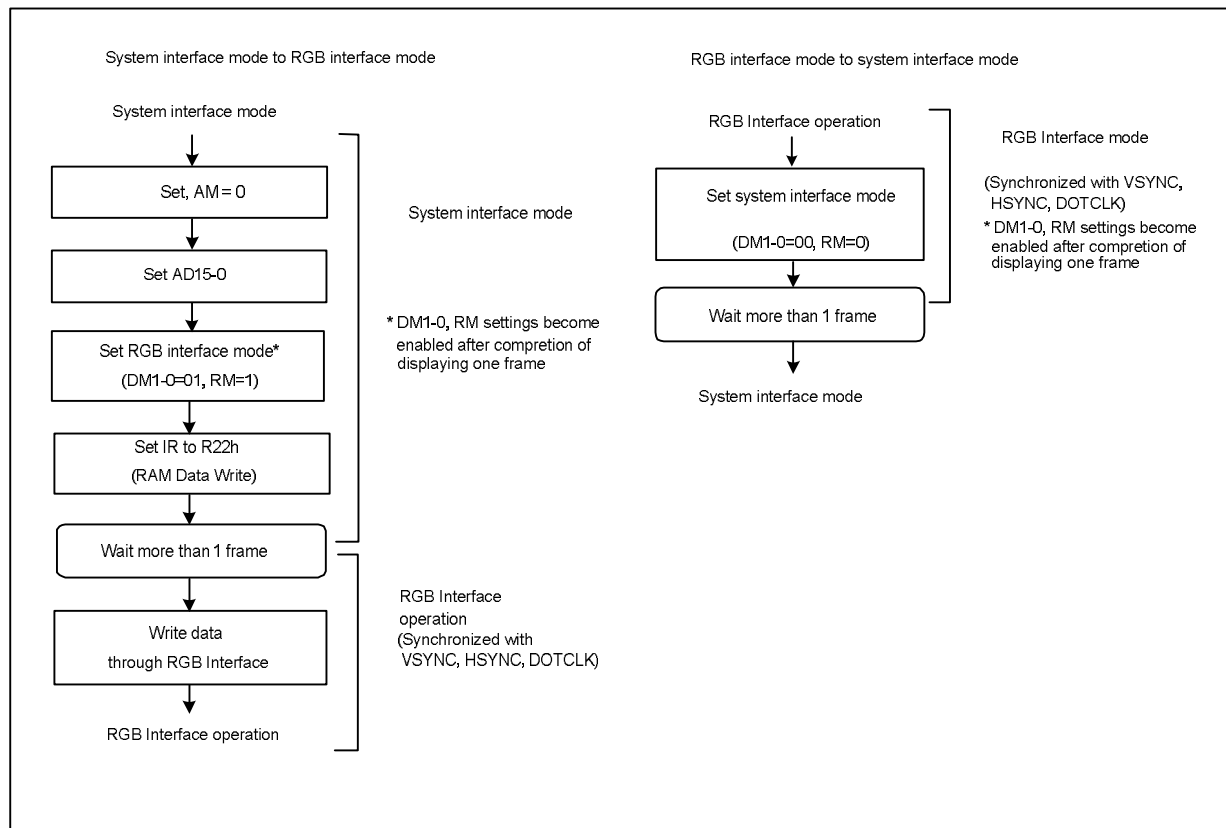
The Figure 4.20 are shown the procedure of RAM access via the system interface with rewriting still picture and then return to RGB interface while displaying a moving picture in RGB interface mode.



**Figure 4. 20 Example of update the still and moving picture**

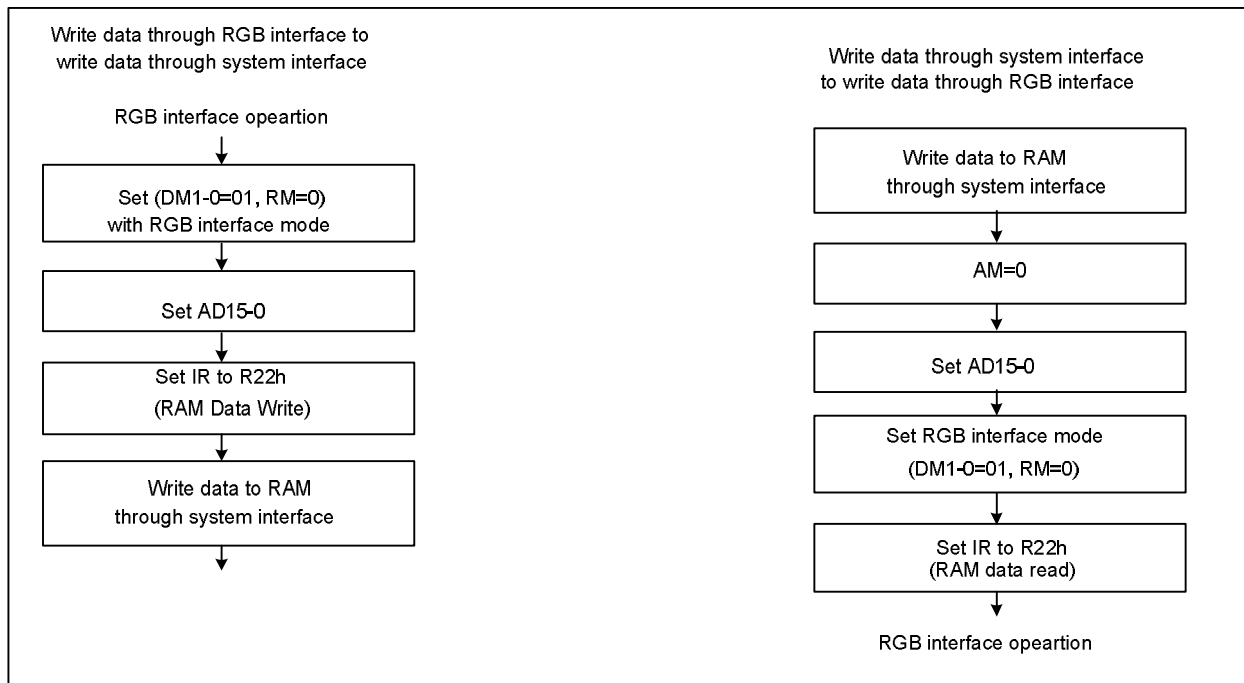
When set up in RGB interface mode, the used of high-speed RAM write mode to write data to the internal GRAM and GRAM address (AD15-0) is set in the address counter for every frame on the falling edge of VSYNC. Furthermore, the FP period would be continues until the next input of the VSYNC signal. It is the same with VSYNC interface mode; partial screen display function, vertical scroll function and interlaced scan function are invalidity function in RGB interface mode.

When the HX8345-A make the transition with system interface mode and RGB interface mode, the sequence of switching process must be follow as Figure 4.21.



**Figure 4. 21 Transition between System Interface Mode and RGB Interface Mode**

When operate in RGB interface and the RAM write data transfer through system interface, the sequence of switching process must be follow as Figure 4.22.



**Figure 4. 22 RAM data write sequence through System Interface or RGB Interface during RGB Interface Mode**

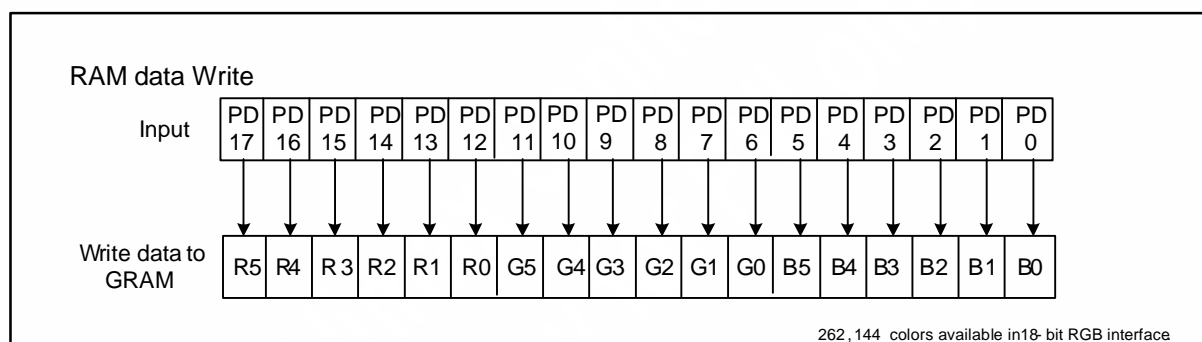
The HX8345-A supports 18-/16-/6-bit bus RGB interface by setting register RIM1-0 only through the system interface.

## 18-bit bus RGB interface

The 18-bit interface can be used by setting RIM1-0 bits to "00". The **Figure 4.23** is the example of 18-bit RGB interface with LCD Controller and HX8345-A. The display operations are executed in synchronization with the frame synchronizing signal (VSYNC), line synchronizing signal (HSYNC) and dot clock (DOTCLK). The display data are transferred in pixel unit via PD17-0 bits and according to the signal of data enable (ENABLE). The Figure2.17 is the data format of 18-bit RGB interface.



**Figure 4. 23 18-bit RGB interface**



**Figure 4. 24 Data format for 18-bit interface**

## 16-bit bus RGB interface

The 16-bit bus interface can be used by setting RIM1-0 bits to "01". The Fig 2.18 is the example of 16-bit bus RGB interface with LCD Controller and HX8345-A. The display operations are executed in synchronization with the frame synchronizing signal (VSYNC), line synchronizing signal (HSYNC) and dot clock (DOTCLK). The display data are transferred in pixel unit via PD data bus (PD17-13, PD11-1 bits) to the internal GRAM and according to the signal of data enable (ENABLE). The unused pins(PD9, PD0) must be fixed to the VCC or VSSD level. The Figure 4.25 is the data format of 16-bit RGB interface.

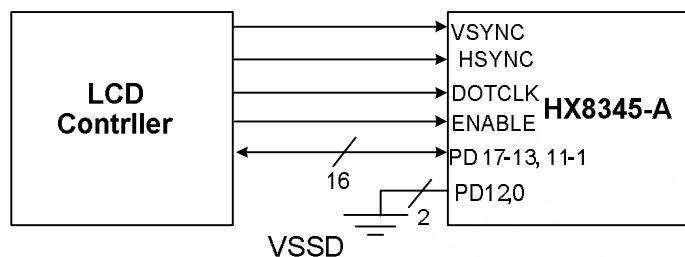


Figure 4. 25 16-bit RGB interface

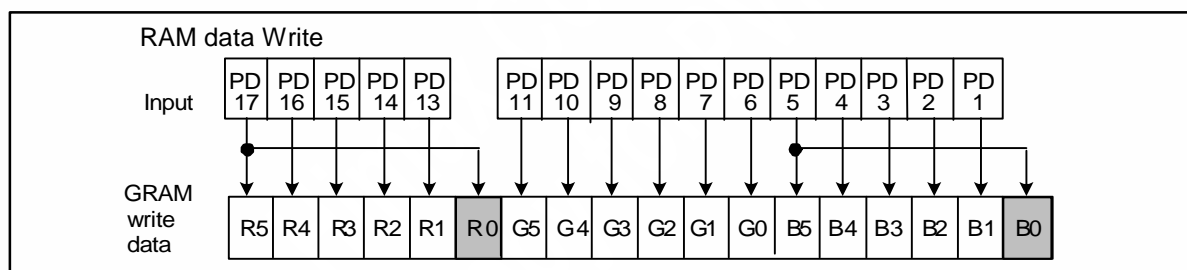


Figure 4. 26 Data format for16-bit interface

## 6-bit bus RGB interface

The 16-bit bus interface can be used by setting RIM1-0 bits to "10". The Figure 4.27 is the example of 16-bit bus RGB interface with LCD Controller and HX8345-A. The display operations are executed in synchronization with the frame synchronizing signal (VSYNC), line synchronizing signal (HSYNC) and dot clock (DOTCLK). The display data are transferred in pixel unit via PD data bus (PD17-12 bits) to the internal GRAM and according to the signal of data enable (ENABLE). The unused pins(PD11-0) must be fixed to the VCC or VSSD level. The Figure 4.28 is the data format of 16-bit bus RGB interface.

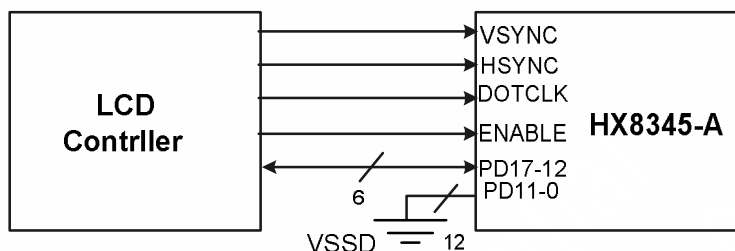
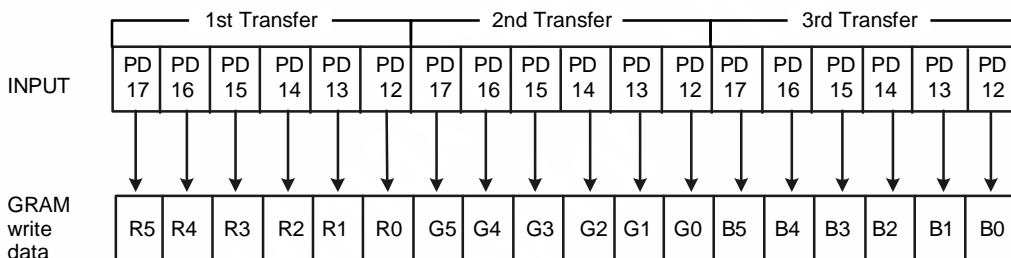


Figure 4. 27 6-bit RGB interface

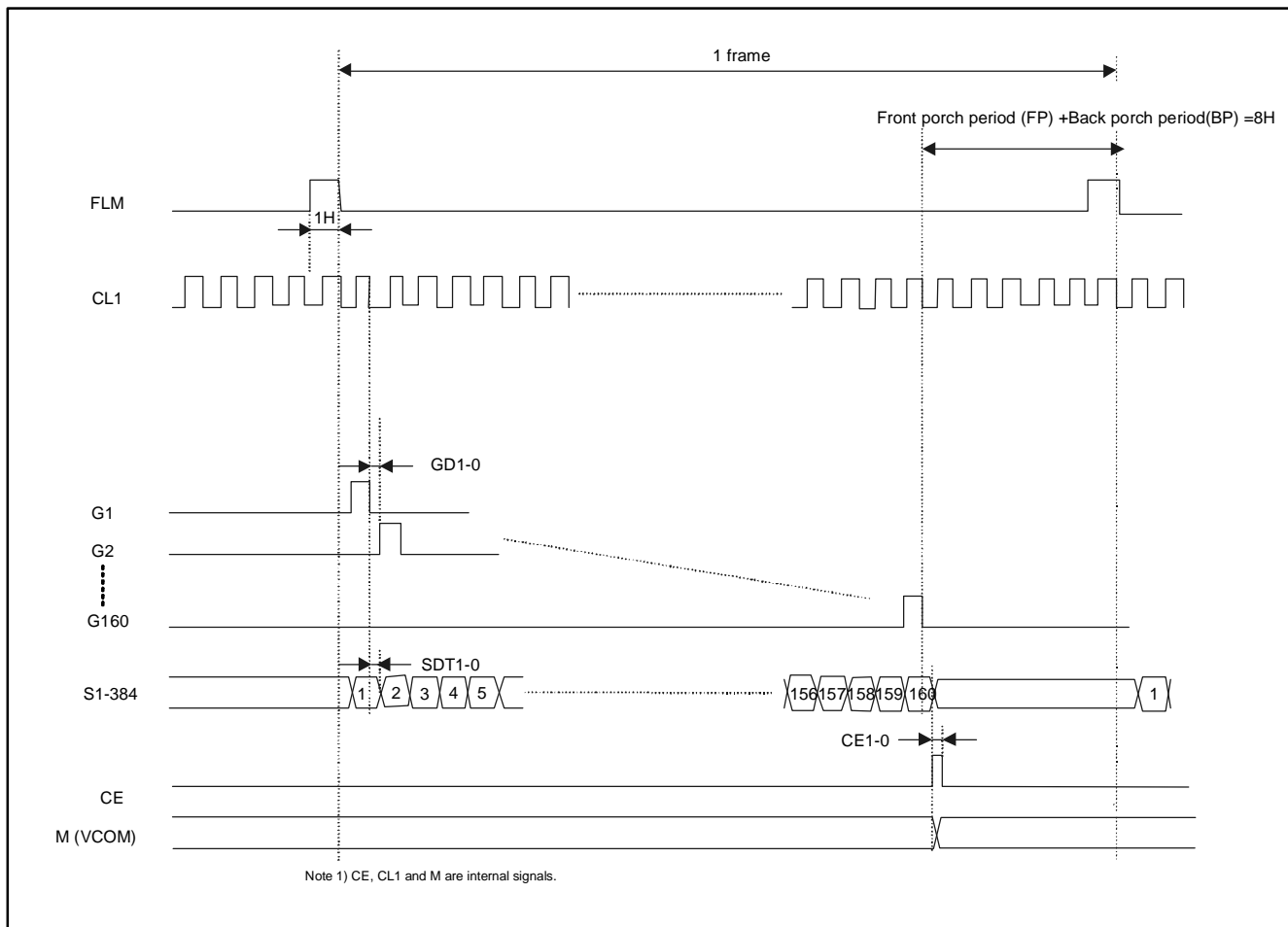
## RAM data write



262,144 colors are available in 6-bit system interface.

Figure 4. 28 Data format for 6-bit interface

The Figure 4.29 and Figure 4.30 is the timing relationship of system interface and RGB interface.



**Figure 4. 29 Timing Relationship of System Interface Mode**



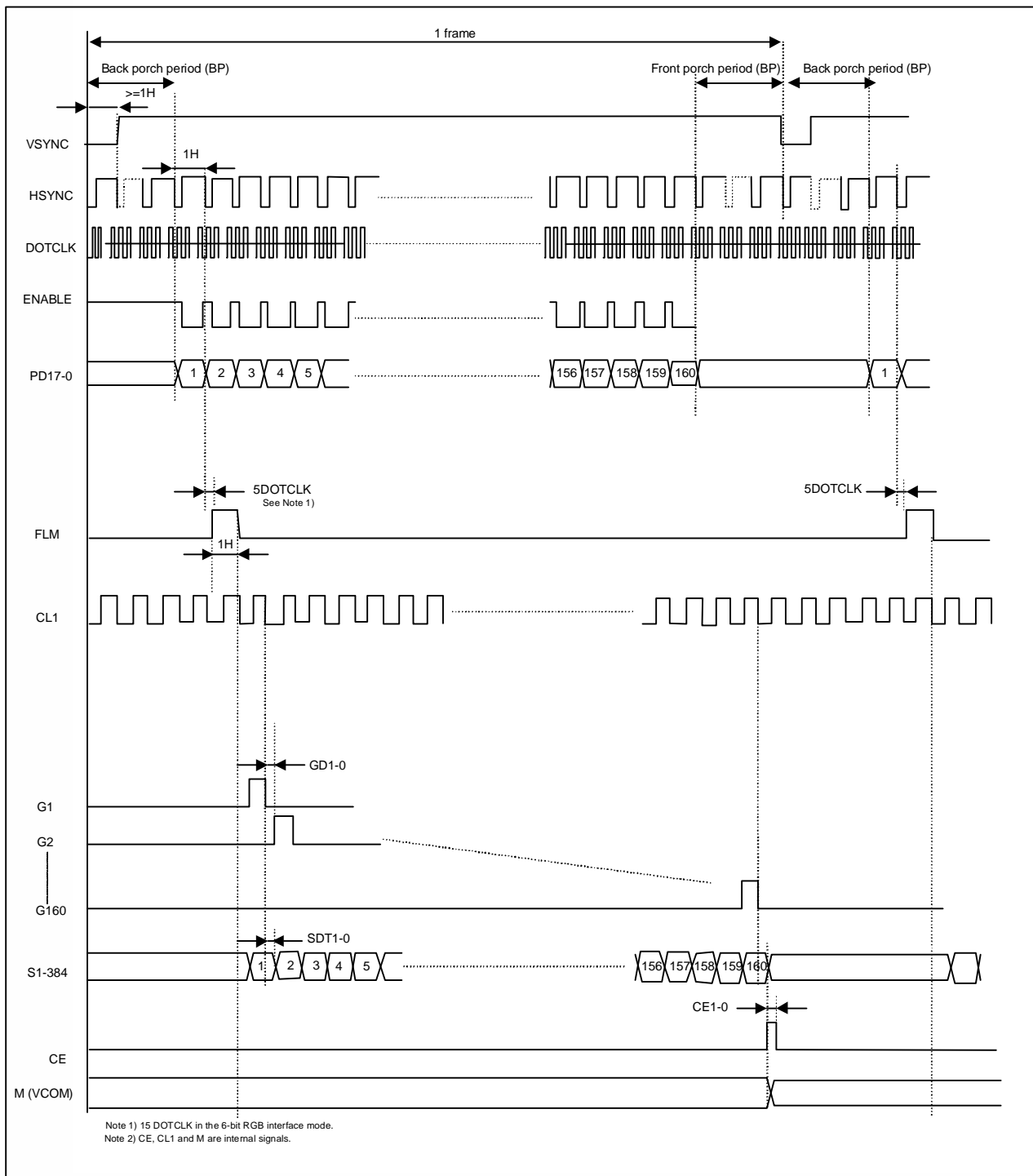


Figure 4. 30 Timing Relationship of RGB Interface Mode

## 5. Function Description

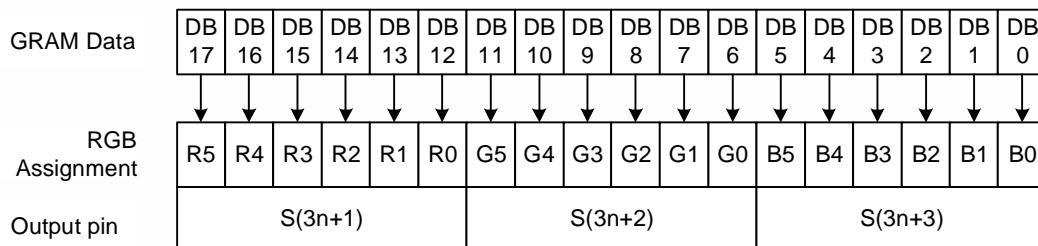
### 5.1 Graphics RAM

The HX8345-A have an internal graphics RAM that stores 46,080 bytes bit-pattern data, where one pixel is expressed by 18 bits. The GRAM address map is listed as follow:

S/G pins		S1	S2	S3	S4	S5	S6	S7	S8	S9	-----	S373	S374	S375	S376	S377	S378	S379	S380	S381	S382	S383	S384
GS=1	GS=0	DB---DB 17 ---0		DB---DB 17 ---0		DB---DB 17 ---0		DB---DB 17 ---0		DB---DB 17 ---0		DB---DB 17 ---0		DB---DB 17 ---0		DB---DB 17 ---0		DB---DB 17 ---0		DB---DB 17 ---0		DB---DB 17 ---0	
G160	G1	0000H		0001H		0002H		-----		007CH		007DH		007EH		007FH							
G159	G2	0100H		0101H		0102H		-----		017CH		017DH		017EH		017FH							
G158	G3	0200H		0201H		0202H		-----		027CH		027DH		027EH		027FH							
G157	G4	0300H		0301H		0302H		-----		037CH		037DH		037EH		037FH							
G156	G5	0400H		0401H		0402H		-----		047CH		047DH		047EH		047FH							
G155	G6	0500H		0501H		0502H		-----		057CH		057DH		057EH		057FH							
G154	G7	0600H		0601H		0602H		-----		067CH		067DH		067EH		067FH							
G153	G8	0700H		0701H		0702H		-----		077CH		077DH		077EH		077FH							
G152	G9	0800H		0801H		0802H		-----		087CH		087DH		087EH		087FH							
G151	G10	0900H		0901H		0902H		-----		097CH		097DH		097EH		097FH							
G150	G11	0A00H		0A01H		0A02H		-----		0A7CH		0A7DH		0A7EH		0A7FH							
G149	G12	0B00H		0B01H		0B02H		-----		0B7CH		0B7DH		0B7EH		0B7FH							
G148	G13	0C00H		0C01H		0C02H		-----		0C7CH		0C7DH		0C7EH		0C7FH							
G147	G14	0D00H		0D01H		0D02H		-----		0D7CH		0D7DH		0D7EH		0D7FH							
G146	G15	0E00H		0E01H		0E02H		-----		0E7CH		0E7DH		0E7EH		0E7FH							
---	---	---		---		---		-----		---		---		---		---		---		---		---	
G10	G151	9600H		9601H		9602H		-----		967CH		967DH		967EH		967FH							
G9	G152	9700H		9701H		9702H		-----		977CH		977DH		977EH		977FH							
G8	G153	9800H		9801H		9802H		-----		987CH		987DH		987EH		987FH							
G7	G154	9900H		9901H		9902H		-----		997CH		997DH		997EH		997FH							
G6	G155	9A00H		9A01H		9A02H		-----		9A7CH		9A7DH		9A7EH		9A7FH							
G5	G156	9B00H		9B01H		9B02H		-----		9B7CH		9B7DH		9B7EH		9B7FH							
G4	G157	9C00H		9C01H		9C02H		-----		9C7CH		9C7DH		9C7EH		9C7FH							
G3	G158	9D00H		9D01H		9D02H		-----		9D7CH		9D7DH		9D7EH		9D7FH							
G2	G159	9E00H		9E01H		9E02H		-----		9E7CH		9E7DH		9E7EH		9E7FH							
G1	G160	9F00H		9F01H		9F02H		-----		9F7CH		9F7DH		9F7EH		9F7FH							

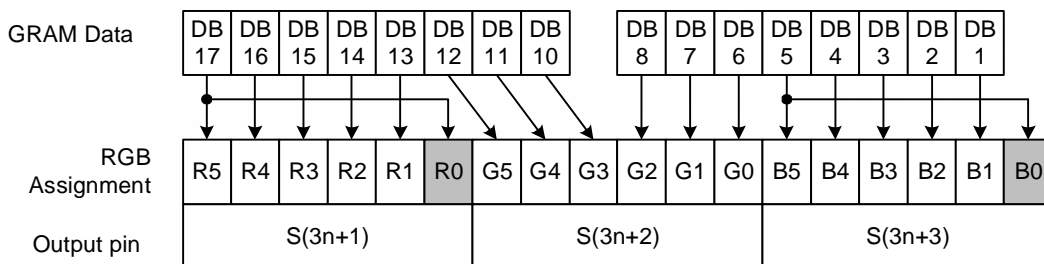
Table 5. 1 GRAM address and display panel position (SS = "0")

## 80-System/68-System 18-bit bus Interface



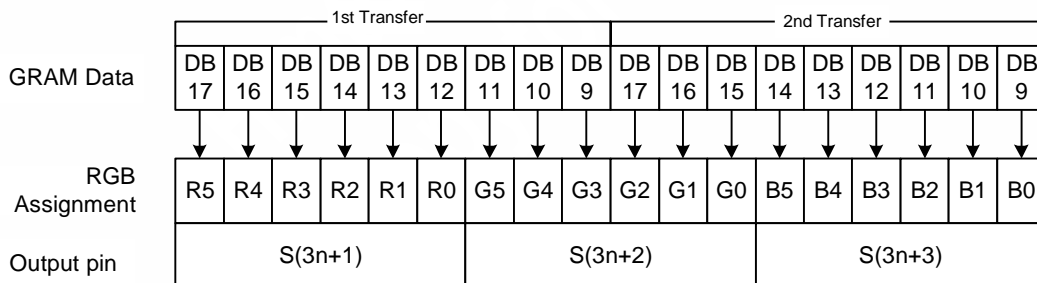
Note: n = lower eight bits of address (0 to 127)

## 80-System/68-System 16-bit bus Interface



Note: n = lower eight bits of address (0 to 127)

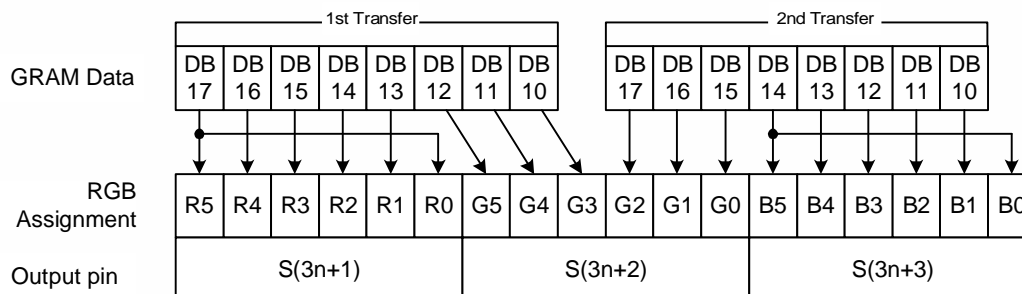
## 80-System/68-System 9-bit bus Interface



Note: n = lower eight bits of address (0 to 127)

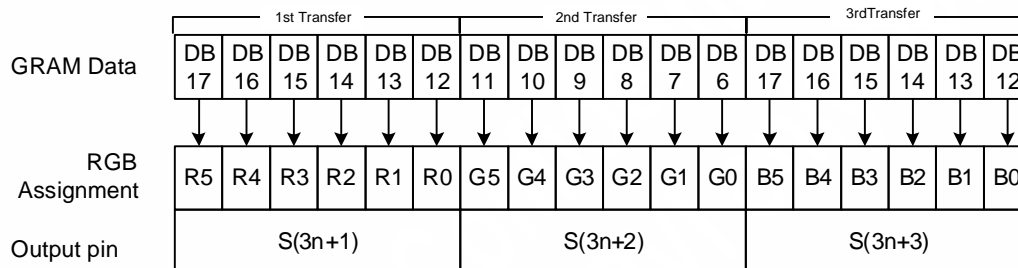
Figure 5. 1 GRAM data and display data of 18-/16-9- bit system interface (SS = "0", BGR = "0")

## 80-System/68-System 8-bit bus Interface (2 transfers/pixel)



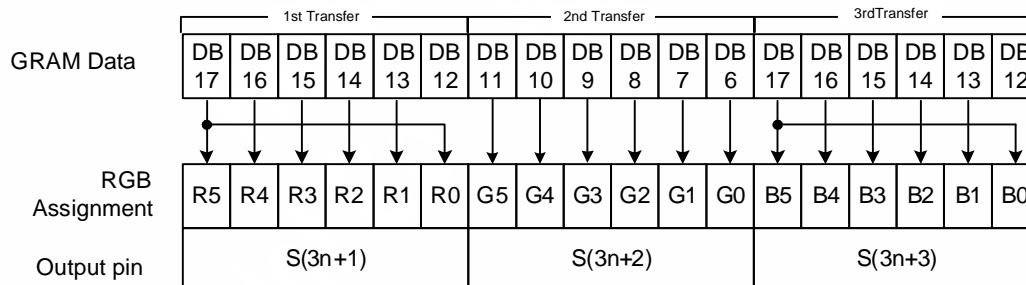
Note: n = lower eight bits of address (0 to 127)

## 80-System/68-System 8-bit Interface (3 transfers, 262k colors: TRI=1, DFM1-0=10)



Note: n = lower eight bits of address (0 to 127)

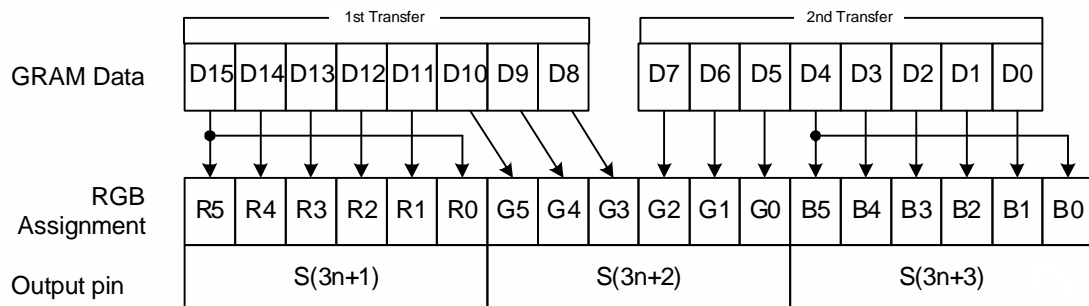
## 80-System/68-System 8-bit Interface (3 transfers, 65k colors: TRI=1, DFM1-0=11)



Note: n = lower eight bits of address (0 to 127)

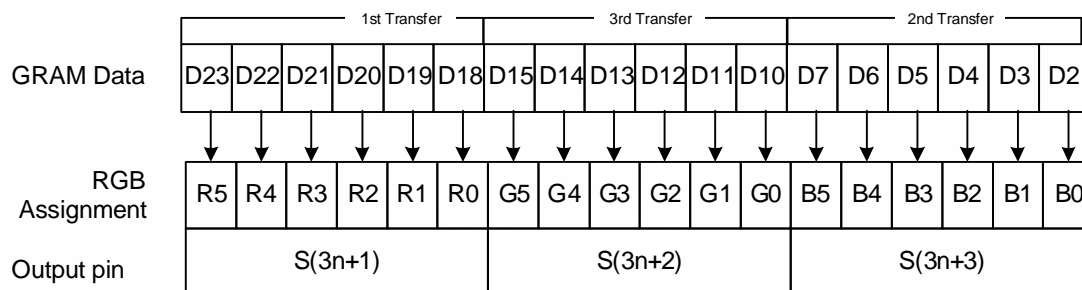
Figure 5. 2 GRAM data and display data of 8-bit system interface (SS = "0", BGR = "0")

## Serial Data Transfer Interface (2 transfers/65k colors: TRI = 0)



Note: n = lower eight bits of address(0 to 127)

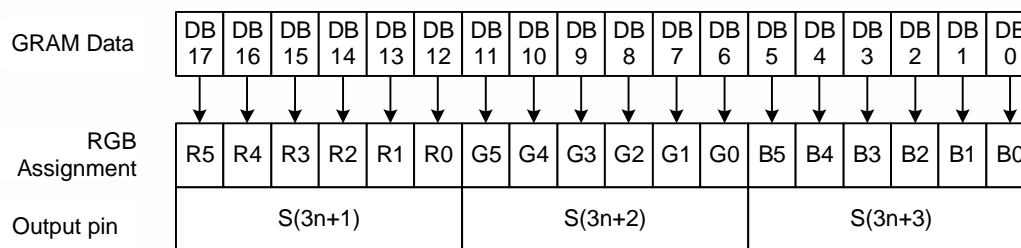
## Serial Data Transfer Interface (3 transfers/262k colors: TRI = 1, DFM1-0=10)



Note: n = lower eight bits of address(0 to 127)

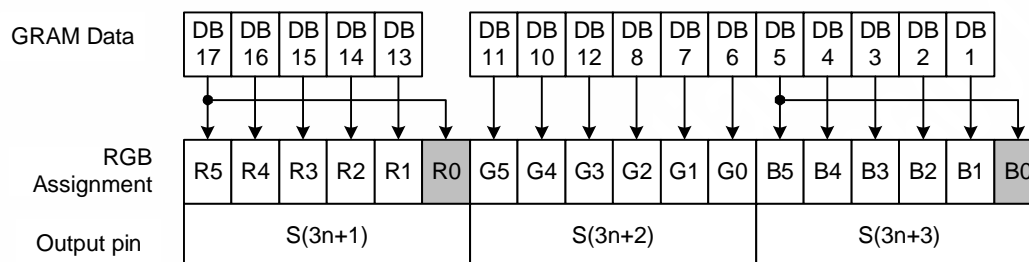
**Figure 5. 3 GRAM data and display data of Serial Data Transfer interface (SS = "0", BGR = "0")**

## 18-Bit RGB Interface



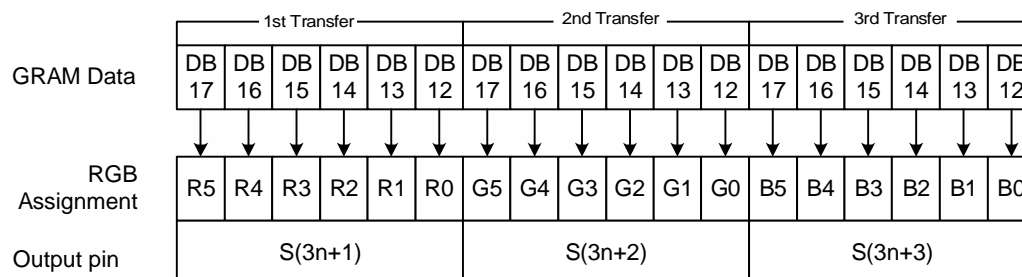
Note: n = lower eight bits of address (0 to 127)

## 16-Bit RGB Interface



Note: n = lower eight bits of address (0 to 127)

## 6-Bit RGB Interface



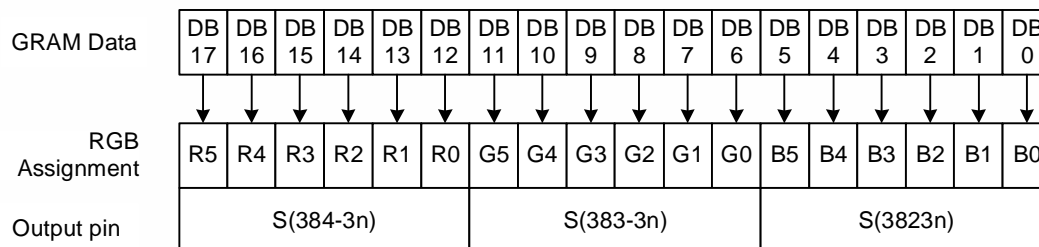
Note: n = lower eight bits of address (0 to 127)

Figure 5. 4 GRAM data and display data: RGB interface (SS = "0", BGR = "0")

