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**ILI9481**

# a-Si TFT LCD Single Chip Driver 320RGBx480 Resolution and 262K color

## Datasheet

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### **ILI TECHNOLOGY CORP.**

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## 1. Introduction

ILI9481 is a 262,144-color single-chip SoC driver for a-TFT liquid crystal display with resolution of 320RGBx480 dots, comprising a 960-channel source driver, a 480-channel gate driver, 345,600 bytes GRAM for graphic data of 320RGBx480 dots, and power supply circuit.

The ILI9481 supports 18-/16-/9-/8-bit data bus interface (DBI) and serial peripheral interfaces (SPI). It also supplies 18-bit, 16-bit RGB interface (DPI) for driving video signal directly from application controller. The moving picture area can be specified in internal GRAM by window address function. The specified window area can be updated selectively, so that moving picture can be displayed simultaneously independent of still picture area.

ILI9481 can operate with 1.65V I/O interface voltage, and an incorporated voltage follower circuit to generate voltage levels for driving an LCD. The ILI9481 also supports a function to display in 8 colors and a sleep mode, allowing for precise power control by software and these features make the ILI9481 an ideal LCD driver for medium or small size portable products such as digital cellular phones, smart phone, MP3 and PMP where long battery life is a major concern.

## 2. Features

- ◆ Display resolution: [320xRGB](H) x 480(V)
- ◆ Output:
  - 960 source outputs
  - 480 gate outputs
  - Common electrode output
- ◆ a-TFT LCD driver with on-chip full display RAM: 345,600 bytes
- ◆ MCU Interface
  - MIPI-DBI(Comply with MIPI DBI Version 2.00)
  - Type B 16-/18- bit, 8-/9-bit
  - Type C 4-line 9bit (Option 1), 8bit (Option 3)
  - 16-bits, 18-bits RGB (DPI) interface
  - MIPI DCS command sets
  - 3-pin/4-pin serial interface
- ◆ Display mode:
  - Full color mode: 262K-colors
  - Reduced color mode: 8-colors (3-bits MSB bits mode)
- ◆ On chip functions:
  - VCOM generator and adjustment
  - Timing generator
  - Oscillator
  - DC/DC converter
  - Line/frame inversion
- ◆ MTP:
  - 16-bit ID1 and ID2
  - 6-bits for VCOM adjustment
- ◆ Low -power consumption architecture
  - Low operating power supplies:

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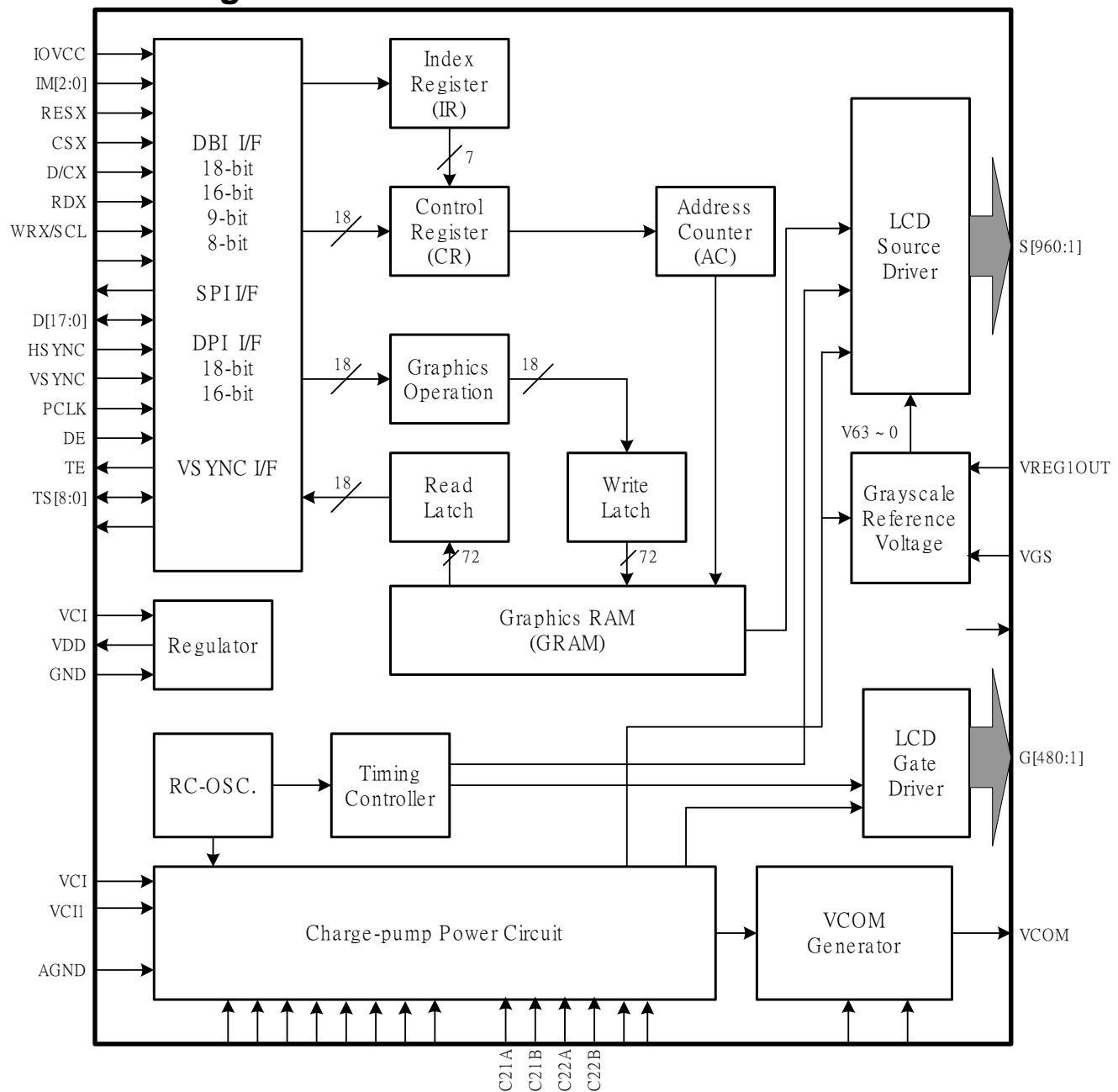
- IOVcc = 1.65V ~ 3.3V (interface I/O)
- Vci = 2.5V ~ 3.3V (analog)

◆ LCD Voltage drive:

- Source/VCOM power supply voltage
  - DDVDH - GND = 4.5V ~ 6.0V
  - VCL – GND = -1.0V ~ -3.0V
  - VCI – VCL  $\leq$  6.0V
- Gate driver output voltage
  - VGH - GND = 10V ~ 18V
  - VGL – GND = -5V ~ -12.5V
  - VGH – VGL  $\leq$  32V
- VCOM driver output voltage
  - VCOMH = 3.0V ~ (DDVDH-0.5)V
  - VCOML = (VCL+0.5)V ~ 0V
  - VCOMH-VCOML  $\leq$  6.0V

◆ Operate temperature range: -40°C to 85°C

### 3. Block Diagram



## 4. Pin Descriptions

Pin Name	I/O	Descriptions																																																						
IM[2:0]	I	Select the MPU system interface mode <table border="1" data-bbox="555 370 1389 741"> <thead> <tr> <th>IM2</th><th>IM1</th><th>IM0</th><th>MPU-Interface Mode</th><th>DB Pin in use</th><th>Colors</th></tr> </thead> <tbody> <tr><td>0</td><td>0</td><td>0</td><td>DBI Type B 18-bit</td><td>DB[17:0]</td><td>262K</td></tr> <tr><td>0</td><td>0</td><td>1</td><td>DBI Type B 9-bit</td><td>DB[8:0]</td><td>262K</td></tr> <tr><td>0</td><td>1</td><td>0</td><td>DBI Type B 16-bit</td><td>DB[15:0]</td><td>65K/262K</td></tr> <tr><td>0</td><td>1</td><td>1</td><td>DBI Type B 8-bit</td><td>DB[7:0]</td><td>65K/262K</td></tr> <tr><td>1</td><td>0</td><td>0</td><td>Setting prohibited</td><td>-</td><td>-</td></tr> <tr><td>1</td><td>0</td><td>1</td><td>DBI Type C 9-bit</td><td>DIN, DOUT</td><td>8/262K</td></tr> <tr><td>1</td><td>1</td><td>0</td><td>Setting prohibited</td><td>-</td><td>-</td></tr> <tr><td>1</td><td>1</td><td>1</td><td>DBI Type C 8-bit</td><td>DIN, DOUT</td><td>8/262K</td></tr> </tbody> </table>	IM2	IM1	IM0	MPU-Interface Mode	DB Pin in use	Colors	0	0	0	DBI Type B 18-bit	DB[17:0]	262K	0	0	1	DBI Type B 9-bit	DB[8:0]	262K	0	1	0	DBI Type B 16-bit	DB[15:0]	65K/262K	0	1	1	DBI Type B 8-bit	DB[7:0]	65K/262K	1	0	0	Setting prohibited	-	-	1	0	1	DBI Type C 9-bit	DIN, DOUT	8/262K	1	1	0	Setting prohibited	-	-	1	1	1	DBI Type C 8-bit	DIN, DOUT	8/262K
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1	1	0	Setting prohibited	-	-																																																			
1	1	1	DBI Type C 8-bit	DIN, DOUT	8/262K																																																			
RESX	I	This signal low will reset the device and must be applied to properly initialize the chip. Signal is low active																																																						
CSX	I	Chip select input pin ("Low" enable).																																																						
D/CX	I	Display data / Command selection pin  D/CX='1': Display data.  D/CX='0': Command data.  If not used, please fix this pin at GND level.																																																						
RDX	I	Read control pin for the DBI interface.  If not used, please connect this pin to IOVCC.																																																						
WRX/SCL	I	Write control pin for the DBI interface.  When the DBI type C is selected, this pin is used as serial clock pin.  If not used, please connect this pin to IOVCC.																																																						
DB[17:0]	I/O	These pin are data bus.  If not used, please connect these pins to GND.																																																						
DIN/SDA	I/O	Serial data input pin and used for the DBI type C mode.  If not used, please connect this pin to ground.																																																						
DOUT	O	Serial data output pin and used for the DBI type C mode.																																																						
TE	O	Tearing effect output pin to synchronies MCU to frame writing, activated by S/W command.  When this pin is not activated, this pin is low. If not used, please open this pin.																																																						
PCLK	I	Pixel clock signal in DPI interface mode.  If not used, please fix this pin at GND level.																																																						
VSYNC	I	Vertical sync. signal in DPI interface mode.  If not used, please fix this pin at GND level.																																																						
H SYNC	I	Horizontal sync. signal in DPI interface mode.  If not used, please fix this pin at GND level.																																																						
DE	I	Data enable signal in DPI interface mode.  If not used, please fix this pin at GND level.																																																						

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Pin Name	I/O	Descriptions						
SD	I	<p>Control pin to shut down display, only used in the DPI interface mode.</p> <table border="1"> <thead> <tr> <th>SD</th><th>Shut Down Control</th></tr> </thead> <tbody> <tr> <td>0</td><td>Normal Display</td></tr> <tr> <td>1</td><td>Display shut down</td></tr> </tbody> </table>	SD	Shut Down Control	0	Normal Display	1	Display shut down
SD	Shut Down Control							
0	Normal Display							
1	Display shut down							
CM	I	<p>Control pin for switching between normal color and reduced color mode, only used in the DPI interface mode.</p> <table border="1"> <thead> <tr> <th>CM</th><th>Color Mode</th></tr> </thead> <tbody> <tr> <td>0</td><td>Normal Display Color</td></tr> <tr> <td>1</td><td>Reduced Color Mode (8-color)</td></tr> </tbody> </table>	CM	Color Mode	0	Normal Display Color	1	Reduced Color Mode (8-color)
CM	Color Mode							
0	Normal Display Color							
1	Reduced Color Mode (8-color)							
<b>Power Input Pins</b>								
IOVCC	P	<p>Power supply to interface pins Connect to external power supply (IOVCC= 1.65~3.3V).</p>						
VCI	P	<p>Power supply to liquid crystal power supply analog circuit. Connect to external power supply (VCI=2.5~3.3V).</p>						
DGND AGND	P	<p>Power ground pin. Make sure GND=0V.</p>						
VPG	P	<p>Power supply pin for the NV memory programming. Please provide 7 volt to this pin for NV memory programming.</p>						
<b>LCD signals Pins</b>								
S1 ~ S960	O	Source driver output pins.						
G1 ~ G480	O	Gate driver output pins.						
VDD	O	<p>Internal logic regulator output. Used as internal logic power supply. Connect to stabilizing capacitor.</p>						
VCI1	P	Reference voltage for the step-up circuit 1. Set VCI1 level so that DDVDH, VGH and VGL are within the ratings.						
DDVDH	P	Power supply for the source driver and VCOM.						
VGH	P	Power supply to drive liquid crystal.						
VGL	P	Power supply for LCD drive.						
VCL	P	Power supply to drive VCOML.						
C11A, C11B, C12A, C12B	P	Make sure to connect to capacitor that is used in internal step-up circuit 1.						
C13A, C13B, C21A, C21B, C22A, C22B,	P	Make sure to connect to capacitor that is used in internal step-up circuit 2. Connect to capacitors according to the step-up factors in use.						
VREG1OUT	P	<p>Outputs voltage level generated from VRH VCILVL. The step-up factor applied to VRH VCILVL is set by VRH bits. Used as source driver grayscale reference voltage VREG1OUT, reference voltage to VCOMH, and Vcom amplitude reference voltage. Connect to stabilizing capacitor when in use.</p>						

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Pin Name	I/O	Descriptions
		VREG1OUT=4.0~(DDVDH-0.500)[V]
VCOM	P	TFT display common electrode power supply. Alternates between voltage levels between VCOMH-VCOML. Registers set the alternating cycle. Registers set the alternating cycle and operate or halt VCOM.
VCOMH	P	VCOM high level. Adjust the voltage by internal electronic volume (VCM)
VCOML	P	VCOM low level. Adjust the voltage by VDV bits. VCOML=(VCL+0.5)~0[V]
VGS	I	Reference level for grayscale generating circuit.
<b>TEST pins</b>		
TS[8:0]	I	Test pins These pins are internal pulled low. Please leave these pins as open.
TESTO[16:1]	O	Test pins Please leave these pins as open.
TESTA1-A3	I/O	Test pins Please leave these pins as open.
DUMMY	-	Dummy Pins These pins are floating.
V1T V62T VWT	I	Test pins Please leave these pins as open.

**Liquid crystal power supply specifications Table**

No.	Item	Description	
1	TFT Source Driver	960 pins (320 x RGB)	
2	TFT Gate Driver	480 pins	
3	TFT Display's Capacitor Structure	Cst structure only (Common VCOM)	
4	Liquid Crystal Drive Output	S1 ~ S960	V0 ~ V63 grayscales
		G1 ~ G480	VGH - VGL
		VCOM	VCOMH - VCOML: Amplitude = electronic volumes
5	Input Voltage	IOVcc	1.65 ~ 3.30V
		Vci	2.50 ~ 3.30V
6	Liquid Crystal Drive Voltages	DDVDH	4.5V ~ 6.0V
		VGH	10V ~ 18V
		VGL	-5V ~ -12.5V
		VCL	-1.0V ~ -3.0V
		VGH - VGL	Max. 32V
		Vci - VCL	Max. 6.0V
7	Internal Step-up Circuits	DDVDH	Vci1 x2
		VGH	Vci1 x4, x5, x6
		VGL	Vci1 x-3, x-4, x-5
		VCL	Vci1 x-1

Items	Recommended Specification	Pin connection
Capacity 1 $\mu$ F	6.3V	VREG1OUT, VCI1, VDD, VCL, VCOMH, VCOML, C11+/-, C12+/-, C13+/-,
	10V	DDVDH, C21+/-, C22+/-
	25V	VGH, VGL
Schottky diode	VF<0.4V/20mA at 25°C, VR ≥30V (Recommended diode: HSC226)	(GND – VGL), (DDVDH – VCI)

## **5. Pad Arrangement and Coordination**

Chip Size: 22850um x 1020um

Chip thickness : 280um (typ.)

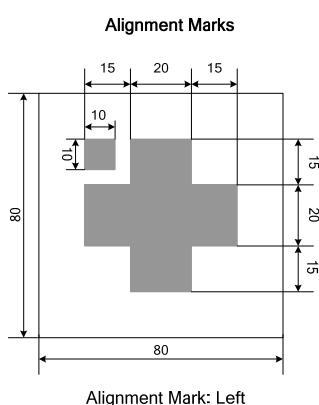
Pad Location: Pad Center.

Coordinate Origin: Chip center

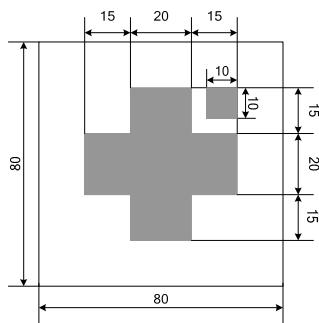
### Au bump height

- Au Bump Size:

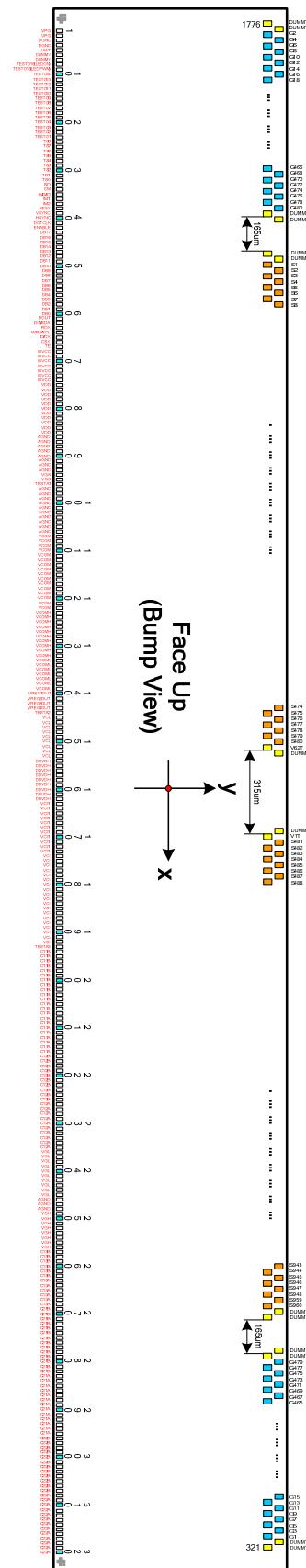
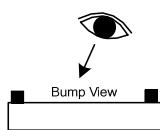
  - 1. 15um x 120um  
Pad 321 to 1776.  
Gate: G1 ~ G480  
Source: S1 ~ S960
  - 2. 50um x 80um  
Pad 1 to 320.



Alignment Mark: Left



Alignment Mark: Right



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No.	Name	X	Y	No.	Name	X	Y	No.	Name	X	Y	No.	Name	X	Y	No.	Name	X	Y
1	VPG	-11165	-409	51	DB9	-7665	-409	101	AGND	-4165	-409	151	VCL	-665	-409	201	C11B	2835	-409
2	VPG	-11095	-409	52	DB8	-7595	-409	102	AGND	-4095	-409	152	VCL	-595	-409	202	C11B	2905	-409
3	DGND	-11025	-409	53	DB7	-7525	-409	103	AGND	-4025	-409	153	VCL	-525	-409	203	C11B	2975	-409
4	DGND	-10955	-409	54	DB6	-7455	-409	104	AGND	-3955	-409	154	DDVDH	-455	-409	204	C11B	3045	-409
5	VWT	-10885	-409	55	DB5	-7385	-409	105	AGND	-3885	-409	155	DDVDH	-385	-409	205	C11A	3115	-409
6	DUMMY	-10815	-409	56	DB4	-7315	-409	106	AGND	-3815	-409	156	DDVDH	-315	-409	206	C11A	3185	-409
7	DUMMY	-10745	-409	57	DB3	-7245	-409	107	VCOM	-3745	-409	157	DDVDH	-245	-409	207	C11A	3255	-409
8	TESTO16(LEDON)	-10675	-409	58	DB2	-7175	-409	108	VCOM	-3675	-409	158	DDVDH	-175	-409	208	C11A	3325	-409
9	TESTO15(LEDPWM)	-10605	-409	59	DB1	-7105	-409	109	VCOM	-3605	-409	159	DDVDH	-105	-409	209	C11A	3395	-409
10	TESTO14	-10535	-409	60	DB0	-7035	-409	110	VCOM	-3535	-409	160	DDVDH	-35	-409	210	C11A	3465	-409
11	TESTO13	-10465	-409	61	DOUT	-6965	-409	111	VCOM	-3465	-409	161	DDVDH	35	-409	211	C11A	3535	-409
12	TESTO12	-10395	-409	62	DIN/SDA	-6895	-409	112	VCOM	-3395	-409	162	DDVDH	105	-409	212	C11A	3605	-409
13	TESTO11	-10325	-409	63	RDX	-6825	-409	113	VCOM	-3325	-409	163	VCI1	175	-409	213	C11A	3675	-409
14	TESTO10	-10255	-409	64	WRX/SCL	-6755	-409	114	VCOM	-3255	-409	164	VCI1	245	-409	214	C11A	3745	-409
15	TESTO9	-10185	-409	65	D/CX	-6685	-409	115	VCOM	-3185	-409	165	VCI1	315	-409	215	C11A	3815	-409
16	TESTO8	-10115	-409	66	CSX	-6615	-409	116	VCOM	-3115	-409	166	VCI1	385	-409	216	C12B	3885	-409
17	TESTO7	-10045	-409	67	TE	-6545	-409	117	VCOM	-3045	-409	167	VCI1	455	-409	217	C12B	3955	-409
18	TESTO6	-9975	-409	68	IOVCC	-6475	-409	118	VCOM	-2975	-409	168	VCI1	525	-409	218	C12B	4025	-409
19	TESTO5	-9905	-409	69	IOVCC	-6405	-409	119	VCOM	-2905	-409	169	VCI1	595	-409	219	C12B	4095	-409
20	TESTO4	-9835	-409	70	IOVCC	-6335	-409	120	VCOM	-2835	-409	170	VCI1	665	-409	220	C12B	4165	-409
21	TESTO3	-9765	-409	71	IOVCC	-6265	-409	121	VCOM	-2765	-409	171	VCI1	735	-409	221	C12B	4235	-409
22	TESTO2	-9695	-409	72	IOVCC	-6195	-409	122	VCOM	-2695	-409	172	VCI1	805	-409	222	C12B	4305	-409
23	TESTO1	-9625	-409	73	IOVCC	-6125	-409	123	VCOMH	-2625	-409	173	VCI1	875	-409	223	C12B	4375	-409
24	TS8	-9555	-409	74	IOVCC	-6055	-409	124	VCOMH	-2555	-409	174	VCI	945	-409	224	C12B	4445	-409
25	TS7	-9485	-409	75	VDD	-5985	-409	125	VCOMH	-2485	-409	175	VCI	1015	-409	225	C12B	4515	-409
26	TS6	-9415	-409	76	VDD	-5915	-409	126	VCOMH	-2415	-409	176	VCI	1085	-409	226	C12A	4585	-409
27	TS5	-9345	-409	77	VDD	-5845	-409	127	VCOMH	-2345	-409	177	VCI	1155	-409	227	C12A	4655	-409
28	TS4	-9275	-409	78	VDD	-5775	-409	128	VCOMH	-2275	-409	178	VCI	1225	-409	228	C12A	4725	-409
29	TS3	-9205	-409	79	VDD	-5705	-409	129	VCOMH	-2205	-409	179	VCI	1295	-409	229	C12A	4795	-409
30	TS2	-9135	-409	80	VDD	-5635	-409	130	VCOMH	-2135	-409	180	VCI	1365	-409	230	C12A	4865	-409
31	TS1	-9065	-409	81	VDD	-5565	-409	131	VCOMH	-2065	-409	181	VCI	1435	-409	231	C12A	4935	-409
32	TS0	-8995	-409	82	VDD	-5495	-409	132	VCOMH	-1995	-409	182	VCI	1505	-409	232	C12A	5005	-409
33	SD	-8925	-409	83	VDD	-5425	-409	133	VCOML	-1925	-409	183	VCI	1575	-409	233	C12A	5075	-409
34	CM	-8855	-409	84	VDD	-5355	-409	134	VCOML	-1855	-409	184	VCI	1645	-409	234	C12A	5145	-409
35	IMO/ID	-8785	-409	85	VDD	-5285	-409	135	VCOML	-1785	-409	185	VCI	1715	-409	235	C12A	5215	-409
36	IM1	-8715	-409	86	AGND	-5215	-409	136	VCOML	-1715	-409	186	VCI	1785	-409	236	VGL	5285	-409
37	IM2	-8645	-409	87	AGND	-5145	-409	137	VCOML	-1645	-409	187	VCI	1855	-409	237	VGL	5355	-409
38	RESX	-8575	-409	88	AGND	-5075	-409	138	VCOML	-1575	-409	188	VCI	1925	-409	238	VGL	5425	-409
39	VSYNC	-8505	-409	89	AGND	-5005	-409	139	VCOML	-1505	-409	189	VCI	1995	-409	239	VGL	5495	-409
40	HSYNC	-8435	-409	90	AGND	-4935	-409	140	VREG1OUT	-1435	-409	190	VCI	2065	-409	240	VGL	5565	-409
41	PCLK	-8365	-409	91	AGND	-4865	-409	141	VREG1OUT	-1365	-409	191	VCI	2135	-409	241	VGL	5635	-409
42	DE	-8295	-409	92	AGND	-4795	-409	142	VREG1OUT	-1295	-409	192	VCI	2205	-409	242	VGL	5705	-409
43	DB17	-8225	-409	93	AGND	-4725	-409	143	VREG1OUT	-1225	-409	193	TESTA3	2275	-409	243	VGL	5775	-409
44	DB16	-8155	-409	94	VGS	-4655	-409	144	TESTA2	-1155	-409	194	C11B	2345	-409	244	VGL	5845	-409
45	DB15	-8085	-409	95	VGS	-4585	-409	145	VCL	-1085	-409	195	C11B	2415	-409	245	VGL	5915	-409
46	DB14	-8015	-409	96	TESTA1	-4515	-409	146	VCL	-1015	-409	196	C11B	2485	-409	246	AGND	5985	-409
47	DB13	-7945	-409	97	AGND	-4445	-409	147	VCL	-945	-409	197	C11B	2555	-409	247	AGND	6055	-409
48	DB12	-7875	-409	98	AGND	-4375	-409	148	VCL	-875	-409	198	C11B	2625	-409	248	AGND	6125	-409
49	DB11	-7805	-409	99	AGND	-4305	-409	149	VCL	-805	-409	199	C11B	2695	-409	249	VGH	6195	-409
50	DB10	-7735	-409	100	AGND	-4235	-409	150	VCL	-735	-409	200	C11B	2765	-409	250	VGH	6265	-409

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No.	Name	X	Y
251	VGH	6335	-409
252	VGH	6405	-409
253	VGH	6475	-409
254	VGH	6545	-409
255	VGH	6615	-409
256	VGH	6685	-409
257	C13B	6755	-409
258	C13B	6825	-409
259	C13B	6895	-409
260	C13B	6965	-409
261	C13B	7035	-409
262	C13B	7105	-409
263	C13A	7175	-409
264	C13A	7245	-409
265	C13A	7315	-409
266	C13A	7385	-409
267	C13A	7455	-409
268	C13A	7525	-409
269	C21B	7595	-409
270	C21B	7665	-409
271	C21B	7735	-409
272	C21B	7805	-409
273	C21B	7875	-409
274	C21B	7945	-409
275	C21B	8015	-409
276	C21B	8085	-409
277	C21B	8155	-409
278	C21B	8225	-409
279	C21B	8295	-409
280	C21B	8365	-409
281	C21B	8435	-409
282	C21B	8505	-409
283	C21A	8575	-409
284	C21A	8645	-409
285	C21A	8715	-409
286	C21A	8785	-409
287	C21A	8855	-409
288	C21A	8925	-409
289	C21A	8995	-409
290	C21A	9065	-409
291	C21A	9135	-409
292	C21A	9205	-409
293	C21A	9275	-409
294	C21A	9345	-409
295	C21A	9415	-409
296	C22B	9485	-409
297	C22B	9555	-409
298	C22B	9625	-409
299	C22B	9695	-409
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301	C22B	9835	-409
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303	C22B	9975	-409
304	C22B	10045	-409
305	C22B	10115	-409
306	C22B	10185	-409
307	C22B	10255	-409
308	C22A	10325	-409
309	C22A	10395	-409
310	C22A	10465	-409
311	C22A	10535	-409
312	C22A	10605	-409
313	C22A	10675	-409
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318	C22A	11025	-409
319	C22A	11095	-409
320	C22A	11165	-409
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323	G1	11175	244
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325	G5	11145	244
326	G7	11130	389
327	G9	11115	244
328	G11	11100	389
329	G13	11085	244
330	G15	11070	389
331	G17	11055	244
332	G19	11040	389
333	G21	11025	244
334	G23	11010	389
335	G25	10995	244
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341	G37	10905	244
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351	G57	10755	244
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360	G75	10620	389
361	G77	10605	244
362	G79	10590	389
363	G81	10575	244
364	G83	10560	389
365	G85	10545	244
366	G87	10530	389
367	G89	10515	244
368	G91	10500	389
369	G93	10485	244
370	G95	10470	389
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376	G107	10380	389
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379	G113	10335	244
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383	G121	10275	244
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385	G125	10245	244
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390	G135	10170	389
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397	G149	10065	244
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401	G157	10005	244
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423	G201	9675	244
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425	G205	9645	244
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433	G221	9525	244
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435	G225	9495	244
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441	G237	9405	244
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443	G241	9375	244
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445	G245	9345	244
446	G247	9330	389
447	G249	9315	244
448	G251	9300	389
449	G253	9285	244
450	G255	9270	389

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No.	Name	X	Y
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503	G361	8475	244
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505	G365	8445	244
506	G367	8430	389
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511	G377	8355	244
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513	G381	8325	244
514	G383	8310	389
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518	G391	8250	389
519	G393	8235	244
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521	G397	8205	244
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525	G405	8145	244
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527	G409	8115	244
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535	G425	7995	244
536	G427	7980	389
537	G429	7965	244
538	G431	7950	389
539	G433	7935	244
540	G435	7920	389
541	G437	7905	244
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543	G441	7875	244
544	G443	7860	389
545	G445	7845	244
546	G447	7830	389
547	G449	7815	244
548	G451	7800	389
549	G453	7785	244
550	G455	7770	389
551	G457	7755	244
552	G459	7740	389
553	G461	7725	244
554	G463	7710	389
555	G465	7695	244
556	G467	7680	389
557	G469	7665	244
558	G471	7650	389
559	G473	7635	244
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562	G479	7590	389
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564	DUMMY	7560	389
565	DUMMY	7395	244
566	DUMMY	7380	389
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645	S882	6195	244
646	S881	6180	389
647	S880	6165	244
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649	S878	6135	244
650	S877	6120	389
651	S876	6105	244
652	S875	6090	389
653	S874	6075	244
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655	S872	6045	244
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657	S870	6015	244
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661	S866	5955	244
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673	S854	5775	244
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677	S850	5715	244
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690	S837	5520	389
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693	S834	5475	244
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695	S832	5445	244
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700	S827	5370	389

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No.	Name	X	Y
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755	S772	4545	244
756	S771	4530	389
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758	S769	4500	389
759	S768	4485	244
760	S767	4470	389
761	S766	4455	244
762	S765	4440	389
763	S764	4425	244
764	S763	4410	389
765	S762	4395	244
766	S761	4380	389
767	S760	4365	244
768	S759	4350	389
769	S758	4335	244
770	S757	4320	389
771	S756	4305	244
772	S755	4290	389
773	S754	4275	244
774	S753	4260	389
775	S752	4245	244
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777	S750	4215	244
778	S749	4200	389
779	S748	4185	244
780	S747	4170	389
781	S746	4155	244
782	S745	4140	389
783	S744	4125	244
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785	S742	4095	244
786	S741	4080	389
787	S740	4065	244
788	S739	4050	389
789	S738	4035	244
790	S737	4020	389
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792	S735	3990	389
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799	S728	3885	244
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801	S726	3855	244
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803	S724	3825	244
804	S723	3810	389
805	S722	3795	244
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809	S718	3735	244
810	S717	3720	389
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813	S714	3675	244
814	S713	3660	389
815	S712	3645	244
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817	S710	3615	244
818	S709	3600	389
819	S708	3585	244
820	S707	3570	389
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840	S687	3270	389
841	S686	3255	244
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843	S684	3225	244
844	S683	3210	389
845	S682	3195	244
846	S681	3180	389
847	S680	3165	244
848	S679	3150	389
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853	S674	3075	244
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857	S670	3015	244
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864	S663	2910	389
865	S662	2895	244
866	S661	2880	389
867	S660	2865	244
868	S659	2850	389
869	S658	2835	244
870	S657	2820	389
871	S656	2805	244
872	S655	2790	389
873	S654	2775	244
874	S653	2760	389
875	S652	2745	244
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877	S650	2715	244
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881	S646	2655	244
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883	S644	2625	244
884	S643	2610	389
885	S642	2595	244
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887	S640	2565	244
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889	S638	2535	244
890	S637	2520	389
891	S636	2505	244
892	S635	2490	389
893	S634	2475	244
894	S633	2460	389
895	S632	2445	244
896	S631	2430	389
897	S630	2415	244
898	S629	2400	389
899	S628	2385	244
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1000	S527	870	389

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1005	S522	795	244	1055	S476	-240	389	1105	S426	-990	389	1155	S376	-1740	389	1205	S326	-2490	389
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1007	S520	765	244	1057	S474	-270	389	1107	S424	-1020	389	1157	S374	-1770	389	1207	S324	-2520	389
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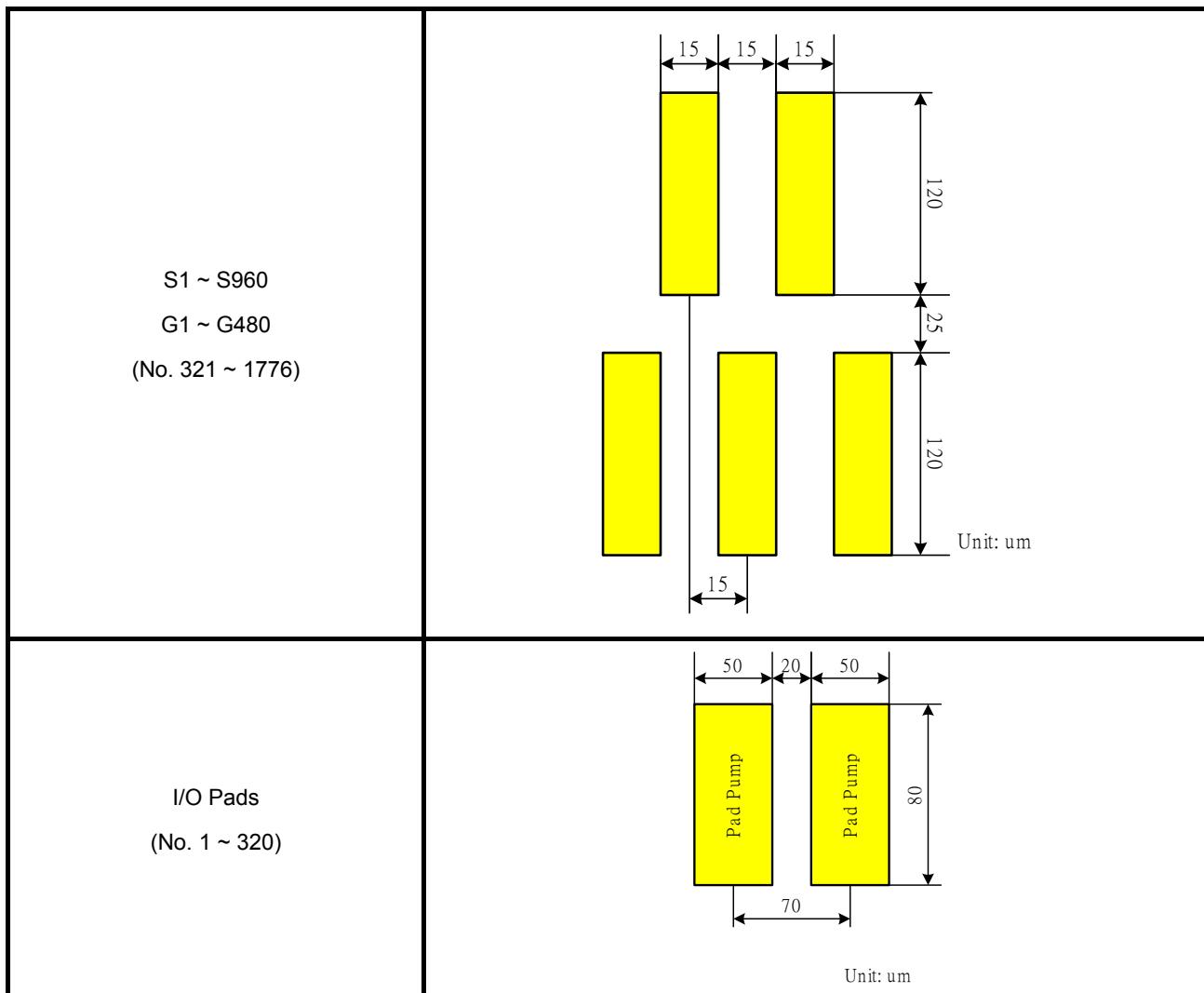
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1549	G452	-7800	389
1550	G450	-7815	244
1551	G448	-7830	389
1552	G446	-7845	244
1553	G444	-7860	389
1554	G442	-7875	244
1555	G440	-7890	389
1556	G438	-7905	244
1557	G436	-7920	389
1558	G434	-7935	244
1559	G432	-7950	389
1560	G430	-7965	244
1561	G428	-7980	389
1562	G426	-7995	244
1563	G424	-8010	389
1564	G422	-8025	244
1565	G420	-8040	389
1566	G418	-8055	244
1567	G416	-8070	389
1568	G414	-8085	244
1569	G412	-8100	389
1570	G410	-8115	244
1571	G408	-8130	389
1572	G406	-8145	244
1573	G404	-8160	389
1574	G402	-8175	244
1575	G400	-8190	389
1576	G398	-8205	244
1577	G396	-8220	389
1578	G394	-8235	244
1579	G392	-8250	389
1580	G390	-8265	244
1581	G388	-8280	389
1582	G386	-8295	244
1583	G384	-8310	389
1584	G382	-8325	244
1585	G380	-8340	389
1586	G378	-8355	244
1587	G376	-8370	389
1588	G374	-8385	244
1589	G372	-8400	389
1590	G370	-8415	244
1591	G368	-8430	389
1592	G366	-8445	244
1593	G364	-8460	389
1594	G362	-8475	244
1595	G360	-8490	389
1596	G358	-8505	244
1597	G356	-8520	389
1598	G354	-8535	244
1599	G352	-8550	389
1600	G350	-8565	244
1601	G348	-8580	389
1602	G346	-8595	244
1603	G344	-8610	389
1604	G342	-8625	244
1605	G340	-8640	389
1606	G338	-8655	244
1607	G336	-8670	389
1608	G334	-8685	244
1609	G332	-8700	389
1610	G330	-8715	244
1611	G328	-8730	389
1612	G326	-8745	244
1613	G324	-8760	389
1614	G322	-8775	244
1615	G320	-8790	389
1616	G318	-8805	244
1617	G316	-8820	389
1618	G314	-8835	244
1619	G312	-8850	389
1620	G310	-8865	244
1621	G308	-8880	389
1622	G306	-8895	244
1623	G304	-8910	389
1624	G302	-8925	244
1625	G300	-8940	389
1626	G298	-8955	244
1627	G296	-8970	389
1628	G294	-8985	244
1629	G292	-9000	389
1630	G290	-9015	244
1631	G288	-9030	389
1632	G286	-9045	244
1633	G284	-9060	389
1634	G282	-9075	244
1635	G280	-9090	389
1636	G278	-9105	244
1637	G276	-9120	389
1638	G274	-9135	244
1639	G272	-9150	389
1640	G270	-9165	244
1641	G268	-9180	389
1642	G266	-9195	244
1643	G264	-9210	389
1644	G262	-9225	244
1645	G260	-9240	389
1646	G258	-9255	244
1647	G256	-9270	389
1648	G254	-9285	244
1649	G252	-9300	389
1650	G250	-9315	244
1651	G248	-9330	389
1652	G246	-9345	244
1653	G244	-9360	389
1654	G242	-9375	244
1655	G240	-9390	389
1656	G238	-9405	244
1657	G236	-9420	389
1658	G234	-9435	244
1659	G232	-9450	389
1660	G230	-9465	244
1661	G228	-9480	389
1662	G226	-9495	244
1663	G224	-9510	389
1664	G222	-9525	244
1665	G220	-9540	389
1666	G218	-9555	244
1667	G216	-9570	389
1668	G214	-9585	244
1669	G212	-9600	389
1670	G210	-9615	244
1671	G208	-9630	389
1672	G206	-9645	244
1673	G204	-9660	389
1674	G202	-9675	244
1675	G200	-9690	389
1676	G198	-9705	244
1677	G196	-9720	389
1678	G194	-9735	244
1679	G192	-9750	389
1680	G190	-9765	244
1681	G188	-9780	389
1682	G186	-9795	244
1683	G184	-9810	389
1684	G182	-9825	244
1685	G180	-9840	389
1686	G178	-9855	244
1687	G176	-9870	389
1688	G174	-9885	244
1689	G172	-9900	389
1690	G170	-9915	244
1691	G168	-9930	389
1692	G166	-9945	244
1693	G164	-9960	389
1694	G162	-9975	244
1695	G160	-9990	389
1696	G158	-10005	244
1697	G156	-10020	389
1698	G154	-10035	244
1699	G152	-10050	389
1700	G150	-10065	244

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No.	Name	X	Y
1751	G48	-10830	389
1752	G46	-10845	244
1753	G44	-10860	389
1754	G42	-10875	244
1755	G40	-10890	389
1756	G38	-10905	244
1757	G36	-10920	389
1758	G34	-10935	244
1759	G32	-10950	389
1760	G30	-10965	244
1761	G28	-10980	389
1762	G26	-10995	244
1763	G24	-11010	389
1764	G22	-11025	244
1765	G20	-11040	389
1766	G18	-11055	244
1767	G16	-11070	389
1768	G14	-11085	244
1769	G12	-11100	389
1770	G10	-11115	244
1771	G8	-11130	389
1772	G6	-11145	244
1773	G4	-11160	389
1774	G2	-11175	244
1775	DUMMY	-11190	389
1776	DUMMY	-11205	244
Alignment mark -Left		-11300	-400
Alignment mark -Right		11300	-400



## 6. Block Function Description

### Interface

The ILI9481 incorporates command method 18-/16-/9-/8-bits bus display command interface, which consists of 8 bits command registers and 8 bits parameter registers. Parameter registers consist of 8 bits write data register (WDR) and 8bit read data register (RDR).

