



# Crystalfontz America, Incorporated

## INTELLIGENT LCD MODULE SPECIFICATIONS



Data Sheet Release Date 2014-03-14

for

[CFA635-TFE-KU](#)

[CFA635-TMF-KU](#)

[CFA635-YYE-KU](#)

*Hardware Version: h1v2, Firmware Version: u2v0*

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### Note on Firmware and Hardware Revisions

For information about firmware and hardware revisions, see the Part Change Notifications (PCNs) under “News” in our website’s navigation bar.

### Data Sheet Revision History

Data Sheet Release: 2014-03-14

- In [Panel Mounting Application Cutout \(Pg. 19\)](#), removed incorrect Cutout Detail illustration. For mounting hole dimensions, see [Module Outline Drawing Front and Side Views \(Pg. 16\)](#).

Data Sheet Release: 2013-03-06

- Minor changes in descriptions of commands. See [PCN#10406](#) for change descriptions.
- Updated to current standards for Data Sheet template.
- Added [WR-PWR-Y38](#) cable and [UBERSCAB Kit](#) to descriptions for [Cables \(Pg. 34\)](#).
- In [USB Connection to Host \(Pg. 35\)](#), added hyperlinks for cable parts.

Data Sheet Release: 2012-08-20

- Corrected pin descriptions in figure for H1 Connector Pin Assignments - Includes Eight GPIOs.
- Improvements to text for clarification, particularly in the sections describing connections.

Data Sheet Release: 2012-07-25 Preliminary (Available to customers by special request. Not published on website.)  
 Complete Data Sheet rewrite.

2010-09-09

Data Sheet Revision: v2.1:

Changes since last revision (v2.0):

- Wherever listed or shown, changed keypad dimensions from “10.5 mm” height to “12 mm” height and module overall height nominal from “19.3 mm” to “20.80 mm”. We started this gradual transition in June 2010.
- In Figure 5.ATX Power Supply and Control Connections Using CrystalFontz Optional SCAB, corrected illustration so Y14 cable red and blue twisted wires are aligned correctly to the connector. Ground (blue) is on the far right. Cable connector order has not changed.
- In Typical Current Consumption, made slight changes to specifications based on improved backlight.
- Wherever needed, minor modifications in text and illustrations to improve clarity. Includes how Hardware revisions are listed above.



**Data Sheet Revision History (Continued)**

<p>2010-05-24</p>	<p>Data Sheet Revision: v2.0          Changes since last revision (v1.4c):</p> <ul style="list-style-type: none"> <li>● Added boxed note "Fine Print" at the bottom of this Revision History. Please read these disclaimers.</li> <li>● Removed PDF sticky note titled "Changes" from this Revision History. The note read "2008-10-07 Corrected specification of GPIO pull-up/pull-down mode resistance values from "approximately 5Ω" to "approximately 5kΩ". See page 39." Note is no longer needed because document has been revised.</li> <li>● Wherever listed, deleted dash ("-") from module part numbers to match how they now appear on our website without the dash ("-").</li> <li>● Wherever listed, added dash ("-") to cable part numbers to match how they now appear on our website.</li> <li>● Wherever needed, added information about which optional CrystalFontz cables to use.</li> <li>● Expanded ORDERING INFORMATION to include overview of kits and accessories.</li> <li>● Added new section ATX Power Supply Power and Control Connections.</li> <li>● In command 33 (0x21): Set Baud Rate, corrected from "data_length = 1" to "data_length = 0".</li> <li>● In command 34 (0x22): Set or Set and Configure GPIO Pin, corrected specification of GPIO pull-up/pull-down mode resistance values from "approximately 5Ω" to "approximately 5kΩ".</li> <li>● In command 35 (0x23): Read GPIO Pin Levels and Configuration State,           <ul style="list-style-type: none"> <li>- Corrected from "data_length: 4" to "data_length: 1".</li> <li>- Index for "data[0]: index of GPIO to query" previously listed only 1-4. Added 5-12.</li> <li>- Corrected from "5-255: reserved" to "13-255: reserved".</li> <li>- Improved LED descriptions for H1 pins. Pins did not change.</li> <li>- Clarified parameter usage in GPIOs versus GPOs.</li> </ul> </li> <li>● Please read expanded section CARE AND HANDLING PRECAUTION.</li> <li>● In APPENDIX C: SAMPLE CODE (INCLUDES ALGORITHMS TO CALCULATE THE CRC) .           <ul style="list-style-type: none"> <li>- Added section with hypertext links to our free downloadable code.</li> <li>- Added section Algorithm 2B: "C" Improved Bit Shift Implementation. This is a simplified algorithm that implements the CRC.</li> <li>- In sample code for Algorithm 1: "C" Table Implementation and Algorithm 2: "C" Bit Shift Implementation, added typedefs for "ubyte" and "word".</li> <li>- In Algorithm 6: "Perl" Table Implementation, corrected code from "my \$packet = \$type . \$length . \$data ;" to "my \$packet = chr(hex \$type) .chr(hex \$length) .chr(hex \$data);".</li> <li>- Reorganized content, improved drawings, and modified text to improve readability.</li> </ul> </li> </ul>
<p>2007-05-01</p>	<p>Data Sheet Revision: v1.4c          Changes since last revision (v1.4b):</p> <ul style="list-style-type: none"> <li>● In MAIN FEATURES, added "RoHS Compliant".</li> <li>● Added section on Module Classification Information.</li> <li>● In Ordering Information section, added a description of other variants available.</li> <li>● In Physical Characteristics section, weight (typical) was changed from 60 grams to 66 grams.</li> <li>● Added GPIO input high and input low voltage specifications to DC Characteristics section.</li> <li>● Reorganized content, improved drawings, and edited to improve readability.</li> </ul>



### Data Sheet Revision History (Continued)

2005-12-20	<p>Data Sheet Revision: v1.4b Changes since last revision (v1.4a):</p> <ul style="list-style-type: none"><li>● Corrected "Character Size" and added "Character Pitch" dimension.</li><li>● Corrected specification for supply voltage maximum.</li><li>● Corrected "data [1]" for command 11: Set LCD Cursor Position.</li><li>● Corrected return "type" for command 26: Set Fan Tachometer Glitch Filter (SCAB required).</li><li>● Corrected return "type" for command 27: Query Fan Power &amp; Fail-Safe Mask (SCAB required).</li><li>● Formatting, content organization, and minor rewording to improve readability.</li><li>● For added convenience, a separate data sheet is available for each CFA635 module variant.</li></ul>
2005-10-20	<p>Data Sheet Revision: v1.4a: Changes since last revision (v1.4):</p> <ul style="list-style-type: none"><li>● Corrected list of GPIO connections in Figure 4.</li><li>● Corrected "type" for command 33: Set Baud Rate.</li><li>● Corrected length returned by reply for command 35: Read GPIO Pin Levels and Configuration State.</li><li>● Minor formatting and text changes to improve readability.</li></ul>
2005-08-01	<p>Start Public Version Tracking. Data Sheet Revision: v1.4: Changes since last revision (v1.0):</p> <ul style="list-style-type: none"><li>● Added Revision History (this page).</li><li>● Added Electrical Specifications.</li><li>● Added Appendix C: Calculating the CRC.</li><li>● Added note on operating system delays.</li><li>● Added note on length of command 30 reply.</li><li>● Added documentation for commands requiring the CrystalFontz SCAB accessory.</li><li>● Corrected length returned by reply for command 30: Read Reporting &amp; Status.</li></ul>

#### About Variations

We work continuously to improve our products. Because display technologies are quickly evolving, these products may have component or process changes. Slight variations (for example, contrast, color, or intensity) between lots are normal. If you need the highest consistency, whenever possible, order and arrange delivery for your production runs at one time so your displays will be from the same lot.





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## INTRODUCTION

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The CFA635 family of modules has three interface choices.

<b>CFA635-xxx-KL</b>	Serial interface “logic level, inverted”
<b>CFA635-xxx-KS</b>	Serial interface with “full swing” RS232
<b>CFA635-xxx-KU</b>	USB Interface

**This Data Sheet has information for USB Interface  
CFA635-TFE-KU, CFA635-TMF-KU, and CFA635-YYE-KU**

When information in this Data Sheet applies to all three color choices, the term “CFA635-xxx-KU” or the shorter term “CFA635” is used.

## COMPARISON TO PREVIOUS VERSIONS OF THE CFA635 FAMILY

For information about firmware and hardware revisions, see the Part Change Notifications (PCNs) under “News” in our website’s navigation bar. To see the most recent PCNs for the CFA635 family at the time of this Data Sheet release, see [PCN #10405](#) for hardware and [PCN#10406](#) for firmware.

## COMPARISON OF THE CFA635 FAMILY AND THE CFA735 FAMILY

The CFA735 family of modules are similar to the CFA635 family and use CFA635 emulation software. The CFA735 can operate at +3.3v, two interfaces may be used simultaneously, and it has wide temperature range. The CFA635 family operates at +5v, cannot use two interfaces simultaneously, and has a normal temperature range. For a detailed comparison of the CFA635 and CFA735 families, see [CFA735\\_Migration\\_doc.pdf](#).

## MAIN FEATURES

- Large easy-to-read LCD in a compact size can show 20 characters x 4 lines.
- Attractive stainless steel bezel.
- Fits nicely in a 1U rack mount case (37 mm overall height) using our optional mounting bracket. Or mount in a DS635, a SLED chassis that holds the display module, the optional [SCAB](#) and a 3.5-inch disk drive.
- Displays have a 12 o'clock viewing direction (polarizer viewing direction). See [Definition Of 6 O'Clock And 12:00 O'Clock Viewing Angles \(Pg. 32\)](#).
- USB interface (115200 baud equivalent throughput).
- Six-button translucent silicone keypad with screened legend is backlit with LEDs. Fully decoded keypad: an key combination is valid and unique.
- Edge-lit backlit with 8 LEDs, 4 per side:
- The CFA635 family has three color (variant) choices.
  - *CFA635-TFE-KU*: White LED backlight with positive FSTN neutral transreflective mode LCD. Displays dark (near-black) characters on light (near-white) background. The display can be read in normal office lighting, in dark areas, and in bright sunlight. Keypad is backlit with white LEDs.
  - *CFA635-TMF-KU*: White LED backlight with negative STN blue transmissive mode LCD. Displays light (near-white) characters on blue background. The display can be read in normal office lighting and in dark areas. May be difficult to read in direct sunlight. Keypad is backlit with blue LEDs.



- **CFA635-YYE-KU:** Yellow-green LED backlight with positive STN yellow-green transfective mode LCD. Displays dark (near-black) characters on yellow-green background. The display can be read in normal office lighting, in dark areas, and in bright sunlight. Keypad is backlight with yellow-green LEDs.
- ❑ Adjustable contrast. The default contrast value for the module will be acceptable for many applications. If necessary, you can adjust the contrast using command [13 \(0x0D\): Set LCD Contrast \(Pg. 53\)](#).
- ❑ The front of the display has four bicolor (red + green) LED status lights. The LEDs' brightness can be set by the host software which allows smoothly adjusting the LEDs to produce other colors (for example, yellow and orange).
- ❑ The CFA635-xxx-KU has a RockWorks RW1067 controller.
- ❑ Robust packet based communications protocol with 16-bit CRC.
- ❑ Optional ATX power supply control functionality allows the keypad buttons to replace the Power and Reset switches on your system, simplifying front panel design. Optional 16-pin CrystalFontz [WR-PWR-Y25](#) ATX cable may be used for direct connection to the host.
- ❑ Nonvolatile memory capability (EEPROM):
  - Customize the “power-on” display settings.
  - 16-byte “scratch” register for storing IP address, netmask, system serial number . . .
- ❑ Hardware watchdog can reset host on host software failure.
- ❑ The CFA635-xxx-KU may be used with our optional [SCAB](#) (System Cooling Accessory Board). The combination of the CFA635-xxx-KU with the optional SCAB (CFA635+SCAB) allows:
  - Four functional fan connectors with RPM monitoring and variable PWM (Pulse Width Modulation) fan power control. Fail-safe fan power settings allows host to safely control four fans based on temperature. Commonly available PC cooling fans may be used. (Fans not sold by CrystalFontz.) See Command [25 \(0x19\): Set Fan Power Fail-Safe \(SCAB Required\) \(Pg. 59\)](#).
  - Add up to 32 CrystalFontz [WR-DOW-Y17](#) cables with DOW (Dallas 1-Wire) DS18B20 temperature sensors. Monitor temperatures at up to 0.5°C absolute accuracy.
  - For ATX power supply control functionality when connected to a SCAB, buy the [WR-PWR-Y14](#) ATX power cable.
  - To order a kit that includes the CFA635-xxx-KU, SCAB, and cables, see our website's [Kit Configurator](#).
  - For more information, see [ATX Power Supply \(Pg. 38\)](#) and the [SCAB](#) Data Sheet on our website.
- ❑ RoHS compliant. You can download the *Certificate of Compliance for ISO, RoHS, and REACH* from the Doc/Files tab on any CFA635 part number's website page.
- ❑ If you need a CE or MET (UL type) approved module, please see our [XES635 USB family](#). The CFA635-xxx-KU does not have CE certification because it is not an end product. The module requires power and communications from another system in order to operate.



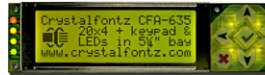
## EXPLANATION OF PART NUMBER CODES IN THIS DATA SHEET

<u>CFA</u>	<u>635</u>	-	<u>x</u>	<u>x</u>	<u>x</u>	-	<u>K</u>	<u>U</u>	
①	②		③	④	⑤		⑥	⑦	⑧



①	<b>Brand</b>	Crystalfontz America, Inc.
②	<b>Model Identifier</b>	635
③	<b>Backlight Type &amp; Color</b>	T – LED, white Y – LED, yellow-green
④	<b>Fluid Type, Image (positive or negative), &amp; LCD Glass Color</b>	F – FSTN, positive, neutral M – STN, negative blue Y – STN, positive, yellow-green
⑤	<b>Polarizer Film Type, Operating Temperature Range<sup>1</sup>, &amp; View Angle (O 'Clock)<sup>2</sup></b>	E – Transflective, NT, 12:00 F – Transmissive, NT, 12:00
<p><sup>1</sup>Normal Temperature operating range is 0°C minimum to +50°C maximum. If you need Wide Temperature operating range, (-20°C minimum to -70°C maximum) see the <a href="#">CFA735</a> family which is shipped with CFA635 emulation firmware.</p> <p><sup>2</sup>For more information on Viewing Angle, see <a href="#">Definition Of Vertical And Horizontal Viewing Angles (CR&gt;2)</a></p>		
⑥	<b>Special Code 1</b>	K – Manufacturer's code
⑦	<b>Interface Code</b>	U – USB interface
⑧	<b>Customize Configuration Codes<sup>3</sup></b>	=1 or more characters <sup>2</sup>
<p><sup>3</sup>When you order a CFA635 through our website, you may be offered a choice of configurations (including accessories) to add to your order through our "Customize and Add to Cart" feature. Additional choices may be available through our <a href="#">Kit Configurator</a>. Choices vary by interface.</p>		



Part Number	 <b>CFA635-TFE-KU</b>	 <b>CFA635-TMF-KU</b>	 <b>CFA635-YYE-KU</b>
Fluid	FSTN	STN	STN
LCD Glass Color	neutral	blue	yellow-green
Image	positive	negative	positive
Polarizer Film	transflective	transmissive	transflective
LEDs	Backlight: white Keypad: white	Backlight: white Keypad: blue	Backlight: yellow-green Keypad: yellow-green

**Notes**

Positive Image = Sunlight readable and also readable in dark areas.

Negative Image = Not recommended for use in sunlight; may be washed out.

LED backlit keypad with six buttons is made of translucent silicone.

Additional modules in the CFA635 family are:

- A serial interface using an RS232 level translator board. Part numbers end in “-KS”. Suitable for embedded controller or host system that has a “real” RS232 serial port (-10v to +10v “full swing” serial interface, typically through a UART). See [www.crystalfontz.com/products/635serial/](http://www.crystalfontz.com/products/635serial/).
- A serial “logic level, inverted” 0v to +5v nominal interface. Part numbers end in “-KL”. See [www.crystalfontz.com/products/635serial/](http://www.crystalfontz.com/products/635serial/).
- An external enclosure with a captive USB “A” cable connection. See [www.crystalfontz.com/family/XES635BK](http://www.crystalfontz.com/family/XES635BK).



## KITS (MODULES, BRACKETS, OVERLAYS, SCAB, AND CABLES)

See the [Kit Configurator](#) on our website for CFA635-xxx-KU kits. Below is an explanation of kit part numbers. You can also buy accessories individually. See a detailed description of useful [Cables \(Pg. 39\)](#) in this Data Sheet or see all of our cables listed at [www.crystalfontz.com/cart/pricing.php?cat=2](http://www.crystalfontz.com/cart/pricing.php?cat=2).

<u>xx</u>	<u>635</u>	<u>xx</u>	-	<u>xxx</u>	-	<u>K</u>	<u>U</u>	<u>#</u>
①		②		③				④

①	<p><b>[type]</b> Two types to fit a drive bay: <b>DB</b> – 5.25-inch half-height drive bay mounting bracket. <b>DS</b> – SLED, a chassis that fits in 5.25-inch half-height drive bay. The SLED can hold a display module, the optional SCAB (System Cooling Accessory Board), and a 3.5-inch hard disk drive. (Hard drive is not included.)</p>
②	<p><b>[overlay]</b> An overlay for the front of bracket or SLED with a display window of clear thick hard-coated polycarbonate material. Choice of four overlays are: <b>AK</b> – Black Aluminum <b>AL</b> – Silver Aluminum <b>BG</b> – Beige Plastic <b>BK</b> – Black Plastic</p>
③	<p><b>[variant]</b> Choice of three colors (variants): <b>TFE</b> – dark (near-black) characters, light (near-white) background <b>TMF</b> – light (near-white) characters, blue background <b>YYE</b> – dark (near-black) characters, yellow-green background</p>
④	<p><b>[configuration code: additional parts in kit]</b> <b>#</b> – Kit may include one or more cables, the optional SCAB, and SCAB accessories.</p>

Example of an overlay on a SLED:



Figure 1. Black Aluminum Overlay on a SLED, 1 of 4 Overlay Choices



# MECHANICAL SPECIFICATIONS

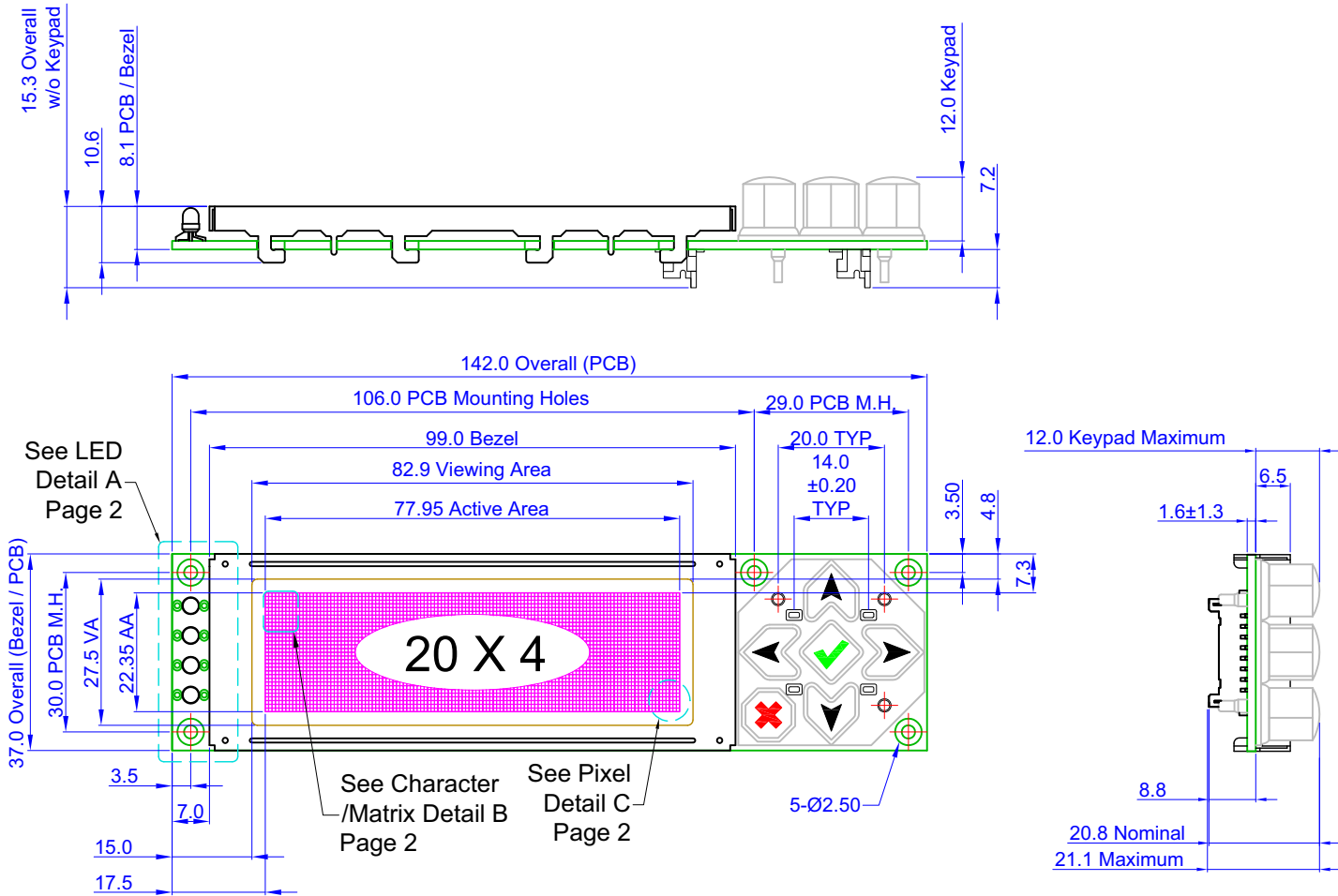
---

## PHYSICAL CHARACTERISTICS

ITEM	SPECIFICATION
Pixels	
Pixel Size	Millimeters: 0.60 (W) x 0.65 (H) mm Inches: 0.024" (W) x 0.026" (H)
Pixel Pitch	Millimeters: 0.65 (W) x 0.70 (H) mm Inches: 0.026" (W) x 0.028" (H)
Active Area	Millimeters: 77.95 (W) x 22.35 (H) mm Inches: 3.07" (W) x 0.88" (H)
Viewing Area	Millimeters: 82.90 (W) x 27.50 (H) mm Inches: 3.26"(W) x 1.08" (H)
Character	
5x7 Standard Character Size	Millimeters: 3.20 (W) x 4.85 (H) mm Inches: 0.126" (W) x 0.190"(H)
6x8 Matrix (used for special characters or graphics)	Millimeters: 3.90 (W) X 5.60 (H) mm Inches: 0.15" (W) x 0.22" (H)
Module Overall Dimensions	
Width and Height	Millimeters: 142.00 (W) mm x 37.00 (H) mm Inches: 5.59" (W) mm x 1.46" (H) mm
Module Depth <sup>1</sup> : with Keypad, with Connectors	Millimeters: 20.80 mm nominal, 21.10 mm maximum Inches: 0.82" nominal, 0.83" maximum
Weight	63 grams (typical)
Keystroke Travel (approximate)	~2.4 mm



# MODULE OUTLINE DRAWING FRONT AND SIDE VIEWS



Note: Tolerance is ±0.5 mm unless specified.



Figure 2. Module Outline Drawing Front and Side Views





# MODULE OUTLINE DRAWING BACK VIEW AND PIXEL DETAIL

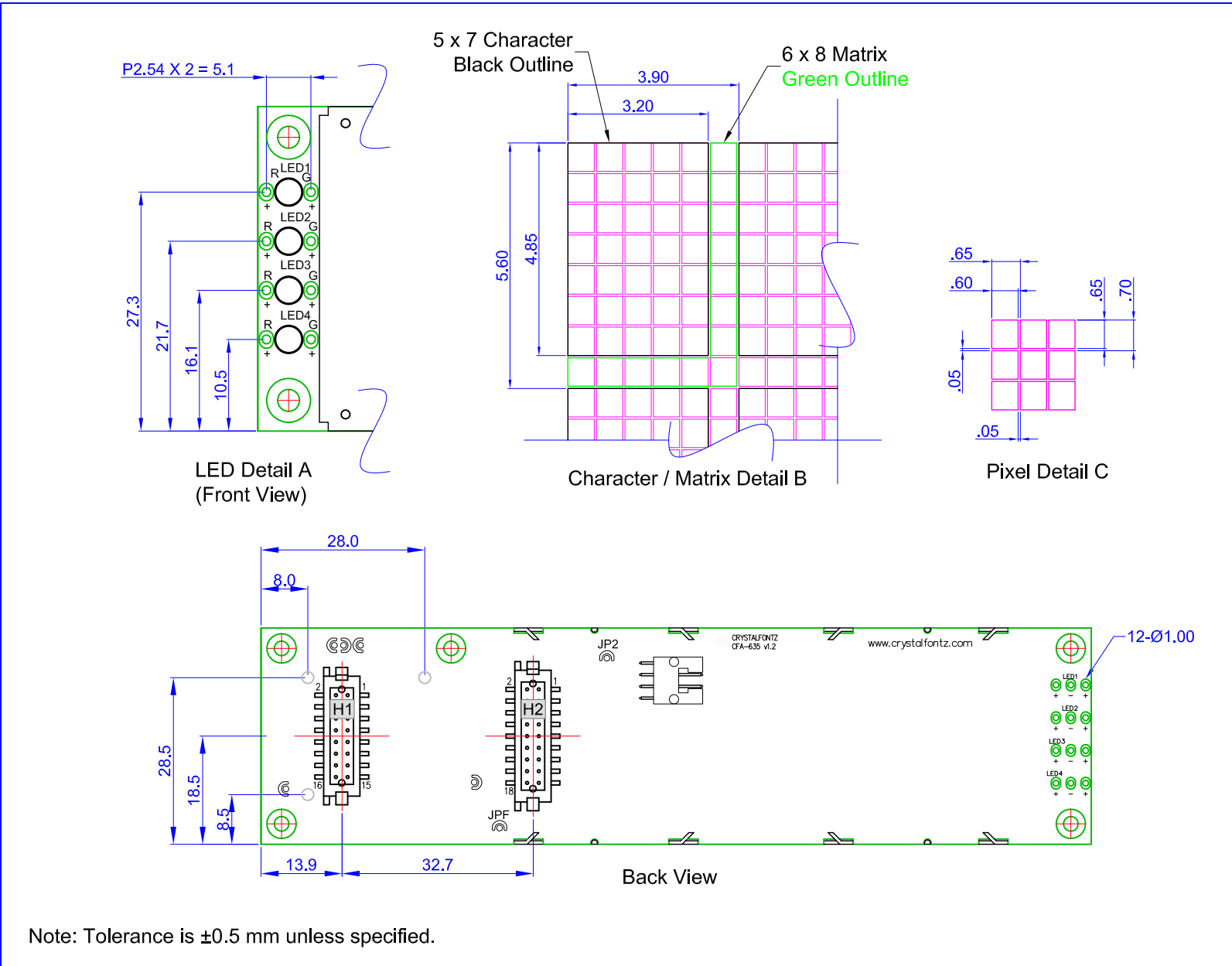



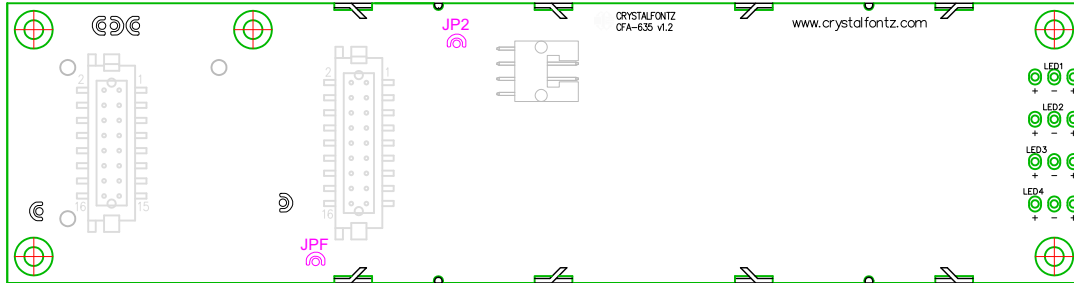
Figure 3. Module Outline Drawing Back and Pixel Detail

 <b>Crystalfontz America, Inc.</b> <a href="http://www.crystalfontz.com/products/">www.crystalfontz.com/products/</a>	copyright © 2012 by	<b>Part No.(s):</b> CFA635-TFE-KU CFA635-TMF-KU CFA635-YYE-KU	<b>Scale:</b> Not to scale	<b>Drawing Number:</b> CFA635-Family_master	<b>Hardware Rev.:</b> h1v2
			<b>Units:</b> Millimeters	<b>Date:</b> 2012/07/23	<b>Sheet:</b> 2 of 2



## JUMPERS THAT CAN BE MODIFIED

This CFA635-xxx-KU has eight jumpers. Only JP2 and JPF may be changed. To open a jumper, remove the solder. Solder wick works well for this. To close a jumper, melt solder across the gap.