S/G pins		S1	S2	S3	S4	S5	S6	S7	S8	S9	S10	S11	S12		S376	S377	S378	S379	S380	S381	S382	S383	S384
GS=0	GS=1	DB---DB 17 ---0		DB---DB 17 ---0		DB---DB 17 ---0		DB---DB 17 ---0		DB---DB 17 ---0		DB---DB 17 ---0			DB---DB 17 ---0		DB---DB 17 ---0		DB---DB 17 ---0		DB---DB 17 ---0		
G1	G160	007FH		007EH		007DH		007CH							0002H		0001H		0000H				
G2	G159	017FH		017EH		017DH		017CH							0102H		0101H		0100H				
G3	G158	027FH		027EH		027DH		027CH							0202H		0201H		0200H				
G4	G157	037FH		037EH		037DH		037CH							0302H		0301H		0300H				
G5	G156	047FH		047EH		047DH		047CH							0402H		0401H		0400H				
G6	G155	057FH		057EH		057DH		057CH							0502H		0501H		0500H				
G7	G154	067FH		067EH		067DH		067CH							0602H		0601H		0600H				
G8	G153	077FH		077EH		077DH		077CH							0702H		0701H		0700H				
G9	G152	087FH		087EH		087DH		087CH							0802H		0801H		0800H				
G10	G151	097FH		097EH		097DH		097CH							0902H		0901H		0900H				
G11	G150	0A7FH		0A7EH		0A7DH		0A7CH							0A02H		0A01H		0A00H				
G12	G149	0B7FH		0B7EH		0B7DH		0B7CH							0B02H		0B01H		0B00H				
G13	G148	0C7FH		0C7EH		0C7DH		0C7CH							0C02H		0C01H		0C00H				
G14	G147	0D7FH		0D7EH		0D7DH		0D7CH							0D02H		0D01H		0D00H				
G149	G12	947FH		947EH		947DH		947CH							9402H		9401H		9400H				
G150	G11	957FH		957EH		957DH		957CH							9502H		9501H		9500H				
G151	G10	967FH		967EH		967DH		967CH							9602H		9601H		9600H				
G152	G9	977FH		977EH		977DH		977CH							9702H		9701H		9700H				
G153	G8	987FH		987EH		987DH		987CH							9802H		9801H		9800H				
G154	G7	997FH		997EH		997DH		997CH							9902H		9901H		9900H				
G155	G6	9A7FH		9A7EH		9A7DH		9A7CH							9A02H		9A01H		9A00H				
G156	G5	9B7FH		9B7EH		9B7DH		9B7CH							9B02H		9B01H		9B00H				
G157	G4	9C7FH		9C7EH		9C7DH		9C7CH							9C02H		9C01H		9C00H				
G158	G3	9D7FH		9D7EH		9D7DH		9D7CH							9D02H		9D01H		9D00H				
G159	G2	9E7FH		9E7EH		9E7DH		9E7CH							9E02H		9E01H		9E00H				
G160	G1	9F7FH		9F7EH		9F7DH		9F7CH							9F02H		9F01H		9F00H				

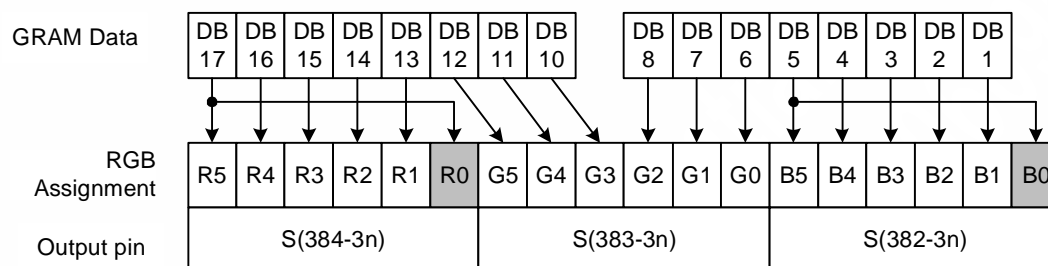
Table 5. 2 GRAM address and display panel position (SS = "1")

## 80-System 18-bit bus Interface



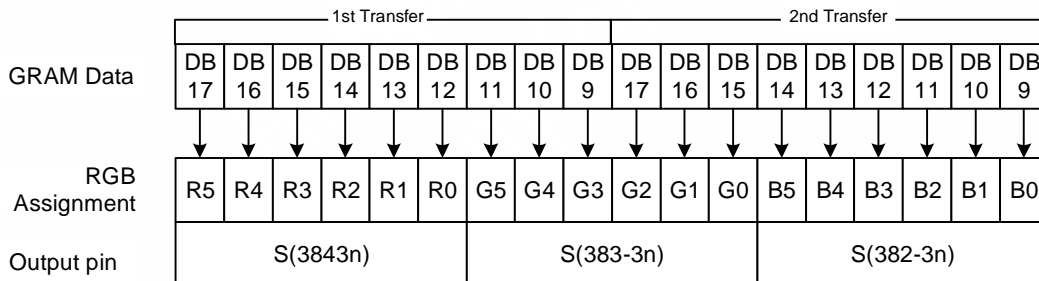
Note: n = lower eight bits of address (0 to 127)

## 80-System 16-bit bus Interface



Note: n = lower eight bits of address (0 to 127)

## 80-System 9-bit bus Interface

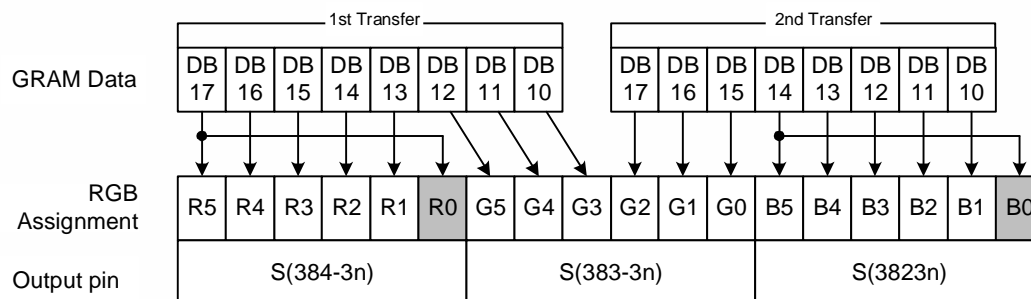


Note: n = lower eight bits of address (0 to 127)

Figure 5. 5 GRAM data and display data of 18-/16-/9- bit system interface (SS = "1", BGR = "1")

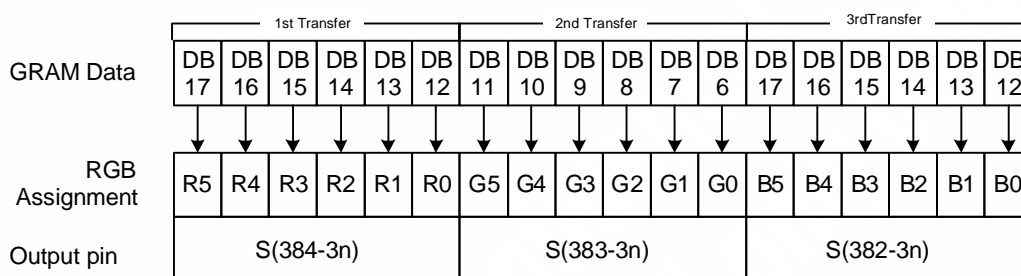


**80-System 8-bit bus Interface/ Serial Data Transfer Interface (2 transfers/pixel)**



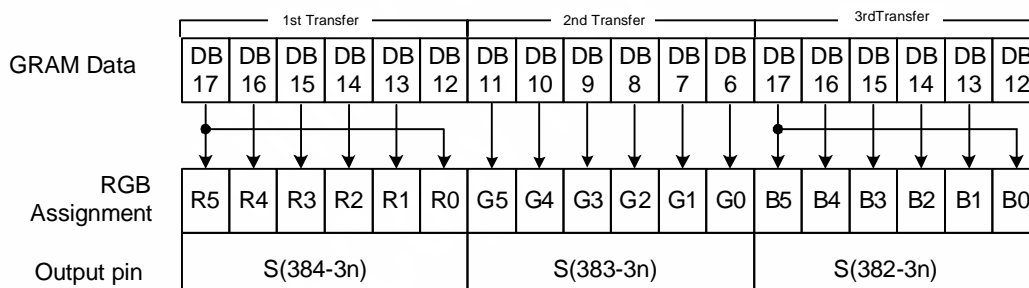
Note: n = lower eight bits of address (0 to 127)

**80-System/68-System 8-bit Interface (3 transfers, 262k colors: TRI=1, DFM1-0=10)**



Note: n = lower eight bits of address(0 to 127)

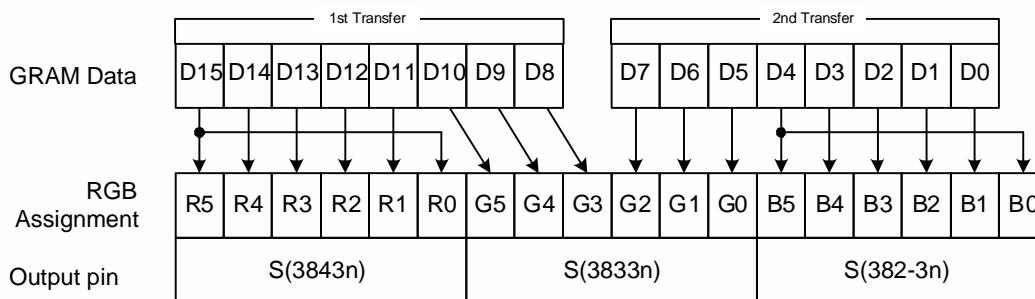
**80-System/68-System 8-bit Interface (3 transfers, 65k colors: TRI=1, DFM1-0=11)**



Note: n = lower eight bits of address(0 to 127)

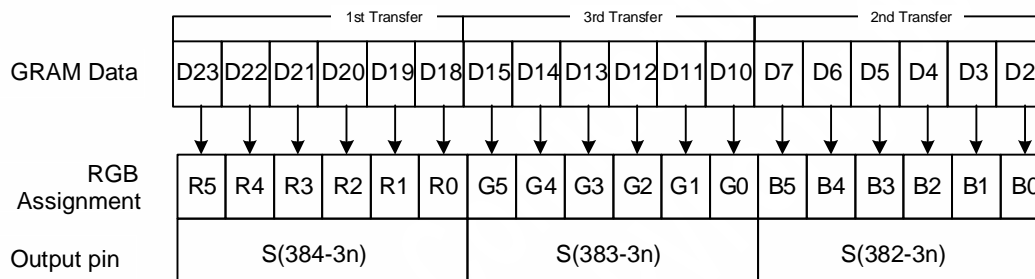
**Figure 5. 6 GRAM data and display data of 8-bit system interface (SS = "1", BGR = "1")**

## Serial Data Transfer Interface (2 transfers/65k colors: TRI = 0)



Note: n = lower eight bits of address(0 to 127)

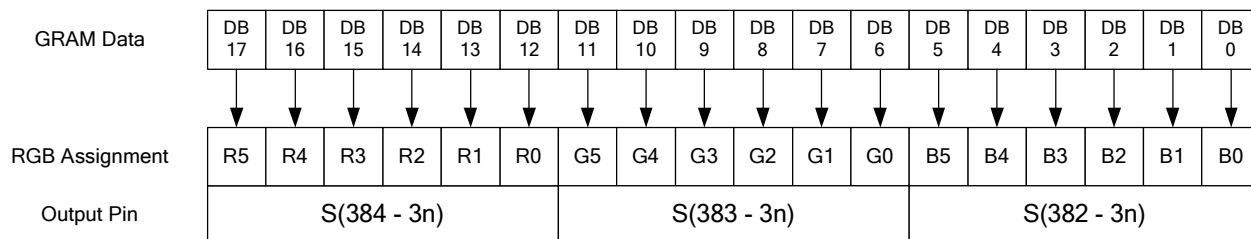
## Serial Data Transfer Interface (3 transfers/262k colors: TRI = 1, DFM1-0=10)



Note: n = lower eight bits of address(0 to 127)

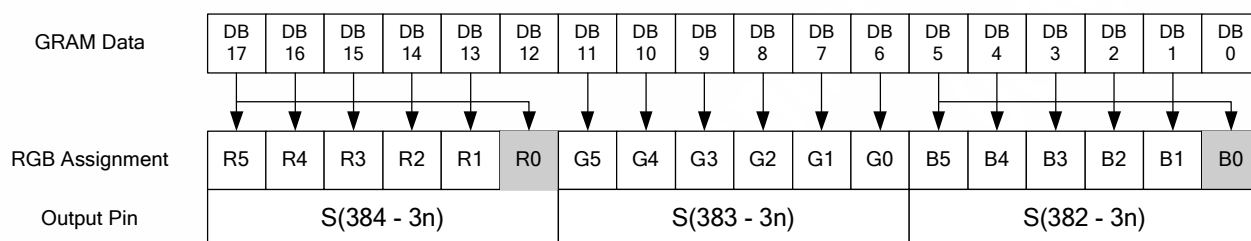
**Figure 5. 7 GRAM data and display data of Serial Data transfer interface (SS = "1", BGR = "1")**

## 18-bit Interface



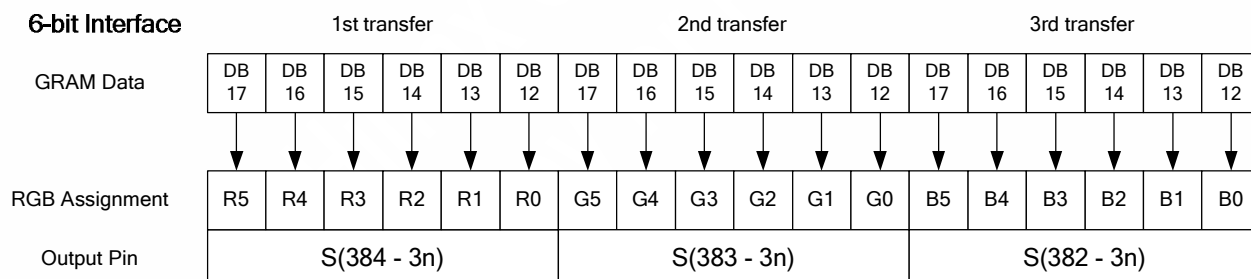
Note: n = lower 8 bits of address (0 to 127)

## 16-bit Interface



Note: n = lower 8 bits of address (0 to 127)

## 6-bit Interface



Note: n = lower 8 bits of address (0 to 127)

Figure 5. 8 GRAM data and display data: RGB interface (SS = "1", BGR = "1")

### 5.1.1 Window Address Function

The HX8345-A contains a 16-bit bus address counter (AC) which assigns address for writing pixel data to GRAM. The most eight bits of AC are express Y address (line address) and the lower eight bits of AC are express X address (pixel address). Every time when a pixel data is written into the GRAM, the X address or Y address of AC will be automatically increased by 1 (or decreased by 1), which is decided by the register (AM bit and I/D bits) setting. However, the AC will be not updated after reading from GRAM.

To simplify the address control of GRAM access, the window address function allows for writing data only to a window area of GRAM specified by registers. After data being written to the GRAM, the AC will be increased or decreased within setting window address-range which is specified by the horizontal address register (start: HSA7-0, end: HEA7-0) or the vertical address register (start: VSA7-0, end: VEA7-0). Therefore, the data can be written consecutively without thinking a data wrap by those bit function. The address setting of window and GRAM are listed as following:

**The window addresses setting range:**

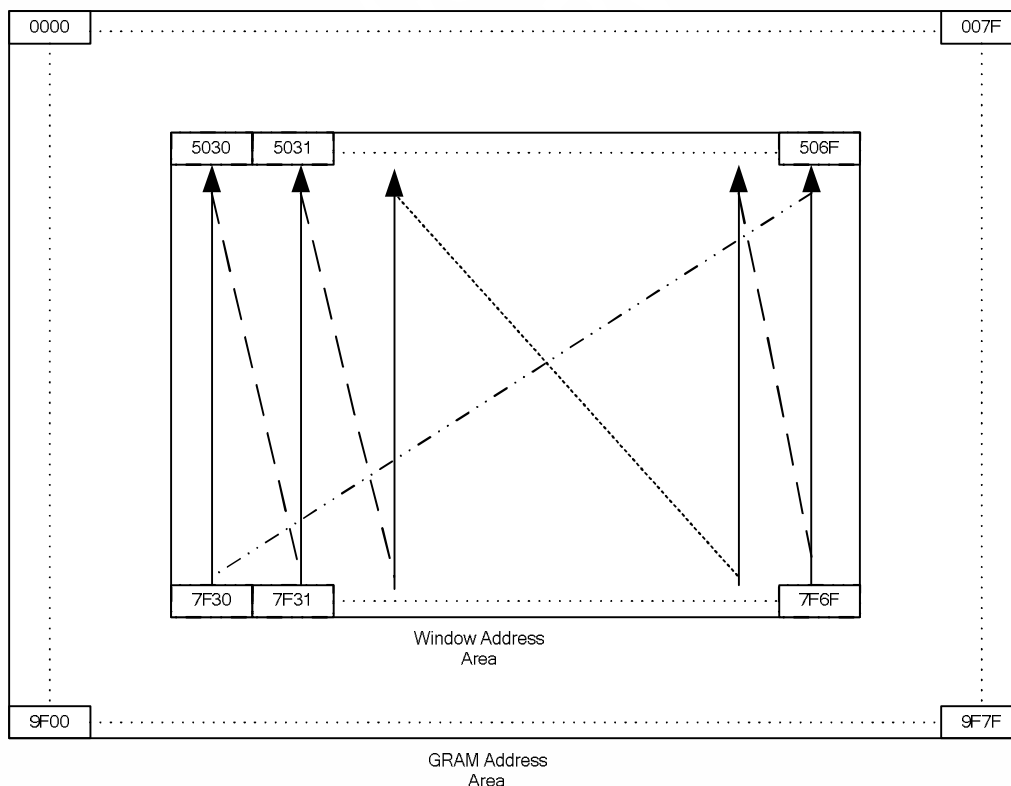
00H" HSA7-0" HEA7-0" 7FH

00H" VSA7-0" VEA7-0" 9FH

**GRAM address setting range:**

HSA7-0" AD7-0" HEA7-0

VSA7-0" AD15-8" VEA7-0



Registers setting in this example:

HSA7-0=30, HSE7-0=6F, VSA7-0=50, VEA7-0=7F, AM=1, ID1-0=00

**Figure 5. 9 An Example of Window Address Function**

## 5.2 Graphics Operation Function

### Write-data Mask function (WM)

The write-data mask function executes the operation of writing the corresponding bits to GRAM when the corresponding bits of the write data mask register (WM17-0) are given "0" and out of writing the corresponding bits of GRAM when the corresponding bits of the write data mask register (WM17-0) are given "1" contrary. Furthermore, the data sent from microcomputer are expanded into 18 bits internally in the 8/16-bit bus system interface, and 16-bit bus RGB interface. But in 18-bit bus system or RGB interface, data are not expanded.

When executes the write-data mask function, the GRAM data not overwritten but retained. This function is usually used when only corresponding bits of one specific pixel are rewritten or a designated display color is changed separately.

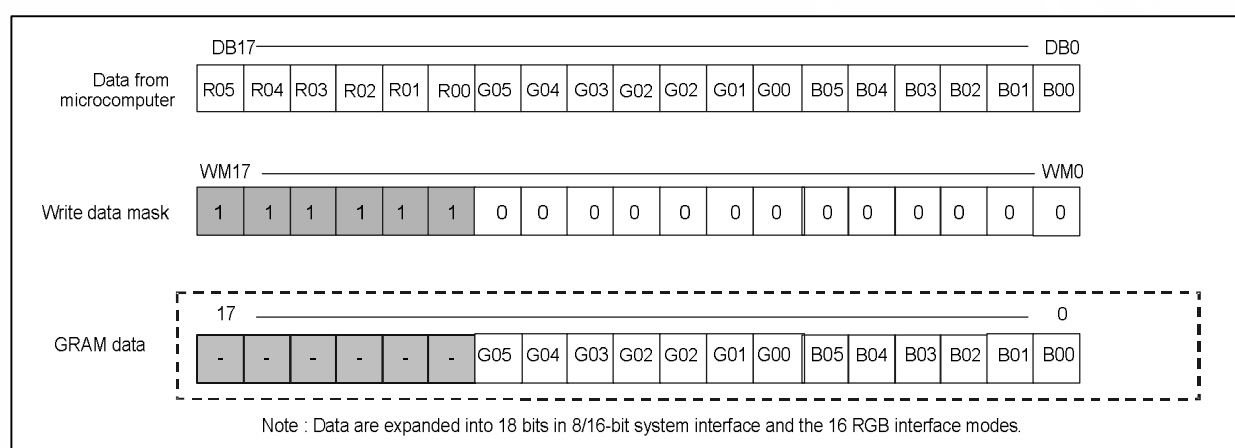


Figure 5. 10 Write data mask function

### Logical Operation function (LG)

Logical operation when access the GRAM. The functions of the LG2-0 are:

- 000: replacement
- 001: OR operation
- 010: AND operation
- 011: XOR operation
- 100: replacement with matched read
- 101: replacement with unmatched read
- 110: replacement with matched write
- 111: replacement with unmatched write

### Compare function (CP)

When LG2-0 is set to 100 or 101, match condition is depending on the CP and GRAM.

When LG2-0 is set to 110 or 111, match condition is depending on the CP and writing data.

## 5.3 Display Function

### 5.3.1 Scan Mode Setting

The HX8345-A can set SM and GS bits to determine the pin assignment of gate. The combination of SM and GS settings allows changing the shift direction of gate outputs by connecting LCD panel with the HX8345-A.

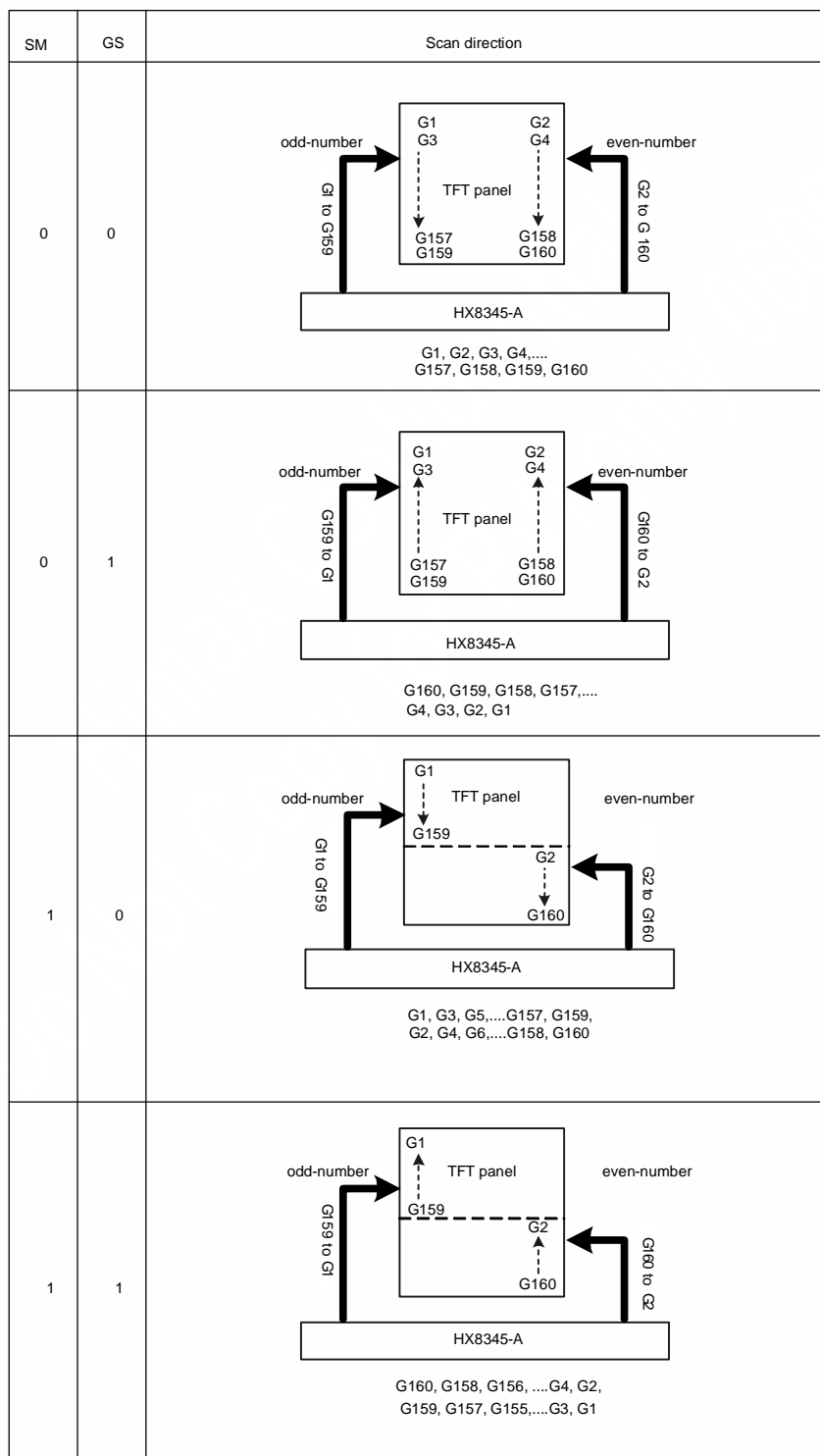
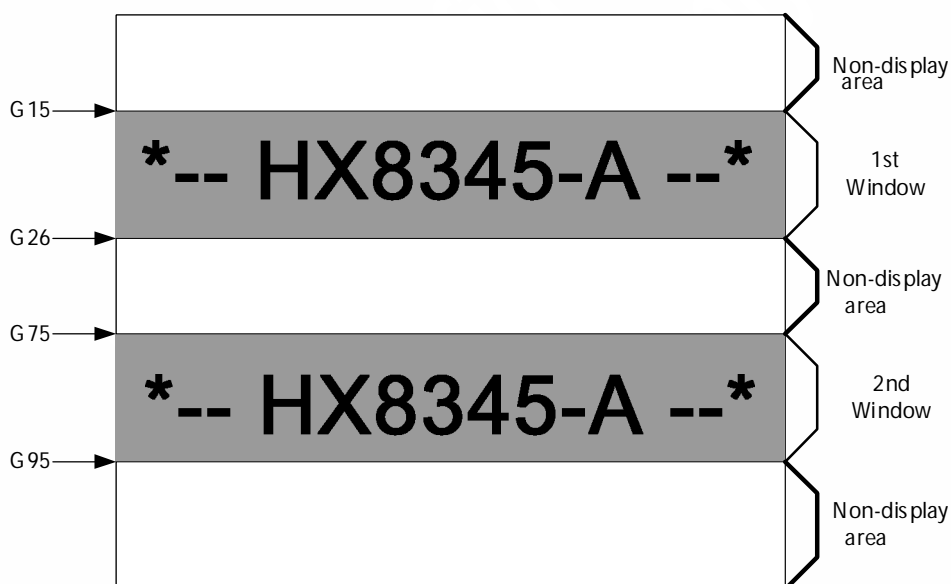


Figure 5. 11 SCAN Mode Setting

### 5.3.2 Partial Screen Display

The HX8345-A has one or two screens driving functions. The position of display screen register (R14h and R15h) can display at any position of the whole screen. The numbers of display lines that display on the first and second windows must be less than total LCD-driving lines setting (NL4...0). The rest display area in the screen should be white display if the type of LCD is normally white and should be black display if the type of LCD is normally black. Therefore, the partial display can reduce the power consumption.

As the below, the first window start line from the SS1(7...0) and end line at SE1(7...0), that are specified by the 1st Display Window Driving Position Register(R14h). The second window start line from SS2(7...0) and end line at SE2(7...0), that are specified by 2nd Display Window Driving Position Register(R15h). And the second display window is availed when the SPT bit is set to 1. The number of the total selection driving lines included the 1st and 2nd display window must be equal to or less than the LCD Drive Line(NL).



Number of Screen Line : NL(4-0) = "10011" ( 160 lines)  
 1st Screen Setting : SS1(7-0) = "0E"h , SE1(7-0) = "19"h  
 2nd Screen Setting : SS2( 7-0) = "4A"h , SE2(7-0) = "5E" h , SPT =1

**Figure 5. 12 Partial Screen Display Example in 2-Window Driving**

The conditions as following must be contented when setting the start line SS1(7..0) and end line SE1(7..0) of the 1st display window at register (R14h) and the start line SS2(7..0) and end line SE2(7..0) of the 2nd display window at register (R15h).

Note: That incorrect display may occur if the conditions setting are not contented.

**Condition:**  $0 \leq SS1(7-0) \leq SE1(7-0) \leq NL$

Register Settings	Display Operation
$SE1(7..0) - SS1(7..0) + 1 = NL$	Whole-Screen Display The area of SE1(7..0)-SS1(7..0) is normally displayed
$0 < SE1(7..0) - SS1(7..0) + 1 < NL$	Partial screen display The area of SE1(7..0)-SS1(7..0) is normally displayed. The rest area is displayed refer to the output level based on the PT (R07h) setting (non-display area).

**Table 5. 3 Conditions on the One Screen Driving (SPT = 0)**

Note: The SS2(7-0) and SE2(7-0) settings are ignored.

**Condition:**  $0 \leq SS1(7-0) \leq SE1(7-0) < SS2(7-0) \leq SE2(7-0) \leq NL$

Register Settings	Display Operation
$(SE1(7..0) - SS1(7..0) + 1) + (SE2(7..0) - SS2(7..0) + 1) = NL$	Whole-Screen Display The area of (SE27...20) - (SS17...10) is normally displayed
$(SE1(7..0) - SS1(7..0) + 1) + (SE2(7..0) - SS2(7..0) + 1) < NL$	Partial Screen Display The area of SE1(7...0) - SS1(7...0) and SE2(7...0) - SS2(7...0) is normally displayed. The rest area is displayed refer to the output level based on the PT (R07h) setting (non-display area).

**Table 5. 4 Condition on the Two Screen Driving (SPT = 1)**

The driver outputs for non-display area on partial display can be specified. Set the values to match the characteristics for the panel.

PT1	PT0	Source Output in Non-Display Area		VCOM output
		Positive Polarity	Negative Polarity	
0	0	V63	V0	VCOMH VCOML
0	1	V63	V0	VCOMH VCOML
1	0	VSSD	VSSD	VCOMH VCOML
1	1	Hi-Z	Hi-Z	-

**Table 5. 5 Source Output in Non-Display Area in Partial Display**

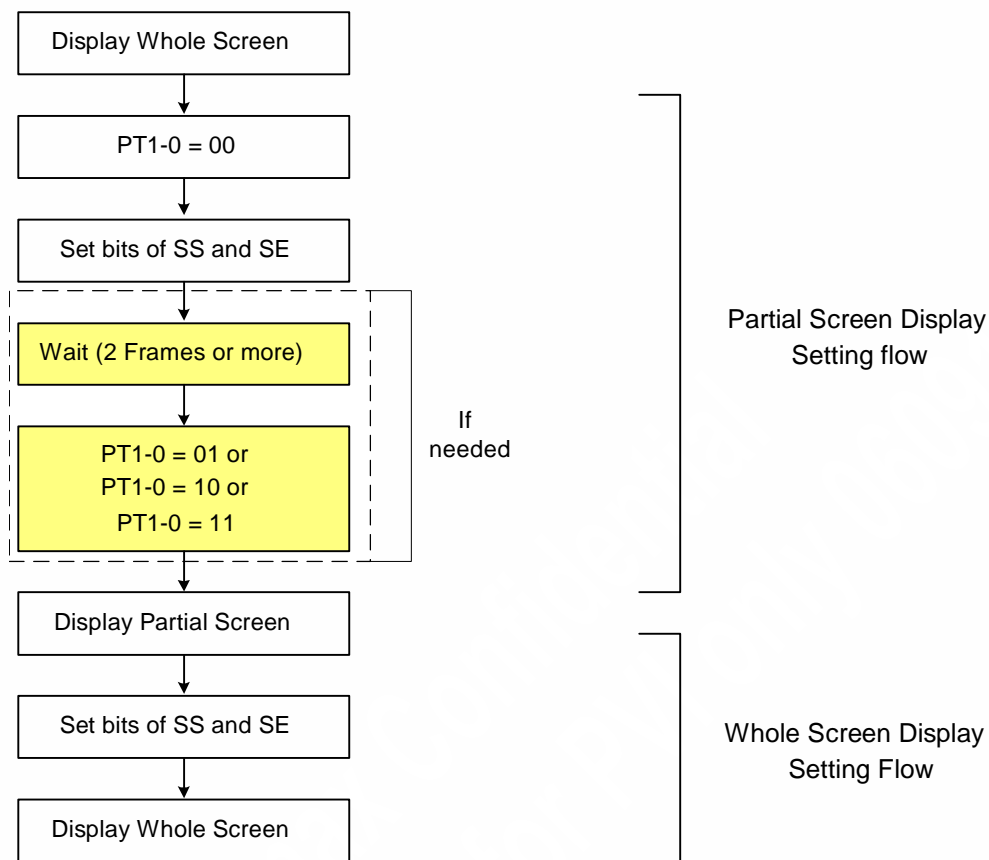
Note: The output on the source lines during the periods of the front and BP and blanking of the partial display is determined by PT1-0.

PTG1	PTG0	Gate outputs in non-display area
0	0	Normal Drive
0	1	Fixed VGL
1	0	Interval scan
1	1	Ignore

**Table 5. 6 Gate Output in Non-Display Area in Partial Display**



Setting of the partial display should follow the flow shown as below



**Figure 5. 13 Partial Display Setting Flow**

### 5.3.3 8-Color Display

The HX8345-A supports an 8-color display mode. The grayscale level to be used is V0 and V63 with R5, G5, B5 decoding, and the other levels (V1-V62) are halted to reduce power consumption. In 8-color display mode, the Gamma-micro-adjustment registers are invalid and only the upper bits of RGB are used for display.

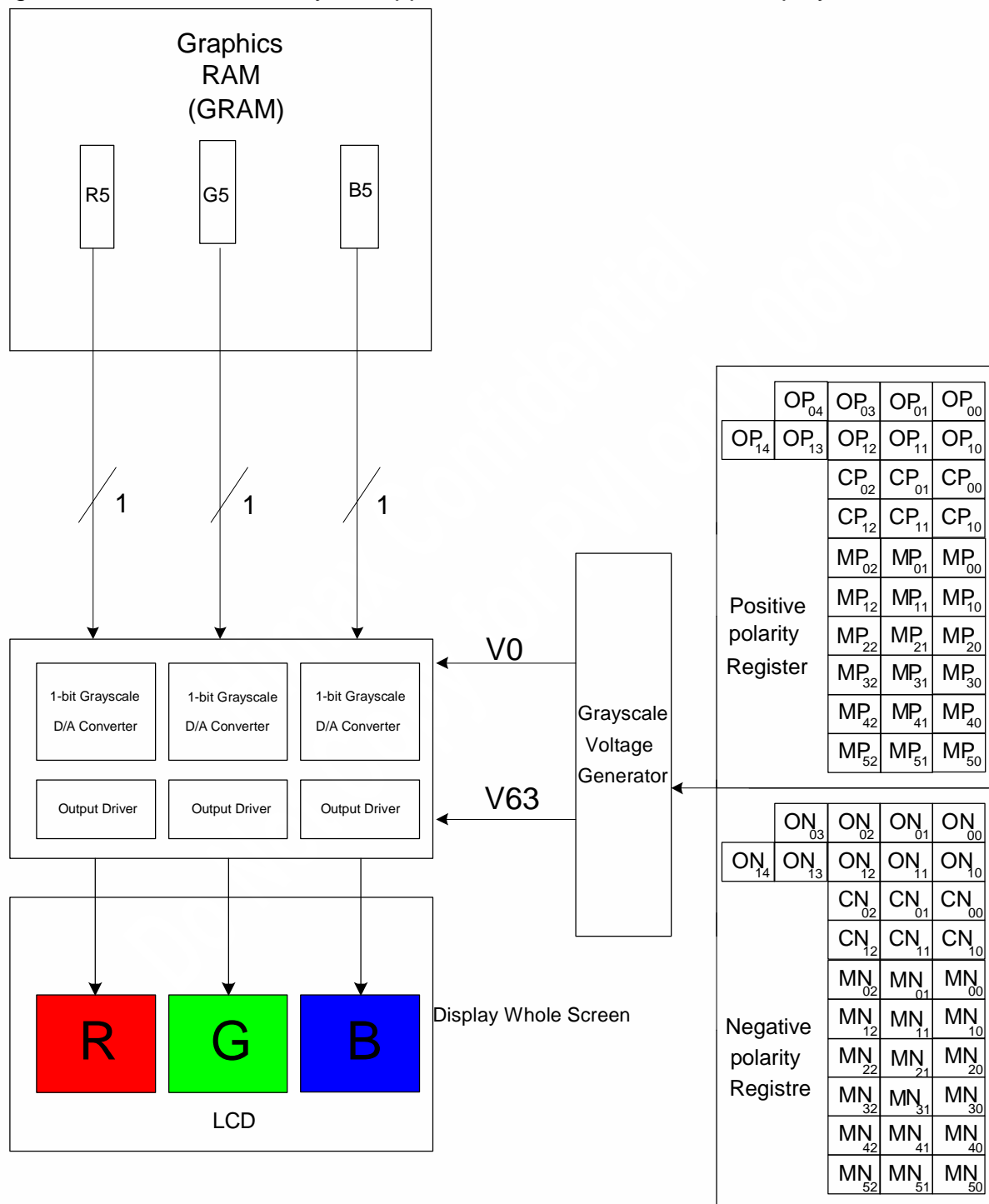


Figure 5. 14 Grayscale Control in 8-Color Mode

The follow figure is the switch sequence between the 262,144-color mode and 8-color mode:

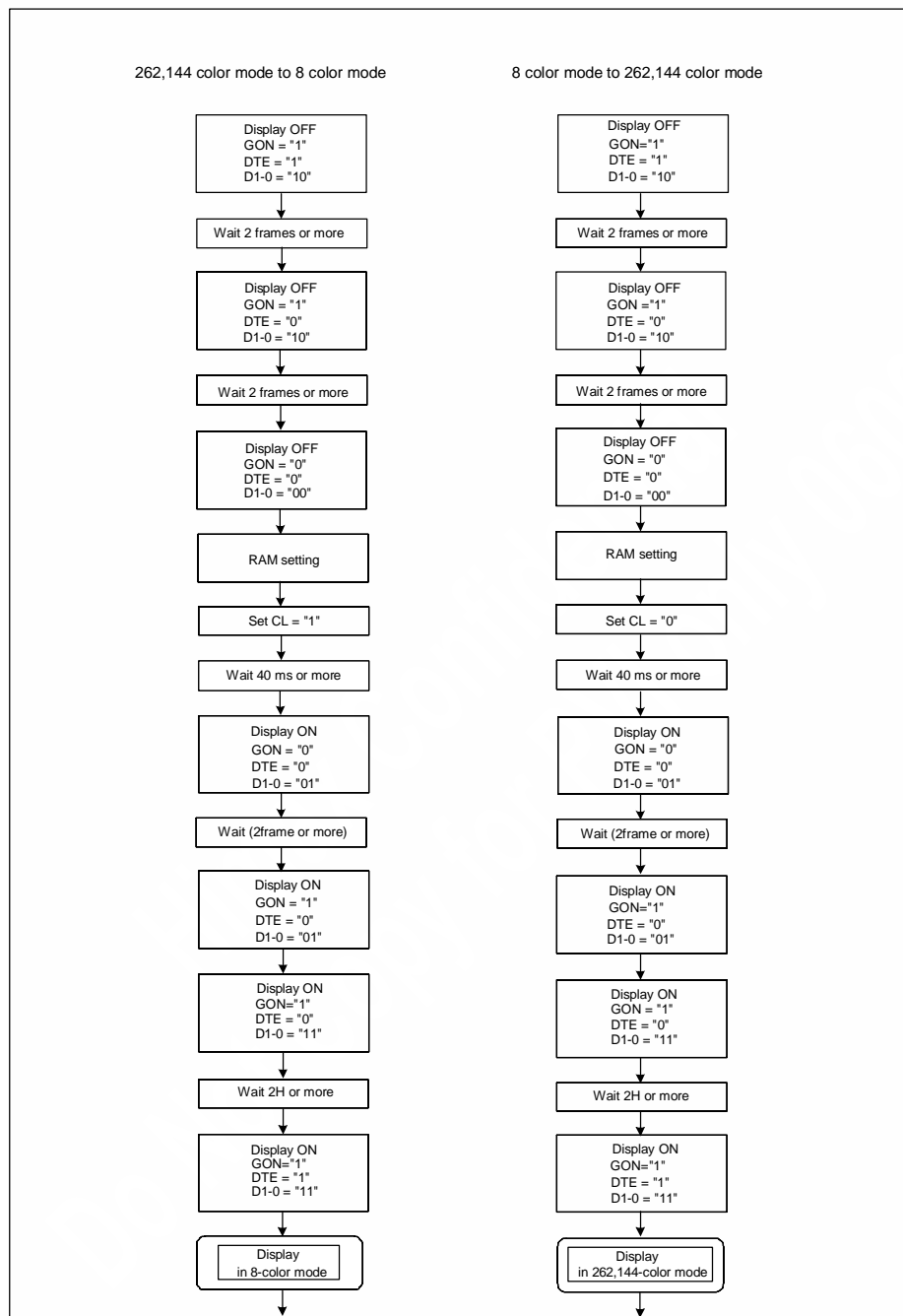
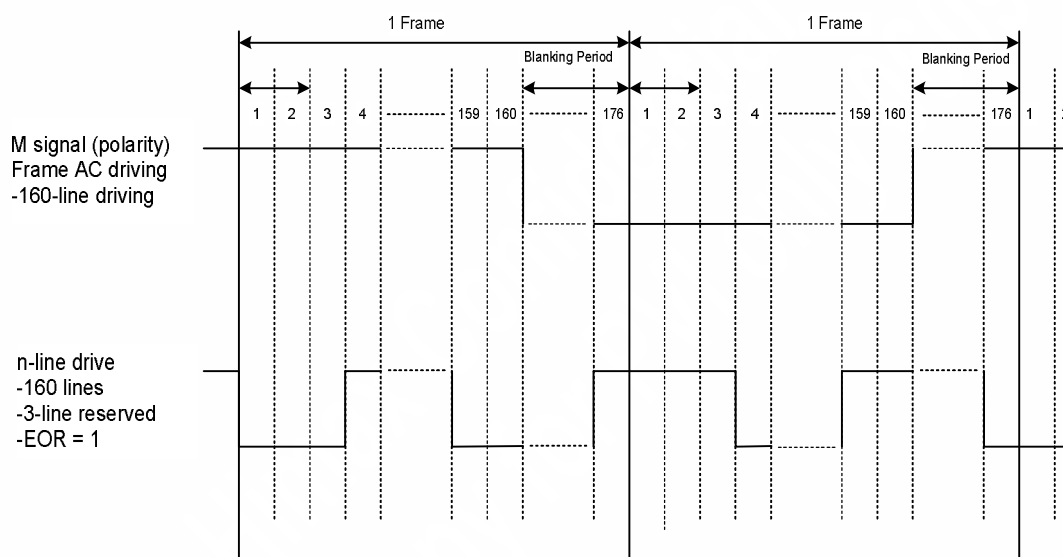


Figure 5. 15 Switch Sequence between 262,144-color Mode and 8-color Mode

### 5.3.4 N-line Inversion LCD Drive

The HX8345-A supports frame inversion and n-line inversion LCD current driving, which n chooses 1~64. The inversion operation is controlled by POL (Polarity of Liquid Crystal) signal which interval is set by NW5-0 bits in R02h register. The HX8345-A internally transfers POL signal for alternating the VCOM voltage and alternates source output voltage according to gamma register with POL signal, which changes the polarity of LCD driving voltage. When a display quality problem occurs, the n-line inversion LCD drive can improve the quality by setting proper n value.