WDR stores data to be written into GRAM or parameters temporarily while RDR stores data read out from GRAM temporarily. When data is written from microcomputer to GRAM, the ILI9481 writes firstly to WDR, and then the data is written to GRAM automatically by internal operation. Because read out operation from GRAM is conducted through RDR, first read out data is invalid. Normal data is read out from 2<sup>nd</sup> read out data.

Register selection

DCX	RDX	WRX	Operation
0	1	↑	Command
1	↑	1	Read parameter
1	1	↑	Write parameter

### Address Counter (AC)

Address counter (AC) gives address to GRAM. When command setting address is written to CDR, the data is transferred from CDR to AC.

When data is written to GRAM, address counter (AC) increments by +1 or -1 automatically. AC after data is read out increments by +1 or -1 likewise. The ILI9481 writes data to only rectangular area that was specified by GRAM.

### Graphic RAM (GRAM)

The graphic RAM (GRAM) stores 345,600 byte bit pattern data using 18 bits for one pixel, enabling a maximum 320RGB x 480 dot graphic display at the maximum.

### Grayscale Voltage Generating Circuit

Grayscale voltage generating circuit generates a liquid crystal drive voltage, which corresponds to grayscale level set in the y correction register. The ILI9481 displays 262,144 colors at the maximum.

### Power Supply Circuit

The power supply circuit generates supply voltages to a-TFT panel, VREG1OUT, VGH, VGL, VCOMH and VCOML.

### Timing Generating

The timing generator generates timing signals for internal circuits such as the internal GRAM. The timing for display operation such as RAM read operation and the timing for internal operation such as RAM access by MPU is outputted separately so that they do not interfere with each other.

**Oscillator**

The ILI9481 incorporates RC oscillator circuit. The frame frequency is changeable by command settings.

**Panel Driver Circuit**

The liquid crystal display driver circuit consists of 960 source drivers (S1~S960). Display pattern data is latched when 960 byte data is input. This latched data controls source drivers and outputs drive waveform.

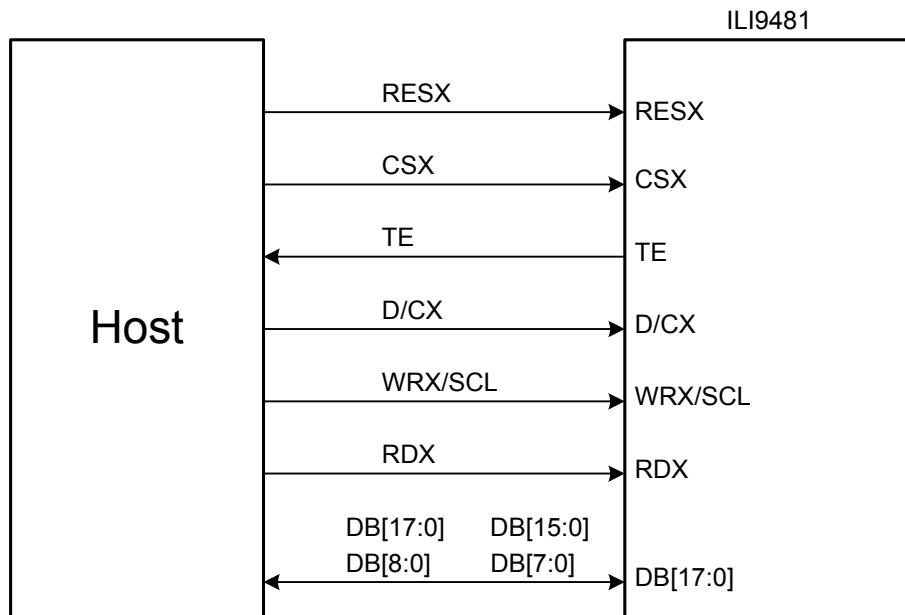
The shift direction of 960-bit output from the source driver can be changed by setting commands.

The gate driver consists of 480 gate drivers (G1~G480) and outputs either VGH or VGL level. The shift direction of gate driver is set by GS bit. Scan direction of gate driver is set by SM bit enabling users to set the ILI9481 so that it suits mounting method

## 7. Function Description

### 7.1. Display Bus Interface (DBI)

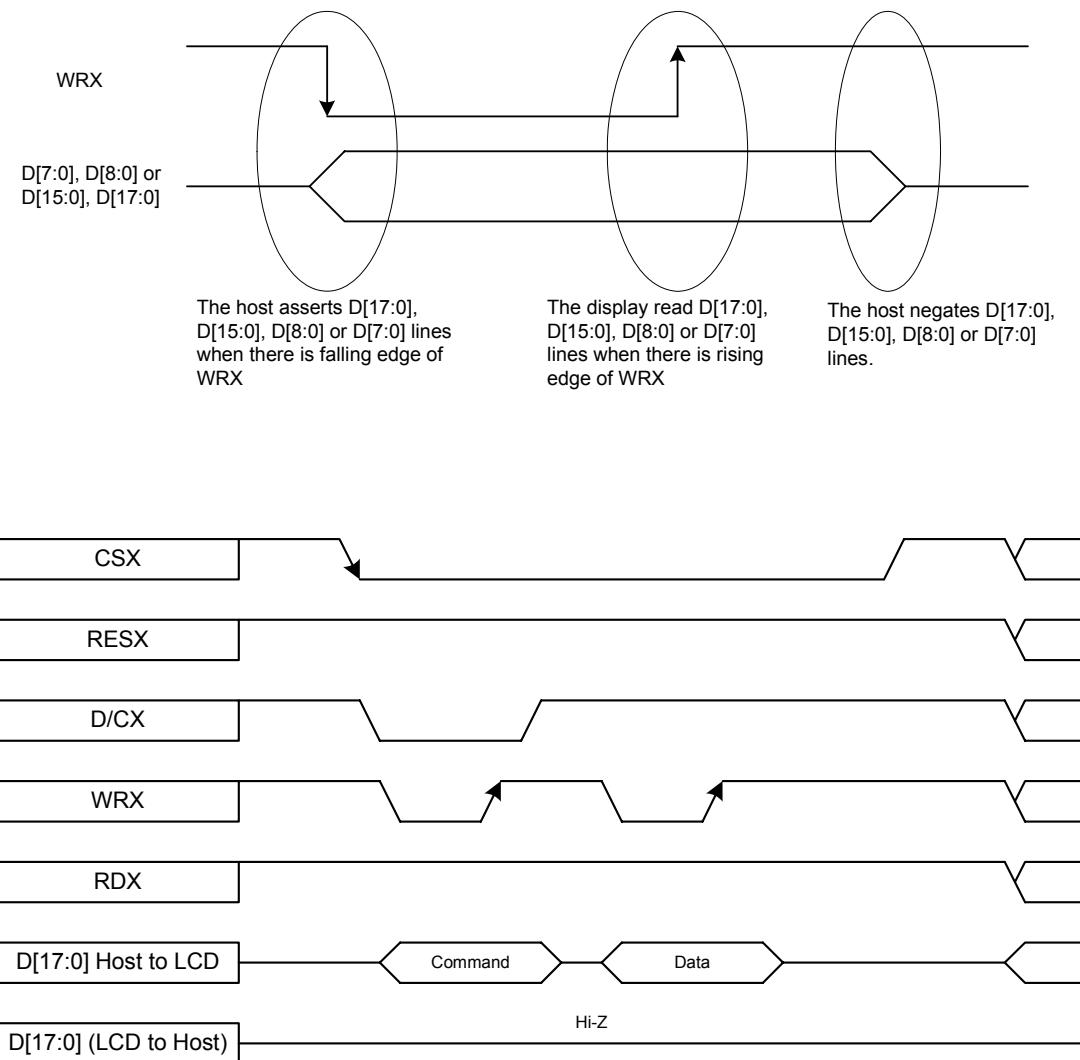
The ILI9481 uses a 22-wires 18-bit parallel interface. The chip-select CSX (active low) enables and disables the DBI interface. RESX (active low) is an external reset signal. WRX is the data write, RDX is the data read and D[17:0] is parallel DBI data. There are four 18/16/9/8-bit types interface supported for the display data transfer. The Graphics Controller Chip reads the data at the rising edge of RDX signal. The D/CX is data/command flag. When D/CX = "1", D17 to D0 bits are display RAM data or command parameters. When D/CX = "0" D7 to D0 bits are commands.



### 7.1.1. Write Cycle

During a write cycle the host processor sends data to the display module via the interface. The Type B interface utilizes D/CX, RDX and WRX signals as well as all eight (D[7:0]), nine (D[8:0]), sixteen (D[15:0]) or eighteen (D[17:0]) information signals. WRX is driven from high to low then pulled back to high during the write cycle. The host processor provides information during the write cycle while the display module reads the host processor information on the rising edge of WRX. D/CX is driven low while command information is on the interface and is pulled high when data is present.

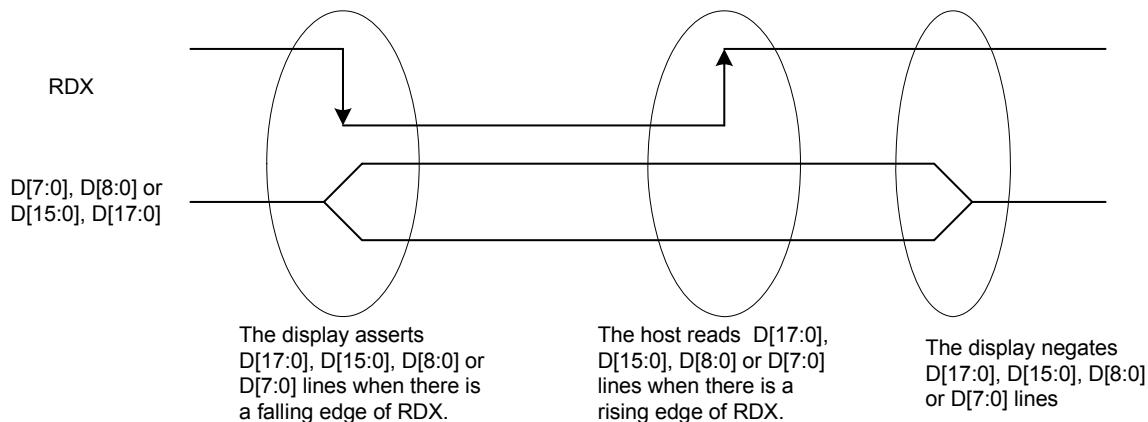
The following figure shows a write cycle for the type B interface.



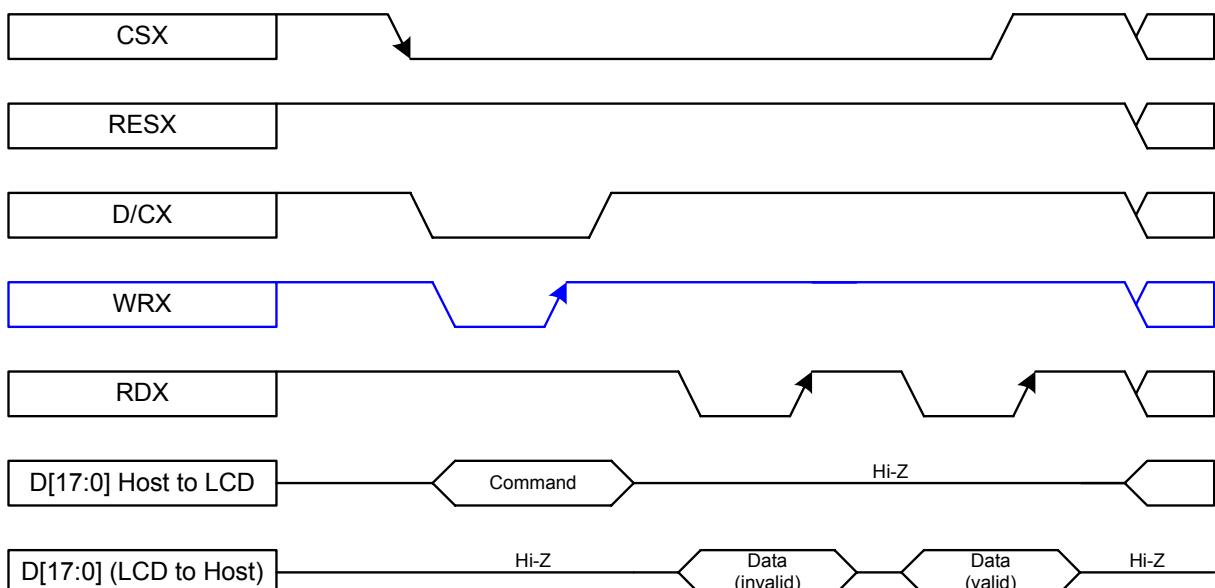
### 7.1.2. Read Cycle

During a read cycle the host processor reads data from the display module via the interface. The Type B interface utilizes D/CX, RDX and WRX signals as well as all eight (D[7:0]), nine (D[8:0]), sixteen (D[15:0]) or eighteen (D[17:0]) information signals. RDX is driven from high to low then allowed to be pulled back to high during the read cycle. The display module provides information to the host processor during the read cycle while the host processor reads the display module information on the rising edge of RDX. D/CX is driven high during the read cycle.

The following figure shows the read cycle for the type B interface.



Note: RDX is an unsynchronized signal (It can be stopped).



Note: Read Data is only valid when the D/CX input is pulled high. If D/CX is driven low during read then the display information outputs will be High-Z.

## DBI Type B Interface

18-bit data bus DB[17:0] interface, IM[2:0] = 000

Set_pixel_format	DFM	DB17	DB16	DB15	DB14	DB13	DB12	DB11	DB10	DB9	DB8	DB7	DB6	DB5	DB4	DB3	DB2	DB1	DB0
Command/Parameter Write	*	*									D[7]	D[6]	D[5]	D[4]	D[3]	D[2]	D[1]	D[0]	
Command/Parameter Read	*	*									D[7]	D[6]	D[5]	D[4]	D[3]	D[2]	D[1]	D[0]	

Set_pixel_format	DFM	DB17	DB16	DB15	DB14	DB13	DB12	DB11	DB10	DB9	DB8	DB7	DB6	DB5	DB4	DB3	DB2	DB1	DB0		
18bpp Frame Memory Write	3'h6	*	R[5]	R[4]	R[3]	R[2]	R[1]	R[0]	G[5]	G[4]	G[3]	G[2]	G[1]	G[0]	B[6]	B[5]	B[4]	B[3]	B[2]	B[1]	B[0]
Frame Memory Read	*	*	r[5]	r[4]	r[3]	r[2]	r[1]	r[0]	g[5]	g[4]	g[3]	g[2]	g[1]	g[0]	b[5]	b[4]	b[3]	b[2]	b[1]	b[0]	

16-bit data bus DB[15:0] interface, IM[2:0] = 010

Set_pixel_format	DFM	DB15	DB14	DB13	DB12	DB11	DB10	DB9	DB8	DB7	DB6	DB5	DB4	DB3	DB2	DB1	DB0
Command/Parameter Write	*	*								D[7]	D[6]	D[5]	D[4]	D[3]	D[2]	D[1]	D[0]
Command/Parameter Read	*	*								D[7]	D[6]	D[5]	D[4]	D[3]	D[2]	D[1]	D[0]

Set_pixel_format	DFM	DB15	DB14	DB13	DB12	DB11	DB10	DB9	DB8	DB7	DB6	DB5	DB4	DB3	DB2	DB1	DB0	
16bpp Frame Memory Write	3'h5	*	R4	R3	R2	R1	R0	G5	G4	G3	G2	G1	G0	B4	B3	B2	B1	B0
Frame Memory Read	*	*	r4	r3	r2	r1	r0	g5	g4	g3	g2	g1	g0	b4	b3	b2	b1	b0

Set_pixel_format	DFM	First Transfer				Second Transfer				Third Transfer				
		DB[15:10]	DB[9:8]	DB[7:2]	DB[1:0]	DB[15:10]	DB[9:8]	DB[7:2]	DB[1:0]	DB[15:10]	DB[9:8]	DB[7:2]	DB[1:0]	
18bpp Frame Memory Write	3'h6	0	R1[5:0]		G1[5:0]		B1[5:0]		R2[5:0]		G2[5:0]		B2[5:0]	
		1		R1[5:0]		G1[5:0]		B1[5:0]				R2[5:0]		
Frame Memory Read		First Transfer				Second Transfer				Third Transfer				
		0	r1[5:0]		g1[5:0]		b1[5:0]		r2[5:0]		g2[5:0]		b2[5:0]	

9-bit data bus DB[8:0] interface, IM[2:0] = 001

Set_pixel_format	DFM	DB8	DB7	DB6	DB5	DB4	DB3	DB2	DB1	DB0
Command/Parameter Write	*	*	D[7]	D[6]	D[5]	D[4]	D[3]	D[2]	D[1]	D[0]
Command/Parameter Read	*	*	D[7]	D[6]	D[5]	D[4]	D[3]	D[2]	D[1]	D[0]

Set_pixel_format	DFM	First Transfer				Second Transfer														
		DB8	DB7	DB6	DB5	DB4	DB3	DB2	DB1	DB0										
18bpp Frame Memory Write	3'h6	*	R5	R4	R3	R2	R1	R0	G5	G4	G3	G2	G1	G0	B5	B4	B3	B2	B1	B0
		*	r5	r4	r3	r2	r1	r0	g5	g4	g3	g2	g1	g0	b5	b4	b3	b2	b1	b0

Set_pixel_format	DFM	First Transfer				Second Transfer				Third Transfer										
		DB7	DB6	DB5	DB4	DB3	DB2	DB1	DB0	DB7	DB6	DB5	DB4	DB3	DB2	DB1	DB0			
16bpp Frame Memory Write	3'h6	*	R5	R4	R3	R2	R1	R0	G5	G4	G3	G2	G1	G0	B5	B4	B3	B2	B1	B0
		*	r5	r4	r3	r2	r1	r0	g5	g4	g3	g2	g1	g0	b5	b4	b3	b2	b1	b0

16-bit data extend to 18-bit

Set_pixel_format	EPF[1:0]	DB17	DB16	DB15	DB14	DB13	DB12	DB11	DB10	DB9	DB8	DB7	DB6	DB5	DB4	DB3	DB2	DB1	DB0
18bpp	*	R5	R4	R3	R2	R1	R0	G5	G4	G3	G2	G1	G0	B5	B4	B3	B2	B1	B0
2'h0	R4	R3	R2	R1	R0	0	G5	G4	G3	G2	G1	G0	B4	B3	B2	B1	B0	0	
2'h1	R4	R3	R2	R1	R0	1	G5	G4	G3	G2	G1	G0	B4	B3	B2	B1	B0	1	
2'h2	R4	R3	R2	R1	R0	R4	G5	G4	G3	G2	G1	G0	B4	B3	B2	B1	B0	B4	

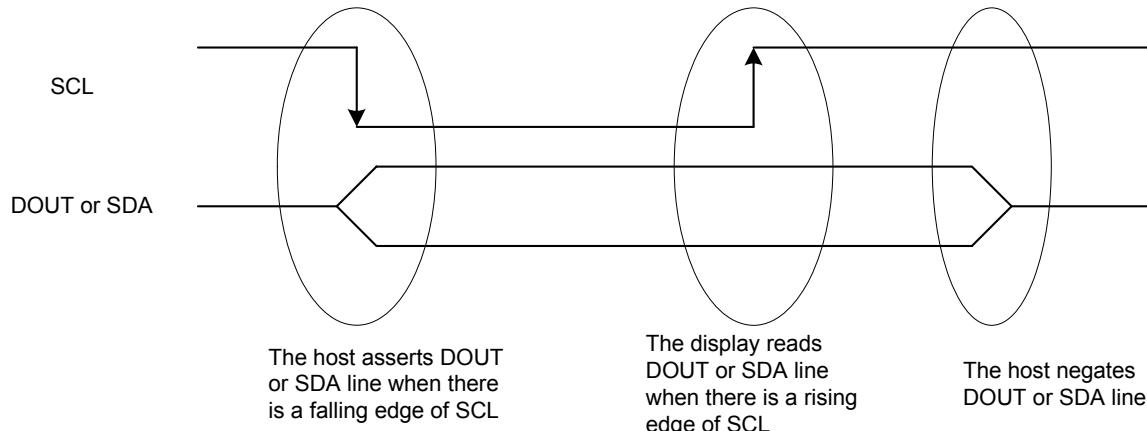
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## 7.2. Serial Interface (Type C)

### 7.2.1. Write Cycle and Sequence

During a write cycle the host processor sends a single bit of data to the display module via the interface. The Type C interface utilizes CSX, SCL and SDA or DOUT signals. SCL is driven from high to low then pulled back to high during the write cycle. The host processor provides information during the write cycle while the display module reads the host processor information on the rising edge of SCL.

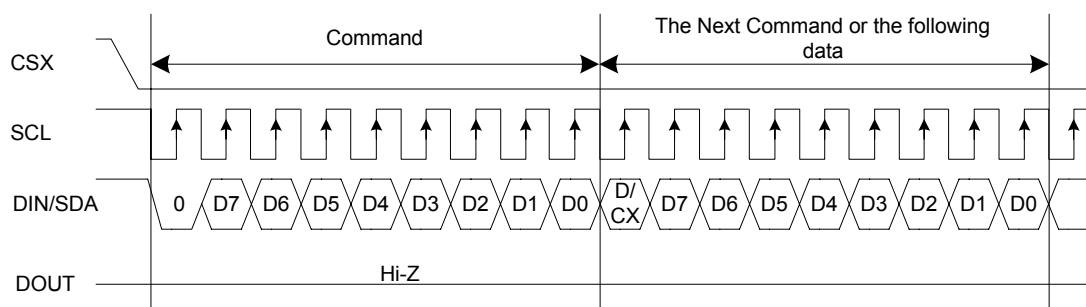
The following figure shows the write cycle for the type C interface.



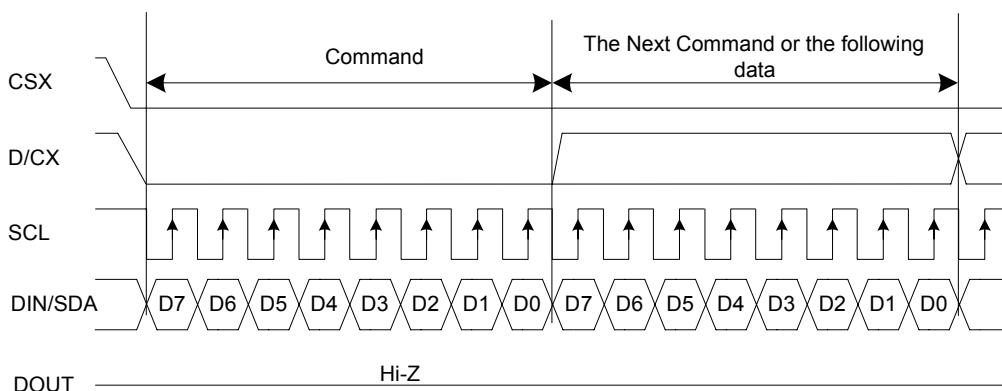
Note: SCL is an unsynchronized signal; it can be stopped.

During the write sequence the host processor writes one or more bytes of information to the display module via the interface. The write sequence is initiated when CSX is driven from high to low and ends when CSX is pulled high. Each byte is either nine or sixteen write cycles in length. If the optional D/CX signal is used a byte is eight write cycles long. D/CX is driven low while command information is on the interface and is pulled high when data is present.

The type C interface write sequences are described in the following Figure



DBI Type C Interface Write Sequence – Option 1



### DBI Type C Interface Write Sequence – Option 3

Note:

1. D7 is MSB and D0 is LSB of byte.
2. When the Interface control register (C6h) SDA\_EN is set as '1', the DIN/SDA pin is bi-direction and DOUT pin is not used.
3. When the Interface control register (C6h) SDA\_EN is set as '0', the DIN/SDA pin is uni-direction and DIN and DOUT pins are used for data write and read.

### DBI Type C Interface IM[2:0]=101/111

	Set_pixel_format	DFM	DB7	DB6	DB5	DB4	DB3	DB2	DB1	DB0	DB7	DB6	DB5	DB4	DB3	DB2	DB1	DB0	DB7	DB6	DB5	DB4	DB3	DB2	DB1	DB0
3bpp Frame Memory Write	3'h1	0		R1[0]	G1[0]	B1[0]	R2[0]	G2[0]	B2[0]		R3[0]	G3[0]	B3[0]	R4[0]	G4[0]	B4[0]		R5[0]	G5[0]	B5[0]	R6[0]	G6[0]	B6[0]			
	3'h1	1		R1[0]	G1[0]	B1[0]	R2[0]	G2[0]	B2[0]		R3[0]	G3[0]	B3[0]	R4[0]	G4[0]	B4[0]		R5[0]	G5[0]	B5[0]	R6[0]	G6[0]	B6[0]			
18bpp Frame Memory Write	3'h6	*	R[5]	R[4]	R[3]	R[2]	R[1]	R[0]		G[5]	G[4]	G[3]	G[2]	G[1]	G[0]		B[5]	B[4]	B[3]	B[2]	B[1]	B[0]				
Frame Memory Read	*	*	r[5]	r[4]	r[3]	r[2]	r[1]	r[0]		g[5]	g[4]	g[3]	g[2]	g[1]	g[0]		b[5]	b[4]	b[3]	b[2]	b[1]	b[0]				

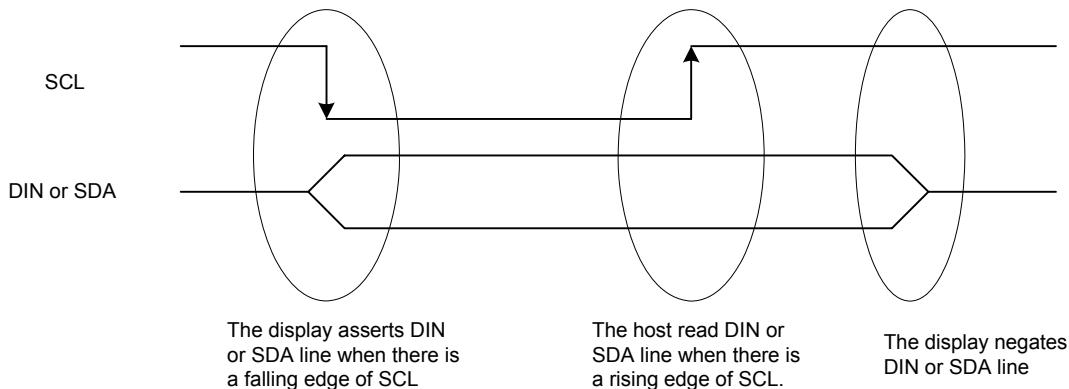
### 3/16-bit data extend to 18-bit

		Frame Memory Data (18bpp)																	
Set_pixel_format	EPF[1:0]	DB17	DB16	DB15	DB14	DB13	DB12	DB11	DB10	DB9	DB8	DB7	DB6	DB5	DB4	DB3	DB2	DB1	DB0
18bpp	*	R[9]	R[4]	R[3]	R[2]	R[1]	R[0]	G[9]	G[4]	G[3]	G[2]	G[1]	G[0]	B[9]	B[4]	B[3]	B[2]	B[1]	B[0]
3bpp	*	R[0]	R[0]	R[0]	R[0]	R[0]	R[0]	G[0]	G[0]	G[0]	G[0]	G[0]	G[0]	B[0]	B[0]	B[0]	B[0]	B[0]	B[0]

### 7.2.2. Read Cycle and Sequence

During a read cycle the host processor reads a single bit of data from the display module via the interface. The Type C interface utilizes CSX, SCL and DIN signals. SCL is driven from high to low then pulled back to high during the read cycle. The display module provides information during the read cycle while the host processor reads the display module information on the rising edge of SCL. D/CX is driven during the read cycle if it is used in option 3.

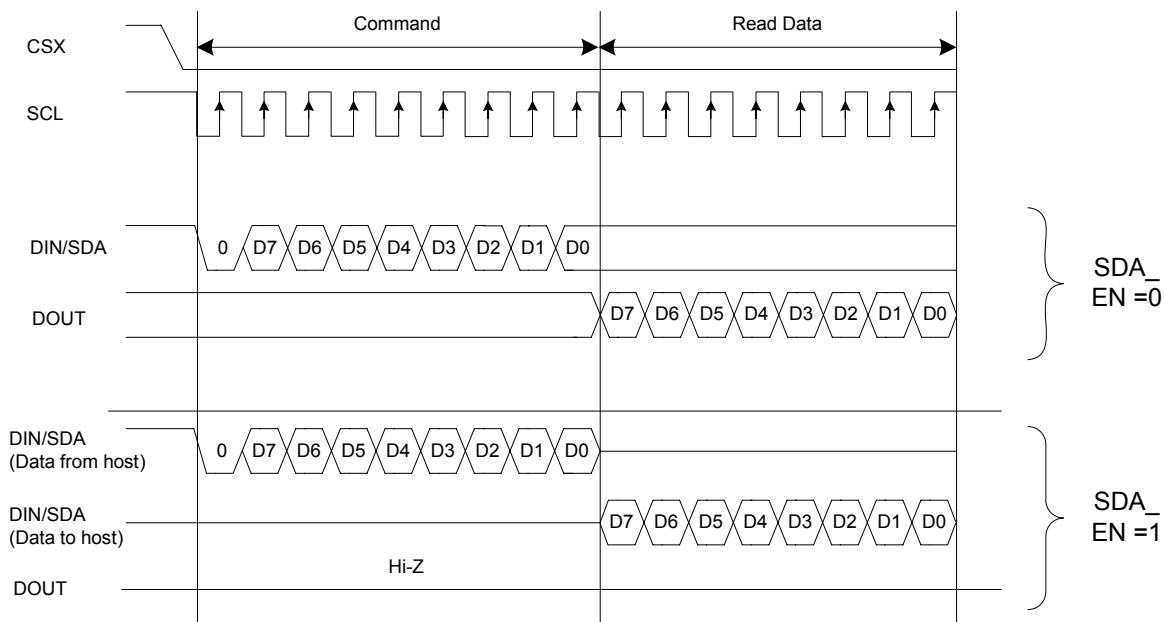
The following figure shows the read cycle for the type C interface.



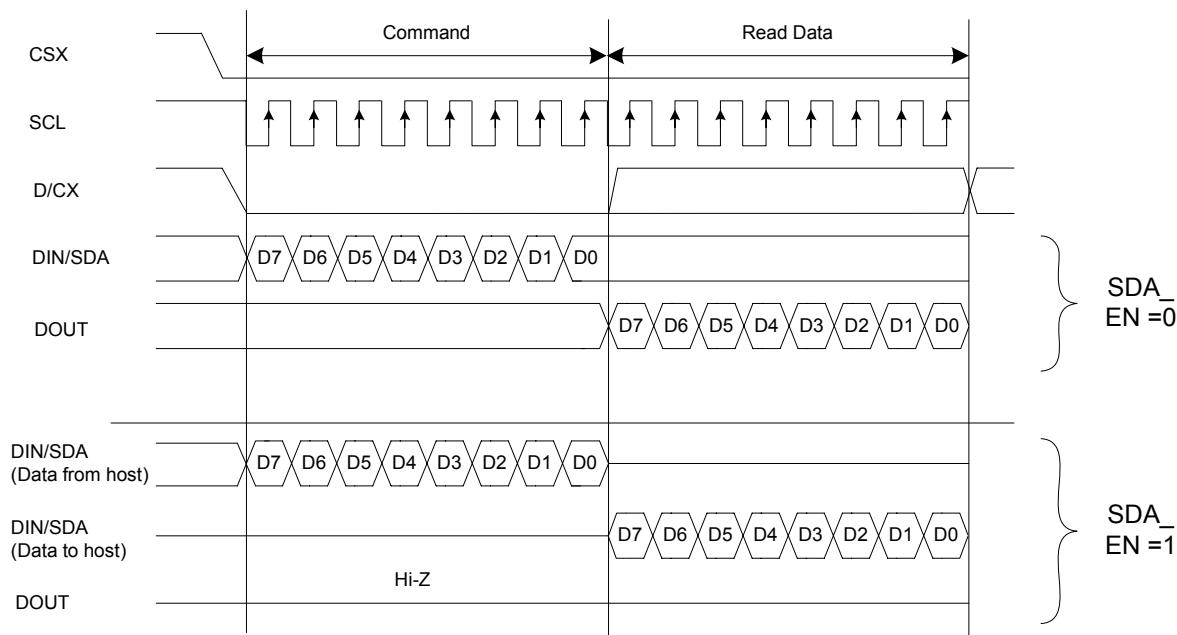
Note: SCL is an unsynchronized signal; it can be stopped.

During the read sequence the host processor reads one or more bytes of information from the display module via the interface. The read sequence is initiated when CSX is driven from high to low and ends when CSX is pulled high. Each byte is either nine or sixteen write cycles in length. If the optional D/CX signal is used a byte is eight read cycles long. D/CX is driven low while command information is on the interface and is pulled high when data is present.

The type C interface read sequences are shown in the following figures



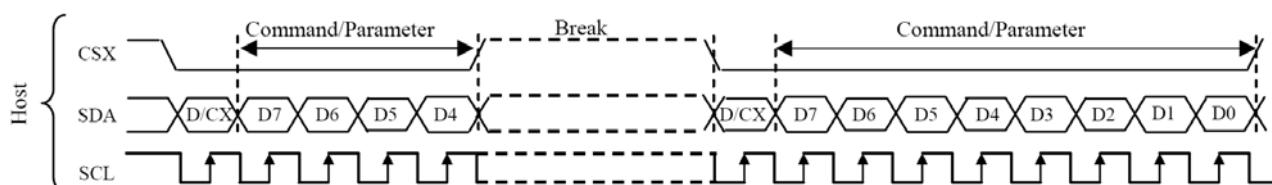
Note: D7 is MSB and D0 is LSB of byte.