*All other jumpers are factory build options. Do not change.*

<b>JPF</b>	<b>open</b>	Shipped with JPF open. Frame ground is isolated from logic/USB ground.
	<b>closed</b>	Close JPF to connect frame ground to logic/USB ground.
<b>JP2</b>	<b>open</b>	Open JP2 for ATX. Power is not supplied through USB connector.
	<b>closed</b>	Shipped with JP2 closed unless ATX is requested. Power is supplied through USB connector.

Figure 4. Jumpers that Can Be Modified



# PANEL MOUNTING APPLICATION CUTOUT

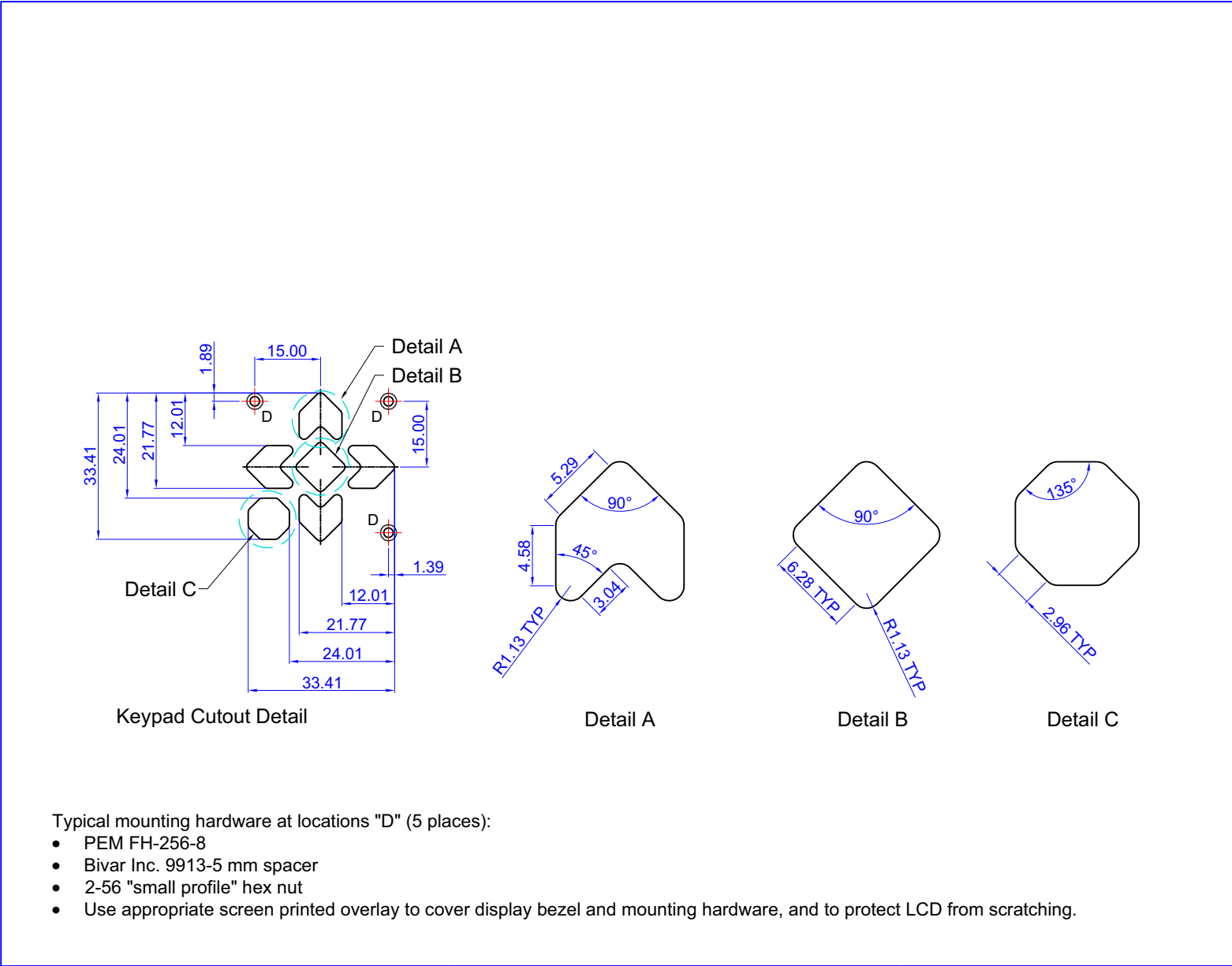

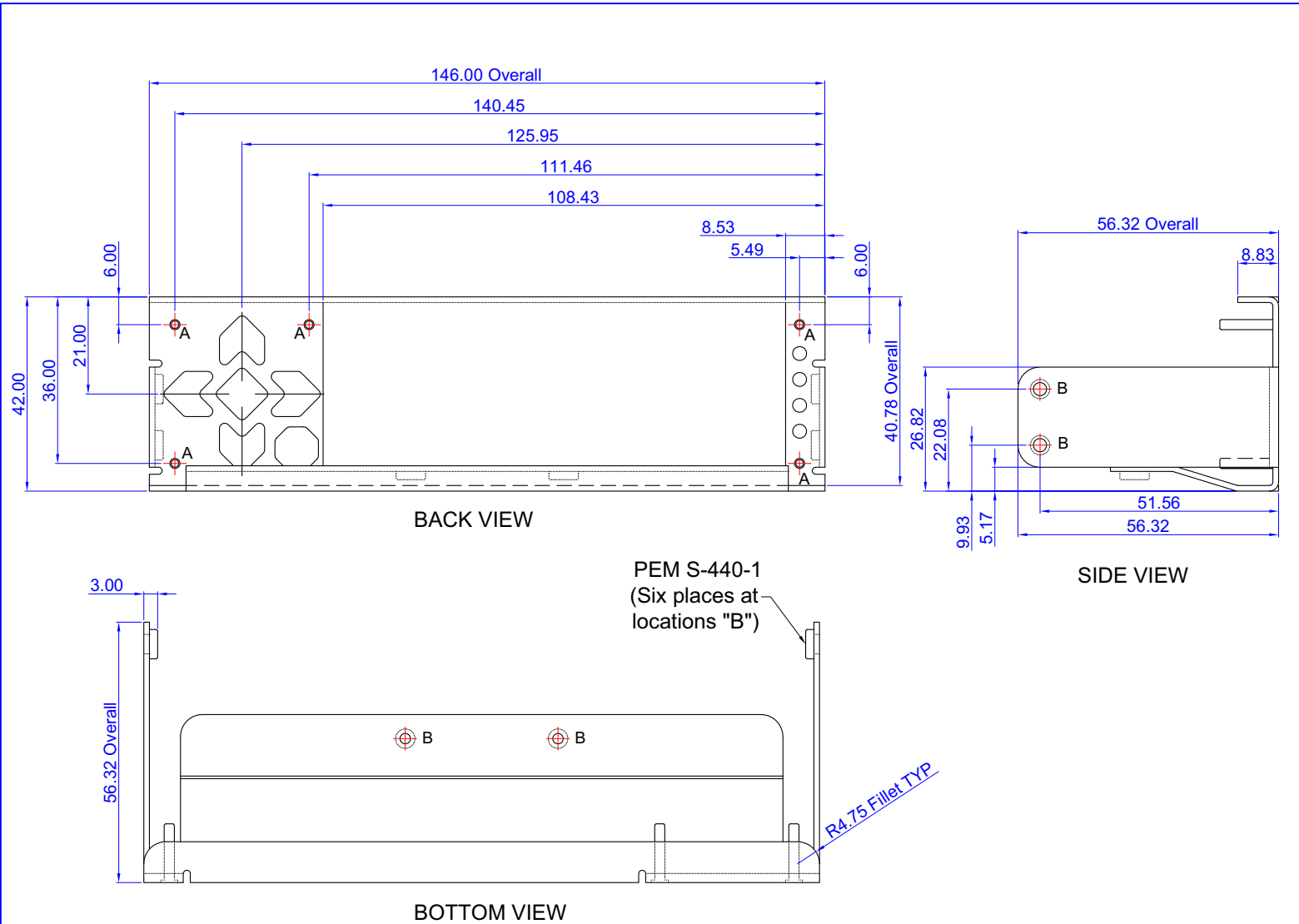


Figure 5. Panel Mounting Application Cutout Drawing

 <p>copyright © 2012 by <b>Crystalfontz America, Inc.</b> www.crystalfontz.com/products/</p>	<p>Part No.(s): 6-Button Keypad Panel Mounting Application Cutout</p>	<p>Scale: Not to scale</p>	<p>Drawing Number: 6-Button_Panel_Cutout_Master</p>	
		<p>Units: Millimeters</p>	<p>Date: 2014-03-14</p>	<p>Sheet: 1 of 1</p>



# OPTIONAL MOUNTING BRACKET



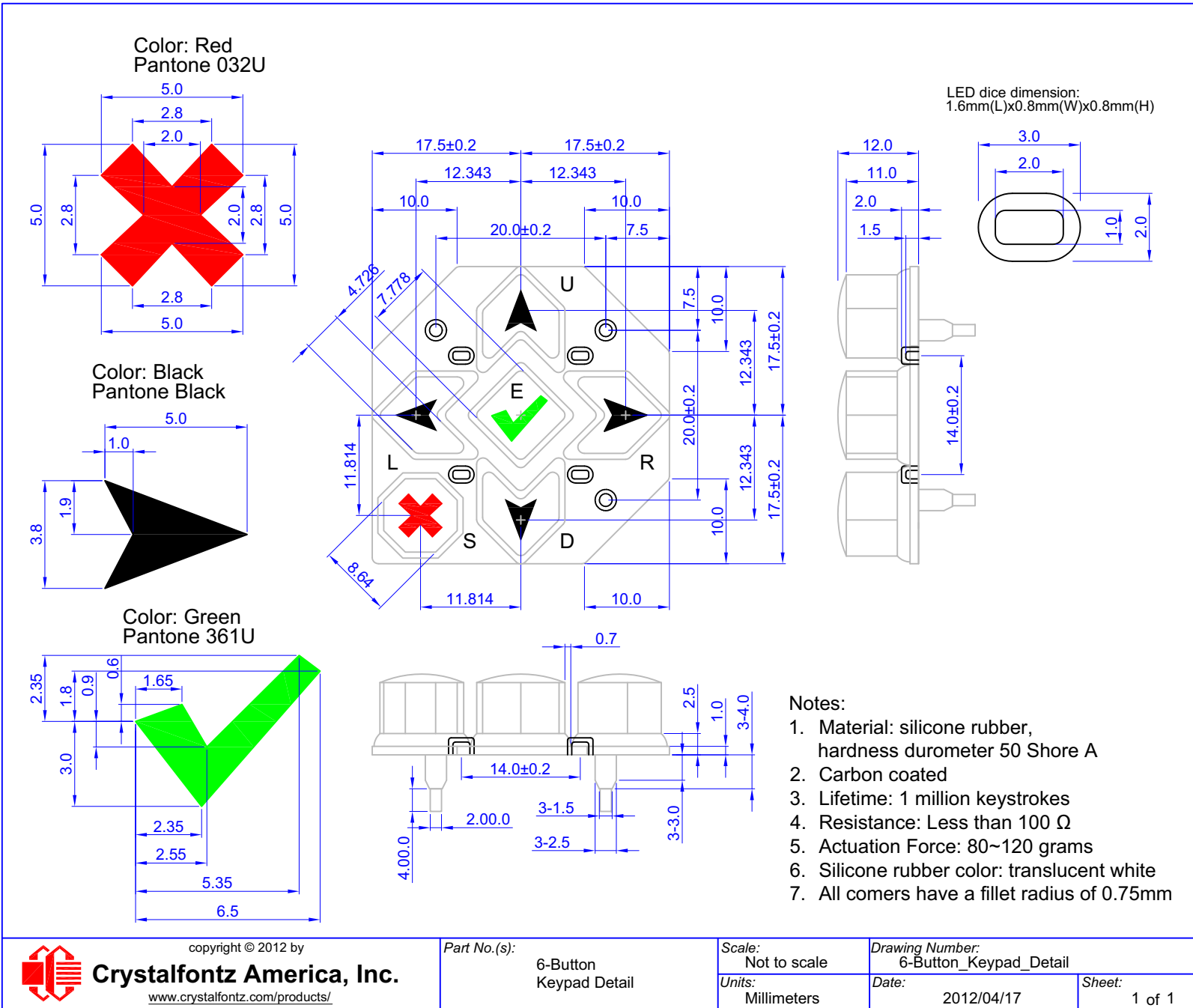
Note:  
1. Tolerance is  $\pm 0.30$  mm unless specified.

Figure 6: Optional Mounting Bracket Drawing

<p>copyright © 2012 by <b>Crystalfontz America, Inc.</b> www.crystalfontz.com/products/</p>	<p>Part No.(s): CFA635 Family Mounting Bracket</p>	<p>Scale: Not to scale</p>	<p>Drawing Number: Bracket_master</p>	
		<p>Units: Millimeters</p>	<p>Date: 2012/02/21</p>	<p>Sheet: 1 of 1</p>



# KEYPAD DETAIL DRAWING



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www.crystalfontz.com/products/

Part No.(s):  
6-Button  
Keypad Detail

Scale:  
Not to scale  
Units:  
Millimeters

Drawing Number:  
6-Button\_Keypad\_Detail  
Date:  
2012/04/17

Sheet:  
1 of 1



# ELECTRICAL SPECIFICATIONS

## SYSTEM BLOCK DIAGRAM

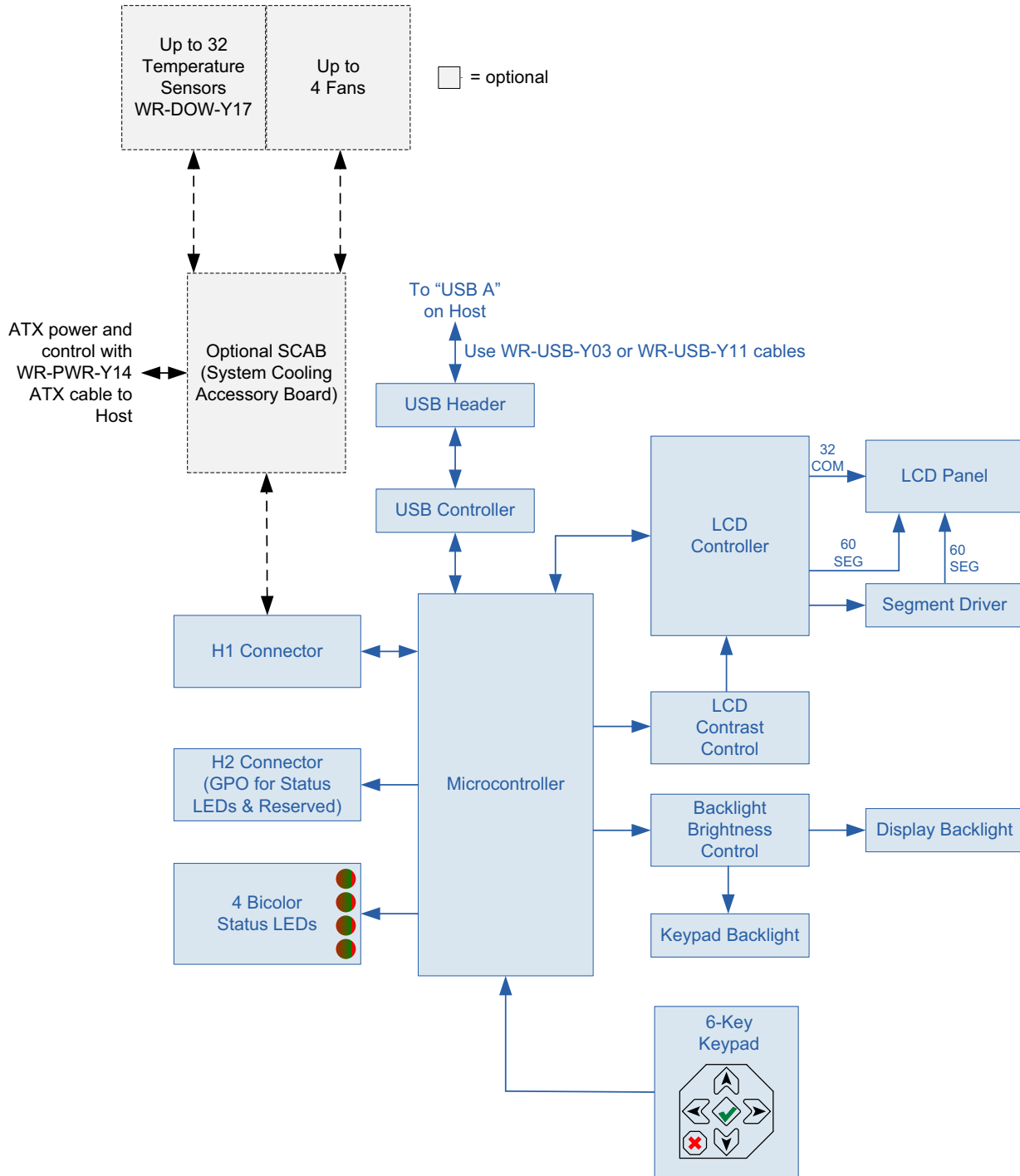


Figure 8. System Block Diagram



## LCD DUTY AND BIAS

DRIVING METHOD	SPECIFICATION
Duty <sup>1</sup>	1/32
Bias <sup>2</sup>	6.7

<sup>1</sup>The duty cycle, also known as duty ratio or multiplex rate, is the fraction of total frame time that each row of the LCD is addressed.

<sup>2</sup>The drive bias, also known as voltage margin, is related to the number of voltage levels used when driving the LCD. Bias is defined as 1/(number of voltage levels-1). The more segments driven by each driver(1), the higher number of voltage levels are required. There is a direct relationship between the bias and the duty.

## ABSOLUTE MAXIMUM RATINGS

ABSOLUTE MAXIMUM RATINGS	SYMBOL	MINIMUM	MAXIMUM
Operating Temperature	T <sub>OP</sub>	0°C	+50°C
Storage Temperature	T <sub>ST</sub>	-10°C	+60°C
Humidity Range (Noncondensing)	RH	10%	90%
Supply Voltage for Logic	V <sub>DD</sub>	0v	+5.25v
<p><u>Notes:</u>            These are stress ratings only. Extended exposure to the absolute maximum ratings listed above may affect device reliability or cause permanent damage. Functional operation of the module at these conditions beyond those listed under <a href="#">DC Characteristics (Pg. 24)</a> is not implied.</p> <p>Changes in temperature can result in changes in contrast.</p>			



## DC CHARACTERISTICS

	SPECIFICATION	SYMBOL	MINIMUM	TYPICAL	MAXIMUM
CONTROLLER AND BOARD	Supply Voltage	$V_{DD} - V_O$	+4.75v	+5.0v	+5.25v <sup>1</sup>
	GPIO Input High Voltage	$V_{IH}$	+2.1v		$V_{DD}$
	GPIO Input Low Voltage	$V_{IL}$	$V_{SS}$		+0.08v

<sup>1</sup>Do not exceed +5.25 maximum.

## CURRENT CONSUMPTION

Variables that affect current consumption include the choice of color, interface type, brightness of backlights, brightness of the four status lights, power supply voltage, and if the optional [SCAB](#) is attached to the module. Current consumption for all interfaces are the same: TTL "Logic Level, Inverted" Serial (CFA635-xxx-KL), "Full swing" RS232 Serial (CFA635-xxx-KS), and USB (CFA635-xxx-KU).





**CFA635-TFE-Kx (Near-Black on White)**



ITEMS ENABLED			TYPICAL CURRENT CONSUMPTION	
Logic	LCD and Keypad Backlights at 100%	All Status LEDs 4 Red + 4 Green at 100%	V <sub>DD</sub> = +4.75	V <sub>DD</sub> = +5.25v
X	-	-	22 mA	24 mA
X	X	-	112 mA	136 mA
X	-	X	134 mA	156 mA
X	X	X	220 mA	262 mA

**CFA635-TMF-Kx (Near-White on Blue)**



ITEMS ENABLED			TYPICAL CURRENT CONSUMPTION	
Logic	LCD and Keypad Backlights at 100%	All Status LEDs 4 Red + 4 Green at 100%	V <sub>DD</sub> = +4.75	V <sub>DD</sub> = +5.25v
X	-	-	20 mA	20 mA
X	X	-	110 mA	134 mA
X	-	X	132 mA	154 mA
X	X	X	220 mA	264 mA



## CFA635-YYE-Kx (Near-Black on Yellow-Green)



ITEMS ENABLED			TYPICAL CURRENT CONSUMPTION	
Logic	LCD and Keypad Backlights at 100%	All Status LEDs 4 Red + 4 Green at 100%	V <sub>DD</sub> = +4.75	V <sub>DD</sub> = +5.25v
X	-	-	20 mA	24 mA
X	X	-	134 mA	136 mA
X	-	X	132 mA	155 mA
X	X	X	240 mA	262 mA

## GPIO CURRENT LIMITS

TYPICAL GPIO CURRENT LIMITS	
Sink	25 mA
Source	10 mA

## ESD (ELECTRO-STATIC DISCHARGE) SPECIFICATIONS

The circuitry is industry standard CMOS logic and is susceptible to ESD damage. Please use industry standard antistatic precautions as you would for any other static sensitive devices such as expansion cards, motherboards, or integrated circuits. Ground your body, work surfaces, and equipment.

## BACKLIGHT AND FAN CRITERIA

BACKLIGHT AND FAN <sup>1</sup> CRITERIA	SPECIFICATION
Backlight PWM <sup>2</sup> Frequency	300 Hz nominal
Fan Tachometer Speed Range (assuming two PPR <sup>3</sup> )	600 RPM to 3,000,000 RPM
Fan Power Control PWM <sup>2</sup> Frequency	18 Hz nominal
<sup>1</sup> Optional SCAB is required to add fans. <sup>2</sup> PWM is <i>Pulse Width Modulation</i> . PWM is a way to simulate intermediate levels by switching a level between full on and full off. PWM can be used to control the brightness of LED backlights, relying on the natural averaging done by the human eye, as well as for controlling fan power. <sup>3</sup> PPR is <i>Pulses Per Revolution</i> , can also written as p/r.	



# OPTICAL SPECIFICATIONS

Viewing Direction	12 o'clock
-------------------	------------

## CFA635-TFE-KX (NEAR-BLACK ON WHITE)



ITEM	SYMBOL	CONDITION	TYPICAL
<i>Text Condition: Ta = 25°C</i>			
Viewing Angle (12 o'clock)	Deg $\theta = 90^\circ$	CR $\geq$ 2	60
	Deg $\theta = 270^\circ$		30
	Deg $\theta = 0^\circ$		40
	Deg $\theta = 180^\circ$		40
Contrast Ratio <sup>1</sup>	CR		6.3
LCD Response Time <sup>2,3</sup>	T rise	Ta = 25°C	180 ms
	T fall	Ta = 25°C	200 ms
<sup>1</sup> Contrast Ratio = (brightness with pixels light)/(brightness with pixels dark). <sup>2</sup> Response Time: The amount of time it takes a liquid crystal cell to go from active to inactive or back again. <sup>3</sup> For reference only.			



## CFA635-TMF-KX (NEAR-WHITE ON BLUE)



ITEM	SYMBOL	CONDITION	TYPICAL
Viewing Angle (12 o'clock)	Deg $\theta = 90^\circ$	CR $\geq$ 2	40
	Deg $\theta = 270^\circ$		35
	Deg $\theta = 0^\circ$		40
	Deg $\theta = 180^\circ$		40
Contrast Ratio <sup>1</sup>	CR		5.0
LCD Response Time <sup>2,3</sup>	T rise	Ta = 25°C	180 ms
	T fall	Ta = 25°C	200 ms
<sup>1</sup> Contrast Ratio = (brightness with pixels light)/(brightness with pixels dark). <sup>2</sup> Response Time: The amount of time it takes a liquid crystal cell to go from active to inactive or back again. <sup>3</sup> For reference only.			



## CFA635-YYE-KX (NEAR-BLACK ON YELLOW-GREEN)



ITEM	SYMBOL	CONDITION	TYPICAL
Viewing Angle (12 o'clock)	Deg $\theta = 90^\circ$	CR $\geq$ 2	40
	Deg $\theta = 270^\circ$		30
	Deg $\theta = 0^\circ$		40
	Deg $\theta = 180^\circ$		40
Contrast Ratio <sup>1</sup>	CR		5.0
LCD Response Time <sup>2,3</sup>	T rise	Ta = 25°C	180 ms
	T fall	Ta = 25°C	200 ms
<sup>1</sup> Contrast Ratio = (brightness with pixels light)/(brightness with pixels dark). <sup>2</sup> Response Time: The amount of time it takes a liquid crystal cell to go from active to inactive or back again. <sup>3</sup> For reference only.			