The value of n also represented by the NW bits+1, which represented LCD alternating frequency becomes high when the number of inversion lines were setting a smaller value, hence ,in the LCD cells, the charge or discharge current is increased.



Note : In an n-line driving, EOR should be set to 1 so that DC bias voltage is not applied

Figure 5. 16 N-line Inversion Driving Diagram

### 5.3.5 Interlaced Driving Function

The HX8345-A has a interlaced function that divided one frame into 3 fields to drive the LCD to avoid flicker To confirm the display quality with the actual LCD display then determined the number of fields. As following table, the gate selection where the number of field is 3 (setting FLD1-0 = 11) and as following figure the output waveform when 3 field interlaced driving is performed is shown.

GS = 0					GS = 1				
FLD1-0					FLD1-0				
11					11				
Field	1	2	3		Field	1	2	3	
Gate					Gate				
G1	*				G160	*			
G2		*			G159		*		
G3			*		G158			*	
G4	*				G157	*			
G5		*			:		*		
G6			*		G9			*	
G7	*				G8	*			
G8		*			G7		*		
G9			*		G6			*	
:	:	:	:		G5	:	:	:	
G157					G4				
G158	*				G3	*			
G159		*			G2		*		
G160			*		G1			*	

Table 5. 7 Combined with the GS and FLD Setting

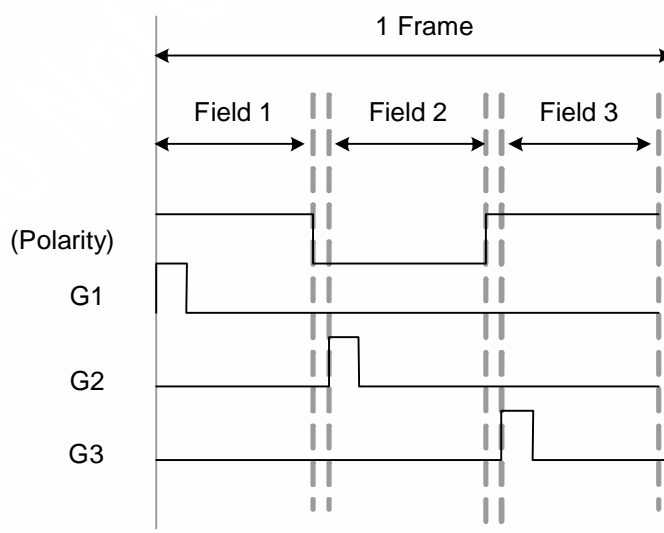


Figure 5. 17 Output Timing for Interlaced Gate Signals (Three-Field is Selected)

### 5.3.6 AC Driving Alternating Timing

LCD must be driven by alternating voltage polarity between liquid crystal layers. The operation of AC drive timing in each type is shown below. The period of AC drive timing is the same as the period of POL signal which is controlled by the value in register R02h (NW).

In frame-inversion AC drive, LCD-driving signal alternates after one frame finishing display and then a FP or back-porch blanking period are inserted. During the blanking period all gate outputs are remain Vgoff. In interlaced drive, LCD-driving signal alternates after one field finishing display and then a blanking period is inserted. The sum of blanking periods in three fields is equal to the sum of BP and FP blanking period set in a frame. For n-line inversion AC drive, LCD-driving signal alternates before every n-line display starts. Back-porch blanking period is inserted before all display operations starting and front-porch blanking period is inserted after the completion of all display operations.

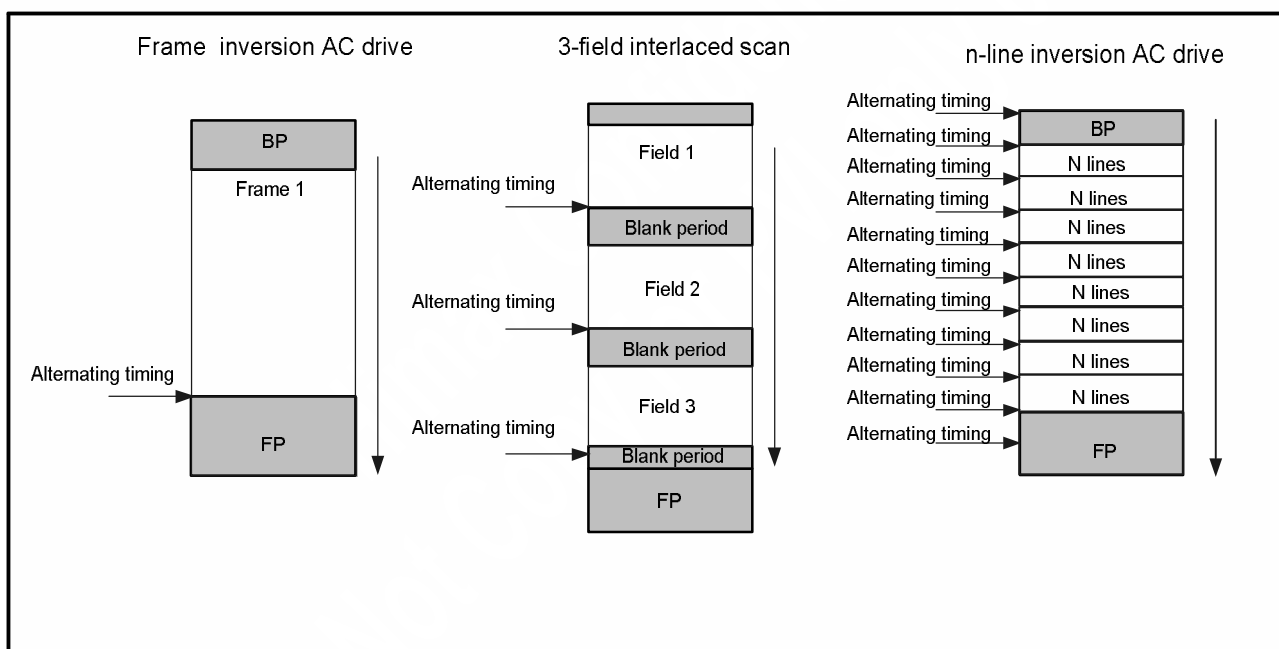


Figure 5. 18 AC Driving Alternating Timing Diagram

## 5.4 Frame-Frequency Adjustment Function

The HX8345-A supports frequency adjustment function of frame frequency stably that can adjust the frame frequency via the register (DIV, RTN bits) setting in R0Bh during the oscillation frequency.

An animation or a static image can be displayed in suitable ways by changing the frame frequency. When a static image is displayed, the frame frequency can be set low and the low-power consumption mode can be entered. When high-speed screen switching (an animated display) is required, the frame frequency can be set higher.

### Relationship between LCD Drive Duty and Frame Frequency

The LCD driving duty and the frame frequency is obtained by the following calculation. The frame frequency can be adjusted in the 1-H line period bit (RTN) and in the operation clock division bit (DIV) by write the instruction to the relative register.

#### Formula for the Frame Frequency

$$\text{Frame frequency} = \frac{f_{\text{osc}}}{\text{RTN} \times \text{DIV} \times (\text{NL} + \text{BP} + \text{FP})} \quad [\text{Hz}]$$

$f_{\text{osc}}$ : RC oscillation frequency  
 RTN bit: Clocks per line  
 DIV bit: Division ratio  
 NL: The number of lines  
 FP: Number of lines for front porch  
 BP: Number of lines for back porch  
 $\text{BP} + \text{FP} \% 16$

### Example Calculation: To set the maximum frame frequency to 60 Hz

Number of drive lines: 152 lines (NL="10010")

1-line period: 16 clock cycles (RTN3-0 = 0000)

Operation clock division ratio: 1 Division

$$f_{\text{osc}} = 60 \text{ Hz} \times (0 + 16) \text{ clock} \times 1 \text{ division} \times (152 + 16) \text{ lines} = 161 \text{ (KHz)}$$

In this case, the R-C oscillation frequency becomes 161 KHz. The external resistance value of the R-C oscillator must be adjusted so that the frequency of internal R-C oscillator is equal to 161 KHz. The display duty can be changed by the partial display with the same frequency setting as above.

## 5.5 -Correction Function

The HX8345-A incorporates gamma adjustment function for the 262,144-color display (64 grayscale for each R, G and B color). Gamma adjustment operation is implemented by deciding the 8 grayscale levels firstly in gamma adjustment control registers to match the LCD panel. Then total 64 grayscale levels are generated in grayscale voltage generator. These registers are available for both polarities.

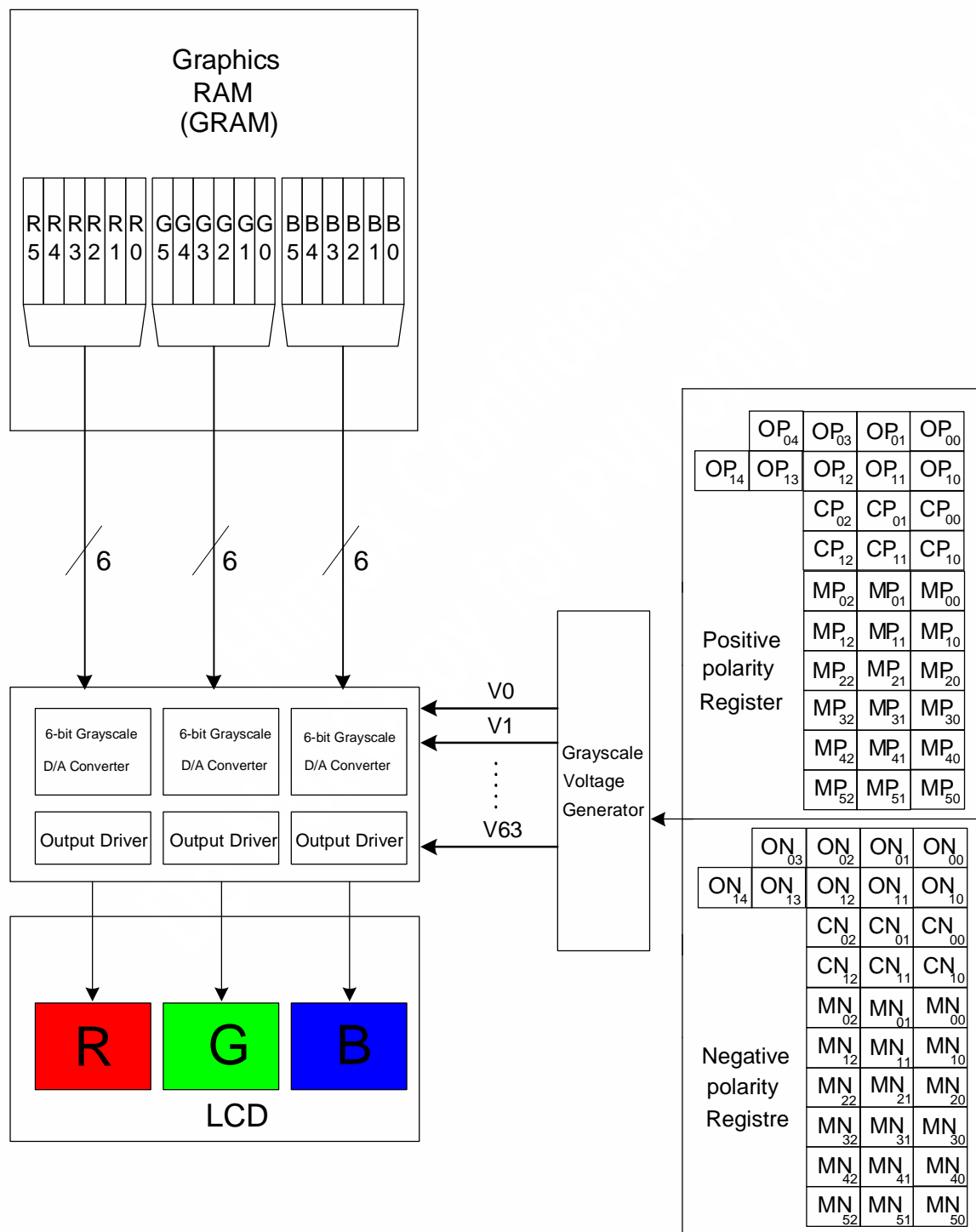


Figure 5. 19 Grayscale Control



## Structure of Grayscale Voltage Generator

Eight reference gamma voltages  $V_{gP/N}(0, 1, 8, 20, 43, 55, 62, 63)$  for positive and negative polarity are specified by the center adjustment, the micro adjustment and the offset adjustment registers firstly. With those eight voltage injected into specified node of grayscale voltage generator, total 64 grayscale voltages ( $V_0$ - $V_{63}$ ) can be generated from grayscale amplifier for LCD panel used.

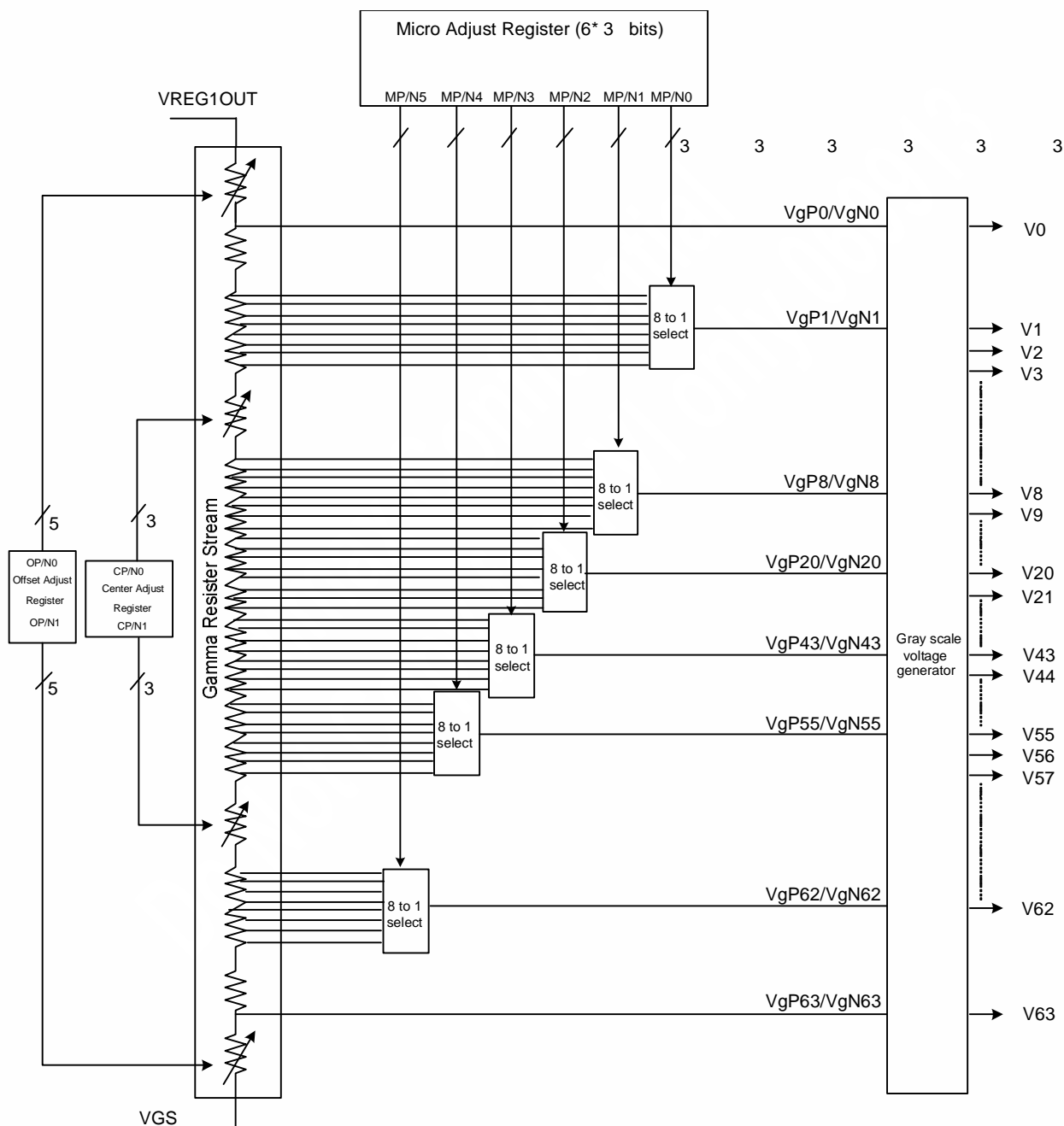


Figure 5. 20 Structure of Grayscale Voltage Generator

## Gamma-Characteristics Adjustment Register

This HX8345-A has register groups for specifying a series grayscale voltage that meets the Gamma-characteristics for the LCD panel used. These registers are divided into two groups, which correspond to the gradient, amplitude, and macro adjustment of the voltage for the grayscale characteristics. The polarity of each register can be specified independently. (R, G, and B are common.)

### (1) Offset adjustment registers 0/1

The offset adjustment variable registers are used to adjust the amplitude of the grayscale voltage. This function is implemented by controlling these variable resistors in the top and bottom of the gamma resistor stream for reference gamma voltage generation. These registers are available for both positive and negative polarities

### (2) Gamma center adjustment registers

The gamma center adjustment registers are used to adjust the reference gamma voltage in the middle level of grayscale without changing the dynamic range. This function is implemented by choosing one input of 8 to 1 selector in the gamma resistor stream for reference gamma voltage generation. These registers are available for both positive and negative polarities.

### (3) Gamma macro adjustment registers

The gamma macro adjustment registers can be used for fine adjustment of the reference gamma voltage. This function is implemented by controlling the 8-to-1 selectors (MP/N0~5), each of which has 8 inputs and generate one reference voltage output (Vg(P/N) 1, 8, 20, 43, 55, 62). These registers are available for both positive and negative polarities.

Register Groups	Positive Polarity	Negative Polarity	Description
Center Adjustment	CP0 2-0	CN0 2-0	Variable resistor (VRCP/N0) for center adjustment
	CP1 2-0	CN1 2-0	Variable resistor (VRCP/N1)for center adjustment
Macro Adjustment	MP0 2-0	MN0 2-0	8-to-1 selector (voltage level of grayscale 1)
	MP1 2-0	MN1 2-0	8-to-1 selector (voltage level of grayscale 8)
	MP2 2-0	MN2 2-0	8-to-1 selector (voltage level of grayscale 20)
	MP3 2-0	MN3 2-0	8-to-1 selector (voltage level of grayscale 43)
	MP4 2-0	MN4 2-0	8-to-1 selector (voltage level of grayscale 55)
	MP5 2-0	MN5 2-0	8-to-1 selector (voltage level of grayscale 62)
Offset Adjustment	OP0 3-0	ON0 3-0	Variable resistor (VROP/N0)for offset adjustment
	OP1 4-0	ON1 4-0	Variable resistor (VROP/N1)for offset adjustment

Table 5. 8 Gamma-Adjustment Registers

## Gamma resister stream and 8 to 1 Selector

The block consists of two gamma resister streams one is for positive polarity and the other is for negative polarity, each one including eight gamma reference voltages. (Vg(P/N) 0, 1, 8, 20, 43, 55, 62, 63). Furthermore, the block has pin (VGS) to connect a variable resistor outside the chip for the variation between panels if needed.

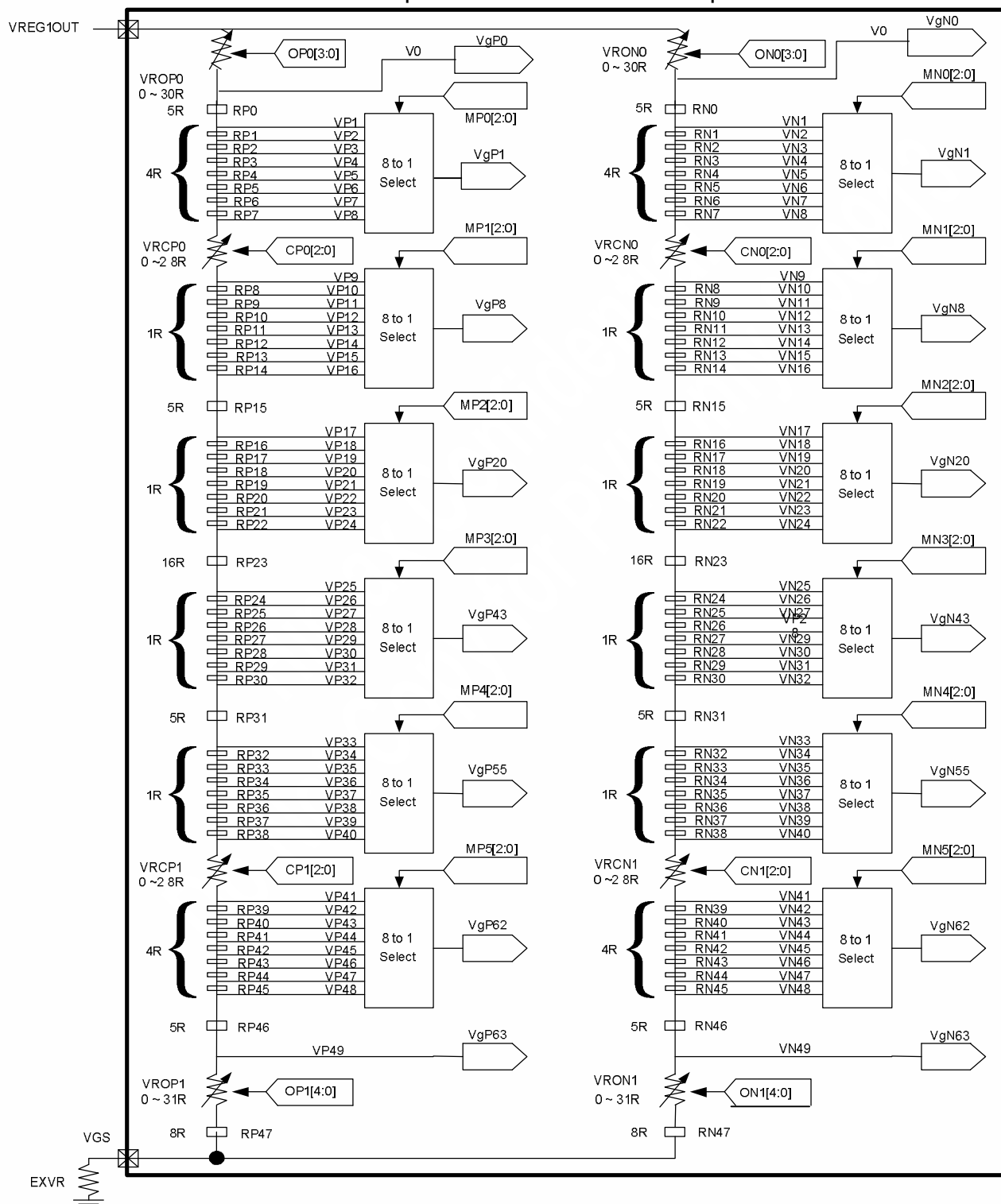


Figure 5. 21 Gamma Resister Stream and Gamma Reference Voltage

## Variable resister

There are two types of variable resistors, one is for center adjustment and the other is for offset adjustment. The resistances are decided by setting values in the center adjustment, offset adjustment registers. Their relationships are shown below.

Value in Register O(P/N)0 3-0	Resistance VRO(P/N)0	Value in Register O(P/N)1 4-0	Resistance VRO(P/N)1	Value in Register C(P/N)0/1 2-0	Resistance VRC(P/N)1
0000	0R	00000	0R	000	0R
0001	2R	00001	1R	001	4R
0010	4R	00010	2R	010	8R
•	•	•	•	011	12R
•	•	•	•	100	16R
1101	26R	11101	29R	101	20R
1110	28R	11110	30R	110	24R
1111	30R	11111	31R	111	28R

Table 5. 9 Offset Adjustment 0

Table 5. 10 Offset Adjustment 1

Table 5. 11 Center Adjustment

## 8 to 1 Selector

The 8 to 1 selector has eight input voltages generated by gamma resister stream and outputs one reference voltages selected from inputs for gamma reference voltage generation by setting value in macro adjustment register. There are six 8 to 1 selectors and the relationships are shown below.

Value in Register	Voltage level					
M(P/N) 2-0	Vg(P/N) 1	Vg(P/N) 8	Vg(P/N) 20	Vg(P/N) 43	V(P/N) 55	V(P/N) 62
000	VP(N)1	VP(N)9	VP(N)17	VP(N)25	VP(N)33	VP(N)41
001	VP(N)2	VP(N)10	VP(N)18	VP(N)26	VP(N)34	VP(N)42
010	VP(N)3	VP(N)11	VP(N)19	VP(N)27	VP(N)35	VP(N)43
011	VP(N)4	VP(N)12	VP(N)20	VP(N)28	VP(N)36	VP(N)44
100	VP(N)5	VP(N)13	VP(N)21	VP(N)29	VP(N)37	VP(N)45
101	VP(N)6	VP(N)14	VP(N)22	VP(N)30	VP(N)38	VP(N)46
110	VP(N)7	VP(N)15	VP(N)23	VP(N)31	VP(N)39	VP(N)47
111	VP(N)8	VP(N)16	VP(N)24	VP(N)32	VP(N)40	VP(N)48

Table 5. 12 Output Voltage of 8 to 1 Selector

The grayscale levels are determined by the following formulas

Reference Voltage	Macro Adjustment Value	Formula	Pin
VgP0	----	$VREG1OUT-VD \cdot VROP0 / \text{sumRP}$	VP0
VgP1	MP0 2-0=000	$VREG1OUT-VD((VROP0+5R) / \text{sumRP})$	VP1
	MP0 2-0=001	$VREG1OUT-VD((VROP0+9R) / \text{sumRP})$	VP2
	MP0 2-0=010	$VREG1OUT-VD((VROP0+13R) / \text{sumRP})$	VP3
	MP0 2-0=011	$VREG1OUT-VD((VROP0+17R) / \text{sumRP})$	VP4
	MP0 2-0=100	$VREG1OUT-VD((VROP0+21R) / \text{sumRP})$	VP5
	MP0 2-0=101	$VREG1OUT-VD((VROP0+25R) / \text{sumRP})$	VP6
	MP0 2-0=110	$VREG1OUT-VD((VROP0+29R) / \text{sumRP})$	VP7
	MP0 2-0=111	$VREG1OUT-VD((VROP0+33R) / \text{sumRP})$	VP8
VgP8	MP1 2-0=000	$VREG1OUT-VD((VROP0+33R+VRCP0) / \text{sumRP})$	VP9
	MP1 2-0=001	$VREG1OUT-VD((VROP0+34R+VRCP0) / \text{sumRP})$	VP10
	MP1 2-0=010	$VREG1OUT-VD((VROP0+35R+VRCP0) / \text{sumRP})$	VP11
	MP1 2-0=011	$VREG1OUT-VD((VROP0+36R+VRCP0) / \text{sumRP})$	VP12
	MP1 2-0=100	$VREG1OUT-VD((VROP0+37R+VRCP0) / \text{sumRP})$	VP13
	MP1 2-0=101	$VREG1OUT-VD((VROP0+38R+VRCP0) / \text{sumRP})$	VP14
	MP1 2-0=110	$VREG1OUT-VD((VROP0+39R+VRCP0) / \text{sumRP})$	VP15
	MP1 2-0=111	$VREG1OUT-VD((VROP0+40R+VRCP0) / \text{sumRP})$	VP16
VgP20	MP2 2-0=000	$VREG1OUT-VD((VROP0+45R+VRCP0) / \text{sumRP})$	VP17
	MP2 2-0=001	$VREG1OUT-VD((VROP0+46R+VRCP0) / \text{sumRP})$	VP18
	MP2 2-0=010	$VREG1OUT-VD((VROP0+47R+VRCP0) / \text{sumRP})$	VP19
	MP2 2-0=011	$VREG1OUT-VD((VROP0+48R+VRCP0) / \text{sumRP})$	VP20
	MP2 2-0=100	$VREG1OUT-VD((VROP0+49R+VRCP0) / \text{sumRP})$	VP21
	MP2 2-0=101	$VREG1OUT-VD((VROP0+50R+VRCP0) / \text{sumRP})$	VP22
	MP2 2-0=110	$VREG1OUT-VD((VROP0+51R+VRCP0) / \text{sumRP})$	VP23
	MP2 2-0=111	$VREG1OUT-VD((VROP0+52R+VRCP0) / \text{sumRP})$	VP24
VgP43	MP3 2-0=000	$VREG1OUT-VD((VROP0+68R+VRCP0) / \text{sumRP})$	VP25
	MP3 2-0=001	$VREG1OUT-VD((VROP0+69R+VRCP0) / \text{sumRP})$	VP26
	MP3 2-0=010	$VREG1OUT-VD((VROP0+70R+VRCP0) / \text{sumRP})$	VP27
	MP3 2-0=011	$VREG1OUT-VD((VROP0+71R+VRCP0) / \text{sumRP})$	VP28
	MP3 2-0=100	$VREG1OUT-VD((VROP0+72R+VRCP0) / \text{sumRP})$	VP29
	MP3 2-0=101	$VREG1OUT-VD((VROP0+73R+VRCP0) / \text{sumRP})$	VP30
	MP3 2-0=110	$VREG1OUT-VD((VROP0+74R+VRCP0) / \text{sumRP})$	VP31
	MP3 2-0=111	$VREG1OUT-VD((VROP0+75R+VRCP0) / \text{sumRP})$	VP32
VgP55	MP4 2-0=000	$VREG1OUT-VD((VROP0+80R+VRCP0) / \text{sumRP})$	VP33
	MP4 2-0=001	$VREG1OUT-VD((VROP0+81R+VRCP0) / \text{sumRP})$	VP34
	MP4 2-0=010	$VREG1OUT-VD((VROP0+82R+VRCP0) / \text{sumRP})$	VP35
	MP4 2-0=011	$VREG1OUT-VD((VROP0+83R+VRCP0) / \text{sumRP})$	VP36
	MP4 2-0=100	$VREG1OUT-VD((VROP0+84R+VRCP0) / \text{sumRP})$	VP37
	MP4 2-0=101	$VREG1OUT-VD((VROP0+85R+VRCP0) / \text{sumRP})$	VP38
	MP4 2-0=110	$VREG1OUT-VD((VROP0+86R+VRCP0) / \text{sumRP})$	VP39
	MP4 2-0=111	$VREG1OUT-VD((VROP0+87R+VRCP0) / \text{sumRP})$	VP40
VgP62	MP5 2-0=000	$VREG1OUT-VD((VROP0+87R+VRCP0+VRCP1) / \text{sumRP})$	VP41
	MP5 2-0=001	$VREG1OUT-VD((VROP0+91R+VRCP0+VRCP1) / \text{sumRP})$	VP42
	MP5 2-0=010	$VREG1OUT-VD((VROP0+95R+VRCP0+VRCP1) / \text{sumRP})$	VP43
	MP5 2-0=011	$VREG1OUT-VD((VROP0+99R+VRCP0+VRCP1) / \text{sumRP})$	VP44
	MP5 2-0=100	$VREG1OUT-VD((VROP0+103R+VRCP0+VRCP1) / \text{sumRP})$	VP45
	MP5 2-0=101	$VREG1OUT-VD((VROP0+107R+VRCP0+VRCP1) / \text{sumRP})$	VP46
	MP5 2-0=110	$VREG1OUT-VD((VROP0+111R+VRCP0+VRCP1) / \text{sumRP})$	VP47
	MP5 2-0=111	$VREG1OUT-VD((VROP0+115R+VRCP0+VRCP1) / \text{sumRP})$	VP48
VgP63	----	$VREG1OUT-VD((VROP0+120R+VRCP0+VRCP1) / \text{sumRP})$	VP49

Table 5. 13 Voltage Calculation Formula (Positive Polarity)

SumRP = 128R + VROP0+ VROP1+ VRCP0+ VRCP1;

SumRN = 128R+ VRON0+ VRON1+ VRCN0 + VRCN1

$VD = (VREG1OUT - VGS) \cdot [\text{sumRP}(\text{sumRN} / (\text{sumRP} + \text{sumRN})) / (\text{sumRP} \times \text{sumRN} / (\text{sumRP} + \text{sumRN}) + EXVR)]$

Grayscale Voltage	Formula	Grayscale Voltage	Formula
V0	VgP0	V32	$V43+(V20-V43)*(11/23)$
V1	VgP1	V33	$V43+(V20-V43)*(10/23)$
V2	$V3+(V1-V3)*(8/24)$	V34	$V43+(V20-V43)*(9/23)$
V3	$V8+(V1-V8)*(450/800)$	V35	$V43+(V20-V43)*(8/23)$
V4	$V8+(V3-V8)*(16/24)$	V36	$V43+(V20-V43)*(7/23)$
V5	$V8+(V3-V8)*(12/24)$	V37	$V43+(V20-V43)*(6/23)$
V6	$V8+(V3-V8)*(8/24)$	V38	$V43+(V20-V43)*(5/23)$
V7	$V8+(V3-V8)*(4/24)$	V39	$V43+(V20-V43)*(4/23)$
V8	VgP8	V40	$V43+(V20-V43)*(3/23)$
V9	$V20+(V8-V20)*(22/24)$	V41	$V43+(V20-V43)*(2/23)$
V10	$V20+(V8-V20)*(20/24)$	V42	$V43+(V20-V43)*(1/23)$
V11	$V20+(V8-V20)*(18/24)$	V43	VgP43
V12	$V20+(V8-V20)*(16/24)$	V44	$V55+(V43-V55)*(22/24)$
V13	$V20+(V8-V20)*(14/24)$	V45	$V55+(V43-V55)*(20/24)$
V14	$V20+(V8-V20)*(12/24)$	V46	$V55+(V43-V55)*(18/24)$
V15	$V20+(V8-V20)*(10/24)$	V47	$V55+(V43-V55)*(16/24)$
V16	$V20+(V8-V20)*(8/24)$	V48	$V55+(V43-V55)*(14/24)$
V17	$V20+(V8-V20)*(6/24)$	V49	$V55+(V43-V55)*(12/24)$
V18	$V20+(V8-V20)*(4/24)$	V50	$V55+(V43-V55)*(10/24)$
V19	$V20+(V8-V20)*(2/24)$	V51	$V55+(V43-V55)*(8/24)$
V20	VgP20	V52	$V55+(V43-V55)*(6/24)$
V21	$V43+(V20-V43)*(22/23)$	V53	$V55+(V43-V55)*(4/24)$
V22	$V43+(V20-V43)*(21/23)$	V54	$V55+(V43-V55)*(2/24)$
V23	$V43+(V20-V43)*(20/23)$	V55	VgP55
V24	$V43+(V20-V43)*(19/23)$	V56	$V60+(V55-V60)*(20/24)$
V25	$V43+(V20-V43)*(18/23)$	V57	$V60+(V55-V60)*(16/24)$
V26	$V43+(V20-V43)*(17/23)$	V58	$V60+(V55-V60)*(12/24)$
V27	$V43+(V20-V43)*(16/23)$	V59	$V60+(V55-V60)*(8/24)$
V28	$V43+(V20-V43)*(15/23)$	V60	$V62+(V55-V62)*(350/800)$
V29	$V43+(V20-V43)*(14/23)$	V61	$V62+(V60-V62)*(16/24)$
V30	$V43+(V20-V43)*(13/23)$	V62	VgP62
V31	$V43+(V20-V43)*(12/23)$	V63	VgP63

Table 5. 14 Voltage Calculation Formula of Grayscale Voltage (Positive Polarity)

Note: The following relationship should be retained.