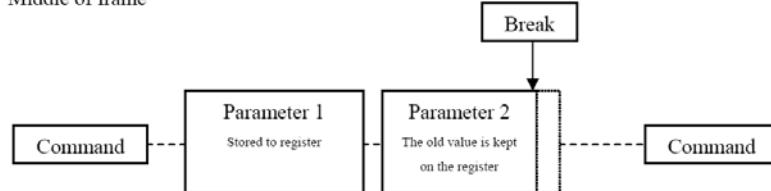
### 7.2.3. Break and Pause Sequences

The host processor can break a read or write sequence by pulling the CSX signal high during a command or data byte. The display module shall reset its interface so it will be ready to receive the same byte when CSX is again driven low.

The host processor can pause a read or write sequence by pulling the CSX signal high between command or data bytes. The display module shall wait for the host processor to drive CSX low before continuing the read or write sequence at the point where the sequence was paused.



1. Middle of frame

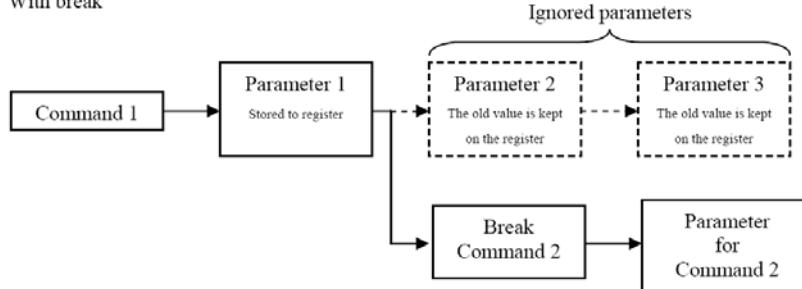


2. Between frames

Without break



With break



Break can be e.g. another command or noise pulse.

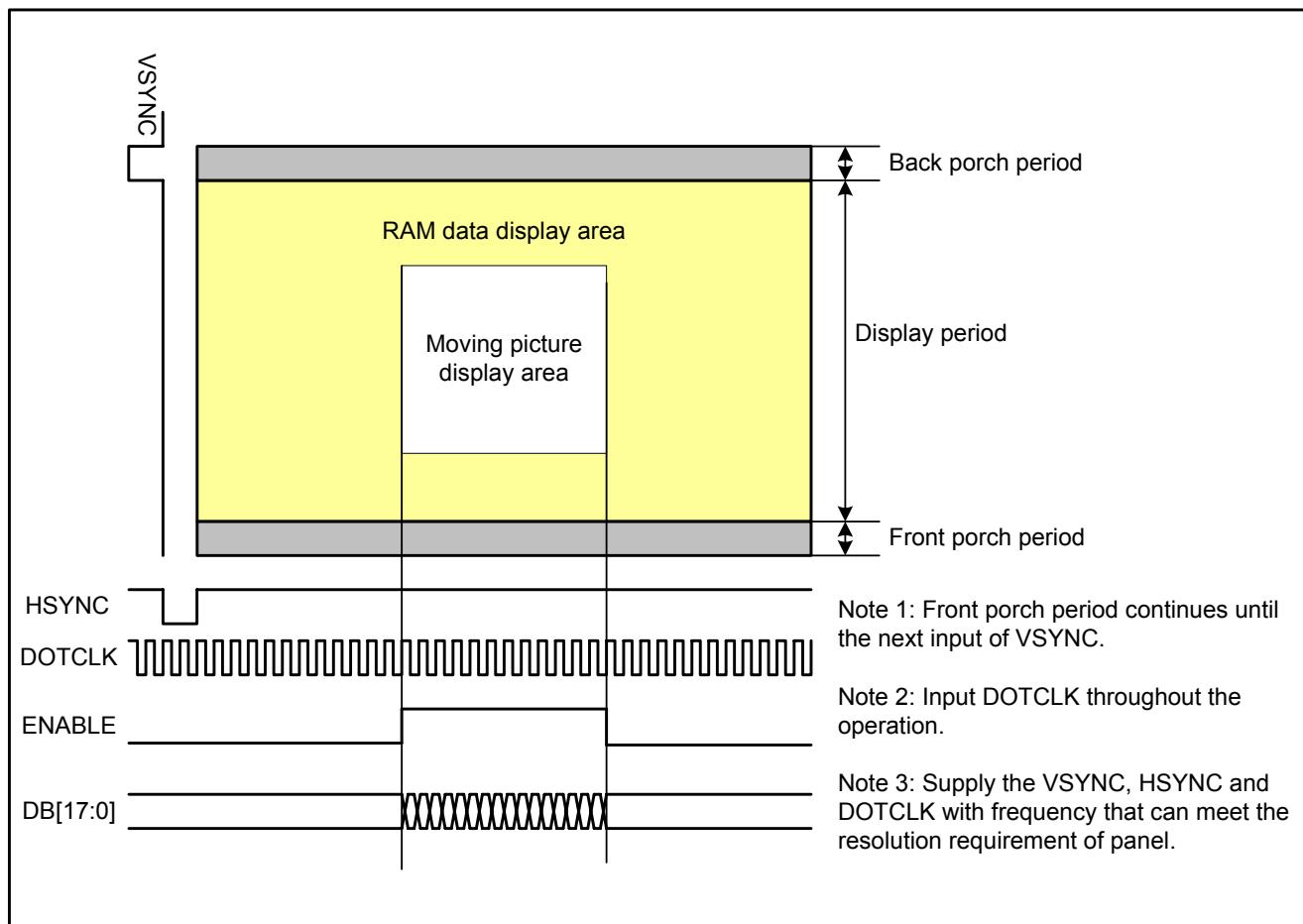
### 7.3. Display Pixel Interface (DPI)

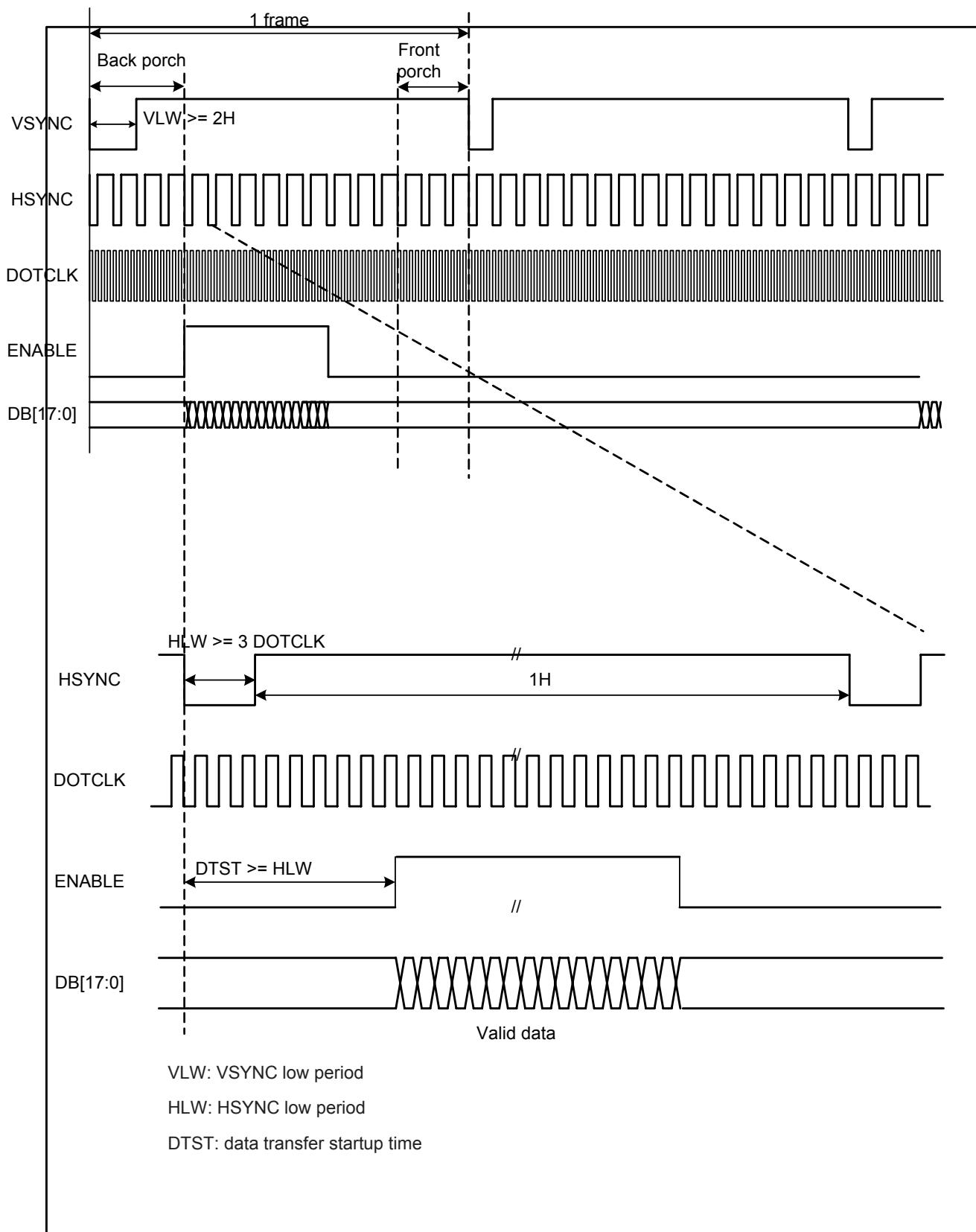
In normal operation, systems based on DPI architecture rely on the host processor to continuously provide complete frames of image data at a sufficient frame rate to avoid flicker or other visible artifacts. The displayed image, or frame, is comprised of a rectangular array of pixels. The frame is transmitted from the host processor to a display module as a sequence of pixels, with each horizontal line of the image data sent as a group of consecutive pixels.

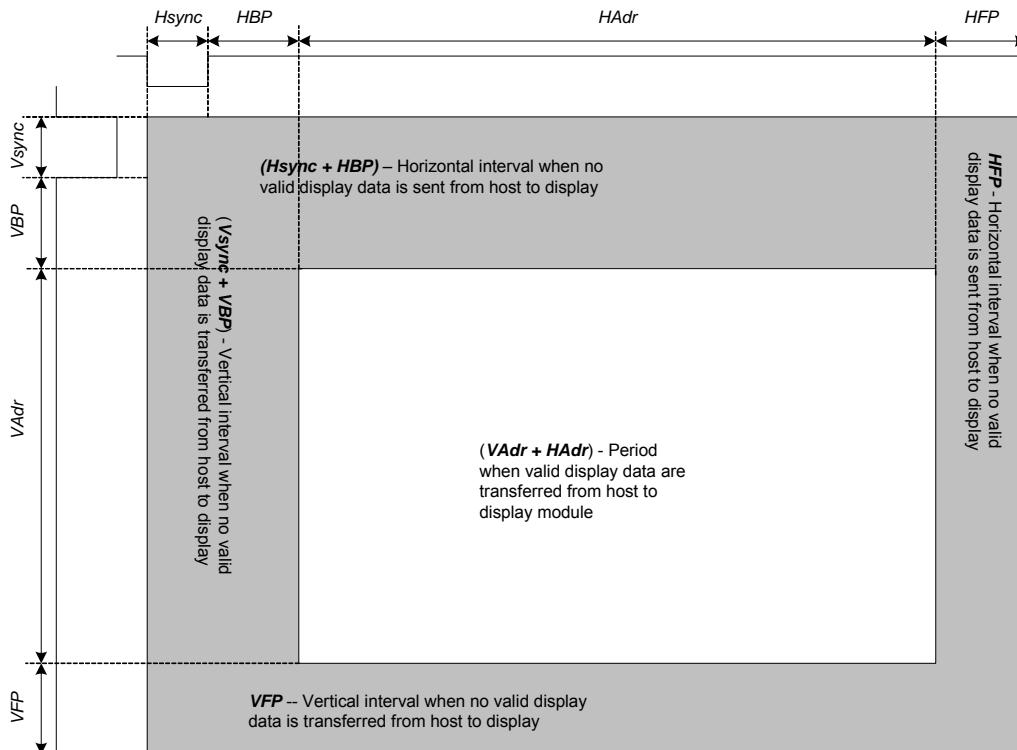
Vsync indicates the beginning of each frame of the displayed image.

Hsync signals the beginning of each horizontal line of pixels.

Each pixel value (16 or 18-bit data) is transferred from the host processor to the display module during one pixel period. The rising edge of PCLK is used by the display module to capture pixel data. Since PCLK runs continuously, control signal DE is required to indicate when valid pixel data is being transmitted on the pixel data signals.







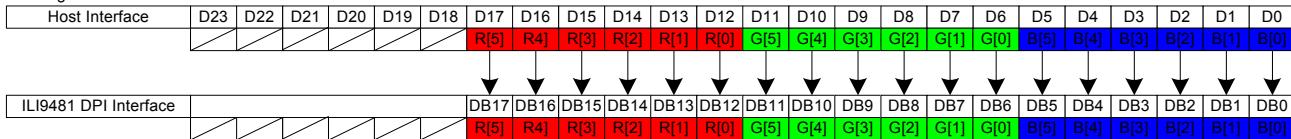
Parameters	Symbols	Condition	Min.	Typ.	Max.	Units
PCLK Cycle	PCLK <sub>CYC</sub>		-	125	104	ns
Horizontal Synchronization	Hsync		2	2	4	PCLK
Horizontal Back Porch	HBP		3	3	20	PCLK
Horizontal Address	HAdr		-	320	-	PCLK
Horizontal Front Porch	HFP		3	3	40	PCLK
Vertical Synchronization	Vsync		2	2	-	Line
Vertical Back Porch	VBP		2	2	30	Line
Vertical Address	VAdr		-	480	-	Line
Vertical Front Porch	VFP		2	4	30	Line
Vsync setup time	VSST					Hz
Vsync hold time	VSHT					Hz
Hsync setup time	HSST					Hz
Hsync hold time	HSHT					Hz
Data setup time	DST					Hz
Data hold time	DHT					Hz
Vertical Frequency(*)				50	60	Hz
Horizontal Frequency(*)			-	-	-	KHz
PCLK Frequency(*)			-	8	9.6	MHz

Notes:

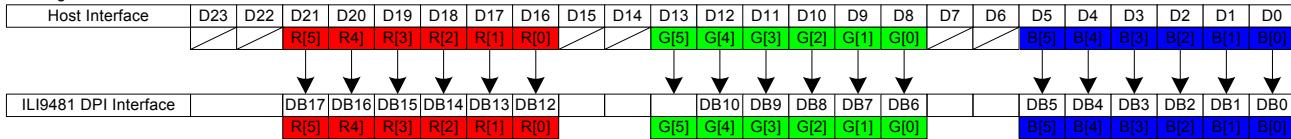
1. Vertical period (one frame) shall be equal to the sum of Vsync + VBP + VAdr + VFP.
2. Horizontal period (one line) shall be equal to the sum of Hsync + HBP + HAdr + HFP.
3. Control signals PCLK and Hsync shall be transmitted as specified at all times while valid pixels are transferred between the host processor and the display module.

### 18bit DPI Interface Connection: set\_pixel\_format D[6:4]=3'h6 : 18bpp

Configuration 1

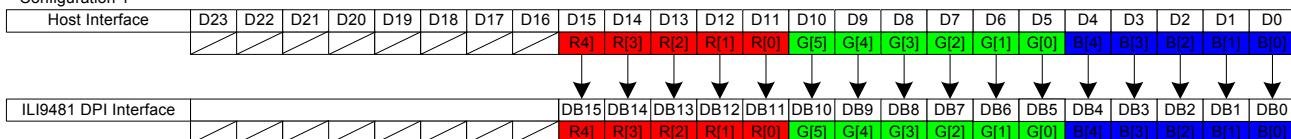


Configuration 2

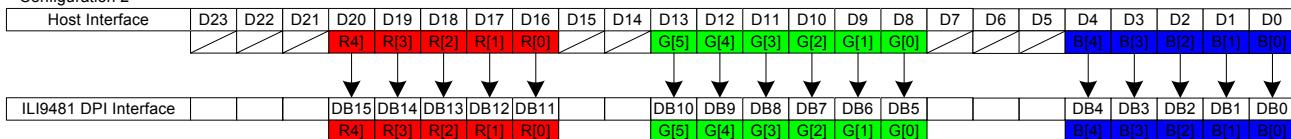


### 16bit DPI Interface Connection: set\_pixel\_format D[6:4]=3'h5 : 16bpp

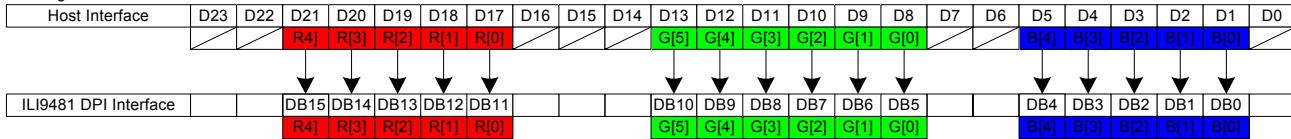
Configuration 1



Configuration 2



Configuration 3



### 16-bit data extend to 18-bit

		Frame Memory Data (18bpp)																			
Set_pixel_format	EPF[1:0]	DB17	DB16	DB15	DB14	DB13	DB12	DB11	DB10	DB9	DB8	DB7	DB6	DB5	DB4	DB3	DB2	DB1	DB0		
18bpp	*	R[5]	R[4]	R[3]	R[2]	R[1]	R[0]	G[5]	G[4]	G[3]	G[2]	G[1]	G[0]	B[5]	B[4]	B[3]	B[2]	B[1]	B[0]		
16bpp	2'h0	R[4]	R[3]	R[2]	R[1]	R[0]	0	G[5]	G[4]	G[3]	G[2]	G[1]	G[0]	B[4]	B[3]	B[2]	B[1]	B[0]	0		
16bpp	2'h1	R[4]	R[3]	R[2]	R[1]	R[0]	1	G[5]	G[4]	G[3]	G[2]	G[1]	G[0]	B[4]	B[3]	B[2]	B[1]	B[0]	1		
16bpp	2'h2	R[4]	R[3]	R[2]	R[1]	R[0]	R[4]	G[5]	G[4]	G[3]	G[2]	G[1]	G[0]	B[4]	B[3]	B[2]	B[1]	B[0]	B[4]		

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## 8. Command

### 8.1. Command List

Operational Code (Hex)	Command	Command(C) /Read(R) /Write(W)	Number Of Parameter	MIPI DCS Type1 Requirement	ILI9481 Implementation
00h	nop	C	0	Yes	Yes
01h	soft_reset	C	0	Yes	Yes
06h	get_red_channel	R	1	No	No
07h	get_green_channel	R	1	No	No
08h	get_blue_channel	R	1	No	No
0Ah	get_power_mode	R	1	Yes	Yes
0Bh	get_address_mode	R	1	Yes (Bit[7:0])	Yes (Bit[7:3] , Only)
0Ch	get_pixel_format	R	1	Yes	Yes
0Dh	get_display_mode	R	1	Yes	Yes
0Eh	get_signal_mode	R	1	Yes	Yes
0Fh	get_diagnostic_result	R	1	Bit7/6 : Yes Bit5/4 : Optional	Yes (Bit7/6 Only)
10h	enter_sleep_mode	C	0	Yes	Yes
11h	exit_sleep_mode	C	0	Yes	Yes
12h	enter_partial_mode	C	0	Yes	Yes
13h	enter_normal_mode	C	0	Yes	Yes
20h	exit_invert_mode	C	0	Yes	Yes
21h	enter_invert_mode	C	0	Yes	Yes
26h	set_gamma_curve	W	1	Yes	No
28h	set_display_off	C	0	Yes	Yes
29h	set_display_on	C	0	Yes	Yes
2Ah	set_column_address	W	4	Yes	Yes
2Bh	set_page_address	W	4	Yes	Yes
2Ch	write_memory_start	W	Variable	Yes	Yes
2Dh	wite_LUT	W	Variable	Optional	No
2Eh	read_memory_start	R	Variable	Yes	Yes
30h	set_partial_area	W	4	Yes	Yes
33h	set_scroll_area	W	6	Yes	Yes
34h	set_tear_off	C	0	Yes	Yes
35h	set_tear_on	W	1	Yes	Yes
36h	set_address_mode	W	1	Yes (Bit7-0)	Yes (Bit[7:3], Bit[1:0] Only)
37h	set_scroll_start	W	2	Yes	Yes
38h	exit_idle_mode	C	0	Yes	Yes
39h	enter_idle_mode	C	0	Yes	Yes
3Ah	set_pixel_format	W	1	Yes	Yes
3Ch	write_memory_continue	W	Variable	Yes	Yes
3Eh	read_memory_continue	R	Variable	Yes	Yes
44h	set_tear_scanline	W	2	Yes	Yes
45h	get_scanline	R	3	Yes	Yes
A1h	read_DDB_start	R	6	Yes	Yes

Operational Code (Hex)	Function	Command(C) Read(R)/Write(W)	Number Of Parameter
B0h	Command Access Protect	W/R	1
B3h	Frame Memory Access and Interface setting	W/R	4
B4h	Display Mode and Frame Memory Write Mode setting	W/R	1
BFh	Device code Read	R	6
C0h	Panel Driving Setting	W/R	5
C1h	Display Timing Setting for Normal Mode	W/R	3
C2h	Display Timing Setting for Partial Mode	W/R	3
C3h	Display Timing Setting for Idle Mode	W/R	3
C5h	Frame rate and Inversion Control	W/R	1
C6h	Interface Control	W/R	1
C8h	Gamma Setting	W/R	12
D0h	Power Setting	W/R	3
D1h	VCOM Control	W/R	3
D2h	Power Setting for Normal Mode	W/R	2
D3h	Power Setting for Partial Mode	W/R	2
D4h	Power Setting for Idle Mode	W/R	2
E0h	NV Memory Write	W/R	1
E1h	NV Memory Control	W/R	1
E2h	NV Memory Status	R	3
E3h	NV Memory Protection	W/R	2
B0~FF Except above command	LSI TEST Registers	W/R	Variable

## 8.2. Command Description

### 8.2.1. NOP (00h)

NOP (No Operation)																										
00H	D/CX	RDX	WRX	D17-D8	D7	D6	D5	D4	D3	D2	D1	D0	HEX													
Command	0	1	↑	X	0	0	0	0	0	0	0	0	00													
Parameter	NO PARAMETER																									
Description	This command is an empty command; it does not have any effect on the display module. However it can be used to terminate Frame Memory Write or Read as described in RAMWR (Memory Write) and RAMRD (Memory Read) Commands. X = Don't care.																									
Restriction	None																									
Register Availability	<table border="1"> <thead> <tr> <th>Status</th> <th>Availability</th> </tr> </thead> <tbody> <tr> <td>Normal Mode On, Idle Mode Off, Sleep Out</td> <td>Yes</td> </tr> <tr> <td>Normal Mode On, Idle Mode On, Sleep Out</td> <td>Yes</td> </tr> <tr> <td>Partial Mode On, Idle Mode Off, Sleep Out</td> <td>Yes</td> </tr> <tr> <td>Partial Mode On, Idle Mode On, Sleep Out</td> <td>Yes</td> </tr> <tr> <td>Sleep In</td> <td>Yes</td> </tr> </tbody> </table>														Status	Availability	Normal Mode On, Idle Mode Off, Sleep Out	Yes	Normal Mode On, Idle Mode On, Sleep Out	Yes	Partial Mode On, Idle Mode Off, Sleep Out	Yes	Partial Mode On, Idle Mode On, Sleep Out	Yes	Sleep In	Yes
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Status	Default Value																									
Power On Sequence	N/A																									
SW Reset	N/A																									
HW Reset	N/A																									
Flow Chart	None																									

### 8.2.2. Soft\_reset (01h)

Soft_reset																										
01H	D/CX	RDX	WRX	D17-D8	D7	D6	D5	D4	D3	D2	D1	D0	HEX													
Command	0	1	↑	X	0	0	0	0	0	0	0	1	01													
Parameter	NO PARAMETER																									
Description	<p>When the Software Reset command is written, it causes software reset. It resets the commands and parameters to their S/W Reset default values. (See default tables in each command description.)</p> <p>Note: The Frame Memory contents are affected by this command.</p> <p>X = Don't care</p>																									
Restriction	<p>Software Reset Command cannot be sent during Sleep Out sequence.</p> <p>Any new command is cannot be sent for 10-frame period until the ILI9481 enters Sleep-In mode. Do not send any command.</p>																									
Register Availability	<table border="1"> <thead> <tr> <th>Status</th> <th>Availability</th> </tr> </thead> <tbody> <tr> <td>Normal Mode On, Idle Mode Off, Sleep Out</td> <td>Yes</td> </tr> <tr> <td>Normal Mode On, Idle Mode On, Sleep Out</td> <td>Yes</td> </tr> <tr> <td>Partial Mode On, Idle Mode Off, Sleep Out</td> <td>Yes</td> </tr> <tr> <td>Partial Mode On, Idle Mode On, Sleep Out</td> <td>Yes</td> </tr> <tr> <td>Sleep In</td> <td>Yes</td> </tr> </tbody> </table>														Status	Availability	Normal Mode On, Idle Mode Off, Sleep Out	Yes	Normal Mode On, Idle Mode On, Sleep Out	Yes	Partial Mode On, Idle Mode Off, Sleep Out	Yes	Partial Mode On, Idle Mode On, Sleep Out	Yes	Sleep In	Yes
Status	Availability																									
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Status	Default Value																									
Power On Sequence	N/A																									
SW Reset	N/A																									
HW Reset	N/A																									
Flow Chart	<pre> graph TD     SWRESET[SWRESET] --&gt; BlankScreen{Display whole blank screen}     BlankScreen --&gt; SetCommands{Set Commands to S/W Default Value}     SetCommands --&gt; SleepInMode{Sleep In Mode}     </pre> <p><b>Legend:</b></p> <ul style="list-style-type: none"> <li>Command</li> <li>Parameter</li> <li>Display</li> <li>Action</li> <li>Mode</li> <li>Sequential transfer</li> </ul>																									

### 8.2.3. Get\_power\_mode (0Ah)

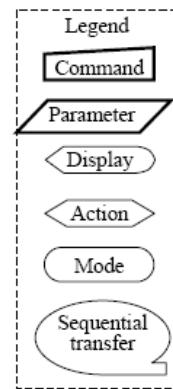
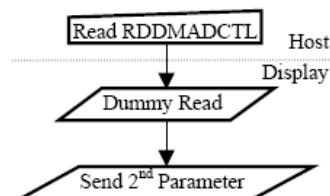
0AH		Get_power_mode																																							
		D/CX	RDX	WRX	D17-8	D7	D6	D5	D4	D3	D2	D1	D0	HEX																											
Command		0	1	↑	x	0	0	0	0	1	0	1	0	0A																											
1 <sup>st</sup> Parameter		1	↑	1	x	x	x	x	x	x	x	x	x	x																											
2 <sup>nd</sup> Parameter		1	↑	1	x	D7	D6	D5	D4	D3	D2	0	0	xx																											
Description	This command indicates the current status of the display as described in the table below: <table border="1"> <thead> <tr> <th>Bit</th> <th>Description</th> <th>Comment</th> </tr> </thead> <tbody> <tr> <td>D7</td> <td>Not Defined</td> <td>Set to '0'</td> </tr> <tr> <td>D6</td> <td>Idle Mode On/Off</td> <td></td> </tr> <tr> <td>D5</td> <td>Partial Mode On/Off</td> <td></td> </tr> <tr> <td>D4</td> <td>Sleep In/Out</td> <td></td> </tr> <tr> <td>D3</td> <td>Display Normal Mode On/Off</td> <td></td> </tr> <tr> <td>D2</td> <td>Display On/Off</td> <td></td> </tr> <tr> <td>D1</td> <td>Not Defined</td> <td>Set to '0'</td> </tr> <tr> <td>D0</td> <td>Not Defined</td> <td>Set to '0'</td> </tr> </tbody> </table> Bit D7 – Booster Voltage Status '0' = Booster Off or has a fault. '1' = Booster On and working OK (Meets Nokia's optical requirements). Bit D6 - Idle Mode On/Off '0' = Idle Mode Off. '1' = Idle Mode On. Bit D5 – Partial Mode On/Off '0' = Partial Mode Off. '1' = Partial Mode On. Bit D4 – Sleep In/Out '0' = Sleep In Mode. '1' = Sleep Out Mode. Bit D3 – Display Normal Mode On/Off '0' = Display Normal Mode Off. '1' = Display Normal Mode On. Bit D2 – Display On/Off '0' = Display is Off. '1' = Display is On. Bit D1 – Not Defined 'This bit is not applicable for this project, so it is set to '0' Bit D0 – Not Defined 'This bit is not applicable for this project, so it is set to '0' X = Don't care														Bit	Description	Comment	D7	Not Defined	Set to '0'	D6	Idle Mode On/Off		D5	Partial Mode On/Off		D4	Sleep In/Out		D3	Display Normal Mode On/Off		D2	Display On/Off		D1	Not Defined	Set to '0'	D0	Not Defined	Set to '0'
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Status	Default Value											
Power On Sequence	08 <sub>HEX</sub>											
SW Reset	08 <sub>HEX</sub>											
HW Reset	08 <sub>HEX</sub>											
Flow Chart	<pre> graph TD     A[Read RDDPM] -- Host --&gt; B{Dummy Read}     B -- Display --&gt; C[Send 2nd Parameter]   </pre>	<b>Legend</b> <ul style="list-style-type: none"> <li>Command</li> <li>Parameter</li> <li>Display</li> <li>Action</li> <li>Mode</li> <li>Sequential transfer</li> </ul>										

### 8.2.4. Get\_address\_mode (0Bh)

0BH	Get_address_mode																																									
	D/CX	RDX	WRX	D17-0	D7	D6	D5	D4	D3	D2	D1	D0	HEX																													
Command	0	1	↑	x	0	0	0	0	1	0	1	1	0B																													
1 <sup>st</sup> Parameter	1	↑	1	x	x	x	x	x	x	x	x	x	x																													
2 <sup>nd</sup> Parameter	1	↑	1	x	D7	D6	D5	D4	D3	0	0	0	xx																													
Description	This command indicates the current status of the display as described in the table below:																																									
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Status	Availability																																									
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Partial Mode On, Idle Mode On, Sleep Out	Yes																																									
Sleep In	Yes																																									
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Status	Default Value																																									
Power On Sequence	00 <sub>HEX</sub>																																									
SW Reset	No Change																																									
HW Reset	00 <sub>HEX</sub>																																									

Flow Chart

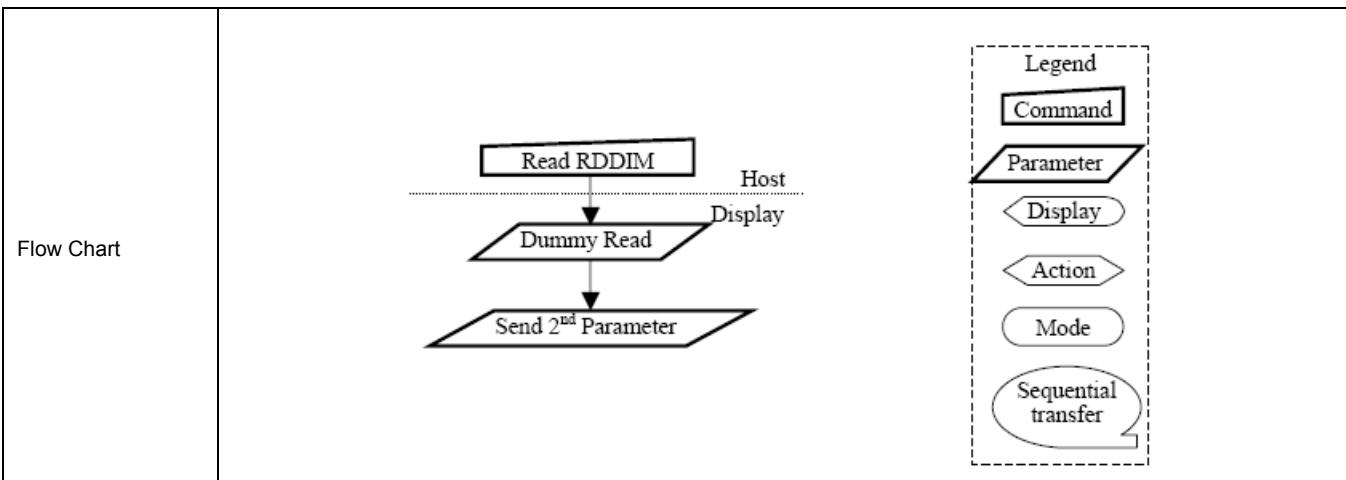


### 8.2.5. Get\_pixel\_format (0Ch)

0CH	Get_pixel_format																																																																																																																																	
	D/CX	RDX	WRX	D17-8	D7	D6	D5	D4	D3	D2	D1	D0	HEX																																																																																																																					
Command	0	1	↑	x	0	0	0	0	1	1	0	0	0C																																																																																																																					
1 <sup>st</sup> Parameter	1	↑	1	x	x	x	x	x	x	x	x	x	x																																																																																																																					
2 <sup>nd</sup> Parameter	1	↑	1	x	0	D6	D5	D4	0	D2	D1	D0	xx																																																																																																																					
	This command indicates the current status of the display as described in the table below:																																																																																																																																	
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Pixel Format	D6/D2	D5/D1	D4/D0																																																																																																																															
Reserved	0	0	0																																																																																																																															
3 bits / pixel	0	0	1																																																																																																																															
Reserved	0	1	0																																																																																																																															
Reserved	0	1	1																																																																																																																															
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16 bits / pixel	1	0	1																																																																																																																															
18 bits / pixel	1	1	0																																																																																																																															
Reserved	1	1	1																																																																																																																															
Register Availability	<table border="1"> <thead> <tr> <th>Status</th><th>Availability</th></tr> </thead> <tbody> <tr> <td>Normal Mode On, Idle Mode Off, Sleep Out</td><td>Yes</td></tr> <tr> <td>Normal Mode On, Idle Mode On, Sleep Out</td><td>Yes</td></tr> <tr> <td>Partial Mode On, Idle Mode Off, Sleep Out</td><td>Yes</td></tr> <tr> <td>Partial Mode On, Idle Mode On, Sleep Out</td><td>Yes</td></tr> <tr> <td>Sleep In</td><td>Yes</td></tr> </tbody> </table>													Status	Availability	Normal Mode On, Idle Mode Off, Sleep Out	Yes	Normal Mode On, Idle Mode On, Sleep Out	Yes	Partial Mode On, Idle Mode Off, Sleep Out	Yes	Partial Mode On, Idle Mode On, Sleep Out	Yes	Sleep In	Yes																																																																																																									
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Sleep In	Yes																																																																																																																																	
Flow Chart	<pre> graph TD     Host[Host] -- "Read RDDCOLMOD" --&gt; Display[Display]     Display -- "Dummy Read" --&gt; Host     Host -- "Send 2nd Parameter" --&gt; Display   </pre> <p>Legend:</p> <ul style="list-style-type: none"> <li>Command</li> <li>Parameter</li> <li>Display</li> <li>Action</li> <li>Mode</li> <li>Sequential transfer</li> </ul>																																																																																																																																	

### 8.2.6. Get\_display\_mode (0Dh)

Get_display_mode																																								
0DH	D/CX	RDX	WRX	D17-8	D7	D6	D5	D4	D3	D2	D1	D0	HEX																											
Command	0	1	↑	x	0	0	0	0	1	1	0	1	0D																											
1 <sup>st</sup> Parameter	1	↑	1	x	x	x	x	x	x	x	x	x	x																											
2 <sup>nd</sup> Parameter	1	↑	1	x	0	0	0	0	0	0	0	0	xx																											
Description	The display module returns the Display Image Mode status.																																							
	<table border="1"> <thead> <tr> <th>Bit</th><th>Description</th><th>Symbol</th></tr> </thead> <tbody> <tr> <td>D7</td><td>Vertical Scrolling Status</td><td>VSSON</td></tr> <tr> <td>D6</td><td>Reserved</td><td></td></tr> <tr> <td>D5</td><td>Inversion On/Off</td><td>DSPINVON</td></tr> <tr> <td>D4</td><td>Reserved</td><td></td></tr> <tr> <td>D3</td><td>Reserved</td><td></td></tr> <tr> <td>D2</td><td>Gamma Curve Selection</td><td></td></tr> <tr> <td>D1</td><td>Gamma Curve Selection</td><td></td></tr> <tr> <td>D0</td><td>Gamma Curve Selection</td><td></td></tr> </tbody> </table>													Bit	Description	Symbol	D7	Vertical Scrolling Status	VSSON	D6	Reserved		D5	Inversion On/Off	DSPINVON	D4	Reserved		D3	Reserved		D2	Gamma Curve Selection		D1	Gamma Curve Selection		D0	Gamma Curve Selection	
Bit	Description	Symbol																																						
D7	Vertical Scrolling Status	VSSON																																						
D6	Reserved																																							
D5	Inversion On/Off	DSPINVON																																						
D4	Reserved																																							
D3	Reserved																																							
D2	Gamma Curve Selection																																							
D1	Gamma Curve Selection																																							
D0	Gamma Curve Selection																																							
	This command indicates the current status of the display as described in the table below:																																							
	<ul style="list-style-type: none"> <li>◆ Bit D7 – Vertical Scrolling On/Off                      '0' = Vertical Scrolling is Off.                      '1' = Vertical Scrolling is On.</li> <li>◆ Bit D6 – Reserved</li> <li>◆ Bit D5 – Inversion On/Off                      '0' = Inversion is Off.                      '1' = Inversion is On.</li> <li>◆ Bit D4 – Reserved</li> <li>◆ Bit D3 – Reserved</li> <li>◆ Bits D2, D1, D0 – Gamma Curve Selection                      These bits are not applicable for this project, so they are set to '000'</li> </ul>																																							
Register Availability	<table border="1"> <thead> <tr> <th>Status</th><th>Availability</th></tr> </thead> <tbody> <tr> <td>Normal Mode On, Idle Mode Off, Sleep Out</td><td>Yes</td></tr> <tr> <td>Normal Mode On, Idle Mode On, Sleep Out</td><td>Yes</td></tr> <tr> <td>Partial Mode On, Idle Mode Off, Sleep Out</td><td>Yes</td></tr> <tr> <td>Partial Mode On, Idle Mode On, Sleep Out</td><td>Yes</td></tr> <tr> <td>Sleep In</td><td>Yes</td></tr> </tbody> </table>													Status	Availability	Normal Mode On, Idle Mode Off, Sleep Out	Yes	Normal Mode On, Idle Mode On, Sleep Out	Yes	Partial Mode On, Idle Mode Off, Sleep Out	Yes	Partial Mode On, Idle Mode On, Sleep Out	Yes	Sleep In	Yes															
Status	Availability																																							
Normal Mode On, Idle Mode Off, Sleep Out	Yes																																							
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Partial Mode On, Idle Mode Off, Sleep Out	Yes																																							
Partial Mode On, Idle Mode On, Sleep Out	Yes																																							
Sleep In	Yes																																							