## TEST CONDITIONS AND DEFINITIONS FOR OPTICAL CHARACTERISTICS

We work to continuously improve our products, including backlights that are brighter and last longer. Slight color variations from module to module and batch to batch are normal.

- Viewing Angle
  - Vertical (V) $\theta$ : 0°
  - Horizontal (H) $\phi$ : 0°
- Frame Frequency: 78 Hz
- Driving Waveform: 1/16 Duty, 1/13 Bias
- Ambient Temperature (Ta): 25°C



## Definition Of Optimal Contrast Setting

CFA635-TMF-Kx 

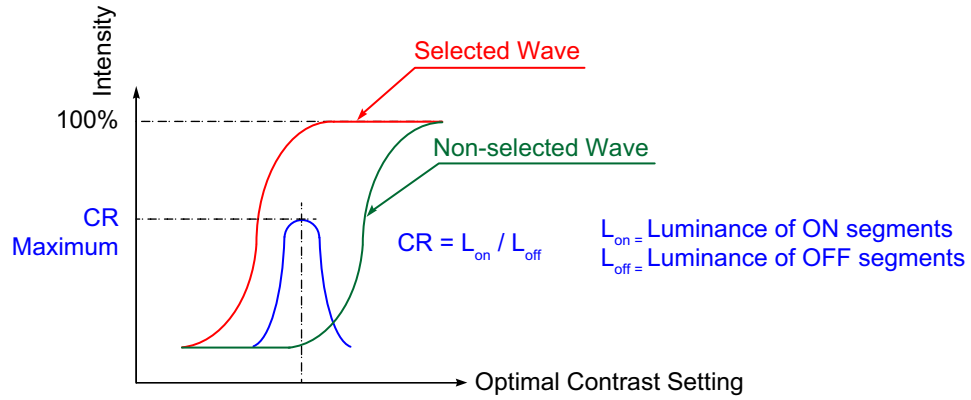


Figure 9. Definition of Optimal Contrast Setting (Negative Image)

CFA635-TFE-Kx  and CFA635-YYE-Kx 

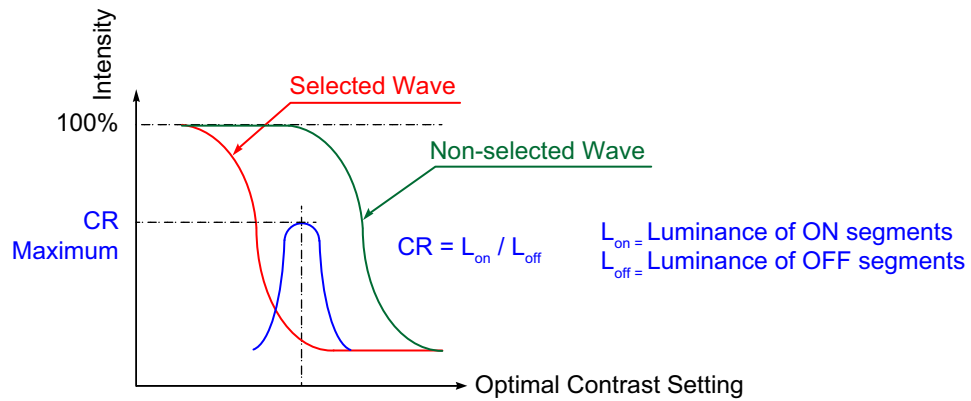


Figure 10. Definition of Optimal Contrast Setting (Positive Image)



### Definition Of Response Time ( $T_r$ , $T_f$ )

CFA635-TMF-Kx 

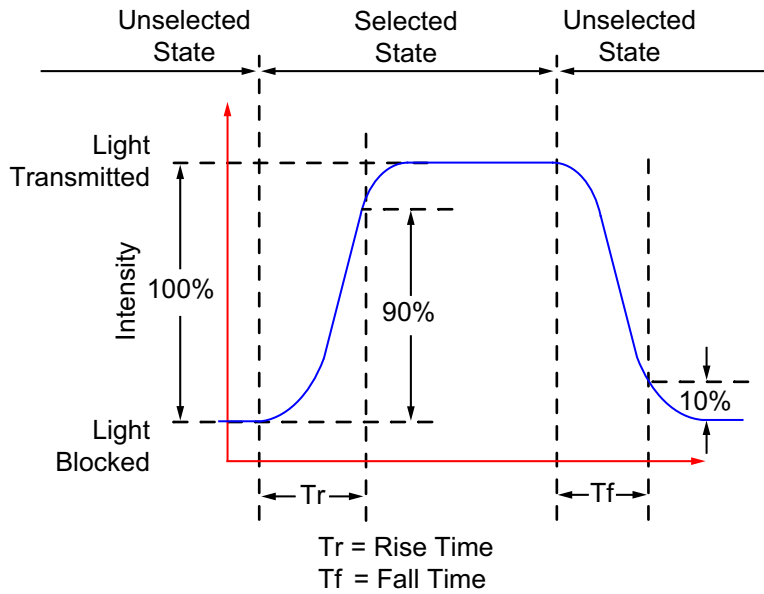


Figure 11. Definition of Response Time ( $T_r$ ,  $T_f$ ) (Negative Image)

CFA635-TFE-Kx  and CFA635-YYE-Kx 

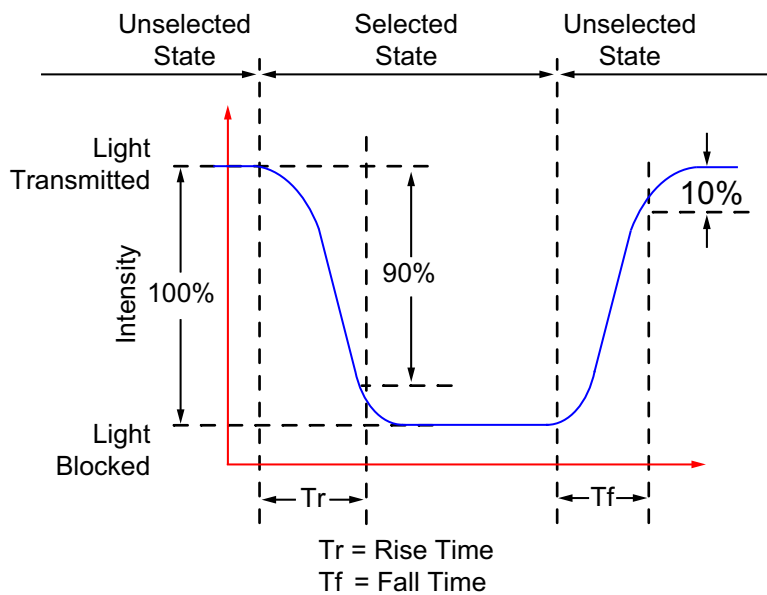


Figure 12. Definition of Response Time ( $T_r$ ,  $T_f$ ) (Positive Image)



### Definition Of 6 O'Clock And 12:00 O'Clock Viewing Angles

This module has a 12:00 o'clock viewing angle.

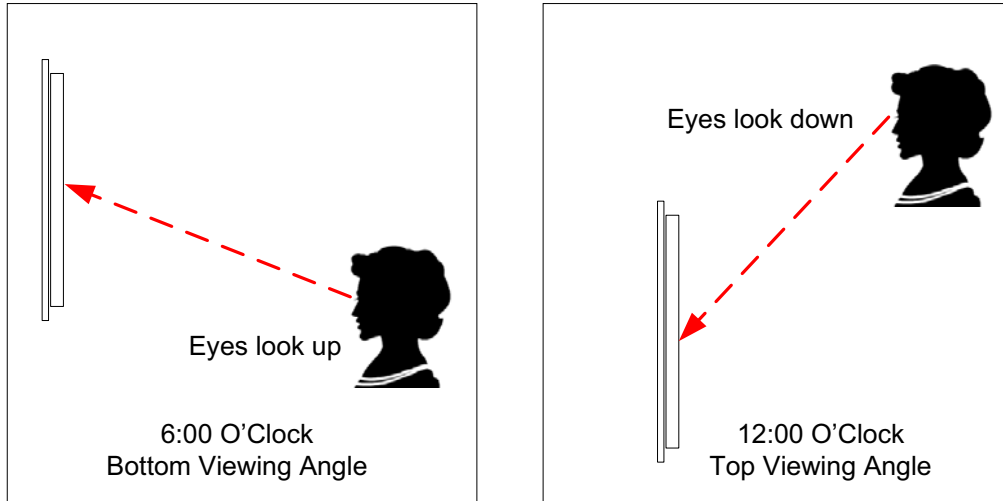


Figure 13. Definition of 6:00 O'Clock and 12:00 O'Clock Viewing Angles

### Definition Of Vertical And Horizontal Viewing Angles (CR<sub>≥</sub>2)

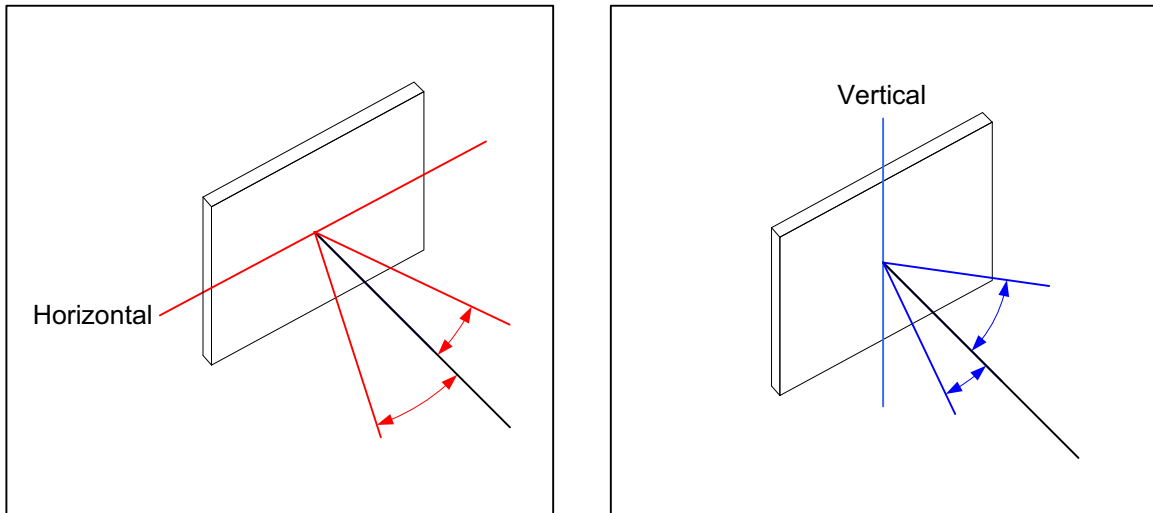


Figure 14. Definition Of Horizontal And Vertical Viewing Angles (CR>2)







## LED BACKLIGHT INFORMATION

---

The backlight uses LEDs. The backlight is easy to use properly but it is also easily damaged by abuse.

Note

For modules with **white** backlights (CFA635-TFE-Kx  and CFA635-TMF-Kx ), we recommend that the backlight be dimmed or turned off during periods of inactivity to conserve the LEDs' lifetime.

LEDs are "current" devices. The brightness is controlled by the current flowing through it, not the voltage across it. Use a DC power supply with the correct current limiting resistance for optimum performance.



## CONNECTION INFORMATION

### CABLES

Following the table below are descriptions of common connection configurations. Cable lengths are approximate. When you order a CFA635-xxx-KU through our website, you are offered a choice of cables to add to your order through our “Customize and Add to Cart” feature. Choices vary by interface. Additional cables are on our website. Click on “Accessories” in the left navigation bar.

Crystalfontz Cable	Description All cables are RoHS compliant
<b>USB Interface</b>	
<i>Note: The CFA635-xxx-KU uses a nonstandard 2 mm low profile connector. USB cables with this type of connector are not readily available at retail stores.</i>	
<a href="#">WR-USB-Y03</a> ~6 ft. 4.35 inches	This cable has two different types of USB connectors, one smaller than the other. Connect the cable's smaller 2 mm female USB connector to the module's USB connector. Connect the cable's larger USB-A female connector to host's USB-A connector.
<a href="#">WR-USB-Y11</a> ~2 ft. 6 inches	Connect the cable's 2 mm female USB connector to the module's USB connector. Connect the four single pin connectors (Ground, +5v, -D, and +D) to the USB pins on your motherboard.
<a href="#">WR-USB-Y33</a> ~2 ft. 3.15 inches	Connect the cable's smaller 2 mm female USB connector to the CFA635's 2 mm male USB connector. Connect the cable's larger female 4-pin 0.1" connector to the USB pins on your host's motherboard. <i>For correct orientation, note the +5v location on the 4-pin connector.</i>
<b>Cables for ATX Functionality: Use CFA635 to Power On, Power Off, or Reset the Host</b>	
<a href="#">WR-PWR-Y14</a> ~1 ft. 11 inches	<i>With SCAB:</i> This cable allows ATX power control connections through the optional SCAB. Connect the cable's 7-pin female connector to the SCAB's 7-pin male J8 connector. Connect the cable's labeled Reset, Power and 3-pin WOL connector to the host's motherboard. Buy the <a href="#">WR-EXT-Y15</a> or <a href="#">WR-EXT-Y19</a> to connect the SCAB to the CFA635's connector H1.
<a href="#">WR-PWR-Y25</a> ~11 inches	<i>Without SCAB:</i> Connect cable's 16-pin female connector to CFA635's 16-pin male H1 connector. Connect cable's 4-pin male connector directly to host's ATX power supply. Connect the cable's 4 separate female connectors to the appropriate 4 pins on the host's motherboard. (Cable pins are labeled.)
<a href="#">WR-PWR-Y38</a> ~2 ft. 11 inches	Identical to the WR-PWR-Y25 (described in row above) except length is longer.
<b>Cables for Optional <u>SCAB</u> (System Cooling Accessory Board)</b>	
<i>Note: The CFA635-xxx-KU does not supply power to the SCAB. The SCAB requires external power, typically supplied by a 4-pin 3.5-inch floppy drive power connector.</i>	
<a href="#">WR-PWR-Y14</a> ~1 ft. 11 inches	See description under ATX Functionality table section, above.
<a href="#">WR-EXT-Y15</a> ~1 ft. 5.70 inches	Use this cable to mount the SCAB some distance away from the CFA635. For example, the SCAB could be mounted in a central location within the PC's case to the CFA635 mounted in a drive bay. Then the connections to the fans and temperature sensors would only need to be run to the SCAB, not all the way to the front panel where the LCD module is mounted.  Connect one of the cable's two 16-pin female connectors to the CFA635's 16-pin H1 male connector. Connect the other 16-pin female connector to the SCAB's 16-pin male J1 connector.



Crystalfontz Cable	Description (Continued) All cables are RoHS compliant
<a href="#">WR-EXT-Y19</a> ~3.5 inches	Use this cable when the SCAB is mounted in close to the LCD module; for example, when the SCAB is fastened directly to the LCD module's optional mounting bracket.  Connect one of the cable's two 16-pin female connectors to the CFA635's 16-pin H1 male connector. Connect the cable's other 16-pin female connector to the SCAB's 16-pin male J1 connector. Connect the other 16-pin female connector to the SCAB's 16-pin male J1 connector.
<a href="#">WR-FAN-X01</a> ~1 ft. 4.30 inches	Connect up to four cables to connect up to four fans. Connect cable's 3-pin male connector to SCAB's connectors labeled FAN1, FAN2, or FAN3, or FAN4. Connect cable's 3-pin female connector to a fan's connector. (Fans are not sold by Crystalfontz.)
<a href="#">WR-DOW-Y17</a> ~12 inches + ~12 inches between connectors	Connect ("daisy chain") up to 32 of these DOW (Dallas 1-Wire) DS18B20 temperature sensor cables to one SCAB. Connect the cable's 3-pin female connector to the SCAB's connector labeled J_DOW. If desired, connect the cable's 3-pin male connector to an additional temperature sensor.
<b><a href="#">UBERSCAB Kit (System Cooling Accessory Board + Cables)</a></b>	
The module does not supply power to the SCAB. The SCAB requires external power, typically supplied by a 4-pin 3.5-inch floppy drive power connector. The UBERSCAB is a kit that includes one <a href="#">SCAB</a> , four temperature cables ( <a href="#">WR-DOW-Y17</a> ), four fan extension cables ( <a href="#">WR-FAN-X01</a> ), one power cable splitter ( <a href="#">WR-PWR-Y12</a> ), one 3.5-inch cable to connect SCAB to the module ( <a href="#">WR-EXT-19</a> ), and one 16-inch cable to connect SCAB to the module ( <a href="#">WR-EXT-Y15</a> ).	

## USB CONNECTION TO HOST

The CFA635-xxx-KU is a USB peripheral, requiring only one connection to the host for both data communications and power supply. To keep the CFA635-xxx-KU as thin as possible, the CFA635-xxx-KU uses a low profile 2 mm latching polarized connector for USB connection.

Crystalfontz offers three cables to connect between the CFA635-xxx-KU and the host:

1. The [WR-USB-Y03](#) (~6 feet) The cable has two different types of USB connectors, one smaller than the other. Connect the cable's smaller 2 mm female USB connector to the CFA635's 2 mm male USB connector. Connect the cable's larger USB-A female connector to host's USB-A connector.
2. The [WR-USB-Y11](#) (27-inch) has a mating 2 mm connector on one end and standard single pin connectors on the opposite end. These single pin connectors are suitable to plug directly onto the USB headers typically found on motherboards.



3. The [WR-USB-Y33](#) (~27 inches) Connect the cable's smaller 2 mm female USB connector to the CFA635's 2 mm male USB connector. Connect the cable's larger female 4-pin 0.1" connector to the USB pins on your host's motherboard.

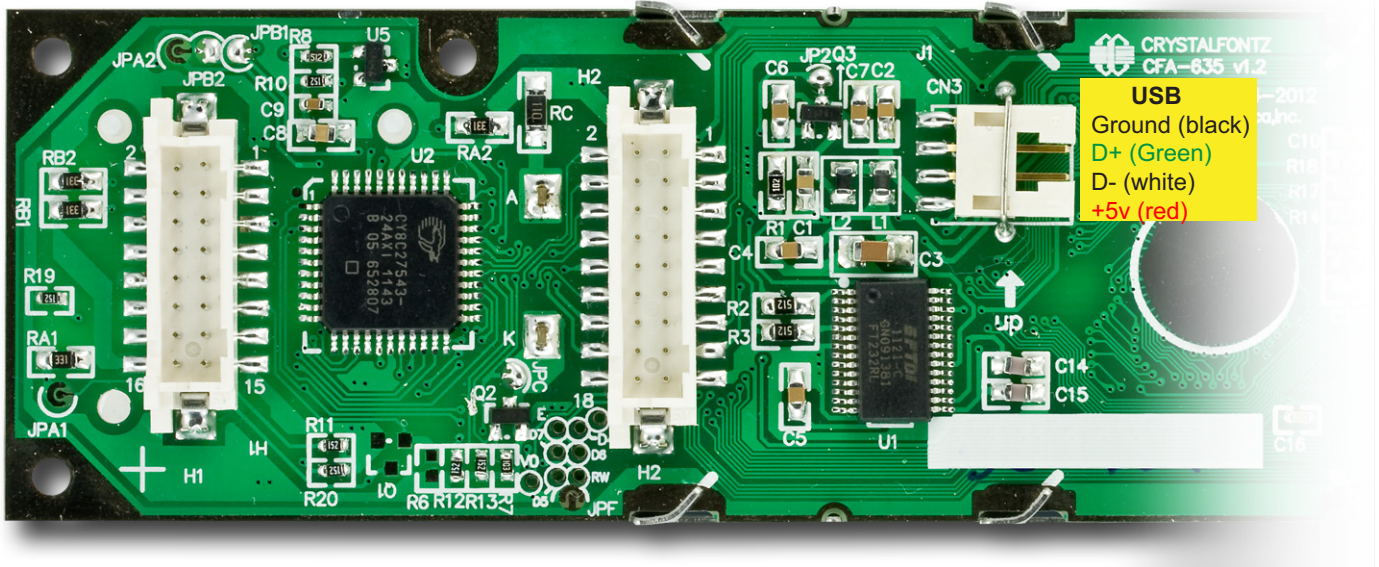


Figure 15. USB Connector Pins Labeled



If you would like to make your own cable, the connector on the CFA635-xxx-KU is:  
[FCI/Berg 95000-004](#): SMT 2 mm connector, 4-position, polarized

The mating housing and terminals for the cable are:  
[FCI/Berg 90312-004](#): Housing, 2 mm connector, 4-position, polarized  
[FCI/Berg 77138-001](#): Crimping Contact (4 pieces required)

Several versions of Microsoft signed drivers and Macintosh drivers can be downloaded here: [www.crystalfontz.com/software/USB\\_LCD\\_Driver#docs](http://www.crystalfontz.com/software/USB_LCD_Driver#docs). Follow the three-step download and installation instructions here: [www.crystalfontz.com/software/usb/index.php](http://www.crystalfontz.com/software/usb/index.php).

## H1 CONNECTOR PIN ASSIGNMENTS - INCLUDES FIVE GPIOs

The CFA635-xxx-KU has five GPIOs available on connector H1. These GPIOs can be accessed directly through H1 or through the CrystalFontz optional [SCAB](#) when it is connected to H1. For more information on the SCAB, see [ATX Power Supply \(Pg. 38\)](#) and [www.crystalfontz.com/product/SCAB.html](http://www.crystalfontz.com/product/SCAB.html).

*Note: F1P through F4P and F1T through F4T are reserved for fans with optional SCAB.*

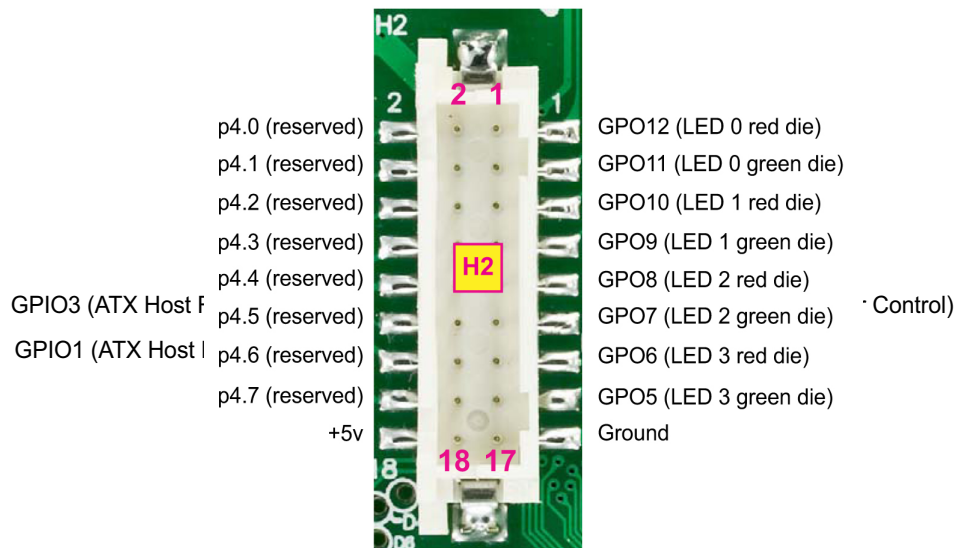


Figure 16. Pin Assignments on CFA635-xxx-KU H1 Connector - Includes Five GPIOs

Please see the commands [34 \(0x22\): GPIO And GPO Settings \(SCAB Required\) \(Pg. 64\)](#), and [35 \(0x23\): Read GPIO And GPO Pin Levels And Configuration State \(SCAB Required\) \(Pg. 66\)](#) below for details on how to control the GPIOs.

The following parts may be used to make a mating cable for H1:

- 16-position housing: Hirose DF11-16DS-2C / [Digi-Key H2025-ND](#).
- Crimping contact (tape & reel): Hirose DF11-2428SCF / [Digi-Key H1504TR-ND](#).
- Crimping contact (loose): Hirose DF11-2428SC / [Digi-Key H1504-ND](#).
- Pre-terminated interconnect wire: Hirose / [Digi-Key H3BBT-10112-B4-ND](#) is typical.



## H2 CONNECTOR PIN ASSIGNMENTS - INCLUDES EIGHT GPOS

The CFA635-xxx-KU has eight GPO connections available on connector H2. By factory default, these GPOs drive the front panel status LEDs. By removing the LEDs, these GPOs could be used for other purposes.

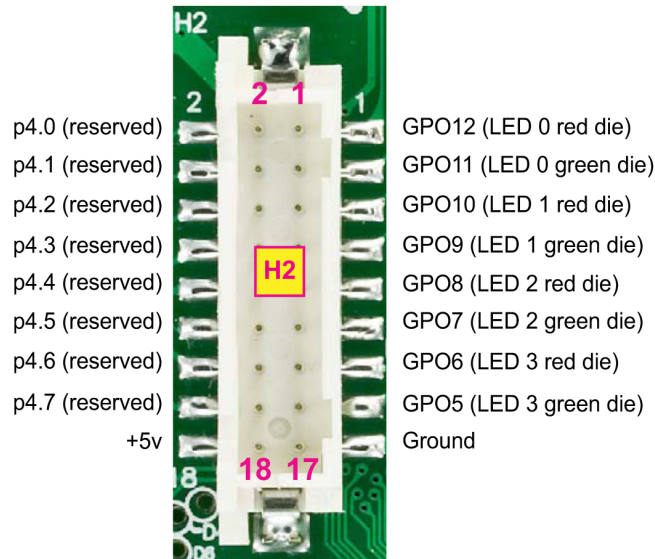


Figure 17. Pin Assignments On CFA635-xxx-KU H2 Connector - Includes Eight GPOs

Please see the commands [34 \(0x22\): GPIO And GPO Settings \(SCAB Required\) \(Pg. 64\)](#), and [35 \(0x23\): Read GPIO And GPO Pin Levels And Configuration State \(SCAB Required\) \(Pg. 66\)](#) for details on how to control the GPIOs.

The following parts may be used to make a mating cable for H2:

- 18-position housing: Hirose DF11-18DS-2C / [Digi-Key H2026-ND](#).
- Terminal (tape & reel): Hirose DF11-2428SCF / [Digi-Key H1504TR-ND](#).
- Terminal (loose): Hirose DF11-2428SC / [Digi-Key H1504-ND](#).
- Pre-terminated interconnect wire: Hirose / [Digi-Key H3BBT-10112-B4-ND](#) is typical.

## ATX POWER SUPPLY

### ATX Power And Control Connections

ATX power supply control functionality allows the buttons on the CFA635-xxx-KU to replace the power and reset button on your system, simplifying front panel design. This ATX power supply control functionality can be accomplished with the optional [SCAB+WR-PWR-Y14](#) ATX power cable or use the [WR-PWR-Y25](#) or [WR-PWR-Y38](#) ATX power cable without the SCAB. The SCAB provides fan monitoring and control as well as DOW temperature sensor monitoring.

**Note**

The GPIO pins used for ATX control must not be configured as user GPIO. The GPIO pins must be configured to their default drive mode in order for the ATX functions to work correctly. These settings are factory default but may be changed by the user. Please see command [34 \(0x22\): GPIO And GPO Settings \(SCAB Required\) \(Pg. 64\)](#).