VLCD – V0 > 0.5V

VLCD – V8 > 1.1V

V55-VSSD > 1.1V



Reference Voltage	Macro Adjustment Value	Formula	Pin
VgN0	-	$VREG1OUT-VD(VRON0 / sumRN$	VN0
VgN1	MN0 2-0=000	$VREG1OUT-VD((VRON0+5R) / sumRN$	VN1
	MN0 2-0=001	$VREG1OUT-VD((VRON0+9R) / sumRN$	VN2
	MN0 2-0=010	$VREG1OUT-VD((VRON0+13R) / sumRN$	VN3
	MN0 2-0=011	$VREG1OUT-VD((VRON0+17R) / sumRN$	VN4
	MN0 2-0=100	$VREG1OUT-VD((VRON0+21R) / sumRN$	VN5
	MN0 2-0=101	$VREG1OUT-VD((VRON0+25R) / sumRN$	VN6
	MN0 2-0=110	$VREG1OUT-VD((VRON0+29R) / sumRN$	VN7
VgN8	MN0 2-0=111	$VREG1OUT-VD((VRON0+33R) / sumRN$	VN8
	MN1 2-0=000	$VREG1OUT-VD((VRON0+33R+VRCN0) / sumRN$	VN9
	MN1 2-0=001	$VREG1OUT-VD((VRON0+34R+VRCN0) / sumRN$	VN10
	MN1 2-0=010	$VREG1OUT-VD((VRON0+35R+VRCN0) / sumRN$	VN11
	MN1 2-0=011	$VREG1OUT-VD((VRON0+36R+VRCN0) / sumRN$	VN12
	MN1 2-0=100	$VREG1OUT-VD((VRON0+37R+VRCN0) / sumRN$	VN13
	MN1 2-0=101	$VREG1OUT-VD((VRON0+38R+VRCN0) / sumRN$	VN14
VgN20	MN1 2-0=110	$VREG1OUT-VD((VRON0+39R+VRCN0) / sumRN$	VN15
	MN1 2-0=111	$VREG1OUT-VD((VRON0+40R+VRCN0) / sumRN$	VN16
	MN2 2-0=000	$VREG1OUT-VD((VRON0+45R+VRCN0) / sumRN$	VN17
	MN2 2-0=001	$VREG1OUT-VD((VRON0+46R+VRCN0) / sumRN$	VN18
	MN2 2-0=010	$VREG1OUT-VD((VRON0+47R+VRCN0) / sumRN$	VN19
	MN2 2-0=011	$VREG1OUT-VD((VRON0+48R+VRCN0) / sumRN$	VN20
	MN2 2-0=100	$VREG1OUT-VD((VRON0+49R+VRCN0) / sumRN$	VN21
VgN43	MN2 2-0=101	$VREG1OUT-VD((VRON0+50R+VRCN0) / sumRN$	VN22
	MN2 2-0=110	$VREG1OUT-VD((VRON0+51R+VRCN0) / sumRN$	VN23
	MN2 2-0=111	$VREG1OUT-VD((VRON0+52R+VRCN0) / sumRN$	VN24
	MN3 2-0=000	$VREG1OUT-VD((VRON0+68R+VRCN0) / sumRN$	VN25
	MN3 2-0=001	$VREG1OUT-VD((VRON0+69R+VRCN0) / sumRN$	VN26
	MN3 2-0=010	$VREG1OUT-VD((VRON0+70R+VRCN0) / sumRN$	VN27
	MN3 2-0=011	$VREG1OUT-VD((VRON0+71R+VRCN0) / sumRN$	VNP8
VgN55	MN3 2-0=100	$VREG1OUT-VD((VRON0+72R+VRCN0) / sumRN$	VN29
	MN3 2-0=101	$VREG1OUT-VD((VRON0+73R+VRCN0) / sumRN$	VN30
	MN3 2-0=110	$VREG1OUT-VD((VRON0+74R+VRCN0) / sumRN$	VN31
	MN3 2-0=111	$VREG1OUT-VD((VRON0+75R+VRCN0) / sumRN$	VN32
	MN4 2-0=000	$VREG1OUT-VD((VRON0+80R+VRCN0) / sumRN$	VN33
	MN4 2-0=001	$VREG1OUT-VD((VRON0+81R+VRCN0) / sumRN$	VN34
	MN4 2-0=010	$VREG1OUT-VD((VRON0+82R+VRCN0) / sumRN$	VN35
VgN62	MN4 2-0=011	$VREG1OUT-VD((VRON0+83R+VRCN0) / sumRN$	VN36
	MN4 2-0=100	$VREG1OUT-VD((VRON0+84R+VRCN0) / sumRN$	VN37
	MN4 2-0=101	$VREG1OUT-VD((VRON0+85R+VRCN0) / sumRN$	VN38
	MN4 2-0=110	$VREG1OUT-VD((VRON0+86R+VRCN0) / sumRN$	VN39
	MN4 2-0=111	$VREG1OUT-VD((VRON0+87R+VRCN0) / sumRN$	VN40
	MN5 2-0=000	$VREG1OUT-VD((VRON0+87R+VRCP0+VRCN1) / sumRN$	VN41
	MN5 2-0=001	$VREG1OUT-VD((VRON0+91R+VRCP0+VRCN1) / sumRN$	VN42
VgN63	MN5 2-0=010	$VREG1OUT-VD((VRON0+95R+VRCP0+VRCN1) / sumRN$	VN43
	MN5 2-0=011	$VREG1OUT-VD((VRON0+99R+VRCP0+VRCN1) / sumRN$	VN44
	MN5 2-0=100	$VREG1OUT-VD((VRON0+103R+VRCP0+VRCN1) / sumRN$	VN45
	MN5 2-0=101	$VREG1OUT-VD((VRON0+107R+VRCP0+VRCN1) / sumRN$	VN46
	MN5 2-0=110	$VREG1OUT-VD((VRON0+111R+VRCP0+VRCN1) / sumRN$	VN47
	MN5 2-0=111	$VREG1OUT-VD((VRON0+115R+VRCP0+VRCN1) / sumRN$	VN48
	-	$VREG1OUT-VD((VRON0+120R+VRCP0+VRCN1) / sumRN$	VN49

Table 5. 15 Voltage Calculation Formula (Negative Polarity)

SumRP = 128R +VROP0+ VROP1+ VRCP0+ VRCP1;

SumRN = 128R+ VRON0+ VRON1+ VRCN0 + VRCN1

 $VD = (VREG1OUT-VGS) ([sumRP(sumRN/(sumRP+sumRN))]/[sumRP(sumRN/(sumRP+sumRN))+EXVR])$

Grayscale Voltage	Formula	Grayscale Voltage	Formula
V0	VgN0	V32	$V43+(V20-V43)*(11/23)$
V1	VgN1	V33	$V43+(V20-V43)*(10/23)$
V2	$V3+(V1-V3)*(8/24)$	V34	$V43+(V20-V43)*(9/23)$
V3	$V8+(V1-V8)*(450/800)$	V35	$V43+(V20-V43)*(8/23)$
V4	$V8+(V3-V8)*(16/24)$	V36	$V43+(V20-V43)*(7/23)$
V5	$V8+(V3-V8)*(12/24)$	V37	$V43+(V20-V43)*(6/23)$
V6	$V8+(V3-V8)*(8/24)$	V38	$V43+(V20-V43)*(5/23)$
V7	$V8+(V3-V8)*(4/24)$	V39	$V43+(V20-V43)*(4/23)$
V8	VgN8	V40	$V43+(V20-V43)*(3/23)$
V9	$V20+(V8-V20)*(22/24)$	V41	$V43+(V20-V43)*(2/23)$
V10	$V20+(V8-V20)*(20/24)$	V42	$V43+(V20-V43)*(1/23)$
V11	$V20+(V8-V20)*(18/24)$	V43	VgN43
V12	$V20+(V8-V20)*(16/24)$	V44	$V55+(V43-V55)*(22/24)$
V13	$V20+(V8-V20)*(14/24)$	V45	$V55+(V43-V55)*(20/24)$
V14	$V20+(V8-V20)*(12/24)$	V46	$V55+(V43-V55)*(18/24)$
V15	$V20+(V8-V20)*(10/24)$	V47	$V55+(V43-V55)*(16/24)$
V16	$V20+(V8-V20)*(8/24)$	V48	$V55+(V43-V55)*(14/24)$
V17	$V20+(V8-V20)*(6/24)$	V49	$V55+(V43-V55)*(12/24)$
V18	$V20+(V8-V20)*(4/24)$	V50	$V55+(V43-V55)*(10/24)$
V19	$V20+(V8-V20)*(2/24)$	V51	$V55+(V43-V55)*(8/24)$
V20	VgN20	V52	$V55+(V43-V55)*(6/24)$
V21	$V43+(V20-V43)*(22/23)$	V53	$V55+(V43-V55)*(4/24)$
V22	$V43+(V20-V43)*(21/23)$	V54	$V55+(V43-V55)*(2/24)$
V23	$V43+(V20-V43)*(20/23)$	V55	VgN55
V24	$V43+(V20-V43)*(19/23)$	V56	$V60+(V55-V60)*(20/24)$
V25	$V43+(V20-V43)*(18/23)$	V57	$V60+(V55-V60)*(16/24)$
V26	$V43+(V20-V43)*(17/23)$	V58	$V60+(V55-V60)*(12/24)$
V27	$V43+(V20-V43)*(16/23)$	V59	$V60+(V55-V60)*(8/24)$
V28	$V43+(V20-V43)*(15/23)$	V60	$V62+(V55-V62)*(350/800)$
V29	$V43+(V20-V43)*(14/23)$	V61	$V62+(V60-V62)*(16/24)$
V30	$V43+(V20-V43)*(13/23)$	V62	VgN62
V31	$V43+(V20-V43)*(12/23)$	V63	VgN63

**Table 5. 16 Voltage Calculation Formula of Grayscale Voltage (Negative Polarity)**

Note: The following relationship should be retained.

VLCD – V0 > 0.5V  
VLCD – V8 > 1.1V  
V55-VSSD > 1.1V



**Relationship between GRAM Data and Output Level (REV = "0")**

GRAM Data Set-up RGB	Selected Grayscale		GRAM Data Set-up RGB	Selected Grayscale		GRAM Data Set-up RGB	Selected Grayscale		GRAM Data Set-up RGB	Selected Grayscale	
	N	P		N	P		N	P		N	P
000000	V0	V63	010000	V16	V47	100000	V32	V31	110000	V48	V15
000001	V1	V62	010001	V17	V46	100001	V33	V30	110001	V49	V14
000010	V2	V61	010010	V18	V45	100010	V34	V29	110010	V50	V13
000011	V3	V60	010011	V19	V44	100011	V35	V28	110011	V51	V12
000100	V4	V59	010100	V20	V43	100100	V36	V27	110100	V52	V11
000101	V5	V58	010101	V21	V42	100101	V37	V26	110101	V53	V10
000110	V6	V57	010110	V22	V41	100110	V38	V25	110110	V54	V9
000111	V7	V56	010111	V23	V40	100111	V39	V24	110111	V55	V8
001000	V8	V55	011000	V24	V39	101000	V40	V23	111000	V56	V7
001001	V9	V54	011001	V25	V38	101001	V41	V22	111001	V57	V6
001010	V10	V53	011010	V26	V37	101010	V42	V21	111010	V58	V5
001011	V11	V52	011011	V27	V36	101011	V43	V20	111011	V59	V4
001100	V12	V51	011100	V28	V35	101100	V44	V19	111100	V60	V3
001101	V13	V50	011101	V29	V34	101101	V45	V18	111101	V61	V2
001110	V14	V49	011110	V30	V33	101110	V46	V17	111110	V62	V1
001111	V15	V48	011111	V31	V32	101111	V47	V16	111111	V63	V0

**Table 5. 17 GRAM Data and Grayscale Level**

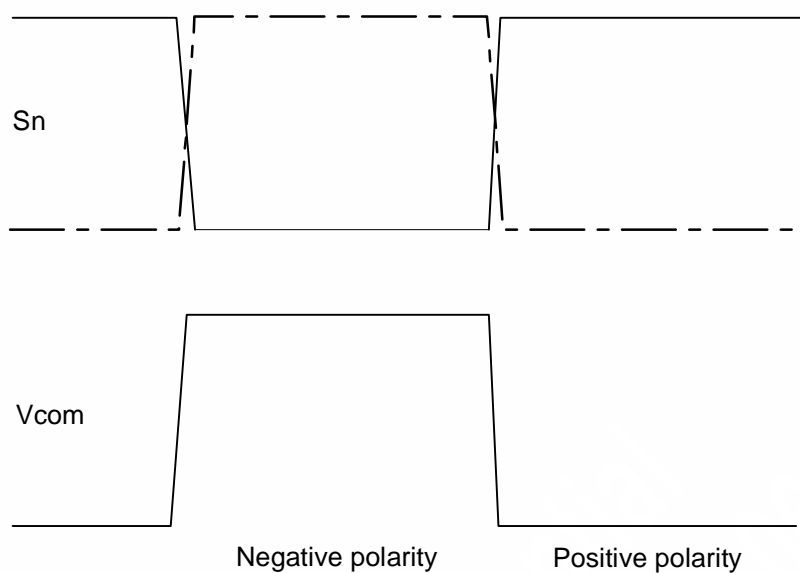
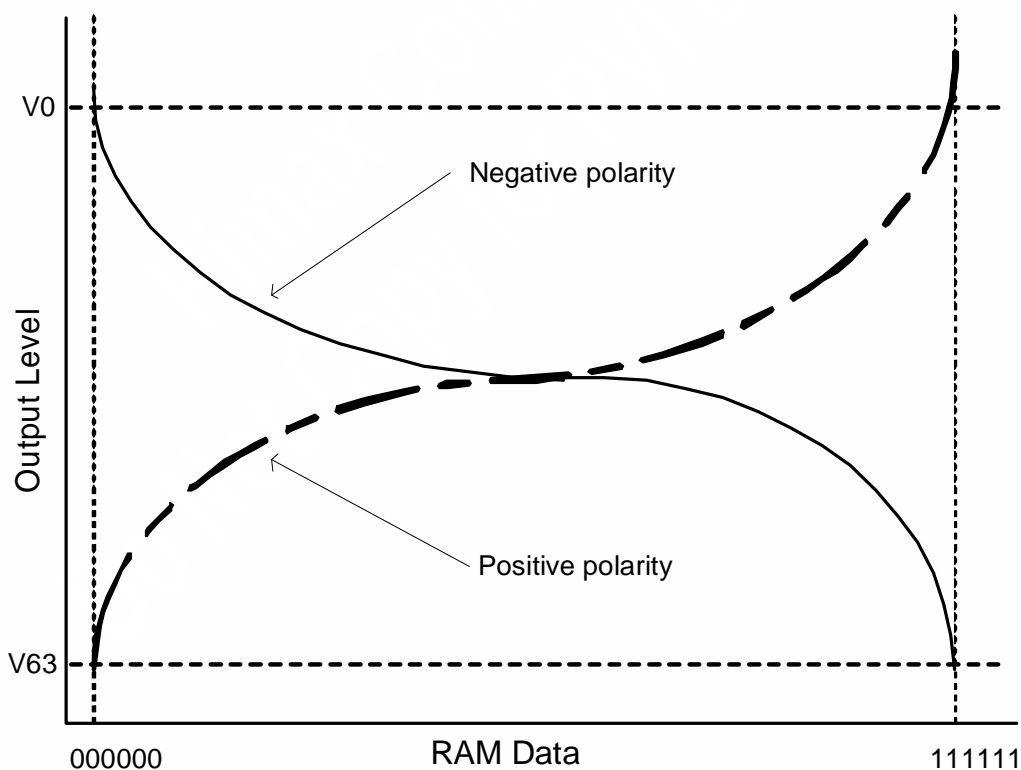


Figure 5. 22 Relationship between Source Output and VCOM



(Same characteristic for each RGB)

Figure 5. 23 Relationship between GRAM Data and Output Level

## 5.6 Oscillator

The HX8345-A can oscillate between the OSC1 and OSC2 pins using an internal R-C oscillator with an external oscillation resistor( $R_f$ ). The oscillation frequency is changed according to the external resistance value, wiring length, or operating power-supply voltage. If  $R_f$  is increased or power supply voltage is decreased, the oscillation frequency decreases. For the relationship between  $R_f$  resistor value and oscillation frequency, see the DC Electrical Characteristics section.

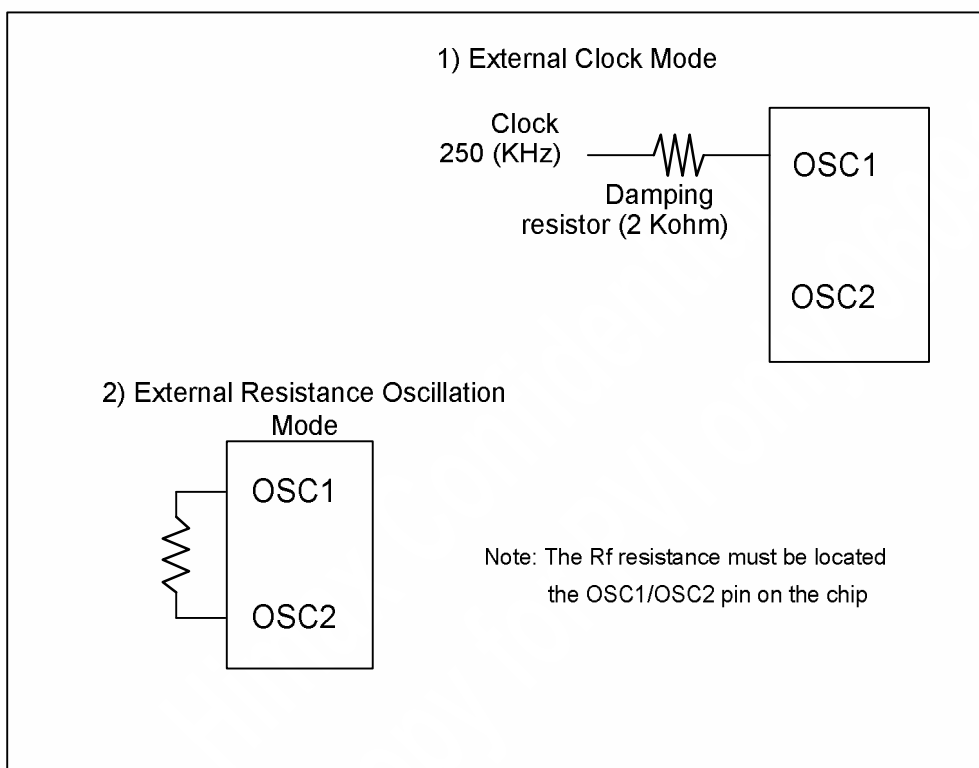


Figure 5. 24 Oscillation Circuit

External Resistance ( $R_{osc}$ )	R-C Oscillation Frequency: $F_{osc}$ (KHz)			
	Vcc=2.4V	Vcc=2.8V	Vcc=3.0V	Vcc=3.3V
TBD	TBD	TBD	TBD	TBD
TBD	TBD	TBD	TBD	TBD
TBD	TBD	TBD	TBD	TBD
TBD	TBD	TBD	TBD	TBD
TBD	TBD	TBD	TBD	TBD
TBD	TBD	TBD	TBD	TBD
TBD	TBD	TBD	TBD	TBD
TBD	TBD	TBD	TBD	TBD

Table 5. 18 External Resistance Value and R-C Oscillation Frequency (Temporally Defined)

Note: The real frequency has some deviation that dependant on the bumping resistance, glass wiring, FPC trace and soldering resistance

## 6. Registers

The HX8345-A is a single chip with 18-bit bus architecture. The data read from/ write to internal GRAM through the 18-bit data format. When the internal operation of the HX8345-A want to start, first send the control information which is temporarily stored in the registers described as below to allow high-speed interface with a high-performance MPU. The internal operation of the HX8345-A is determined by signals sent from the MPU. These signals, which include the register selection signal (RS), the read/write signal (E\_NWR), and the data bus signals (DB17-0), control the HX8345-A register.

There are eight categories of registers that is follows:

- Select the index
- Read back the status
- Control the display functions
- Control power management and save power function
- Process or operate the graphics data
- Set internal GRAM addresses for partial data updating
- Transfer data to and from the internal GRAM with High Speed Function
- Set grayscale level for the internal embedded grayscale gamma adjustment

The following specify the explanation of registers such as register format and bit function.

Register No.	Register	E_NW R	RS	Upper Code								Lower Code								Instructions
				RB15	RB14	RB13	RB12	RB11	RB10	RB9	RB8	RB7	RB6	RB5	RB4	RB3	RB2	RB1	RB0	
IR	Index	W	0	*	*	*	*	*	*	*	*	*	ID6	ID5	ID4	ID3	ID2	ID1	ID0	
SR	Status Read	R	0	L7	L6	L5	L4	L3	L2	L1	L0	0	0	0	0	0	0	0	0	
R00h	Start Oscillation	W	1	*	*	*	*	*	*	*	*	*	*	*	*	*	*	*	OSC_EN (1)	
	Device Code Read	R	1	1	0	0	0	0	0	1	1	0	1	0	0	0	1	0	1	
R01h	Driver Output Control(1)	W	1	0	0	0	0	0	SM (0)	GS (0)	SS (0)	0	0	0	NL4 (1)	NL3 (0)	NL2 (0)	NL1 (1)	NL0 (1)	
R02h	LCD AC driving Control	W	1	0	0	0	0	FLD1 (0)	FLD0 (1)	B/C (0)	EOR (0)	0	0	NW5 (0)	NW4 (0)	NW3 (0)	NW2 (0)	NW1 (0)	NW0 (0)	
R03h	Power Control (1)	W	1	0	0	0	0	0	BT2 (0)	BT1 (0)	BT0 (0)	DC02 (0)	DC01 (0)	DC00 (0)	AP2 (0)	AP1 (0)	AP0 (0)	SLP (0)	STB (0)	
R05h	Entry Mode	W	1	0	0	0	BGR (0)	0	0	0	0	0	0	ID1 (1)	ID0 (1)	AM (0)	LG2 (0)	LG1 (0)	LG0 (0)	
R06h	16-bits Compare Register	W	1	CP15 (0)	CP14 (0)	CP13 (0)	CP12 (0)	CP11 (0)	CP10 (0)	CP9 (0)	CP8 (0)	CP7 (0)	CP6 (0)	CP5 (0)	CP4 (0)	CP3 (0)	CP2 (0)	CP1 (0)	CP0 (0)	
R07h	Display Control (1)	W	1	0	0	0	PT1 (0)	PT0 (0)	VLE2 (0)	VLE1 (0)	SPT (0)	0	0	GON (0)	DTE (0)	CL (0)	REV (0)	D1 (0)	D0 (0)	
R08h	Display Control (2)	W	1	VSPL (0)	HSPL (0)	DPL (0)	EPL (0)	FP3 (0)	FP2 (0)	FP1 (1)	FP0 (1)	ISC3 (0)	ISC2 (0)	ISC1 (0)	ISC0 (0)	BP3 (0)	BP2 (1)	BP1 (0)	BP0 (1)	
R09h	Power Control (2)	W	1	0	0	0	0	0	0	DCM1 (0)	DCM0 (0)	DC12 (0)	DC11 (0)	DC10 (0)	0	DK (0)	SAP2 (0)	SAP1 (1)	SAP0 (0)	
R0Ah	External Display Interface Control 1	W	1	TRI (0)	DFM1 (0)	DFM0 (0)	0	0	PTG1 (0)	PTG0 (0)	RM (0)	0	0	DM1 (0)	DM0 (0)	0	0	RIM1 (0)	RIM0 (0)	
R0Bh	Frame Cycle Control	W	1	GD1 (0)	GD0 (0)	SDT1 (0)	SDT0 (0)	CE1 (0)	CE0 (0)	DIV1 (0)	DIV0 (0)	0	0	0	0	RTN3 (0)	RTN2 (0)	RTN1 (0)	RTN0 (0)	
R0Ch	Power Control (3)	W	1	0	0	0	0	0	0	0	0	0	0	0	0	0	VC2 (0)	VC1 (0)	VC0 (0)	
R0Dh	Power Control (4)	W	1	0	0	0	0	0	0	0	0	0	0	0	PON (0)	VRH3 (0)	VRH2 (0)	VRH1 (0)	VRH0 (0)	
R0Eh	Power Control (5)	W	1	0	0	VCOMG (0)	VDV4 (0)	VDV3 (0)	VDV2 (0)	VDV1 (0)	VDV0 (0)	0	0	0	VCM4 (0)	VCM3 (0)	VCM2 (0)	VCM1 (0)	VCM0 (0)	
R0Fh	Gate Scan Start Position	W	1	0	0	0	0	0	0	0	0	0	0	0	SCN4 (0)	SCN3 (0)	SCN2 (0)	SCN1 (0)	SCN0 (0)	
R10h	CPWM 18/16-bit Selection	W	1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	F (0)	
R11h	Vertical Scroll Control	W	1	0	0	0	0	0	0	0	0	VL7 (0)	VL6 (0)	VL5 (0)	VL4 (0)	VL3 (0)	VL2 (0)	VL1 (0)	VL0 (0)	
R14h	First Screen Driving Position	W	1	SE17 (1)	SE16 (0)	SE15 (0)	SE14 (1)	SE13 (1)	SE12 (1)	SE11 (1)	SE10 (1)	SS17 (0)	SS16 (0)	SS15 (0)	SS14 (0)	SS13 (0)	SS12 (0)	SS11 (0)	SS10 (0)	
R15h	Second Screen Driving Position	W	1	SE27 (1)	SE26 (0)	SE25 (0)	SE24 (1)	SE23 (1)	SE22 (1)	SE21 (1)	SE20 (1)	SS27 (0)	SS26 (0)	SS25 (0)	SS24 (0)	SS23 (0)	SS22 (0)	SS21 (0)	SS20 (0)	
R16h	Horizontal RAM Address Position	W	1	HEA7 (0)	HEA6 (0)	HEA5 (1)	HEA4 (1)	HEA3 (1)	HEA2 (1)	HEA1 (1)	HEA0 (1)	HSA7 (0)	HSA6 (0)	HSA5 (0)	HSA4 (0)	HSA3 (0)	HSA2 (0)	HSA1 (0)	HSA0 (0)	
R17h	Vertical RAM Address Position	W	1	VEA7 (0)	VEA6 (0)	VEA5 (1)	VEA4 (1)	VEA3 (1)	VEA2 (1)	VEA1 (1)	VEA0 (1)	VSA7 (0)	VSA6 (0)	VSA5 (0)	VSA4 (0)	VSA3 (0)	VSA2 (0)	VSA1 (0)	VSA0 (0)	
R20h	16-bits RAM Write Data Mask	W	1	WM15 (0)	WM14 (0)	WM13 (0)	WM12 (0)	WM11 (0)	WM10 (0)	WM9 (0)	WM8 (0)	WM7 (0)	WM6 (0)	WM5 (0)	WM4 (0)	WM3 (0)	WM2 (0)	WM1 (0)	WM0 (0)	
R21h	RAM Address Set	W	1	AD15 (0)	AD14 (0)	AD13 (0)	AD12 (0)	AD11 (0)	AD10 (0)	AD9 (0)	AD8 (0)	AD7 (0)	AD6 (0)	AD5 (0)	AD4 (0)	AD3 (0)	AD2 (0)	AD1 (0)	AD0 (0)	
R22h	RAM data Write/Read	R	1	RAM WD17-0 /RAM (RD17-0)																
R23h	18-bits RAM Write Data Mask (1)	W	1	0	0	WM11 (0)	WM10 (0)	WM9 (0)	WM8 (0)	WM7 (0)	WM6 (0)	0	0	WM5 (0)	WM4 (0)	WM3 (0)	WM2 (0)	WM1 (0)	WM0 (0)	
R24h	18-bits RAM Write Data Mask (2)	W	1	0	0	0	0	0	0	0	0	0	0	WM17 (0)	WM16 (0)	WM15 (0)	WM14 (0)	WM13 (0)	WM12 (0)	
R25h	18-bits Compare Register (1)	W	1	0	0	CP11 (0)	CP10 (0)	CP9 (0)	CP8 (0)	CP7 (0)	CP6 (0)	0	0	CP5 (0)	CP4 (0)	CP3 (0)	CP2 (0)	CP1 (0)	CP0 (0)	
R26h	18-bits Compare Register (2)	W	1	0	0	0	0	0	0	0	0	0	0	CP17 (0)	CP16 (0)	CP15 (0)	CP14 (0)	CP13 (0)	CP12 (0)	

Register No.	Register	E_NW_R	RS	Upper Code								Lower Code								Instructions	
				RB15	RB14	RB13	RB12	RB11	RB10	RB9	RB8	RB7	RB6	RB5	RB4	RB3	RB2	RB1	RB0		
R30h	r Control (1)	W	1	0	0	0	0	0	MP 12 (0)	MP 11 (0)	MP 10 (0)	0	0	0	0	0	MP 02 (0)	MP 01 (0)	MP 00 (0)		
R31h	r Control (2)	W	1	0	0	0	0	0	MP 32 (0)	MP P31 (0)	MP 30 (0)	0	0	0	0	0	MP 22 (0)	MP 21 (0)	MP 20 (0)		
R32h	r Control (3)	W	1	0	0	0	0	0	MP52 (0)	MP 51 (0)	MP 50 (0)	0	0	0	0	0	MP 42 (0)	MP 41 (0)	MP 40 (0)		
R33h	r Control (4)	W	1	0	0	0	0	0	CP 12 (0)	CP 11 (0)	CP 10 (0)	0	0	0	0	0	CP 02 (0)	CP 01 (0)	CP00 (0)		
R34h	r Control (5)	W	1	0	0	0	0	0	MN12 (0)	MN11 (0)	MN10 (0)	0	0	0	0	0	MN02 (0)	MN01 (0)	MN00 (0)		
R35h	r Control (6)	W	1	0	0	0	0	0	MN32 (0)	MN31 (0)	MN30 (0)	0	0	0	0	0	MN22 (0)	MN21 (0)	MN20 (0)		
R36h	r Control (7)	W	1	0	0	0	0	0	MN52 (0)	MN51 (0)	MN50 (0)	0	0	0	0	0	MN42 (0)	MN41 (0)	MN40 (0)		
R37h	r Control (8)	W	1	0	0	0	0	0	CN12 (0)	CN11 (0)	CN10 (0)	0	0	0	0	0	CN02 (0)	CN01 (0)	CN00 (0)		
R3Ah	r Control (9)	W	1	0	0	0	OP14 (0)	OP13 (0)	OP12 (0)	OP11 (0)	OP10 (0)						OP03 (0)	OP02 (0)	OP01 (0)	OP00 (0)	
R3Bh	r Control (10)	W	1	0	0	0	ON14 (0)	ON13 (0)	ON12 (0)	ON11 (0)	ON10 (0)						ON03 (0)	ON02 (0)	ON01 (0)	ON00 (0)	

Table 6. 1 List Table of Register Set

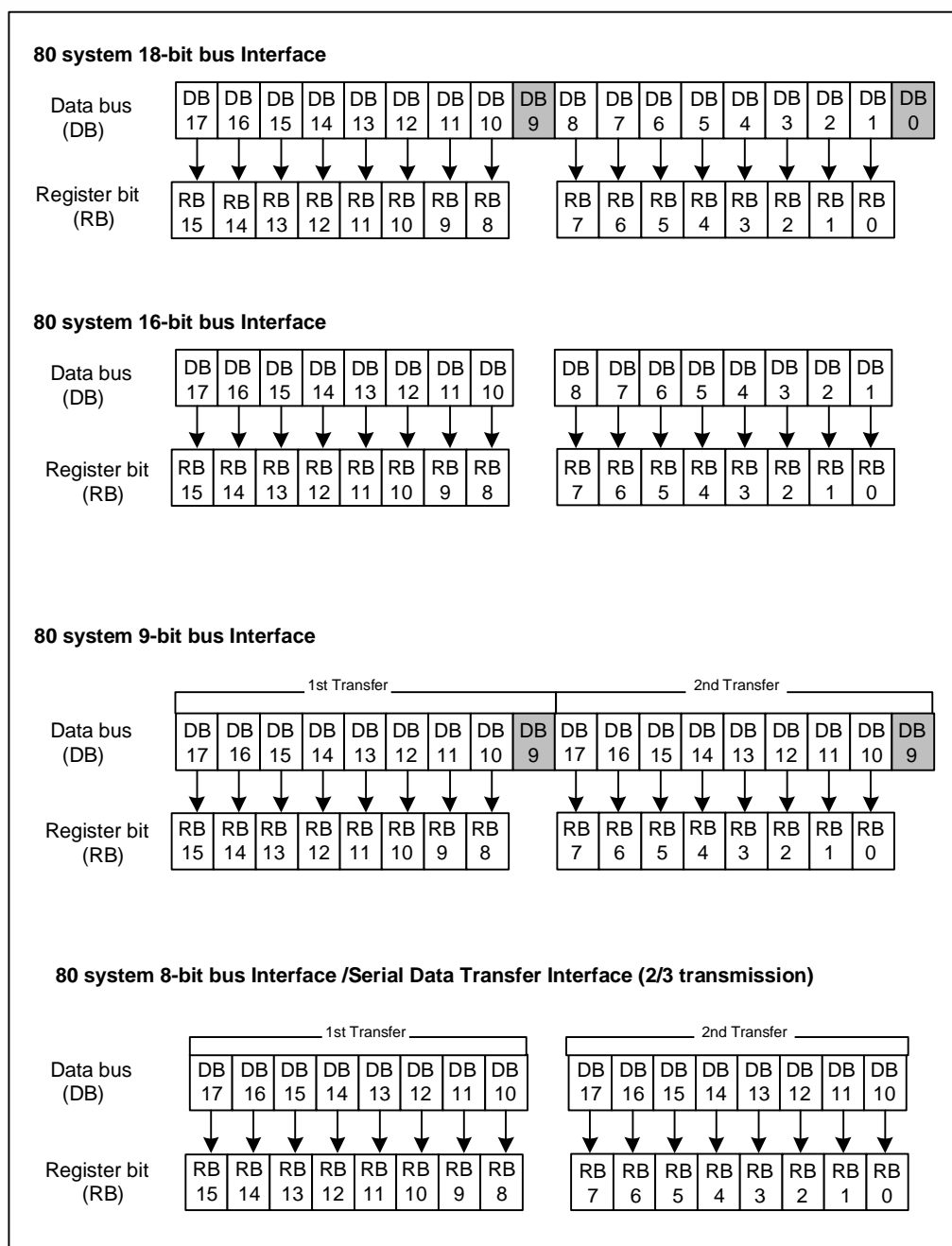


Figure 6. 1 80 System interface mode

## 6.1 Index Register

R/W	RS	RB15	RB14	RB13	RB12	RB11	RB10	RB9	RB8	RB7	RB6	RB5	RB4	RB3	RB2	RB1	RB0
W	0	*	*	*	*	*	*	*	*	*	ID6	ID5	ID4	ID3	ID2	ID1	ID0

Figure 6. 2 Index Register

Index register (IR) specifies Index of the register from R00h to R4Fh. It sets the register number (ID6-0) in the range from 000000b to 1111111b in binary form.

## 6.2 Status Read Register

R/W	RS	RB15	RB14	RB13	RB12	RB11	RB10	RB9	RB8	RB7	RB6	RB5	RB4	RB3	RB2	RB1	RB0
R	0	L7	L6	L5	L4	L3	L2	L1	L0	0	0	0	0	0	0	0	0

Figure 6. 3 Status Read Register

Status Read Register for reading the internal status of the HX8345-A.

**L7–0:** Indicate the position of driving line, where the liquid crystal display is driven at present.

## 6.3 Start Oscillation Register (R00h)

R/W	RS	RB15	RB14	RB13	RB12	RB11	RB10	RB9	RB8	RB7	RB6	RB5	RB4	RB3	RB2	RB1	RB0
W	1	*	*	*	*	*	*	*	*	*	*	*	*	*	*	*	OSD_EN
R	1	1	0	0	0	0	0	1	1	0	1	0	0	0	1	0	1

Figure 6. 4 Start Oscillation Register (R00h)

**OSD\_EN:** When OSD\_EN = 1, oscillator is enabled; when OSD\_EN = 0, oscillator is disabled. Start Oscillation Register restarts the oscillator from the suspend state at the standby mode. After setting this register, and wait at least 10 ms for oscillation stabilizing before setting the next register.

When the read command is issued, 8345h is read.

## 6.4 Driver Output Control Register (R01h)

R/W	RS	RB15	RB14	RB13	RB12	RB11	RB10	RB9	RB8	RB7	RB6	RB5	RB4	RB3	RB2	RB1	RB0
W	1	0	0	0	0	0	SM	GS	SS	0	0	0	NL4	NL3	NL2	NL1	NL0

Figure 6. 5 Driver Output Control Register (R01h)

**NL4–0:** Specify the number of scan lines for the LCD driver can be adjusted by every 8 lines. Select the setting value for the panel size or higher.



NL4	NL3	NL2	NL1	NL0	Gate Driver Used	Number of Scan Line	Display Size
0	0	0	0	0	Ignore	Ignore	Ignore
0	0	0	0	1	G1~G16	16	384*16 dots
0	0	0	1	0	G1~G24	24	384 *24dots
0	0	0	1	1	G1~G32	32	384*32 dots
0	0	1	0	0	G1~G40	40	384*40 dots
0	0	1	0	1	G1~G48	48	384 *48dots
0	0	1	1	0	G1~G56	56	384*56 dots
0	0	1	1	1	G1~G64	64	384*64 dots
0	1	0	0	0	G1~G72	72	384*72 dots
:	:	:	:	:	:	:	:
1	0	0	0	0	G1~G136	136	384*136 dots
1	0	0	0	1	G1~G144	144	384*144 dots
1	0	0	1	0	G1~G152	152	384*152 dots
1	0	0	1	1	G1~G160	160	384*160 dots
:	:	:	:	:	:	:	:
1	1	1	1	1	G1~G160	160	384*160 dots

Table 6. 2 NL bits and Scan Line

**SS:** The source driver output shift direction selected. When SS=0, the shift direction from S1 to S384. When SS = 1, the shift direction from S384 to S1.

**GS:** Specify the shift direction of gate driver output. When GS = 0, the shift direction from G1 to G160. When GS = 1, the shift direction from G160 to G1.