### 8.2.7. Get\_signal\_mode (0Eh)

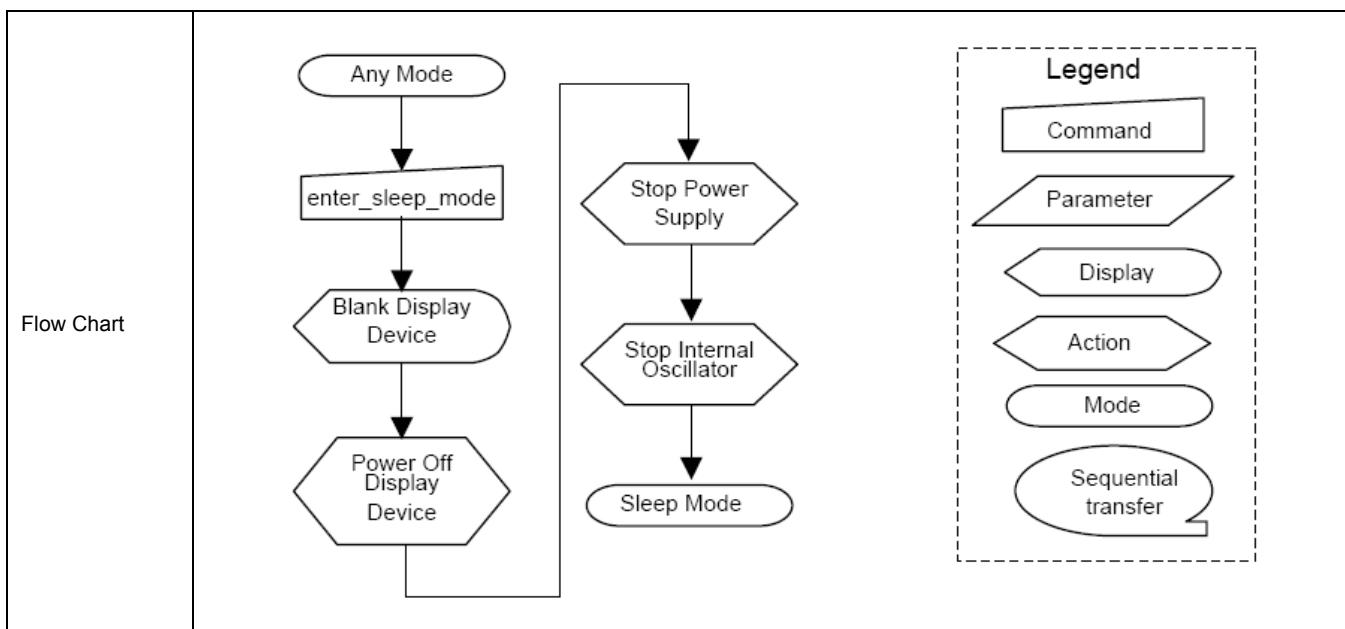
RDDSM (Read Display Signal Mode)																																								
0EH	D/CX	RDX	WRX	D17-8	D7	D6	D5	D4	D3	D2	D1	D0	HEX																											
Command	0	1	↑	x	0	0	0	0	1	1	1	0	0E																											
1 <sup>st</sup> Parameter	1	↑	1	x	x	x	x	x	x	x	x	x	x																											
2 <sup>nd</sup> Parameter	1	↑	1	x	D7	D6	0	0	0	0	0	0	xx																											
Description	The display module returns the Display Signal Mode.																																							
	<table border="1"> <thead> <tr> <th>Bit</th><th>Description</th><th>Symbol</th></tr> </thead> <tbody> <tr> <td>D7</td><td>Tearing Effect Line On/Off</td><td>TEON</td></tr> <tr> <td>D6</td><td>Tearing Effect Line Output Mode</td><td>TEOM</td></tr> <tr> <td>D5</td><td>Reserved</td><td></td></tr> <tr> <td>D4</td><td>Reserved</td><td></td></tr> <tr> <td>D3</td><td>Reserved</td><td></td></tr> <tr> <td>D2</td><td>Reserved</td><td></td></tr> <tr> <td>D1</td><td>Reserved</td><td></td></tr> <tr> <td>D0</td><td>Reserved</td><td></td></tr> </tbody> </table>													Bit	Description	Symbol	D7	Tearing Effect Line On/Off	TEON	D6	Tearing Effect Line Output Mode	TEOM	D5	Reserved		D4	Reserved		D3	Reserved		D2	Reserved		D1	Reserved		D0	Reserved	
Bit	Description	Symbol																																						
D7	Tearing Effect Line On/Off	TEON																																						
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D5	Reserved																																							
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D3	Reserved																																							
D2	Reserved																																							
D1	Reserved																																							
D0	Reserved																																							
	<p>This command indicates the current status of the display as described in the table below:</p> <ul style="list-style-type: none"> <li>♦ Bit D7 – Tearing Effect Line On/Off <ul style="list-style-type: none"> <li>'0' = Tearing Effect Line Off.</li> <li>'1' = Tearing Effect On.</li> </ul> </li> <li>♦ Bit D6 – Tearing Effect Line Output Mode, see section 8.3 for mode definitions. <ul style="list-style-type: none"> <li>'0' = Mode 1.</li> <li>'1' = Mode 2.</li> </ul> </li> <li>♦ Bit D[5:0] – Reserved</li> </ul>																																							
Register Availability	<table border="1"> <thead> <tr> <th>Status</th><th>Availability</th></tr> </thead> <tbody> <tr> <td>Normal Mode On, Idle Mode Off, Sleep Out</td><td>Yes</td></tr> <tr> <td>Normal Mode On, Idle Mode On, Sleep Out</td><td>Yes</td></tr> <tr> <td>Partial Mode On, Idle Mode Off, Sleep Out</td><td>Yes</td></tr> <tr> <td>Partial Mode On, Idle Mode On, Sleep Out</td><td>Yes</td></tr> <tr> <td>Sleep In</td><td>Yes</td></tr> </tbody> </table>													Status	Availability	Normal Mode On, Idle Mode Off, Sleep Out	Yes	Normal Mode On, Idle Mode On, Sleep Out	Yes	Partial Mode On, Idle Mode Off, Sleep Out	Yes	Partial Mode On, Idle Mode On, Sleep Out	Yes	Sleep In	Yes															
Status	Availability																																							
Normal Mode On, Idle Mode Off, Sleep Out	Yes																																							
Normal Mode On, Idle Mode On, Sleep Out	Yes																																							
Partial Mode On, Idle Mode Off, Sleep Out	Yes																																							
Partial Mode On, Idle Mode On, Sleep Out	Yes																																							
Sleep In	Yes																																							
Flow Chart	<pre> graph TD     A[Read RDDIM] --&gt; B[Dummy Read]     B --&gt; C[Send 2nd Parameter]     </pre> <p>Legend:</p> <ul style="list-style-type: none"> <li>Command</li> <li>Parameter</li> <li>Display</li> <li>Action</li> <li>Mode</li> <li>Sequential transfer</li> </ul>																																							

### 8.2.8. Get\_diagnostic\_result (0Fh)

Get_diagnostic_result																																								
0FH	D/CX	RDX	WRX	D17-8	D7	D6	D5	D4	D3	D2	D1	D0	HEX																											
Command	0	1	↑	x	0	0	0	0	1	1	1	1	0F																											
1 <sup>st</sup> Parameter	1	↑	1	x	x	x	x	x	x	x	x	x	x																											
2 <sup>nd</sup> Parameter	1	↑	1	x	D7	D6	0	0	0	0	0	0	xx																											
Description	The display module returns the self-diagnostic results following a Sleep Out command.																																							
	<table border="1"> <thead> <tr> <th>Bit</th><th>Description</th><th>Symbol</th></tr> </thead> <tbody> <tr> <td>D7</td><td>Register Loading Detection</td><td>SDR</td></tr> <tr> <td>D6</td><td>Functionality Detection</td><td>FUNCD</td></tr> <tr> <td>D5</td><td>Chip attachment Detection</td><td>Set '0'</td></tr> <tr> <td>D4</td><td>Display Glass Break Detection</td><td>Set '0'</td></tr> <tr> <td>D3</td><td>Reserved</td><td>Set '0'</td></tr> <tr> <td>D2</td><td>Reserved</td><td>Set '0'</td></tr> <tr> <td>D1</td><td>Reserved</td><td>Set '0'</td></tr> <tr> <td>D0</td><td>Reserved</td><td>Set '0'</td></tr> </tbody> </table>													Bit	Description	Symbol	D7	Register Loading Detection	SDR	D6	Functionality Detection	FUNCD	D5	Chip attachment Detection	Set '0'	D4	Display Glass Break Detection	Set '0'	D3	Reserved	Set '0'	D2	Reserved	Set '0'	D1	Reserved	Set '0'	D0	Reserved	Set '0'
Bit	Description	Symbol																																						
D7	Register Loading Detection	SDR																																						
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Status	Availability																																							
Normal Mode On, Idle Mode Off, Sleep Out	Yes																																							
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Partial Mode On, Idle Mode Off, Sleep Out	Yes																																							
Partial Mode On, Idle Mode On, Sleep Out	Yes																																							
Sleep In	Yes																																							
Flow Chart	<p>Legend:</p> <ul style="list-style-type: none"> <li>Command (Solid rectangle)</li> <li>Parameter (Dashed rectangle)</li> <li>Display (Solid diamond)</li> <li>Action (Dashed diamond)</li> <li>Mode (Solid rounded rectangle)</li> <li>Sequential transfer (Dashed rounded rectangle)</li> </ul>																																							

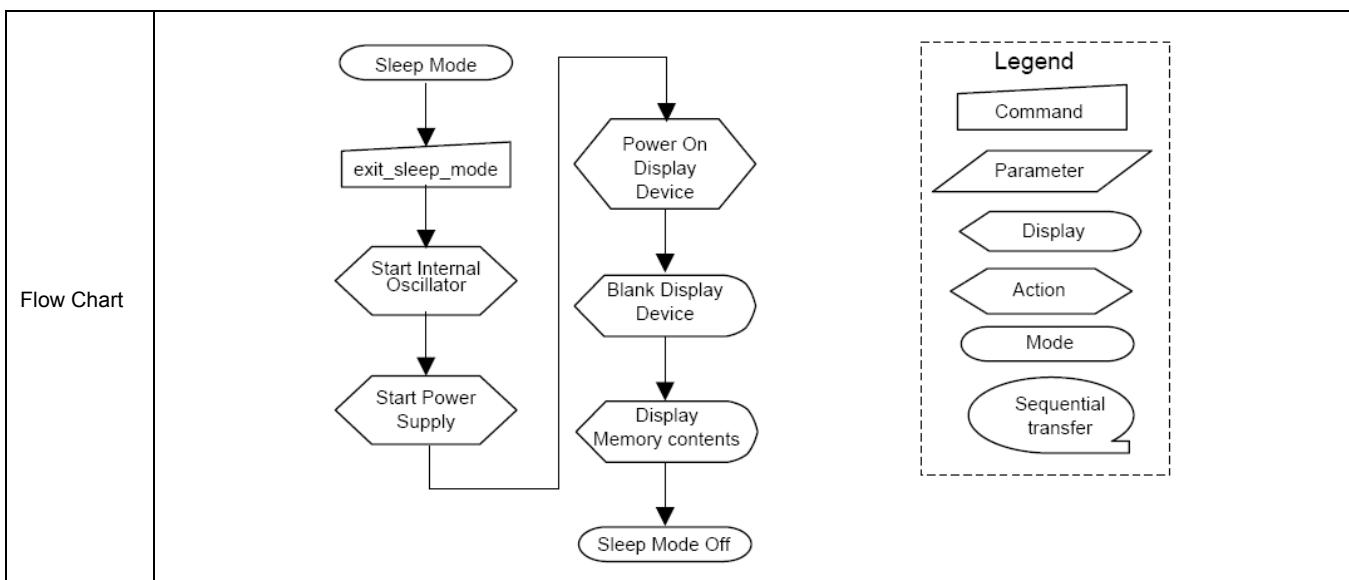
### 8.2.9. Enter\_sleep\_mode (10h)

10H	Enter_sleep_mode																							
	D/CX	RDX	WRX	D17-8	D7	D6	D5	D4	D3	D2	D1	D0	HEX											
Command	0	1	↑	x	0	0	0	1	0	0	0	0	10											
Parameter	No Parameter																							
Description	<p>This command causes the display module to enter the Sleep mode.</p> <p>This command causes the LCD module to enter the Sleep mode. In this mode, the DC/DC converter, internal oscillator and panel scanning stop.</p> <p>DBI or DSI Command Mode remains operational and the frame memory maintains its contents. The host processor continues to send PCLK, HS and VS information to Type 2 and Type 3 display modules for two frames after this command is sent when the display module is in Normal mode.</p>																							
Restriction	<p>This command has no effect when the display module is already in Sleep mode.</p> <p>The host processor must wait five milliseconds before sending any new commands to a display module following this command to allow time for the supply voltages and clock circuits to stabilize.</p> <p>The host processor must wait 120 milliseconds after sending an exit_sleep_mode command before sending an enter_sleep_mode command.</p>																							
Register Availability	<table border="1"> <thead> <tr> <th>Status</th> <th>Availability</th> </tr> </thead> <tbody> <tr> <td>Normal Mode On, Idle Mode Off, Sleep Out</td> <td>Yes</td> </tr> <tr> <td>Normal Mode On, Idle Mode On, Sleep Out</td> <td>Yes</td> </tr> <tr> <td>Partial Mode On, Idle Mode Off, Sleep Out</td> <td>Yes</td> </tr> <tr> <td>Partial Mode On, Idle Mode On, Sleep Out</td> <td>Yes</td> </tr> <tr> <td>Sleep In</td> <td>Yes</td> </tr> </tbody> </table>												Status	Availability	Normal Mode On, Idle Mode Off, Sleep Out	Yes	Normal Mode On, Idle Mode On, Sleep Out	Yes	Partial Mode On, Idle Mode Off, Sleep Out	Yes	Partial Mode On, Idle Mode On, Sleep Out	Yes	Sleep In	Yes
Status	Availability																							
Normal Mode On, Idle Mode Off, Sleep Out	Yes																							
Normal Mode On, Idle Mode On, Sleep Out	Yes																							
Partial Mode On, Idle Mode Off, Sleep Out	Yes																							
Partial Mode On, Idle Mode On, Sleep Out	Yes																							
Sleep In	Yes																							
Default	<table border="1"> <thead> <tr> <th>Status</th> <th>Default Value</th> </tr> </thead> <tbody> <tr> <td>Power On Sequence</td> <td>Sleep In Mode</td> </tr> <tr> <td>SW Reset</td> <td>Sleep In Mode</td> </tr> <tr> <td>HW Reset</td> <td>Sleep In Mode</td> </tr> </tbody> </table>												Status	Default Value	Power On Sequence	Sleep In Mode	SW Reset	Sleep In Mode	HW Reset	Sleep In Mode				
Status	Default Value																							
Power On Sequence	Sleep In Mode																							
SW Reset	Sleep In Mode																							
HW Reset	Sleep In Mode																							



### 8.2.10. Exit\_sleep\_mode (11h)

11H	Exit_sleep_mode																								
	D/CX	RDX	WRX	D17-8	D7	D6	D5	D4	D3	D2	D1	D0	HEX												
Command	0	1	↑	x	0	0	0	1	0	0	0	1	11												
Parameter	No Parameter																								
Description	This command causes the display module to exit Sleep mode. All blocks inside the display module are enabled. The host processor sends PCLK, HS and VS information to Type 2 and Type 3 display modules two frames before this command is sent when the display module is in Normal Mode.																								
Restriction	<p>This command shall not cause any visible effect on the display device when the display module is not in Sleep mode.</p> <p>The host processor must wait five milliseconds after sending this command before sending another command. This delay allows the supply voltages and clock circuits to stabilize.</p> <p>The host processor must wait 120 milliseconds after sending an <code>exit_sleep_mode</code> command before sending an <code>enter_sleep_mode</code> command.</p> <p>The display module loads the display module's default values to the registers when exiting the Sleep mode.</p> <p>There shall not be any abnormal visual effect on the display device when loading the registers if the factory default and register values are the same or when the display module is not in Sleep mode.</p> <p>The display module runs the self-diagnostic functions after this command is received. See section 5.3 for a description of the self-diagnostic functions.</p>																								
Register Availability	<table border="1"> <thead> <tr> <th>Status</th> <th>Availability</th> </tr> </thead> <tbody> <tr> <td>Normal Mode On, Idle Mode Off, Sleep Out</td> <td>Yes</td> </tr> <tr> <td>Normal Mode On, Idle Mode On, Sleep Out</td> <td>Yes</td> </tr> <tr> <td>Partial Mode On, Idle Mode Off, Sleep Out</td> <td>Yes</td> </tr> <tr> <td>Partial Mode On, Idle Mode On, Sleep Out</td> <td>Yes</td> </tr> <tr> <td>Sleep In</td> <td>Yes</td> </tr> </tbody> </table>													Status	Availability	Normal Mode On, Idle Mode Off, Sleep Out	Yes	Normal Mode On, Idle Mode On, Sleep Out	Yes	Partial Mode On, Idle Mode Off, Sleep Out	Yes	Partial Mode On, Idle Mode On, Sleep Out	Yes	Sleep In	Yes
Status	Availability																								
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Normal Mode On, Idle Mode On, Sleep Out	Yes																								
Partial Mode On, Idle Mode Off, Sleep Out	Yes																								
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Sleep In	Yes																								
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Status	Default Value																								
Power On Sequence	Sleep In Mode																								
SW Reset	Sleep In Mode																								
HW Reset	Sleep In Mode																								



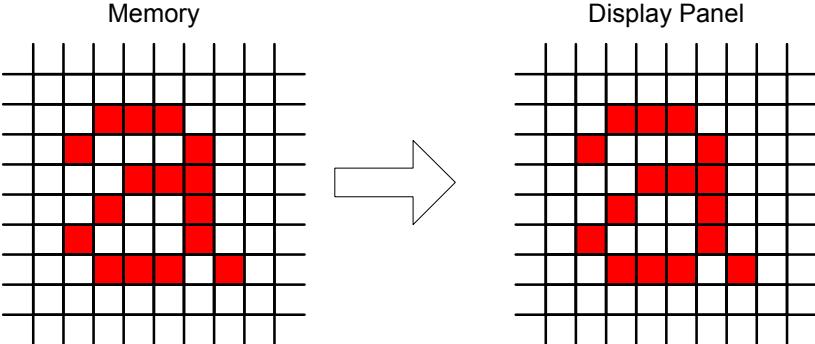
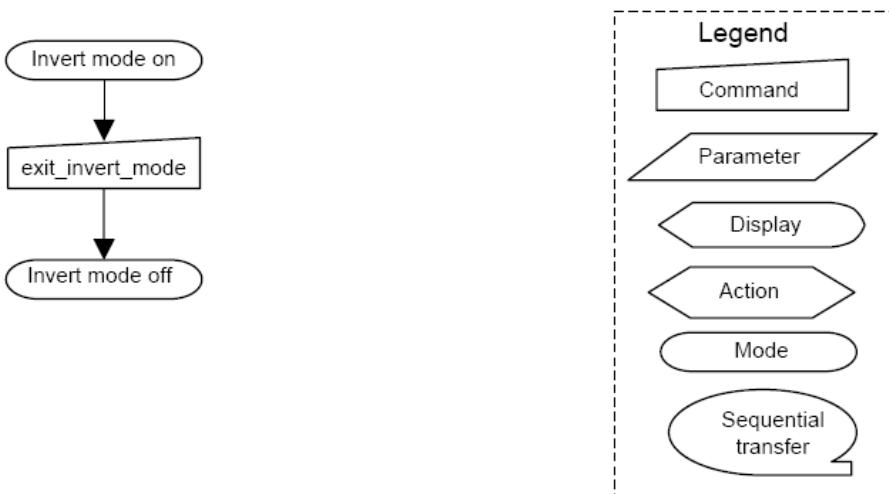
### 8.2.11. Enter\_Partial\_mode (12h)

12H		Enter_Partial_mode																							
	D/CX	RDX	WRX	D17-8	D7	D6	D5	D4	D3	D2	D1	D0	HEX												
Command	0	1	↑	x	0	0	0	1	0	0	1	0	12												
Parameter	No Parameter																								
Description	This command causes the display module to enter the Partial Display Mode. The Partial Display Mode window is described by the set_partial_area (30h) command.  To leave Partial Display Mode, the enter_normal_mode (13h) command should be written.  The host processor continues to send PCLK, HS and VS information to Type 2 display modules for two frames after this command is sent when the display module is in Normal Display Mode.																								
Restriction	This command has no effect when Partial Display Mode is already active.																								
Register Availability	<table border="1" style="margin-left: auto; margin-right: auto;"> <thead> <tr> <th>Status</th> <th>Availability</th> </tr> </thead> <tbody> <tr> <td>Normal Mode On, Idle Mode Off, Sleep Out</td> <td>Yes</td> </tr> <tr> <td>Normal Mode On, Idle Mode On, Sleep Out</td> <td>Yes</td> </tr> <tr> <td>Partial Mode On, Idle Mode Off, Sleep Out</td> <td>Yes</td> </tr> <tr> <td>Partial Mode On, Idle Mode On, Sleep Out</td> <td>Yes</td> </tr> <tr> <td>Sleep In</td> <td>Yes</td> </tr> </tbody> </table>													Status	Availability	Normal Mode On, Idle Mode Off, Sleep Out	Yes	Normal Mode On, Idle Mode On, Sleep Out	Yes	Partial Mode On, Idle Mode Off, Sleep Out	Yes	Partial Mode On, Idle Mode On, Sleep Out	Yes	Sleep In	Yes
Status	Availability																								
Normal Mode On, Idle Mode Off, Sleep Out	Yes																								
Normal Mode On, Idle Mode On, Sleep Out	Yes																								
Partial Mode On, Idle Mode Off, Sleep Out	Yes																								
Partial Mode On, Idle Mode On, Sleep Out	Yes																								
Sleep In	Yes																								
Default	<table border="1" style="margin-left: auto; margin-right: auto;"> <thead> <tr> <th>Status</th> <th>Default Value</th> </tr> </thead> <tbody> <tr> <td>Power On Sequence</td> <td>Normal Display Mode On</td> </tr> <tr> <td>SW Reset</td> <td>Normal Display Mode On</td> </tr> <tr> <td>HW Reset</td> <td>Normal Display Mode On</td> </tr> </tbody> </table>													Status	Default Value	Power On Sequence	Normal Display Mode On	SW Reset	Normal Display Mode On	HW Reset	Normal Display Mode On				
Status	Default Value																								
Power On Sequence	Normal Display Mode On																								
SW Reset	Normal Display Mode On																								
HW Reset	Normal Display Mode On																								
Flow Chart	Refer to Partial Area (30h)																								

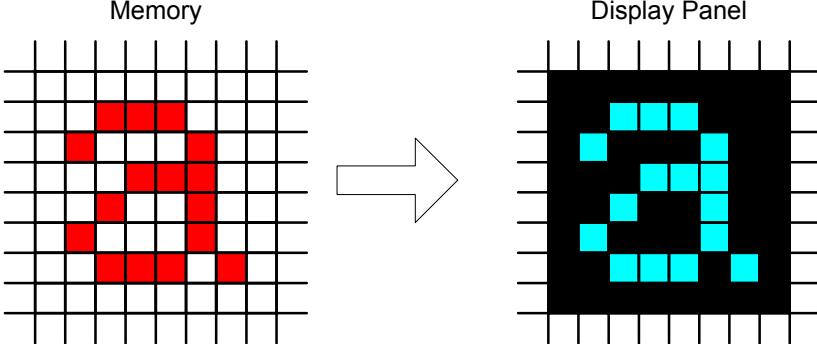
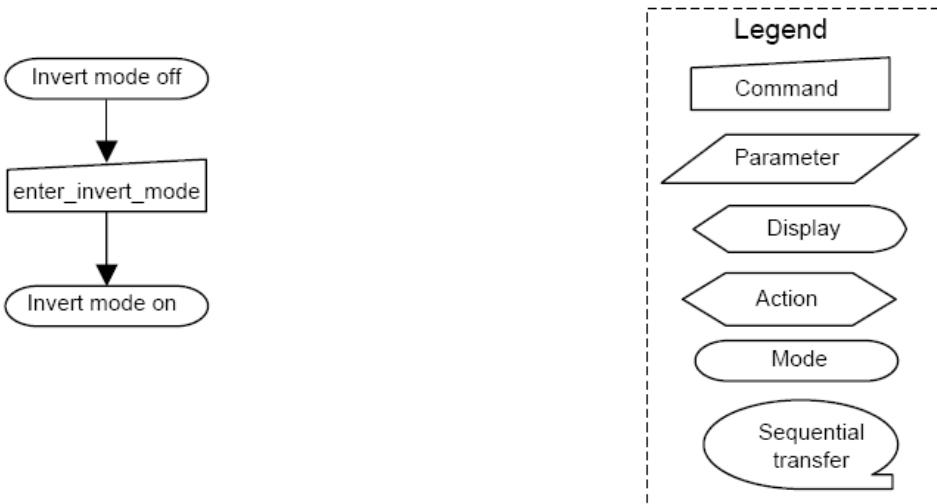
### 8.2.12. Enter\_normal\_mode (13h)

Enter_normal_mode																									
13H	D/CX	RDX	WRX	D17-8	D7	D6	D5	D4	D3	D2	D1	D0	HEX												
Command	0	1	↑	x	0	0	0	1	0	0	1	1	13												
Parameter	No Parameter																								
Description	This command causes the display module to enter the Normal mode.  Normal Mode is defined as Partial Display mode and Scroll mode are off.  The host processor sends PCLK, HS and VS information to Type 2 display modules two frames before this command is sent when the display module is in Partial Display Mode.																								
Restriction	This command has no effect when Normal Display mode is already active.																								
Register Availability	<table border="1"> <thead> <tr> <th>Status</th> <th>Availability</th> </tr> </thead> <tbody> <tr> <td>Normal Mode On, Idle Mode Off, Sleep Out</td> <td>Yes</td> </tr> <tr> <td>Normal Mode On, Idle Mode On, Sleep Out</td> <td>Yes</td> </tr> <tr> <td>Partial Mode On, Idle Mode Off, Sleep Out</td> <td>Yes</td> </tr> <tr> <td>Partial Mode On, Idle Mode On, Sleep Out</td> <td>Yes</td> </tr> <tr> <td>Sleep In</td> <td>Yes</td> </tr> </tbody> </table>													Status	Availability	Normal Mode On, Idle Mode Off, Sleep Out	Yes	Normal Mode On, Idle Mode On, Sleep Out	Yes	Partial Mode On, Idle Mode Off, Sleep Out	Yes	Partial Mode On, Idle Mode On, Sleep Out	Yes	Sleep In	Yes
Status	Availability																								
Normal Mode On, Idle Mode Off, Sleep Out	Yes																								
Normal Mode On, Idle Mode On, Sleep Out	Yes																								
Partial Mode On, Idle Mode Off, Sleep Out	Yes																								
Partial Mode On, Idle Mode On, Sleep Out	Yes																								
Sleep In	Yes																								
Default	<table border="1"> <thead> <tr> <th>Status</th> <th>Default Value</th> </tr> </thead> <tbody> <tr> <td>Power On Sequence</td> <td>Normal Display Mode On</td> </tr> <tr> <td>SW Reset</td> <td>Normal Display Mode On</td> </tr> <tr> <td>HW Reset</td> <td>Normal Display Mode On</td> </tr> </tbody> </table>													Status	Default Value	Power On Sequence	Normal Display Mode On	SW Reset	Normal Display Mode On	HW Reset	Normal Display Mode On				
Status	Default Value																								
Power On Sequence	Normal Display Mode On																								
SW Reset	Normal Display Mode On																								
HW Reset	Normal Display Mode On																								
Flow Chart	Refer to the description of set_partial_area(30h) and set_scroll_area(33h)																								

### 8.2.13. Exit\_invert\_mode (20h)

20H		Exit_invert_mode																							
	D/CX	RDX	WRX	D17-8	D7	D6	D5	D4	D3	D2	D1	D0	HEX												
Command	0	1	↑	x	0	0	1	0	0	0	0	0	0	20											
Parameter	No Parameter																								
Description	<p>This command causes the display module to stop inverting the image data on the display device. The frame memory contents remain unchanged. No status bits are changed.</p> 																								
Restriction	This command has no effect when the display module is not inverting the display image.																								
Register Availability	<table border="1"> <thead> <tr> <th>Status</th> <th>Availability</th> </tr> </thead> <tbody> <tr> <td>Normal Mode On, Idle Mode Off, Sleep Out</td> <td>Yes</td> </tr> <tr> <td>Normal Mode On, Idle Mode On, Sleep Out</td> <td>Yes</td> </tr> <tr> <td>Partial Mode On, Idle Mode Off, Sleep Out</td> <td>Yes</td> </tr> <tr> <td>Partial Mode On, Idle Mode On, Sleep Out</td> <td>Yes</td> </tr> <tr> <td>Sleep In</td> <td>Yes</td> </tr> </tbody> </table>													Status	Availability	Normal Mode On, Idle Mode Off, Sleep Out	Yes	Normal Mode On, Idle Mode On, Sleep Out	Yes	Partial Mode On, Idle Mode Off, Sleep Out	Yes	Partial Mode On, Idle Mode On, Sleep Out	Yes	Sleep In	Yes
Status	Availability																								
Normal Mode On, Idle Mode Off, Sleep Out	Yes																								
Normal Mode On, Idle Mode On, Sleep Out	Yes																								
Partial Mode On, Idle Mode Off, Sleep Out	Yes																								
Partial Mode On, Idle Mode On, Sleep Out	Yes																								
Sleep In	Yes																								
Default	<table border="1"> <thead> <tr> <th>Status</th> <th>Default Value</th> </tr> </thead> <tbody> <tr> <td>Power On Sequence</td> <td>Exit_invert_mode</td> </tr> <tr> <td>SW Reset</td> <td>Exit_invert_mode</td> </tr> <tr> <td>HW Reset</td> <td>Exit_invert_mode</td> </tr> </tbody> </table>													Status	Default Value	Power On Sequence	Exit_invert_mode	SW Reset	Exit_invert_mode	HW Reset	Exit_invert_mode				
Status	Default Value																								
Power On Sequence	Exit_invert_mode																								
SW Reset	Exit_invert_mode																								
HW Reset	Exit_invert_mode																								
Flow Chart	 <pre> graph TD     A([Invert mode on]) --&gt; B[exit_invert_mode]     B --&gt; C([Invert mode off]) </pre>																								

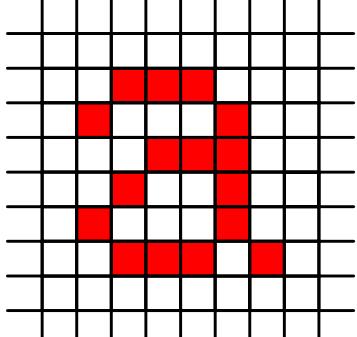
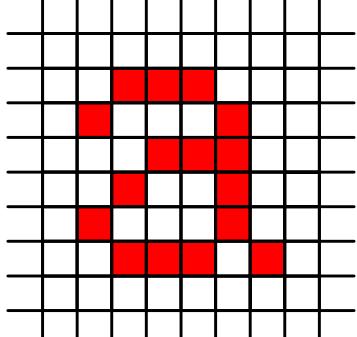
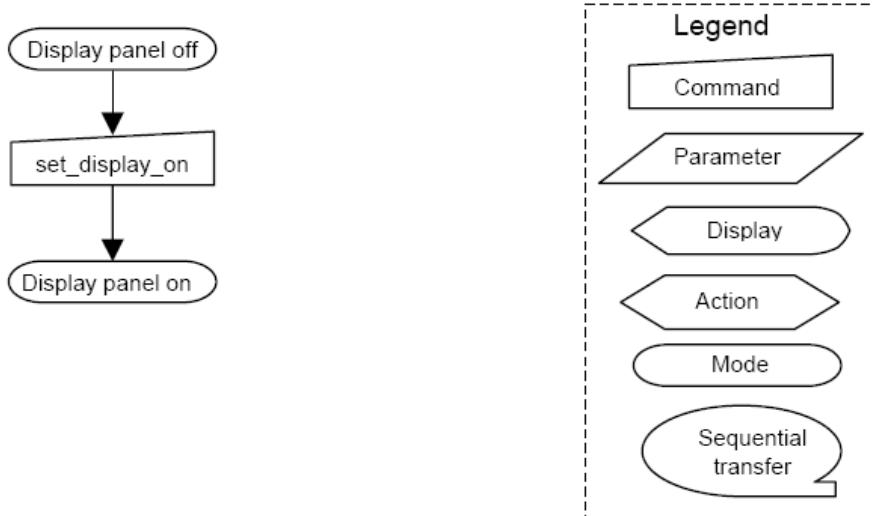
### 8.2.14. Enter\_invert\_mode (21h)

21H		Enter_invert_mode																							
	D/CX	RDX	WRX	D17-8	D7	D6	D5	D4	D3	D2	D1	D0	HEX												
Command	0	1	↑	x	0	0	1	0	0	0	0	1	21												
Parameter	No Parameter																								
Description	<p>This command causes the display module to invert the image data only on the display device. The frame memory contents remain unchanged. No status bits are changed.</p> 																								
Restriction	This command has no effect when module is already in inversion on mode.																								
Register Availability	<table border="1"> <thead> <tr> <th>Status</th> <th>Availability</th> </tr> </thead> <tbody> <tr> <td>Normal Mode On, Idle Mode Off, Sleep Out</td> <td>Yes</td> </tr> <tr> <td>Normal Mode On, Idle Mode On, Sleep Out</td> <td>Yes</td> </tr> <tr> <td>Partial Mode On, Idle Mode Off, Sleep Out</td> <td>Yes</td> </tr> <tr> <td>Partial Mode On, Idle Mode On, Sleep Out</td> <td>Yes</td> </tr> <tr> <td>Sleep In</td> <td>Yes</td> </tr> </tbody> </table>													Status	Availability	Normal Mode On, Idle Mode Off, Sleep Out	Yes	Normal Mode On, Idle Mode On, Sleep Out	Yes	Partial Mode On, Idle Mode Off, Sleep Out	Yes	Partial Mode On, Idle Mode On, Sleep Out	Yes	Sleep In	Yes
Status	Availability																								
Normal Mode On, Idle Mode Off, Sleep Out	Yes																								
Normal Mode On, Idle Mode On, Sleep Out	Yes																								
Partial Mode On, Idle Mode Off, Sleep Out	Yes																								
Partial Mode On, Idle Mode On, Sleep Out	Yes																								
Sleep In	Yes																								
Default	<table border="1"> <thead> <tr> <th>Status</th> <th>Default Value</th> </tr> </thead> <tbody> <tr> <td>Power On Sequence</td> <td>Exit_invert_mode</td> </tr> <tr> <td>SW Reset</td> <td>Exit_invert_mode</td> </tr> <tr> <td>HW Reset</td> <td>Exit_invert_mode</td> </tr> </tbody> </table>													Status	Default Value	Power On Sequence	Exit_invert_mode	SW Reset	Exit_invert_mode	HW Reset	Exit_invert_mode				
Status	Default Value																								
Power On Sequence	Exit_invert_mode																								
SW Reset	Exit_invert_mode																								
HW Reset	Exit_invert_mode																								
Flow Chart	 <pre> graph TD     A([Invert mode off]) --&gt; B[enter_invert_mode]     B --&gt; C([Invert mode on])     </pre> <p><b>Legend</b></p> <ul style="list-style-type: none"> <li>Command</li> <li>Parameter</li> <li>Display</li> <li>Action</li> <li>Mode</li> <li>Sequential transfer</li> </ul>																								

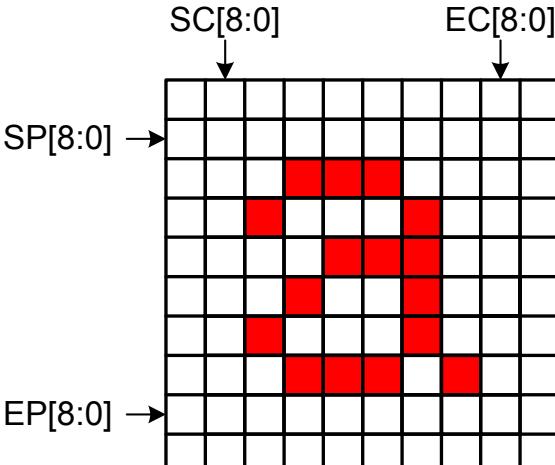
### 8.2.15. Set\_display\_off (28h)