When configuring the CFA635-xxx-KU for ATX functionality, **open jumper JP2** in order to ensure correct operation. See [Jumpers That Can Be Modified \(Pg. 18\)](#) for jumper positions and locations. This is required whether the optional SCAB is or is not used.

ATX configuration for the CFA635-xxx-KU is powered from the PC's  $V_{SB}$  signal, the “stand-by” or “always-on” +5v ATX power supply output, on pins 15 and 16 of the H1 connector. When using the optional SCAB, the +5 standby voltage is supplied on the 7-pin header pins labeled GND and +5v.

**GPIO[1] ATX Host Power Sense**

Since the CFA635-xxx-KU must act differently depending on whether the host's power supply is on or off, you must also connect the host's “switched +5v” to GPIO[1]. This GPIO line functions as POWER SENSE. The POWER SENSE pin is configured as an input with a pull-down, 5kΩ nominal.

**GPIO[2] ATX Host Power Control**

The motherboard's power switch input is connected to GPIO[2]. This GPIO line functions as POWER CONTROL. The POWER CONTROL pin is configured as a high impedance input until the LCD module instructs the host to turn on or off. Then it will change momentarily to low impedance output, driving either low or high depending on the setting of POWER INVERT. See command [28 \(0x1C\): Set ATX Power Switch Functionality \(Pg. 61\)](#).

**GPIO[3] ATX Host Reset Control**

The motherboard's reset switch input is connected to GPIO[3]. This GPIO line functions as RESET. The RESET pin is configured as a high-impedance input until the LCD module wants to RESET the host. Then it will change momentarily to low impedance output, driving either low or high depending on the setting of RESET\_INVERT. See command [28 \(0x1C\): Set ATX Power Switch Functionality \(Pg. 61\)](#). This connection is also used for the hardware watchdog.

ATX Power Supply and Control Connections	With Optional SCAB*	Without Optional SCAB Pins on Connector H1
$V_{SB}$ , +5v	SCAB's 7-pin header, +5v	Pin 16
$V_{SB}$ , Ground	SCAB's 7-pin header, GND	Pin 15
GPIO[1] ATX Host Power Sense	SCAB's 4-pin power header, +5v	Pin 12
GPIO[2] ATX Host Power Control	SCAB's 7-pin power header, GPIO[2]	Pin 9
GPIO[3] ATX Host Reset Control	SCAB's's 7-pin power header, GPIO[3]	Pin 10
*SCAB's JP8 must be open and JP9 must be closed. For details, see the SCAB Data Sheet on <a href="http://www.crystalfontz.com/product/SCAB.html#docs">www.crystalfontz.com/product/SCAB.html#docs</a> .		



## ATX Connection With Optional SCAB Using WR-PWR-Y14 ATX Cable

The CrystalFontz [WR-PWR-Y14](#) cable allows ATX power control connections through the optional [SCAB](#). This allows additional flexibility in cabling and overall functionality of the CFA635-xxx-KU in system control and monitoring. Buy the [WR-EXT-Y15](#) or [WR-EXT-Y19](#) to connect the SCAB to the CFA635-xxx-KU's connector H1.

### Note

If the CrystalFontz [WR-PWR-Y14](#) cable and SCAB are ordered at the same time as the module, CrystalFontz will open JP2 on the CFA635-xxx-KU, open JP8 and close JP9 on the SCAB, and send the following software configuration commands unless we are otherwise instructed.

Please note that once these changes are made, for the module to power up, power must be applied to the 7-pin header on the SCAB as well as the 4-pin power header.

```
command = 28 // Set ATX Switch Functionality
length = 1
data[0] = 240 // Enable:
                // KEYPAD_POWER_OFF
                // KEYPAD_POWER_ON
                // KEYPAD_RESET
                // LCD_OFF_IF_HOST_IS_OFF
command = 4 // Store current state as boot state
length = 0
```





The illustration below shows how:

- ❑ Optional SCAB connects to the module using a [WR-EXT-Y19](#) cable (or [WR-EXT-Y15](#) can be used).
- ❑ Optional SCAB connects to your host's motherboard using a Crystalfontz [WR-PWR-Y14](#) cable.

\*SCAB Note: For ATX functionality,

- JP8 must be open.
- JP9 must be closed.

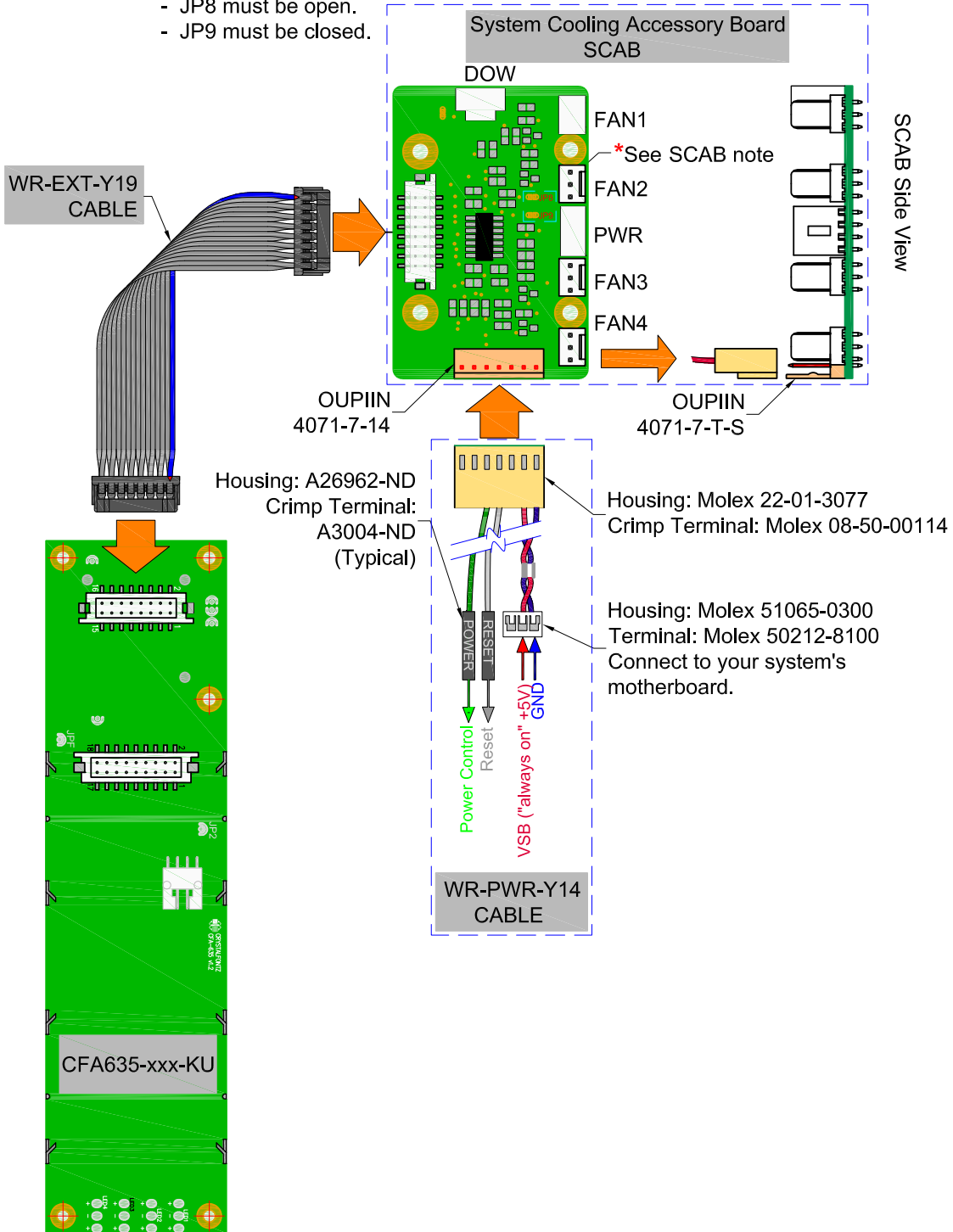


Figure 18. ATX Connection With Optional SCAB Using WR-PWR-Y14 ATX Cable



## ATX Connection Without Optional SCAB Using WR-PWR-Y25 ATX Cable

The optional CrystalFontz [WR-PWR-Y25](#) cable simplifies ATX power control connections, allowing all ATX power supply control functionality through the CFA635-xxx-KU 's H1 connector.

### Note

If you order the [WR-PWR-Y25](#) or [WR-PWR-Y38](#) ATX power cable at the same time as the module, please specify in the special instructions if you want CrystalFontz to open JP2 on the CFA635-xxx-KU and send the following software configuration commands. Please note that once these changes are made, for the module to power up, power must be applied to connector H1 with +5v applied to pin 16 and ground to pin 15.

```

command = 28 // Set ATX Switch Functionality
length = 1
data[0] = 240 // Enable:
                // KEYPAD_POWER_OFF
                // KEYPAD_POWER_ON
                // KEYPAD_RESET
                // LCD_OFF_IF_HOST_IS_OFF
command = 4 // Store current state as boot state
length = 0
  
```

Below is an illustration of how the optional CrystalFontz WR-PWR-Y25 ATX cable connects to the CFA635-xxx-KU's connector H1 and your system's motherboard and ATX power supply:

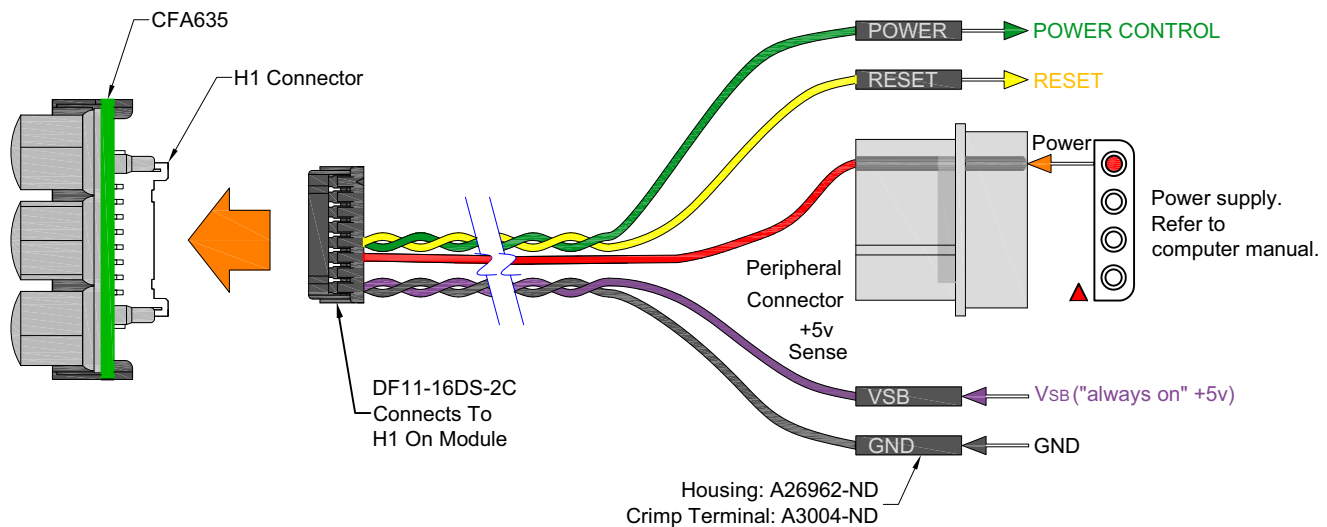


Figure 19. ATX Power Supply And Control Connections Using WR-PWR-Y25 ATX Cable

## HOW TO SET ATX FUNCTIONALITY USING CFTEST

1. Download the [cfTest](http://www.crystalfontz.com/software/CFTEST.html) application here: <http://www.crystalfontz.com/software/CFTEST.html>.
2. Connect the module to a Windows based PC. You may want to connect the +5VSB and +5VSENSE so you will be able to see the module when it powers up.
3. Disable any applications that communicate with the module to free up the virtual COM port.



4. Launch [cfTest](#). The application should automatically recognize the module and display it in the Communications Port dropdown list. If not, select your module from the dropdown list.
5. To set the Backlight, click the LCD Display button. Slide the Brightness slider to the desired level.
6. In the Send Packet section, select Command 28 from the dropdown list.
7. Type in the following value: "\240" into the Data field. The "\240" represents the bit mask value for data[0].
8. Click Send Packet.
9. Select Command 4 from the The PacketType dropdown list.
10. Clear the data text box.
11. Click Send Packet. This saves the current state set with ATX.

## HOW TO CONNECT THE OPTIONAL SCAB

The optional [SCAB](#) is designed to connect to the CFA635-xxx-KU's H1 connector. The SCAB will receive the correct signals to operate from the module.

Here is a photo showing the CFA635-xxx-KU connected to the optional SCAB using the [WR-EXT-Y19](#) cable:

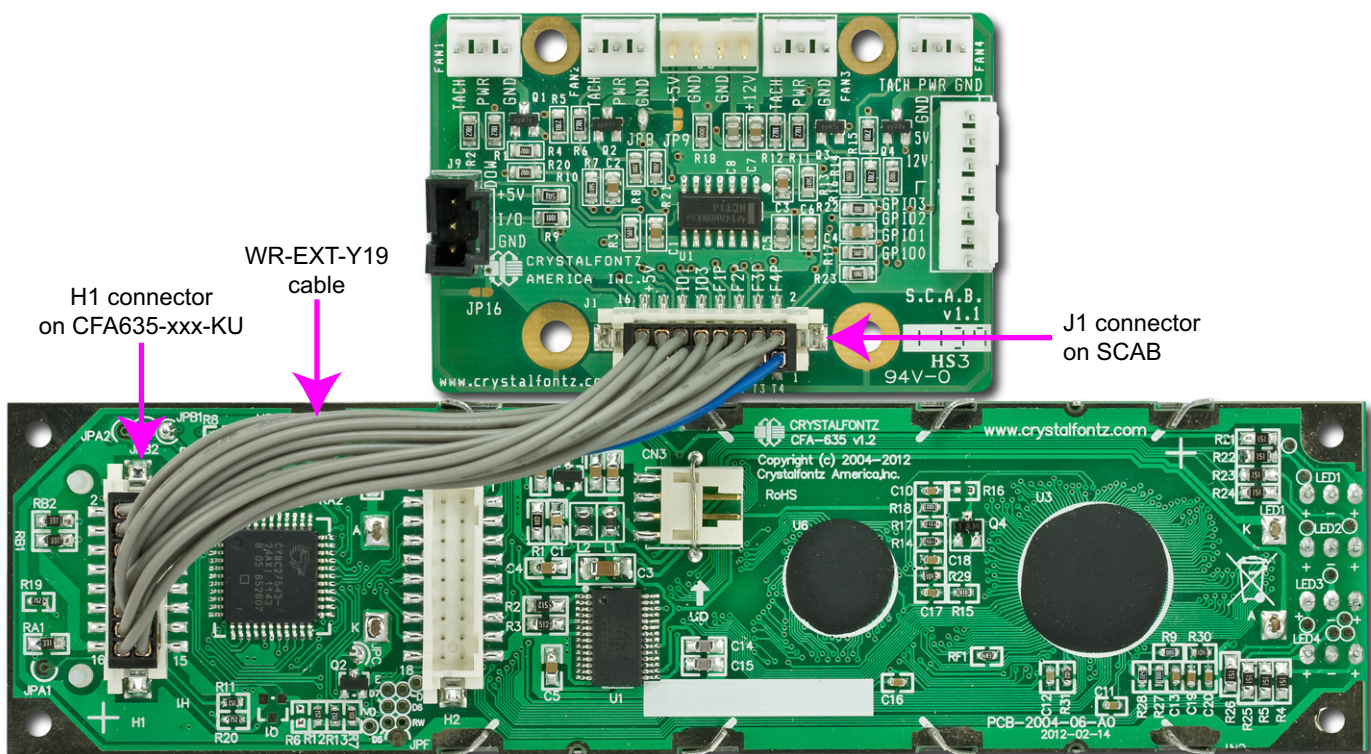


Figure 20. CFA635-xxx-KU Connected To Optional SCAB With WR-EXT-Y19 Cable

Two CrystalFontz cables are available to make the connection between the optional SCAB and the CFA635-xxx-KU:

1. [WR-EXT-Y15](#) SCAB Cable (~16-inch)  
This cable allows the SCAB to be mounted some distance away from the CFA635-xxx-KU. For instance, the SCAB could be mounted in a central location within a PC's case. The WR-EXT-Y15 could connect the SCAB from this central location to the CFA635-xxx-KU mounted in a drive bay. The connections to the four fans and temperature sensors only need to be run to the SCAB, not all the way to the front panel where the CFA635 is mounted.
2. [WR-EXT-Y19](#) SCAB Cable (~3.5-inch)



This cable can be used when the SCAB is mounted in close proximity to the CFA635-xxx-KU, as is the case when the SCAB is fastened directly to the LCD module's mounting bracket. (See the photo above.)

## HOST COMMUNICATIONS

---

### Notes on Terms Used in Command Descriptions Below

1. Where there is no difference in commands for the USB (CFA635-xxx-KU) and the two serial interfaces (CFA635-xxx-KL and CFA635-xxx-KS), the command descriptions in this Data Sheet use the shorter term "CFA635".

The one difference is that up to *four* fans can be used with the optional [SCAB](#) when connected to a CFA635-xxx-KU while up to *three* fans can be used with the SCAB when connected to a CFA635-xxx-KL and CFA635-xxx-KS.

2. Where "CFA635 with ATX" is described, you can use:  
CFA635+[WR-PWR-Y25](#) ATX power cable  
or  
CFA635+[WR-PWR-Y38](#) ATX power cable  
or  
CFA635+optional [SCAB](#)+[WR-PWR-Y14](#) power ATX cable

CFA635-xxx-KU communicates with its host using the USB interface. The easiest and most common way for the host software to access the USB is through the CrystalFontz virtual COM port (VCP) drivers. A link to VCP drivers download and installation instructions can be found on the CrystalFontz website at [www.crystalfontz.com/software/usb/index.php](http://www.crystalfontz.com/software/usb/index.php). Using these drivers makes it appear to the host software as if there is an additional serial port (the VCP) on the host system when the CFA635-xxx-KU is connected. This VCP should be opened at 115200 baud, 8 data bits, no parity, 1 stop bit.

## PACKET STRUCTURE

All communication between the CFA635 and the host takes place in the form of a simple and robust CRC checked packet. The packet format allows for very reliable communications between the CFA635 and the host without the traditional problems that occur in a stream-based serial communication (such as having to send data in inefficient ASCII format, to "escape" certain "control characters", or losing sync if a character is corrupted, missing, or inserted).

### Note

Reconciling packets is recommended rather than using delays when communicating with the LCD module. To reconcile your packets, please ensure that you have received the acknowledgement packet from the packet most recently sent before sending any additional packets to the LCD module. This practice will guarantee that you will not have any dropped packets or missed communication with the LCD module.



All packets have the following structure:

```
<type><data_length><data><CRC>
```

`type` is one byte, and identifies the type and function of the packet:

```
TTcc cccc
|||  |||  |||  |||  --Command, response, error or report code 0-63
| |  | |  | |  | |  --Type:
    00 = normal command from host to CFA635
    01 = normal response from CFA635 to host
    10 = normal report from CFA635 to host (not in
        direct response to a command from the host)
    11 = error response from CFA635 to host (a packet
        with valid structure but illegal content
        was received by the CFA635)
```

`data_length` specifies the number of bytes that will follow in the data field. The valid range of `data_length` is 0 to 22.

`data` is the payload of the packet. Each `type` of packet will have a specified `data_length` and format for `data` as well as algorithms for decoding `data` detailed below.

`CRC` is a standard 16-bit CRC of all the bytes in the packet except the CRC itself. The CRC is sent LSB first. At the port, the CRC immediately follows the last used element of `data` []. See [APPENDIX C: SAMPLE CODE \(DEMONSTRATION SOFTWARE AND SAMPLE CODE\) \(Pg. 79\)](#) for details.

The following C definition may be useful for understanding the packet structure.

```
typedef struct
{
    unsigned char
        command;
    unsigned char
        data_length;
    unsigned char
        data[MAX_DATA_LENGTH];
    unsigned short
        CRC;
}COMMAND_PACKET;
```

On our website, CrystalFontz supplies a free demonstration and test program [cfTest](#). Included in the `cfTest` source is a CRC algorithm and an algorithm that detects packets. The algorithm will automatically re-synchronize to the next valid packet in the event of any communications errors. Please follow the algorithm in the sample code closely in order to realize the benefits of using the packet communications.

## ABOUT HANDSHAKING

The nature of CFA635's packets makes it unnecessary to implement traditional hardware or software handshaking.

The host should wait for a corresponding acknowledge packet from the CFA635 before sending the next command packet. The CFA635 will respond to all packets within 250 mS. The host software should stop waiting and retry the packet if the CFA635 fails to respond within 250 mS. The host software should report an error if a packet is not acknowledged after several retries. This situation indicates a hardware problem — for example, a disconnected cable.

Please note that some operating systems may introduce delays between when the data arrives at the physical port from the CFA635 until it is available to the user program. In this case, the host program may have to increase its timeout window to account for the additional overhead of the operating system.



The CFA635 can be configured to send several types of report packets along with regular acknowledge packets. The host should be able to buffer several incoming packets and must guarantee that it can process and remove packets from its input buffer faster than the packets can arrive given the 115200 equivalent baud rate of the VCP and the reporting configuration of the CFA635. For any modern PC or microcontroller using reasonably efficient software, this requirement will not be a challenge.

The report packets are sent asynchronously with respect to the command packets received from the host. The host should not assume that the first packet received after it sends a command is the acknowledge packet for that command. The host should inspect the `type` field of incoming packets and process them accordingly.

## REPORT CODES

The CFA635 can be configured to report three items. The CFA635 sends reports automatically when the data becomes available. Reports are not sent in response to a particular packet received from the host. The three report types are (1) 0x80: Key Activity, (2) 0x81: Fan Speed Report (SCAB Required), and (3) 0x82: Temperature Sensor Report (SCAB Required). The three report types are:

### 0x80: Key Activity

If a key is pressed or released, the CFA635 sends a Key Activity report packet to the host. Key event reporting may be individually enabled or disabled by command [23 \(0x17\): Configure Key Reporting \(Pg. 58\)](#).

```
type = 0x80
data_length = 1
data[0] is the type of keyboard activity:
    KEY_UP_PRESS           1
    KEY_DOWN_PRESS        2
    KEY_LEFT_PRESS        3
    KEY_RIGHT_PRESS       4
    KEY_ENTER_PRESS       5
    KEY_EXIT_PRESS        6
    KEY_UP_RELEASE        7
    KEY_DOWN_RELEASE      8
    KEY_LEFT_RELEASE      9
    KEY_RIGHT_RELEASE     10
    KEY_ENTER_RELEASE     11
    KEY_EXIT_RELEASE      12
```

### 0x81: Fan Speed Report (SCAB Required)

If any of up to four fans connected to CFA635-xxx-KU+[SCAB](#) is configured to report its speed information to the host, the CFA635-xxx-KU will send Fan Speed Reports for each selected fan every 1/2 second. See command [16 \(0x10\): Set Up Fan Reporting \(SCAB Required\) \(Pg. 54\)](#).

```
type = 0x81
data_length = 4
data[0] is the index of the fan being reported:
    0 = FAN 1
    1 = FAN 2
    2 = FAN 3
    3 = FAN 4
data[1] is number of fan tach cycles
data[2] is the MSB of Fan_Timer_Ticks
data[3] is the LSB of Fan_Timer_Ticks
```



The following C function will decode the fan speed from a Fan Speed Report packet into RPM:

```
int OnReceivedFanReport(COMMAND_PACKET *packet, char * output)
{
    int
        return_value;
    return_value=0;

    int
        number_of_fan_tach_cycles;
    number_of_fan_tach_cycles=packet->data[1];

    if(number_of_fan_tach_cycles<3)
        sprintf(output," STOP");
    else if(number_of_fan_tach_cycles<4)
        sprintf(output," SLOW");
    else if(0xFF==number_of_fan_tach_cycles)
        sprintf(output," ----");
    else
    {
        //Specific to each fan, most commonly 2
        int
            pulses_per_revolution;
        pulses_per_revolution=2;

        int
            Fan_Timer_Ticks;
        Fan_Timer_Ticks=(*(unsigned short *)(&(packet->data[2])));

        return_value=((27692308L/pulses_per_revolution)*
            (unsigned long)(number_of_fan_tach_cycles-3))/
            (Fan_Timer_Ticks);
        sprintf(output,"%5d",return_value);
    }
    return(return_value);
}
```

## 0x82: Temperature Sensor Report (SCAB Required)

If any of the up to 32 temperature sensors is configured to report to the host, the CFA635+[SCAB](#) will send Temperature Sensor Reports for each selected sensor every second. See the command [19 \(0x13\): Set Up WR-DOW-Y17 Temperature Reporting \(SCAB Required\) \(Pg. 55\)](#).

```
type = 0x82
data_length = 4
data[0] is the index of the temperature sensor being reported:
    0 = temperature sensor 1
    1 = temperature sensor 2
    . . .
    31 = temperature sensor 32
data[1] is the LSB of Temperature_Sensor_Counts
data[2] is the MSB of Temperature_Sensor_Counts
data[3] is DOW_crc_status
```



The following C function will decode the Temperature Sensor Report packet into °C and °F:

```
void OnReceivedTempReport(COMMAND_PACKET *packet, char *output)
{
    //First check the DOW CRC return code from the CFA635
    if(packet->data[3]==0)
        strcpy(output, "BAD CRC");
    else
    {
        double
            degc;
        degc=(*(short *)&(packet->data[1]))/16.0;

        double
            degf;
        degf=(degc*9.0)/5.0+32.0;

        sprintf(output, "%9.4f°C =%9.4f°F",
                degc,
                degf);
    }
}
```

## COMMAND CODES

Below is a list of valid commands for the CFA635. Each command packet is answered by either a response packet or an error packet. The low 6 bits of the `type` field of the response or error packet is the same as the low 6 bits of the `type` field of the command packet being acknowledged.