**SM:** Specify the scan order of gate driver. The scan order according to the mounting method of gate driver output pin.

## 6.5 LCD Driving Waveform Control Register (R02h)

R/W	RS	RB15	RB14	RB13	RB12	RB11	RB10	RB9	RB8	RB7	RB6	RB5	RB4	RB3	RB2	RB1	RB0
W	1	0	0	0	0	FLD1	FLD0	B/C	EOR	0	0	NW5	NW4	NW3	NW2	NW1	NW0

Figure 6. 6 LCD-Driving-Waveform Control Register (R02h)

**NW5–0:** Specify the number of n lines that will alternate POL signal when B/C = 1. The inversion is occurred every n + 1 line, and the 1st to the 64th lines can be selected.

**EOR:** EOR=1 will force POL signal alternate at the beginning of a frame in n-line inversion driving mode (B/C=1), no matter the last interval of POL signal is over or not in last frame. Therefore, EOR bit is used when the POL signal is not completely alternated in some number of drive lines in LCD display area. For details, see the “N-line Inversion LCD Drive” section.

**B/C:** When B/C = 0, POL signal alternates in every frame for LCD drive. When B/C = 1, POL signal alternates in each n line specified by bits EOR and NW5–NW0 in the LCD-driving-waveform control register. For details, see the “N-line Inversion LCD Drive” section.

**FLD1-0:** Set the number of n field for interlaced driving mode. For details, see the “Interlaced driving function section”.

FLD1	FLD0	Number of field
0	0	Ignore
0	1	1 field
1	0	Ignore
1	1	3 fields

Table 6. 3 FLD bits and interlaced field

## 6.6 Power control Register 1 (R03h)

R/W	RS	RB15	RB14	RB13	RB12	RB11	RB10	RB9	RB8	RB7	RB6	RB5	RB4	RB3	RB2	RB1	RB0
W	1	0	0	0	0	0	BT2	BT1	BT0	DC02	DC01	DC00	AP2	AP1	AP0	SLP	STB

Figure 6. 7 Power Control Register 1 (R03h)

**STB:** When STB = “1”, the HX8345-A into the standby mode, where all display operation stops, suspend all the internal operations including the internal R-C oscillator. Anyway, have not any external clock are supplied. During the standby mode, only the following process can be executed.

- Exit the Standby mode (STB = “0”)
- Start the oscillation

Within the standby mode, the GRAM data and register content may be lost. For preventing this, they have to set again after the standby mode is exited.

**SLP:** When SLP = 1, the HX8345-A into the sleep mode, where the internal display operations are suspend except for the R-C oscillator, thus the current consumption can be reduced. Within the sleep mode, the GRAM data and register content cannot be accessed although they are retained.

**AP2-0:** Adjust the amount of fixed current from the fixed current source for the operational amplifier in the power supply circuit. When the amount of fixed current is increased, the LCD driving capacity and the display quality are high, but the current consumption is increased. This is a tradeoff, Adjust the fixed current by considering both the display quality and the current consumption. During no display operation, when AP2-0 = 000, the current consumption can be reduced by stopping the operations of operational amplifier and step-up circuit.

AP2	AP1	AP0	Constant Current of Operational Amplifier
0	0	0	Stop
0	0	1	Ignore
0	1	0	0.5
0	1	1	0.75
1	0	0	1
1	0	1	1.25
1	1	0	1.5
1	1	1	Ignore

Table 6. 4 AP Bits and amount of current in Operational Amplifier

**BT2-0:** Switch the output factor for step-up circuit. The LCD drive voltage level can be selected according to the characteristic of liquid crystal which panel used. Lower amplification of the step-up circuit consumes less current and then the power consumption can be reduced. The different setting values of VLCD, VGH and VGL is got as follow figure that connect with C22 or not.

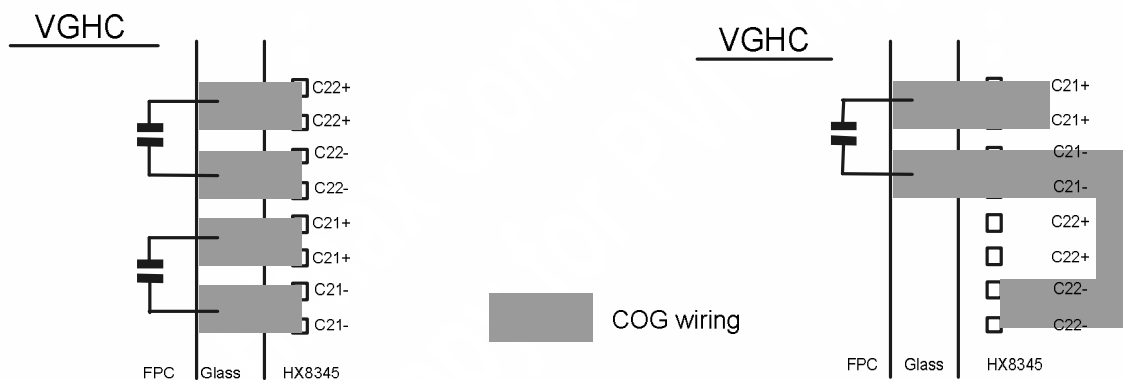


Figure 6. 8 Different Connection of C22 Capacitor

BT2	BT1	BT0	VLCD	VCL	VGH	VGL	Capacitor connection pins
0	0	0	2 x VCI1	-1 x VCI1	6 x VCI1	-5 x VCI1	VLCD, VGH, VGL, VCL, C11A/B, C12 A/B, C21 A/B, C22 A/B
0	0	1	2 x VCI1	-1 x VCI1	6 x VCI1	-4 x VCI1	VLCD, VGH, VGL, VCL, C11A/B, C12A/B, C21A/B, C22A/B
0	1	0	2 x VCI1	-1 x VCI1	6 x VCI1	-3 x VCI1	VLCD, VGH, VGL, VCL, C11A/B, C12A/B, C21A/B, C22A/B
0	1	1	2 x VCI1	-1 x VCI1	5 x VCI1	-5 x VCI1	VLCD, VGH, VGL, VCL, C11A/B, C12A/B, C21A/B, C22A/B
1	0	0	2 x VCI1	-1 x VCI1	5 x VCI1	-4 x VCI1	VLCD, VGH, VGL, VCL, C11A/B, C12A/B, C21A/B, C22A/B
1	0	1	2 x VCI1	-1 x VCI1	5 x VCI1	-3 x VCI1	VLCD, VGH, VGL, VCL, C11A/B, C12A/B, C21A/B, C22A/B
1	1	0	2 x VCI1	-1 x VCI1	4x VCI1	-4x VCI1	VLCD, VGH, VGL, VCL, C11A/B, C12A/B, C21A/B, C22A/B
1	1	1	-	-	-	-	Setting Disable

Table 6. 5 BT Bits and VLCD, VGH and VGL Outputs

BT2	BT1	BT0	VLCD	VCL	VGH	VGL	Capacitor connection pins
0	0	0	2 x VCI1	-1 x VCI1	4 x VCI1	-3 x VCI1	VLCD, VGH, VGL, VCL, C11A/B, C12 A/B, C21 A/B,
0	0	1	2 x VCI1	-1 x VCI1	4 x VCI1	-2 x VCI1	VLCD, VGH, VGL, VCL, C11A/B, C12A/B, C21A/B,
0	1	0	2 x VCI1	-1 x VCI1	4 x VCI1	-1 x VCI1	VLCD, VGH, VGL, VCL, C11A/B, C12A/B, C21A/B,
0	1	1	2 x VCI1	-1 x VCI1	3 x VCI1	-3 x VCI1	VLCD, VGH, VGL, VCL, C11A/B, C12A/B, C21A/B,
1	0	0	2 x VCI1	-1 x VCI1	3 x VCI1	-2 x VCI1	VLCD, VGH, VGL, VCL, C11A/B, C12A/B, C21A/B,
1	0	1	2 x VCI1	-1 x VCI1	3 x VCI1	-1 x VCI1	VLCD, VGH, VGL, VCL, C11A/B, C12A/B, C21A/B,
1	1	0	2 x VCI1	-1 x VCI1	2x VCI1	-2x VCI1	VLCD, VGH, VGL, VCL, C11A/B, C12A/B, C21A/B, C22A/B
1	1	1	-	-	-	-	Setting Disable

Table 6. 6 BT Bits and VLCD, VGH and VGL Outputs (without CapacitoC22)

Note: The factors of step-up for VGH are derived from VCI1 when VLCD and VCI2 are shorted. The conditions of VLCD! 5.5V, VCL -3.3V, VGH! 16.5V, and VGL -16.5V must be satisfied.

**DC02–00:** Set the operating frequency for the step-up circuit 1. When using the higher frequency, the driving ability of the step-up circuit and the display quality are high, but the current consumption is increased. The tradeoff is between the display quality and the current consumption.

$f_{osc}$  = R-C oscillation frequency

DC02	DC01	DC00	Operation Frequency of Step-up Circuit 1
0	0	0	$f_{osc} / 4$
0	0	1	$f_{osc} / 8$
0	1	0	$f_{osc} / 16$
0	1	1	$f_{osc} / 32$
1	0	0	$f_{osc} / 64$
1	0	1	Setting Disable
1	1	0	Setting Disable
1	1	1	Halted

Table 6. 7 Operation Frequency of Step-up Circuit 1 (fdcdc1)

## 6.7 Entry Mode Register (R05h)

RW	RS	RB15	RB14	RB13	RB12	RB11	RB10	RB9	RB8	RB7	RB6	RB5	RB4	RB3	RB2	RB1	RB0
W	1	0	0	0	BGR	0	0	0	0	0	0	I/D1	I/D0	AM	LG2	LG1	LG0

Figure 6. 9 Entry Mode Register (R05h)

**LG2-0:** Logical operation of the GRAM read/write.

- 000: replacement
- 001: OR operation
- 010: AND operation
- 011: XOR operation
- 100: replacement with matched read
- 101: replacement with unmatched read
- 110: replacement with matched write
- 111: replacement with unmatched write

Himax Confidential

This information contained herein is the exclusive property of Himax and shall not be distributed, reproduced, or disclosed in whole or in part without prior written permission of Himax. **Subject to change without notice.**

-P.88-  
Sep., 2006

**AM:** The updating direction as write data to GRAM. The data will be written vertically when AM=1; the data will be written horizontally when AM=0. In case of window address range is given, data will be written to the GRAM in the range of the window address according to AM & I/D[1...0].

**I/D1-0:** The AC will incremented by 1 after data written to GRAM if I/D = 1; the AC will decremented by 1 after data written to GRAM if I/D=0.

The following figure depicts the update method with I/D1-0 & AM bit.

AM	I/D1	I/D0	Description Figure	AM	I/D1	I/D0	Description Figure
0	0	0		1	0	0	
		1				1	
	1	0			1	0	
		1				1	

Figure 6. 10 Address Direction Settings

**BGR:** The order of <R><G><B> dot color. When BGR = 1, the order sent from the MPU with expanding to 18 bits are reversed bit order from <R><G><B> order to <B><G><R> order. Setting BGR will change the bit order of (WM17-0) in the same way.

## 6.8 16-bit Compare Register (R06h)

R/W	RS	RB15	RB14	RB13	RB12	RB11	RB10	RB9	RB8	RB7	RB6	RB5	RB4	RB3	RB2	RB1	RB0
W	1	CP 15	CP 14	CP 13	CP 12	CP 11	CP 10	CP 9	CP 8	CP 7	CP 6	CP 5	CP 4	CP 3	CP 2	CP 1	CP 0

Figure 6. 11 16-bit Compare Register (R06h)

The write data sent from the microcomputer is modified in the HX8345A and written to the GRAM. The display data in the GRAM can be quickly rewritten to reduce the load of the microcomputer software processing. For details, see the Graphics Operation Function section.

**CP15-0:** Set the 16-bits compare register for the compare operation with the data read from the GRAM or written by the microcomputer.

## 6.9 Display Control Register 1 (R07h)

R/W	RS	RB15	RB14	RB13	RB12	RB11	RB10	RB9	RB8	RB7	RB6	RB5	RB4	RB3	RB2	RB1	RB0
W	1	0	0	0	PT1	PT0	VLE2	VLE1	SPT	0	0	GON	DTE	CL	REV	D1	D0

Figure 6. 12 Display Control Register 1 (R07h)

**D1-0:** When D1 = 1, display is on; when D1 = 0, display is off. When display is off, the display data is retained in the GRAM, and can be instantly displayed by setting D1 = 1. When D1= 0, the display is off with the entire source outputs are set to the VSSD level. Because of this, the HX8345-A can control the charging current for the LCD with AC driving.

Control the display on/off while control GON and DTE. When D1-0 = 01, the internal display of the HX8345-A is performed although the actual display is off. When D1-0 = 00, the internal display operation halts and the display is off.

D1	D0	Source Output	HX8345-A Internal Display Operations	Gate-Driver Control Signals (CPV, FLM, M) (CPV,STV,POL)
0	0	VSSD	Halt	Halt
0	1	VSSD	Operate	Operate
1	0	Non-lit display	Operate	Operate
1	1	Display	Operate	Operate

Table 6. 8 D Bits and Operation

Notes: Data can be written to the GRAM from the MPU regardless of the content of D1-0.

**REV:** REV = 1 selects the inversion of the display of all characters and graphics. This bit allows the display of the same data on both normally-white and normally-black panels.

REV	GRAM data	Source output level							
		Display area		Non-display area					
				PT1-0=(0,*)		PT1-0=(1,0)		PT1-0=(1,1)	
		VCOM = "L"	VCOM = "H"	VCOM = "L"	VCOM = "H"	VCOM = "L"	VCOM = "H"	VCOM = "L"	VCOM = "H"
0	18'h00000	V63	V0						
	.	.	.	V63	V0	VSSD	VSSD	Hi-z	Hi-z
	18'h3FFFF	V0	V63						
1	18'h00000	V0	V63						
	.	.	.	V63	V0	VSSD	VSSD	Hi-z	Hi-z
	18'h3FFFF	V63	V0						

Table 6. 9 Display Control Instruction

CL: CL = 1, the display mode is set to the 8-color display mode. For details, see the section on the 8-color display mode section.

CL	Number of Display Colors
0	262,144
1	8

Table 6. 10 CL Bit for 8-Color Display

Note: The display 262,144 colors when 18/9 bit bus interface is using, and display 65,536 colors when 16/8 bit bus interface is using.

**DTE, GON:** Specify the output level of gate line. VCOM level becomes VSSD when GON = 0.

GON	DTE	Gate Output
0	X	VGH
1	0	VGL
1	1	VGH/VGL

Table 6. 11 GON and DTE bits

Note: GON bit is used in the gate driver. Control according to the bits values is executed by the gate driver. For details, see the data sheet of the gate driver.

**SPT:** When SPT = 1, the 2-division LCD drive is performed so a LCD can be divided 2 split display windows. For details, see the Partial Screen Display Function section.

**VLE2-1:** When VLE1 = 1, a vertical scroll is performed in the 1st display window. When VLE2 = 1, a vertical scroll is performed in the 2nd display window. Vertical scrolling on the two windows cannot be controlled at the same time.



VLE2	VLE1	1st Display Window	2nd Display Window
0	0	Fixed display	Fixed display
0	1	Scrolled display	Fixed display
1	0	Fixed display	Scrolled display
1	1	Ignore	Ignore

**Table 6. 12 VLE Bits**

**PT1-0:** When partial display is in use, these bits determine the source output in the non-display area. For details, see the Partial Screen Display Function section. The output on the source lines during the periods of the front and BP are also determined by PT1-0.

PT1	PT0	Source Output in Non-Display Area		Gate Output in Non-Display Area	VCOM output
		Positive Polarity	Negative Polarity		
0	0	V63	V0	Reference to PTG1-0	VCOMH VCOML
0	1	V63	.V0	Reference to PTG1-0	VCOMH VCOML
1	0	VSSD	VSSD	Reference to PTG1-0	VCOMH VCOML
1	1	Hi-Z	Hi-Z	Reference to PTG1-0	-

**Table 6. 13 PT Bits for Source and Gate Output in Non-Display Area of Partial Display**

Note: The output on the source lines during the periods of the front and BP and blanking of the partial display is determined by PT1-0.



## 6.10 Display Control Register 2 (R08h)

R/W	RS	RB15	RB14	RB13	RB12	RB11	RB10	RB9	RB8	RB7	RB6	RB5	RB4	RB3	RB2	RB1	RB0
W	1	VSPL	HSPL	DPL	EPL	FP3	FP2	FP1	FP0	ISC3	ISC2	ISC1	ISC0	BP3	BP2	BP1	BP0

Figure 6. 13 Display Control Register 2 (R08h)

**EPL:** Specify the polarity of Enable pin in RGB interface mode.

EPL	ENABLE pin	GRAM address	Write to GRAM	Operation
0	Low	Update	Enable	Write data to PD17-0
0	High	Keep	Disable	Disable
1	Low	Keep	Disable	Disable
1	High	Update	Enable	Write data to PD17-0

Table 6. 14 EPL bit and Enable pin

**VSPL:** The polarity of VSYNC pin. When VSPL=0, the VSYNC pin is Low active. When VSPL=1, the VSYNC pin is High active.

**HSPL:** The polarity of HSYNC pin. When HSPL=0, the HSYNC pin is Low active. When HSPL=1, the HSYNC pin is High active.

**DPL:** The polarity of DOTCLK pin. When DPL=0, the data is read on the rising edge of DOTCLK signal. When DPL=1, the data is read on the falling edge of DOTCLK signal.

**ISC3-0:** Specify the scan cycle of gate driver when PTG1-0=10 in non-display area. Then scan cycle is set to an odd number from 0~31. The polarity is inverted every scan cycle.

ISC3	ISC2	ISC1	ISC0	Scan Cycle	f <sub>FLM</sub> = 70Hz
0	0	0	0	0 frame	-
0	0	0	1	3 frames	50 ms
0	0	1	0	5 frames	84 ms
0	0	1	1	7 frames	117 ms
0	1	0	0	9 frames	150 ms
0	1	0	1	11 frames	184 ms
0	1	1	0	13 frames	217 ms
0	1	1	1	15 frames	251 ms
1	0	0	0	17 frames	284 ms
1	0	0	1	19 frames	317 ms
1	0	1	0	21 frames	351 ms
1	0	1	1	23 frames	384 ms
1	1	0	0	25 frames	418 ms
1	1	0	1	27 frames	451 ms
1	1	1	0	29 frames	484 ms
1	1	1	1	31 frames	518 ms

Table 6. 15 ISC bit setting

**BP3-0:** Specify the amount of scan line for back porch(BP).

**FP3-0:** Specify the amount of scan line for front porch (FP).

The setting vale, ensure that:

**BP + FP " 16 lines**

**PB ! 2 lines**

**FP ! 2 lines**

In external display interface mode, the BP start on the falling edge of VSYNC signal, followed by he display operation. The FP starts after driving the number of scan line set with NL4-0. After the FP, the blank period continues until the next input of the VSYNC signal.

FP3	FP2	FP1	FP0	Number of FP Line	Number of BP Line
BP3	BP2	BP1	BP0		
0	0	0	0	Ignore	
0	0	0	1	Ignore	
0	0	1	0	2 lines	
0	0	1	1	3 lines	
0	1	0	0	4 lines	
0	1	0	1	5 lines	
0	1	1	0	6 lines	
0	1	1	1	7 lines	
1	0	0	0	8 lines	
1	0	0	1	9 lines	
1	0	1	0	10 lines	
1	0	1	1	11 lines	
1	1	0	0	12 lines	
1	1	0	1	13 lines	
1	1	1	0	14 lines	
1	1	1	1	Ignore	

Table 6. 16 BP/FP bits

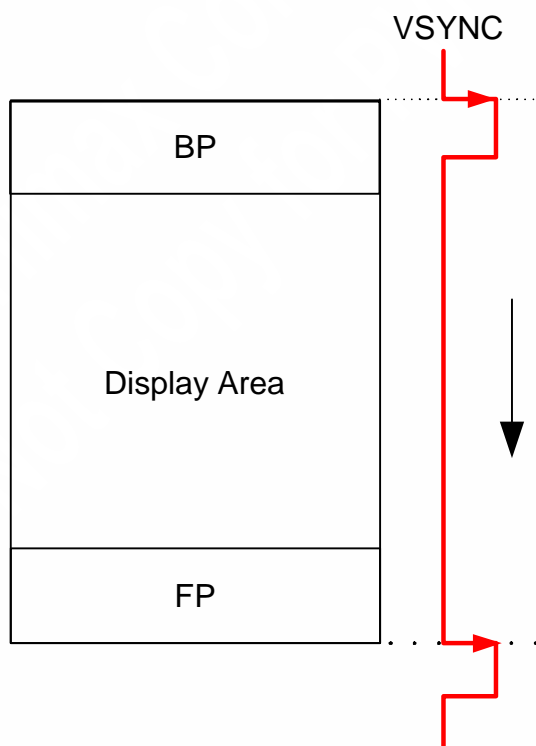


Figure 6. 14 BP/FP

Note: The output signal is delay 2 lines timing from the VSYNC to the LCD

Operation Mode	Number of Interlace Scan Field	BP	FP	BP + FP
System Interface	FLD1-0 = 01	2 lines	2 lines	16 lines
	FLD1-0 = 11	3 lines	5 lines	-
RGB Interface	-	2 lines	2 lines	16 lines
VSYNC Interface	-	2 lines	2 lines	16 lines

Table 6. 17 BP3-0, FP3-0 setting dependent on the operation mode

## 6.11 Power control Register 2 (R09h)

R/W	RS	RB15	RB14	RB13	RB12	RB11	RB10	RB9	RB8	RB7	RB6	RB5	RB4	RB3	RB2	RB1	RB0
W	1	0	0	0	0	0	0	DCM1	DCM0	DC12	DC11	DC10	0	DK	SAP2	SAP1	SAP0

Figure 6. 15 Power Control Register 2 (R09h)

**SAP2-0:** Adjust the amount of fixed current from the fixed current source for the operational amplifier in the source driver. When the amount of fixed current is increased, the LCD driving capacity and the display quality are high, but the current consumption is increased. The tradeoff is between display quality and current consumption. During no display operation, when SAP2-0 = 000, the current consumption can be reduced by stopping the operational amplifier.

SAP2	SAP1	SAP0	Fixed Current of Operational Amplifier
0	0	0	Stop
0	0	1	Setting Disable
0	1	0	0.62
0	1	1	0.71
1	0	0	1
1	0	1	1.25
1	1	0	1.43
1	1	1	Setting Disable

Table 6. 18 SAP Bits and amount of current in Operational Amplifier

**DK:** ON/OFF the operation of step-up circuit 1. When power on, the VLCD no output until VGHC is set up completely. For detail, see the Power Supply Setting Sequence.

DK	Operation of step-up circuit 1
0	ON
1	OFF

Table 6. 19 SAP Bits and amount of current in Operational Amplifier

**DC12-10:** Set the operating frequency for the step-up circuit 2. When using the higher frequency, the driving ability of the step-up circuit and the display quality are high, but the current consumption is increased. The tradeoff is between the display quality and the current consumption.

fosc = R-C oscillation frequency

DC12	DC11	DC10	Operation Frequency of Step-up Circuit 2
0	0	0	fosc / 8
0	0	1	fosc / 16
0	1	0	fosc / 32
0	1	1	fosc / 64
1	0	0	fosc / 128
1	0	1	Setting Disable
1	1	0	Setting Disable
1	1	1	Halted

Table 6. 20 Operation Frequency of Step-up Circuit 2 (fdcdc2)

Note: Ensure that the operation frequency of step-up circuit 1" stepup circuit 2

**DCM1-0:** Set the set-up frequency in a blank period during 8-color mode (CL="1").

DCM1	DCM0	Step-up frequency
0	0	Ignore
0	1	1/2 x fdcdc1,2
1	0	1/4 x fdcdc1,2
1	1	1/8 x fdcdc1,2

Table 6. 21 Step-up frequency setting

## 6.12 External Display Interface Control Register 1 (R0Ah)

R/W	RS	RB15	RB14	RB13	RB12	RB11	RB10	RB9	RB8	RB7	RB6	RB5	RB4	RB3	RB2	RB1	RB0
W	1	TRI	DFM1	DFM0	0	0	PTG1	PTG0	RM	0	0	DM1	DM0	0	0	RIM1	RIM0

Figure 6. 16 External Display Interface Control Register 1 (R0Ah)

**RIM1- 0:** Specify the transfer mode of RGB interface. RIM, DM, RM must be set Before LCD display operation through the RGB interface. During the LCD display, not allow changing the setting vale.

RIM1	RIM0	Transfer Mode
0	0	18-bit bus RGB interface Mode(1 transfer/pixel)
0	1	16-bit bus RGB interface Mode(1 transfer/pixel)
1	0	6-bit bus RGB interface Mode(3 transfers/pixel)
1	1	Ignore

Table 6. 22 RIM bit for the Transfer Mode of RGB interface

**DM1-0:** Specify the operation mode of LCD display. DM1-0 allows the switch operation between the internal clock operation mode and external display interface mode (RGB and VSYNC interface mode), but can't switch between RGB and VSYNC interface mode.

DM1	DM0	Operation Mode
0	0	System interface
0	1	RGB interface
1	0	VSYNC interface
1	1	Ignore

**Table 6. 23 DM bit for the Operation Mode of LCD display**

**RM:** Specify the access interface of GRAM. The setting value is not affected by the operation mode of LCD display. For example: In RGB interface operation mode, the data can be access to GRAM through RGB interface when RM=1, and then also access to GRAM through system interface when RM=0.

RM	Access Interface
0	System interface / VSYNC interface
1	RGB interface

**Table 6. 24 RM bit for the access interface of GRAM**

Note: the register is set only through the system interface.

Note: A DOTCLK input and Data transfers must be executed in dot unit (R, G, B) for 6-bit bus RGB interface mode.

**PTG1-0:** Specify the scan mode of gate driver in non-display area.

PTG1	PTG0	Gate outputs in non-display area
0	0	Normal Drive
0	1	Fixed VGL
1	0	Interval scan
1	1	Ignore

**Table 6. 25 PTG bit setting**

**TRI:** When TRI=1, a pixel data is written to GRAM through transfer 3 times 8-bit bus Interface. When TRI=0, 8-bit bus interface mode is unselected.

**DFM1-0:** Specify the data format when TRI=1, for 8-bit bus interface or serial data transfer interface. DFM1-0=10, 262K color mode. DFM1-0=11, 65K color mode.

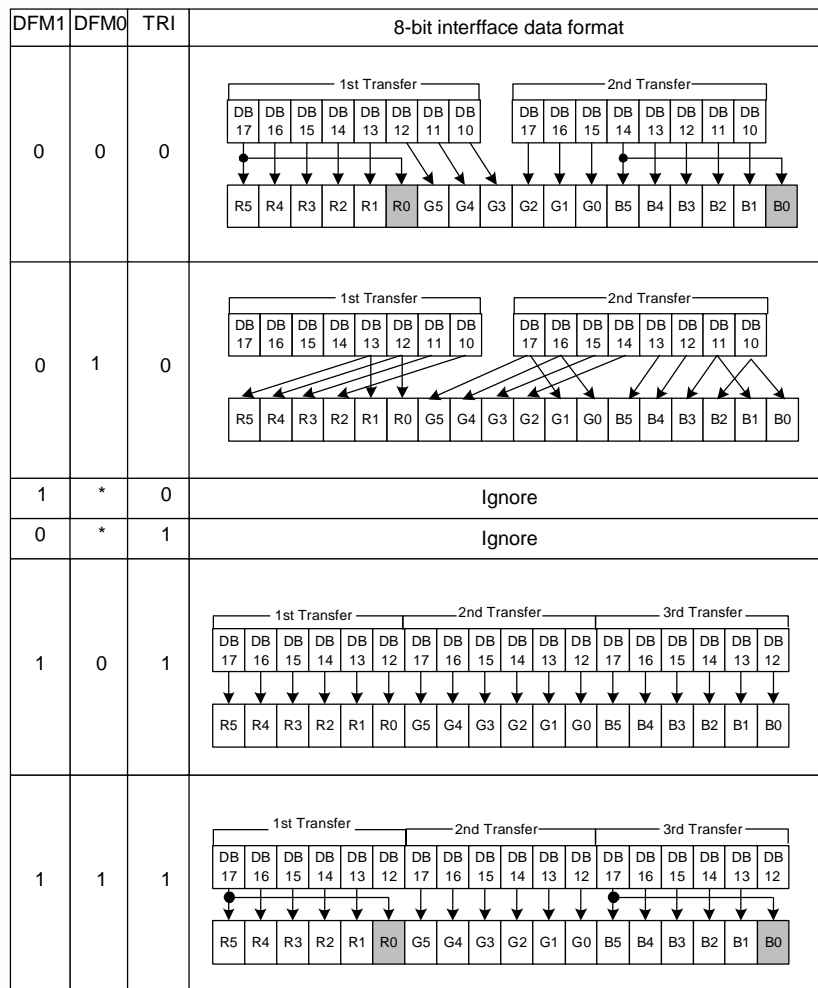


Figure 6. 17 The setting of DFM and TRI (1)

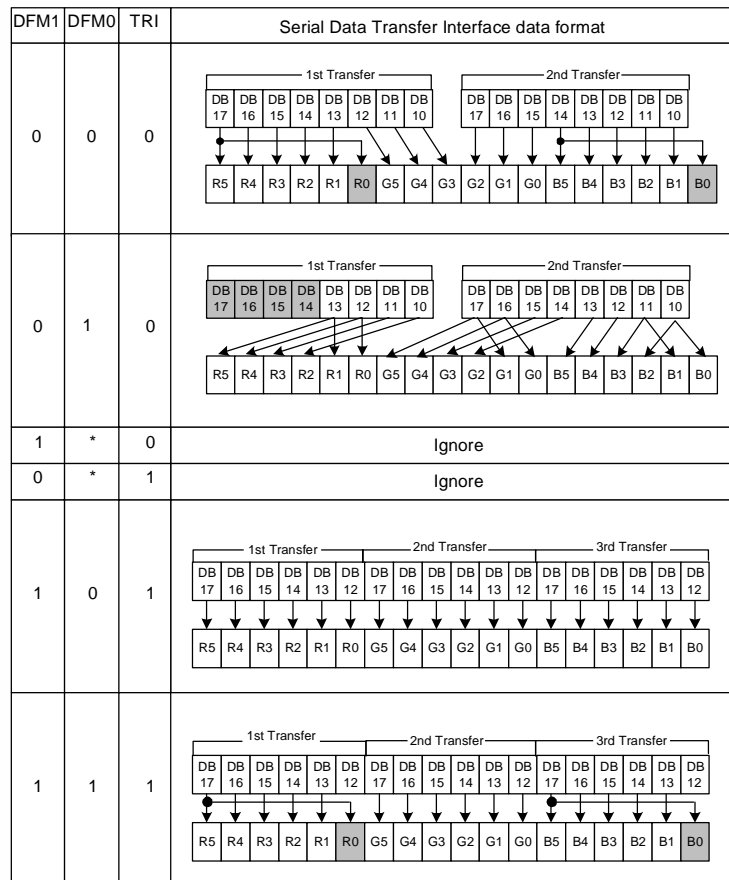


Figure 6. 18 The setting of DFM and TRI (2)

### 6.13 Frame Cycle Control Register (R0Bh)

R/W	RS	RB15	RB14	RB13	RB12	RB11	RB10	RB9	RB8	RB7	RB6	RB5	RB4	RB3	RB2	RB1	RB0
W	1	GD1	GD0	SDT1	SDT0	CE1	CE0	DIV1	DIV0	0	0	0	0	RTN3	RTN2	RTN1	RTN0

Figure 6. 19 Frame Cycle Control Register (R0Bh)

**RTN3-0:** Set the 1-line period in a clock unit.

Clock cycles=1/internal operation clock frequency

RTN3	RTN2	RTN1	RTN0	Clock Cycles per Line
0	0	0	0	16
0	0	0	1	17
0	0	1	0	18
:	:	:	:	:
1	1	0	1	29
1	1	1	0	30
1	1	1	1	31

Table 6. 26 RTN Bits and Clock Cycles

**DIV1-0:** The division ratio of clocks for internal operation (DIV1-0). Internal operations are base on the clocks which are frequency divided according to the value of DIV1-0. Frame frequency can be adjusted along with the 1H period (RTN3-0). When the drive line count is changed, the frame frequency must be also adjusted.



fosc = R-C oscillation frequency

DIV1	DIV0	Division Ratio	Internal Operation Clock Frequency
0	0	1	fosc / 1
0	1	2	fosc / 2
1	0	4	fosc / 4
1	1	8	fosc / 8

Table 6. 27 DIV Bits and Clock Frequency

### Formula for the Frame Frequency

$$\text{Frame frequency} = \frac{\text{fosc}}{(\text{RTN} \times 8 + 16) \times \text{DIV} \times (\text{NL} + \text{BP} + \text{FP})} \quad [\text{Hz}]$$

fosc: RC oscillation frequency  
RTN bit: Clocks per line  
DIV bit: Division ratio  
NL: The number of lines  
FP: Number of lines for front porch  
BP: Number of lines for back porch  
BP+FP% 16

**CE1-0:** CE period can be set with CE1-0.

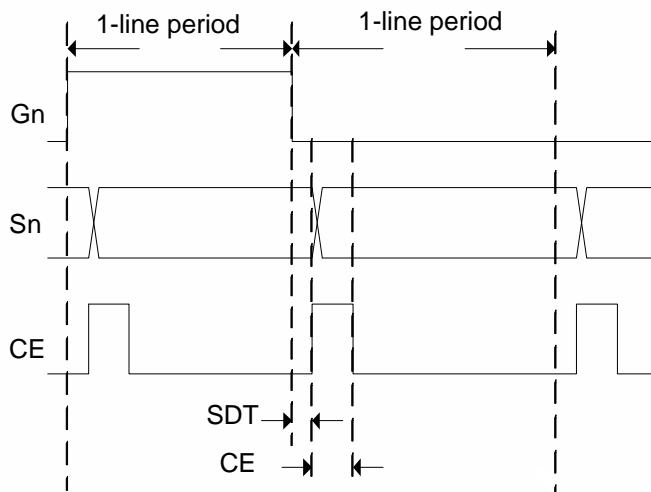
CE1	CE 0	System Interface Operation (source clock: R-C Oscillator)	RGB Interface Operation (clock: DOTCLK)
0	0	Not CE	Not CE
0	1	1 clock cycle	8 clock cycles
1	0	2 clock cycles	16 clock cycles
1	1	3 clock cycles	24 clock cycles

Table 6. 28 CE Bits for Equalized Period

**SDT1-0:** Set delay amount from falling edge of the gate output signal for the source outputs.

SDT1	SDT0	System Interface Operation (source clock: R-C Oscillator)	RGB Interface Operation (clock: DOTCLK)
0	0	1 clock cycle	8 clock cycles
0	1	2 clock cycles	16 clock cycles
1	0	3 clock cycles	24 clock cycles
1	1	4 clock cycles	32 clock cycles

Table 6. 29 SDT Bits for Source Output Delay

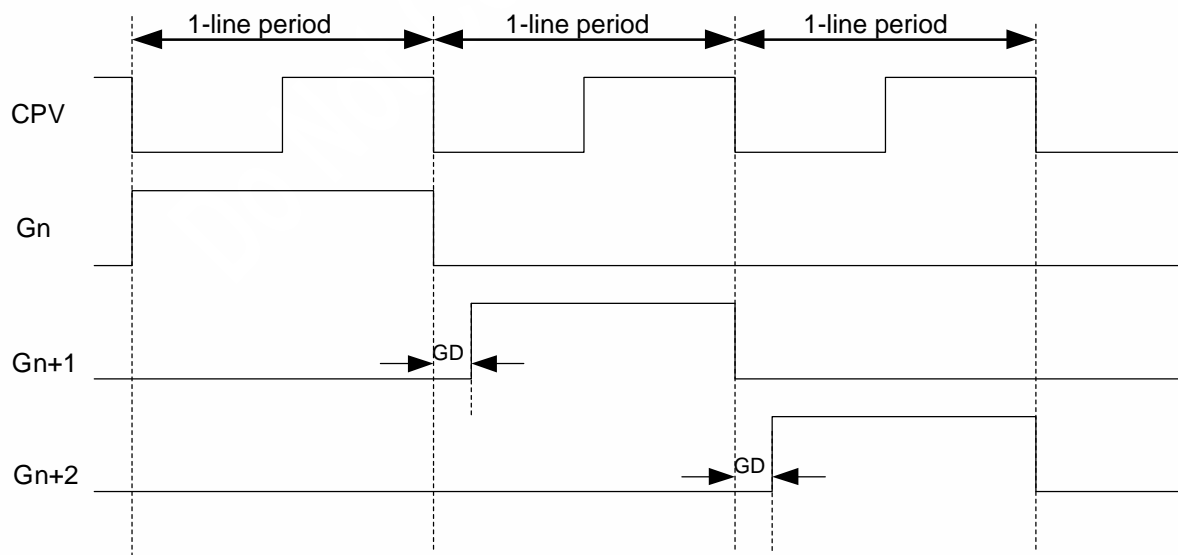


**Figure 6. 20 Equalized Period and Source Output Delay**

**GD1-0:** Set amount of non-overlap for the gate output.

GD 1	GD 0	System Interface Operation (source clock: R-C Oscillator)	RGB Interface Operation (source clock: DOTCLK)
0	0	0 clock cycle	0 clock cycle
0	1	4 clock cycles	32 clock cycles
1	0	6 clock cycles	48 clock cycles
1	1	8 clock cycles	64 clock cycles

**Table 6. 30 GD Bits for Non-overlap Time between Two Adjacent Gate Output Pulse**



**Figure 6. 21 Non-overlap Time between Two Adjacent Gate Output Pulse**

Interface mode	Clock Source
System interface mode	R-C oscillator
RGB interface more	DOTCLK
VSYNC interface mode	R-C oscillator

Table 6. 31 Clock Source for Interface Mode

## 6.14 Power Control Register 3 (R0Ch)

R/W	RS	RB15	RB14	RB13	RB12	RB11	RB10	RB9	RB8	RB7	RB6	RB5	RB4	RB3	RB2	RB1	RB0
W	1	0	0	0	0	0	0	0	0	0	0	0	0	0	VC2	VC1	VC0

Figure 6. 22 Power Control Register 2 (R0Ch)

**VC2-0:** Set the reference voltage of VREG1OUT and VCI1 by adjusting the rate of VCI.

VC2	VC1	VC0	Internal reference voltage (REGP) of VGM1OUT and VCI1
0	0	0	VCI
0	0	1	0.92 x VCI
0	1	0	0.87 x VCI
0	1	1	0.83 x VCI
1	0	0	0.76 x VCI
1	0	1	0.73 x VCI
1	1	0	Hi-z
1	1	1	Hi-z

Table 6. 32 VC Settings and Internal Reference Voltage

## 6.15 Power Control Register 4 (R0Dh)

R/W	RS	RB15	RB14	RB13	RB12	RB11	RB10	RB9	RB8	RB7	RB6	RB5	RB4	RB3	RB2	RB1	RB0
W	1	0	0	0	0	0	0	0	0	0	0	0	PON	VRH3	VRH2	VRH1	VRH0

Figure 6. 23 Power Control Register 3 (R0Dh)

**VRH3-0:** Set the magnification of amplification for VREG1OUT voltage. (VCOM, reference voltage for grayscale voltage) It allows magnify the amplification of REGP from 1.38 to 1.83 times.