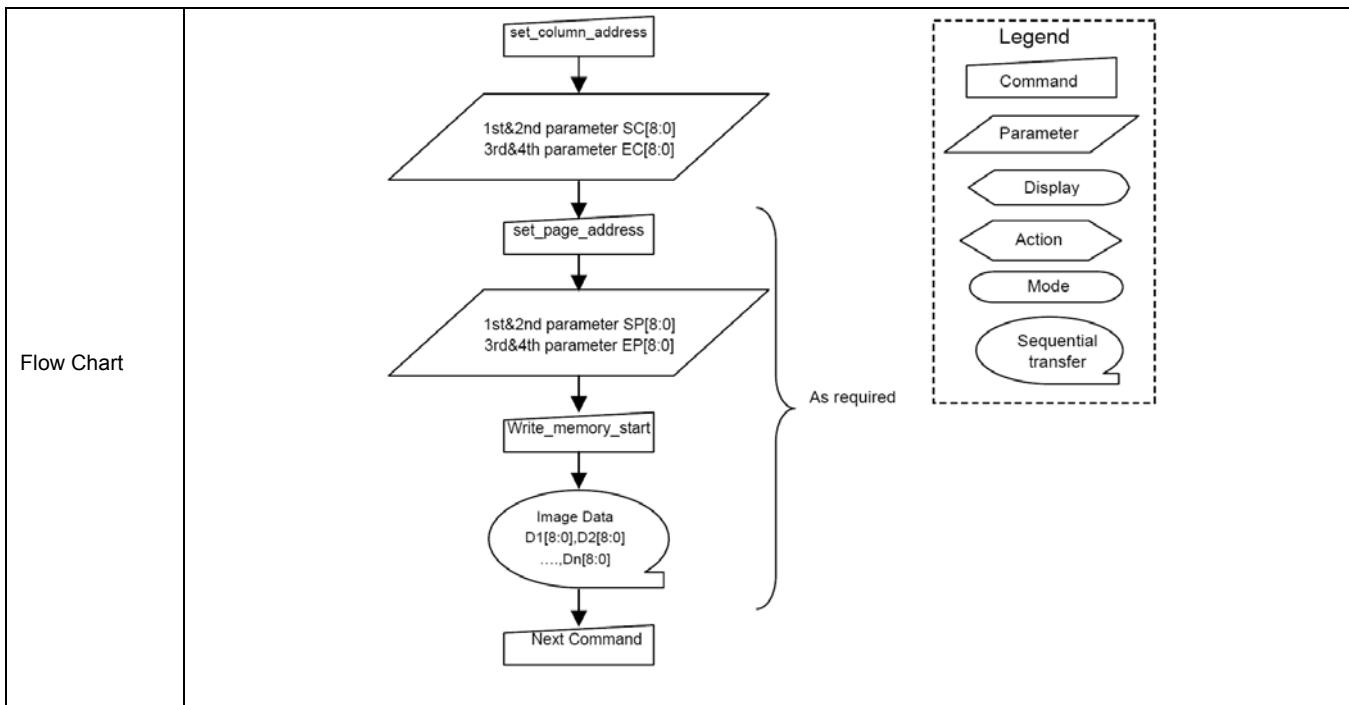
28H		Set_display_off																							
	D/CX	RDX	WRX	D17-8	D7	D6	D5	D4	D3	D2	D1	D0	HEX												
Command	0	1	↑	x	0	0	1	0	1	0	0	0	28												
Parameter	No Parameter																								
Description	This command causes the display module to stop displaying the image data on the display device. The frame memory contents remain unchanged. No status bits are changed. 																								
Restriction	This command has no effect when module is already in display off mode.																								
Register Availability	<table border="1"> <thead> <tr> <th>Status</th> <th>Availability</th> </tr> </thead> <tbody> <tr> <td>Normal Mode On, Idle Mode Off, Sleep Out</td> <td>Yes</td> </tr> <tr> <td>Normal Mode On, Idle Mode On, Sleep Out</td> <td>Yes</td> </tr> <tr> <td>Partial Mode On, Idle Mode Off, Sleep Out</td> <td>Yes</td> </tr> <tr> <td>Partial Mode On, Idle Mode On, Sleep Out</td> <td>Yes</td> </tr> <tr> <td>Sleep In</td> <td>Yes</td> </tr> </tbody> </table>													Status	Availability	Normal Mode On, Idle Mode Off, Sleep Out	Yes	Normal Mode On, Idle Mode On, Sleep Out	Yes	Partial Mode On, Idle Mode Off, Sleep Out	Yes	Partial Mode On, Idle Mode On, Sleep Out	Yes	Sleep In	Yes
Status	Availability																								
Normal Mode On, Idle Mode Off, Sleep Out	Yes																								
Normal Mode On, Idle Mode On, Sleep Out	Yes																								
Partial Mode On, Idle Mode Off, Sleep Out	Yes																								
Partial Mode On, Idle Mode On, Sleep Out	Yes																								
Sleep In	Yes																								
Default	<table border="1"> <thead> <tr> <th>Status</th> <th>Default Value</th> </tr> </thead> <tbody> <tr> <td>Power On Sequence</td> <td>Display Off</td> </tr> <tr> <td>SW Reset</td> <td>Display Off</td> </tr> <tr> <td>HW Reset</td> <td>Display Off</td> </tr> </tbody> </table>													Status	Default Value	Power On Sequence	Display Off	SW Reset	Display Off	HW Reset	Display Off				
Status	Default Value																								
Power On Sequence	Display Off																								
SW Reset	Display Off																								
HW Reset	Display Off																								
Flow Chart	<pre> graph TD     A([Display panel on]) --&gt; B[set_display_off]     B --&gt; C([Display panel off])     </pre> <p><b>Legend</b></p> <ul style="list-style-type: none"> <li>Command</li> <li>Parameter</li> <li>Display</li> <li>Action</li> <li>Mode</li> <li>Sequential transfer</li> </ul>																								

### 8.2.16. Set\_display\_on (29h)

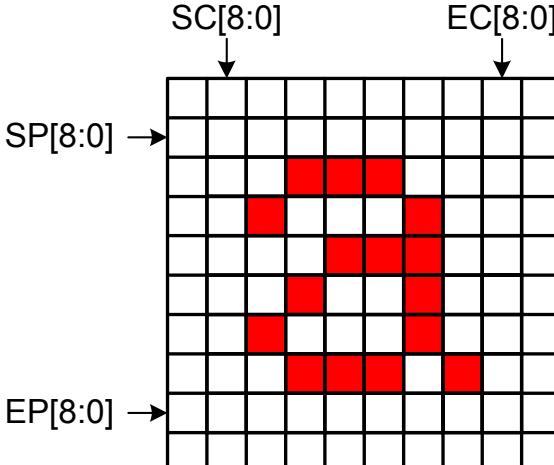
29H		Set_display_on																							
	D/CX	RDX	WRX	D17-8	D7	D6	D5	D4	D3	D2	D1	D0	HEX												
Command	0	1	↑	x	0	0	1	0	1	0	0	1	29												
Parameter	No Parameter																								
Description	This command causes the display module to start displaying the image data on the display device. The frame memory contents remain unchanged. No status bits are changed.																								
	<div style="display: flex; justify-content: space-around;"> <div style="text-align: center;"> <p>Memory</p>  </div> <div style="text-align: center;"> <p>Display Panel</p>  </div> </div>																								
Restriction	This command has no effect when module is already in display on mode.																								
Register Availability	<table border="1" style="width: 100%; border-collapse: collapse;"> <thead> <tr> <th>Status</th> <th>Availability</th> </tr> </thead> <tbody> <tr> <td>Normal Mode On, Idle Mode Off, Sleep Out</td> <td>Yes</td> </tr> <tr> <td>Normal Mode On, Idle Mode On, Sleep Out</td> <td>Yes</td> </tr> <tr> <td>Partial Mode On, Idle Mode Off, Sleep Out</td> <td>Yes</td> </tr> <tr> <td>Partial Mode On, Idle Mode On, Sleep Out</td> <td>Yes</td> </tr> <tr> <td>Sleep In</td> <td>Yes</td> </tr> </tbody> </table>													Status	Availability	Normal Mode On, Idle Mode Off, Sleep Out	Yes	Normal Mode On, Idle Mode On, Sleep Out	Yes	Partial Mode On, Idle Mode Off, Sleep Out	Yes	Partial Mode On, Idle Mode On, Sleep Out	Yes	Sleep In	Yes
Status	Availability																								
Normal Mode On, Idle Mode Off, Sleep Out	Yes																								
Normal Mode On, Idle Mode On, Sleep Out	Yes																								
Partial Mode On, Idle Mode Off, Sleep Out	Yes																								
Partial Mode On, Idle Mode On, Sleep Out	Yes																								
Sleep In	Yes																								
Default	<table border="1" style="width: 100%; border-collapse: collapse;"> <thead> <tr> <th>Status</th> <th>Default Value</th> </tr> </thead> <tbody> <tr> <td>Power On Sequence</td> <td>Display Off</td> </tr> <tr> <td>SW Reset</td> <td>Display Off</td> </tr> <tr> <td>HW Reset</td> <td>Display Off</td> </tr> </tbody> </table>													Status	Default Value	Power On Sequence	Display Off	SW Reset	Display Off	HW Reset	Display Off				
Status	Default Value																								
Power On Sequence	Display Off																								
SW Reset	Display Off																								
HW Reset	Display Off																								
Flow Chart	 <pre> graph TD     A([Display panel off]) --&gt; B[set_display_on]     B --&gt; C([Display panel on])     </pre> <div style="border: 1px dashed black; padding: 5px; margin-top: 10px;"> <b>Legend</b> <ul style="list-style-type: none"> <li><span style="border: 1px solid black; display: inline-block; width: 15px; height: 15px;"></span> Command</li> <li><span style="border: 1px solid black; display: inline-block; width: 15px; height: 15px;"></span> Parameter</li> <li><span style="border: 1px solid black; display: inline-block; width: 15px; height: 15px;"></span> Display</li> <li><span style="border: 1px solid black; display: inline-block; width: 15px; height: 15px;"></span> Action</li> <li><span style="border: 1px solid black; display: inline-block; width: 15px; height: 15px;"></span> Mode</li> <li><span style="border: 1px solid black; display: inline-block; width: 15px; height: 15px;"></span> Sequential transfer</li> </ul> </div>																								

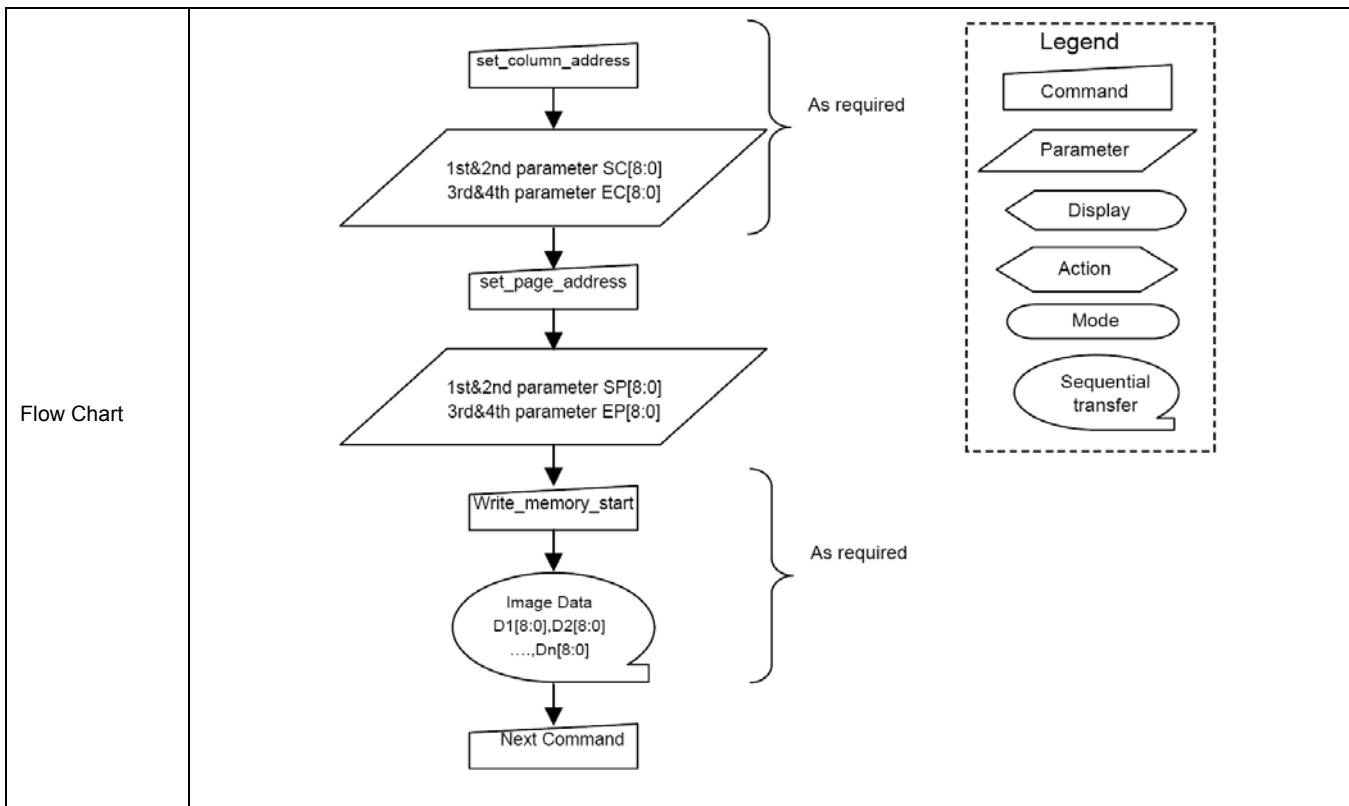
### 8.2.17. Set\_column\_address (2Ah)

Set_column_address																										
2AH	D/CX	RDX	WRX	D17-8	D7	D6	D5	D4	D3	D2	D1	D0	HEX													
Command	0	1	↑	x	0	0	1	0	1	0	1	0	2A													
1 <sup>st</sup> Parameter	1	1	↑	x	0	0	0	0	0	0	0	SC8	Note 1													
2 <sup>nd</sup> Parameter	1	1	↑	x	SC7	SC6	SC5	SC4	SC3	SC2	SC1	SC0														
3 <sup>rd</sup> Parameter	1	1	↑	x	0	0	0	0	0	0	0	EC8	Note 2													
4 <sup>th</sup> Parameter	1	1	↑	x	EC7	EC6	EC5	EC4	EC3	EC2	EC1	EC0														
Description	<p>This command defines the column extent of the frame memory accessed by the host processor with the read_memory_continue and write_memory_continue commands. No status bits are changed.</p> 																									
Restriction	<p>SC [8:0] always must be equal to or less than EC[8:0]. If SC[8:0] or EC[8:0] is greater than the available frame memory then the parameter is not updated.</p>																									
Register Availability	<table border="1"> <thead> <tr> <th>Status</th><th>Availability</th></tr> </thead> <tbody> <tr> <td>Normal Mode On, Idle Mode Off, Sleep Out</td><td>Yes</td></tr> <tr> <td>Normal Mode On, Idle Mode On, Sleep Out</td><td>Yes</td></tr> <tr> <td>Partial Mode On, Idle Mode Off, Sleep Out</td><td>Yes</td></tr> <tr> <td>Partial Mode On, Idle Mode On, Sleep Out</td><td>Yes</td></tr> <tr> <td>Sleep In</td><td>Yes</td></tr> </tbody> </table>														Status	Availability	Normal Mode On, Idle Mode Off, Sleep Out	Yes	Normal Mode On, Idle Mode On, Sleep Out	Yes	Partial Mode On, Idle Mode Off, Sleep Out	Yes	Partial Mode On, Idle Mode On, Sleep Out	Yes	Sleep In	Yes
Status	Availability																									
Normal Mode On, Idle Mode Off, Sleep Out	Yes																									
Normal Mode On, Idle Mode On, Sleep Out	Yes																									
Partial Mode On, Idle Mode Off, Sleep Out	Yes																									
Partial Mode On, Idle Mode On, Sleep Out	Yes																									
Sleep In	Yes																									
Default	<table border="1"> <thead> <tr> <th>Status</th><th colspan="2">Default Value</th></tr> </thead> <tbody> <tr> <td>Power On Sequence</td><td>SC[8:0]=0000<sub>HEX</sub></td><td>SC[8:0]=000<sub>HEX</sub> SE[8:0]=013F<sub>HEX</sub></td></tr> <tr> <td>SW Reset</td><td>SC[8:0]=0000<sub>HEX</sub></td><td>If Set_address_mode(36h) B5=0 : EC[8:0]=013F<sub>HEX</sub> If Set_address_mode(36h) B5=1 : EC[8:0]=01DF<sub>HEX</sub></td></tr> <tr> <td>HW Reset</td><td>SC[8:0]=0000<sub>HEX</sub></td><td>SC[8:0]=000<sub>HEX</sub> SE[8:0]=013F<sub>HEX</sub></td></tr> </tbody> </table>														Status	Default Value		Power On Sequence	SC[8:0]=0000 <sub>HEX</sub>	SC[8:0]=000 <sub>HEX</sub> SE[8:0]=013F <sub>HEX</sub>	SW Reset	SC[8:0]=0000 <sub>HEX</sub>	If Set_address_mode(36h) B5=0 : EC[8:0]=013F <sub>HEX</sub> If Set_address_mode(36h) B5=1 : EC[8:0]=01DF <sub>HEX</sub>	HW Reset	SC[8:0]=0000 <sub>HEX</sub>	SC[8:0]=000 <sub>HEX</sub> SE[8:0]=013F <sub>HEX</sub>
Status	Default Value																									
Power On Sequence	SC[8:0]=0000 <sub>HEX</sub>	SC[8:0]=000 <sub>HEX</sub> SE[8:0]=013F <sub>HEX</sub>																								
SW Reset	SC[8:0]=0000 <sub>HEX</sub>	If Set_address_mode(36h) B5=0 : EC[8:0]=013F <sub>HEX</sub> If Set_address_mode(36h) B5=1 : EC[8:0]=01DF <sub>HEX</sub>																								
HW Reset	SC[8:0]=0000 <sub>HEX</sub>	SC[8:0]=000 <sub>HEX</sub> SE[8:0]=013F <sub>HEX</sub>																								



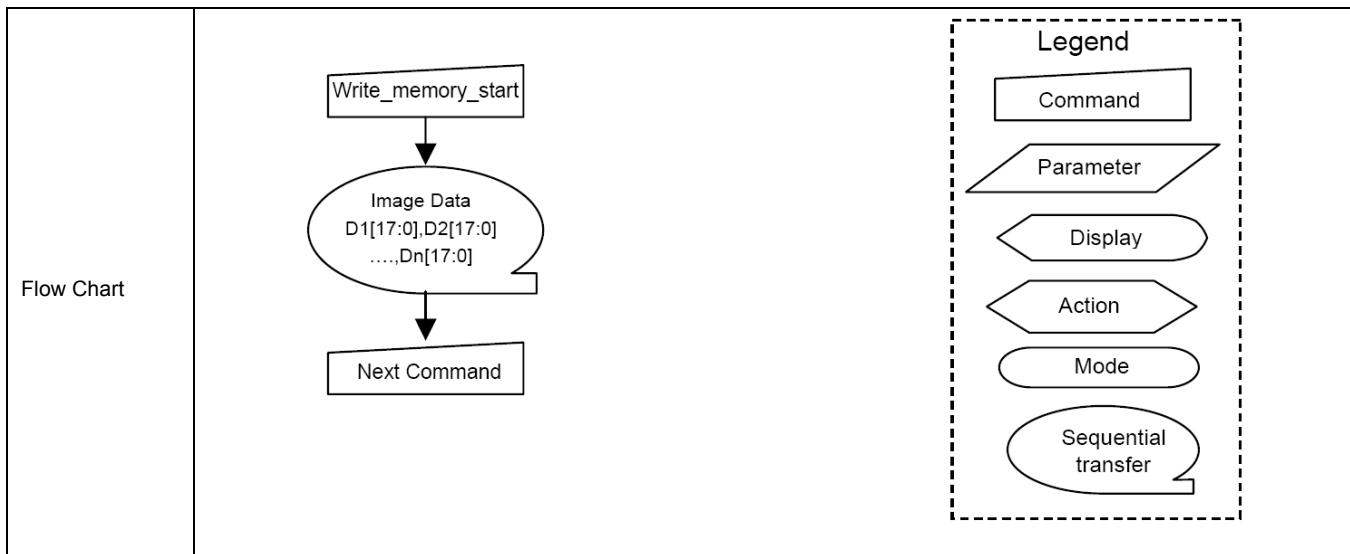
### 8.2.18. Set\_page\_address (2Bh)

Set_page_address																																
2BH	D/CX	RDX	WRX	D17-8	D7	D6	D5	D4	D3	D2	D1	D0	HEX																			
Command	0	1	↑	x	0	0	1	0	1	0	1	1	2B																			
1 <sup>st</sup> Parameter	1	1	↑	x	0	0	0	0	0	0	0	SP8	xxx																			
2 <sup>nd</sup> Parameter	1	1	↑	x	SP7	SP6	SP5	SP4	SP3	SP2	SP1	SP0																				
3 <sup>rd</sup> Parameter	1	1	↑	x	0	0	0	0	0	0	0	EP8	xxx																			
4 <sup>th</sup> Parameter	1	1	↑	x	EP7	EP6	EP5	EP4	EP3	EP2	EP1	EP0																				
Description	<p>This command defines the page extent of the frame memory accessed by the host processor with the write_memory_continue and read_memory_continue command. No status bits are changed.</p> 																															
Restriction	<p>SP [8:0] always must be equal to or less than EP [8:0].  If SP[8:0] or EP[8:0] is greater than the available frame memory then the parameter is not updated.</p>																															
Register Availability	<table border="1"> <thead> <tr> <th>Status</th><th>Availability</th></tr> </thead> <tbody> <tr> <td>Normal Mode On, Idle Mode Off, Sleep Out</td><td>Yes</td></tr> <tr> <td>Normal Mode On, Idle Mode On, Sleep Out</td><td>Yes</td></tr> <tr> <td>Partial Mode On, Idle Mode Off, Sleep Out</td><td>Yes</td></tr> <tr> <td>Partial Mode On, Idle Mode On, Sleep Out</td><td>Yes</td></tr> <tr> <td>Sleep In</td><td>Yes</td></tr> </tbody> </table>													Status	Availability	Normal Mode On, Idle Mode Off, Sleep Out	Yes	Normal Mode On, Idle Mode On, Sleep Out	Yes	Partial Mode On, Idle Mode Off, Sleep Out	Yes	Partial Mode On, Idle Mode On, Sleep Out	Yes	Sleep In	Yes							
Status	Availability																															
Normal Mode On, Idle Mode Off, Sleep Out	Yes																															
Normal Mode On, Idle Mode On, Sleep Out	Yes																															
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Sleep In	Yes																															
Default	<table border="1"> <thead> <tr> <th>Status</th><th colspan="3">Default Value</th></tr> </thead> <tbody> <tr> <td>Power On Sequence</td><td>SP[8:0]=0000<sub>HEX</sub></td><td colspan="3">EP[8:0]=01DF<sub>HEX</sub></td></tr> <tr> <td>SW Reset</td><td>SP[8:0]=0000<sub>HEX</sub></td><td colspan="3">If Set_address_mode(36h) B5=0 : EP[8:0]=01DF<sub>HEX</sub> If Set_address_mode(36h) B5=1 : EP[8:0]=013F<sub>HEX</sub></td></tr> <tr> <td>HW Reset</td><td>SP[8:0]=0000<sub>HEX</sub></td><td colspan="3">EP[8:0]=01DF<sub>HEX</sub></td></tr> </tbody> </table>													Status	Default Value			Power On Sequence	SP[8:0]=0000 <sub>HEX</sub>	EP[8:0]=01DF <sub>HEX</sub>			SW Reset	SP[8:0]=0000 <sub>HEX</sub>	If Set_address_mode(36h) B5=0 : EP[8:0]=01DF <sub>HEX</sub> If Set_address_mode(36h) B5=1 : EP[8:0]=013F <sub>HEX</sub>			HW Reset	SP[8:0]=0000 <sub>HEX</sub>	EP[8:0]=01DF <sub>HEX</sub>		
Status	Default Value																															
Power On Sequence	SP[8:0]=0000 <sub>HEX</sub>	EP[8:0]=01DF <sub>HEX</sub>																														
SW Reset	SP[8:0]=0000 <sub>HEX</sub>	If Set_address_mode(36h) B5=0 : EP[8:0]=01DF <sub>HEX</sub> If Set_address_mode(36h) B5=1 : EP[8:0]=013F <sub>HEX</sub>																														
HW Reset	SP[8:0]=0000 <sub>HEX</sub>	EP[8:0]=01DF <sub>HEX</sub>																														



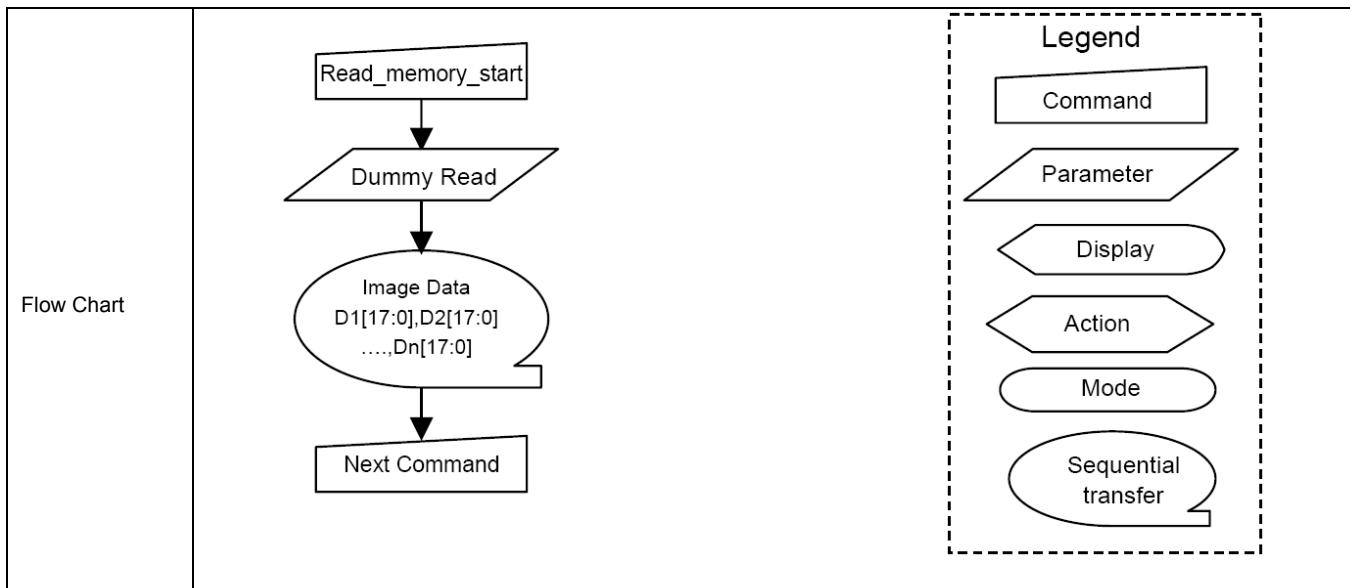
### 8.2.19. Write\_memory\_start (2Ch)

Write_memory_start																									
2CH	D/CX	RDX	WRX	D17-8	D7	D6	D5	D4	D3	D2	D1	D0	HEX												
Command	0	1	↑	xx	0	0	1	0	1	1	0	0	2C												
1 <sup>st</sup> pixel data	1	1	↑	D1 [17..8]	D1 7	D1 6	D1 5	D1 4	D1 3	D1 2	D1 1	D1 0	00000..3FFF												
:	1	1	↑	Dx [17..8]	Dx 7	Dx 6	Dx 5	Dx 4	Dx 3	Dx 2	Dx 1	Dx 0	00000..3FFF												
N <sup>TH</sup> pixel data	1	1	↑	Dn [17..8]	Dn 7	Dn 6	Dn 5	Dn 4	Dn 3	Dn 2	Dn 1	Dn 0	00000..3FFF												
Description	This command transfers image data from the host processor to the display module's frame memory starting at the pixel location specified by preceding set_column_address (2Ah) and set_page_address (2Bh) commands.  <u>If set_address_mode (36h) B5 = 0:</u> The column and page registers are reset to the Start Column (SC) and Start Page (SP), respectively. Pixel Data 1 is stored in frame memory at (SC, SP). The column register is then incremented and pixels are written to the frame memory until the column register equals the End Column (EC) value. The column register is then reset to SC and the page register is incremented. Pixels are written to the frame memory until the page register equals the End Page (EP) value or the host processor sends another command. If the number of pixels exceeds (EC – SC + 1) * (EP – SP + 1) the extra pixels are ignored.  <u>If set_address_mode (36h) B5 = 1:</u> The column and page registers are reset to the Start Column (SC) and Start Page (SP), respectively. Pixel Data 1 is stored in frame memory at (SC, SP). The page register is then incremented and pixels are written to the frame memory until the page register equals the End Page (EP) value. The page register is then reset to SP and the column register is incremented. Pixels are written to the frame memory until the column register equals the End column (EC) value or the host processor sends another command. If the number of pixels exceeds (EC – SC + 1) * (EP – SP + 1) the extra pixels are ignored.																								
Restriction	A write_memory_start should follow a set_column_address, set_page_address or set_address_mode to define the write location. Otherwise, data written with write_memory_start and any following write_memory_continue commands is written to undefined locations..																								
Register Availability	<table border="1"> <thead> <tr> <th>Status</th><th>Availability</th></tr> </thead> <tbody> <tr> <td>Normal Mode On, Idle Mode Off, Sleep Out</td><td>Yes</td></tr> <tr> <td>Normal Mode On, Idle Mode On, Sleep Out</td><td>Yes</td></tr> <tr> <td>Partial Mode On, Idle Mode Off, Sleep Out</td><td>Yes</td></tr> <tr> <td>Partial Mode On, Idle Mode On, Sleep Out</td><td>Yes</td></tr> <tr> <td>Sleep In</td><td>Yes</td></tr> </tbody> </table>													Status	Availability	Normal Mode On, Idle Mode Off, Sleep Out	Yes	Normal Mode On, Idle Mode On, Sleep Out	Yes	Partial Mode On, Idle Mode Off, Sleep Out	Yes	Partial Mode On, Idle Mode On, Sleep Out	Yes	Sleep In	Yes
Status	Availability																								
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Sleep In	Yes																								
Default	<table border="1"> <thead> <tr> <th>Status</th><th>Default Value</th></tr> </thead> <tbody> <tr> <td>Power On Sequence</td><td>Contents of memory is set randomly</td></tr> <tr> <td>SW Reset</td><td>Contents of memory is not cleared</td></tr> <tr> <td>HW Reset</td><td>Contents of memory is not cleared</td></tr> </tbody> </table>													Status	Default Value	Power On Sequence	Contents of memory is set randomly	SW Reset	Contents of memory is not cleared	HW Reset	Contents of memory is not cleared				
Status	Default Value																								
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SW Reset	Contents of memory is not cleared																								
HW Reset	Contents of memory is not cleared																								

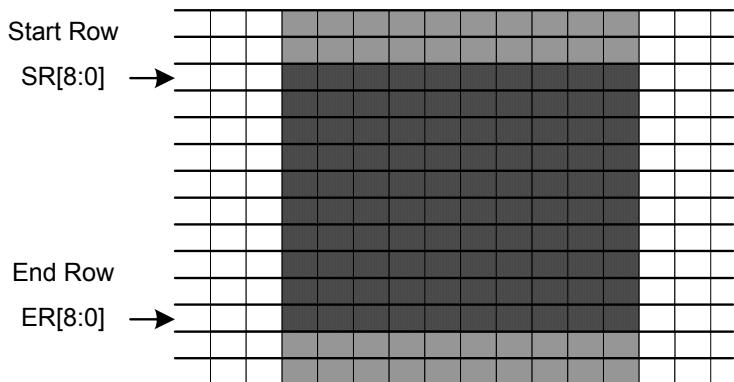
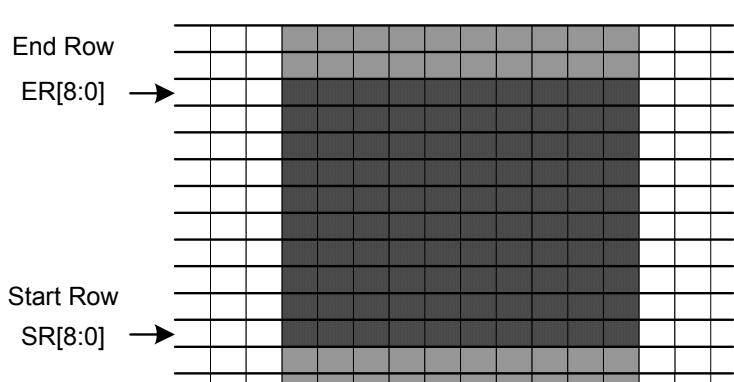


### 8.2.20. Read\_memory\_start (2Eh)

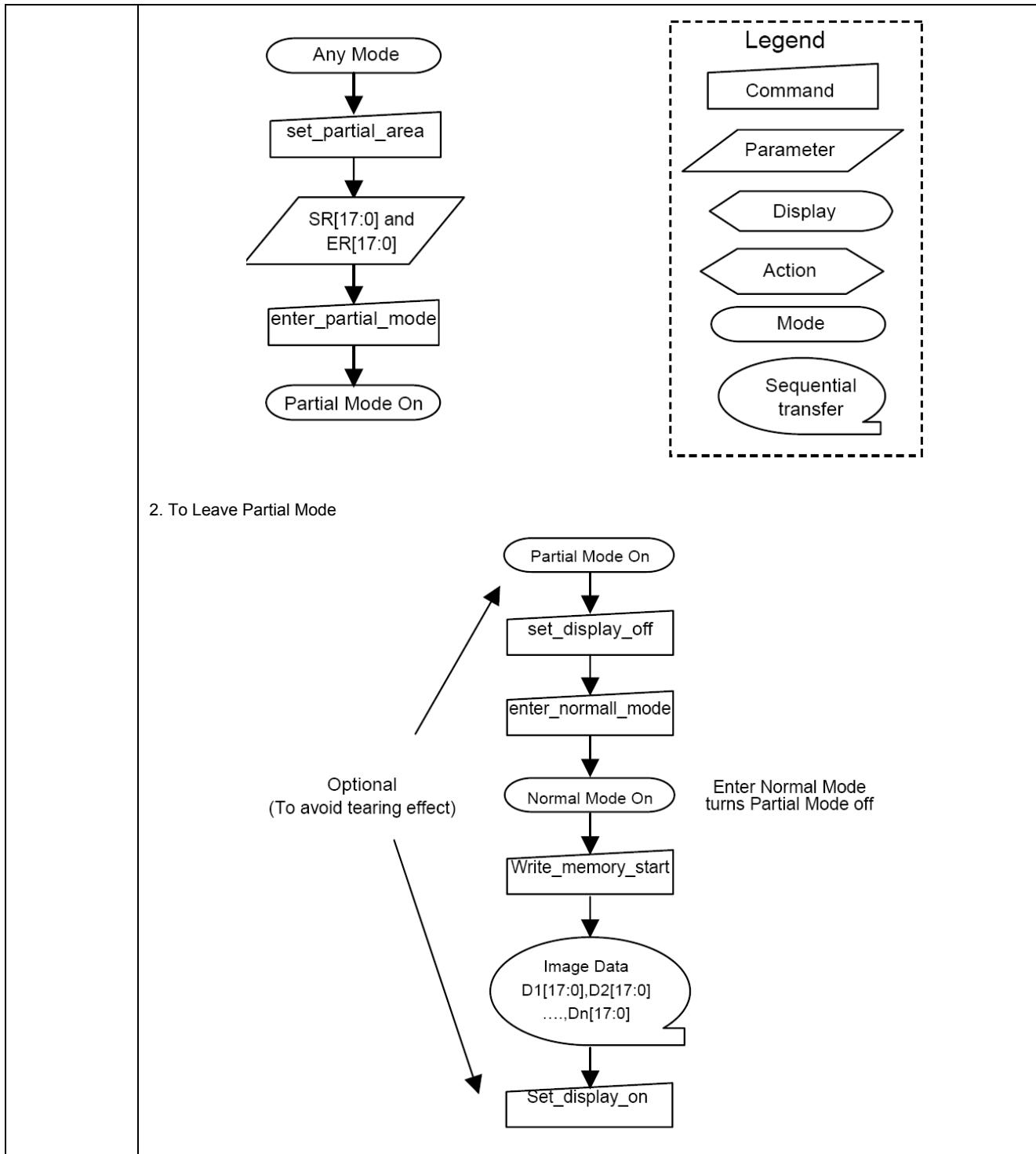
RAMRD (Memory Read)																									
2EH	D/CX	RDX	WRX	D17-8	D7	D6	D5	D4	D3	D2	D1	D0	HEX												
Command	0	1	↑	x	0	0	1	0	1	1	1	0	2E												
1 <sup>st</sup> Parameter	1	↑	1	x	x	x	x	x	x	x	x	x	x												
2 <sup>nd</sup> Parameter	1	↑	1	D1 [17..8]	D1 7	D1 6	D1 5	D1 4	D1 3	D1 2	D1 1	D1 0	00000..3FF												
:	1	↑	1	Dx [17..8]	Dx 7	Dx 6	Dx 5	Dx 4	Dx 3	Dx 2	Dx 1	Dx 0	00000..3FF												
(N+1) <sup>TH</sup> Parameter	1	↑	1	Dn [17..8]	Dn 7	Dn 6	Dn 5	Dn 4	Dn 3	Dn 2	Dn 1	Dn 0	00000..3FF												
Description	This command transfers image data from the display module's frame memory to the host processor starting at the pixel location specified by preceding set_column_address and set_page_address commands.  <u>If set_address_mode B5 = 0:</u> The column and page registers are reset to the Start Column (SC) and Start Page (SP), respectively. Pixels are read from frame memory at (SC, SP). The column register is then incremented and pixels read from the frame memory until the column register equals the End Column (EC) value. The column register is then reset to SC and the page register is incremented. Pixels are read from the frame memory until the page register equals the End Page (EP) value or the host processor sends another command.  <u>If set_address_mode B5 = 1:</u> The column and page registers are reset to the Start Column (SC) and Start Page (SP), respectively. Pixels are read from frame memory at (SC, SP). The page register is then incremented and pixels read from the frame memory until the page register equals the End Page (EP) value. The page register is then reset to SP and the column register is incremented. Pixels are read from the frame memory until the column register equals the End Column (EC) value or the host processor sends another command.																								
Restriction	A read_memory_start should follow a set_column_address, set_page_address or set_address_mode to define the read location. Otherwise, data read with read_memory_continue is undefined.																								
Register Availability	<table border="1"> <thead> <tr> <th>Status</th> <th>Availability</th> </tr> </thead> <tbody> <tr> <td>Normal Mode On, Idle Mode Off, Sleep Out</td> <td>Yes</td> </tr> <tr> <td>Normal Mode On, Idle Mode On, Sleep Out</td> <td>Yes</td> </tr> <tr> <td>Partial Mode On, Idle Mode Off, Sleep Out</td> <td>Yes</td> </tr> <tr> <td>Partial Mode On, Idle Mode On, Sleep Out</td> <td>Yes</td> </tr> <tr> <td>Sleep In</td> <td>Yes</td> </tr> </tbody> </table>													Status	Availability	Normal Mode On, Idle Mode Off, Sleep Out	Yes	Normal Mode On, Idle Mode On, Sleep Out	Yes	Partial Mode On, Idle Mode Off, Sleep Out	Yes	Partial Mode On, Idle Mode On, Sleep Out	Yes	Sleep In	Yes
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Status	Default Value																								
Power On Sequence	Contents of memory is set randomly																								
SW Reset	Contents of memory is not cleared																								
HW Reset	Contents of memory is not cleared																								