### 0 (0x00): Ping Command

The CFA635 will return the Ping Command to the host.

```
type = 0x00 = 010
valid data_length is 0 to 16
data[0-(data_length-1)] can be filled with any arbitrary data
```

The return packet is identical to the packet sent, except the type will be 0x40 (normal response, Ping Command):

```
type = 0x40 | 0x00 = 0x40 = 6410
data_length = (identical to received packet)
data[0-(data_length-1)] = (identical to received packet)
```

### 1 (0x01): Get Hardware And Firmware Version

The CFA635 will return the hardware and firmware version information to the host.

```
type = 0x01 = 110
valid data_length is 0
```

The return packet will be:

```
type = 0x40 | 0x01 = 0x41 = 6510
data_length = 16
data[] = "CFA635:hXvX,uYvY"

hXvX is the hardware revision.
uYvY is the firmware version.
```

### 2 (0x02): Write User Flash Area

The CFA635 reserves 16 bytes of nonvolatile memory for arbitrary use by the host. This memory can be used to store a serial number, IP address, gateway address, netmask, or any other data required. All 16 bytes must be supplied.





```
type = 0x02 = 210  
valid data length is 16  
data[] = 16 bytes of arbitrary user data to be stored in the CFA635's nonvolatile memory
```

The return packet will be:

```
type = 0x40 | 0x02 = 0x42 = 6610  
data_length = 0
```

### 3 (0x03): Read User Flash Area

This command will read the User Flash Area and return the data to the host.

```
type = 0x03 = 310  
valid data_length is 0
```

The return packet will be:

```
type = 0x40 | 0x03 = 0x43 = 6710  
data_length = 16  
data[] = 16 bytes user data recalled from the CFA635's nonvolatile memory
```

### 4 (0x04): Store Current State As Boot State

The CFA635 loads its power-up configuration from nonvolatile memory when power is applied. The CFA635 is configured at the factory to display a “welcome” screen when power is applied. This command can be used to customize the “welcome” screen, as well as the following items:

- Characters shown on LCD, which are affected by:
  - Command [6 \(0x06\): Clear LCD Screen \(Pg. 51\)](#).
  - Command [31 \(0x1F\): Send Data To LCD \(Pg. 64\)](#).
- Special character font definitions (command [9 \(0x09\): Set LCD Special Character Data \(Pg. 52\)](#)).
- Cursor position (command [11 \(0x0B\): Set LCD Cursor Position \(Pg. 53\)](#)).
- Cursor style (command [12 \(0x0C\): Set LCD Cursor Style \(Pg. 53\)](#)).
- Contrast setting (command [13 \(0x0D\): Set LCD Contrast \(Pg. 53\)](#)).
- Backlight setting (command [14 \(0x0E\): Set LCD And Keypad Backlights \(Pg. 53\)](#)).
- Fan power settings (command [17 \(0x11\): Set Fan Power \(SCAB Required\) \(Pg. 54\)](#)).
- Key press and release masks (command [23 \(0x17\): Configure Key Reporting \(Pg. 58\)](#)).
- Fan glitch delay settings (command [26 \(0x1A\): Set Fan Tachometer Glitch Delay \(SCAB Required\) \(Pg. 59\)](#)).
- ATX function enable and pulse length settings (command [28 \(0x1C\): Set ATX Power Switch Functionality \(Pg. 61\)](#)).
- Baud rate (command [33 \(0x21\): Set Baud Rate \(Pg. 64\)](#)).
- GPIO settings and GPO settings for front panel status LEDs (command [34 \(0x22\): GPIO And GPO Settings \(SCAB Required\) \(Pg. 64\)](#)).

You cannot store the fan or temperature reporting, the fan fail-safe or host watchdog. The host software should enable these items once the system is initialized and it is ready to receive the data.

```
type = 0x04 = 410  
valid data_length is 0
```

The return packet will be:

```
type = 0x40 | 0x04 = 0x44 = 6810  
data_length = 0
```

If the current state and the boot state do not match after saving, the module will return an error instead of an ACK. In this unlikely error case, the boot state will be undefined.



## 5 (0x05): Reboot CFA635, Reset Host, Or Power Off Host (ATX Required)

For ATX, a [WR-PWR-Y25](#), [WR-PWR-Y38](#) ATX power cable or the optional [SCAB+WR-PWR-Y14](#) ATX power cable is required.

This command instructs the CFA635 with ATX to simulate a power-on restart of itself, reset the host, or turn the host's power off. The ability to reset the host may be useful to allow certain host operating system configuration changes to complete. The ability to turn the host's power off under software control may be useful in systems that do not have ACPI\* compatible BIOS.

*\*Advanced Configuration and Power Interface) is an industry specification for the efficient handling of power consumption in desktop and mobile computers.*

### Note

The GPIO pins used for ATX control must not be configured as user GPIO, and must be configured to their default drive mode in order for the ATX functions to work correctly. These settings are factory default, but may be changed by the user. Please see command [34 \(0x22\): GPIO And GPO Settings \(SCAB Required\) \(Pg. 64\)](#).

Rebooting the CFA635 may be useful when testing the boot configuration. It may also be useful to re-enumerate the optional [WR-DOW-Y17](#) temperature sensors on the 1-Wire bus (optional SCAB required).

To *reboot the CFA635*, send the following packet:

```
type = 0x05 = 510
valid data length is 3
data[0] = 8
data[1] = 18
data[2] = 99
```

### Note on Bootup Delay if using Fans (Optional SCAB Required)

The reboot command may take up to 3 seconds to return its acknowledge packet.

At bootup, there is up to a 500ms (1/2 second) delay between turning on fans. By default, all fans are set to "on" at 100%. If you are not using a fan, set power to 0% (command [17 \(0x11\): Set Fan Power \(SCAB Required\) \(Pg. 54\)](#)) and save this setting as the default boot state (command [4 \(0x04\): Store Current State As Boot State \(Pg. 49\)](#)). This will reduce the boot time.

# of Fans Powered On	Expected Boot Time
0 to 1	300ms - 500ms
2	800ms - 1,000ms
3	1.3s - 1.5s
4	1.8s - 2.0s



To *reset the host* using CFA635 with ATX, assuming the host's reset line is connected to GPIO[3] as described in command [28 \(0x1C\): Set ATX Power Switch Functionality \(Pg. 61\)](#), send the following packet:

```
type = 0x05 = 510
valid data_length is 3
data[0] = 12
data[1] = 28
data[2] = 97
```

#### Note

The CFA635 will return the acknowledge packet immediately, then reset the host. After resetting the host (~1.5 seconds), the module will reboot itself. The module will not respond to new command packets for up to 3 seconds (~4.5 seconds overall) after its reboot. Part of this delay is the intentional staggered sequencing of turning on power to the fans. If you are not using fans, you can speed the boot process by setting the fan power to 0 (command [17 \(0x11\): Set Fan Power \(SCAB Required\) \(Pg. 54\)](#) and saving this as the default boot state (command [4 \(0x04\): Store Current State As Boot State \(Pg. 49\)](#)). Normally, the host will be recovering from its own reset, so the boot delay of the module will not be of consequence.

To turn the *host's power off* using CFA635 with ATX, assuming the host's power control line is connected to GPIO[2] as described in command [28 \(0x1C\): Set ATX Power Switch Functionality \(Pg. 61\)](#), send the following packet:

```
type = 0x05 = 510
valid data_length is 3
data[0] = 3
data[1] = 11
data[2] = 95
```

#### Note

The CFA635 will return the acknowledge packet immediately, then reset the host. After resetting the host (~1.5 seconds), the module will reboot itself. The module will not respond to new command packets for up to 3 seconds (~4.5 seconds overall) after its reboot. Part of this delay is the intentional staggered sequencing of turning on power to the fans. If you are not using fans, you can speed the boot process by setting the fan power to 0 (command [17 \(0x11\): Set Fan Power \(SCAB Required\) \(Pg. 54\)](#) and saving this as the default boot state (command [4 \(0x04\): Store Current State As Boot State \(Pg. 49\)](#)). Normally, the host will be recovering from its own reset, so the boot delay of the module will not be of consequence.

In any of the above cases, the return packet will be:

```
type = 0x40 | 0x05 = 0x45 = 6910
data_length = 0
```

## 6 (0x06): Clear LCD Screen

Sets the contents of the LCD screen DDRAM to ' ' = 0x20 = 32 and moves the cursor to the left-most column of the top line.

```
type = 0x06 = 610
valid data_length is 0
```



The return packet will be:

```
type = 0x40 | 0x06 = 0x46 = 7010  
data_length = 0
```

Clear LCD Screen is one of the items stored by the command [4 \(0x04\): Store Current State As Boot State \(Pg. 49\)](#).

**7 (0x07): Deprecated (See command [31 \(0x1F\): Send Data To LCD \(Pg. 64\)](#))**

**8 (0x08): Deprecated (See command [31 \(0x1F\): Send Data To LCD \(Pg. 64\)](#))**

### 9 (0x09): Set LCD Special Character Data

Sets the font definition for one of the special characters (CGRAM).

```
type = 0x09 = 910  
valid data_length is 9  
data[0] = index of special character that you would like to modify, 0-7 are valid  
data[1-8] = bitmap of the new font for this character
```

data[1-8] are the bitmap information for this character. Any value is valid between 0 and 63. The *msb* is at the left of the character cell of the row. The *lsb* is at the right of the character cell.

If you set bit 7 of any of the data bytes, the entire line of pixels within this character will blink.

data[1] is at the top of the cell.  
data[8] is at the bottom of the cell.

The return packet will be:

```
type = 0x40 | 0x09 = 0x49 = 7310  
data_length = 0
```

Set LCD Special Character Data is one of the items stored by the command [4 \(0x04\): Store Current State As Boot State \(Pg. 49\)](#).

### 10 (0x0A): Read 8 Bytes Of LCD Memory

This command will return the contents of the LCD's DDRAM or CGRAM. This command is intended for debugging.

```
type = 0x0A = 1010  
valid data_length is 1  
data[0] = address code of desired data
```

data[0] is the address code native to the LCD controller:

```
0x40 ( 64) to 0x7F (127) for CGRAM  
0x80 (128) to 0x93 (147) for DDRAM, line 0  
0xA0 (160) to 0xB3 (179) for DDRAM, line 1  
line 2  
0xE0 (224) to 0xF3 (243) for DDRAM, line 3  
0xC0 (192) to 0xD3 (211) for DDRAM,
```

The return packet will be:

```
type = 0x40 | 0x0A = 0x4A = 7410  
data_length = 9
```

data[0] of the return packet will be the address code.  
data[1-8] of the return packet will be the data read from the LCD controller's memory.



## 11 (0x0B): Set LCD Cursor Position

This command allows the cursor to be placed at the desired location on the CFA635's LCD screen. If you want the cursor to be visible, you may also need to send a command [12 \(0x0C\): Set LCD Cursor Style \(Pg. 53\)](#).

```
type = 0x0B = 1110
valid data_length is 2
data[0] = column (0-19 valid) data[1] = row (0-3 valid)
The return packet will be:
```

```
type = 0x40 | 0x0B = 0x4B = 7510
data_length = 0
```

Set LCD Cursor Position is one of the items stored by the command [4 \(0x04\): Store Current State As Boot State \(Pg. 49\)](#).

## 12 (0x0C): Set LCD Cursor Style

This command allows you to select among four hardware generated cursor options.

```
type = 0x0C = 1210
valid data_length is 1
data[0] = cursor style (0-4 valid)
  0 = no cursor
  1 = blinking block cursor
  2 = underscore cursor
  3 = blinking block plus underscore
  4 = blinking underscore (Behavior is different from previous CFA635 versions
    firmware s/u1.6 and earlier.)
```

The return packet will be:

```
type = 0x40 | 0x0C = 0x4C = 7610
data_length = 0
```

Set LCD Cursor Style is one of the items stored by the command [4 \(0x04\): Store Current State As Boot State \(Pg. 49\)](#).

## 13 (0x0D): Set LCD Contrast

This command sets the contrast or vertical viewing angle of the display.

```
type = 0x0D = 1310
valid data_length is 1
data[0] = contrast setting (0-254 valid)
  60 = light
  120 = about right
  150 = dark
  151-254 = very dark (may be useful at cold temperatures)
```

The return packet will be:

```
type = 0x40 | 0x0D = 0x4D = 7710
data_length = 0
```

Set LCD Contrast is one of the items stored by the command [4 \(0x04\): Store Current State As Boot State \(Pg. 49\)](#).

## 14 (0x0E): Set LCD And Keypad Backlights

This command sets the brightness of the LCD and keypad backlights.

```
type = 0x0E = 1410
valid data_length is 1
data[0] = backlight power setting (0-100 valid)
  0 = off
  1-99 = variable brightness
  100 = on
```





## 18 (0x12): Read WR-DOW-Y17 Temperature Sensors (SCAB Required)

When power is applied to the CFA635+[SCAB](#)+[WR-DOW-Y17](#) temperature sensors, it detects any devices (WR-DOW-Y17) connected to the Dallas Semiconductor 1-Wire (DOW) bus and stores the device's information. This command will allow the host to read the device's information.

### Note

The GPIO pin used for DOW must not be configured as user GPIO. It must be configured to its default drive mode in order for the DOW functions to work correctly.

These settings are factory default but may be changed by the user. Please see command [34 \(0x22\): GPIO And GPO Settings \(SCAB Required\) \(Pg. 64\)](#).

In order for the DOW subsystem to be enabled and operate correctly, user GPIO[4] must be configured as:

```
DDD = "111: 1=Hi-Z, 0=Slow, Strong Drive Down".  
F = "0: Port unused for user GPIO."
```

This state is the factory default, but it can be changed and saved by the user. To ensure that GPIO[4] is set correctly and the DOW operation is enabled, send the following command:

```
command = 34  
length = 3  
data[0] = 4  
data[1] = 100  
data[2] = 7
```

This setting must be saved as the boot state, so when the CFA635+SCAB reboots, it will detect the WR-DOW-Y17 temperature sensors.

```
type = 0x12 = 1810  
valid data_length is 1  
data[0] = device index (0-31 valid)
```

The return packet will be:

```
type = 0x40 | 0x12 = 0x52 = 8210  
data_length = 9  
data[0] = device index (0-31 valid)  
data[1-8] = ROM ID of the device
```

If data[1] is 0x22 (WR-DOW-Y17 temperature sensor), then that device can be set up to automatically convert and report the temperature every second. See the command [19 \(0x13\): Set Up WR-DOW-Y17 Temperature Reporting \(SCAB Required\) \(Pg. 55\)](#).

## 19 (0x13): Set Up WR-DOW-Y17 Temperature Reporting (SCAB Required)

This command will configure the CFA635-xxx-KU+[SCAB](#)+[WR-DOW-Y17](#) temperature sensors to report the temperature information to the host every second.



type = 0x13 = 19<sub>10</sub>  
valid data\_length is 4  
data[0-3] = 32-bit bitmask indicating which temperature sensors are enabled to report  
(0-255 valid in each location)

```
data[0]
08 07 06 05 04 03 02 01 Enable Reporting of sensor with device index of:
| | | | | | | | | 0: 1 = enable, 0 = disable
| | | | | | | | | 1: 1 = enable, 0 = disable
| | | | | | | | | 2: 1 = enable, 0 = disable
| | | | | | | | | 3: 1 = enable, 0 = disable
| | | | | | | | | 4: 1 = enable, 0 = disable
| | | | | | | | | 5: 1 = enable, 0 = disable
| | | | | | | | | 6: 1 = enable, 0 = disable
| | | | | | | | | 7: 1 = enable, 0 = disable
```

```
data[1]
16 15 14 13 12 11 10 09 Enable Reporting of sensor with device index of:
| | | | | | | | | 8: 1 = enable, 0 = disable
| | | | | | | | | 9: 1 = enable, 0 = disable
| | | | | | | | | 10: 1 = enable, 0 = disable
| | | | | | | | | 11: 1 = enable, 0 = disable
| | | | | | | | | 12: 1 = enable, 0 = disable
| | | | | | | | | 13: 1 = enable, 0 = disable
| | | | | | | | | 14: 1 = enable, 0 = disable
| | | | | | | | | 15: 1 = enable, 0 = disable
```

```
data[2]
24 23 22 21 20 19 18 17 Enable Reporting of sensor with device index of:
| | | | | | | | | 16: 1 = enable, 0 = disable
| | | | | | | | | 17: 1 = enable, 0 = disable
| | | | | | | | | 18: 1 = enable, 0 = disable
| | | | | | | | | 19: 1 = enable, 0 = disable
| | | | | | | | | 20: 1 = enable, 0 = disable
| | | | | | | | | 21: 1 = enable, 0 = disable
| | | | | | | | | 22: 1 = enable, 0 = disable
| | | | | | | | | 23: 1 = enable, 0 = disable
```

```
data[3]
32 31 30 29 28 27 26 25 Enable Reporting of sensor with device index of:
| | | | | | | | | 24: 1 = enable, 0 = disable
| | | | | | | | | 25: 1 = enable, 0 = disable
| | | | | | | | | 26: 1 = enable, 0 = disable
| | | | | | | | | 27: 1 = enable, 0 = disable
| | | | | | | | | 28: 1 = enable, 0 = disable
| | | | | | | | | 29: 1 = enable, 0 = disables
| | | | | | | | | 30: 1 = enable, 0 = disable
| | | | | | | | | 31: 1 = enable, 0 = disable
```

Sensor enabled must have been detected as 0x28 (WR-DOW-Y17 temperature sensor) during DOW enumeration. This can be verified by using the command [18 \(0x12\): Read WR-DOW-Y17 Temperature Sensors \(SCAB Required\) \(Pg. 55\)](#).

The return packet will be:

```
type = 0x40 | 0x13 = 0x53 = 8310
data_length = 0
```

### 20 (0x14): Arbitrary DOW Transaction (SCAB Required)

The CFA635-xxx-KU+SCAB can function as an RS232 to Dallas 1-Wire bridge. The CFA635-xxx-KU+SCAB can send up to 15 bytes and receive up to 14 bytes. This will be sufficient for many devices, but some devices require larger





transactions and cannot be fully used with the CFA635-xxx-KU+SCAB. This command allows you to specify arbitrary transactions on the 1-Wire bus. The 1-Wire commands follow this basic layout:

```
<bus_reset> //Required
<address_phase> //Must be "Match ROM" or "Skip ROM"
<write_phase> //optional, but at least one of write_phase or read_phase must be sent
<read_phase> //optional, but at least one of write_phase or read_phase must be sent
```

Please see [APPENDIX A: CONNECTING A DS2450 1-WIRE QUAD A/D CONVERTER \(SCAB REQUIRED\) \(Pg. 74\)](#) for an example of using this command.

```
type = 0x14 = 2010
valid data_length is 2 to 16
data[0] = device_index (0-32 valid)
data[1] = number_of_bytes_to_read (0-14 valid)
data[2-15] = data_to_be_written[data_length-2]
```

If `device_index` is 32, then no address phase will be executed. If `device_index` is in the range of 0 to 31, and a 1-Wire device was detected for that `device_index` at power on, then the write cycle will be prefixed with a "Match ROM" command and the address information for that device.

If `data_length` is 2, then no specific write phase will be executed (although address information may be written independently of `data_length` depending on the value of `device_index`).

If `data_length` is greater than 2, then `data_length-2` bytes of `data_to_be_written` will be written to the 1-Wire bus immediately after the address phase.

If `number_of_bytes_to_read` is 0, then no read phase will be executed. If `number_of_bytes_to_read` is not 0 then `number_of_bytes_to_read` will be read from the bus and loaded into the response packet.

The return packet will be:

```
type = 0x40 | 0x14 = 0x54 = 8410
data_length = 2 to 16
data[0] = device_index (0-31 valid)
data[data_length-2] = Data read from the 1-Wire bus. This is the same
                    as number_of_bytes_to_read from the command.
data[data_length-1] = 1-Wire CRC
```

## 21 (0x15): (Not Accessible)

## 22 (0x16): Send Command Directly to the LCD Controller

This command allows you to access the CFA635's LCD controller directly. Note: It is possible to corrupt the CFA635 display using this command.

### Note

Any command sent specifically to the controller Samsung S6A0073 will need to be reviewed / modified for the commands / registers of the Rockworks RW1067. Please contact the CrystalFontz Engineering Support Team at [support@crystalfontz.com](mailto:support@crystalfontz.com) for the RW1067 datasheet.

```
type = 0x16 = 2210
data_length = 2
data[0]: location code
        0 = "Data" register
        1 = "Control" register, RE=0
        2 = "Control" register, RE=1
data[1]: data to write to the selected register
```



The return packet will be:

```
type = 0x40 | 0x16 = 0x56 = 8610  
data_length = 0
```

### 23 (0x17): Configure Key Reporting

By default, the CFA635 reports any key event to the host. This command allows the key events to be enabled or disabled on an individual basis.

```
#define KP_UP      0x01  
#define KP_ENTER  0x02  
#define KP_CANCEL 0x04  
#define KP_LEFT   0x08  
#define KP_RIGHT  0x10  
#define KP_DOWN   0x20
```

```
type = 0x17 = 2310  
data_length = 2  
data[0]: press mask  
data[1]: release mask
```

Valid values of the mask are \000-\063.

The return packet will be:

```
type = 0x40 | 0x17 = 0x57 = 8710  
data_length = 0
```

Configure Key Reporting is one of the items stored by the command [4 \(0x04\): Store Current State As Boot State \(Pg. 49\)](#).

### 24 (0x18): Read Keypad, Polled Mode

In some situations, it may be convenient for the host to poll the CFA635 for key activity. This command allows the host to detect which keys are currently pressed, which keys have been pressed since the last poll, and which keys have been released since the last poll.

This command is independent of the key reporting masks set by command [23 \(0x17\): Configure Key Reporting \(Pg. 58\)](#). All keys are always visible to this command. Typically both masks of command 23 would be set to "0" if the host is reading the keypad in polled mode.

```
#define KP_UP      0x01  
#define KP_ENTER  0x02  
#define KP_CANCEL 0x04  
#define KP_LEFT   0x08  
#define KP_RIGHT  0x10  
#define KP_DOWN   0x20
```

```
type = 0x18 = 2410  
data_length = 0
```



The return packet will be:

```
type = 0x40 | 0x18 = 0x58 = 8810
data_length = 3
data[0] = bit mask showing the keys currently pressed
data[1] = bit mask showing the keys that have been pressed since the last poll
data[2] = bit mask showing the keys that have been released since the last poll
```

## 25 (0x19): Set Fan Power Fail-Safe (SCAB Required)

The combination of the CFA635-xxx-KU+[SCAB](#)+[WR-FAN-X01](#) cable can be used as part of an active cooling system. The fans can be slowed down to reduce noise when a system is idle or when the ambient temperature is low. The fans speed up when the system is under heavy load or the ambient temperature is high.

Since there are a large number of ways to control the speed of the fans (thresholds, thermostat, proportional, PID, multiple temperature sensors “contributing” to the speed of several fans . . .) there was no way to foresee the particular requirements of your system and include an algorithm in the CFA635-xxx-KU’s firmware that would be an optimal fit for your application.

Varying fan speeds under host software control gives the ultimate flexibility in system design but would typically have a fatal flaw: a host software or hardware failure could cause the cooling system to fail. If the fans were set at a slow speed when the host software failed, system components may be damaged due to inadequate cooling.

The fan power fail-safe command allows host control of the fans without compromising safety. When the fan control software activates, it should set the fans that are under its control to fail-safe mode with an appropriate timeout value. If for any reason the host fails to update the power of the fans before the timeout expires, the fans previously set to fail-safe mode will be forced to 100% power.

```
#define FAN_1      0x01
#define FAN_2      0x02
#define FAN_3      0x04
#define FAN_4      0x08

type = 0x19 = 2510
data_length = 2
data[0] = bit mask of fans set to fail-safe (0-15 valid)
data[1] = timeout value in 1/8 second ticks:
    1 = 1/8 second
    2 = 1/4 second
    255 = 31 7/8 seconds
```

The return packet will be:

```
type = 0x40 | 0x19 = 0x59 = 8910
data_length = 0
```

## 26 (0x1A): Set Fan Tachometer Glitch Delay (SCAB Required)

The combination of the CFA635-xxx-KU+[SCAB](#)+[WR-FAN-X01](#) cable controls fan speed by using PWM. Using PWM turns the power to a fan on and off quickly to change the average power delivered to the fan. The CFA635 uses approximately 18 Hz for the PWM repetition rate. The fan’s tachometer output is only valid if power is applied to the fan. Most fans produce a valid tachometer output very quickly after the fan has been turned back on but some fans take time after being turned on before their tachometer output is valid.

This command allows you to set a variable-length delay after the fan has been turned on before the CFA635 will recognize transitions on the tachometer line. The delay is specified in counts, each count being nominally 552.5 μS long (1/100 of one period of the 18 Hz PWM repetition rate).



In practice, most fans will not need the delay to be changed from the default length of 1 count. If a fan's tachometer output is not stable when its PWM setting is other than 100%, simply increase the delay until the reading is stable. Typically, you would (1) start at a delay count of 50 or 100, (2) reduce it until the problem reappears, and then (3) slightly increase the delay count to give it some margin.

Setting the glitch delay to higher values will make the RPM monitoring slightly more intrusive at low power settings. Also, the higher values will increase the lowest speed that a fan with RPM reporting enabled will "seek" at 0% power setting.

The Fan Glitch Delay is one of the items stored by the command [4 \(0x04\): Store Current State As Boot State \(Pg. 49\)](#).

```
type = 0x1A = 2610
data_length = 4

data[0] = delay count of fan 1
data[1] = delay count of fan 2
data[2] = delay count of fan 3
data[3] = delay count of fan 4
```

The return packet will be:

```
type = 0x40 | 0x1A = 0x5A = 9010
data_length = 0
```

## 27 (0x1B): Query Fan Power And Fail-Safe Mask (SCAB Required)

The combination of the CFA635-xxx-KU+[SCAB](#)+[WR-FAN-X01](#) cable is required to use this command. This command can be used to verify the current fan power and verify which fans are set to fail-safe mode.

```
#define FAN_1      0x01
#define FAN_2      0x02
#define FAN_3      0x04
#define FAN_4      0x08
```

```
type = 0x1B = 2710
data_length = 0
```

The return packet will be:

```
type = 0x40 | 0x1B = 0x5B = 9110
data_length = 5
data[0] = fan 1 power
data[1] = fan 2 power
data[2] = fan 3 power
data[3] = fan 4 power
data[4] = bit mask of fans with fail-safe set
```



## 28 (0x1C): Set ATX Power Switch Functionality

For ATX, [WR-PWR-Y25](#), [WR-PWR-Y38](#) ATX power cable or the optional [SCAB+WR-PWR-Y14](#) ATX power cable is required.

The combination of the CFA635 with ATX can be used to replace the function of the power and reset switches in a standard ATX-compatible system. The ATX Power Switch Functionality is one of the items stored by the command [4 \(0x04\): Store Current State As Boot State \(Pg. 49\)](#).

### Note

The GPIO pins used for ATX control must not be configured as user GPIO. The pins must be configured to their default drive mode in order for the ATX functions to work correctly.

These settings are factory default but may be changed by the user. Please see command [34 \(0x22\): GPIO And GPO Settings \(SCAB Required\) \(Pg. 64\)](#). These settings must be saved as the boot state.

To ensure that GPIO[1] will operate correctly as ATX SENSE, user GPIO[1] must be configured as:

```
DDD = "011: 1=Resistive Pull Up, 0=Fast, Strong Drive Down".  
F = "0: Port unused for user GPIO."
```

This configuration can be assured by sending the following command:

```
command = 34  
length = 3  
data[0] = 1  
data[1] = 0  
data[2] = 3
```

To ensure that GPIO[2] will operate correctly as ATX POWER, user GPIO[2] must be configured as:

```
DDD = "010: Hi-Z, use for input".  
F = "0: Port unused for user GPIO."
```

This configuration can be assured by sending the following command:

```
command = 34  
length = 3  
data[0] = 2  
data[1] = 0  
data[2] = 2
```

To ensure that GPIO[3] will operate correctly as ATX RESET, user GPIO[3] must be configured as:

```
DDD = "010: Hi-Z, use for input".  
F = "0: Port unused for user GPIO."
```

This configuration can be assured by sending the following command:

```
command = 34  
length = 3  
data[0] = 3  
data[1] = 0  
data[2] = 2
```

These settings must be saved as the boot state.