VRH3	VRH2	VRH1	VRH0	VREG1OUT Voltage
0	0	0	0	REGP x 1.33 times
0	0	0	1	REGP x 1.45 times
0	0	1	0	REGP x 1.55 times
0	0	1	1	REGP x 1.65 times
0	1	0	0	REGP x 1.75 times
0	1	0	1	REGP x 1.80 times
0	1	1	0	REGP x 1.85 times
0	1	1	1	Stopped
1	0	0	0	REGP x 1.900 times
1	0	0	1	REGP x 2.175 times
1	0	1	0	REGP x 2.325 times
1	0	1	1	REGP x 2.475 times
1	1	0	0	REGP x 2.625 times
1	1	0	1	REGP x 2.700 times
1	1	1	0	REGP x 2.775 times
1	1	1	1	Stopped

Table 6. 33 VRH Bits and VREG1OUT Voltage

Notes: Adjust VC2-0 and VRH3-0 so that the VREG1OUT voltage is lower than 5.0 V.

Note: Set the VC and VRH bits so that VREG1OUT is less than (VLCD-0.5)V

**PON:** ON/OFF the operation of step-up circuit 3. PON = 0 is to stop and PON = 1 to start operation.

## 6.16 Power Control Register 5 (0Eh)

R/W	RS	RB15	RB14	RB13	RB12	RB11	RB10	RB9	RB8	RB7	RB6	RB5	RB4	RB3	RB2	RB1	RB0
W	1	0	0	VCOMG	VDV4	VDV3	VDV2	VDV1	VDV0	0	0	0	VCM4	VCM3	VCM2	VCM1	VCM0

Figure 6. 24 Power Control Register 4 (R0Eh)

**VCM4-0:** Set the VCOMH voltage (voltage of higher side when VCOM is driven in A/C.) It is possible to amplify from 0.4 to 0.98 times of VREG1OUT voltage. When VCM4-0 = "11111", stop the internal volume adjustment and adjust the VCOMH with external resistance from VCOMR.

VCM4	VCM3	VCM2	VCM1	VCM0	VCOMH
0	0	0	0	0	VREG1OUT x 0.40
0	0	0	0	1	VREG1OUT x 0.42
0	0	0	1	0	VREG1OUT x 0.44
:	:	:	:	:	:
0	1	1	1	0	VREG1OUT x 0.68
0	1	1	1	1	Stop the internal volume. VCOMH can be adjusted from VCOMR with a external VR (variable resister),
1	0	0	0	0	VREG1OUT x 0.70
1	0	0	0	1	VREG1OUT x 0.72
1	0	0	1	0	VREG1OUT x 0.74
:	:	:	:	:	:
1	1	1	0	0	VREG1OUT x 0.94
1	1	1	0	1	VREG1OUT x 0.96
1	1	1	1	0	VREG1OUT x 0.98
1	1	1	1	1	Stop the internal volume. VCOMH can be adjusted from VCOMR with a external VR (variable resister),

**Table 6. 34 VCM4-0 Bits and VCOMH Voltage**

Notes: Adjust VREG1OUT and VCM4-0 so that the VCOMH voltage is lower than VREG1OUT.

**VDV4-0:** Sets the amplification factors for VCOM and Vgoff while VCOM AC drive is being performed. It is possible to setup from 0.6 to 1.23 times of VREG1OUT. When VCOMG = 0, the setup is invalid.

VDV4	VDV3	VDV2	VDV1	VDV0	VCOM Amplitude
0	0	0	0	0	VREG1OUT x 0.60
0	0	0	0	1	VREG1OUT x 0.63
0	0	0	1	0	VREG1OUT x 0.66
0	0	0	1	1	VREG1OUT x 0.69
:	:	:	:	:	:
0	1	1	0	0	VREG1OUT x 0.96
0	1	1	0	1	VREG1OUT x 0.99
0	1	1	1	0	VREG1OUT x 1.02
0	1	1	1	1	Inhibition
1	0	0	0	0	VREG1OUT x 1.05
1	0	0	0	1	VREG1OUT x 1.08
1	0	0	1	0	VREG1OUT x 1.11
1	0	0	1	1	VREG1OUT x 1.14
1	0	1	0	0	VREG1OUT x 1.17
1	0	1	0	1	VREG1OUT x 1.20
1	0	1	1	0	VREG1OUT x 1.23
1	0	1	1	1	Inhibition
1	1	-	-	-	

**Table 6. 35 VDV4-0 Bits and VCOM Amplitude**

Notes: Adjust VREG1OUT and VDV4-0 so that the VCOM and Vgoff amplitudes are lower than 6.0V.

**VCOMG:** When VCOMG = 1, VCOML voltage can output to negative voltage (1.0V ~ -VCI +0.5V). When VCOMG = 0, VCOML voltage becomes VSSD and stops the amplifier of the negative voltage. Therefore, low power consumption is accomplished. Also, when VCOMG = 0, setting of the VDV4-0 is invalid. In this case, adjustment of VCOM/Vgoff A/C amplitude must be adjusted with VCOMH using VCM4-0.

### 6.17 Gate Scan Position Register (R0Fh)

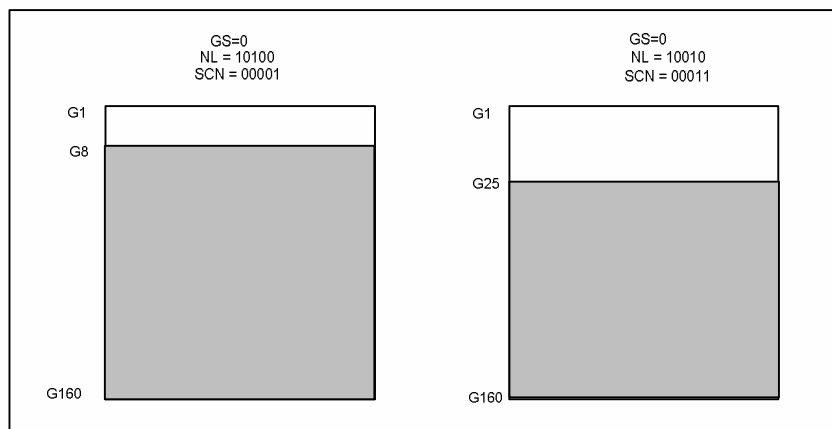
R/W	RS	RB15	RB14	RB13	RB12	RB11	RB10	RB9	RB8	RB7	RB6	RB5	RB4	RB3	RB2	RB1	RB0
W	1	0	0	0	0	0	0	0	0	0	0	0	SCN4	SCN3	SCN2	SCN1	SCN0

Figure 6. 25 Gate Scan Position Register (R0Fh)

**SCN4-0:** Set the scanning starting position of the gate driver.

SCN4	SCN3	SCN2	SCN1	SCN0	Scanning Start Position			
					SM=0 GS=0	SM=0 GS=1	SM=1 GS=0	SM=1 GS=1
0	0	0	0	0	G1	G160	G1	G160
0	0	0	0	1	G9	G152	G17	G144
0	0	0	1	0	G17	G144	G33	G128
0	0	0	1	1	G25	G136	G49	G112
0	0	1	0	0	G33	G128	G65	G96
0	0	1	0	1	G41	G120	G81	G80
0	0	1	1	0	G49	G112	G97	G64
0	0	1	1	1	G57	G104	G113	G48
0	1	0	0	0	G65	G96	G129	G32
0	1	0	0	1	G73	G88	G145	G16
0	1	0	1	0	G81	G80	G2	G159
0	1	0	1	1	G89	G72	G18	G143
0	1	1	0	0	G97	G64	G34	G127
0	1	1	0	1	G105	G56	G50	G111
0	1	1	1	0	G113	G48	G66	G95
0	1	1	1	1	G121	G40	G82	G79
1	0	0	0	0	G129	G32	G98	G63
1	0	0	0	1	G137	G24	G114	G47
1	0	0	1	0	G145	G16	G130	G31
1	0	0	1	1	G153	G8	G146	G15

Table 6. 36 SCN bits and Scanning Start Position for Gate Driver



**Figure 6. 26 SCN bits and Scanning Start Position for Gate Driver**

Note: Don't set NL, SCN over the end position of gate line (G160)

Note: Set NL4-0 and SCN4-0 so that the number for the end position of the gate line scan will not exceed 160.

## 6.18 CP/WM 18/16-bit Selection Register (R10h)

R/W	RS	RB15	RB14	RB13	RB12	RB11	RB10	RB9	RB8	RB7	RB6	RB5	RB4	RB3	RB2	RB1	RB0
W	1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	F

**Figure 6. 27 CP/WM 18/16-bit Selection Register (R10h)**

**F:** Set the CP/WM to 18/16-bit mode.

F	CP/WM
0	Set the CP/WM to 16 bit mode
1	Set the CP/WM to 18 bit mode

**Table 6. 37 F bit**

## 6.19 Vertical Scroll Control Register (R11h)

R/W	RS	RB15	RB14	RB13	RB12	RB11	RB10	RB9	RB8	RB7	RB6	RB5	RB4	RB3	RB2	RB1	RB0
W	1	0	0	0	0	0	0	0	0	VL7	VL6	VL5	VL4	VL3	VL2	VL1	VL0

Figure 6. 28 Vertical Scroll Control Register (R11h)

**VL7–0:** Specify the amount of scrolling line from 0 to 160 in the display to enable smooth vertical scrolling. If GRAM address mapping would exceed “9Fxx”H, GRAM address mapping would restart from “00xx”H after the data in “9Fxx”H of GRAM being displayed. The display-start line (VL7–0) is valid only when VLE1 = 1 or VLE2 = 1. The display-start line is fixed to zero when VLE2-1 = 00. (VLE1 is the 1st display window vertical-scroll enable bit, and VLE2 is the 2nd display window vertical-scroll enable bit.)

VL7	VL6	VL5	VL4	VL3	VL2	VL1	VL0	Scrolling Length
0	0	0	0	0	0	0	0	0 line
0	0	0	0	0	0	0	1	1 line
0	0	0	0	0	0	1	0	2 lines
0	0	0	0	0	0	1	1	3 lines
:	:	:	:	:	:	:	:	:
1	0	0	1	1	1	0	1	157 lines
1	0	0	1	1	1	1	0	158 lines
1	0	0	1	1	1	1	1	159 lines

Table 6. 38 VL bits and scrolling Length

## 6.20 First Display Window Driving Position Register (R14h)

R/W	RS	RB15	RB14	RB13	RB12	RB11	RB10	RB9	RB8	RB7	RB6	RB5	RB4	RB3	RB2	RB1	RB0
W	1	SE 17	SE 16	SE 15	SE 14	SE 13	SE 12	SE 11	SE 10	SS 17	SS 16	SS 15	SS 14	SS 13	SS 12	SS 11	SS 10

Figure 6. 29 First Screen Driving Position Register (R14h)

**SS17–0:** Specify the driving start position for the first display window in a line unit. The LCD driving starts from the 'setting value + 1' scan line of gate driver.

**SE17–0:** Specify the driving end position for the first display window in a line unit. The LCD driving is performed to the 'setting value + 1' gate driver. See the Partial-Screen Display Function section for details.



## 6.21 Second Display Window Driving Position Register (R15h)

R/W	RS	RB15	RB14	RB13	RB12	RB11	RB10	RB9	RB8	RB7	RB6	RB5	RB4	RB3	RB2	RB1	RB0
W	1	SE	SE	SE	SE	SE	SE	SE	SE	SS	SS	SS	SS	SS	SS	SS	SS
		27	26	25	24	23	22	21	20	27	26	25	24	23	22	21	20

Figure 6. 30 Second Screen Driving Position Register (R15h)

**SS27–0:** Specify the driving start position for the second display window in a line unit. The LCD driving starts from the 'setting value + 1' scan line of gate driver. The second display window is driven when SPT = 1.

**SE27–0:** Specify the driving end position for the second display window in a line unit. The LCD driving is performed to the 'setting value + 1' gate driver.

Note: Ensure that  $SS17-10 \leq SE17-10 < SS27-20 \leq SE27-20$  9Fh. For details, see the Partial Screen Display Function section.

## 6.22 Horizontal RAM Address Position Register (R16h)

R/W	RS	RB15	RB14	RB13	RB12	RB11	RB10	RB9	RB8	RB7	RB6	RB5	RB4	RB3	RB2	RB1	RB0
W	1	HEA	HEA	HEA	HEA	HEA	HAE	HEA	HEA	HSA	HSA	HSA	HSA	HSA	HSA	HSA	HSA
		7	6	5	4	3	2	1	0	7	6	5	4	3	2	1	0

Figure 6. 31 Horizontal RAM Address Position Register (R44h)

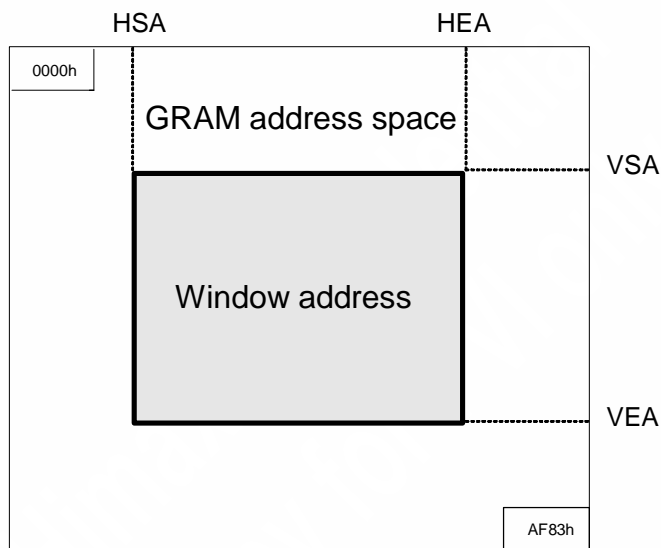
**HSA7-0/HEA7-0:** Specify the horizontal start/end positions of a window for access in GRAM. Data can be written to the GRAM from the address specified by HSA7-0 to the address specified by HEA7-0. Ensure that "00" h HSA7-0 HEA7-0 "7F" h.

## 6.23 Vertical RAM Address Position Register (R17h)

R/W	RS	RB15	RB14	RB13	RB12	RB11	RB10	RB9	RB8	RB7	RB6	RB5	RB4	RB3	RB2	RB1	RB0
W	1	VEA 7	VEA 6	VEA 5	VEA 4	VEA 3	VEA 2	VEA 1	VEA 0	VSA 7	VSA 6	VSA 5	VSA 4	VSA 3	VSA 2	VSA 1	VSA 0

Figure 6. 32 Vertical RAM Address Position Register (R45h)

**VSA7-0/VEA7-0:** Specify the vertical start/end positions of a window for access in GRAM. Data can be written to the GRAM from the address specified by VSA7-0 to the address specified by VEA7-0. Ensure that "00"h VSA7-0 VEA7-0 "9F"h



Window address setting range  
 "00"h HSA7-0 HEA7-0 "7F"h  
 "00"h VSA7-0 VEA7-0 "9F"h

Figure 6. 33 Window Address Setting Range

Note1. The window address range must be within the GRAM address space.

Note2. Data are written to GRAM in four-words when operating in high speed mode so dummy write operations should be inserted depending on the window address area. For details, see the High-Speed RAM Write Function section.

## 6.24 16-bit RAM Write Data Mask Register (R20h)

R/W	RS	RB15	RB14	RB13	RB12	RB11	RB10	RB9	RB8	RB7	RB6	RB5	RB4	RB3	RB2	RB1	RB0
W	1	WM 15	WM 14	WM 13	WM 12	WM 11	WM 10	WM 9	WM 8	WM 7	WM 6	WM 5	WM 4	WM 3	WM 2	WM 1	WM 0

Figure 6. 34 16-bit RAM Write Data Mask Register (R20h)

**WM15-0:** Input data for GRAM can be expanded to 18 bits. The expansion format varies according to the interface method. The input data selects the grayscale level. After a write, the address is automatically updated according to AM and I/D bit settings. The GRAM cannot be accessed in standby mode. When 16-/8-bit interface is in use, the write data is expanded to 18 bits by writing the MSB of the <R><B> data to its LSB.

## 6.25 RAM Address Register (R21h)

R/W	RS	RB15	RB14	RB13	RB12	RB11	RB10	RB9	RB8	RB7	RB6	RB5	RB4	RB3	RB2	RB1	RB0
W	1	AD15	AD14	AD13	AD12	AD11	AD10	AD9	AD8	AD7	AD6	AD5	AD4	AD3	AD2	AD1	AD0

Figure 6. 35 RAM Address Register (R21h)

**AD15–0:** Set GRAM addresses to the address counter (AC) before access the GRAM. Once the GRAM data is written, the AC is automatically updated according to the AM and I/D bits. During the standby mode, the GRAM cannot be accessed.

AD15-AD0	GRAM Setting
"0000" h – "007F" h	Bitmap data for G1
"0100" h – "017F" h	Bitmap data for G2
"0200" h – "027F" h	Bitmap data for G3
:	:
"9D00" h – "9D7F" h	Bitmap data for G158
"9E00" h – "9E7F" h	Bitmap data for G159
"9F00" h – "9F7F" h	Bitmap data for G160

Table 6. 39 GRAM address mapping

## 6.26 Write Data Register (R22h)

R/W	RS	RB17	RB16	RB15	RB14	RB13	RB12	RB11	RB10	RB9	RB8	RB7	RB6	RB5	RB4	RB3	RB2	RB1	RB0
W	1	WD17	WD16	WD15	WD14	WD13	WD12	WD11	WD10	WD9	WD8	WD7	WD6	WD5	WD4	WD3	WD2	WD1	WD0

RGB-I/F mode:	PD17	PD16	PD15	PD14	PD13	PD12	PD11	PD10	PD9	PD8	PD7	PD6	PD5	PD4	PD3	PD2	PD1	PD0
	WD17	WD16	WD15	WD14	WD13	WD12	WD11	WD10	WD9	WD8	WD7	WD6	WD5	WD4	WD3	WD2	WD1	WD0

Figure 6. 36 Write Data Register (R22h)

**WD17–0:** Transforms the data into 18-bit bus before written to GRAM through the write data register (WDR). After a write operation is issued, the address is automatically updated according to the AM and I/D bits.

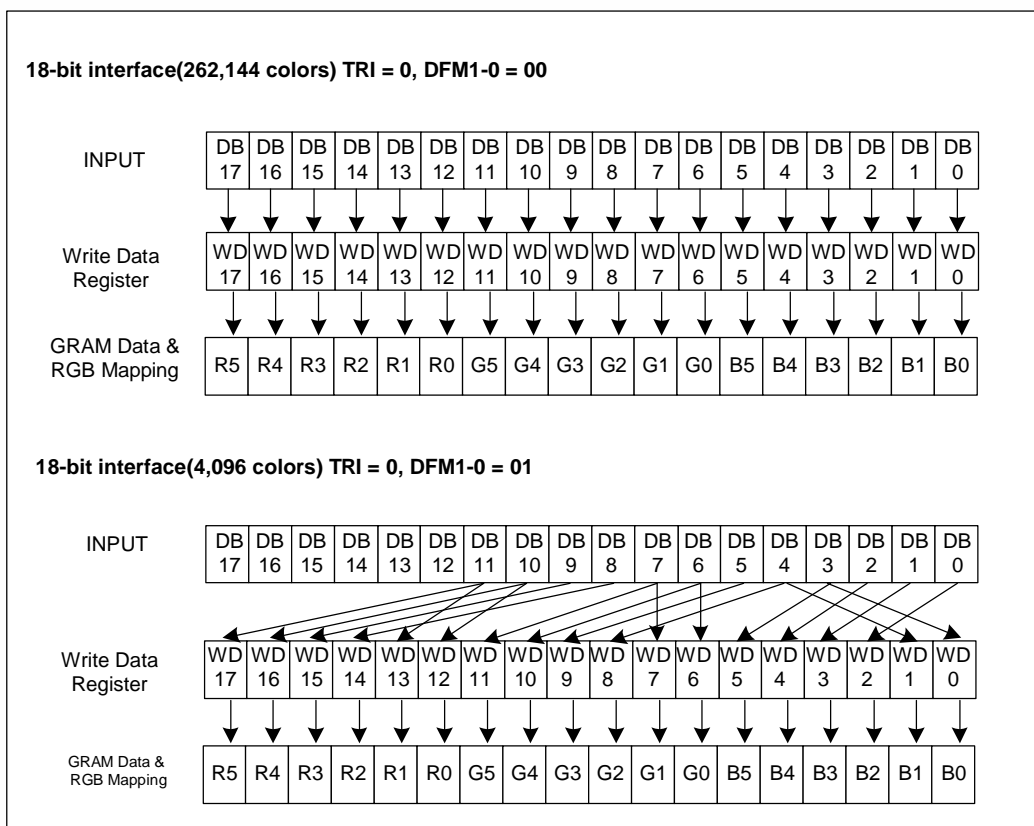


Figure 6. 37 Bit Mapping of One Pixel Data: Input Data (18-bit Interface) Written to GRAM through Write Data Register

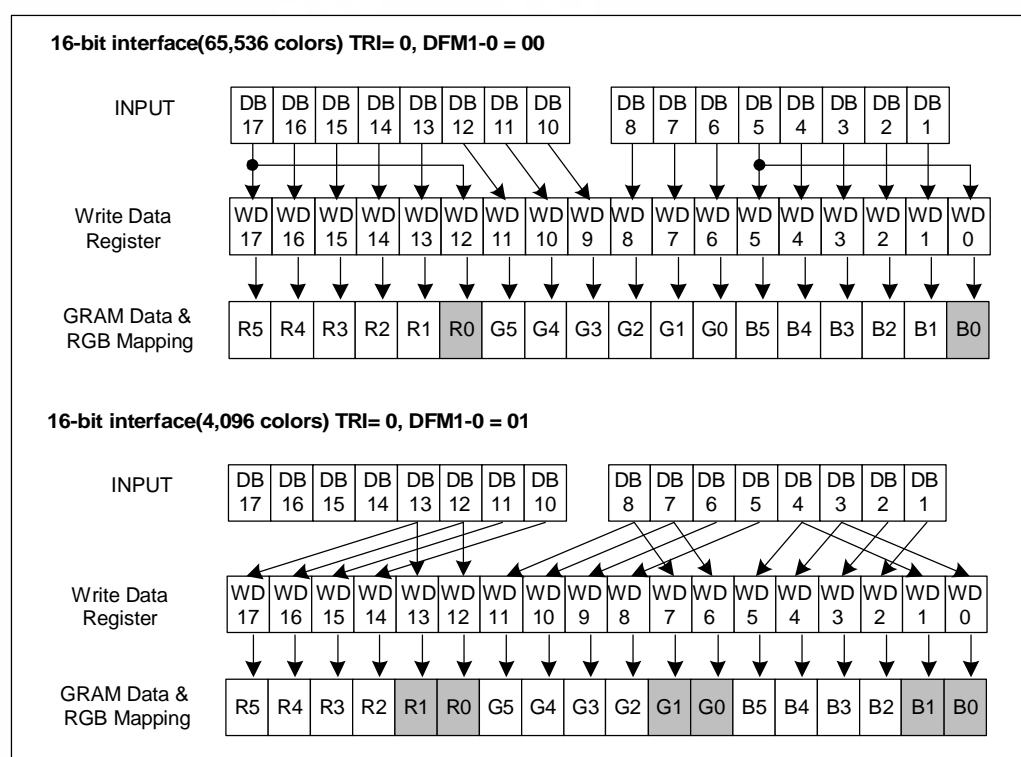
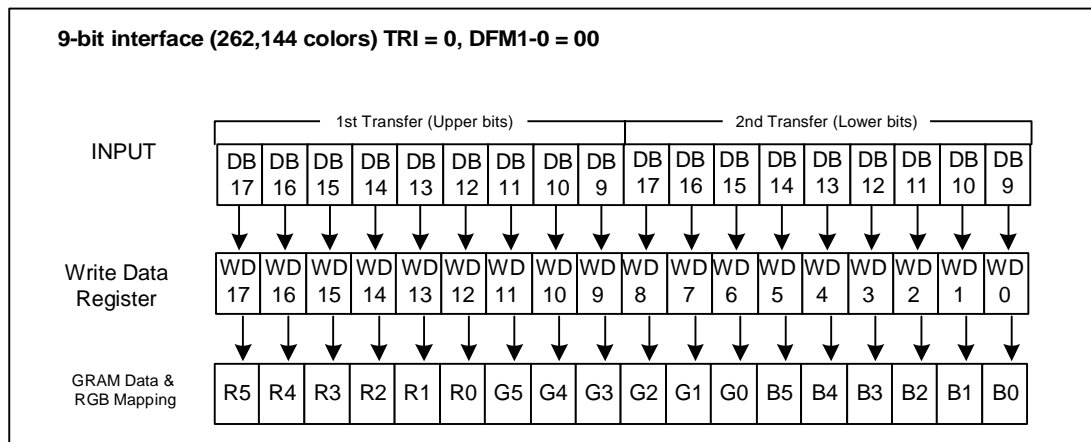
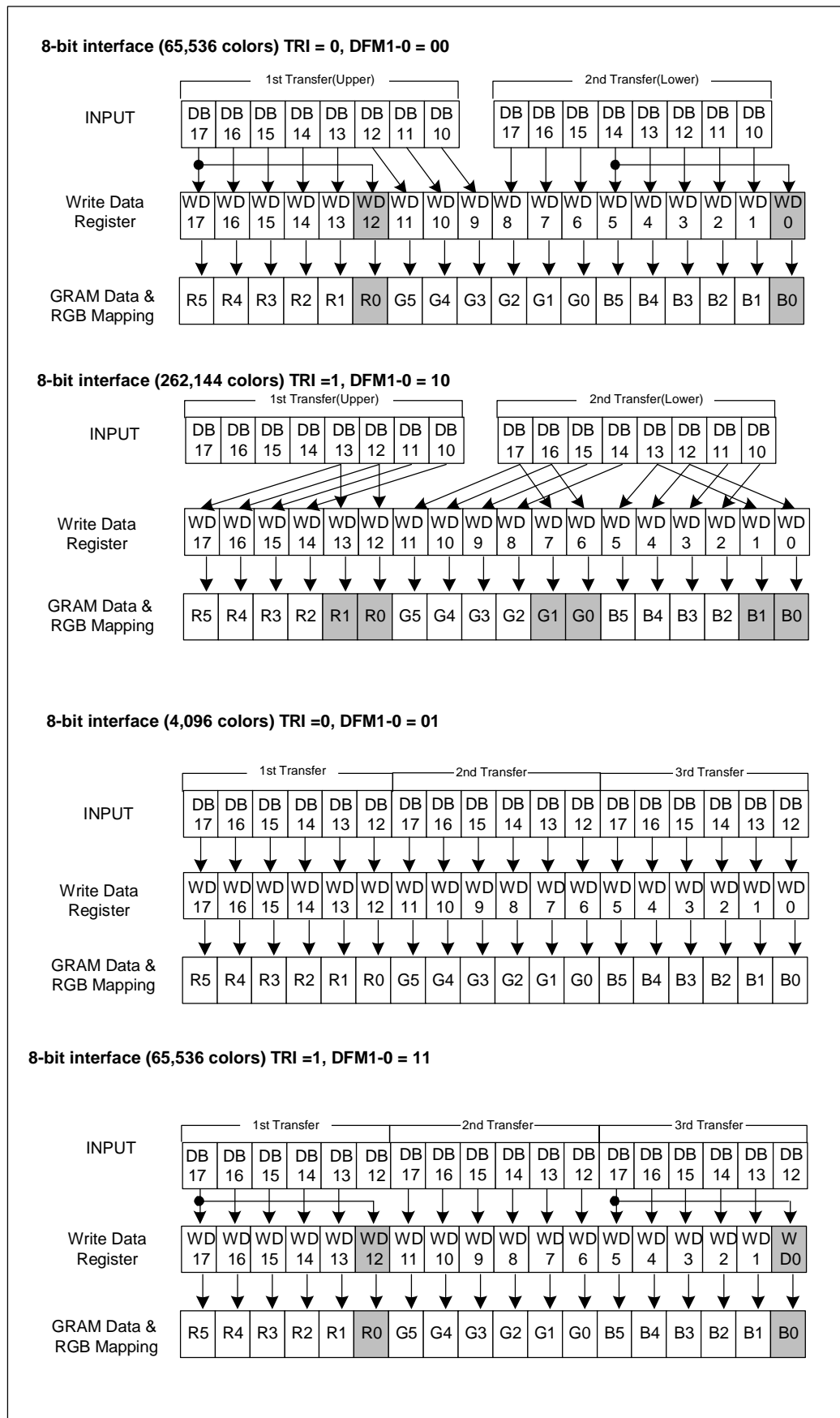


Figure 6. 38 Bit Mapping of One Pixel Data: Input Data (16-bit Interface) Written to GRAM through Write Data Register



**Figure 6. 39 Bit Mapping of One Pixel Data: Input Data (9-bit Interface) Written to GRAM through Write Data Register**



**Figure 6. 40 Bit Mapping of One Pixel Data: Input Data (8-bit Interface) Written to GRAM through Write Data Register**

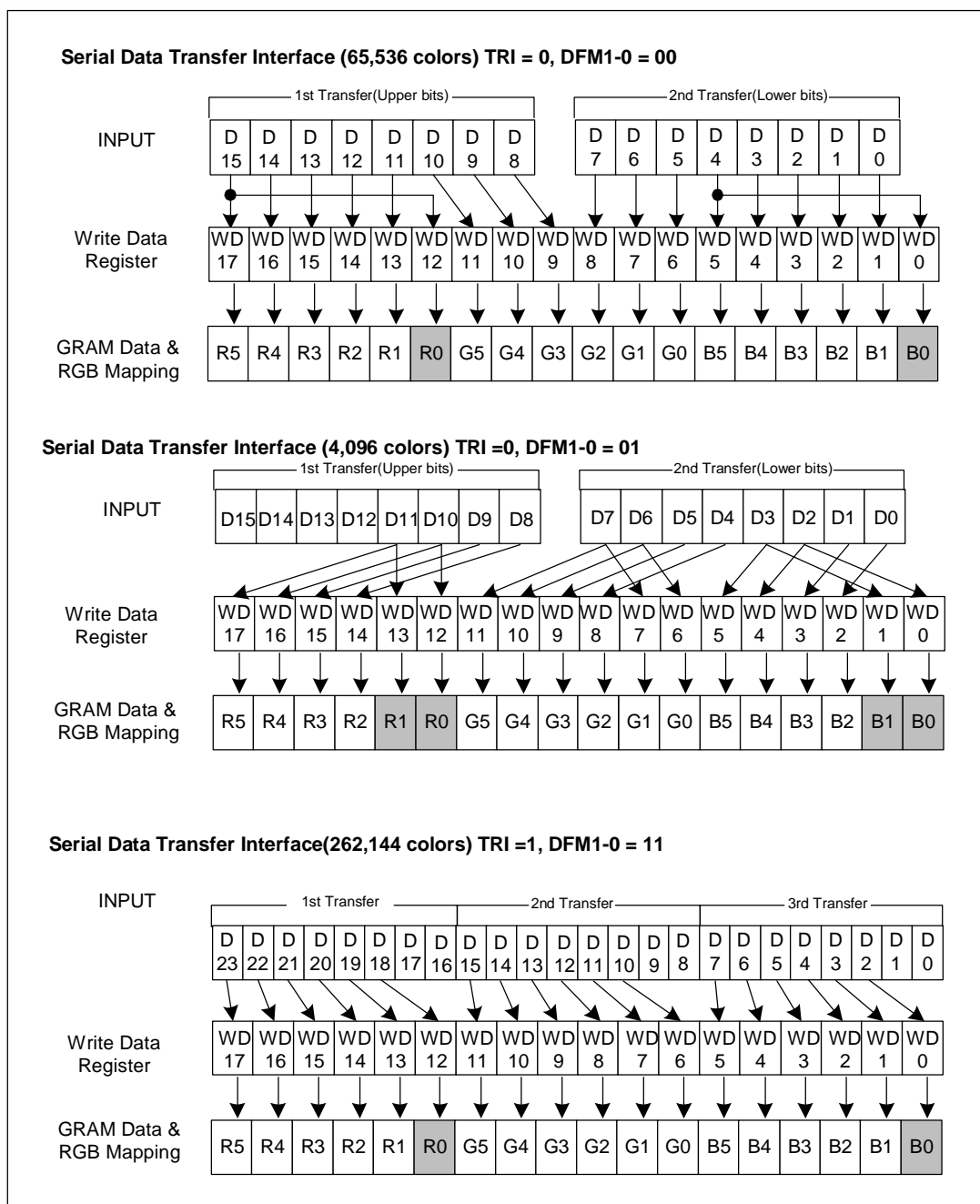
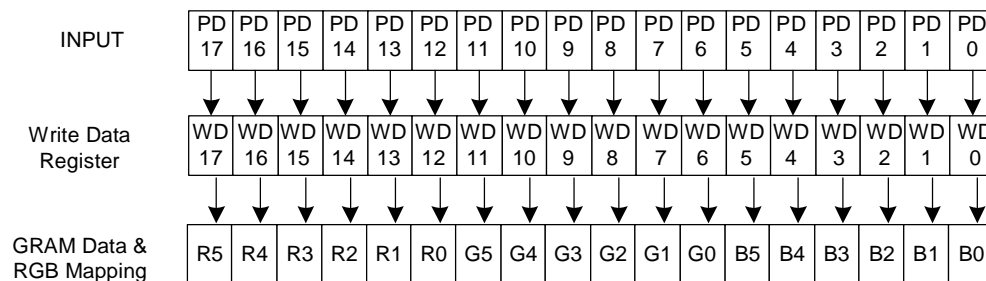


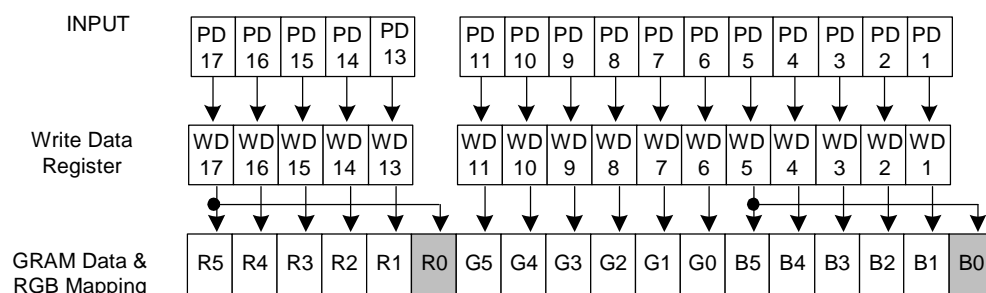
Figure 6. 41 Bit Mapping of One Pixel Data: Input Data (Serial Data Transfer interface) Written to GRAM through Write Data Register

### 18-bit RGB interface (262,144 colors)



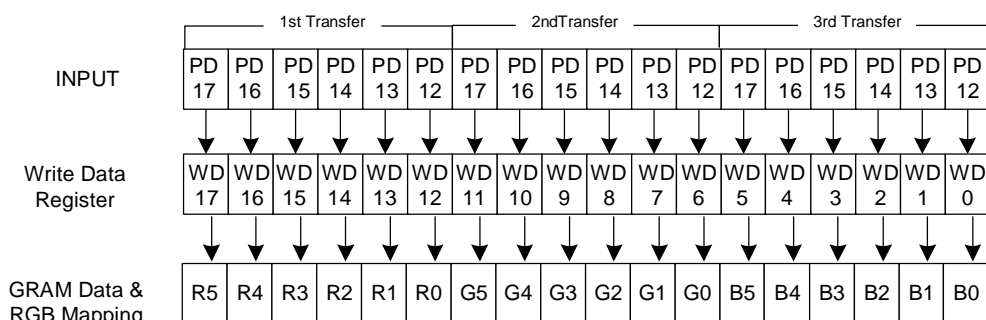
Set the index register when writing data through an RGB interface.

### 16-bit RGB interface (65,536 colors)



Set the index register when writing data through an RGB interface.

### 6-bit RGB interface (262,144 colors)



Set the index register when writing data through an RGB interface.

**Figure 6. 42 Bit Mapping of One Pixel Data: Input Data (18/16/6-bit RGB Interface) Written to GRAM through Write Data Register**



## 6.27 Read Data Register (R22h)

R/W	RS	RB17	RB16	RB15	RB14	RB13	RB12	RB11	RB10	RB9	RB8	RB7	RB6	RB5	RB4	RB3	RB2	RB1	RB0
R	1	RD 17	RD 16	RD 15	RD 14	RD 13	RD 12	RD 11	RD 10	RD 9	RD 8	RD 7	RD 6	RD 5	RD 4	RD 3	RD 2	RD 1	RD 0

Figure 6. 43 Read Data Register (R22h)

**RD17–0:** Read 18-bit data from GRAM through the read data register (RDR). When the data is read by microcomputer, the first-word read immediately after the GRAM address setting is latched from the GRAM to the internal read-data latch. The data on the data bus (DB17–0) becomes invalid and the second-word read is normal.