### 8.2.21. Set\_partial\_area (30h)

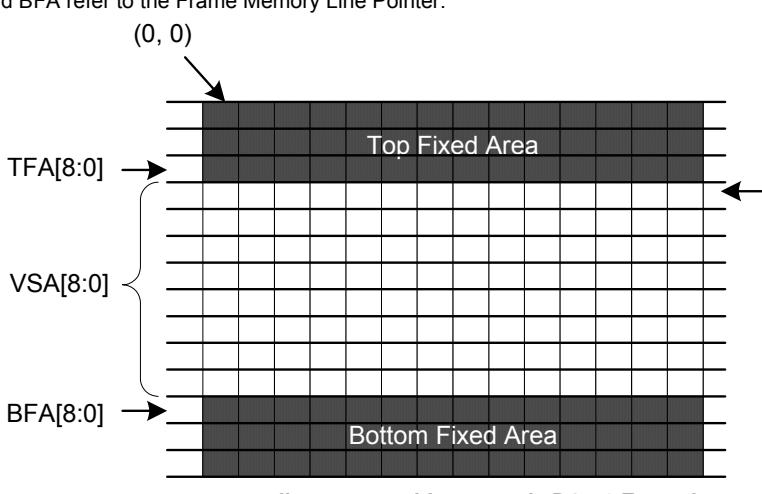
30H	Set_partial_area												
	D/CX	RDX	WRX	D17-8	D7	D6	D5	D4	D3	D2	D1	D0	HEX
Command	0	1	↑	x	0	0	1	1	0	0	0	0	30
1 <sup>st</sup> Parameter	1	1	↑	x	0	0	0	0	0	0	0	SR8	000..1DFh
2 <sup>nd</sup> Parameter	1	1	↑	x	SR7	SR6	SR5	SR4	SR3	SR2	SR1	SR0	
3 <sup>rd</sup> Parameter	1	1	↑	x	0	0	0	0	0	0	0	ER8	000..1DFh
4 <sup>th</sup> Parameter	1	1	↑	x	ER7	ER6	ER5	ER4	ER3	ER2	ER1	ER0	
Description	This command defines the Partial Display mode's display area. There are two parameters associated with this command, the first defines the Start Row (SR) and the second the End Row (ER), as illustrated in the following figure. SR and ER refer to the Frame Memory <p>If End Row &gt; Start Row and set_address_mode B4 = 0:</p>  <p>If End Row &gt; Start Row and set_address_mode B4 = 1:</p> 												

	<p>End Row &lt; Start Row (set_address_mode(36h) B4=0)</p>												
	<p>End Row &lt; Start Row (set_address_mode(36h) B4=1)</p>												
	<p>If End Row = Start Row then the Partial Area will be one row deep.</p>												
Restriction	SR[15:0] and ER[15:0] cannot be 0000h nor exceed the last vertical line number (01DFh).												
Register Availability	<table border="1"> <thead> <tr> <th>Status</th><th>Availability</th></tr> </thead> <tbody> <tr> <td>Normal Mode On, Idle Mode Off, Sleep Out</td><td>Yes</td></tr> <tr> <td>Normal Mode On, Idle Mode On, Sleep Out</td><td>Yes</td></tr> <tr> <td>Partial Mode On, Idle Mode Off, Sleep Out</td><td>Yes</td></tr> <tr> <td>Partial Mode On, Idle Mode On, Sleep Out</td><td>Yes</td></tr> <tr> <td>Sleep In</td><td>Yes</td></tr> </tbody> </table>	Status	Availability	Normal Mode On, Idle Mode Off, Sleep Out	Yes	Normal Mode On, Idle Mode On, Sleep Out	Yes	Partial Mode On, Idle Mode Off, Sleep Out	Yes	Partial Mode On, Idle Mode On, Sleep Out	Yes	Sleep In	Yes
Status	Availability												
Normal Mode On, Idle Mode Off, Sleep Out	Yes												
Normal Mode On, Idle Mode On, Sleep Out	Yes												
Partial Mode On, Idle Mode Off, Sleep Out	Yes												
Partial Mode On, Idle Mode On, Sleep Out	Yes												
Sleep In	Yes												
Default	<table border="1"> <thead> <tr> <th>Status</th><th colspan="2">Default Value</th></tr> </thead> <tbody> <tr> <td>Power On Sequence</td><td>SR[8:0]=0000<sub>HEX</sub></td><td>ER[8:0]=01DF<sub>HEX</sub></td></tr> <tr> <td>SW Reset</td><td>SR[8:0]=0000<sub>HEX</sub></td><td>ER[8:0]=01DF<sub>HEX</sub></td></tr> <tr> <td>HW Reset</td><td>SR[8:0]=0000<sub>HEX</sub></td><td>ER[8:0]=01DF<sub>HEX</sub></td></tr> </tbody> </table>	Status	Default Value		Power On Sequence	SR[8:0]=0000 <sub>HEX</sub>	ER[8:0]=01DF <sub>HEX</sub>	SW Reset	SR[8:0]=0000 <sub>HEX</sub>	ER[8:0]=01DF <sub>HEX</sub>	HW Reset	SR[8:0]=0000 <sub>HEX</sub>	ER[8:0]=01DF <sub>HEX</sub>
Status	Default Value												
Power On Sequence	SR[8:0]=0000 <sub>HEX</sub>	ER[8:0]=01DF <sub>HEX</sub>											
SW Reset	SR[8:0]=0000 <sub>HEX</sub>	ER[8:0]=01DF <sub>HEX</sub>											
HW Reset	SR[8:0]=0000 <sub>HEX</sub>	ER[8:0]=01DF <sub>HEX</sub>											
Flow Chart	1. To Enter Partial Mode												



### 8.2.22. Set\_scroll\_area (33h)

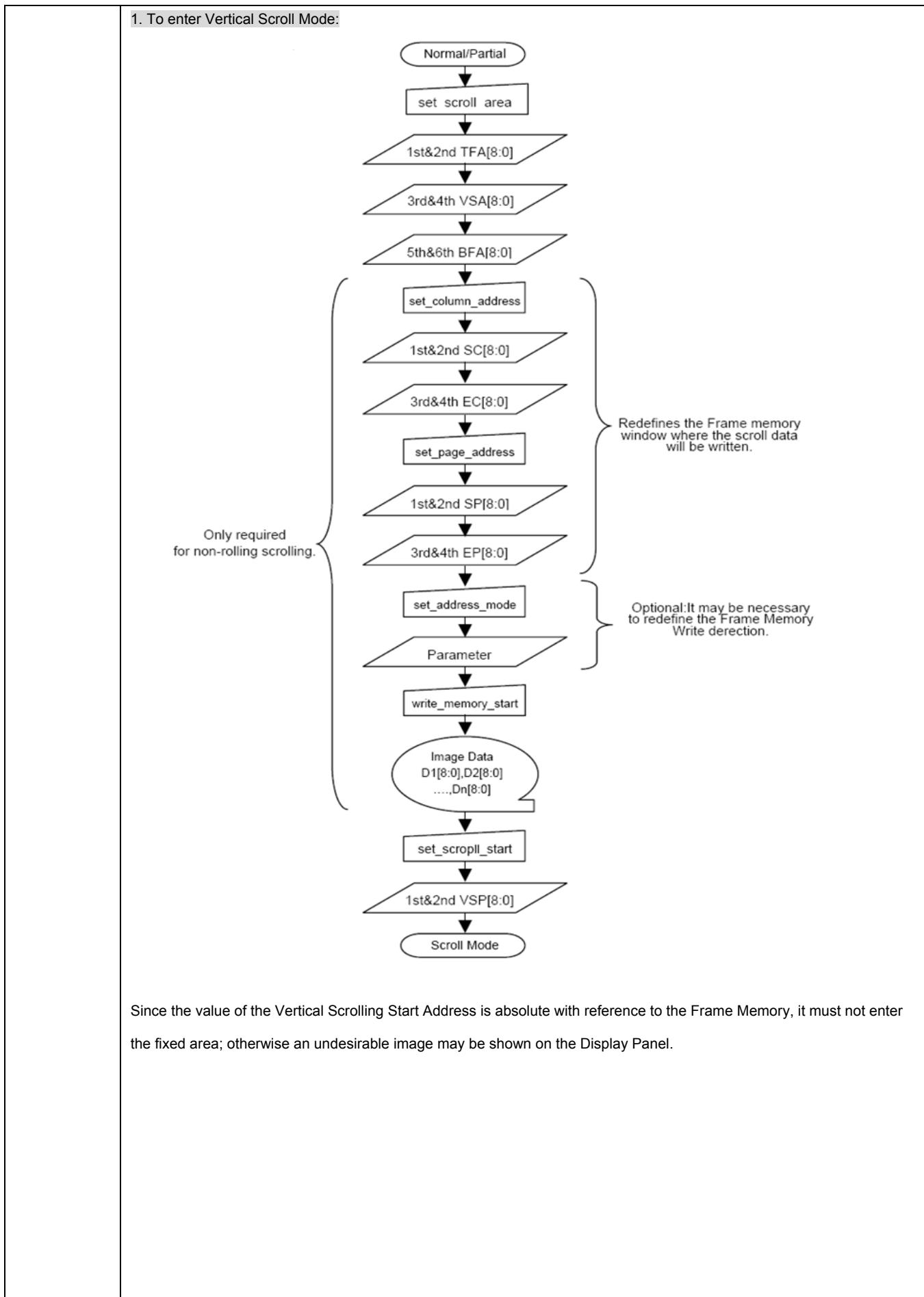
33H	Set_scroll_area												
	D/CX	RDX	WRX	D17-8	D7	D6	D5	D4	D3	D2	D1	D0	HEX
Command	0	1	↑	x	0	0	1	1	0	0	1	1	33
1 <sup>st</sup> Parameter	1	1	↑	x	0	0	0	0	0	0	0	TFA [8]	0000 ...
2 <sup>nd</sup> Parameter	1	1	↑	x	TFA [7]	TFA [6]	TFA [5]	TFA [4]	TFA [3]	TFA [2]	TFA [1]	TFA [0]	01E0
3 <sup>rd</sup> Parameter	1	1	↑	x	0	0	0	0	0	0	0	VSA [8]	0000 ...
4 <sup>th</sup> Parameter	1	1	↑	x	VSA [7]	VSA [6]	VSA [5]	VSA [4]	VSA [3]	VSA [2]	VSA [1]	VSA [0]	01E0
5 <sup>th</sup> Parameter	1	1	↑	x	0	0	0	0	0	0	0	BFA [8]	0000 ...
6 <sup>th</sup> Parameter	1	1	↑	x	BFA [7]	BFA [6]	BFA [5]	BFA [4]	BFA [3]	BFA [2]	BFA [1]	BFA [0]	01E0

Description	This command defines the display vertical scrolling area.												
	<p><b>set_address_mode (36h) B4 = 0:</b></p> <p>The 1st &amp; 2nd parameter, TFA[8:0], describes the Top Fixed Area in number of lines from the top of the frame memory. The top of the frame memory and top of the display device are aligned. The 3rd &amp; 4th parameter, VSA[8:0], describes the height of the Vertical Scrolling Area in number of lines of frame memory from the Vertical Scrolling Start Address. The first line of the Vertical Scrolling Area starts immediately after the bottom most line of the Top Fixed Area. The last line of the Vertical Scrolling Area ends immediately before the top most line of the Bottom Fixed Area.</p> <p>The 5th &amp; 6th parameter, BFA[8:0], describes the Bottom Fixed Area in number of lines from the bottom of the frame memory. The bottom of the frame memory and bottom of the display device are aligned.</p> <p>TFA, VSA and BFA refer to the Frame Memory Line Pointer.</p>  <p><b>set_scroll_area set_address_mode B4 = 0 Example</b></p>												
	<p><b>set_address_mode (36h) B4 = 1:</b></p> <p>The 1st &amp; 2nd parameter, TFA[8:0], describes the Top Fixed Area in number of lines from the bottom of the frame memory. The bottom of the frame memory and bottom of the display device are aligned.</p> <p>The 3rd &amp; 4th parameter, VSA[8:0], describes the height of the Vertical Scrolling Area in number of lines of frame memory from the Vertical Scrolling Start Address. The first line of the Vertical Scrolling Area starts immediately after the top most line of the Top Fixed Area. The last line of the Vertical Scrolling Area ends immediately before the bottom most line of the Bottom Fixed Area.</p> <p>The 5th &amp; 6th parameter, BFA[8:0], describes the Bottom Fixed Area in number of lines from the top of the frame memory. The top of the frame memory and top of the display device are aligned.</p> <p>TFA, VSA and BFA refer to the Frame Memory Line Pointer.</p>												

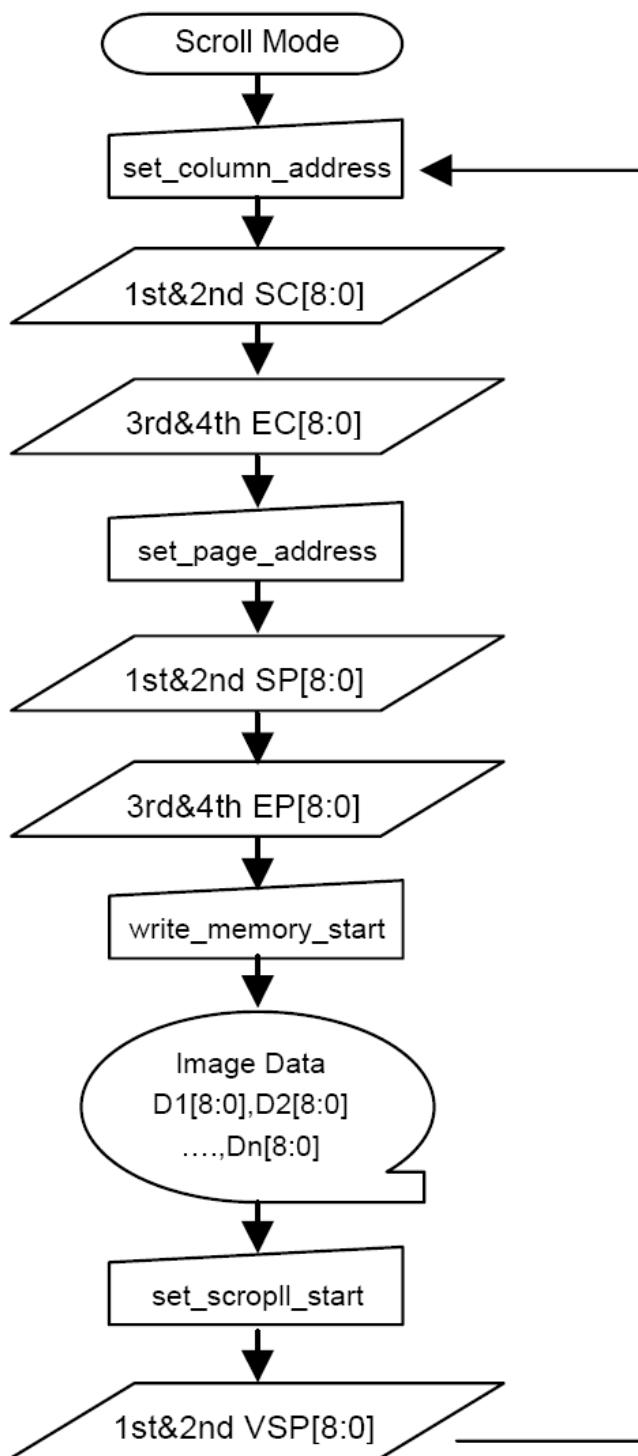
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Restriction	The sum of TFA, VSA and BFA must equal the number of the display device's horizontal lines (pages), otherwise Scrolling mode is undefined. In Vertical Scroll Mode, set_address_mode B5 should be set to '0' – this only affects the Frame Memory Write.																
Register Availability	<table border="1"> <thead> <tr> <th>Status</th><th>Availability</th></tr> </thead> <tbody> <tr> <td>Normal Mode On, Idle Mode Off, Sleep Out</td><td>Yes</td></tr> <tr> <td>Normal Mode On, Idle Mode On, Sleep Out</td><td>Yes</td></tr> <tr> <td>Partial Mode On, Idle Mode Off, Sleep Out</td><td>Yes</td></tr> <tr> <td>Partial Mode On, Idle Mode On, Sleep Out</td><td>Yes</td></tr> <tr> <td>Sleep In</td><td>Yes</td></tr> </tbody> </table>	Status	Availability	Normal Mode On, Idle Mode Off, Sleep Out	Yes	Normal Mode On, Idle Mode On, Sleep Out	Yes	Partial Mode On, Idle Mode Off, Sleep Out	Yes	Partial Mode On, Idle Mode On, Sleep Out	Yes	Sleep In	Yes				
Status	Availability																
Normal Mode On, Idle Mode Off, Sleep Out	Yes																
Normal Mode On, Idle Mode On, Sleep Out	Yes																
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Sleep In	Yes																
Default	<table border="1"> <thead> <tr> <th>Status</th><th colspan="3">Default Value</th></tr> </thead> <tbody> <tr> <td>Power On Sequence</td><td>TFA[8:0]=0000<sub>HEX</sub></td><td>VSA[8:0]=01E0<sub>HEX</sub></td><td>BFA[8:0]=0000<sub>HEX</sub></td></tr> <tr> <td>SW Reset</td><td>TFA [8:0]=0000<sub>HEX</sub></td><td>VSA[8:0]=01E0<sub>HEX</sub></td><td>BFA[8:0]=0000<sub>HEX</sub></td></tr> <tr> <td>HW Reset</td><td>TFA [8:0]=0000<sub>HEX</sub></td><td>VSA[8:0]=01E0<sub>HEX</sub></td><td>BFA[8:0]=0000<sub>HEX</sub></td></tr> </tbody> </table>	Status	Default Value			Power On Sequence	TFA[8:0]=0000 <sub>HEX</sub>	VSA[8:0]=01E0 <sub>HEX</sub>	BFA[8:0]=0000 <sub>HEX</sub>	SW Reset	TFA [8:0]=0000 <sub>HEX</sub>	VSA[8:0]=01E0 <sub>HEX</sub>	BFA[8:0]=0000 <sub>HEX</sub>	HW Reset	TFA [8:0]=0000 <sub>HEX</sub>	VSA[8:0]=01E0 <sub>HEX</sub>	BFA[8:0]=0000 <sub>HEX</sub>
Status	Default Value																
Power On Sequence	TFA[8:0]=0000 <sub>HEX</sub>	VSA[8:0]=01E0 <sub>HEX</sub>	BFA[8:0]=0000 <sub>HEX</sub>														
SW Reset	TFA [8:0]=0000 <sub>HEX</sub>	VSA[8:0]=01E0 <sub>HEX</sub>	BFA[8:0]=0000 <sub>HEX</sub>														
HW Reset	TFA [8:0]=0000 <sub>HEX</sub>	VSA[8:0]=01E0 <sub>HEX</sub>	BFA[8:0]=0000 <sub>HEX</sub>														
Flow Chart																	

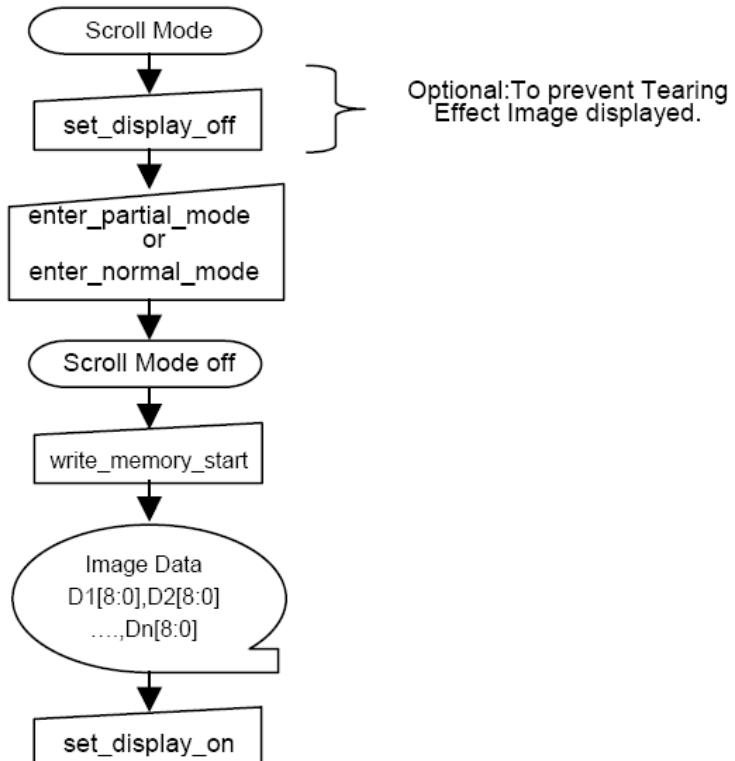
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2. Continuous Scroll:



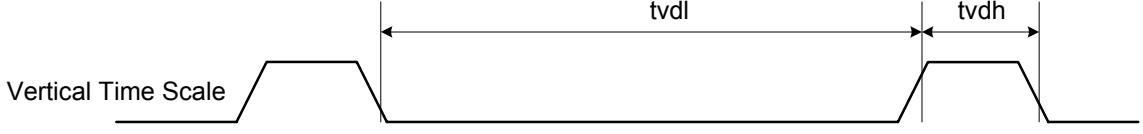
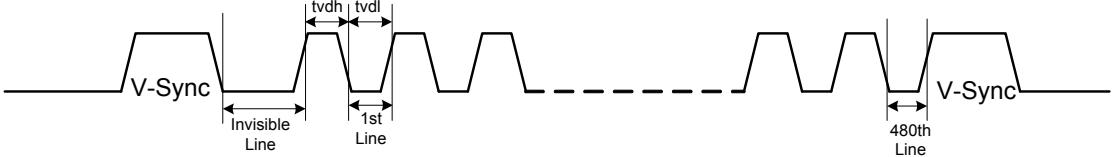
3. To Leave Vertical Scroll Mode:

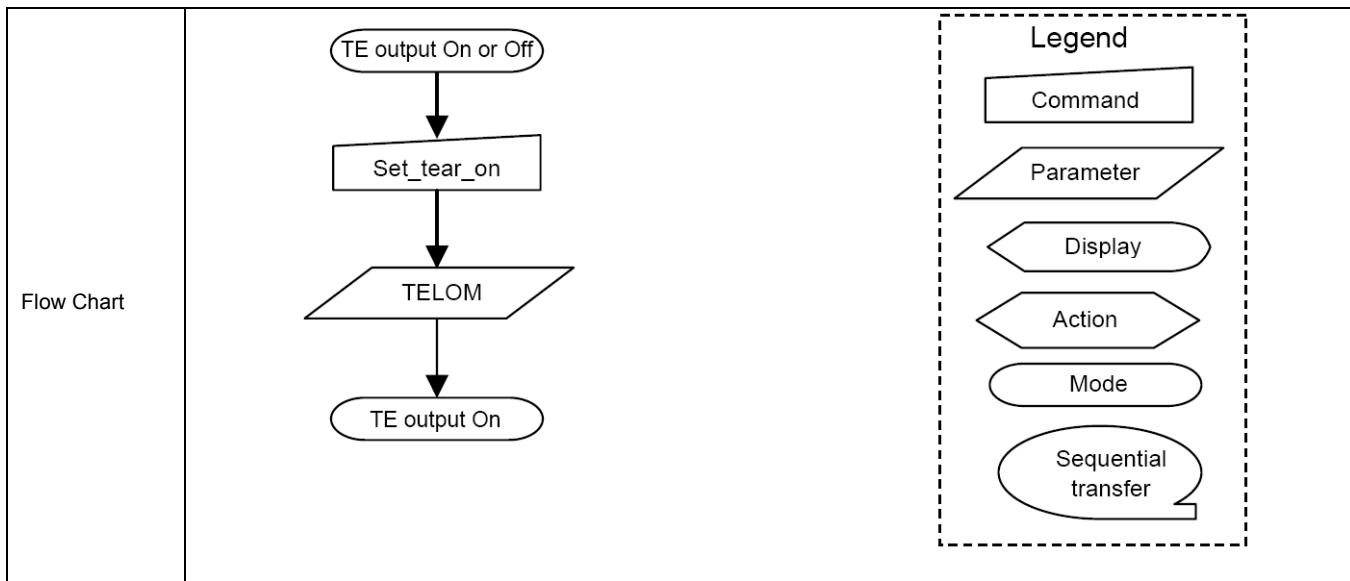


### 8.2.23. Set\_tear\_off (34h)

34H		Set_tear_off																							
	D/CX	RDX	WRX	D17-8	D7	D6	D5	D4	D3	D2	D1	D0	HEX												
Command	0	1	↑	x	0	0	1	1	0	1	0	0	34												
Parameter	NO PARAMETER																								
Description	This command turns off the display module's Tearing Effect output signal on the TE signal line.																								
Restriction	This command has no effect when the Tearing Effect output is already off.																								
Register Availability	<table border="1"> <thead> <tr> <th>Status</th> <th>Availability</th> </tr> </thead> <tbody> <tr> <td>Normal Mode On, Idle Mode Off, Sleep Out</td> <td>Yes</td> </tr> <tr> <td>Normal Mode On, Idle Mode On, Sleep Out</td> <td>Yes</td> </tr> <tr> <td>Partial Mode On, Idle Mode Off, Sleep Out</td> <td>Yes</td> </tr> <tr> <td>Partial Mode On, Idle Mode On, Sleep Out</td> <td>Yes</td> </tr> <tr> <td>Sleep In</td> <td>Yes</td> </tr> </tbody> </table>													Status	Availability	Normal Mode On, Idle Mode Off, Sleep Out	Yes	Normal Mode On, Idle Mode On, Sleep Out	Yes	Partial Mode On, Idle Mode Off, Sleep Out	Yes	Partial Mode On, Idle Mode On, Sleep Out	Yes	Sleep In	Yes
Status	Availability																								
Normal Mode On, Idle Mode Off, Sleep Out	Yes																								
Normal Mode On, Idle Mode On, Sleep Out	Yes																								
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Default	<table border="1"> <thead> <tr> <th>Status</th> <th>Default Value</th> </tr> </thead> <tbody> <tr> <td>Power On Sequence</td> <td>OFF</td> </tr> <tr> <td>SW Reset</td> <td>OFF</td> </tr> <tr> <td>HW Reset</td> <td>OFF</td> </tr> </tbody> </table>													Status	Default Value	Power On Sequence	OFF	SW Reset	OFF	HW Reset	OFF				
Status	Default Value																								
Power On Sequence	OFF																								
SW Reset	OFF																								
HW Reset	OFF																								
Flow Chart	<pre> graph TD     A([TE output On or Off]) --&gt; B[Set_tear_off]     B --&gt; C([TE output off])     </pre> <p><b>Legend:</b></p> <ul style="list-style-type: none"> <li>Command</li> <li>Parameter</li> <li>Display</li> <li>Action</li> <li>Mode</li> <li>Sequential transfer</li> </ul>																								

### 8.2.24. Set\_tear\_on (35h)

Set_tear_on																									
35H	D/CX	RDX	WRX	D17-8	D7	D6	D5	D4	D3	D2	D1	D0	HEX												
Command	0	1	↑	x	0	0	1	1	0	1	0	1	35												
1 <sup>st</sup> Parameter	1	1	↑	x	x	x	x	x	x	x	x	TELOM	xx												
Description	<p>This command turns on the tearing Effect output signal on the TE signal line. The TE signal is not affected by changing set_address_mode (36h) bit B4 (Line Address Order).</p> <p>The Tearing Effect Line On has one parameter that describes the Tearing Effect Output Line mode.</p> <p>If TELOM = 0:</p> <p>The Tearing Effect Output line consists of V-Blanking information only.</p>  <p>If TELOM = 1:</p> <p>The Tearing Effect Output Line consists of both V-Blanking and H-Blanking information.</p>  <p><b><i>The Tearing Effect Output line shall be active low when the display module is in Sleep mode.</i></b></p>																								
Restriction	This command has no effect when Tearing Effect output is already ON.																								
Register Availability	<table border="1"> <thead> <tr> <th>Status</th> <th>Availability</th> </tr> </thead> <tbody> <tr> <td>Normal Mode On, Idle Mode Off, Sleep Out</td> <td>Yes</td> </tr> <tr> <td>Normal Mode On, Idle Mode On, Sleep Out</td> <td>Yes</td> </tr> <tr> <td>Partial Mode On, Idle Mode Off, Sleep Out</td> <td>Yes</td> </tr> <tr> <td>Partial Mode On, Idle Mode On, Sleep Out</td> <td>Yes</td> </tr> <tr> <td>Sleep In</td> <td>Yes</td> </tr> </tbody> </table>													Status	Availability	Normal Mode On, Idle Mode Off, Sleep Out	Yes	Normal Mode On, Idle Mode On, Sleep Out	Yes	Partial Mode On, Idle Mode Off, Sleep Out	Yes	Partial Mode On, Idle Mode On, Sleep Out	Yes	Sleep In	Yes
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Sleep In	Yes																								
Default	<table border="1"> <thead> <tr> <th>Status</th> <th>Default Value</th> </tr> </thead> <tbody> <tr> <td>Power On Sequence</td> <td>OFF</td> </tr> <tr> <td>SW Reset</td> <td>OFF</td> </tr> <tr> <td>HW Reset</td> <td>OFF</td> </tr> </tbody> </table>													Status	Default Value	Power On Sequence	OFF	SW Reset	OFF	HW Reset	OFF				
Status	Default Value																								
Power On Sequence	OFF																								
SW Reset	OFF																								
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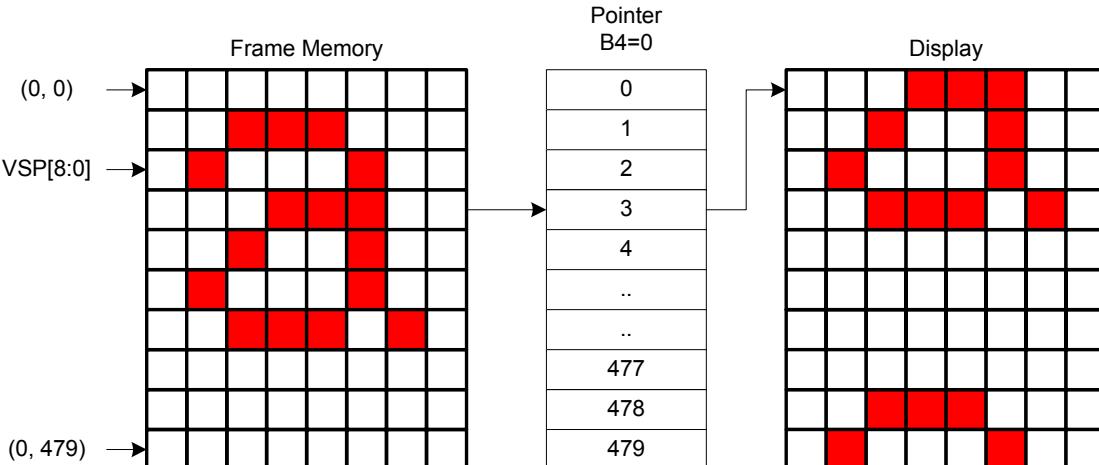
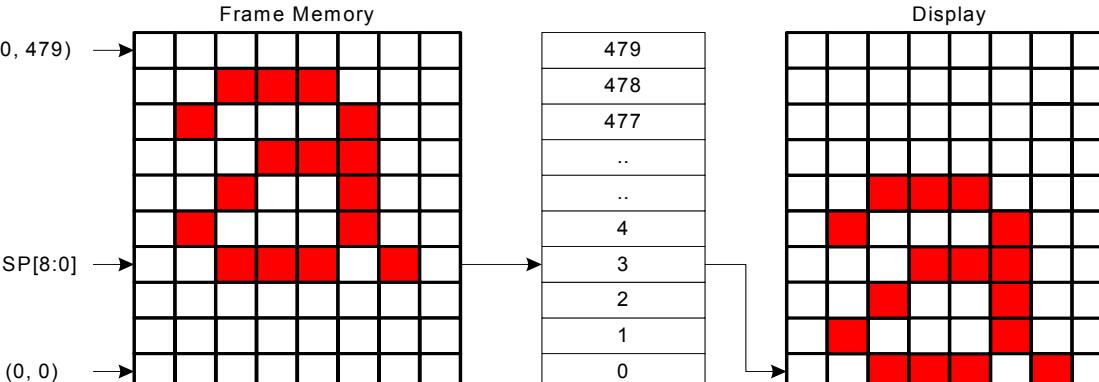
### 8.2.25. Set\_address\_mode (36h)

36H		Set_address_mode																																							
		D/CX	RDX	WRX	D17-8	D7	D6	D5	D4	D3	D2	D1	D0	HEX																											
Command		0	1	↑	x	0	0	1	1	0	1	1	0	36																											
1 <sup>st</sup> Parameter		1	1	↑	x	B7	B6	B5	B4	B3	0	B1	B0	xx																											
Description	This command defines read/write scanning direction of frame memory.  This command makes no change on the other driver status.  <table border="1"> <thead> <tr> <th>Bit</th><th>Description</th><th>Comment</th></tr> </thead> <tbody> <tr> <td>B7</td><td>Page Address Order</td><td></td></tr> <tr> <td>B6</td><td>Column Address Order</td><td></td></tr> <tr> <td>B5</td><td>Page/Column Selection</td><td></td></tr> <tr> <td>B4</td><td>Vertical Order</td><td></td></tr> <tr> <td>B3</td><td>RGB/BGR Order</td><td></td></tr> <tr> <td>B2</td><td>Display data latch data order</td><td>Set to '0'</td></tr> <tr> <td>B1</td><td>Horizontal Flip</td><td></td></tr> <tr> <td>B0</td><td>Vertical Flip</td><td></td></tr> </tbody> </table> <ul style="list-style-type: none"> <li>• Bit B7 – Page Address Order                             <ul style="list-style-type: none"> <li>'0' = Top to Bottom</li> <li>'1' = Bottom to Top</li> </ul> </li> <li>• Bit B6 – Column Address Order                             <ul style="list-style-type: none"> <li>'0' = Left to Right</li> <li>'1' = Right to Left</li> </ul> </li> <li>• Bit B5 – Page/Column Order                             <ul style="list-style-type: none"> <li>'0' = Normal Mode</li> <li>'1' = Reverse Mode</li> </ul> </li> <li>• Bit B4 – Line Address Order                             <ul style="list-style-type: none"> <li>'0' = LCD Refresh Top to Bottom</li> <li>'1' = LCD Refresh Bottom to Top</li> </ul> </li> <li>• Bit B3 – RGB/BGR Order                             <ul style="list-style-type: none"> <li>'0' = Pixels sent in RGB order</li> <li>'1' = Pixels sent in BGR order</li> </ul> </li> <li>• Bit B2 – Display Data Latch Data Order                             <ul style="list-style-type: none"> <li>This bit is not applicable for this project, so it is set to '0'. (Not supported)</li> </ul> </li> <li>• Bit B1 – Horizontal Flip                             <ul style="list-style-type: none"> <li>'0' = Normal display</li> <li>'1' = Flipped display</li> </ul> </li> <li>• Bit B0 – Vertical Flip                             <ul style="list-style-type: none"> <li>'0' = Normal display</li> <li>'1' = Flipped display</li> </ul> </li> </ul> <p>X = Don't care</p>														Bit	Description	Comment	B7	Page Address Order		B6	Column Address Order		B5	Page/Column Selection		B4	Vertical Order		B3	RGB/BGR Order		B2	Display data latch data order	Set to '0'	B1	Horizontal Flip		B0	Vertical Flip	
Bit	Description	Comment																																							
B7	Page Address Order																																								
B6	Column Address Order																																								
B5	Page/Column Selection																																								
B4	Vertical Order																																								
B3	RGB/BGR Order																																								
B2	Display data latch data order	Set to '0'																																							
B1	Horizontal Flip																																								
B0	Vertical Flip																																								

	B5	B6	B7	Image in Frame Memory	B5	B6	B7	Image in Frame Memory				
	0	0	0		1	0	0					
	0	0	1		1	0	1					
	0	1	0		1	1	0					
	0	1	1		1	1	1					
	B3 = 0											
	Memory				Display Panel							
	Sent RGB											
	B3 = 1											
	Memory				Display Panel							
	Sent BGR											
Restriction												

Register Availability	<table border="1"> <thead> <tr> <th>Status</th><th>Availability</th></tr> </thead> <tbody> <tr> <td>Normal Mode On, Idle Mode Off, Sleep Out</td><td>Yes</td></tr> <tr> <td>Normal Mode On, Idle Mode On, Sleep Out</td><td>Yes</td></tr> <tr> <td>Partial Mode On, Idle Mode Off, Sleep Out</td><td>Yes</td></tr> <tr> <td>Partial Mode On, Idle Mode On, Sleep Out</td><td>Yes</td></tr> <tr> <td>Sleep In</td><td>Yes</td></tr> </tbody> </table>	Status	Availability	Normal Mode On, Idle Mode Off, Sleep Out	Yes	Normal Mode On, Idle Mode On, Sleep Out	Yes	Partial Mode On, Idle Mode Off, Sleep Out	Yes	Partial Mode On, Idle Mode On, Sleep Out	Yes	Sleep In	Yes
Status	Availability												
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Normal Mode On, Idle Mode On, Sleep Out	Yes												
Partial Mode On, Idle Mode Off, Sleep Out	Yes												
Partial Mode On, Idle Mode On, Sleep Out	Yes												
Sleep In	Yes												
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Status	Default Value												
Power On Sequence	0000 0000 <sub>HEX</sub>												
SW Reset	No Change												
HW Reset	0000 0000 <sub>HEX</sub>												
<pre> graph TD     A([Address mode]) --&gt; B[Set_address_mode]     B --&gt; C[/B7,B6,B5,B4,B0/]     C --&gt; D([New Address mode])     style C fill:none,stroke:none     style D fill:none,stroke:none     %% Legend     subgraph Legend         %% Command         %% Parameter         %% Display         %% Action         %% Mode         %% Sequential transfer     end </pre>													