The RESET (GPIO[3]) and POWER CONTROL (GPIO[2]) lines on the CFA635 with ATX are normally high-impedance. Electrically, they appear to be disconnected or floating. When the CFA635 with ATX asserts the RESET or POWER



CONTROL lines, they are momentarily driven high or low (as determined by the RESET\_INVERT and POWER\_INVERT bits, detailed below). To end the power or reset pulse, the CFA635 with ATX changes the lines back to high-impedance.

#### FOUR FUNCTIONS ENABLED BY COMMAND 28

##### Function 1: KEYPAD\_RESET

If POWER-ON SENSE (GPIO[1]) is high, holding the green check key for 4 seconds will pulse RESET (GPIO[3]) pin for 1 second. During the 1-second pulse, the CFA635 will show RESET, and then the CFA635 will reset itself, showing its boot state as if it had just powered on. Once the pulse has finished, the CFA635 will not respond to any commands until after it has reset the host and itself.

##### Function 2: KEYPAD\_POWER\_ON

If POWER-ON SENSE (GPIO[1]) is low, pressing the green check key for 0.25 seconds will pulse POWER CONTROL (GPIO[2]) for the duration specified by in data[1] or the default of 1 second735 omits "or the default of 1 second". During this time the CFA635 will show POWER ON, then the CFA635 will reset itself.

##### Function 3: KEYPAD\_POWER\_OFF

If POWER-ON SENSE (GPIO[1]) is high, holding the red X key for 4 seconds will pulse POWER CONTROL (GPIO[2]) for the duration specified in data[1] or the default of 1 second735 omits "or the default of 1 second". If the user continues to hold the power key down, then the CFA635 will continue to drive the line for a maximum of 5 additional seconds. During this time the CFA635 will show POWER OFF.

##### Function 4: LCD\_OFF\_IF\_HOST\_IS\_OFF

If LCD\_OFF\_IF\_HOST\_IS\_OFF is set, the CFA635 will blank its screen and turn off its backlight to simulate its power being off any time POWER-ON SENSE (GPIO[1]) is low. The CFA635 will still be active (since it is powered by V<sub>SB</sub>), monitoring the keypad for a power-on keystroke. If +12v remains active (which would not be expected, since the host is "off"), the fans (optional SCAB required) will remain on at their previous settings. Once POWER-ON SENSE (GPIO[1]) goes high, the CFA635 will reboot as if power had just been applied to it.

```
#define AUTO_POLARITY           0x01 //Automatically detects polarity for reset and
                                //power (recommended)
#define RESET_INVERT           0x02 //Reset pin drives high instead of low (ignored if
                                AUTO_POLARITY is set)
#define POWER_INVERT           0x04 //Power pin drives high instead of low (ignored if
                                AUTO_POLARITY is set)
#define LCD_OFF_IF_HOST_IS_OFF 0x10
#define KEYPAD_RESET           0x20
#define KEYPAD_POWER_ON        0x40
#define KEYPAD_POWER_OFF       0x80

type = 0x1C = 2810
data_length = 1 or 2
data[0]: bit mask of enabled functions
data[1]: (optional) length of power on & off pulses in 1/32 second increments
        1 = 1/32 sec
        2 = 1/16 sec
        16 = 1/2 sec
        254 = 7.9 seconds
        255 = Assert power control line until host power state changes
```

The return packet will be:

```
type = 0x40 | 0x1C = 0x5C = 9210
data_length = 0
```



## 29 (0x1D): Enable/Disable And Reset The Watchdog

Some systems use hardware watchdog timers to ensure that a software or hardware failure does not result in an extended system outage. Once the host system has booted, a system monitor program is started. The system monitor program would enable the watchdog timer on the CFA635 with ATX. If the system monitor program fails to reset the watchdog timer, the CFA635 with ATX will reset the host system.

### Note

The GPIO pins used for ATX control must not be configured as user GPIO. They must be configured to their default drive mode in order for the ATX functions to work correctly. These settings are factory default, but may be changed by the user. Please see the note under command [28 \(0x1C\): Set ATX Power Switch Functionality \(Pg. 61\)](#) or command [34 \(0x22\): GPIO And GPO Settings \(SCAB Required\) \(Pg. 64\)](#).

```
type = 0x1D = 2910  
data_length = 1  
data[0] = enable/timeout
```

If timeout is 0, the watchdog is disabled.

If timeout is 1-255, then this command must be issued again within timeout seconds to avoid a watchdog reset.

To turn the watchdog off once it has been enabled, simply set timeout to 0.

If the command is not re-issued within timeout seconds, then the CFA635 with ATX will reset the host (see command [28 \(0x1C\): Set ATX Power Switch Functionality \(Pg. 61\)](#) for details). Since the watchdog is off by default when the it powers up, the CFA635 with ATX will not issue another host reset until the host has once again enabled the watchdog.

The return packet will be:

```
type = 0x40 | 0x1D = 0x5D = 9310  
data_length = 0
```

## 30 (0x1E): Read Reporting And Status

This command can be used to verify the current items configured to report to the host, as well as some other miscellaneous status information. The combination of CFA635-xxx-KU+[SCAB+WR-DOW-Y17](#) temperature sensors is required to report the temperature information The combination of the CFA635-xxx-KU+[SCAB+WR-FAN-X01](#) cable is required to control fans.

```
type = 0x1E = 3010  
data_length = 0
```



The return packet will be:

```
type = 0x40 | 0x1E = 0x5E = 9410
data_length = 15
data[0] = Fan 1-4 reporting status (as set by command 16)
data[1] = Temperatures 1-8 reporting status (as set by command 19)
data[2] = Temperatures 9-15 reporting status (as set by command 19)
data[3] = Temperatures 16-23 reporting status (as set by command 19)
data[4] = Temperatures 24-32 reporting status (as set by command 19)
data[5] = Key presses (as set by command 23)
data[6] = Key releases (as set by command 23)
data[7] = ATX Power Switch Functionality (as set by command 28)
data[8] = Current watchdog counter (as set by command 29)
data[9] = Fan RPM glitch delay[0] (as set by command 26)
data[10] = Fan RPM glitch delay[1] (as set by command 26)
data[11] = Fan RPM glitch delay[2] (as set by command 26)
data[12] = Fan RPM glitch delay[3] (as set by command 26)
data[13] = Contrast setting (as set by command 13)
data[14] = Backlights setting (as set by command 14)
```

Please Note: Previous and future firmware versions may return fewer or additional bytes.

### 31 (0x1F): Send Data To LCD

This command allows data to be placed at any position on the LCD.

```
type = 0x1F = 3110
data_length = 3 to 22
data[0]: col = x = 0 to 19
data[1]: row = y = 0 to 3
data[2-21]: text to place on the LCD, variable from 1 to 20 characters
```

The return packet will be:

```
type = 0x40 | 0x1F = 0x5F = 9510
data_length = 0
```

Send Data to LCD is one of the items stored by the command [4 \(0x04\): Store Current State As Boot State \(Pg. 49\)](#).

### 32 (0x20): Not Accessible (Reserved for CFA631 Key Legends)

### 33 (0x21): Set Baud Rate

This command will change the CFA635's baud rate. The CFA635 will send the acknowledge packet for this command and change its baud rate to the new value. The host should send the baud rate command, wait for a positive acknowledge from the CFA635 at the old baud rate, and then switch itself to the new baud rate. The baud rate must be saved by the command [4 \(0x04\): Store Current State As Boot State \(Pg. 49\)](#) if you want the CFA635 to power up at the new baud rate.

The factory default baud rate is 115200.

```
type = 0x21 = 3310
data_length = 1
data[0]: 0 = 19200 baud
         1 = 115200 baud
```

The return packet will be:

```
type = 0x40 | 0x21 = 0x61 = 9710
data_length = 0
```

### 34 (0x22): GPIO And GPO Settings (SCAB Required)





The CFA635 has five pins for user-definable general purpose input / output (GPIO). These pins are shared with the DOW and ATX functions. Be careful when you configure the GPIO if you want to use the ATX or DOW at the same time.

The architecture of the CFA635 allows great flexibility in the configuration of the GPIO pins. They can be set as input or output. They can output constant high or low signals or a variable duty cycle 100 Hz PWM signal.

In output mode using the PWM (and a suitable current limiting resistor), an LED may be turned on or off and even dimmed under host software control. With suitable external circuitry, the GPIOs can also be used to drive external logic or power transistors.

The CFA635 continuously polls the GPIOs as inputs at 32 Hz. The present level can be queried by the host software at a lower rate. The CFA635 also keeps track of whether there were rising or falling edges since the last host query (subject to the resolution of the 32 Hz sampling). This means that the host is not forced to poll quickly in order to detect short events. The algorithm used by the CFA635 to read the inputs is inherently "debounced".

The GPIOs also have "pull-up" and "pull-down" modes. These modes can be useful when using the GPIO as an input connected to a switch since no external pull-up or pull-down resistor is needed. For instance, the GPIO can be set to pull up. Then when a switch connected between the GPIO and ground is open, reading the GPIO will return a "1". When the switch is closed, the input will return a "0".

Pull-up/pull-down resistance values are approximately 5kΩ/735:40k. Do not exceed current of 25 mA/735:8 mA per GPIO 735: adds Tech Support phone # because more complicated.

#### Note

The GPIO pins may be used for ATX control through the [SCAB's](#) 7-pin connector and [WR-DOW-Y17](#) temperature sensing through the SCAB's DOW header. By factory default, the GPIO output setting, function, and drive mode are set correctly to enable operation of the ATX and DOW functions. **The GPIO output setting, function, and drive mode must be set to the correct values in order for the ATX and DOW functions to work. Improper use of this command can disable the ATX and DOW functions.** Our free [cfTest](#) demonstration program may be used to easily check and reset the GPIO configuration to the default state so the ATX and DOW functions will work.

The GPIO configuration is one of the items stored by the command [4 \(0x04\): Store Current State As Boot State \(Pg. 49\)](#).

type: 0x22 = 34<sub>10</sub>

data\_length:

2 bytes to change value only

3 bytes to change value and configure function and drive mode

data[0]: index of GPIO/GPO to modify on optional SCAB's connector when using CFA635+SCAB+WR-PWR-Y14. GPOs are for the 4 status LEDs on the module's front panel.

0	=	GPIO[0]	=	H1, Pin 11
1	=	GPIO[1]	=	H1, Pin 12 (default is ATX Host Power Sense)
2	=	GPIO[2]	=	H1, Pin 9 (default is ATX Host Power Control)
3	=	GPIO[3]	=	H1, Pin 10 (default is ATX Host Reset Control)
4	=	GPIO[4]	=	H1, Pin 13 (default is DOW I/O--has 1 KΩ hardware pull-up on SCAB)
5	=	GPO[ 5]	=	H2, Pin 15 = LED 3 (bottom) green die
6	=	GPO[ 6]	=	H2, Pin 13 = LED 3 (bottom) red die
7	=	GPO[ 7]	=	H2, Pin 11 = LED 2 green die
8	=	GPO[ 8]	=	H2, Pin 9 = LED 2 red die
9	=	GPO[ 9]	=	H2, Pin 7 = LED 1 green die
10	=	GPO[10]	=	H2, Pin 5 = LED 1 red die
11	=	GPO[11]	=	H2, Pin 3 = LED 0 (top) green die
12	=	GPO[12]	=	H2, Pin 1 = LED 0 (top) red die



13-255 = not accessible

Please note: Future versions of this command on future hardware modules may accept additional values for data[0], which would control the state of future additional GPIO/GPO pins.

data[1] = Pin output state (actual behavior depends on drive mode):  
0 = Output set to low  
1-99 = Output duty cycle percentage (100 Hz nominal)  
100 = Output set to high  
101-254 = invalid

data[2] = Pin function select and drive mode (optional, 0-15 valid )

```

---- FDDD
|||||-- DDD = Drive Mode (based on output state of 1 or 0)
=====
000: 1=Fast, Strong Drive Up, 0=Resistive Pull Down
001: 1=Fast, Strong Drive Up, 0=Fast, Strong Drive Down
010: Hi-Z, use for input
011: 1=Resistive Pull Up,      0=Fast, Strong Drive Down
100: 1=Slow, Strong Drive Up, 0=Hi-Z
101: 1=Slow, Strong Drive Up, 0=Slow, Strong Drive Down
110: reserved, do not use -- error returned
111: 1=Hi-Z,                  0=Slow, Strong Drive Down

----- F = Function (only valid for GPIOs, index of 0-4)
Only meaningful for GPIOs (index 0-4). GPOs (index of 5-12) will ignore.
=====
0: Port unused for GPIO. It will take on the default
   function such as ATX, DOW or unused. The user is
   responsible for setting the drive to the correct
   value in order for the default function to work
   correctly.
1: Port used for GPIO under user control. The user is
   responsible for setting the drive to the correct
   value in order for the desired GPIO mode to work
   correctly.
----- reserved, must be 0

```

The return packet will be:

type = 0x40 | 0x22 = 0x62 = 98<sub>10</sub>  
data\_length = 0

### 35 (0x23): Read GPIO And GPO Pin Levels And Configuration State (SCAB Required)

Please see command [34 \(0x22\): GPIO And GPO Settings \(SCAB Required\) \(Pg. 64\)](#) for details on the GPIO and GPO architecture.



```
type: 0x23 = 3510
data_length: 1
data[0]: index of GPIO to query
0 = GPIO[0] = H1, Pin 11
1 = GPIO[1] = H1, Pin 12 (default is ATX Host Power Sense)
2 = GPIO[2] = H1, Pin 9 (default is ATX Host Power Control)
3 = GPIO[3] = H1, Pin 10 (default is ATX Host Reset Control)
4 = GPIO[4] = H1, Pin 13 (default is DOW I/O--always has 1 KΩ hardware pull-up on SCAB.)
5 = GPO[ 5] = H2, Pin 15 = LED 3 (bottom) green die
6 = GPO[ 6] = H2, Pin 13 = LED 3 (bottom) red die
7 = GPO[ 7] = H2, Pin 11 = LED 2 green die
8 = GPO[ 8] = H2, Pin 9 = LED 2 red die
9 = GPO[ 9] = H2, Pin 7 = LED 1 green die
10 = GPO[10] = H2, Pin 5 = LED 1 red die
11 = GPO[11] = H2, Pin 3 = LED 0 (top) green die
12 = GPO[12] = H2, Pin 1 = LED 0 (top) red die
13-255 = not accessible
```

Please note: Future versions of this command on future hardware modules may accept additional values for data[0], which would return the status of future additional GPIO/GPO pins.

The return packet will be:

```
type = 0x40 | 0x23 = 0x63 = 9910
data_length = 4
```





# CHARACTER GENERATOR ROM (CGROM)

To find the code for a given character, add the two numbers that are shown in bold for its row and column. For example, the superscript "9" is in the column labeled "128<sub>d</sub>" and in the row labeled "9<sub>d</sub>". Add 128 + 9 to get 137. When you send a byte with the value of 137 to the display, then a superscript "9" will be shown.

Character Generator ROM (CGROM) for CrystalFontz CFA-635

upper 4 bits lower 4 bits	0 <sub>d</sub> 0000 <sub>2</sub>	16 <sub>d</sub> 0001 <sub>2</sub>	32 <sub>d</sub> 0010 <sub>2</sub>	48 <sub>d</sub> 0011 <sub>2</sub>	64 <sub>d</sub> 0100 <sub>2</sub>	80 <sub>d</sub> 0101 <sub>2</sub>	96 <sub>d</sub> 0110 <sub>2</sub>	112 <sub>d</sub> 0111 <sub>2</sub>	128 <sub>d</sub> 1000 <sub>2</sub>	144 <sub>d</sub> 1001 <sub>2</sub>	160 <sub>d</sub> 1010 <sub>2</sub>	176 <sub>d</sub> 1011 <sub>2</sub>	192 <sub>d</sub> 1100 <sub>2</sub>	208 <sub>d</sub> 1101 <sub>2</sub>	224 <sub>d</sub> 1110 <sub>2</sub>	240 <sub>d</sub> 1111 <sub>2</sub>
0 <sub>d</sub> 0000 <sub>2</sub>	<b>CGRAM</b> [0]															
1 <sub>d</sub> 0001 <sub>2</sub>	<b>CGRAM</b> [1]															
2 <sub>d</sub> 0010 <sub>2</sub>	<b>CGRAM</b> [2]															
3 <sub>d</sub> 0011 <sub>2</sub>	<b>CGRAM</b> [3]															
4 <sub>d</sub> 0100 <sub>2</sub>	<b>CGRAM</b> [4]															
5 <sub>d</sub> 0101 <sub>2</sub>	<b>CGRAM</b> [5]															
6 <sub>d</sub> 0110 <sub>2</sub>	<b>CGRAM</b> [6]															
7 <sub>d</sub> 0111 <sub>2</sub>	<b>CGRAM</b> [7]															
8 <sub>d</sub> 1000 <sub>2</sub>	<b>CGRAM</b> [0]															
9 <sub>d</sub> 1001 <sub>2</sub>	<b>CGRAM</b> [1]															
10 <sub>d</sub> 1010 <sub>2</sub>	<b>CGRAM</b> [2]															
11 <sub>d</sub> 1011 <sub>2</sub>	<b>CGRAM</b> [3]															
12 <sub>d</sub> 1100 <sub>2</sub>	<b>CGRAM</b> [4]															
13 <sub>d</sub> 1101 <sub>2</sub>	<b>CGRAM</b> [5]															
14 <sub>d</sub> 1110 <sub>2</sub>	<b>CGRAM</b> [6]															
15 <sub>d</sub> 1111 <sub>2</sub>	<b>CGRAM</b> [7]															

Figure 21. Character Generator ROM (CGROM)



## MODULE RELIABILITY AND LONGEVITY

*Note:* We work to continuously improve our products, including backlights that are brighter and last longer. Slight color variations from module to module and batch to batch are normal.

### MODULE RELIABILITY

ITEM	SPECIFICATION	
LCD portion (excluding Keypad, bicolor status LEDs, and Backlights)	50,000 to 100,000 hours	
Keypad	1,000,000 keystrokes	
Bicolor status LEDs	50,000 to 100,000 hours	
Yellow-green LED Display and Keypad Backlights (CFA635-YYE-Kx)	50,000 to 100,000 hours	
White LED Display and Blue LED Keypad Backlights (CFA635-TMF-Kx) <i>Note: We recommend that the backlights of white LED backlit modules be dimmed or turned off during periods of inactivity to conserve the white LED backlight lifetime.</i>	<b>Power-On Hours</b>	<b>% of Initial Brightness (New Module)</b>
	<10,000	>90%
	<50,000	>50%
White LED Display and White LED Keypad Backlights (CFA635-TFE-Kx) <i>Note: We recommend that the backlights of white LED backlit modules be dimmed or turned off during periods of inactivity to conserve the white LED backlight lifetime.</i>	<b>Power-On Hours</b>	<b>% of Initial Brightness (New Module)</b>
	<10,000 hours	>90%
	<50,000 hours	>50%
<i>Note: For modules with white LED backlights (CFA635-TFE-Kx and CFA635-TMF-Kx), adjust backlight brightness so the display is readable but not too bright. Dim or turn off the backlight during periods of inactivity to conserve the white LED backlight lifetime.</i>		
<i>Note: Values listed above are approximate and represent typical lifetime.</i>		

### MODULE LONGEVITY (EOL / REPLACEMENT POLICY)

CrystalFontz is committed to making all of our LCD modules available for as long as possible. Occasionally, a supplier discontinues a component, or a process used to make the module becomes obsolete, or the process moves to a more modern manufacturing line. In order to continue making the module, we will do our best to find an acceptable replacement part or process which will make the “replacement” fit, form, and function compatible with its predecessor.

We recognize that discontinuing a module may cause problems for some customers. However, rapidly changing technologies, component availability, or low customer order levels may force us to discontinue (“End of Life”, EOL) a module. For example, we must occasionally discontinue a module when a supplier discontinues a component or a manufacturing process becomes obsolete. When we discontinue a module, we will do our best to find an acceptable replacement module with the same fit, form, and function.

In most situations, you will not notice a difference when comparing a “fit, form, and function” replacement module to the discontinued module it replaces. However, sometimes a change in component or process for the replacement module results in a slight variation, perhaps an improvement, over the previous design.



Although the replacement module is still within the stated Data Sheet specifications and tolerances of the discontinued module, changes may require modification to your circuit and/or firmware. Possible changes include:

- *Backlight LEDs.* Brightness may be affected (perhaps the new LEDs have better efficiency) or the current they draw may change (new LEDs may have a different VF).
- *Controller.* A new controller may require minor changes in your code.
- *Component tolerances.* Module components have manufacturing tolerances. In extreme cases, the tolerance stack can change the visual or operating characteristics.

Please understand that we avoid changing a module whenever possible; we only discontinue a module if we have no other option. We publish Part Change Notices (PCN) as soon as possible.



## CARE AND HANDLING PRECAUTIONS

---

For optimum operation of the CFA635-xxx-KU and to prolong its life, please follow the precautions described below. Excessive voltage will shorten the life of the module. You must drive the display within the specified voltage limit. See [Absolute Maximum Ratings \(Pg. 23\)](#).

### ESD (ELECTRO-STATIC DISCHARGE) SPECIFICATIONS

The circuitry is industry standard CMOS logic and is susceptible to ESD damage. Please use industry standard antistatic precautions as you would for any other static sensitive devices such as expansion cards, motherboards, or integrated circuits. Ground your body, work surfaces, and equipment.

### DESIGN AND MOUNTING

- The exposed surface of the LCD “glass” is actually a polarizer laminated on top of the glass. To protect the polarizer from damage, the CFA635-xxx-KU ships with a protective film over the polarizer. Please peel off the protective film slowly. Peeling off the protective film abruptly may generate static electricity.
- The polarizer is made out of soft plastic and is easily scratched or damaged. When handling the module, avoid touching the polarizer. Finger oils are difficult to remove.
- To protect the soft plastic polarizer from damage, place a transparent plate (for example, polycarbonate or glass) in front of the CFA635-xxx-KU, leaving a small gap between the plate and the display surface. We recommend HP-92 Lexan which is readily available and works well.
- Do not disassemble or modify the module.
- Do not modify the eight tabs of the metal bezel or make connections to them.
- Solder only to the I/O terminals. Use care when removing solder so you do not damage the PCB. Use care when removing solder so you do not damage the PCB. Use care to keep the exposed terminals clean. Contamination, including fingerprints, may make soldering difficult and the reliability of the soldered connection poor.
- Do not reverse polarity to the power supply connections. Reversing polarity will immediately ruin the module.

### AVOID SHOCK, IMPACT, TORQUE, OR TENSION

- Do not expose the module to strong mechanical shock, impact, torque, or tension.
- Do not drop, toss, bend, or twist the module.
- Do not place weight or pressure on the module.

### IF LCD PANEL BREAKS

All electronics may contain harmful substances. Avoid contamination by using care to avoid damage during handling. If any residues, gases, powders, liquids, or broken fragments come in contact with your skin, eyes, mouth, or lungs, immediately contact your local poison control or emergency medical center.

### HOW TO CLEAN

1. Turn display off.
2. Use the removable protective film to remove smudges (for example, fingerprints) and any foreign matter. If you no longer have the protective film, use standard transparent office tape (for example, Scotch® brand “Crystal Clear Tape”).
3. If the polarizer is dusty, you may carefully blow it off with clean, dry, oil-free compressed air.





4. If you must clean with a liquid, never use glass cleaners, as they may contain ammonia or alcohol that will damage the polarizer over time. Never apply liquids directly on the polarizer. Long contact with moisture may permanently spot or stain the polarizer. Use filtered water to slightly moisten a clean lint-free microfiber cloth designed for cleaning optics. (For example, use a cloth sold for cleaning plastic eyeglasses.)
5. The plastic is easily scratched or damaged. Use a light touch as you clean the polarizer. Wipe gently.
6. Use a dry microfiber cloth to remove any trace of moisture before turning on the module.
7. Gently wash the microfiber cloths in warm, soapy water and air dry before reuse.

## OPERATION

- Your circuit should be designed to protect the module from ESD and power supply transients.
- Observe the operating temperature limitations: a minimum of 0°C to a maximum of +50°C noncondensing with minimal fluctuation. Operation outside of these limits may shorten life and/or harm display. Changes in temperature can result in changes in contrast.
  - At lower temperatures of this range, response time is delayed.
  - At higher temperatures of this range, display becomes dark. (You may need to adjust the contrast.)
- Operate away from dust, moisture, and direct sunlight.
- For modules with white LEDs (CFA635-TFE-Kx and CFA635-TMF-Kx), adjust backlight brightness so the display is readable but not too bright. Dim or turn off the backlight during periods of inactivity to conserve the white LED backlight lifetime.

## STORAGE AND RECYCLING

- Store in an ESD-approved container away from dust, moisture, and direct sunlight with humidity less than 90% noncondensing.
- Observe the storage temperature limitations: a minimum of -10°C minimum to +60°C noncondensing maximum with minimal fluctuations. Rapid temperature changes can cause moisture to form, resulting in permanent damage.
- Do not allow weight to be placed on the modules while they are in storage.
- To discard, please recycle your modules at an approved facility.

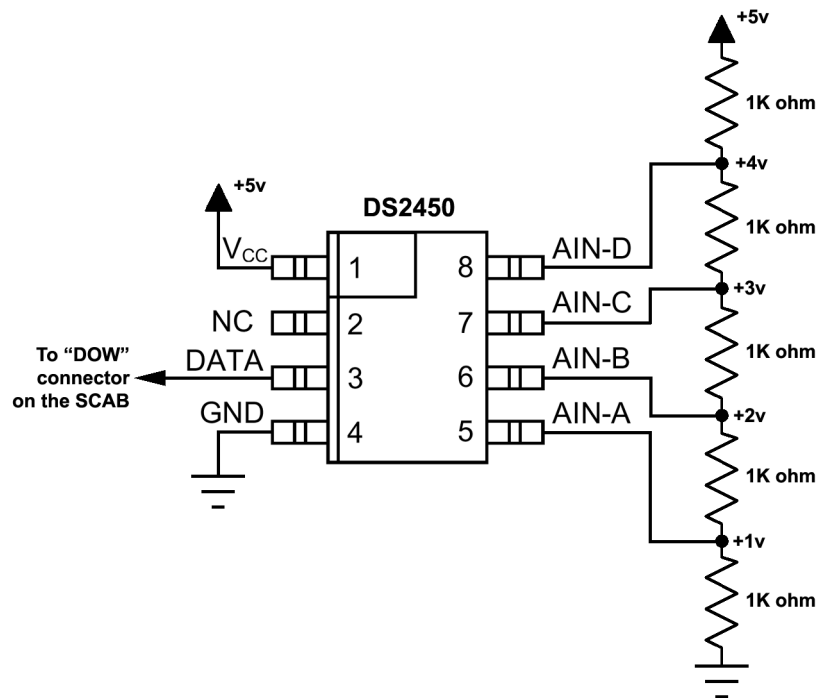


# APPENDIX A: CONNECTING A DS2450 1-WIRE QUAD A/D CONVERTER (SCAB REQUIRED)

This appendix describes a simple test circuit that demonstrates how to connect a Dallas Semiconductor DS2450 4-channel ADC to the SCAB's DOW (Dallas One Wire) connector. It also gives a sample command sequence to initialize and read the ADC.