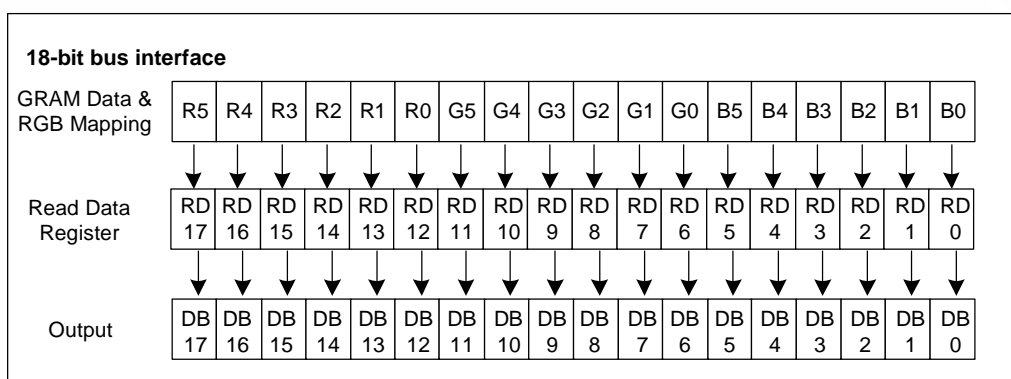


Figure 6. 44 Output Data Read from GRAM through Read Data Register in 18-bit Interface Mode

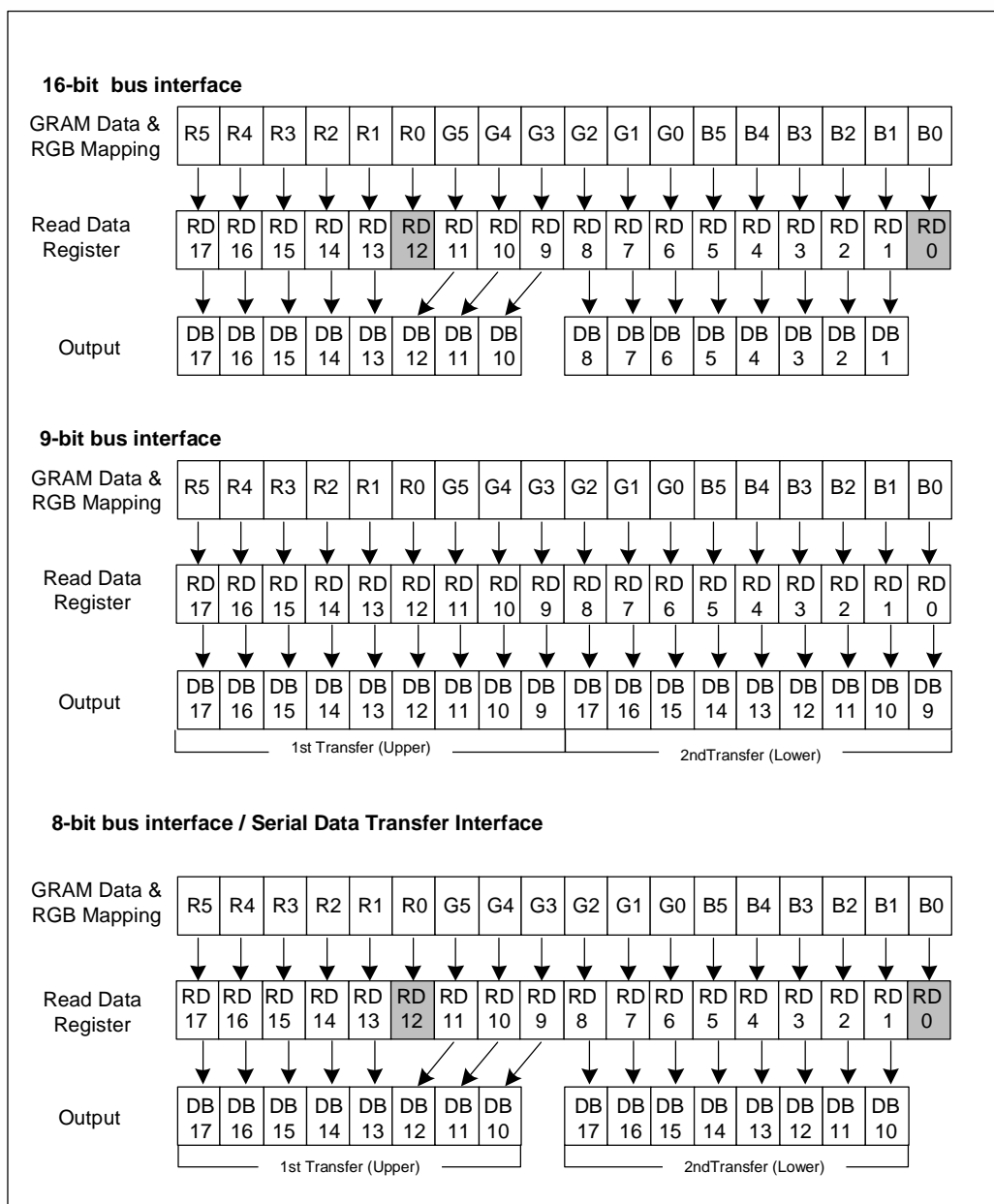
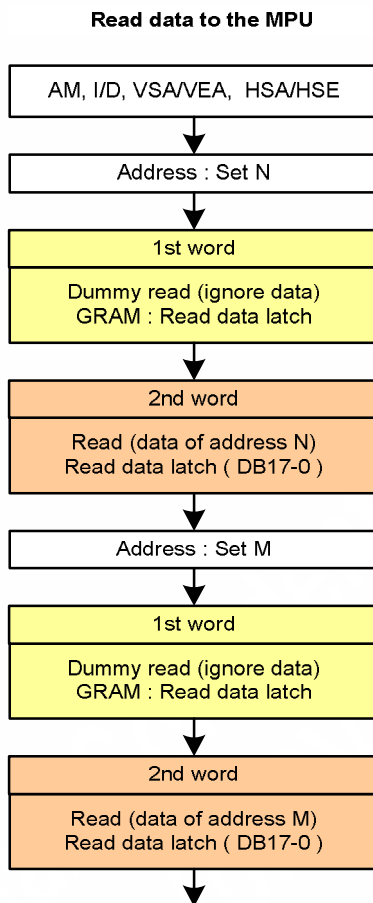


Figure 6. 45 Output Data Read from GRAM through Read Data Register in 16- /9- /8-bit Interface Mode



**Figure 6. 46 Flow Chart of GRAM Read Data**

## 6.28 18-bit RAM Write Data Mask Register 1 (R23h)

R/W	RS	RB15	RB14	RB13	RB12	RB11	RB10	RB9	RB8	RB7	RB6	RB5	RB4	RB3	RB2	RB1	RB0
W	1	0	0	WM 11	WM 10	WM 9	WM 8	WM 7	WM 6	0	0	WM 5	WM 4	WM 3	WM 2	WM 1	WM 0

Figure 6. 47 18-bit RAM Write Data Mask Register 1 (R23h)

## 6.29 18-bit RAM Write Data Mask Register 2 (R24h)

R/W	RS	RB15	RB14	RB13	RB12	RB11	RB10	RB9	RB8	RB7	RB6	RB5	RB4	RB3	RB2	RB1	RB0
W	1	0	0	0	0	0	0	0	0	0	0	WM 17	WM 16	WM 15	WM 14	WM 13	WM 12

Figure 6. 48 18-bit RAM Write Data Mask Register 2 (R24h)

**WM17–0:** In writing to the GRAM, these bits mask writing in a bit unit. When WM17 = 1, this bit mask the write data of RB17 and does not write to the GRAM. Similarly, the WM16~WM0 bit masks the write data of RB16~RB0 in a bit unit. For details, see the Graphics Operation Function section.

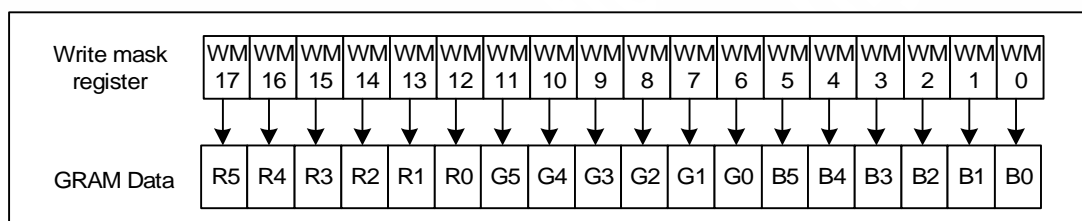


Figure 6. 49 GRAM Write Data Mask

Note: Please set R10h to 0001h, when WM17~0 in using.

## 6.30 18-bit Compare Register 1 (R25h)

R/W	RS	RB15	RB14	RB13	RB12	RB11	RB10	RB9	RB8	RB7	RB6	RB5	RB4	RB3	RB2	RB1	RB0
W	1	0	0	CP 11	CP 10	CP 9	CP 8	CP 7	CP 6	0	0	CP 5	CP 4	CP 3	CP 2	CP 1	CP 0

Figure 6. 50 18-bit Compare Register 1(R25h)

## 6.31 18-bit Compare Register 2 (R26h)

R/W	RS	RB15	RB14	RB13	RB12	RB11	RB10	RB9	RB8	RB7	RB6	RB5	RB4	RB3	RB2	RB1	RB0
W	1	0	0	0	0	0	0	0	0	0	0	CP 17	CP 16	CP 15	CP 14	CP 13	CP 12

Figure 6. 51 18-bit Compare Register 2 (R26h)

**CP17–0:** Set the 18-bits compare register for the compare operation with the data read from the GRAM or written by the microcomputer.

Note: Please set R10h to 0001h, when CP17~0 in using.

## 6.32 Gamma Control Register Set

## Gamma Control Register 1~10 (R30h~R3Bh)

	R/W	RS	RB15	RB14	RB13	RB12	RB11	RB10	RB9	RB8	RB7	RB6	RB5	RB4	RB3	RB2	RB1	RB0	
R30	W	1	0	0	0	0	0	MP1 (2)	MP1 (1)	MP1 (0)	0	0	0	0	0	MP0 (2)	MP0 (1)	MP0 (0)	
R31	W	1	0	0	0	0	0	MP3 (2)	MP3 (1)	MP3 (0)	0	0	0	0	0	MP2 (2)	MP2 (1)	MP2 (0)	
R32	W	1	0	0	0	0	0	MP5 (2)	MP3 (1)	MP5 (0)	0	0	0	0	0	MP4 (2)	MP4 (1)	MP4 (0)	
R33	W	1	0	0	0	0	0	CP1 (2)	CP1 (1)	CP1 (0)	0	0	0	0	0	CP0 (2)	CP0 (1)	CP0 (0)	
R34	W	1	0	0	0	0	0	MN1 (2)	MN1 (1)	MN1 (0)	0	0	0	0	0	MN0 (2)	MN0 (1)	MN0 (0)	
R35	W	1	0	0	0	0	0	MN3 (2)	MN3 (1)	MN3 (0)	0	0	0	0	0	MN2 (2)	MN2 (1)	MN2 (0)	
R36	W	1	0	0	0	0	0	MN5 (2)	MN5 (1)	MN5 (0)	0	0	0	0	0	MN4 (2)	MN4 (1)	MN4 (0)	
R37	W	1	0	0	0	0	0	CN1 (2)	CN1 (1)	CN1 (0)	0	0	0	0	0	CN0 (2)	CN0 (1)	CN0 (0)	
R3A	W	1	0	0	0	OP1 (4)	OP1 (3)	OP1 (2)	OP1 (1)	OP1 (0)	0	0	0	0	0	OP0 (3)	OP0 (2)	OP0 (1)	OP0 (0)
R3B	W	1	0	0	0	ON1 (4)	ON1 (3)	ON1 (2)	ON1 (1)	ON1 (0)	0	0	0	0	0	ON0 (3)	ON0 (2)	ON0 (1)	ON0 (0)

MP5-0 (2:0): Gamma adjustment registers for positive polarity output

CP1-0 (2:0): Gamma gradient adjustment registers for positive polarity output

MN5-0 (2:0): Gamma adjustment registers for negative polarity output

CN1-0 (2:0): Gamma gradient adjustment register for negative polarity output

OP0 (3:0)/OP1 (4:0): Amplification adjustment resistor for positive polarity output

ON0 (3:0)/ON1 (4:0): Amplification average adjustment resistor for negative polarity output

Figure 6. 52 Gamma Control Register 1~10 (R30h~R3Bh)

## 6.33 Initialization

### Output Pin Initialization

1. Driver output pins (Source outputs): Output VSSD level
2. Driver output pins (Gate outputs): Output VGH level
3. Oscillator output pin (OSC2): Output oscillation signal

### Instruction Set Initialization:

1. Start oscillation executed
2. Driver output control (NL4-0 = 10011, SS = 0, GS = 0, SM = 0)
3. LCD driving AC control (FLD1-0 = 01, B/C = 0, EOR = 0, NW5-0 = 00000)
4. Power control 1 (BT2-0 = 000, DC02-10 = 000, AP2-0 = 000: LCD power off, SLP = 0: Sleep mode off, STB = 0: Standby mode off)
5. Entry mode set (BGR = 0, I/D1-0 = 11: Increment by 1, AM = 0: Horizontal move)
6. Display control 1 (PT1-0 = 00, VLE2-1 = 00: No vertical scroll, SPT = 0, GON = 0, DTE = 0, CL = 0: 262144-color mode, REV = 0, D1-0 = 00: Display off)
7. Display control 2 (VSPL = 0, HSPL = 0, DPL = 0, EPL = 0, FP3-0 = 0011, ISC3-0 = 0000, BP3-0 = 0101)
8. Power control 2 (DCM1-0 = 00, DC12-10 = 000, DK = 0, SAP2-0 = 100)
9. External display interface control 1 (TRI = 0, DFM1-0 = 00, PTG1-0 = 00, RM = 0: System interface, DM1-0 = 00: internal clock operation, RIM1-0 = 00: 18-bit RGB interface)
10. Frame cycle control (GD1-0 = 00, SDT1-0 = 00, CE1-0 = 00: No equalization, DIV1-0 = 00: 1-divided clock, RTN3-0 = 0000: 16 clocks in 1-line period)
11. Power control 3 (VC2-0 = 000)
12. Power control 4 (PON=0, VRH3-0 = 0000)
13. Power control 5 (VCOMG = 0, VDV4-0 = 00000, VCM4-0 = 00000)
14. Gate scan starting position (SCN4-0 = 00000)
15. Vertical scroll (VL7-0 = 00000000)
16. 1st screen division (SE17-10 = 10011111, SS17-10 = 00000000)
17. 2nd screen division (SE27-20 = 10011111, SS27-20 = 00000000)
18. Horizontal RAM address position (HEA7-0 = 01111111, HSA7-0 = 00000000)
19. Vertical RAM address position (VEA7-0 = 10011111, VSA7-0 = 00000000)
20. RAM write data mask (WM15-0 = 0000000000000000h: No mask)
21. RAM address set (AD15-0 = 0000h)
22. RAM write data mask (WM17-0 = 0000000000000000h: No mask)
23. Gamma control  
(MP02-00 = 000, MP12-10 = 000, MP22-20 = 000, MP32-30 = 000,  
MP42-40 = 000, MP52-50 = 000, CP02-00 = 000, CP12-10 = 000)  
(MN02-00 = 000, MN12-10 = 000, MN22-20 = 000, MN32-30 = 000,  
MN42-40 = 000, MN52-50 = 000, CN02-00 = 000, CN12-10 = 000)  
(OP03-00 = 0000, OP14-10 = 00000, ON03-00 = 0000, ON14-10 = 0000)

## 6.34 Reset Function

The HX8345-A is internally initialized by NRESET input. During the reset period, no instruction or GRAM data access from the MPU can be accepted. The reset input must be held for at least 1 ms. do not access the GRAM or initially set the instructions until the R-C oscillation frequency is stable after power has been supplied (10 ms).

### GRAM Data Initialization:

It must be initialized by software while display is off (D1-0=00)

## 7. Power Generation

### 7.1 Specification

The specification of power supply circuit and pins connection are shown as following table:

Pins connection	Recommended voltage	Capacity
TVCOMHI, TVCOMLI, TVMAG	6V	0.1 $\mu$ F (B characteristics)
VDDD, VCIOUT, VCLC, VCOMH, VCOML, C12A/B	6V	1 $\mu$ F (B characteristics)
VLCD, C21A/B, C22A/B VREG1OUT, C11A/B,	10V	1 $\mu$ F (B characteristics)
VGHC, VGLC	25V	1 $\mu$ F (B characteristics)

**Table 7. 1 The adoptability of Capacitor**

Pins connection	Feature
VSSD – VGL (VCI – VGH)	$V_F < 0.4V$ / 20mA at 25°C, $V_R$ 30V (Recommended diode: HSC226)

**Table 7. 2 The adoptability of Schottky diode**

Pins to connect	Resistance
VCOMR	> 200 k

**Table 7. 3 The adoptability of Variable resistor**



## 7.2 Power supply Circuit

The power supply circuit of HA8345-A preside over generating supply voltages to drive a LCD panel.

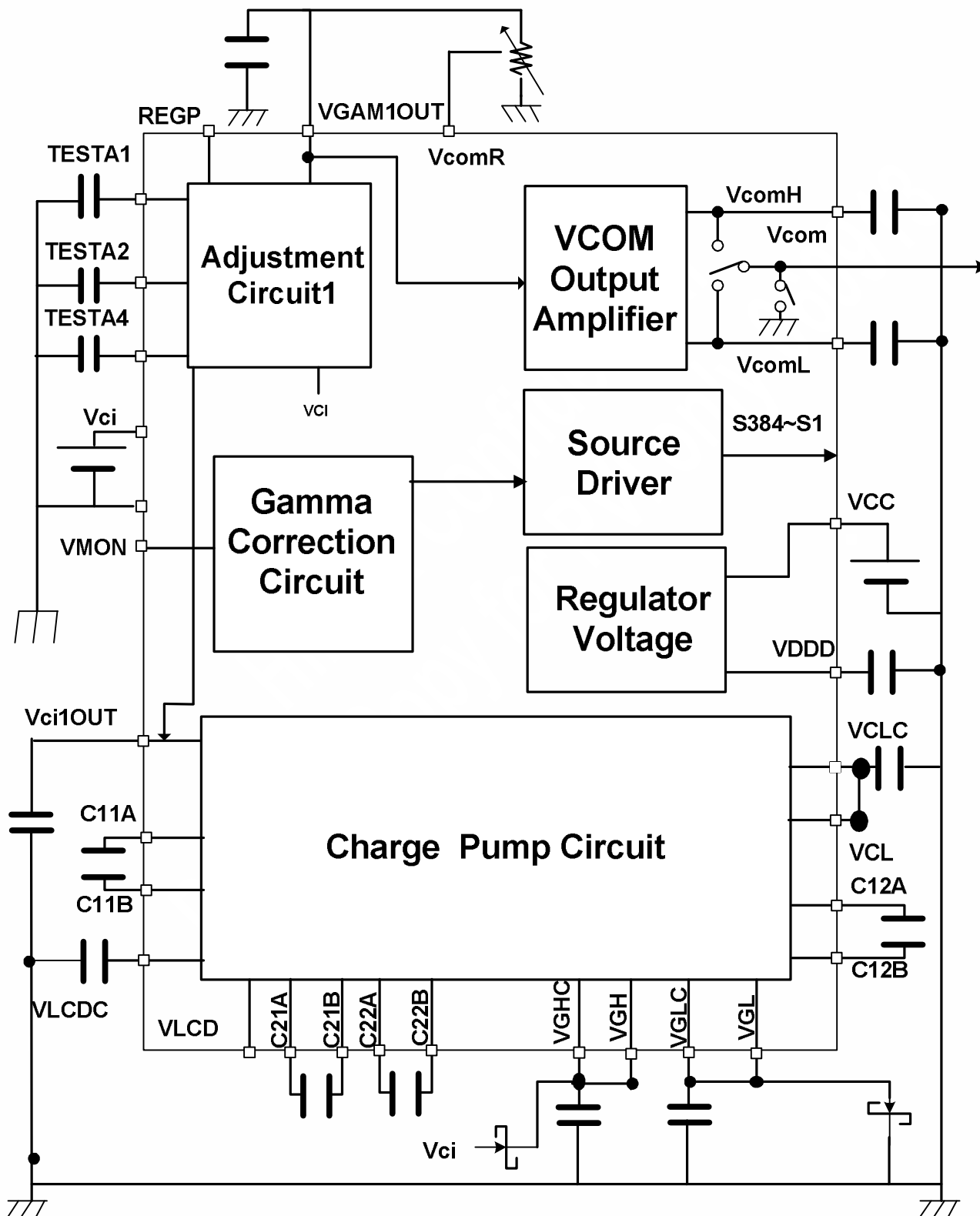
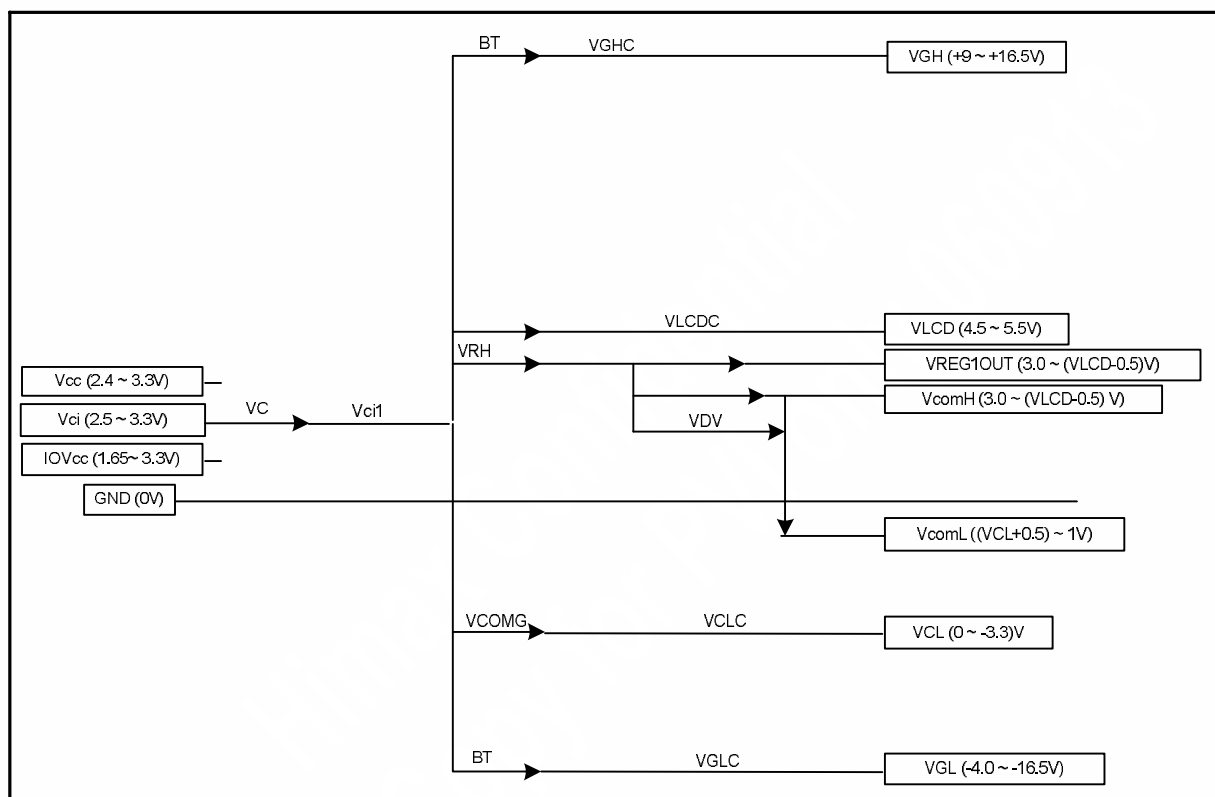


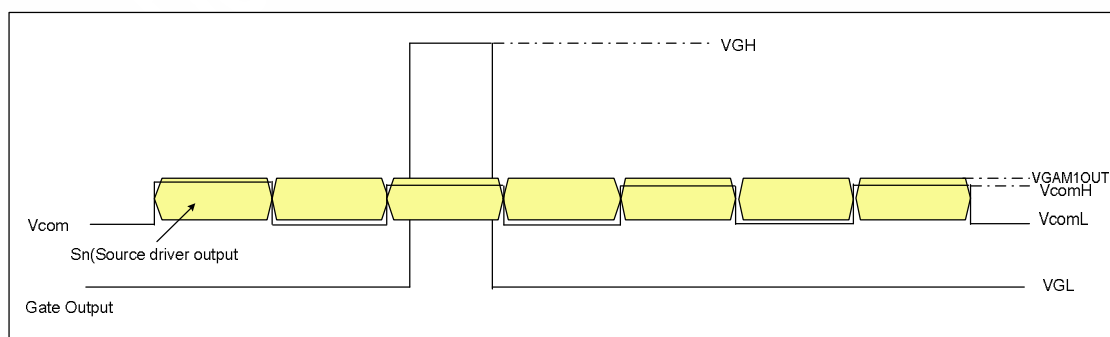
Figure 7. 1 Block Diagram of Power Supply Circuit

### 7.3 Voltage Setting

The voltage setting pattern diagram of the HX8345-A illustrates as following figure. The outputs of VLCDC, VGH, VGL and VCL are sensitive to the voltage drop that set from the idea setting voltage in virtue of current consumption. When the VCOM voltage alternating cycle is high, the large current will be consumed.



### Figure 7. 2 Voltage setting diagram



**Figure 7. 3 The applied voltage of the TFT display**

## 7.4 Register Setting

The following are the sequences of register setting flow that applied to the HA8345-A driving the TFT display.

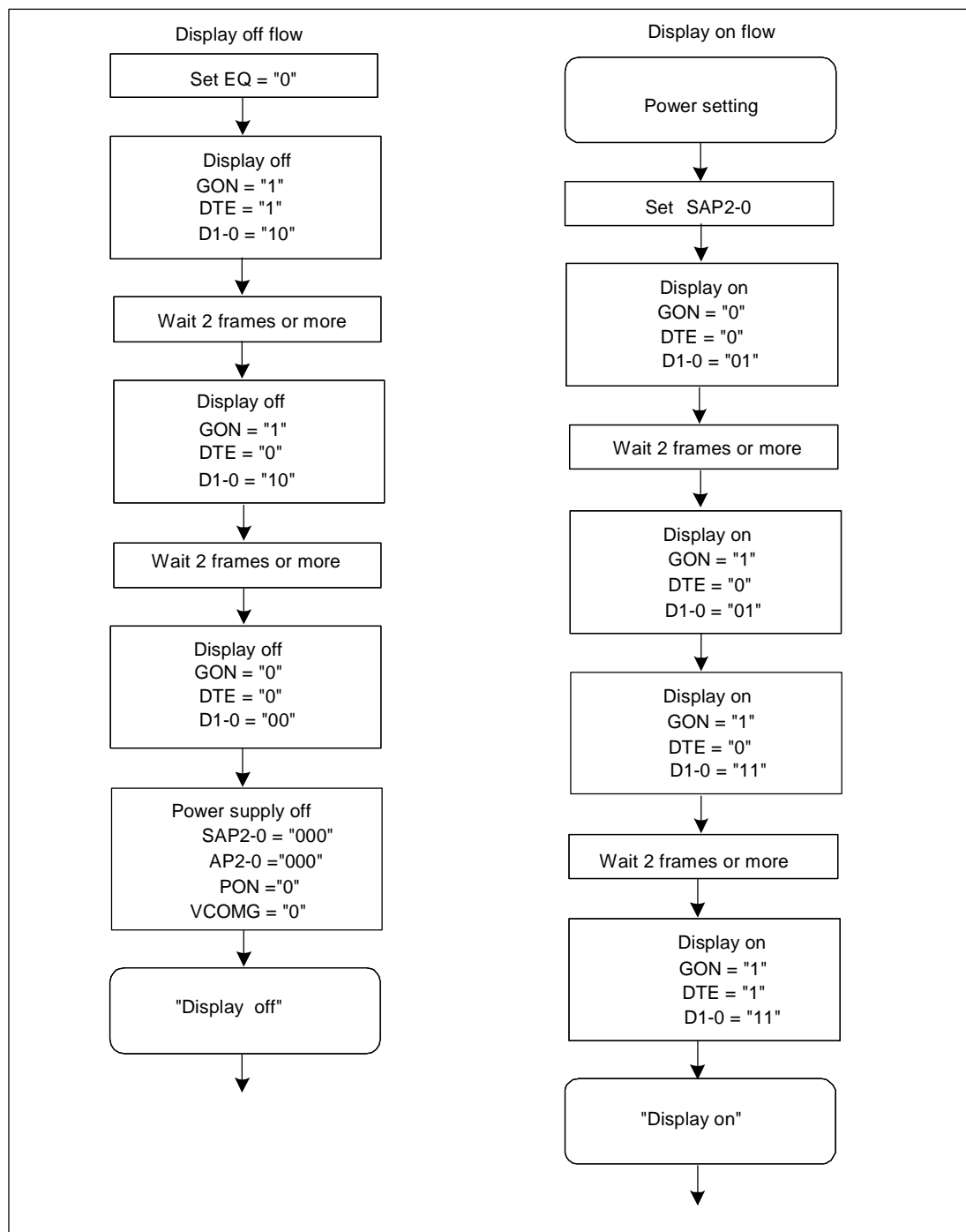


Figure 7. 4 Register setting sequence

Standby mode and Sleep Mode setting flow:

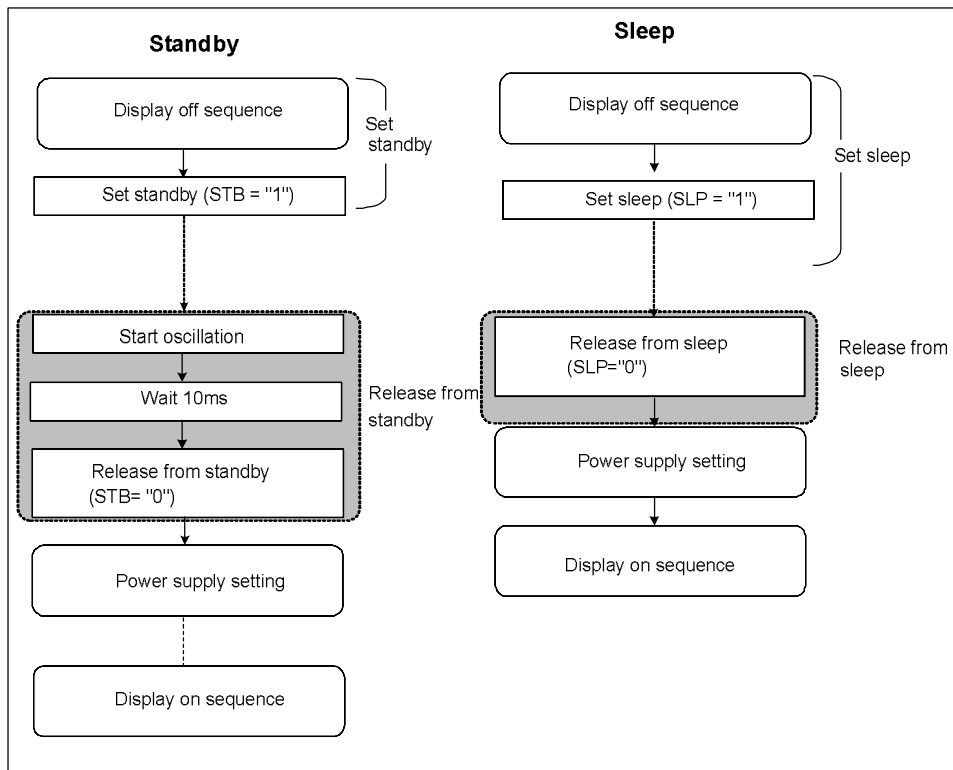


Figure 7. 5 Standby Mode and Sleep Mode Setting Sequence

## 7.5 Power Supply Setting

The power supply setting sequence of the HX8345-A is as below.

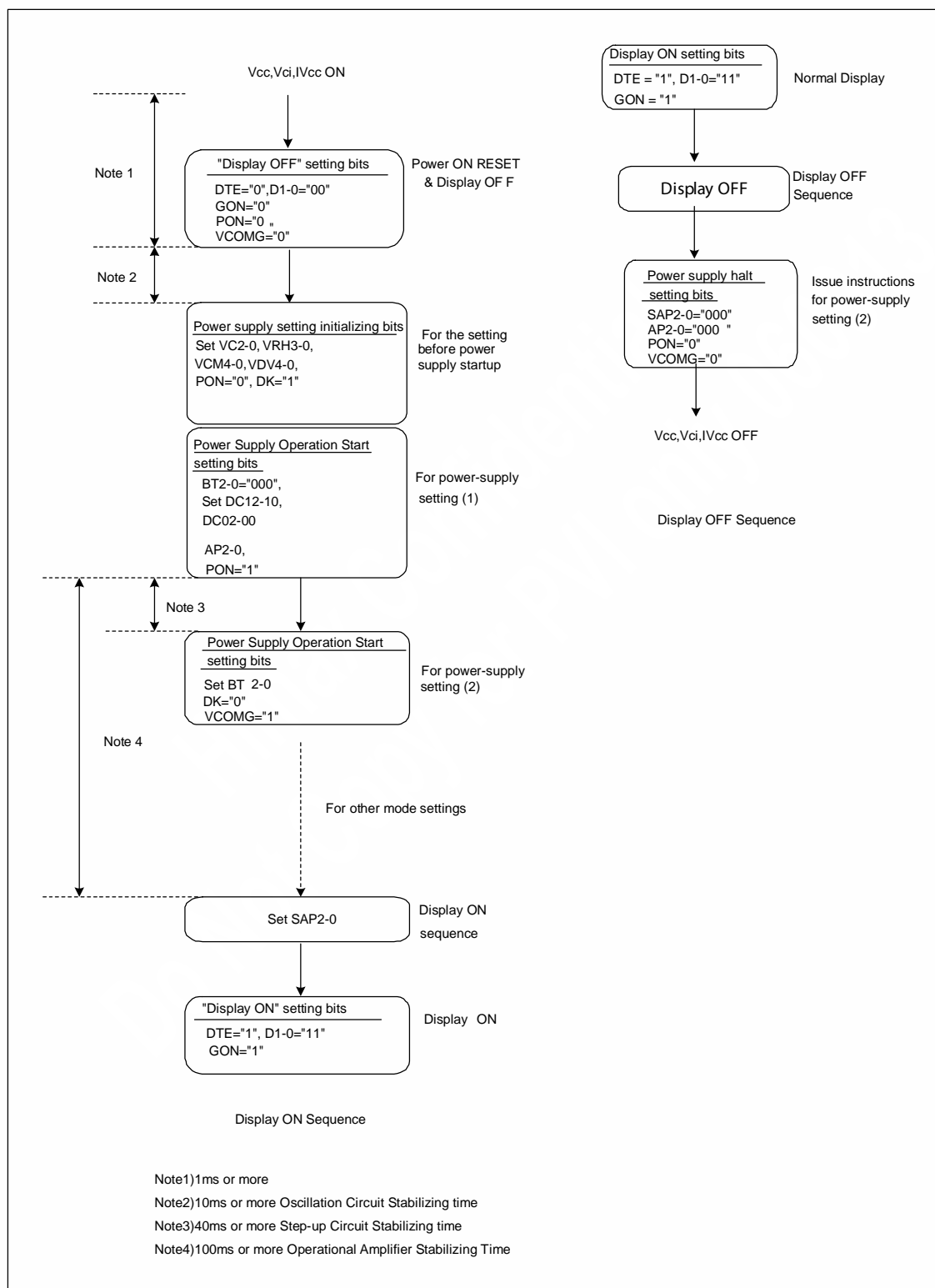


Figure 7. 6 Power Supply Setting Flow

## 8. Electrical Characteristic

### 8.1 Absolute Maximum Ratings

The absolute maximum ratings are list on Table 8.1. When used out of the absolute maximum ratings, the LSI may be permanently damaged. Using the LSI within the following electrical characteristics limit is strongly recommended for normal operation. If these electrical characteristic conditions are exceeded during normal operation, the LSI will malfunction and cause poor reliability.

Item	Symbol	Unit	Value	Note
Power supply voltage 1	VCC, IOVCC	V	-0.3 ~ + 4.6	Note <sup>(1),(2)</sup>
Power supply voltage 2	VCI - VSSA	V	-0.3 ~ + 4.6	Note <sup>(1),(3)</sup>
Power supply voltage 3	VLCD - VSSA	V	-0.3 ~ + 6.0	Note <sup>(1),(4)</sup>
Power supply voltage 4	VSSA -VCL	V	-0.3 ~ + 4.6	Note <sup>(1),(5)</sup>
Power supply voltage 5	VLCD - VCL	V	-0.3 ~ + 9.0	Note <sup>(1),(6)</sup>
Power supply voltage 6	VGH - VSSA	V	-0.3 ~ + 18.5	Note <sup>(1),(7)</sup>
Power supply voltage 7	VSSA - VGL	V	-0.3 ~ + 16.5	Note <sup>(1),(8)</sup>
Input voltage	Vt	V	-0.3 ~ VCC + 0.3	Note <sup>(1)</sup>
Operating temperature	Topr	°C	-40 ~ + 85	Note <sup>(9),(10)</sup>
Storage temperature	Tstg	°C	-55 ~ + 110	Note <sup>(9),(10)</sup>

Notes:

- (1) VCC, VSSD must be maintained
- (2) (High) VCC VSSD (Low), (High) IOVCC VSSD (Low).
- (3) Make sure (High) VCI VSSA (Low).
- (4) Make sure (High) VLCD VSSA (Low).
- (5) Make sure (High) VSSA VCL (Low)
- (6) Make sure (High) VLCD VCL (Low).
- (7) Make sure (High) VGH VSSA (Low).
- (8) Make sure (High) VSSA VGL (Low).
- (9) For die and wafer products, specified up to 85# .