### 8.2.26. Set\_scroll\_start (37h)

37H		Set_scroll_start												
	D/CX	RDX	WRX	D17-8	D7	D6	D5	D4	D3	D2	D1	D0	HEX	
Command	0	1	↑	x	0	0	1	1	0	1	1	1	37	
1 <sup>st</sup> Parameter	1	1	↑	x	0	0	0	0	0	0	0	VSP 8	xx	
2 <sup>nd</sup> Parameter	1	1	↑	x	VSP 7	VSP 6	VSP 5	VSP 4	VSP 3	VSP 2	VSP 1	VSP 0	xx	
Description	<p>This command sets the start of the vertical scrolling area in the frame memory. The vertical scrolling area is fully defined when this command is used with the set_scroll_area command.</p> <p>The set_scroll_start command has one parameter, the Vertical Scroll Pointer. The VSP defines the line in the frame memory that is written to the display device as the first line of the vertical scroll area.</p> <p>The displayed image also depends on the setting of the Line Address Order bit, B4, in the set_address_mode register. See the examples below.</p> <p><b>If set_address_mode (R36h) B4 = 0:</b></p> <p>Example:</p> <p>When Top Fixed Area = Bottom Fixed Area = 0, Vertical Scrolling Area = 480 and VSP = 3.</p>  <p><b>If set_address_mode (R36h) B4 = 1:</b></p> <p>Example:</p> <p>When Top Fixed Area = Bottom Fixed Area = 00, Vertical Scrolling Area = 480 and VSP='3'.</p>  <p>Note: When new Pointer position and Picture Data are sent, the result on the display will happen at the next Panel Scan to avoid tearing effect. VSP refers to the Frame Memory line Pointer.</p>													
Restriction	Since the value of the Vertical Scrolling Start Address is <b>absolute</b> (with reference to the Frame Memory), it must not enter the fixed area (defined by Vertical Scrolling Definition (33h) – otherwise undesirable image will be													

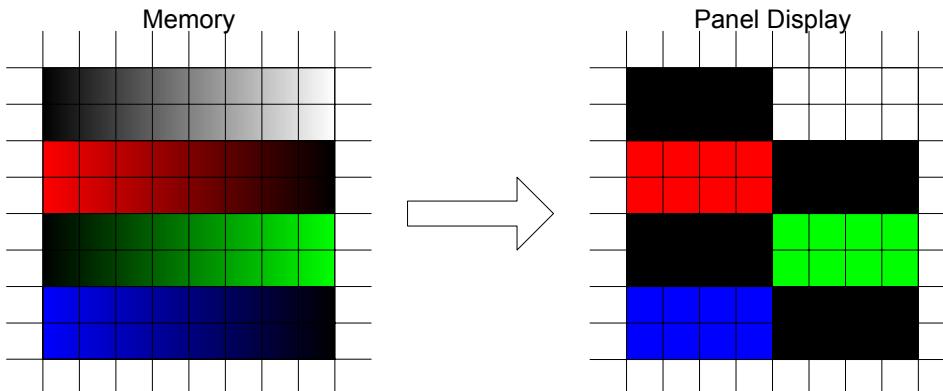
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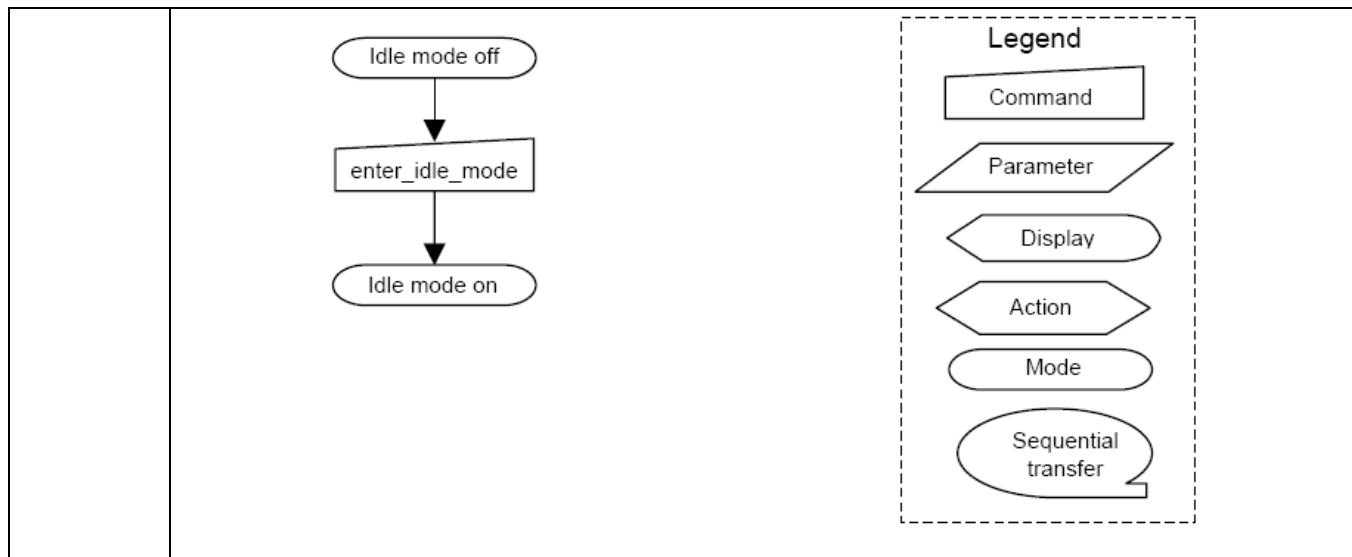
	displayed on the Panel.												
Register Availability	<table border="1"> <thead> <tr> <th>Status</th><th>Availability</th></tr> </thead> <tbody> <tr> <td>Normal Mode On, Idle Mode Off, Sleep Out</td><td>Yes</td></tr> <tr> <td>Normal Mode On, Idle Mode On, Sleep Out</td><td>Yes</td></tr> <tr> <td>Partial Mode On, Idle Mode Off, Sleep Out</td><td>No</td></tr> <tr> <td>Partial Mode On, Idle Mode On, Sleep Out</td><td>No</td></tr> <tr> <td>Sleep In</td><td>Yes</td></tr> </tbody> </table>	Status	Availability	Normal Mode On, Idle Mode Off, Sleep Out	Yes	Normal Mode On, Idle Mode On, Sleep Out	Yes	Partial Mode On, Idle Mode Off, Sleep Out	No	Partial Mode On, Idle Mode On, Sleep Out	No	Sleep In	Yes
Status	Availability												
Normal Mode On, Idle Mode Off, Sleep Out	Yes												
Normal Mode On, Idle Mode On, Sleep Out	Yes												
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Partial Mode On, Idle Mode On, Sleep Out	No												
Sleep In	Yes												
Default	<table border="1"> <thead> <tr> <th>Status</th><th>Default Value</th></tr> </thead> <tbody> <tr> <td>Power On Sequence</td><td>0000<sub>HEX</sub></td></tr> <tr> <td>SW Reset</td><td>0000<sub>HEX</sub></td></tr> <tr> <td>HW Reset</td><td>0000<sub>HEX</sub></td></tr> </tbody> </table>	Status	Default Value	Power On Sequence	0000 <sub>HEX</sub>	SW Reset	0000 <sub>HEX</sub>	HW Reset	0000 <sub>HEX</sub>				
Status	Default Value												
Power On Sequence	0000 <sub>HEX</sub>												
SW Reset	0000 <sub>HEX</sub>												
HW Reset	0000 <sub>HEX</sub>												
Flow Chart	Refer to the description set_scroll_area (33h)												

### 8.2.27. Exit\_idle\_mode (38h)

Exit_idle_mode																									
38H	D/CX	RDX	WRX	D17-8	D7	D6	D5	D4	D3	D2	D1	D0	HEX												
Command	0	1	↑	x	0	0	1	1	1	0	0	0	38												
Parameter	NO PARAMETER																								
Description	This command causes the display module to exit Idle mode.																								
Restriction	This command has no effect when the display module is not in Idle mode.																								
Register Availability	<table border="1"> <thead> <tr> <th>Status</th> <th>Availability</th> </tr> </thead> <tbody> <tr> <td>Normal Mode On, Idle Mode Off, Sleep Out</td> <td>Yes</td> </tr> <tr> <td>Normal Mode On, Idle Mode On, Sleep Out</td> <td>Yes</td> </tr> <tr> <td>Partial Mode On, Idle Mode Off, Sleep Out</td> <td>Yes</td> </tr> <tr> <td>Partial Mode On, Idle Mode On, Sleep Out</td> <td>Yes</td> </tr> <tr> <td>Sleep In</td> <td>Yes</td> </tr> </tbody> </table>													Status	Availability	Normal Mode On, Idle Mode Off, Sleep Out	Yes	Normal Mode On, Idle Mode On, Sleep Out	Yes	Partial Mode On, Idle Mode Off, Sleep Out	Yes	Partial Mode On, Idle Mode On, Sleep Out	Yes	Sleep In	Yes
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Status	Default Value																								
Power On Sequence	Idle Mode Off																								
SW Reset	Idle Mode Off																								
HW Reset	Idle Mode Off																								
Flow Chart	<pre> graph TD     A([Idle mode on]) --&gt; B[Exit_idle_mode]     B --&gt; C([Idle mode off])   </pre> <p><b>Legend:</b></p> <ul style="list-style-type: none"> <li>Command (rectangle)</li> <li>Parameter (parallelogram)</li> <li>Display (left-pointing arrow)</li> <li>Action (right-pointing arrow)</li> <li>Mode (oval)</li> <li>Sequential transfer (bubble)</li> </ul>																								

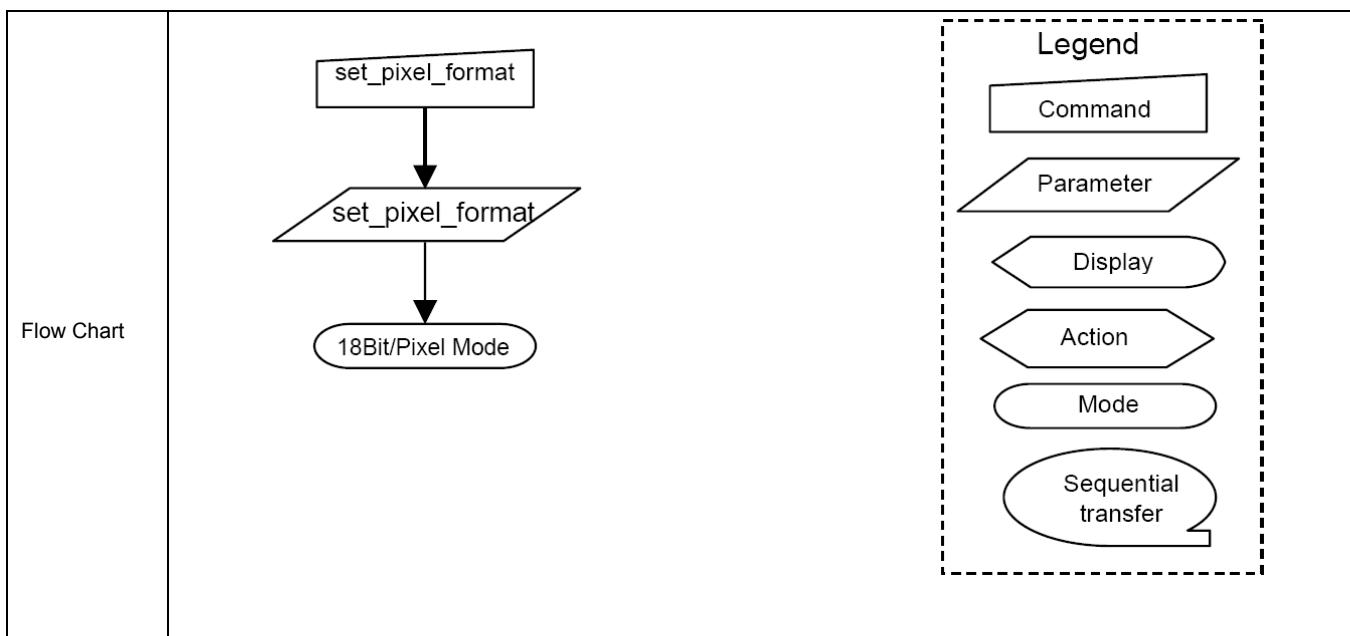
### 8.2.28. Enter\_idle\_mode (39h)

39H		Enter_idle_mode																																															
	D/CX	RDX	WRX	D17-8	D7	D6	D5	D4	D3	D2	D1	D0	HEX																																				
Command	0	1	↑	x	0	0	1	1	1	0	0	1	39																																				
Parameter	NO PARAMETER																																																
Description	<p>This command causes the display module to enter Idle Mode.</p> <p>In Idle Mode, color expression is reduced. Colors are shown on the display device using the MSB of each of the R, G and B color components in the frame memory.</p>  <table border="1"> <thead> <tr> <th></th> <th>R5 R4 R3 R2 R1 R0</th> <th>G5 G4 G3 G2 G1 G0</th> <th>B5 B4 B3 B2 B1 B0</th> </tr> </thead> <tbody> <tr> <td>Black</td> <td>0XXXXX</td> <td>0XXXXX</td> <td>0XXXXX</td> </tr> <tr> <td>Blue</td> <td>0XXXXX</td> <td>0XXXXX</td> <td>1XXXXX</td> </tr> <tr> <td>Red</td> <td>1XXXXX</td> <td>0XXXXX</td> <td>0XXXXX</td> </tr> <tr> <td>Magenta</td> <td>1XXXXX</td> <td>0XXXXX</td> <td>1XXXXX</td> </tr> <tr> <td>Green</td> <td>0XXXXX</td> <td>1XXXXX</td> <td>0XXXXX</td> </tr> <tr> <td>Cyan</td> <td>0XXXXX</td> <td>1XXXXX</td> <td>1XXXXX</td> </tr> <tr> <td>Yellow</td> <td>1XXXXX</td> <td>1XXXXX</td> <td>0XXXXX</td> </tr> <tr> <td>White</td> <td>1XXXXX</td> <td>1XXXXX</td> <td>1XXXXX</td> </tr> </tbody> </table>														R5 R4 R3 R2 R1 R0	G5 G4 G3 G2 G1 G0	B5 B4 B3 B2 B1 B0	Black	0XXXXX	0XXXXX	0XXXXX	Blue	0XXXXX	0XXXXX	1XXXXX	Red	1XXXXX	0XXXXX	0XXXXX	Magenta	1XXXXX	0XXXXX	1XXXXX	Green	0XXXXX	1XXXXX	0XXXXX	Cyan	0XXXXX	1XXXXX	1XXXXX	Yellow	1XXXXX	1XXXXX	0XXXXX	White	1XXXXX	1XXXXX	1XXXXX
	R5 R4 R3 R2 R1 R0	G5 G4 G3 G2 G1 G0	B5 B4 B3 B2 B1 B0																																														
Black	0XXXXX	0XXXXX	0XXXXX																																														
Blue	0XXXXX	0XXXXX	1XXXXX																																														
Red	1XXXXX	0XXXXX	0XXXXX																																														
Magenta	1XXXXX	0XXXXX	1XXXXX																																														
Green	0XXXXX	1XXXXX	0XXXXX																																														
Cyan	0XXXXX	1XXXXX	1XXXXX																																														
Yellow	1XXXXX	1XXXXX	0XXXXX																																														
White	1XXXXX	1XXXXX	1XXXXX																																														
Restriction	This command has no effect when module is already in idle on mode.																																																
Register Availability	<table border="1"> <thead> <tr> <th>Status</th> <th>Availability</th> </tr> </thead> <tbody> <tr> <td>Normal Mode On, Idle Mode Off, Sleep Out</td> <td>Yes</td> </tr> <tr> <td>Normal Mode On, Idle Mode On, Sleep Out</td> <td>Yes</td> </tr> <tr> <td>Partial Mode On, Idle Mode Off, Sleep Out</td> <td>Yes</td> </tr> <tr> <td>Partial Mode On, Idle Mode On, Sleep Out</td> <td>Yes</td> </tr> <tr> <td>Sleep In</td> <td>Yes</td> </tr> </tbody> </table>													Status	Availability	Normal Mode On, Idle Mode Off, Sleep Out	Yes	Normal Mode On, Idle Mode On, Sleep Out	Yes	Partial Mode On, Idle Mode Off, Sleep Out	Yes	Partial Mode On, Idle Mode On, Sleep Out	Yes	Sleep In	Yes																								
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Status	Default Value																																																
Power On Sequence	Idle Mode Off																																																
SW Reset	Idle Mode Off																																																
HW Reset	Idle Mode Off																																																
Flow Chart																																																	



### 8.2.29. Set\_pixel\_format (3Ah)

Set_pixel_format																									
3AH	D/CX	RDX	WRX	D17-8	D7	D6	D5	D4	D3	D2	D1	D0	HEX												
Command	0	1	↑	x	0	0	1	1	1	0	1	0	3A												
1 <sup>st</sup> Parameter	1	1	↑	x	x	D6	D5	D4	x	D2	D1	D0	xx												
Description	This command sets the pixel format for the RGB image data used by the interface. Bits D[6:4] – DPI Pixel Format Definition Bits D[2:0] – DBI Pixel Format Definition Bits D7 and D3 are not used. If a particular interface, either DBI or DPI, is not used then the corresponding bits in the parameter are ignored.																								
Restriction	There is no visible effect until the Frame Memory is written to.																								
Register Availability	<table border="1"> <thead> <tr> <th>Status</th> <th>Availability</th> </tr> </thead> <tbody> <tr> <td>Normal Mode On, Idle Mode Off, Sleep Out</td> <td>Yes</td> </tr> <tr> <td>Normal Mode On, Idle Mode On, Sleep Out</td> <td>Yes</td> </tr> <tr> <td>Partial Mode On, Idle Mode Off, Sleep Out</td> <td>Yes</td> </tr> <tr> <td>Partial Mode On, Idle Mode On, Sleep Out</td> <td>Yes</td> </tr> <tr> <td>Sleep In</td> <td>Yes</td> </tr> </tbody> </table>													Status	Availability	Normal Mode On, Idle Mode Off, Sleep Out	Yes	Normal Mode On, Idle Mode On, Sleep Out	Yes	Partial Mode On, Idle Mode Off, Sleep Out	Yes	Partial Mode On, Idle Mode On, Sleep Out	Yes	Sleep In	Yes
Status	Availability																								
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Partial Mode On, Idle Mode On, Sleep Out	Yes																								
Sleep In	Yes																								
Default	<table border="1"> <thead> <tr> <th>Status</th> <th>Default Value</th> </tr> </thead> <tbody> <tr> <td>Power On Sequence</td> <td>18bit/pixel</td> </tr> <tr> <td>SW Reset</td> <td>No change</td> </tr> <tr> <td>HW Reset</td> <td>18bit/pixel</td> </tr> </tbody> </table>													Status	Default Value	Power On Sequence	18bit/pixel	SW Reset	No change	HW Reset	18bit/pixel				
Status	Default Value																								
Power On Sequence	18bit/pixel																								
SW Reset	No change																								
HW Reset	18bit/pixel																								



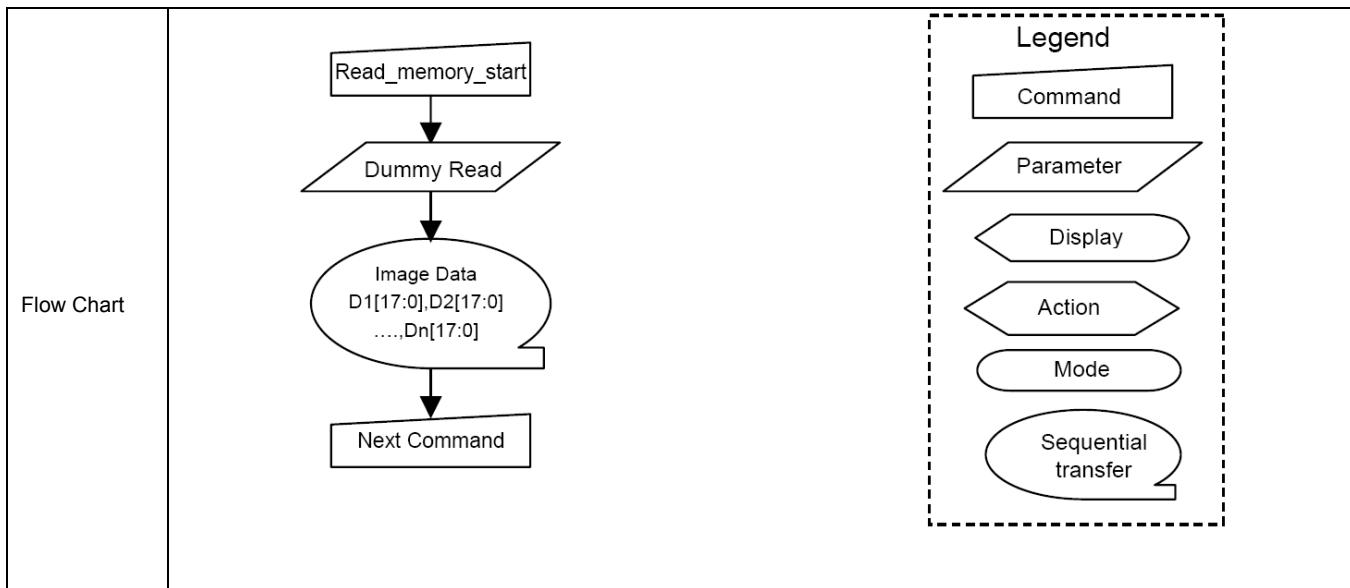
### 8.2.30. Write\_Memory\_Continue (3Ch)

3CH		Write_Memory_Continue																							
		D/CX	RDX	WRX	D17-8	D7	D6	D5	D4	D3	D2	D1	D0	HEX											
Command	0	1	↑	x	0	0	1	1	1	1	1	0	0	3C											
1 <sup>st</sup> Parameter	1	1	↑	D1 [17..8]	D1 [7]	D1 [6]	D1 [5]	D1 [4]	D1 [3]	D1 [2]	D1 [1]	D1 [0]	000 3FF												
x <sup>st</sup> Parameter	1	1	↑	Dx [17..8]	Dx [7]	Dx [6]	Dx [5]	Dx [4]	Dx [3]	Dx [2]	Dx [1]	Dx [0]	000 3FF												
N <sup>st</sup> Parameter	1	1	↑	Dn [17..8]	Dn [7]	Dn [6]	Dn [5]	Dn [4]	Dn [3]	Dn [2]	Dn [1]	Dn [0]	000 3FF												
Description	This command transfers image data from the host processor to the display module's frame memory continuing from the pixel location following the previous write_memory_continue or write_memory_start command.  <b>If set_address_mode B5 = 0:</b> Data is written continuing from the pixel location after the write range of the previous write_memory_start or write_memory_continue. The column register is then incremented and pixels are written to the frame memory until the column register equals the End Column (EC) value. The column register is then reset to SC and the page register is incremented. Pixels are written to the frame memory until the page register equals the End Page (EP) value or the host processor sends another command. If the number of pixels exceeds (EC – SC + 1) * (EP – SP + 1) the extra pixels are ignored.  <b>If set_address_mode B5 = 1:</b> Data is written continuing from the pixel location after the write range of the previous write_memory_start or write_memory_continue. The page register is then incremented and pixels are written to the frame memory until the page register equals the End Page (EP) value. The page register is then reset to SP and the column register is incremented. Pixels are written to the frame memory until the column register equals the End column (EC) value or the host processor sends another command. If the number of pixels exceeds (EC – SC + 1) * (EP – SP + 1) the extra pixels are ignored.  Frame Memory Access and Interface setting (B3h), WEMODE=0 When the transfer number of data exceeds (EC-SC+1)*(EP-SP+1), the exceeding data will be ignored. Frame Memory Access and Interface setting (B3h), WEMODE=1 When the transfer number of data exceeds (EC-SC+1)*(EP-SP+1), the column and page number will be reset, and the exceeding data will be written into the following column and page.																								
Restriction	A write_memory_start should follow a set_column_address, set_page_address or set_address_mode to define the write address. Otherwise, data written with write_memory_continue is written to undefined addresses.																								
Register Availability	<table border="1"> <thead> <tr> <th>Status</th><th>Availability</th></tr> </thead> <tbody> <tr> <td>Normal Mode On, Idle Mode Off, Sleep Out</td><td>Yes</td></tr> <tr> <td>Normal Mode On, Idle Mode On, Sleep Out</td><td>Yes</td></tr> <tr> <td>Partial Mode On, Idle Mode Off, Sleep Out</td><td>Yes</td></tr> <tr> <td>Partial Mode On, Idle Mode On, Sleep Out</td><td>Yes</td></tr> <tr> <td>Sleep In</td><td>Yes</td></tr> </tbody> </table>													Status	Availability	Normal Mode On, Idle Mode Off, Sleep Out	Yes	Normal Mode On, Idle Mode On, Sleep Out	Yes	Partial Mode On, Idle Mode Off, Sleep Out	Yes	Partial Mode On, Idle Mode On, Sleep Out	Yes	Sleep In	Yes
Status	Availability																								
Normal Mode On, Idle Mode Off, Sleep Out	Yes																								
Normal Mode On, Idle Mode On, Sleep Out	Yes																								
Partial Mode On, Idle Mode Off, Sleep Out	Yes																								
Partial Mode On, Idle Mode On, Sleep Out	Yes																								
Sleep In	Yes																								

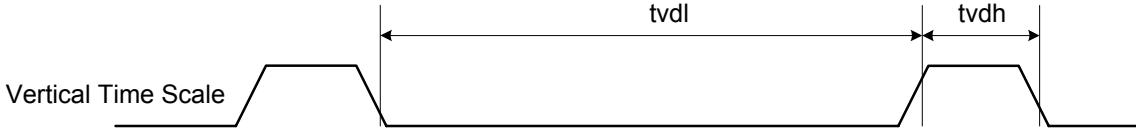
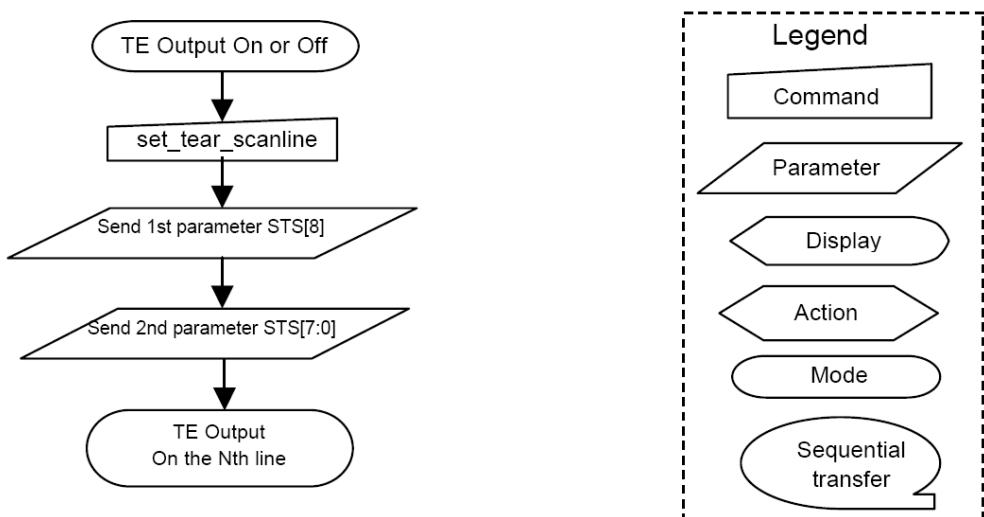
Default	<table border="1" data-bbox="620 238 1144 377"> <thead> <tr> <th>Status</th><th>Default Value</th></tr> </thead> <tbody> <tr> <td>Power On Sequence</td><td>All zero</td></tr> <tr> <td>SW Reset</td><td>No change</td></tr> <tr> <td>HW Reset</td><td>All zero</td></tr> </tbody> </table>	Status	Default Value	Power On Sequence	All zero	SW Reset	No change	HW Reset	All zero
Status	Default Value								
Power On Sequence	All zero								
SW Reset	No change								
HW Reset	All zero								
Flow Chart	<pre> graph TD     A[Write_memory_continue] --&gt; B((Image Data D1[17:0], D2[17:0] ...., Dn[17:0]))     B --&gt; C[Next Command]   </pre> <div style="border: 1px dashed black; padding: 5px; margin-top: 10px;"> <p>Legend</p> <ul style="list-style-type: none"> <li><span style="border: 1px solid black; display: inline-block; width: 15px; height: 15px;"></span> Command</li> <li><span style="width: 15px; height: 15px; background: linear-gradient(to right, transparent, black); display: inline-block;"></span> Parameter</li> <li><span style="border: 1px solid black; display: inline-block; width: 15px; height: 15px; transform: rotate(-45deg);"></span> Display</li> <li><span style="border: 1px solid black; display: inline-block; width: 15px; height: 15px; transform: rotate(45deg);"></span> Action</li> <li><span style="border: 1px solid black; display: inline-block; width: 15px; height: 15px; border-radius: 50%;"></span> Mode</li> <li><span style="border: 1px solid black; display: inline-block; width: 15px; height: 15px; border-radius: 50%; border: 1px solid black; padding: 2px;">Sequential transfer</span></li> </ul> </div>								

### 8.2.31. Read\_Memory\_Continue (3Eh)

3EH		Read_Memory_Continue																							
	D/CX	RDX	WRX	D17-8	D7	D6	D5	D4	D3	D2	D1	D0	HEX												
Command	0	1	↑	x	0	0	1	1	1	1	1	0	3E												
1 <sup>st</sup> Parameter	1	↑	1	x	x	x	x	x	x	x	x	x	x												
2 <sup>nd</sup> Parameter	1	↑	1	D1 [17..8]	D1 [7]	D1 [6]	D1 [5]	D1 [4]	D1 [3]	D1 [2]	D1 [1]	D1 [0]	000 3FF												
x <sup>st</sup> Parameter	1	↑	1	Dx [17..8]	Dx [7]	Dx [6]	Dx [5]	Dx [4]	Dx [3]	Dx [2]	Dx [1]	Dx [0]	000 3FF												
N <sup>st</sup> Parameter	1	↑	1	Dn [17..8]	Dn [7]	Dn [6]	Dn [5]	Dn [4]	Dn [3]	Dn [2]	Dn [1]	Dn [0]	000 3FF												
Description	<p>This command transfers image data from the display module's frame memory to the host processor continuing from the location following the previous read_memory_continue or read_memory_start command.</p> <p><b>If set_address_mode B5 = 0:</b></p> <p>Pixels are read continuing from the pixel location after the read range of the previous read_memory_start or read_memory_continue. The column register is then incremented and pixels are read from the frame memory until the column register equals the End Column (EC) value. The column register is then reset to SC and the page register is incremented. Pixels are read from the frame memory until the page register equals the End Page (EP) value or the host processor sends another command.</p> <p><b>If set_address_mode B5 = 1:</b></p> <p>Pixels are read continuing from the pixel location after the read range of the previous read_memory_start or read_memory_continue. The page register is then incremented and pixels are read from the frame memory until the page register equals the End Page (EP) value. The page register is then reset to SP and the column register is incremented.</p> <p>Pixels are read from the frame memory until the column register equals the End Column (EC) value or the host processor sends another command.</p>																								
Restriction	A read_memory_start should follow a set_column_address, set_page_address or set_address_mode to define the read location. Otherwise, data read with read_memory_continue is undefined.																								
Register Availability	<table border="1"> <thead> <tr> <th>Status</th><th>Availability</th></tr> </thead> <tbody> <tr> <td>Normal Mode On, Idle Mode Off, Sleep Out</td><td>Yes</td></tr> <tr> <td>Normal Mode On, Idle Mode On, Sleep Out</td><td>Yes</td></tr> <tr> <td>Partial Mode On, Idle Mode Off, Sleep Out</td><td>Yes</td></tr> <tr> <td>Partial Mode On, Idle Mode On, Sleep Out</td><td>Yes</td></tr> <tr> <td>Sleep In</td><td>Yes</td></tr> </tbody> </table>													Status	Availability	Normal Mode On, Idle Mode Off, Sleep Out	Yes	Normal Mode On, Idle Mode On, Sleep Out	Yes	Partial Mode On, Idle Mode Off, Sleep Out	Yes	Partial Mode On, Idle Mode On, Sleep Out	Yes	Sleep In	Yes
Status	Availability																								
Normal Mode On, Idle Mode Off, Sleep Out	Yes																								
Normal Mode On, Idle Mode On, Sleep Out	Yes																								
Partial Mode On, Idle Mode Off, Sleep Out	Yes																								
Partial Mode On, Idle Mode On, Sleep Out	Yes																								
Sleep In	Yes																								
Default	<table border="1"> <thead> <tr> <th>Status</th><th>Default Value</th></tr> </thead> <tbody> <tr> <td>Power On Sequence</td><td>Random data</td></tr> <tr> <td>SW Reset</td><td>No change</td></tr> <tr> <td>HW Reset</td><td>Random data</td></tr> </tbody> </table>													Status	Default Value	Power On Sequence	Random data	SW Reset	No change	HW Reset	Random data				
Status	Default Value																								
Power On Sequence	Random data																								
SW Reset	No change																								
HW Reset	Random data																								



### 8.2.32. Set\_Tear\_Scanline (44h)

44H		Set_Tear_Scanline																							
Command	0	D/CX	RDX	WRX	D17-8	D7	D6	D5	D4	D3	D2	D1	D0	HEX											
1 <sup>st</sup> Parameter	1	1	↑		x	0	1	0	0	0	1	0	0	44											
2 <sup>nd</sup> Parameter	1	1	↑		xx	STS [7]	STS [6]	STS [5]	STS [4]	STS [3]	STS [2]	STS [1]	STS [0]	xx											
Description	<p>This command turns on the display Tearing Effect output signal on the TE signal line when the display reaches line N. The TE signal is not affected by changing set_address_mode bit B4. The Tearing Effect Line On has one parameter that describes the Tearing Effect Output Line mode.</p>  <p>The Tearing Effect Output line shall be active low when the display module is in Sleep mode.</p>																								
Restriction	-																								
Register Availability	<table border="1"> <thead> <tr> <th>Status</th><th>Availability</th></tr> </thead> <tbody> <tr> <td>Normal Mode On, Idle Mode Off, Sleep Out</td><td>Yes</td></tr> <tr> <td>Normal Mode On, Idle Mode On, Sleep Out</td><td>Yes</td></tr> <tr> <td>Partial Mode On, Idle Mode Off, Sleep Out</td><td>Yes</td></tr> <tr> <td>Partial Mode On, Idle Mode On, Sleep Out</td><td>Yes</td></tr> <tr> <td>Sleep In</td><td>Yes</td></tr> </tbody> </table>													Status	Availability	Normal Mode On, Idle Mode Off, Sleep Out	Yes	Normal Mode On, Idle Mode On, Sleep Out	Yes	Partial Mode On, Idle Mode Off, Sleep Out	Yes	Partial Mode On, Idle Mode On, Sleep Out	Yes	Sleep In	Yes
Status	Availability																								
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Normal Mode On, Idle Mode On, Sleep Out	Yes																								
Partial Mode On, Idle Mode Off, Sleep Out	Yes																								
Partial Mode On, Idle Mode On, Sleep Out	Yes																								
Sleep In	Yes																								
Default	<table border="1"> <thead> <tr> <th>Status</th><th>Default Value</th></tr> </thead> <tbody> <tr> <td>Power On Sequence</td><td>STS[8:0]=8'h0000</td></tr> <tr> <td>SW Reset</td><td>No change</td></tr> <tr> <td>HW Reset</td><td>STS[8:0]=8'h0000</td></tr> </tbody> </table>													Status	Default Value	Power On Sequence	STS[8:0]=8'h0000	SW Reset	No change	HW Reset	STS[8:0]=8'h0000				
Status	Default Value																								
Power On Sequence	STS[8:0]=8'h0000																								
SW Reset	No change																								
HW Reset	STS[8:0]=8'h0000																								
Flow Chart	 <pre> graph TD     A([TE Output On or Off]) --&gt; B[/set_tear_scanline/]     B --&gt; C[/Send 1st parameter STS[8]/]     C --&gt; D[/Send 2nd parameter STS[7:0]/]     D --&gt; E([TE Output On the Nth line])     </pre>																								

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### 8.2.33. Get\_Scanline (45h)