Up to 32 DOW devices can be connected to the CFA635+[SCAB](#). In this example the DS2450 appears at device index 0. Your software should query the connected devices using command [18 \(0x12\): Read WR-DOW-Y17 Temperature Sensors \(SCAB Required\) \(Pg. 55\)](#) to verify the locations and types of DOW devices connected in your application.

Please refer to the [DS2450 Data Sheet](#) and the description for command [20 \(0x14\): Arbitrary DOW Transaction \(SCAB Required\) \(Pg. 56\)](#) more information.



Appendix A Figure 1. Test Circuit Schematic

Start [cfTest](#) and open the Packet Debugger dialog.

Select Command 20 = Arbitrary DOW Transaction, then paste each string below into the data field and send the packet. The response should be similar to what is shown.



```
//Write 0x40 (=64) to address 0x1C (=28) to leave analog circuitry on
//(see page 6 of the data sheet)
<command 20> \000\002\085\028\000\064
<response> C=84(d=0):2E,05,22 //16 bit "i-button" CRC + 8-bit "DOW" CRC
//Consult "i-button" docs to check 16-bit CRC
//DOW CRC is probably useless for this device.

//Write all 8 channels of control/status (16 bits, 5.10v range)
<command 20> \000\002\085\008\000\000 // address = 8, channel A low
<response> C=84(d=0):6F,F1,68 // 16-bits, output off

<command 20> \000\002\085\009\000\001 // address = 9, channel A high
<response> C=84(d=0):FF,F1,AB // no alarms, 5.1v

<command 20> \000\002\085\010\000\000 // address = 10, channel B low
<response> C=84(d=0):CE,31,88 // 16-bits, output off

<command 20> \000\002\085\011\000\001 // address = 11, channel B high
<response> C=84(d=0):5E,31,4B // no alarms, 5.1v

<command 20> \000\002\085\012\000\000 // address = 12, channel C low
<response> C=84(d=0):2E,30,A3 // 16-bits, output off

<command 20> \000\002\085\013\000\001 // address = 13, channel C high
<response> C=84(d=0):BE,30,60 // no alarms, 5.1v

<command 20> \000\002\085\014\000\000 // address = 14, channel D low
<response> C=84(d=0):8F,F0,43 // 16-bits, output off

<command 20> \000\002\085\015\000\001 // address = 15, channel D high
<response> C=84(d=0):1F,F0,80 // no alarms, 5.1v

//Read all 4 channels of control/status (check only)
<command 20> \000\010\170\008\000
<response> C=84(d=0):00,01,00,01,00,01,00,01,E0,CF,01

//Repeat next two commands for each conversion (two cycles shown)

//Start conversion on all channels
<command 20> \000\002\060\015\000
<response> C=84(d=0):3A,03,28

//Read all 8 channels
<command 20> \000\010\170\000\000
<response> C=84(d=0):00,33,DF,64,84,96,6A,C8,5A,6B,BE

//Decoded response:
0x3300 = 130561.016015625 volts (channel A)
0x64DF = 258232.009541321 volts (channel B)
0x9684 = 385322.998553467 volts (channel C)
0xC86A = 513063.992623901 volts (channel D)

//Start conversion on all channels
<command 20> \000\002\060\015\000
<response> C=84(d=0):3A,03,28

//Read all 8 channels
<command 20> \000\010\170\000\000
<response> C=84(d=0):6B,33,B2,64,97,96,42,C8,0F,C9,0A

//Decoded response:
0x336B = 131631.024342346 volts (channel A)
0x64B2 = 257782.006039429 volts (channel B)
0x9697 = 385513.000032043 volts (channel C)
0xC842 = 512663.989511108 volts (channel D)
```



## APPENDIX B: CONNECTING A DS1963S SHA IBUTTON (SCAB REQUIRED)

This appendix describes connecting a Dallas Semiconductor DS1963S Monetary iButton with SHA-1 Challenge Response Algorithm and 4KB of nonvolatile RAM to the CFA635+SCAB's DOW (Dallas One Wire) connector. It also gives a sample command sequence to read and write the DS1963S's scratch memory.

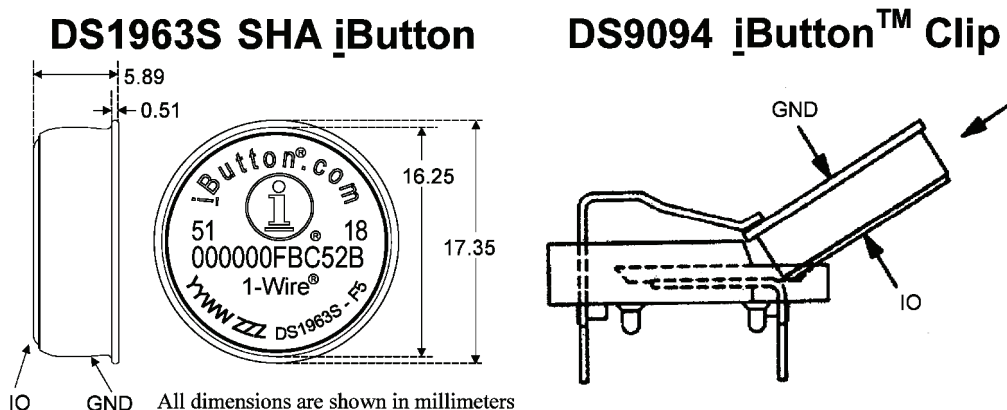
The DS1963S can be used as a secure dongle to protect your system's application software from being copied. Even if the communication channel is compromised or the host is not authentic, the SHA algorithm ensures that the data is still secure. Please see the following Maxim/Dallas white papers and application notes for more information:

- [White Paper 1: SHA Devices Used in Small Cash Systems](#)
- [White Paper 2: Using the 1-Wire Public-Domain Kit](#)
- [White Paper 3: Why are 1-Wire SHA-1 Devices Secure?](#)
- [White Paper 4: Glossary of 1-Wire SHA-1 Terms](#)
- [White Paper 8: 1-Wire SHA-1 Overview](#)
- [App Note 150: Small Message Encryption using SHA Devices](#)
- [App Note 152: SHA iButton Secrets and Challenges](#)
- [App Note 154: Passwords in SHA Authentication](#)
- [App Note 156: DS1963S SHA 1-Wire API Users Guide](#)
- [App Note 157: SHA iButton API Overview](#)
- [App Note 190: Challenge and Response with 1-Wire SHA devices](#)

Up to 32 DOW devices can be connected to the CFA635+SCAB. In this example the DS1963S appears at device index 0. Your software should query the connected devices using command [18 \(0x12\): Read WR-DOW-Y17 Temperature Sensors \(SCAB Required\) \(Pg. 55\)](#) to verify the locations and types of DOW devices connected in your application.

Please refer to the [DS1963S Data Sheet](#) and the description for command [20 \(0x14\): Arbitrary DOW Transaction \(SCAB Required\) \(Pg. 56\)](#) for more information.

To connect the DS1963S to the CFA635+SCAB, simply make one connection between the DS1963S's "GND" terminal and the CFA635+SCAB DOW connector's GND pin, and a second connection between the DS1963S's "IO" pin and the CFA635+SCAB DOW connector's I/O pin. By using a DS9094 iButton Clip, the connection is easy.



Appendix B Figure 1. Connect to Maxim/Dallas DS19632 SHA iButton Using DS9094 iButton Clip



To demonstrate reading and writing the scratch memory on DS1963S, open the [cfTest](#) Packet Debugger dialog and use it to experiment with the following commands: Erase Scratchpad, Read Scratchpad, and Write Scratchpad.

To use the full power of the DS1963S, a program based on the Dallas/Maxim application notes listed above is needed. The challenge/response sequence would be unwieldy to demonstrate using the cfTest Packet Debugger dialog.

First read the address of the DS1963S as detected by the CFA635 at boot. Since only one device is connected, you only need to query index 0. In a production situation, query all 32 indices to get a complete picture of the devices available on the DOW bus.

```
Command:
 18 = Read DOW Device Information
Data sent:
 \000
Data received:
 C=82 (d=0) : 18, CC, D2, 19; 00, 00, 00, 9E
```

The first byte returned is the Family Code of the Dallas One Wire / iButton device. 0x18 indicates that this device is a DS1963. A list of the possible Dallas One Wire / iButton device family codes is available in [App Note 155: 1-Wire Software Resource Guide](#) on the Maxim/Dallas website.

Erase Scratchpad Command (quote from the Maxim/Dallas [DS1963S Data Sheet](#)):

*Erase Scratchpad [C3h]*

*The purpose of this command is to clear the HIDE flag and to wipe out data that might have been left in the scratchpad from a previous operation. After having issued the command code the bus master transmits a target address, as with the write scratchpad command, but no data. Next the whole scratchpad will be automatically filled with FFh bytes, regardless of the target address. This process takes approximately 32 μs during which the master reads 1's. After this the master reads a pattern of alternating 0's and 1's indicating that the command has completed. The master must read at least 8 bits of this alternating pattern. Otherwise the device might not properly respond to a subsequent Reset Pulse.*

```
Command:
 20 = Arbitrary DOW transaction
Data sent:
 \000\014\xC3\000\000
Data received:
 C=84 (d=0) : FF, AA, AA, AA, AA, AA, AA, AA, AA, AA, AA, AA, AA, AA, AA, 9F
```

The "AA" bytes read are the pattern of alternating 0's and 1's indicating that the command has completed.

Read Scratchpad Command (quote from the Maxim/Dallas [DS1963S Data Sheet](#))

*Read Scratchpad Command [AAh]*

*HIDE = 0:*

*The Read Scratchpad command allows verifying the target address, ending offset and the integrity of the scratchpad data. After issuing the command code the master begins reading. The first 2 bytes will be the target address. The next byte will be the ending offset/data status byte (E/S) followed by the scratchpad data beginning at the byte offset (T4: T0). The master may read data until the end of the scratchpad after which it will receive the inverted CRC generated by the DS1963S. If the master continues reading after the CRC all data will be logic 1's.*

```
Command:
 20 = Arbitrary DOW transaction
Data sent:
 \000\014\xAA
Data received:
 C=84 (d=0) : 00, 00, 1F, FF, FF, FF, FF, FF, FF, FF, FF, FF, FF, FF, 07
```

Since you did an "Erase Scratchpad" as the previous command, the "Read Scratchpad" returns 0xFF bytes as expected.



Write Scratchpad Command (quote from the Maxim/Dallas [DS1963S Data Sheet](#))

*Write Scratchpad Command [0Fh]*

*HIDE = 0, Target Address range 0000h to 01FFh only*

*After issuing the write scratchpad command, the master must first provide the 2-byte target address, followed by the data to be written to the scratchpad. The data will be written to the scratchpad starting at the byte offset (T4:T0). The ending offset (E4:E0) will be the byte offset at which the master stops writing data. Only full data bytes are accepted. If the last data byte is incomplete its content will be ignored and the partial byte flag PF will be set.*

*When executing the Write Scratchpad command the CRC generator inside the DS1963S (see Figure 12) calculates a CRC of the entire data stream, starting at the command code and ending at the last data byte sent by the master. This CRC is generated using the CRC16 polynomial by first clearing the CRC generator and then shifting in the command code (0FH) of the Write Scratchpad command, the Target Addresses TA1 and TA2 as supplied by the master and all the data bytes. The master may end the Write Scratchpad command at any time. However, if the ending offset is 11111b, the master may send 16 read time slots and will receive the CRC generated by the DS1963S.*

Write 10 bytes of identifiable test data {0x11, 0x22, 0x33, 0x44, 0x55, 0x66, 0x77, 0x88, 0x99, 0xAA} to the scratch pad in location 0:0

Command:

20 = Arbitrary DOW transaction

Data sent:

\000\000\x0F\x00\x00\x11\x22\x33\x44\x55\x66\x77\x88\x99\xAA

Data received:

C=84 (d=0) :00

Use the Read Scratchpad Command [AAh] to read back the data.

Command:

20 = Arbitrary DOW transaction

Data sent:

\000\013\xAA

Data received:

C=84 (d=0) :00,00,09,11,22,33,44,55,66,77,88,99,AA,1E

Now write 10 bytes of identifiable test data {0x12, 0x23, 0x34, 0x45, 0x56, 0x67, 0x78, 0x89, 0x9A, 0xAB} to the scratch pad in location 0:0x0A

Command:

20 = Arbitrary DOW transaction

Data sent:

\000\000\x0F\x0A\x00\x12\x23\x34\x45\x56\x67\x78\x89\x9A\xAB

Data received:

C=84 (d=0) :00

Use the Read Scratchpad Command [AAh] to read back the data.

Command:

20 = Arbitrary DOW transaction

Data sent:

\000\013\xAA

Data received:

C=84 (d=0) :00,02,09,12,23,34,45,56,67,78,89,9A,AB,62

Reading and writing to the scratch pad is the first step required to communicate with the DS1863S. In order to fully use the DS1963S for a dongle application that securely protects your software from copying, become familiar with the SHA algorithm as it applies to the SHA iButton by studying the Maxim/Dallas white papers and application notes listed above. Then create a software application that implements the secure challenge/response protocol as outlined in the application notes.



## APPENDIX C: SAMPLE CODE (DEMONSTRATION SOFTWARE AND SAMPLE CODE)

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### DRIVERS

- ❑ Windows USB driver and installation instructions are here: [www.crystalfontz.com/product/USB\\_LCD\\_Driver.html](http://www.crystalfontz.com/product/USB_LCD_Driver.html).
- ❑ See <http://lcdproc.omnipotent.net/hardware.php3> for Linux LCD drivers. LCDproc is an open source project that supports many of the CrystalFontz displays.

### DEMONSTRATION AND TEST PROGRAMS

The following programs are available for free download on our website for CFA635-xxx-KS and CFA635-xxx-KU:

- ❑ [cfTest](#) demonstrates features of CrystalFontz smart modules.
- ❑ [Linux cli examples](#) is Linux-compatible demonstration software. The C source code is included.
- ❑ [CrystalControl2](#) can display system information from your PC and the programs it is running on your CrystalFontz display. See the [CrystalControl2 manual](#) for a description of this full-featured program.

### ALGORITHMS TO CALCULATE THE CRC

We encourage you to use the free sample code listed below. Please leave the original copyrights in the code.

Below are eight sample algorithms that will calculate the CRC of a CFA635 packet. Some of the algorithms were contributed by forum members and originally written for the CFA631. The CRC used in the CFA635 is the same one that is used in IrDA, which came from PPP, which seems to be related to a CCITT (ref: Network Working Group Request for Comments: 1171) standard. At that point, the trail was getting a bit cold and diverged into several referenced articles and papers, dating back to 1983.

The polynomial used is  $X^{16} + X^{12} + X^5 + X^0$  (0x8408)  
The result is bit-wise inverted before being returned.

#### Algorithm 1: "C" Table Implementation

This algorithm is typically used on the host computer, where code space is not an issue.

```
//This code is from the IRDA LAP documentation, which appears to
//have been copied from PPP:
//
// http://irda.affiniscap.com/associations/2494/files/Specifications/IrLAP11_Plus_Er-
//rata.zip
//
//I doubt that there are any worries about the legality of this code,
//searching for the first line of the table below, it appears that
//the code is already included in the linux 2.6 kernel "Driver for
//ST5481 USB ISDN modem". This is an "industry standard" algorithm
//and I do not think there are ANY issues with it at all.
typedef unsigned char ubyte;
typedef unsigned short word;
word get_crc(ubyte *bufptr,word len)
{
    //CRC lookup table to avoid bit-shifting loops.
    static const word crcLookupTable[256] =
        {0x00000,0x01189,0x02312,0x0329B,0x04624,0x057AD,0x06536,0x074BF,
        0x08C48,0x09DC1,0x0AF5A,0x0BED3,0x0CA6C,0x0DBE5,0x0E97E,0x0F8F7,
        0x01081,0x00108,0x03393,0x0221A,0x056A5,0x0472C,0x075B7,0x0643E,
```



```

0x09CC9, 0x08D40, 0x0BFDB, 0x0AE52, 0x0DAED, 0x0CB64, 0x0F9FF, 0x0E876,
0x02102, 0x0308B, 0x00210, 0x01399, 0x06726, 0x076AF, 0x04434, 0x055BD,
0x0AD4A, 0x0BCC3, 0x08E58, 0x09FD1, 0x0EB6E, 0x0FAE7, 0x0C87C, 0x0D9F5,
0x03183, 0x0200A, 0x01291, 0x00318, 0x077A7, 0x0662E, 0x054B5, 0x0453C,
0x0BDCB, 0x0AC42, 0x09ED9, 0x08F50, 0x0FBEF, 0x0EA66, 0x0D8FD, 0x0C974,
0x04204, 0x0538D, 0x06116, 0x0709F, 0x00420, 0x015A9, 0x02732, 0x036BB,
0x0CE4C, 0x0DFC5, 0x0ED5E, 0x0FCD7, 0x08868, 0x099E1, 0x0AB7A, 0x0BAF3,
0x05285, 0x0430C, 0x07197, 0x0601E, 0x014A1, 0x00528, 0x037B3, 0x0263A,
0x0DECD, 0x0CF44, 0x0FDDF, 0x0EC56, 0x098E9, 0x08960, 0x0BBFB, 0x0AA72,
0x06306, 0x0728F, 0x04014, 0x0519D, 0x02522, 0x034AB, 0x00630, 0x017B9,
0x0EF4E, 0x0FEC7, 0x0CC5C, 0x0DDD5, 0x0A96A, 0x0B8E3, 0x08A78, 0x09BF1,
0x07387, 0x0620E, 0x05095, 0x0411C, 0x035A3, 0x0242A, 0x016B1, 0x00738,
0x0FFCF, 0x0EE46, 0x0DCDD, 0x0CD54, 0x0B9EB, 0x0A862, 0x09AF9, 0x08B70,
0x08408, 0x09581, 0x0A71A, 0x0B693, 0x0C22C, 0x0D3A5, 0x0E13E, 0x0F0B7,
0x00840, 0x019C9, 0x02B52, 0x03ADB, 0x04E64, 0x05FED, 0x06D76, 0x07CF7,
0x09489, 0x08500, 0x0B79B, 0x0A612, 0x0D2AD, 0x0C324, 0x0F1BF, 0x0E036,
0x018C1, 0x00948, 0x03BD3, 0x02A5A, 0x05EE5, 0x04F6C, 0x07DF7, 0x06C7E,
0x0A50A, 0x0B483, 0x08618, 0x09791, 0x0E32E, 0x0F2A7, 0x0C03C, 0x0D1B5,
0x02942, 0x038CB, 0x00A50, 0x01BD9, 0x06F66, 0x07EEF, 0x04C74, 0x05DFD,
0x0B58B, 0x0A402, 0x09699, 0x08710, 0x0F3AF, 0x0E226, 0x0D0BD, 0x0C134,
0x039C3, 0x0284A, 0x01AD1, 0x00B58, 0x07FE7, 0x06E6E, 0x05CF5, 0x04D7C,
0x0C60C, 0x0D785, 0x0E51E, 0x0F497, 0x08028, 0x091A1, 0x0A33A, 0x0B2B3,
0x04A44, 0x05BCD, 0x06956, 0x078DF, 0x00C60, 0x01DE9, 0x02F72, 0x03EFB,
0x0D68D, 0x0C704, 0x0F59F, 0x0E416, 0x090A9, 0x08120, 0x0B3BB, 0x0A232,
0x05AC5, 0x04B4C, 0x079D7, 0x0685E, 0x01CE1, 0x00D68, 0x03FF3, 0x02E7A,
0x0E70E, 0x0F687, 0x0C41C, 0x0D595, 0x0A12A, 0x0B0A3, 0x08238, 0x093B1,
0x06B46, 0x07ACF, 0x04854, 0x059DD, 0x02D62, 0x03CEB, 0x00E70, 0x01FF9,
0x0F78F, 0x0E606, 0x0D49D, 0x0C514, 0x0B1AB, 0x0A022, 0x092B9, 0x08330,
0x07BC7, 0x06A4E, 0x058D5, 0x0495C, 0x03DE3, 0x02C6A, 0x01EF1, 0x00F78};

```

```

register word
newCrc;
newCrc=0xFFFF;
//This algorithm is based on the IrDA LAP example.
while(len--)
  newCrc = (newCrc >> 8) ^ crcLookupTable[(newCrc ^ *bufptr++) & 0xff];

//Make this crc match the one's complement that is sent in the packet.
return(~newCrc);
}

```

## Algorithm 2: "C" Bit Shift Implementation

This algorithm was mainly written to avoid any possible legal issues about the source of the routine (at the request of the LCDproc group). This routine was "clean" coded from the definition of the CRC. It is ostensibly smaller than the table driven approach but will take longer to execute. This routine is offered under the GPL.

```

typedef unsigned char ubyte;
typedef unsigned short word;
word get_crc(ubyte *bufptr, word len)
{
  register unsigned int
  newCRC;
  //Put the current byte in here.
  ubyte
  data;
  int
  bit_count;
  //This seed makes the output of this shift based algorithm match
  //the table based algorithm. The center 16 bits of the 32-bit
  //"newCRC" are used for the CRC. The MSb of the lower byte is used
  //to see what bit was shifted out of the center 16 bit CRC
  //accumulator ("carry flag analog");
  newCRC=0x00F32100;
  while(len--)
  {

```





```
//Get the next byte in the stream.
data=*bufptr++;
//Push this byte's bits through a software
//implementation of a hardware shift & xor.
for(bit_count=0;bit_count<=7;bit_count++)
{
    //Shift the CRC accumulator
    newCRC>>=1;

    //The new MSB of the CRC accumulator comes
    //from the LSB of the current data byte.
    if(data&0x01)
        newCRC|=0x00800000;

    //If the low bit of the current CRC accumulator was set
    //before the shift, then we need to XOR the accumulator
    //with the polynomial (center 16 bits of 0x00840800)
    if(newCRC&0x00000080)
        newCRC^=0x00840800;
    //Shift the data byte to put the next bit of the stream
    //into position 0.
    data>>=1;
}
}

//All the data has been done. Do 16 more bits of 0 data.
for(bit_count=0;bit_count<=15;bit_count++)
{
    //Shift the CRC accumulator
    newCRC>>=1;

    //If the low bit of the current CRC accumulator was set
    //before the shift we need to XOR the accumulator with
    //0x00840800.
    if(newCRC&0x00000080)
        newCRC^=0x00840800;
}
//Return the center 16 bits, making this CRC match the one's
//complement that is sent in the packet.
return((~newCRC)>>8);
}
```



### Algorithm 2B: "C" Improved Bit Shift Implementation

This is a simplified algorithm that implements the CRC.

```

unsigned short get_crc(unsigned char count,unsigned char *ptr)
{
  unsigned short
    crc; //Calculated CRC
  unsigned char
    i; //Loop count, bits in byte
  unsigned char
    data; //Current byte being shifted

  crc = 0xFFFF; // Preset to all 1's, prevent loss of leading zeros

  while(count--)
  {
    data = *ptr++;
    i = 8;
    do
    {
      if((crc ^ data) & 0x01)
      {
        crc >>= 1;
        crc ^= 0x8408;
      }
      else
        crc >>= 1;
      data >>= 1;
    } while(--i != 0);
  }
  return (~crc);
}

```

### Algorithm 3: "PIC Assembly" Bit Shift Implementation

This routine was graciously donated by one of our customers.

```

;=====
; CrystalFontz CFA635 PIC CRC Calculation Example
;
; This example calculates the CRC for the hard coded example provided
; in the documentation.
;
; It uses "This is a test. " as input and calculates the proper CRC
; of 0x93FA.
;=====
#include "p16f877.inc"
;=====
; CRC16 equates and storage
;-----
accuml      equ    40h      ; BYTE - CRC result register high byte
accumh      equ    41h      ; BYTE - CRC result register high low byte
datareg     equ    42h      ; BYTE - data register for shift
j           equ    43h      ; BYTE - bit counter for CRC 16 routine
Zero       equ    44h      ; BYTE - storage for string memory read
index      equ    45h      ; BYTE - index for string memory read

```





```

    rrf      datareg,f    ; perform shift of data into CRC register
    rrf      accumh,f    ;
    rrf      accuml,f    ;
    btfss   STATUS,C    ; skip jump if if carry
    goto    _notset     ; otherwise goto next bit
    movlw   polyL       ; XOR poly mask with CRC register
    xorwf   accuml,F    ;
    movlw   polyH       ;
    xorwf   accumh,F    ;
_notset
    decfsz  j,F         ; decrement bit counter
    goto    _loop       ; loop if not complete
    movfw   savchr      ; restore the input character
    return  ; return to calling routine
;=====
; USER SUPPLIED Serial port transmit routine
;-----
SENDUART
    return           ; put serial xmit routine here
;=====
; test string storage
;-----
    org     0100h
;
InputStr
    addwf   PCL,f
    dt     7h,10h,"This is a test. ",0
;
;=====
    end

```

#### Algorithm 4: “Visual Basic” Table Implementation

Visual BASIC has its own challenges as a language (such as initializing static arrays), and it is also challenging to use Visual BASIC to work with “binary” (arbitrary length character data possibly containing nulls—such as the “data” portion of the CFA635 packet) data. This routine was adapted from the C table implementation. The complete project can be found in our forums.

```

'This program is brutally blunt. Just like VB. No apologies.
'Written by CrystalFontz America, Inc. 2004 http://www.crystalfontz.com
'Free code, not copyright copyleft or anything else.
'Some visual basic concepts taken from:
'http://www.planet-source-code.com/vb/scripts/ShowCode.asp?txtCodeId=21434&lngWId=1
'most of the algorithm is from functions in the obsolete 635_WinTest:
'http://www.crystalfontz.com/product/635WinTest.html
'Full zip of the project is available in our forum:
'http://www.crystalfontz.com/forum/showthread.php?postid=9921#post9921

```

```

Private Type WORD
    Lo As Byte
    Hi As Byte
End Type

Private Type PACKET_STRUCT
    command As Byte
    data_length As Byte
    data(22) As Byte
    crc As WORD
End Type

Dim crcLookupTable(256) As WORD

Private Sub MSComm_OnComm()
'Leave this here
End Sub