10. This temperature specifications apply to the COG package.

Table 8. 1 Absolute Maximum Rating

## 8.2 AC Characteristic

AC Characteristics (IOVCC = 1.65 ~ 3.3V, VCC = 2.4 ~ 3.3V, Ta = -40 ~ 85 °C)

Item	Symbol	Unit	Min.	Typ.	Max.	Test Condition
External clock frequency	f <sub>cp</sub>	KHz	100	176	600	IOVCC=1.65 ~ 3.3V, VCC= 2.4 ~ 3.3V
External clock duty ratio	Duty	%	45	50	55	IOVCC=1.65 ~ 3.3V, VCC= 2.4 ~ 3.3V
External clock rise time	trcp	μs	-	-	0.2	IOVCC=1.65 ~ 3.3V, VCC= 2.4 ~ 3.3V
External clock fall time	tfcp	μs	-	-	0.2	IOVCC=1.65 ~ 3.3V, VCC= 2.4 ~ 3.3V
R-C oscillation clock	f <sub>osc</sub>	KHz	TBD	TBD	TBD	Rf = 200K ohm , VCC=3V

Table 8. 2 Clock Characteristics (IOVCC = 1.65 ~ 3.3V, VCC = 2.4 ~ 3.3V)

## 80/68-system Bus Interface Timing Characteristics

Item	Symbol	Unit	Min.	Typ.	Max.	Test Condition
Bus cycle time	Write	t <sub>CYCW</sub>	ns	200	-	Figure 8.1
	Read	t <sub>CYCR</sub>	ns	500	-	Figure 8.1
Write low-level pulse width	PW <sub>LW</sub>	ns	50	-	-	Figure 8.1
Read low-level pulse width	PW <sub>LR</sub>	ns	200	-	-	Figure 8.1
Write high-level pulse width	PW <sub>HW</sub>	ns	100	-	-	Figure 8.1
Read high-level pulse width	PW <sub>HR</sub>	ns	200	-	-	Figure 8.1
Write / Read rise / fall time	t <sub>WRr</sub> , t <sub>WRf</sub>	ns	-	-	25	Figure 8.1
Setup time	Write ( RS to NCS, E_NWR )	t <sub>AS</sub>	ns	10	-	Figure 8.1
	Read ( RS to NCS , RW_NRD )			10	-	Figure 8.1
Address hold time	t <sub>AH</sub>	ns	5	-	-	Figure 8.1
Write data set up time	t <sub>DSW</sub>	ns	60	-	-	Figure 8.1
Write data hold time	t <sub>H</sub>	ns	15	-	-	Figure 8.1
Read data delay time	t <sub>DDR</sub>	ns	-	-	200	Figure 8.1
Read data hold time	t <sub>DHR</sub>	ns	5	-	-	Figure 8.1

Table 8. 3 80-System Normal Write Mode / (IOVCC = 1.65 ~ 3.3V, VCC=2.4~3.3V)

Item	Symbol	Unit	Min.	Typ.	Max.	Test Condition
Bus cycle time	Write	t <sub>CYCEW</sub>	ns	200	-	Figure 8.2
	Read	t <sub>CYCER</sub>	ns	500	-	Figure 8.2
Write low-level pulse width	PWE <sub>LW</sub>	ns	50	-	-	Figure 8.2
Read low-level pulse width	PWE <sub>LR</sub>	ns	200	-	-	Figure 8.2
Write high-level pulse width	PWE <sub>HW</sub>	ns	100	-	-	Figure 8.2
Read high-level pulse width	PWE <sub>HR</sub>	ns	200	-	-	Figure 8.2
Write / Read rise / fall time	t <sub>WRr</sub> , t <sub>WRf</sub>	ns	-	-	25	Figure 8.2
Setup time	Write ( RS to NCS, E_NWR )	t <sub>ASE</sub>	ns	10	-	Figure 8.2
	Read ( RS to NCS , RW_NRD )			10	-	Figure 8.2
Address hold time	t <sub>AHE</sub>	ns	5	-	-	Figure 8.2
Write data set up time	t <sub>DSWE</sub>	ns	60	-	-	Figure 8.2
Write data hold time	t <sub>HE</sub>	ns	15	-	-	Figure 8.2
Read data delay time	t <sub>DDR</sub>	ns	-	-	200	Figure 8.2
Read data hold time	t <sub>DHR</sub>	ns	5	-	-	Figure 8.2

Table 8. 4 68-System Normal Write Mode (HWM = 0) / (IOVCC = 1.65 ~ 3.3V, VCC=2.4~3.3V)

## Serial Data Transfer Interface Timing Characteristics

Item	Symbol	Unit	Min.	Typ.	Max.	Test Condition
Serial clock cycle time	Write ( received )	t <sub>SCYC</sub>	ns	70	-	Figure 8.3
	Read ( transmitted )	t <sub>SCYC</sub>	ns	150	-	Figure 8.3
Serial clock high – level pulse width	Write ( received )	t <sub>SCH</sub>	ns	30	-	Figure 8.3
	Read ( transmitted )	t <sub>SCH</sub>	ns	70	-	Figure 8.3
Serial clock low – level pulse width	Write ( received )	t <sub>SCL</sub>	ns	30	-	Figure 8.3
	Read ( transmitted )	t <sub>SCL</sub>	ns	70	-	Figure 8.3
Serial clock rise / fall time	t <sub>scr</sub> , t <sub>scf</sub>	ns	-	-	20	Figure 8.3
Chip select set up time	t <sub>CSU</sub>	ns	20	-	-	Figure 8.3
Chip select hold time	t <sub>CH</sub>	ns	60	-	-	Figure 8.3
Serial input data set up time	t <sub>SISU</sub>	ns	30	-	-	Figure 8.3
Serial input data hold time	t <sub>SIH</sub>	ns	30	-	-	Figure 8.3
Serial output data set up time	t <sub>SOD</sub>	ns	-	-	100	Figure 8.3
Serial output data hold time	t <sub>SOH</sub>	ns	10	-	-	Figure 8.3

Table 8. 5 (IOVCC = 1.65 ~ 3.3V, VCC=2.4~3.3V)

## RGB Interface Timing Characteristics

Item	Symbol	Unit	Min.	Typ.	Max.	Test Condition
VSYNC/HSYNC setup time	t <sub>SYNCS</sub>	ns	0	-	-	Figure 8.4
ENABLE setup time	t <sub>ENS</sub>	ns	10	-	-	Figure 8.4
ENABLE hold time	t <sub>ENH</sub>	ns	10	-	-	Figure 8.4
PD data setup time	t <sub>PDS</sub>	ns	10	-	-	Figure 8.4
PD data hold time	t <sub>PDH</sub>	ns	40	-	-	Figure 8.4
DOTCLK high-level pulse width	PWDH	ns	40	-	-	Figure 8.4
DOTCLK low-level pulse width	PWDL	ns	40	-	-	Figure 8.4
DOTCLK cycle time	t <sub>CYCD</sub>	ns	100	-	-	Figure 8.4
DOTCLK, VSYNC, HSYNC rise/fall time	trgbr, trgbf	ns	-	-	25	Figure 8.4

Table 8. 6 18/16-bit Bus RGB Interface Mode (IOVCC = 1.65 ~ 3.3V, VCC=2.4~3.3V)

Item	Symbol	Unit	Min.	Typ.	Max.	Test Condition
VSYNC/HSYNC setup time	t <sub>SYNCS</sub>	ns	0	-	-	Figure 8.4
ENABLE setup time	t <sub>ENS</sub>	ns	10	-	-	Figure 8.4
ENABLE hold time	t <sub>ENH</sub>	ns	10	-	-	Figure 8.4
PD data setup time	t <sub>PDS</sub>	ns	10	-	-	Figure 8.4
PD data hold time	t <sub>PDH</sub>	ns	30	-	-	Figure 8.4
DOTCLK high-level pulse width	PWDH	ns	30	-	-	Figure 8.4
DOTCLK low-level pulse width	PWDL	ns	30	-	-	Figure 8.4
DOTCLK cycle time	t <sub>CYCD</sub>	ns	80	-	-	Figure 8.4
DOTCLK, VSYNC, HSYNC rise/fall time	trgbr, trgbf	ns	-	-	25	Figure 8.4

Table 8. 7 6-bit Bus RGB Interface Mode (IOVCC = 1.65 ~ 3.3V, VCC=2.4~3.3V)



### 8.3 DC Characteristic

Item	Symbol	Unit	Test Condition	Min.	Typ.	Max.	Note
Input high voltage	$V_{IH}$	V	IOVCC=1.65~3.3V, VCC= 2.4 ~ 3.3V	0.8*IOVCC	-	-	-
Input low voltage	$V_{IL}$	V	IOVCC=1.65~3.3V, VCC= 2.4 ~ 3.3V	-	-	0.18*IOVCC	-
Output high voltage(1) (DB0-15 Pins)	$V_{OH1}$	V	$I_{OH} = -0.1 \text{ mA}$	0.9*IOVCC	-	-	-
Output low voltage (DB0-15 Pins)	$V_{OL1}$	V	IOVCC=1.65~3.3V, VCC= 2.4 ~ 3.3V $I_{OL} = 0.1 \text{ mA}$	-	-	0.1*IOVCC	-
I/O leakage current	$I_{Li}$	$\mu\text{A}$	$V_{in} = 0 \sim \text{IOVCC}$	-0.1	-	0.1	IOVCC=2.8V
Current consumption during normal operation (VCC – VSSD)	$I_{OP}$	$\mu\text{A}$	IOVCC=3.0V, VCC=3.0V , VREG1OUT=4.93V VLCDC=5.5V (VC=3'b001, 0.92*VCI), $f_{OSC} = 236 \text{ KHz}$ (160 line) , $T_a=25^\circ\text{C}$ , GRAM data = 0000h, REV="1", SAP="100", ON4-0="0", OP4-0="0", MP52-00="0", MN52-00="0", CP12-00="0", CN12-00="0"	-	80uA (VCC)	200uA (VCC)	-
Current consumption during standby mode (VCC – VSSD)	$I_{ST}$	$\mu\text{A}$	IOVCC=3.0V, VCC=3.0V , $T_a=25^\circ\text{C}$	-	1 (IOVCC, VCC)	10 (IOVCC, VCC)	-
Output voltage deviation		mV	-	-	5mV	-	-
Dispersion of the Average Output Voltage	V	mV	-	-10mV	-	10mV	-

Table 8. 8 (IOVCC = 1.65 ~ 3.3V, VCC = 2.4 ~ 3.3V,  $T_a = -40 \sim 85^\circ\text{C}$ )

## 8.4 Clock Characteristics

Item	Symbol	Unit	Test Condition	Min.	Typ.	Max.
RC oscillation clock	fOSC	kHz	Rf = 200k , VCC = 3.0V	200	250	300

Table 8. 9 Clock Characteristics (VCC = 2.4 ~ 3.3V, IOVCC = 1.65 ~ 3.3V)

## 8.5 Reset Timing Characteristics

Item	Symbol	Unit	Timing diagram	Min.	Typ.	Max.
Reset low-level width	tRES	ms	Figure 8.6	1	-	-
Reset rise time	trRES	μs	Figure 8.6	-	-	10

Table 8. 10 Reset Timing Characteristics (VCC = 2.4 ~ 3.3 V, IOVCC = 1.65 ~ 3.3 V)

## 8.6 LCD driver output Characteristics

Item	Symbol	Unit	Test condition	Min.	Typ.	Max.
Driver output delay time	tdd	μs	IOVCC=3V, VCC=3V, VLCD=5.5V, VREG1OUT=5.0V, RC oscillation: fosc =315kHz (160 lines), Ta=25°C REV=0, SAP=010, AP=010, 0N14-00=0, 0P14-00=0, MP52-00=0, MN52-00=0, CP12-00=0, CN12-00=0, Load resistance R=10k , Load capacitance C=20pF ' when the level changes from a same grayscale level on all pins ' Time to reach +/-35mV when VCOM polarity inverts	-	35	-

Table 8. 11 LCD Driver Output Characteristics

## 8.7 Timing Characteristic

### 80-system Bus Operation

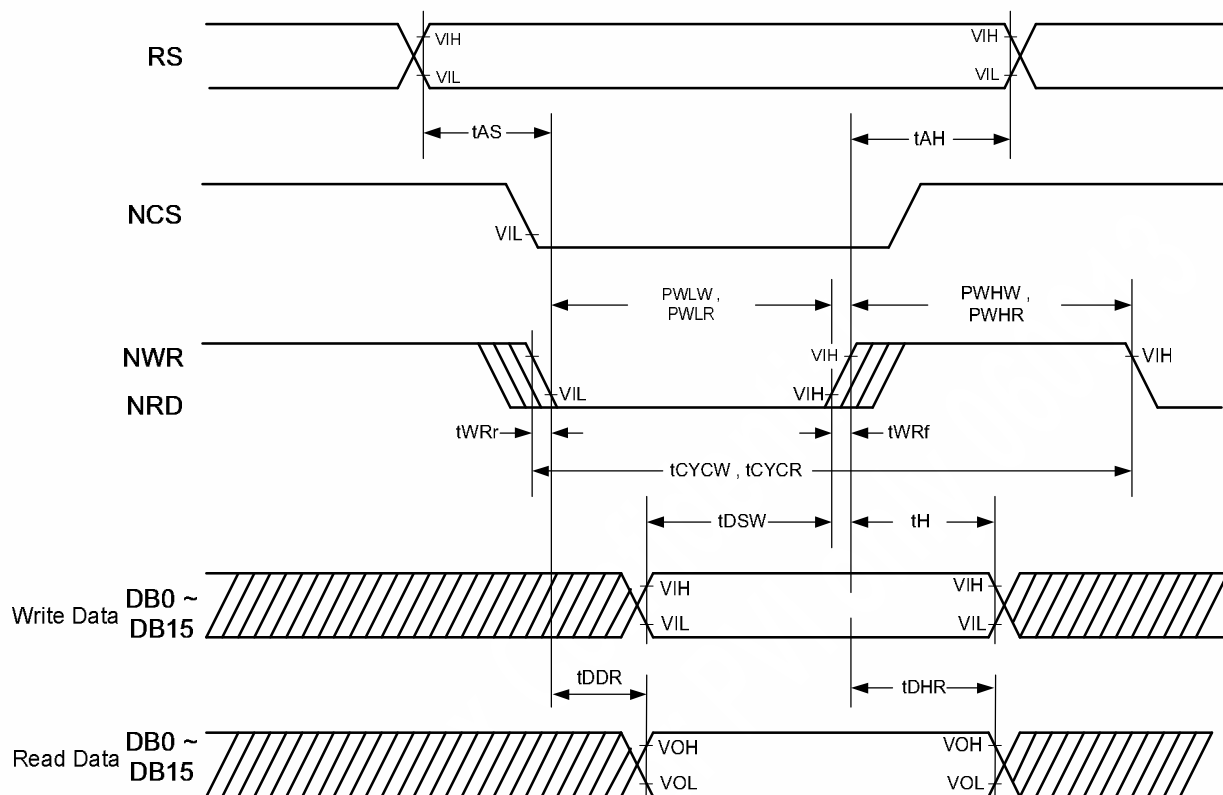


Figure 8. 1 80-system Bus Timing

## 68-system Bus Operation

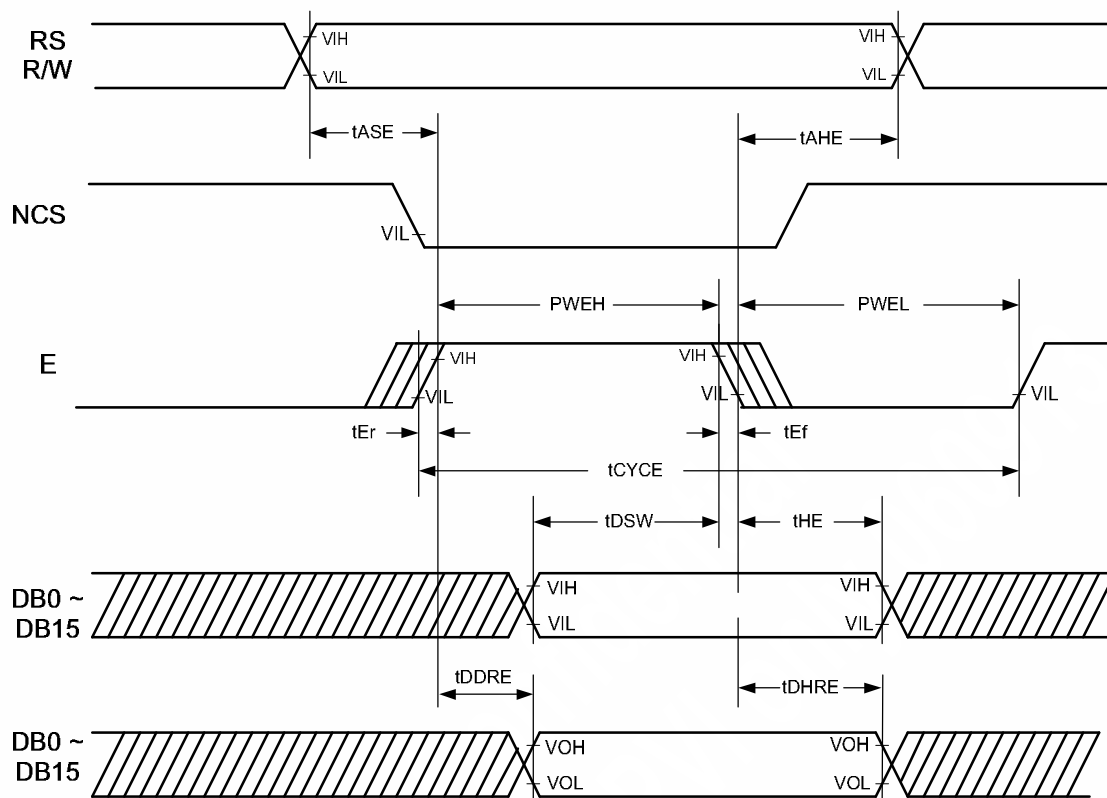


Figure 8. 2 68-system Bus Operation

## Clock Synchronized Serial Data Transfer Interface Operation

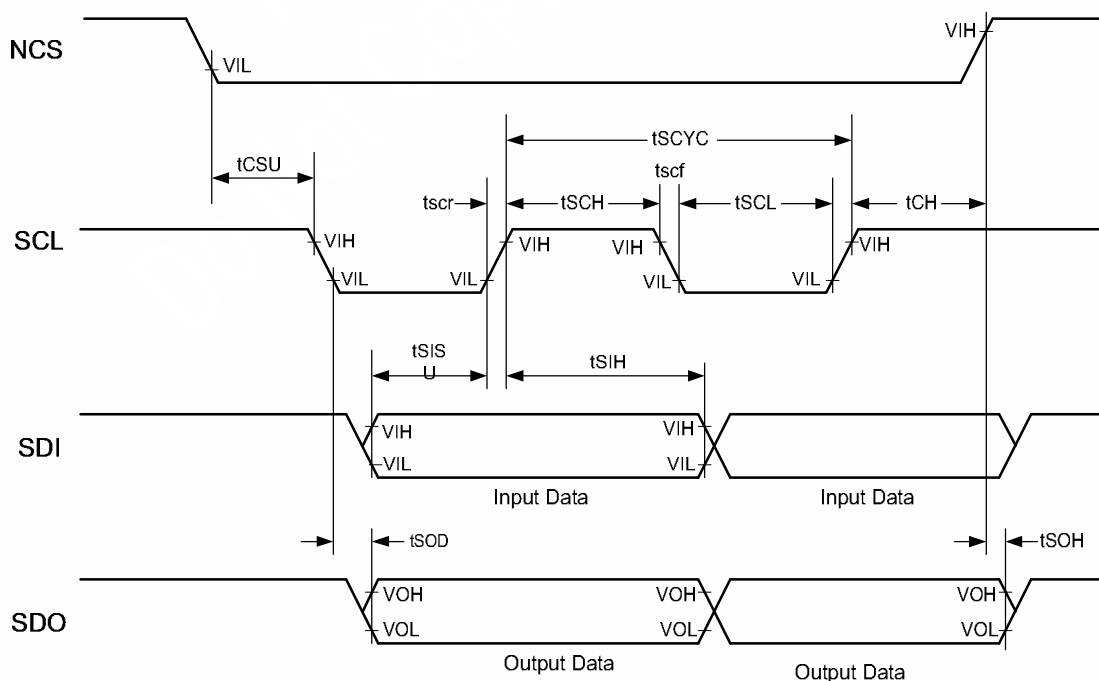


Figure 8. 3 Clock Synchronized Serial Data Transfer Interface Timing

## RGB Interface Operation

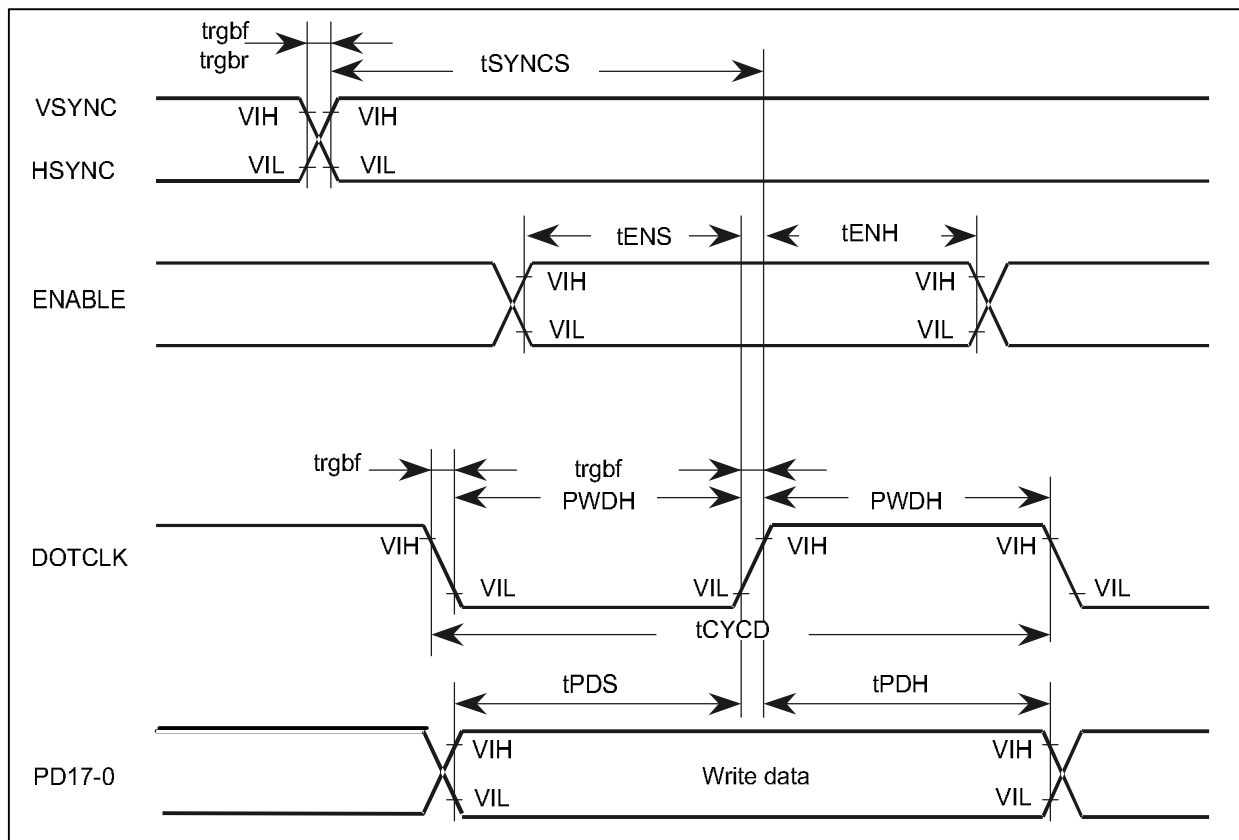


Figure 8. 4 RGB Interface Operation

## LCD Driving Output

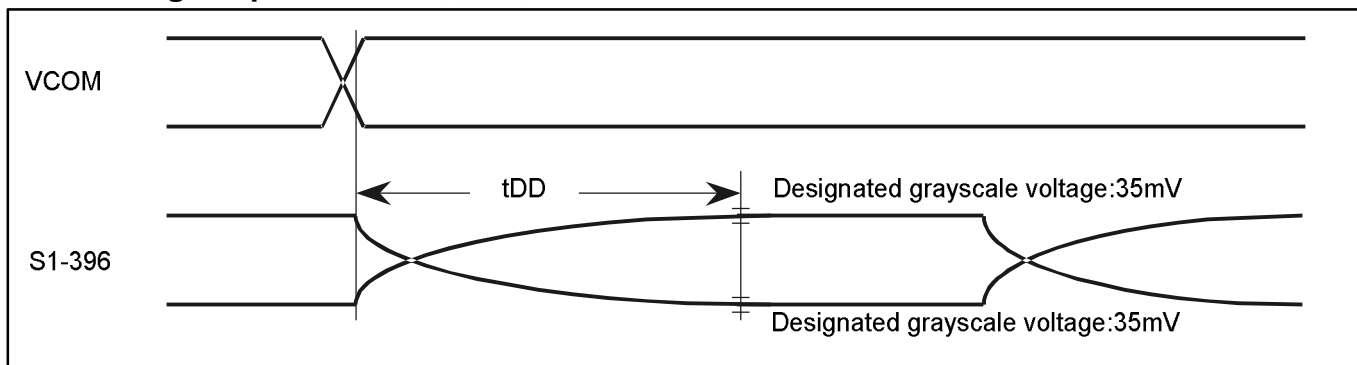


Figure 8. 5 LCD Driving Output

## Reset Operation

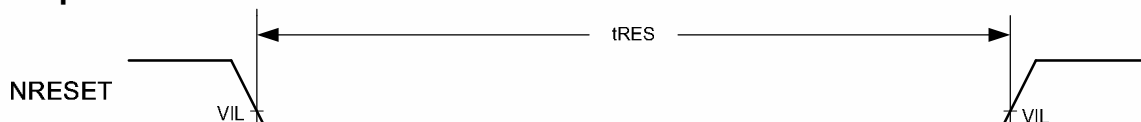


Figure 8. 6 Reset Timing

Himax Confidential

This information contained herein is the exclusive property of Himax and shall not be distributed, reproduced, or disclosed in whole or in part without prior written permission of Himax. **Subject to change without notice.**

-P.137-  
Sep., 2006

## 9. System Configuration

### 9.1 System Diagram

The system configuration diagram illustrates as following:

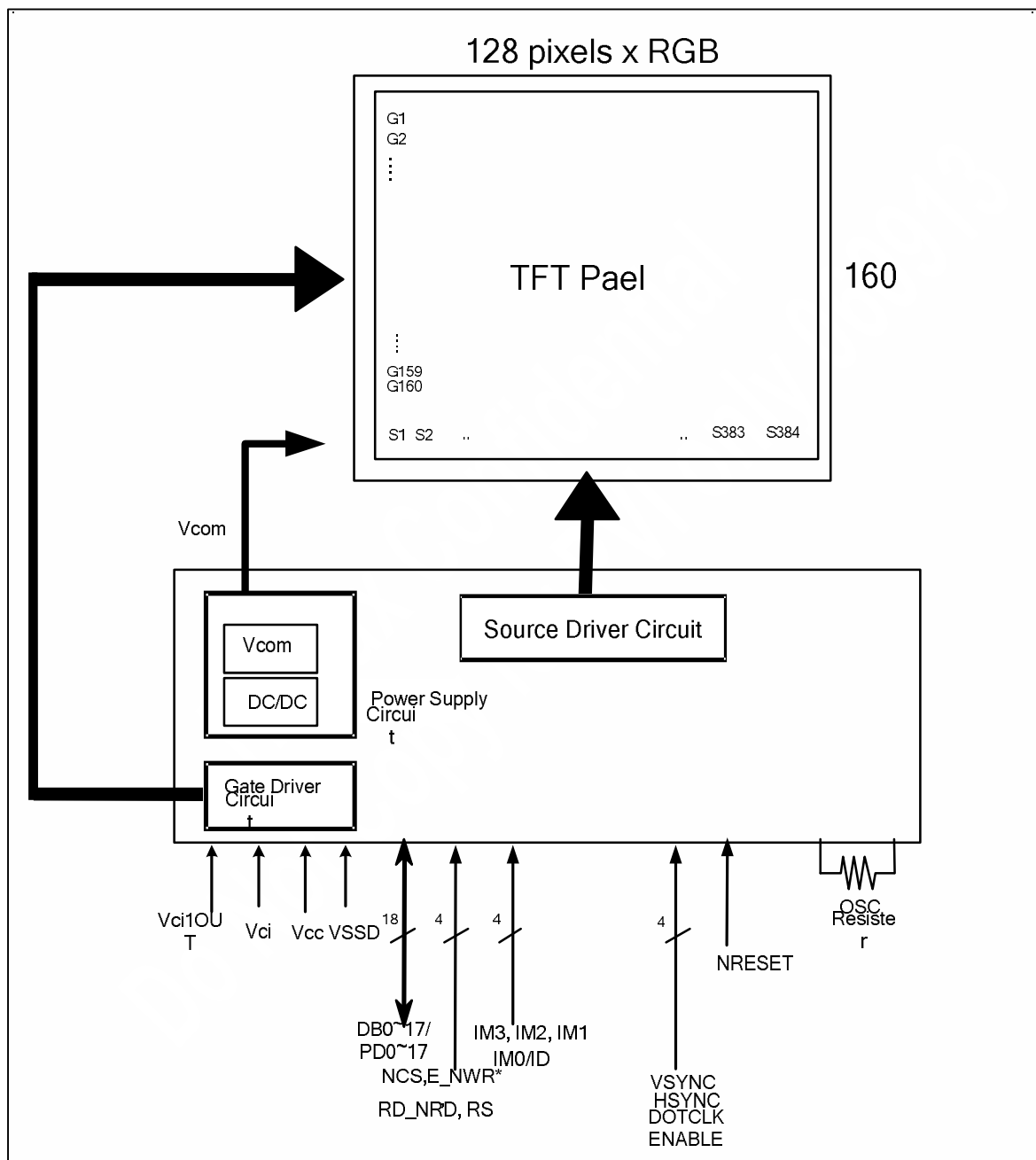
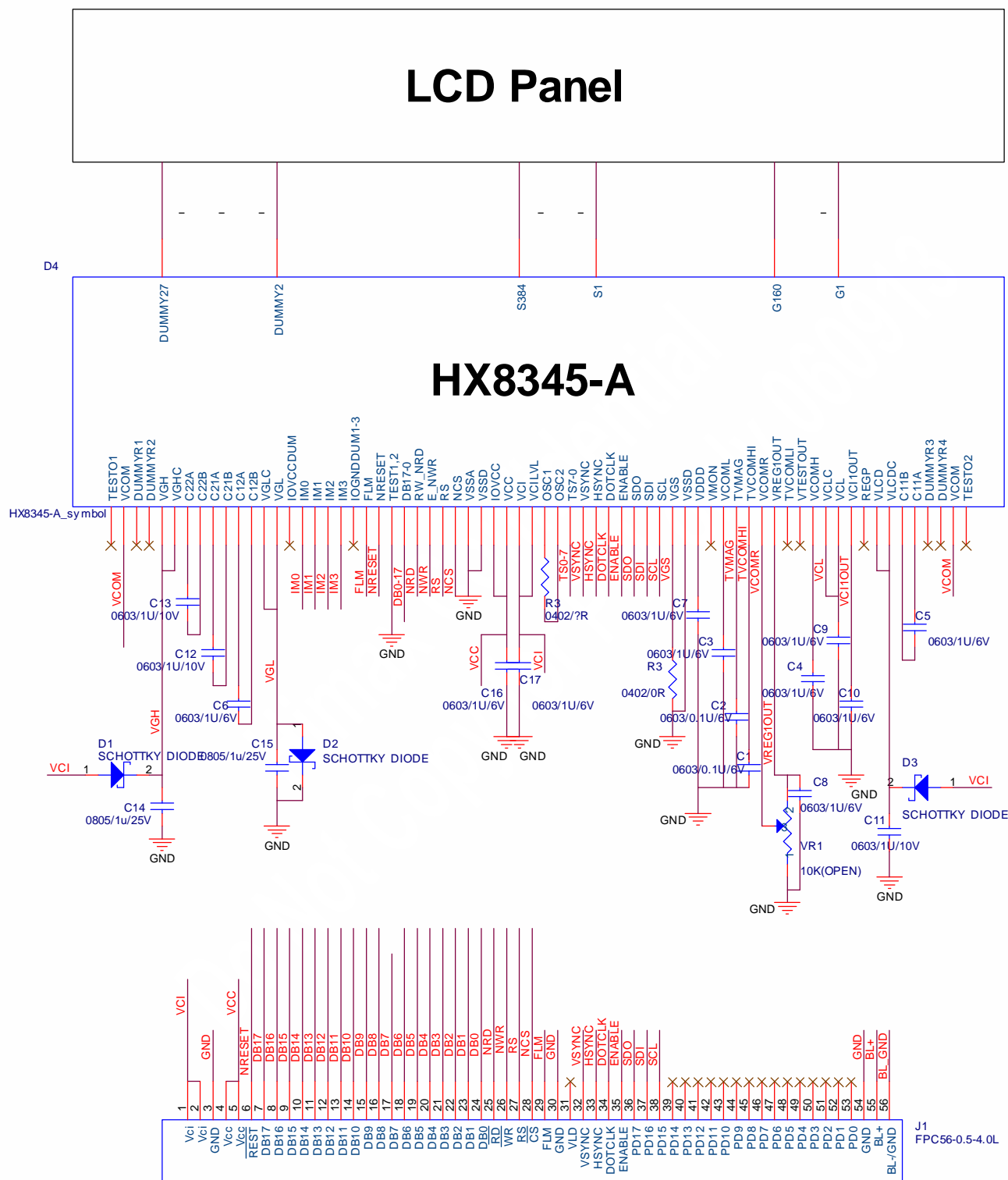


Figure 9. 1 System Diagram of HX8345-A

## 9.2 System Connection Diagram



1. TVCOMHI, TVMAG pin must be connected to 0.1uF capacitor (B characteristics).
2. Vcc and Vci are separated from different power source.
3. SDO pin is output pin. SDO pin must be left floating when no use.
4. The input pin must be fixed Vcc or GND when no use. Refer to "Pin Description".
5. nRD pin must be wiring to the FPC connector and connect with MPU

### Figure 9. 2 System Connection Diagram of HX8345-A

Himax Confidential

This information contained herein is the exclusive property of Himax and shall not be distributed, reproduced, or disclosed in whole or in part without prior written permission of Himax. **Subject to change without notice.**

-P.139-  
Sep., 2006

Capacitor	Connect to	Capacitor Value / Voltage	
C1	TVCOMHI	0.1uF (B characteristics)	6V
C2	TVMAG	0.1uF (B characteristics)	6V
C3	VCOMH	1uF (B characteristics)	6V
C4	VCOML	1uF (B characteristics)	6V
C5	C11A/B	1uF (B characteristics)	10V
C6	C12A/B	1uF (B characteristics)	6V
C7	VDDD	1uF (B characteristics)	6V
C8	VREG1OUT	1uF (B characteristics)	10V
C9	VCLC	1uF (B characteristics)	6V
C10	VC1OUT	1uF (B characteristics)	6V
C11	VLCD	1uF (B characteristics)	10V
C12	C21A/B	1uF (B characteristics)	10V
C13	C22A/B	1uF (B characteristics)	10V
C14	VGHC	1uF (B characteristics)	25V
C15	VGLC	1uF (B characteristics)	25V
C16	VCC	1uF (B characteristics)	6V
C17	VCI	1uF (B characteristics)	6V

Table 9. 1 Connect Capacitors

**Note: The aforementioned capacitors must be connected otherwise it will cause poor display quality.**

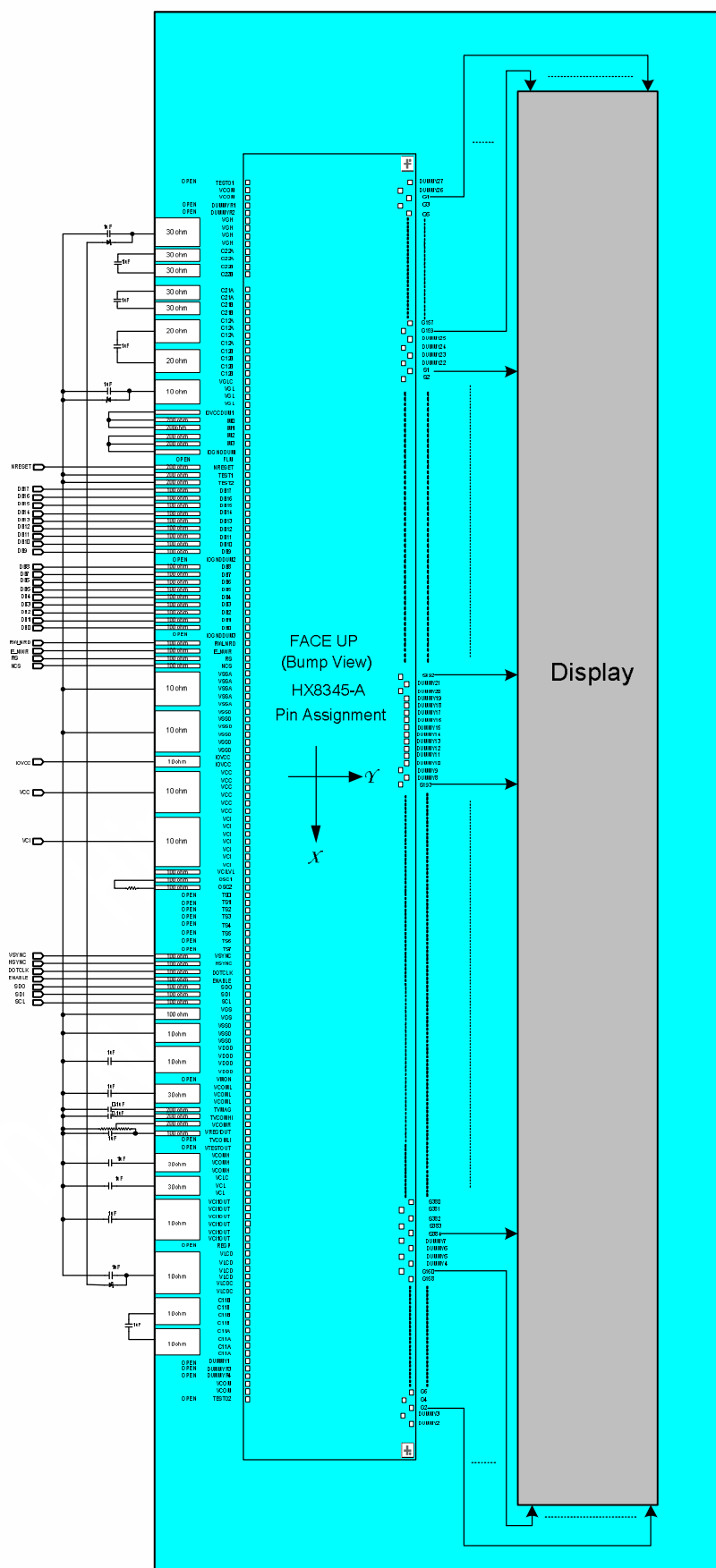
Component	Spec	Remarks
Diode	VF < 0.4V / 20mA @ 25°C, VR 30V (Recommended diode: HSC226)	Connect to Schottky Diode
Variable Resistor ( VCOMR )	> 200KΩ	Connect to variable resistor while the VcomH1 is adjusted by external voltage input.

Table 9. 2 Connected Schottky Diode and Resistor

**Note: The aforementioned Components must be connected otherwise it will cause poor display quality.**



### 9.3 Layout Recommendation



**Figure 9. 3 Layout Recommendation of HX8345-A**

Himax Confidential

This information contained herein is the exclusive property of Himax and shall not be distributed, reproduced, or disclosed in whole or in part without prior written permission of Himax. **Subject to change without notice.**

-P.141-  
Sep., 2006

## 10. Ordering Information

Part NO.	Package
HX8345-A000PDxxx	PD: means COG xxx: means chip thickness (um), default 400 um

## 11. Revision History

Version	EFF.DATE	DESCRIPTION OF CHANGES
01	2006/05/02	New Setup
	2006/05/03	1. Page 15: Added Pin Assignments 2. Page 16 ~ 18: Added PAD Coordinate 3. Page 19: Added BUMP Arrangement
	2006/07/18	1. Page 145: Added System Connection Diagram 2. Page 146: Added Connected Capacitor, Diode, Resistor. 3. Page 147: Added Layout Recommendation.
	2006/08/09	1. Remove HWM related Data. 2. Page 15 Pin assignments. 3. Page 16 PAD Coordinate.
	2006/08/15	1. Page 15, Update chip size, including scribe line and seal ring 2. Page 101, Update Frame Rate Formula.
	2006/08/30	1. Page 9, Update Block diagram, take off graphic operation 2.
	2006/09/07	1. Page 15, Update Align mark's photo.