```



```
'My understanding of visual basic is very limited--however it appears that there is no way
'to initialize an array of structures. Nice language. Fast processors, lots of memory, big
'disks, and we fill them up with this . . this . . this . . STUFF.
Sub Initialize_CRC_Lookup_Table()
  crcLookupTable(0).Lo = &H0
  crcLookupTable(0).Hi = &H0
  . . .
'For purposes of brevity in this data sheet, I have removed 251 entries of this table, the
'full source is available in our forum:
'http://www.crystalfontz.com/forum/showthread.php?postid=9921#post9921
  . . .
  crcLookupTable(255).Lo = &H78
  crcLookupTable(255).Hi = &HF
End Sub

'This function returns the CRC of the array at data for length positions
Private Function Get_CRC(ByRef data() As Byte, ByVal length As Integer) As WORD
  Dim Index As Integer
  Dim Table_Index As Integer
  Dim newCrc As WORD
  newCrc.Lo = &HFF
  newCrc.Hi = &HFF
  For Index = 0 To length - 1
    'exclusive-or the input byte with the low-order byte of the CRC register
    'to get an index into crcLookupTable
    Table_Index = newCrc.Lo Xor data(Index)
    'shift the CRC register eight bits to the right
    newCrc.Lo = newCrc.Hi
    newCrc.Hi = 0
    ' exclusive-or the CRC register with the contents of Table at Table_Index
    newCrc.Lo = newCrc.Lo Xor crcLookupTable(Table_Index).Lo
    newCrc.Hi = newCrc.Hi Xor crcLookupTable(Table_Index).Hi
  Next Index
  'Invert & return newCrc
  Get_CRC.Lo = newCrc.Lo Xor &HFF
  Get_CRC.Hi = newCrc.Hi Xor &HFF
End Function

Private Sub Send_Packet(ByRef packet As PACKET_STRUCT)
  Dim Index As Integer
  'Need to put the whole packet into a linear array
  'since you can't do type overrides. VB, gotta love it.
  Dim linear_array(26) As Byte
  linear_array(0) = packet.command
  linear_array(1) = packet.data_length
  For Index = 0 To packet.data_length - 1
    linear_array(Index + 2) = packet.data(Index)
  Next Index
  packet.crc = Get_CRC(linear_array, packet.data_length + 2)
  'Might as well move the CRC into the linear array too
  linear_array(packet.data_length + 2) = packet.crc.Lo
  linear_array(packet.data_length + 3) = packet.crc.Hi
  'Now a simple loop can dump it out the port.
  For Index = 0 To packet.data_length + 3
    MSComm.Output = Chr(linear_array(Index))
  Next Index
End Sub
```

## Algorithm 5: “Java” Table Implementation

This [code was posted in our forum](#) by user “norm” as a working example of a Java CRC calculation.

```
public class CRC16 extends Object
{
  public static void main(String[] args)
  {
    byte[] data = new byte[2];
```



```

// hw - fw
data[0] = 0x01;
data[1] = 0x00;
System.out.println("hw -fw req");
System.out.println(Integer.toHexString(compute(data)));

// ping
data[0] = 0x00;
data[1] = 0x00;
System.out.println("ping");
System.out.println(Integer.toHexString(compute(data)));

// reboot
data[0] = 0x05;
data[1] = 0x00;
System.out.println("reboot");
System.out.println(Integer.toHexString(compute(data)));

// clear lcd
data[0] = 0x06;
data[1] = 0x00;
System.out.println("clear lcd");
System.out.println(Integer.toHexString(compute(data)));

// set line 1
data = new byte[18];
data[0] = 0x07;
data[1] = 0x10;
String text = "Test Test Test ";
byte[] textByte = text.getBytes();
for (int i=0; i < text.length(); i++) data[i+2] = textByte[i];
System.out.println("text 1");
System.out.println(Integer.toHexString(compute(data)));
}
private CRC16()
{
}
private static final int[] crcLookupTable =
{
0x00000,0x01189,0x02312,0x0329B,0x04624,0x057AD,0x06536,0x074BF,
0x08C48,0x09DC1,0x0AF5A,0x0BED3,0x0CA6C,0x0DBE5,0x0E97E,0x0F8F7,
0x01081,0x00108,0x03393,0x0221A,0x056A5,0x0472C,0x075B7,0x0643E,
0x09CC9,0x08D40,0x0BFDB,0x0AE52,0x0DAED,0x0CB64,0x0F9FF,0x0E876,
0x02102,0x0308B,0x00210,0x01399,0x06726,0x076AF,0x04434,0x055BD,
0x0AD4A,0x0BCC3,0x08E58,0x09FD1,0x0EB6E,0x0FAE7,0x0C87C,0x0D9F5,
0x03183,0x0200A,0x01291,0x00318,0x077A7,0x0662E,0x054B5,0x0453C,
0x0BDCB,0x0AC42,0x09ED9,0x08F50,0x0FBEF,0x0EA66,0x0D8FD,0x0C974,
0x04204,0x0538D,0x06116,0x0709F,0x00420,0x015A9,0x02732,0x036BB,
0x0CE4C,0x0DFC5,0x0ED5E,0x0FCD7,0x08868,0x099E1,0x0AB7A,0x0BAF3,
0x05285,0x0430C,0x07197,0x0601E,0x014A1,0x00528,0x037B3,0x0263A,
0x0DECD,0x0CF44,0x0FDDF,0x0EC56,0x098E9,0x08960,0x0BBFB,0x0AA72,
0x06306,0x0728F,0x04014,0x0519D,0x02522,0x034AB,0x00630,0x017B9,
0x0EF4E,0x0FEC7,0x0CC5C,0x0DDD5,0x0A96A,0x0B8E3,0x08A78,0x09BF1,
0x07387,0x0620E,0x05095,0x0411C,0x035A3,0x0242A,0x016B1,0x00738,
0x0FFCF,0x0EE46,0x0DCDD,0x0CD54,0x0B9EB,0x0A862,0x09AF9,0x08B70,
0x08408,0x09581,0x0A71A,0x0B693,0x0C22C,0x0D3A5,0x0E13E,0x0F0B7,
0x00840,0x019C9,0x02B52,0x03ADB,0x04E64,0x05FED,0x06D76,0x07CFF,
0x09489,0x08500,0x0B79B,0x0A612,0x0D2AD,0x0C324,0x0F1BF,0x0E036,
0x018C1,0x00948,0x03BD3,0x02A5A,0x05EE5,0x04F6C,0x07DF7,0x06C7E,
0x0A50A,0x0B483,0x08618,0x09791,0x0E32E,0x0F2A7,0x0C03C,0x0D1B5,
0x02942,0x038CB,0x00A50,0x01BD9,0x06F66,0x07EEF,0x04C74,0x05DFD,
0x0B58B,0x0A402,0x09699,0x08710,0x0F3AF,0x0E226,0x0D0BD,0x0C134,
0x039C3,0x0284A,0x01AD1,0x00B58,0x07FE7,0x06E6E,0x05CF5,0x04D7C,

```



```

0x0C60C, 0x0D785, 0x0E51E, 0x0F497, 0x08028, 0x091A1, 0x0A33A, 0x0B2B3,
0x04A44, 0x05BCD, 0x06956, 0x078DF, 0x00C60, 0x01DE9, 0x02F72, 0x03EFB,
0x0D68D, 0x0C704, 0x0F59F, 0x0E416, 0x090A9, 0x08120, 0x0B3BB, 0x0A232,
0x05AC5, 0x04B4C, 0x079D7, 0x0685E, 0x01CE1, 0x00D68, 0x03FF3, 0x02E7A,
0x0E70E, 0x0F687, 0x0C41C, 0x0D595, 0x0A12A, 0x0B0A3, 0x08238, 0x093B1,
0x06B46, 0x07ACF, 0x04854, 0x059DD, 0x02D62, 0x03CEB, 0x00E70, 0x01FF9,
0x0F78F, 0x0E606, 0x0D49D, 0x0C514, 0x0B1AB, 0x0A022, 0x092B9, 0x08330,
0x07BC7, 0x06A4E, 0x058D5, 0x0495C, 0x03DE3, 0x02C6A, 0x01EF1, 0x00F78
};
public static int compute(byte[] data)
{
  int newCrc = 0xFFFF;
  for (int i = 0; i < data.length; i++)
  {
    int lookup = crcLookupTable[(newCrc ^ data[i]) & 0xFF];
    newCrc = (newCrc >> 8) ^ lookup;
  }
  return(~newCrc);
}
}

```

### Algorithm 6: “Perl” Table Implementation

This code was translated from the C version by one of our customers.

```

#!/usr/bin/perl

use strict;

my @CRC_LOOKUP =
(0x00000, 0x01189, 0x02312, 0x0329B, 0x04624, 0x057AD, 0x06536, 0x074BF,
0x08C48, 0x09DC1, 0x0AF5A, 0x0BED3, 0x0CA6C, 0x0DBE5, 0x0E97E, 0x0F8F7,
0x01081, 0x00108, 0x03393, 0x0221A, 0x056A5, 0x0472C, 0x075B7, 0x0643E,
0x09CC9, 0x08D40, 0x0BFDB, 0x0AE52, 0x0DAED, 0x0CB64, 0x0F9FF, 0x0E876,
0x02102, 0x0308B, 0x00210, 0x01399, 0x06726, 0x076AF, 0x04434, 0x055BD,
0x0AD4A, 0x0BCC3, 0x08E58, 0x09FD1, 0x0EB6E, 0x0FAE7, 0x0C87C, 0x0D9F5,
0x03183, 0x0200A, 0x01291, 0x00318, 0x077A7, 0x0662E, 0x054B5, 0x0453C,
0x0BDCB, 0x0AC42, 0x09ED9, 0x08F50, 0x0FBEF, 0x0EA66, 0x0D8FD, 0x0C974,
0x04204, 0x0538D, 0x06116, 0x0709F, 0x00420, 0x015A9, 0x02732, 0x036BB,
0x0CE4C, 0x0DFC5, 0x0ED5E, 0x0FCD7, 0x08868, 0x099E1, 0x0AB7A, 0x0BAF3,
0x05285, 0x0430C, 0x07197, 0x0601E, 0x014A1, 0x00528, 0x037B3, 0x0263A,
0x0DECD, 0x0CF44, 0x0FDDF, 0x0EC56, 0x098E9, 0x08960, 0x0BBFB, 0x0AA72,
0x06306, 0x0728F, 0x04014, 0x0519D, 0x02522, 0x034AB, 0x00630, 0x017B9,
0x0EF4E, 0x0FEC7, 0x0CC5C, 0x0DDD5, 0x0A96A, 0x0B8E3, 0x08A78, 0x09BF1,
0x07387, 0x0620E, 0x05095, 0x0411C, 0x035A3, 0x0242A, 0x016B1, 0x00738,
0x0FFCF, 0x0EE46, 0x0DCDD, 0x0CD54, 0x0B9EB, 0x0A862, 0x09AF9, 0x08B70,
0x08408, 0x09581, 0x0A71A, 0x0B693, 0x0C22C, 0x0D3A5, 0x0E13E, 0x0F0B7,
0x00840, 0x019C9, 0x02B52, 0x03ADB, 0x04E64, 0x05FED, 0x06D76, 0x07CFF,
0x09489, 0x08500, 0x0B79B, 0x0A612, 0x0D2AD, 0x0C324, 0x0F1BF, 0x0E036,
0x018C1, 0x00948, 0x03BD3, 0x02A5A, 0x05EE5, 0x04F6C, 0x07DF7, 0x06C7E,
0x0A50A, 0x0B483, 0x08618, 0x09791, 0x0E32E, 0x0F2A7, 0x0C03C, 0x0D1B5,
0x02942, 0x038CB, 0x00A50, 0x01BD9, 0x06F66, 0x07EEF, 0x04C74, 0x05DFD,
0x0B58B, 0x0A402, 0x09699, 0x08710, 0x0F3AF, 0x0E226, 0x0D0BD, 0x0C134,
0x039C3, 0x0284A, 0x01AD1, 0x00B58, 0x07FE7, 0x06E6E, 0x05CF5, 0x04D7C,
0x0C60C, 0x0D785, 0x0E51E, 0x0F497, 0x08028, 0x091A1, 0x0A33A, 0x0B2B3,
0x04A44, 0x05BCD, 0x06956, 0x078DF, 0x00C60, 0x01DE9, 0x02F72, 0x03EFB,
0x0D68D, 0x0C704, 0x0F59F, 0x0E416, 0x090A9, 0x08120, 0x0B3BB, 0x0A232,
0x05AC5, 0x04B4C, 0x079D7, 0x0685E, 0x01CE1, 0x00D68, 0x03FF3, 0x02E7A,
0x0E70E, 0x0F687, 0x0C41C, 0x0D595, 0x0A12A, 0x0B0A3, 0x08238, 0x093B1,
0x06B46, 0x07ACF, 0x04854, 0x059DD, 0x02D62, 0x03CEB, 0x00E70, 0x01FF9,
0x0F78F, 0x0E606, 0x0D49D, 0x0C514, 0x0B1AB, 0x0A022, 0x092B9, 0x08330,
0x07BC7, 0x06A4E, 0x058D5, 0x0495C, 0x03DE3, 0x02C6A, 0x01EF1, 0x00F78);

# our test packet read from an enter key press over the serial line:
# type = 80 (key press)
# data_length = 1 (1 byte of data)
# data = 5

```



```

my $type = '80';
my $length = '01';
my $data = '05';

my $packet = chr(hex $type) .chr(hex $length) .chr(hex $data);

my $valid_crc = '5584' ;

print "A CRC of Packet ($packet) Should Equal ($valid_crc)\n";

my $crc = 0xFFFF ;

printf("%x\n", $crc);

foreach my $char (split //, $packet)
{
  # newCrc = (newCrc >> 8) ^ crcLookupTable[(newCrc ^ *bufptr++) & 0xff];
  # & is bitwise AND
  # ^ is bitwise XOR
  # >> bitwise shift right
  $crc = ($crc >> 8) ^ $CRC_LOOKUP[( $crc ^ ord($char) ) & 0xFF] ;
  # print out the running crc at each byte
  printf("%x\n", $crc);
}

# get the complement
$crc = ~$crc ;
$crc = ($crc & 0xFFFF) ;

# print out the crc in hex
printf("%x\n", $crc);

```

### Algorithm 7: For PIC18F8722 or PIC18F2685

This code was written for the CFA635 by customer Virgil Stamps of ATOM Instrument Corporation.

```

; CRC Algorithm for CrystalFontz CFA-635 display (DB535)
; This code written for PIC18F8722 or PIC18F2685
;
; Your main focus here should be the ComputeCRC2 and
; CRC16_ routines
;
;=====
ComputeCRC2:
    movlb    RAM8
    movwf   dsplyLPCNT    ;w has the byte count
nxt1_dsply:
    movf    POSTINC1,w
    call    CRC16_
    decfsz  dsplyLPCNT
    goto    nxt1_dsply
    movlw   .0            ; shift accumulator 16 more bits
    call    CRC16_
    movlw   .0
    call    CRC16_
    comf    dsplyCRC,F    ; invert result
    comf    dsplyCRC+1,F
    return
;=====
CRC16_ movwf:
    dsplyCRCDATA    ; w has byte to crc
    movlw   .8
    movwf   dsplyCRCCOUNT
_cloop:

```





```

    bcf     STATUS,C           ; clear carry for CRC register shift
    rrcf   dsplyCRCDData,f    ; perform shift of data into CRC
                                ;register

    rrcf   dsplyCRC,F
    rrcf   dsplyCRC+1,F
    btfss  STATUS,C           ; skip jump if carry
    goto   _notset            ; otherwise goto next bit
    movlw  0x84
    xorwf  dsplyCRC,F
    movlw  0x08                ; XOR poly mask with CRC register
    xorwf  dsplyCRC+1,F

_notset:
    decfsz dsplyCRCCount,F    ; decrement bit counter
    bra    _cloop             ; loop if not complete
    return

;=====
; example to clear screen
dsplyFSR1_TEMP equ    0x83A    ; 16-bit save for FSR1 for display
                                ; message handler
dsplyCRC       equ    0x83C    ; 16-bit CRC (H/L)
dsplyLPCNT     equ    0x83E    ; 8-bit save for display message
                                ; length - CRC
dsplyCRCDData  equ    0x83F    ; 8-bit CRC data for display use
dsplyCRCCount  equ    0x840    ; 8-bit CRC count for display use
SendCount      equ    0x841    ; 8-bit byte count for sending to
                                ; display
RXBUF2         equ    0x8C0    ; 32-byte receive buffer for
                                ; Display
TXBUF2         equ    0x8E0    ; 32-byte transmit buffer for
                                ; Display

;-----
ClearScreen:
    movlb  RAM8
    movlw  .0
    movwf  SendCount
    movlw  0xF3
    movwf  dsplyCRC           ; seed ho for CRC calculation
    movlw  0x21
    movwf  dsplyCRC+1        ; seen lo for CRC calculation
    call   ClaimFSR1
    movlw  0x06
    movwf  TXBUF2
    LFSR   FSR1,TXBUF2
    movf   SendCount,w
    movwf  TXBUF2+1         ; message data length
    call   BMD1
    goto   SendMsg

;=====
; send message via interrupt routine. The code is made complex due
; to the limited FSR registers and extended memory space used
;
; example of sending a string to column 0, row 0
;-----
SignOnL1:
    call   ClaimFSR1
    lfsr   FSR1,TXBUF2+4    ; set data string position
    SHOW   COR0,BusName     ; move string to TXBUF2
    movlw  .2
    addwf  SendCount
    movff  SendCount,TXBUF2+1
                                ; insert message data length
    call   BuildMsgDSPLY
    call   SendMsg
    return

;=====
; BuildMsgDSPLY used to send a string to LCD
;-----
BuildMsgDSPLY:

```



```

movlw 0xF3
movwf dsplyCRC      ; seed hi for CRC calculation
movlw 0x21
movwf dsplyCRC+1    ; seed lo for CRC calculation
LFSR FSR1, TXBUF2   ; point at transmit buffer
movlw 0x1F
movwf TXBUF2        ; insert command byte from us to
                    ; CFA-635

BMD1 movlw .2
ddwf SendCount,w    ; + overhead
call ComputeCRC2    ; compute CRC of transmit message
movf dsplyCRC+1,w
movwf POSTINC1      ; append CRC byte
movf dsplyCRC,w
movwf POSTINC1      ; append CRC byte
return

;=====
SendMsg:
call ReleaseFSR1
LFSR FSR0, TXBUF2
movff FSR0H, irptFSR0
movff FSR0L, irptFSR0+1
                    ; save interrupt use of FSR0
movff SendCount, TXBUSY2
bsf PIE2, TX2IE
                    ; set transmit interrupt enable
                    ; (bit 4)

return

;=====
; macro to move string to transmit buffer
SHOW macro src, stringname
call src
MOVLFB upper stringname, TBLPTRU
MOVLFB high stringname, TBLPTRH
MOVLFB low stringname, TBLPTRL
call MOVE_STR
endm

;=====
MOVE_STR:
tblrd *+
movf TABLAT,w
bz ms1b
movwf POSTINC1
incf SendCount
goto MOVE_STR

ms1b:
return

;=====

```

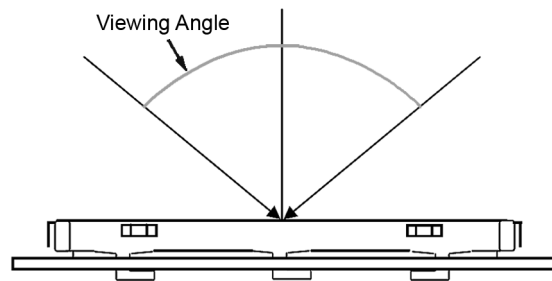


## APPENDIX D: QUALITY ASSURANCE STANDARDS

---

### INSPECTION CONDITIONS

- Environment
  - Temperature:  $25\pm 5^{\circ}\text{C}$
  - Humidity: 30~85% RH
- For visual inspection of active display area
  - Source lighting: two 20 watt or one 40 watt fluorescent light
  - Display adjusted for best contrast
  - Viewing distance:  $30\pm 5$  cm (about 12 inches)
  - Viewing angle: inspect at  $45^{\circ}$  angle of normal line right and left, top and bottom

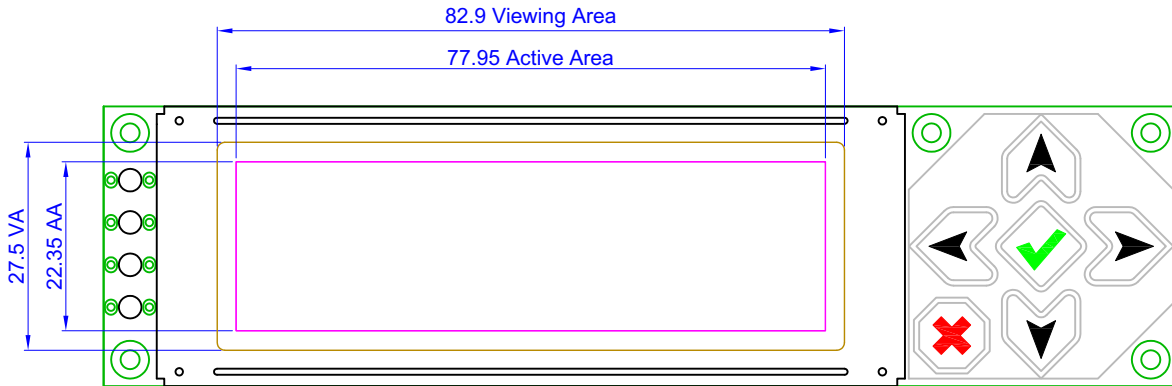


### COLOR DEFINITIONS

We try to describe the appearance of our modules as accurately as possible. For the photos, we adjust for optimal appearance. Actual display appearance may vary due to (1) different operating conditions, (2) small variations of component tolerances, (3) inaccuracies of our camera, (4) color interpretation of the photos on your monitor, and/or (5) personal differences in the perception of color.



## DEFINITION OF ACTIVE AREA AND VIEWING AREA



## ACCEPTANCE SAMPLING

DEFECT TYPE	AQL*
Major	≤.65%
Minor	<1.0%

\* Acceptable Quality Level: maximum allowable error rate or variation from standard

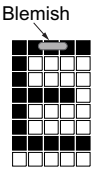
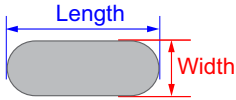
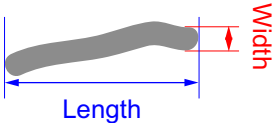
## DEFECTS CLASSIFICATION

Defects are defined as:

- A *major defect* is a defect that substantially reduces usability of unit for its intended purpose.
- A *minor defect*: is a defect that is unlikely to reduce usability for its intended purpose.



## ACCEPTANCE STANDARDS

#	DEFECT TYPE	ACCEPTANCE STANDARDS CRITERIA			MAJOR/ MINOR	
1	Electrical defects	1. No display, display malfunctions, or shorted segments. 2. Current consumption exceeds specifications.			Major	
2	Viewing area defect	Viewing area does not meet specifications. (See <a href="#">Inspection Conditions (Pg. 91)</a> .)			Major	
3	Contrast adjustment defect	Contrast adjustment fails or malfunctions.			Major	
4	Blemishes or foreign matter on display segments		<i>Defect Size (mm)</i>	<i>Acceptable Qty</i>	Minor	
			$\leq 0.3$	3		
			$\leq 2$ defects within 10 mm of each other			
5	Other blemishes or foreign matter outside of display segments	Defect size = $(A + B)/2$ 	<i>Defect Size (mm)</i>	<i>Acceptable Qty</i>	Minor	
			$\leq 0.15$	Ignore		
			0.15 to 0.20	3		
			0.20 to 0.25	2		
			0.25 to 0.30	1		
6	Dark lines or scratches in display area		<i>Defect Width (mm)</i>	<i>Defect Length (mm)</i>	<i>Acceptable Qty</i>	Minor
			$\leq 0.03$	$\leq 3.0$	3	
			0.03 to 0.05	$\leq 2.0$	2	
			0.05 to 0.08	$\leq 2.0$	1	
			0.08 to 0.10	$\leq 3.0$	0	
			$\geq 0.10$	$> 3.0$	0	
7	Bubbles between polarizer film and glass		<i>Defect Size (mm)</i>	<i>Acceptable Qty</i>	Minor	
			$\leq 0.20$	Ignore		
			0.20 to 0.40	3		
			0.40 to 0.60	2		
			$\geq 0.60$	0		



#	DEFECT TYPE	ACCEPTANCE STANDARDS CRITERIA (Continued)	MAJOR / MINOR							
8	Display pattern defect		Minor							
		<table border="1"> <tr> <th>Dot Size (mm)</th> <th>Acceptable Qty</th> </tr> <tr> <td><math>((A+B)/2) \leq 0.2</math></td> <td rowspan="5"> <math>\leq 3</math> total defects  <math>\leq 2</math> pinholes per digit         </td> </tr> <tr> <td><math>C &gt; 0</math></td> </tr> <tr> <td><math>((D+E)/2) \leq 0.25</math></td> </tr> <tr> <td><math>((F+G)/2) \leq 0.25</math></td> </tr> </table>		Dot Size (mm)	Acceptable Qty	$((A+B)/2) \leq 0.2$	$\leq 3$ total defects $\leq 2$ pinholes per digit	$C > 0$	$((D+E)/2) \leq 0.25$	$((F+G)/2) \leq 0.25$
		Dot Size (mm)		Acceptable Qty						
		$((A+B)/2) \leq 0.2$		$\leq 3$ total defects $\leq 2$ pinholes per digit						
		$C > 0$								
$((D+E)/2) \leq 0.25$										
$((F+G)/2) \leq 0.25$										
9	Backlight defects	<ol style="list-style-type: none"> <li>1. Light fails or flickers.*</li> <li>2. Color and luminance do not correspond to specifications.*</li> <li>3. Exceeds standards for display's blemishes or foreign matter (<a href="#">see test 5, Pg. 93</a>), and dark lines or scratches (<a href="#">see test 6, Pg. 93</a>).</li> </ol> <p><i>*Minor if display functions correctly. Major if the display fails.</i></p>	Minor							
10	COB defects	<ol style="list-style-type: none"> <li>1. Pinholes <math>&gt; 0.2</math> mm.</li> <li>2. Seal surface has pinholes through to the IC.</li> <li>3. More than 3 locations of sealant beyond 2 mm of the sealed areas.</li> </ol>	Minor							
11	PCB defects	<ol style="list-style-type: none"> <li>1. Oxidation or contamination on connectors.*</li> <li>2. Wrong parts, missing parts, or parts not in specification.*</li> <li>3. Jumpers set incorrectly.</li> <li>4. Solder (if any) on bezel, LED pad, zebra pad, or screw hole pad is not smooth.</li> </ol> <p><i>*Minor if display functions correctly. Major if the display fails.</i></p>	Minor							
12	Soldering defects	<ol style="list-style-type: none"> <li>1. Unmelted solder paste.</li> <li>2. Cold solder joints, missing solder connections, or oxidation.*</li> <li>3. Solder bridges causing short circuits.*</li> <li>4. Solder balls.</li> </ol> <p><i>*Minor if display functions correctly. Major if the display fails.</i></p>	Minor							