45H		Get_Scanline																								
	D/CX	RDX	WRX	D17-8	D7	D6	D5	D4	D3	D2	D1	D0	HEX													
Command	0	1	↑	x	0	1	0	0	0	1	0	1	45													
1 <sup>st</sup> Parameter	1	↑	1	x	x	x	x	x	x	x	x	x	x													
2 <sup>nd</sup> Parameter	1	↑	1	xx	0	0	0	0	0	0	0	GTS [8]	0x													
3 <sup>rd</sup> Parameter	1	↑	1	xx	GTS [7]	GTS [6]	GTS [5]	GTS [4]	GTS [3]	GTS [2]	GTS [1]	GTS [0]	xx													
Description	<p>The display returns the current scan line, N, used to update the display device. The total number of scan lines on a display device is defined as VSYNC + VBP + VACT + VFP. The first scan line is defined as the first line of V-Sync and is denoted as Line 0.</p> <p>When in Sleep Mode, the value returned by get_scanline is undefined.</p>																									
Restriction	None																									
Register Availability	<table border="1"> <thead> <tr> <th>Status</th><th>Availability</th></tr> </thead> <tbody> <tr> <td>Normal Mode On, Idle Mode Off, Sleep Out</td><td>Yes</td></tr> <tr> <td>Normal Mode On, Idle Mode On, Sleep Out</td><td>Yes</td></tr> <tr> <td>Partial Mode On, Idle Mode Off, Sleep Out</td><td>Yes</td></tr> <tr> <td>Partial Mode On, Idle Mode On, Sleep Out</td><td>Yes</td></tr> <tr> <td>Sleep In</td><td>Yes</td></tr> </tbody> </table>														Status	Availability	Normal Mode On, Idle Mode Off, Sleep Out	Yes	Normal Mode On, Idle Mode On, Sleep Out	Yes	Partial Mode On, Idle Mode Off, Sleep Out	Yes	Partial Mode On, Idle Mode On, Sleep Out	Yes	Sleep In	Yes
Status	Availability																									
Normal Mode On, Idle Mode Off, Sleep Out	Yes																									
Normal Mode On, Idle Mode On, Sleep Out	Yes																									
Partial Mode On, Idle Mode Off, Sleep Out	Yes																									
Partial Mode On, Idle Mode On, Sleep Out	Yes																									
Sleep In	Yes																									
Flow Chart	<pre> graph TD     A[get_scanline] --&gt; B{Wait 3us}     B --&gt; C[Dummy Read]     C --&gt; D[/Send 1st parameter GTS[9:8]/]     D --&gt; E[/Send 2nd parameter GTS[7:0]/] </pre> <p><b>Legend:</b></p> <ul style="list-style-type: none"> <li>Command</li> <li>Parameter</li> <li>Display</li> <li>Action</li> <li>Mode</li> <li>Sequential transfer</li> </ul>																									

**8.2.34. Read\_DDB\_Start (A1h)**

A1H	Read_DDB_Start																								
	D/CX	RDX	WRX	D17-8	D7	D6	D5	D4	D3	D2	D1	D0	HEX												
Command	0	1	↑	x	1	0	1	0	0	0	0	1	A1												
1 <sup>st</sup> Parameter	1	↑	1	x	x	x	x	x	x	x	x	x	x												
2 <sup>nd</sup> Parameter	1	↑	1	xx	ID2 [15]	ID2 [14]	ID2 [13]	ID2 [12]	ID2 [11]	ID2 [10]	ID2 [9]	ID2 [8]	xx												
3 <sup>rd</sup> Parameter	1	↑	1	xx	ID2 [7]	ID2 [6]	ID2 [5]	ID2 [4]	ID2 [3]	ID2 [2]	ID2 [1]	ID2 [0]	xx												
4 <sup>th</sup> Parameter	1	↑	1	xx	ID1 [15]	ID1 [14]	ID1 [13]	ID1 [12]	ID1 [11]	ID1 [10]	ID1 [9]	ID1 [8]	xx												
5 <sup>th</sup> Parameter	1	↑	1	xx	ID1 [7]	ID1 [6]	ID1 [5]	ID1 [4]	ID1 [3]	ID1 [2]	ID1 [1]	ID1 [0]	xx												
6 <sup>th</sup> Parameter	1	↑	1	xx	1	1	1	1	1	1	1	1	FF												
Description	1 <sup>st</sup> parameter: Dummy read 2 <sup>nd</sup> parameter: Supplier Elective Data ID code ID2[15:8] 3 <sup>rd</sup> parameter: Supplier Elective Data ID code ID2[7:0] 4 <sup>th</sup> parameter: Supplier ID1[15:8] 5 <sup>th</sup> parameter: Supplier ID1[7:0] 6 <sup>th</sup> Exit code (FFh).																								
Restriction																									
Register Availability	<table border="1"> <thead> <tr> <th>Status</th><th>Availability</th></tr> </thead> <tbody> <tr> <td>Normal Mode On, Idle Mode Off, Sleep Out</td><td>Yes</td></tr> <tr> <td>Normal Mode On, Idle Mode On, Sleep Out</td><td>Yes</td></tr> <tr> <td>Partial Mode On, Idle Mode Off, Sleep Out</td><td>Yes</td></tr> <tr> <td>Partial Mode On, Idle Mode On, Sleep Out</td><td>Yes</td></tr> <tr> <td>Sleep In</td><td>Yes</td></tr> </tbody> </table>													Status	Availability	Normal Mode On, Idle Mode Off, Sleep Out	Yes	Normal Mode On, Idle Mode On, Sleep Out	Yes	Partial Mode On, Idle Mode Off, Sleep Out	Yes	Partial Mode On, Idle Mode On, Sleep Out	Yes	Sleep In	Yes
Status	Availability																								
Normal Mode On, Idle Mode Off, Sleep Out	Yes																								
Normal Mode On, Idle Mode On, Sleep Out	Yes																								
Partial Mode On, Idle Mode Off, Sleep Out	Yes																								
Partial Mode On, Idle Mode On, Sleep Out	Yes																								
Sleep In	Yes																								
Flow Chart	<pre> graph TD     A[Read_DDB_start] --&gt; Host[Host ILI9481]     Host --&gt; B{Dummy Read}     B --&gt; C{1st parameter ID2[15:8]}     C --&gt; D{2nd parameter ID2[7:0]}     D --&gt; E{3rd parameter ID1[15:8]}     E --&gt; F{4th parameter ID1[7:0]}     F --&gt; G{5th parameter FFh (Exit code)}     </pre> <p><b>Legend</b></p> <ul style="list-style-type: none"> <li>Command</li> <li>Parameter</li> <li>Display</li> <li>Action</li> <li>Mode</li> <li>Sequential transfer</li> </ul>																								

### 8.2.35. Command Access Protect (B0h)

Command Access Protect																																									
B0H	D/CX	RDX	WRX	D17-8	D7	D6	D5	D4	D3	D2	D1	D0	HEX																												
Command	0	1	↑	xx	1	0	1	1	0	0	0	0	B0																												
1 <sup>st</sup> parameter	1	1	↑	xx	0	0	0	0	0	0	MCAP[1]	MCAP[0]	xx																												
<table border="1" style="width: 100%; border-collapse: collapse;"> <thead> <tr> <th style="width: 25%;">MCAP[1:0]</th> <th style="width: 25%;">User Command</th> <th style="width: 25%;">Protect command</th> <th style="width: 25%;">Manufacturer Command</th> </tr> <tr> <th>00h ~ AFh</th> <th>B0h</th> <th>B1h ~ DFh</th> <th>E0h~EFh</th> <th>F0h~FFh</th> </tr> </thead> <tbody> <tr> <td>2'h0</td> <td>Yes</td> <td>Yes</td> <td>Yes</td> <td>Yes</td> </tr> <tr> <td>2'h1</td> <td>Yes</td> <td>Yes</td> <td>Yes</td> <td>No</td> </tr> <tr> <td>2'h2</td> <td>Yes</td> <td>Yes</td> <td>Yes</td> <td>No</td> </tr> <tr> <td>2'h3</td> <td>Yes</td> <td>Yes</td> <td>No</td> <td>No</td> </tr> </tbody> </table>													MCAP[1:0]	User Command	Protect command	Manufacturer Command	00h ~ AFh	B0h	B1h ~ DFh	E0h~EFh	F0h~FFh	2'h0	Yes	Yes	Yes	Yes	2'h1	Yes	Yes	Yes	No	2'h2	Yes	Yes	Yes	No	2'h3	Yes	Yes	No	No
MCAP[1:0]	User Command	Protect command	Manufacturer Command																																						
00h ~ AFh	B0h	B1h ~ DFh	E0h~EFh	F0h~FFh																																					
2'h0	Yes	Yes	Yes	Yes																																					
2'h1	Yes	Yes	Yes	No																																					
2'h2	Yes	Yes	Yes	No																																					
2'h3	Yes	Yes	No	No																																					
Register Availability	<table border="1" style="width: 100%; border-collapse: collapse;"> <thead> <tr> <th style="width: 50%;">Status</th> <th style="width: 50%;">Availability</th> </tr> </thead> <tbody> <tr> <td>Normal Mode On, Idle Mode Off, Sleep Out</td> <td>Yes</td> </tr> <tr> <td>Normal Mode On, Idle Mode On, Sleep Out</td> <td>Yes</td> </tr> <tr> <td>Partial Mode On, Idle Mode Off, Sleep Out</td> <td>Yes</td> </tr> <tr> <td>Partial Mode On, Idle Mode On, Sleep Out</td> <td>Yes</td> </tr> <tr> <td>Sleep In</td> <td>Yes</td> </tr> </tbody> </table>												Status	Availability	Normal Mode On, Idle Mode Off, Sleep Out	Yes	Normal Mode On, Idle Mode On, Sleep Out	Yes	Partial Mode On, Idle Mode Off, Sleep Out	Yes	Partial Mode On, Idle Mode On, Sleep Out	Yes	Sleep In	Yes																	
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Power On Sequence	MCAP[1:0]=2'h0																																								
SW Reset	No change																																								
HW Reset	MCAP[1:0]=2'h0																																								
Flow Chart	<pre> graph TD     A([Sleep Mode]) --&gt; B[Low Power Mode Control]     B --&gt; C{DSTB=1}     C --&gt; D([Deepstandby Mode])     </pre> <p><b>Legend:</b></p> <ul style="list-style-type: none"> <li>Command</li> <li>Parameter</li> <li>Display</li> <li>Action</li> <li>Mode</li> <li>Sequential transfer</li> </ul>																																								

### 8.2.36. Frame Memory Access and Interface Setting (B3h)

B3H	Frame Memory Access and Interface Setting												
	D/CX	RDX	WRX	D17-8	D7	D6	D5	D4	D3	D2	D1	D0	HEX
Command	0	1	↑	xx	1	0	1	1	0	0	1	1	B3
1 <sup>st</sup> parameter	1	1	↑	xx	0	0	0	0	0	0	WEMODE	0	xx
2 <sup>nd</sup> parameter	1	1	↑	xx	0	0	0	0	0	TEI[2]	TEI[10]	TEI[0]	xx
3 <sup>rd</sup> parameter	1	1	↑	xx	0	0	0	0	0	DENC[2]	DENC[1]	DENC[0]	xx
4 <sup>th</sup> parameter	1	1	↑	xx	0	0	EPF[1]	EPF[0]	0	0	0	DFM	xx

**WEMODE:** Memory write control

WEMODE=0: When the transfer number of data exceeds (EC-SC+1)\*(EP-SP+1), the exceeding data will be ignored.

WEMODE=1: When the transfer number of data exceeds (EC-SC+1)\*(EP-SP+1), the column and page number will be reset, and the exceeding data will be written into the following column and page.

**TEI[2:0]:** ILI9481 starts to output TE signal in the output interval set by TEI[2:0] bits.

TEI[2:0]	Output Interval
000	1 frame
001	2 frame
011	4 frame
101	6 frame
Others	Setting Prohibited

**DENC[2:0]:** Set the GRAM write cycle through the RGB interface

DENC[2:0]	GRAM Write Cycle (Frame periods)
000	1 Frame
001	2 Frames
010	3 Frames
011	4 Frames
100	5 Frames
101	6 Frames
110	7 Frames
111	8 Frames

**DFM:** The bit is used to define image data write/read format to the Frame Memory in DBI Type B (16bit bus interface) and DBI Type C serial interface operation.

**EPF[1:0]** Set the data format when 16bbp (R,G,B) to 18 bdp (r, g, b) is stored in the internal GRAM.

EPF[1:0]	Expand 16bbp (R,G,B) to 18 bdp (R, G, B)
00	<p>“0” is inputted to LSB</p> <p>r[5:0] = {R[4:0], 0}</p> <p>g[5:0] = {G[5:0]}</p> <p>b[5:0] = {B[4:0], 0}</p> <p>Exception: R[4:0], B[4:0]=5'h1F → r[5:0], b[5:0] = 6'h3F</p>
01	<p>“1” is inputted to LSB</p> <p>r[5:0] = {R[4:0], 1}</p> <p>g[5:0] = {G[5:0]}</p> <p>b[5:0] = {B[4:0], 1}</p> <p>Exception:</p>

		R[4:0], B[4:0]=5'h00 → r[5:0], b[5:0] = 6'h00													
	10	MSB is inputted to LSB r[5:0] = {R[4:0], R[4]} g[5:0] = {G[5:0]} b[5:0] = {B[4:0], B[4]}													
	11	Setting disabled													
Register Availability		<table border="1"> <thead> <tr> <th>Status</th><th>Availability</th></tr> </thead> <tbody> <tr> <td>Normal Mode On, Idle Mode Off, Sleep Out</td><td>Yes</td></tr> <tr> <td>Normal Mode On, Idle Mode On, Sleep Out</td><td>Yes</td></tr> <tr> <td>Partial Mode On, Idle Mode Off, Sleep Out</td><td>Yes</td></tr> <tr> <td>Partial Mode On, Idle Mode On, Sleep Out</td><td>Yes</td></tr> <tr> <td>Sleep In</td><td>Yes</td></tr> </tbody> </table>		Status	Availability	Normal Mode On, Idle Mode Off, Sleep Out	Yes	Normal Mode On, Idle Mode On, Sleep Out	Yes	Partial Mode On, Idle Mode Off, Sleep Out	Yes	Partial Mode On, Idle Mode On, Sleep Out	Yes	Sleep In	Yes
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HW Reset	WEMODE=1, TEI[2:0]=3'h0, DENC[2:0]=3'h0, DFM=1'h0, EPF[1:0]=2'h0														

### 8.2.37. Display Mode and Frame Memory Write Mode Setting (B4h)

Display Mode and Frame Memory Write Mode Setting																																									
B4H	D/CX	RDX	WRX	D17-8	D7	D6	D5	D4	D3	D2	D1	D0	HEX																												
Command	0	1	↑	xx	1	0	1	1	0	1	0	0	B4																												
1 <sup>st</sup> parameter	1	1	↑	xx	0	0	0	RM	0	0	0	DM	xx																												
Description	<b>DM</b> Select the display operation mode. <table border="1" style="margin-left: auto; margin-right: auto;"> <thead> <tr> <th style="text-align: center;">DM0</th> <th style="text-align: center;">Display Interface</th> </tr> </thead> <tbody> <tr> <td style="text-align: center;">0</td> <td>Internal system clock</td> </tr> <tr> <td style="text-align: center;">1</td> <td>DPI (RGB) interface</td> </tr> </tbody> </table> <p>The DM[1:0] setting allows switching between internal clock operation mode and external display interface operation mode.</p> <p><b>RM</b> Select the interface to access the GRAM.</p> <p>Set RM to "1" when writing display data by the RGB interface.</p> <table border="1" style="margin-left: auto; margin-right: auto;"> <thead> <tr> <th style="text-align: center;">RM</th> <th style="text-align: center;">Interface for RAM Access</th> </tr> </thead> <tbody> <tr> <td style="text-align: center;">0</td> <td>DBI Interface (CPU)</td> </tr> <tr> <td style="text-align: center;">1</td> <td>DPI Interface (RGB)</td> </tr> </tbody> </table> <table border="1" style="margin-left: auto; margin-right: auto;"> <thead> <tr> <th style="text-align: center;">Display State</th> <th style="text-align: center;">Operation Mode</th> <th style="text-align: center;">RAM Access (RM)</th> <th style="text-align: center;">Display Operation Mode (DM[1:0])</th> </tr> </thead> <tbody> <tr> <td>Still pictures</td> <td>Internal clock operation</td> <td>System interface (RM = 0)</td> <td>Internal clock operation (DM = 0)</td> </tr> <tr> <td>Moving pictures</td> <td>RGB interface (1)</td> <td>RGB interface (RM = 1)</td> <td>RGB interface (DM = 1)</td> </tr> <tr> <td colspan="2">Rewrite still picture area while RGB interface Displaying moving pictures.</td> <td>System interface (RM = 0)</td> <td>RGB interface (DM = 1)</td> </tr> </tbody> </table> <p><i>Note 1: Registers are set only via the system interface or SPI interface.</i></p>													DM0	Display Interface	0	Internal system clock	1	DPI (RGB) interface	RM	Interface for RAM Access	0	DBI Interface (CPU)	1	DPI Interface (RGB)	Display State	Operation Mode	RAM Access (RM)	Display Operation Mode (DM[1:0])	Still pictures	Internal clock operation	System interface (RM = 0)	Internal clock operation (DM = 0)	Moving pictures	RGB interface (1)	RGB interface (RM = 1)	RGB interface (DM = 1)	Rewrite still picture area while RGB interface Displaying moving pictures.		System interface (RM = 0)	RGB interface (DM = 1)
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Display State	Operation Mode	RAM Access (RM)	Display Operation Mode (DM[1:0])																																						
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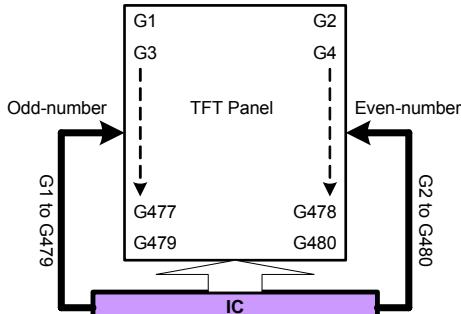
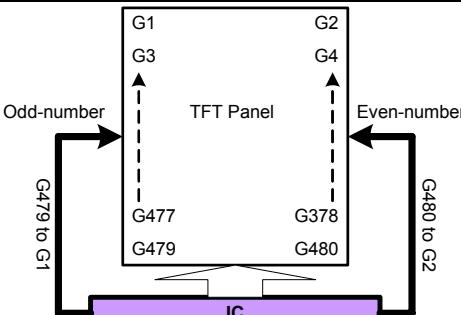
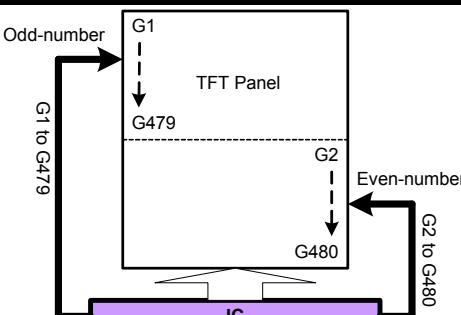
**8.2.38. Device Code Read (BFh)**

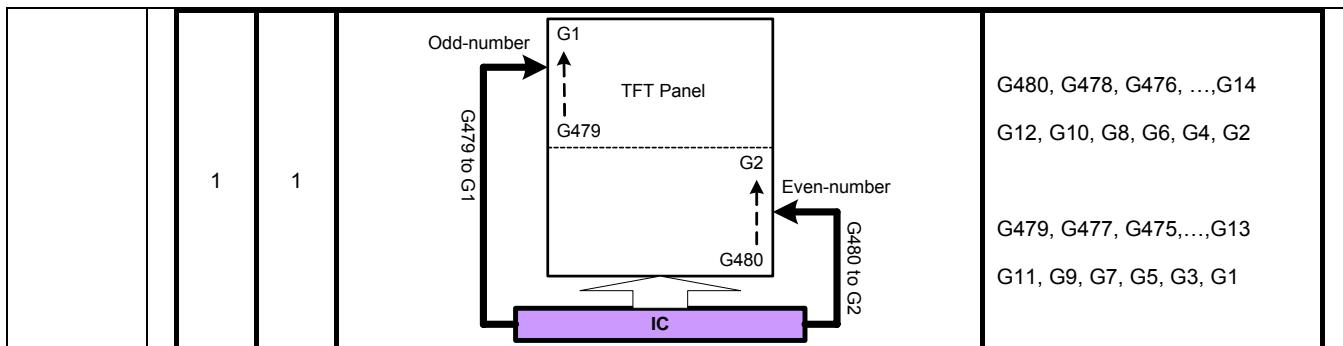
BFH	Device Code Read																									
	D/CX	RDX	WRX	D17-8	D7	D6	D5	D4	D3	D2	D1	D0	HEX													
Command	0	1	↑	xx	1	0	1	1	1	1	1	1	1	BF												
1 <sup>st</sup> parameter	1	↑	1	x	x	x	x	x	x	x	x	x	x	x												
2 <sup>nd</sup> parameter	1	↑	1	xx	0	0	0	0	0	0	1	0	0	02												
3 <sup>rd</sup> parameter	1	↑	1	xx	0	0	0	0	0	1	0	0	0	04												
4 <sup>th</sup> parameter	1	↑	1	xx	1	0	0	1	0	1	0	0	0	94												
5 <sup>th</sup> parameter	1	↑	1	xx	1	0	0	0	0	0	0	1	0	81												
6 <sup>th</sup> parameter	1	↑	1	xx	1	1	1	1	1	1	1	1	1	FF												
Description	1 <sup>st</sup> parameter : dummy read 2 <sup>nd</sup> parameter : MIPI Alliance code 3 <sup>rd</sup> parameter : MIPI Alliance code 4 <sup>th</sup> parameter : Device ID code of ILI9481 5 <sup>th</sup> parameter : Device ID code of ILI9481 6 <sup>th</sup> parameter : Exit code (FFh)																									
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Status	Default Value																									
Power On Sequence	02,04,94,81,FF																									
SW Reset	No change																									
HW Reset	02,04,94,81,FF																									

### 8.2.39. Panel Driving Setting (C0h)

C0H	Panel Driving Setting												
	D/CX	RDX	WRX	D17-8	D7	D6	D5	D4	D3	D2	D1	D0	HEX
Command	0	1	↑	x	1	1	0	0	0	0	0	0	C0
1 <sup>st</sup> Parameter	1	1	↑	0	0	0	0	REV	SM	GS	0	0	x
2 <sup>nd</sup> Parameter	1	1	↑	0	0	0	NL [5]	NL [4]	NL [3]	NL [2]	NL [1]	NL [0]	xx
3 <sup>rd</sup> Parameter	1	1	↑	0	0	SCN [6]	SCN [5]	SCN [4]	SCN [3]	SCN [2]	SCN [1]	SCN [0]	xxx
4 <sup>th</sup> Parameter	1	1	↑	0	0	0	0	NDL	0	PTS [2]	PTS [1]	PTS [0]	xxx
5 <sup>th</sup> Parameter	1	1	↑	0	0	0	0	PTG	ISC [3]	ISC [2]	ISC [1]	ISC [0]	xxx

SM: Sets the gate driver pin arrangement in combination with the GS bit to select the optimal scan mode for the module.

	SM	GS	Scan Direction		Gate Output Sequence
			Odd-number	Even-number	
Description	0	0			G1, G2, G3, G4, ..., G476 G477, G478, G479, G480
	0	1			G480, G479, G478, ..., G9 G7, G5, G4, G3, G2, G1
	1	0			G1, G3, G5, G7, ..., G471 G473, G475, G477, G479  G2, G4, G6, G8, ..., G472 G474, G476, G478, G480



**REV:** Enables the grayscale inversion of the image by setting REV=1.

REV	GRAM Data	Source Output in Display Area	
		Positive polarity	Negative polarity
0	18'h00000 : 18'h3FFFF	V63 : V0	V0 : V63
1	18'h00000 : 18'h3FFFF	V0 : V63	V63 : V0

**NL[5:0]:** Sets the number of lines to drive the LCD at an interval of 8 lines. The GRAM address mapping is not affected by the number of lines set by NL[5:0]. The number of lines must be the same or more than the number of lines necessary for the size of the liquid crystal panel.

NL[5:0]	LCD Drive Line
6'h00 ~ 6'h3B	8 * (NL[5:0]+1) lines
Others	Setting inhibited

SCN[6:0]	Scanning Start Position			
	SM=0		SM=1	
	GS=0	GS=1	GS=0	GS=1
00h ~ 3Bh	G[1+SCN[6:0]*4 ]	G[480 - SCN[6:0]*4 ]	G[ 1+SCN[6:0]*8 ]	G[ 480 - SCN[6:0]*8 ]
3Ch ~ 77h	G[1+SCN[6:0]*4 ]	G[480 - SCN[6:0]*4 ]	G[2+(SCN[6:0]-3Ch)*8 ]	G[479 - (SCN[6:0]-3Ch)*8 ]
Others	Setting disabled	Setting disabled	Setting disabled	Setting disabled

**NDL:** Sets the source output level in non-display area. Settings are different to normally black panels and normally white panels.

NDL	Non-display Area		
	Positive	Negative	
	0	V63	V0
1	V0	V63	

**PTG:** Sets the scan mode in non-display area. Select frame-inversion AC drive when interval-scan is selected.

PTG	Scan Mode in non-display area
0	Normal Scan
1	Interval Scan

**ISC[3:0]:** Set the scan cycle when PTG selects interval scan in non-display area drive period. The scan cycle is defined by n frame periods, where n is an odd number from 3 to 31. The polarity of liquid crystal drive voltage from the gate driver is

inverted in the same timing as the interval scan cycle.

<b>ISC[3:0]</b>	<b>Scan cycle</b>	<b>(f<sub>FRAME</sub>)=60Hz</b>
4'h0	Setting inhibited	—
4'h1	3 frames	50ms
4'h2	5 frames	84ms
4'h3	7 frames	117ms
4'h4	9 frames	150ms
4'h5	11 frames	184ms
4'h6	13 frames	217ms
4'h7	15 frames	251ms
4'h8	17 frames	284ms
4'h9	19 frames	317ms
4'hA	21 frames	351ms
4'hB	23 frames	384ms
4'hC	25 frames	418ms
4'hD	27 frames	451ms
4'hE	29 frames	484ms
4'hF	31 frames	518ms

**PTS[2:0]:**

Set the source output level in non-display area drive period (front/back porch period and blank area between partial displays).

When PTS[2] = 1, the operation of amplifiers which generates the grayscales other than V0 and V63 are halted and the step-up clock frequency becomes half the normal frequency in non-display drive period in order to reduce power consumption.

PTS[2:0]	Source output level		Grayscale amplifier in operation	Step-up clock frequency
	Positive polarity	Negative polarity		
000	V63	V0	V63 and V0	Register Setting(DC1, DC0)
001	V0	V63	-	-
010	GND	GND	V63 and V0	Register Setting(DC1, DC0)
011	Hi-Z	Hi-Z	V63 and V0	Register Setting(DC1, DC0)
100	Setting Prohibited	Setting Prohibited		
101	Setting Prohibited	Setting Prohibited		
110	Setting Prohibited	Setting Prohibited		
111	Setting Prohibited	Setting Prohibited		

Restriction	-												
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Normal Mode On, Idle Mode On, Sleep Out	Yes												
Partial Mode On, Idle Mode Off, Sleep Out	Yes												
Partial Mode On, Idle Mode On, Sleep Out	Yes												
Sleep In	Yes												

		<b>Status</b>	<b>Default Value</b>
Default	Power On Sequence	SM=0, GS=0, REV=1, NL[6:0]=7'h3B, SCN[6:0]=0, NDL=0, PTG=1, ISC[3:0]=4'h1, PTS[2:0]=3'h2	
	SW Reset	No change	
	HW Reset	SM=0, GS=0, REV=1, NL[6:0]=7'h3B, SCN[6:0]=0, PTG=1, NDL=0, ISC[3:0]=4'h1, PTS[2:0]=3'h2	

### 8.2.40. Display\_Timing\_Setting for Normal Mode (C1h)

C1H	Display_Timing_Setting for Normal Mode																																																																	
	D/CX	RDX	WRX	D17-8	D7	D6	D5	D4	D3	D2	D1	D0	HEX																																																					
Command	0	1	↑	x	1	1	0	0	0	0	0	1	C1																																																					
1 <sup>st</sup> Parameter	1	1	↑	0	0	0	0	BC0	0	0	DIV0[1]	DIV0[0]	x																																																					
2 <sup>nd</sup> Parameter	1	1	↑	0	0	0	0	RTN0[4]	RTN0[3]	RTN0[2]	RTN0[1]	RTN0[0]	xx																																																					
3 <sup>rd</sup> Parameter	1	1	↑	0	FP0[3]	FP0[2]	FP0[1]	FP0[0]	BP0[3]	BP0[2]	BP0[1]	BP0[0]	xxx																																																					
Description	<p><b>BC0:</b> BC0 is used to select VCOM liquid crystal drive waveform.                      BC0 = 0: Frame inversion waveform is selected.                      BC0 = 1: Line inversion waveform is selected.</p> <p><b>DIV0[1:0]:</b> DIV0[1:0] is used to set division ratio of internal clock frequency.                      The internal operation is synchronized with the frequency divided internal clock. When DIV0 setting is changed, the width of the reference clock for liquid crystal control signals is changed.                      The frame frequency can be adjusted by register setting (RTN and DIV bits). When number of lines to drive is changed, adjust the frame frequency too.</p> <table border="1"> <thead> <tr> <th>DIV0[1:0]</th> <th>Division Ratio</th> </tr> </thead> <tbody> <tr> <td>2'h0</td> <td>1/1</td> </tr> <tr> <td>2'h1</td> <td>1/2</td> </tr> <tr> <td>2'h2</td> <td>1/4</td> </tr> <tr> <td>2'h3</td> <td>1/8</td> </tr> </tbody> </table> <p>Frame Frequency = fosc. / [Clocks per line x division ratio x (Line +BP+FP)]                      fosc. : internal oscillator frequency                      clocks per line : RTNn setting                      division ratio: DIVn setting                      Line: total driving line number                      BP: back porch line number                      FP: front porch line number</p> <p><b>RTN0[4:0]:</b> RTN0[4:0] is used to set 1H (line) period.</p> <table border="1"> <thead> <tr> <th>RTN[4:0]</th> <th>Clocks per line</th> <th>RTN[4:0]</th> <th>Clocks per line</th> <th>RTN[4:0]</th> <th>Clocks per line</th> </tr> </thead> <tbody> <tr> <td>5'h00~0F</td> <td>Setting prohibited</td> <td>5'h15</td> <td>21 clocks</td> <td>5'h1B</td> <td>27 clocks</td> </tr> <tr> <td>5'h10</td> <td>16 clocks</td> <td>5'h16</td> <td>22 clocks</td> <td>5'h1C</td> <td>28 clocks</td> </tr> <tr> <td>5'h11</td> <td>17 clocks</td> <td>5'h17</td> <td>23 clocks</td> <td>5'h1D</td> <td>29 clocks</td> </tr> <tr> <td>5'h12</td> <td>18 clocks</td> <td>5'h18</td> <td>24 clocks</td> <td>5'h1E</td> <td>30 clocks</td> </tr> <tr> <td>5'h13</td> <td>19 clocks</td> <td>5'h19</td> <td>25 clocks</td> <td>5'h1F</td> <td>31 clocks</td> </tr> <tr> <td>5'h14</td> <td>20 clocks</td> <td>5'h1A</td> <td>26 clocks</td> <td></td> <td></td> </tr> </tbody> </table> <p><b>FP0[3:0], BP0[3:0]</b>  <b>FP0[3:0]</b> is used to set the number of lines for a front porch period (a blank period following the end of display).  <b>BP0[3:0]</b> is used to set the number of lines for a back porch period (a blank period made before the beginning of</p>														DIV0[1:0]	Division Ratio	2'h0	1/1	2'h1	1/2	2'h2	1/4	2'h3	1/8	RTN[4:0]	Clocks per line	RTN[4:0]	Clocks per line	RTN[4:0]	Clocks per line	5'h00~0F	Setting prohibited	5'h15	21 clocks	5'h1B	27 clocks	5'h10	16 clocks	5'h16	22 clocks	5'h1C	28 clocks	5'h11	17 clocks	5'h17	23 clocks	5'h1D	29 clocks	5'h12	18 clocks	5'h18	24 clocks	5'h1E	30 clocks	5'h13	19 clocks	5'h19	25 clocks	5'h1F	31 clocks	5'h14	20 clocks	5'h1A	26 clocks		
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### 8.2.41. Display\_Timing\_Setting for Partial Mode (C2h)

C2H	Display_Timing_Setting for Partial Mode																																																																	
	D/CX	RDX	WRX	D17-8	D7	D6	D5	D4	D3	D2	D1	D0	HEX																																																					
Command	0	1	↑	x	1	1	0	0	0	0	1	0	C2																																																					
1 <sup>st</sup> Parameter	1	1	↑	0	0	0	0	BC1	0	0	DIV1[1]	DIV1[0]	x																																																					
2 <sup>nd</sup> Parameter	1	1	↑	0	0	0	0	RTN1[4]	RTN1[3]	RTN1[2]	RTN1[1]	RTN1[0]	xx																																																					
3 <sup>rd</sup> Parameter	1	1	↑	0	FP1[3]	FP1[2]	FP1[1]	FP1[0]	BP1[3]	BP1[2]	BP1[1]	BP1[0]	xxx																																																					
Description	<p><b>BC1:</b> BC1 is used to select VCOM liquid crystal drive waveform.                      BC1 = 0: Frame inversion waveform is selected.                      BC1 = 1: Line inversion waveform is selected.</p> <p><b>DIV1[1:0]:</b> DIV1[1:0] is used to set division ratio of internal clock frequency.                      The internal operation is synchronized with the frequency divided internal clock. When DIV0 setting is changed, the width of the reference clock for liquid crystal control signals is changed.                      The frame frequency can be adjusted by register setting (RTN and DIV bits). When number of lines to drive is changed, adjust the frame frequency too.</p> <table border="1"> <thead> <tr> <th>DIV1[1:0]</th> <th>Division Ratio</th> </tr> </thead> <tbody> <tr> <td>2'h0</td> <td>1/1</td> </tr> <tr> <td>2'h1</td> <td>1/2</td> </tr> <tr> <td>2'h2</td> <td>1/4</td> </tr> <tr> <td>2'h3</td> <td>1/8</td> </tr> </tbody> </table> <p>Frame Frequency = fosc. / [Clocks per line x division ratio x (Line +BP+FP)]                      fosc. : internal oscillator frequency                      clocks per line : RTNn setting                      division ratio: DIVn setting                      Line: total driving line number                      BP: back porch line number                      FP: front porch line number</p> <p><b>RTN1[4:0]:</b> RTN0[4:0] is used to set 1H (line) period.</p> <table border="1"> <thead> <tr> <th>RTN1[4:0]</th> <th>Clocks per line</th> <th>RTN1[4:0]</th> <th>Clocks per line</th> <th>RTN1[4:0]</th> <th>Clocks per line</th> </tr> </thead> <tbody> <tr> <td>5'h00~0F</td> <td>Setting prohibited</td> <td>5'h15</td> <td>21 clocks</td> <td>5'h1B</td> <td>27 clocks</td> </tr> <tr> <td>5'h10</td> <td>16 clocks</td> <td>5'h16</td> <td>22 clocks</td> <td>5'h1C</td> <td>28 clocks</td> </tr> <tr> <td>5'h11</td> <td>17 clocks</td> <td>5'h17</td> <td>23 clocks</td> <td>5'h1D</td> <td>29 clocks</td> </tr> <tr> <td>5'h12</td> <td>18 clocks</td> <td>5'h18</td> <td>24 clocks</td> <td>5'h1E</td> <td>30 clocks</td> </tr> <tr> <td>5'h13</td> <td>19 clocks</td> <td>5'h19</td> <td>25 clocks</td> <td>5'h1F</td> <td>31 clocks</td> </tr> <tr> <td>5'h14</td> <td>20 clocks</td> <td>5'h1A</td> <td>26 clocks</td> <td></td> <td></td> </tr> </tbody> </table> <p><b>FP1[3:0], BP1[3:0]</b>  <b>FP1[3:0]</b> is used to set the number of lines for a front porch period (a blank period following the end of display).  <b>BP1[3:0]</b> is used to set the number of lines for a back porch period (a blank period made before the beginning of</p>														DIV1[1:0]	Division Ratio	2'h0	1/1	2'h1	1/2	2'h2	1/4	2'h3	1/8	RTN1[4:0]	Clocks per line	RTN1[4:0]	Clocks per line	RTN1[4:0]	Clocks per line	5'h00~0F	Setting prohibited	5'h15	21 clocks	5'h1B	27 clocks	5'h10	16 clocks	5'h16	22 clocks	5'h1C	28 clocks	5'h11	17 clocks	5'h17	23 clocks	5'h1D	29 clocks	5'h12	18 clocks	5'h18	24 clocks	5'h1E	30 clocks	5'h13	19 clocks	5'h19	25 clocks	5'h1F	31 clocks	5'h14	20 clocks	5'h1A	26 clocks		
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### 8.2.42. Display\_Timing\_Setting for Idle Mode (C3h)

C3H	Display_Timing_Setting for Idle Mode																																																																	
	D/CX	RDX	WRX	D17-8	D7	D6	D5	D4	D3	D2	D1	D0	HEX																																																					
Command	0	1	↑	x	1	1	0	0	0	0	1	1	C3																																																					
1 <sup>st</sup> Parameter	1	1	↑	0	0	0	0	BC2	0	0	DIV2[1]	DIV2[0]	x																																																					
2 <sup>nd</sup> Parameter	1	1	↑	0	0	0	0	RTN2[4]	RTN2[3]	RTN2[2]	RTN2[1]	RTN2[0]	xx																																																					
3 <sup>rd</sup> Parameter	1	1	↑	0	FP2[3]	FP2[2]	FP2[1]	FP2[0]	BP2[3]	BP2[2]	BP2[1]	BP2[0]	xxx																																																					
Description	<p><b>BC2:</b> BC1 is used to select VCOM liquid crystal drive waveform.                      BC1 = 0: Frame inversion waveform is selected.                      BC1 = 1: Line inversion waveform is selected.</p> <p><b>DIV2[1:0]:</b> DIV1[1:0] is used to set division ratio of internal clock frequency.                      The internal operation is synchronized with the frequency divided internal clock. When DIV0 setting is changed, the width of the reference clock for liquid crystal control signals is changed.                      The frame frequency can be adjusted by register setting (RTN and DIV bits). When number of lines to drive is changed, adjust the frame frequency too.</p> <table border="1"> <thead> <tr> <th>DIV2[1:0]</th> <th>Division Ratio</th> </tr> </thead> <tbody> <tr> <td>2'h0</td> <td>1/1</td> </tr> <tr> <td>2'h1</td> <td>1/2</td> </tr> <tr> <td>2'h2</td> <td>1/4</td> </tr> <tr> <td>2'h3</td> <td>1/8</td> </tr> </tbody> </table> <p>Frame Frequency = fosc. / [Clocks per line x division ratio x (Line +BP+FP)]                      fosc. : internal oscillator frequency                      clocks per line : RTNn setting                      division ratio: DIVn setting                      Line: total driving line number                      BP: back porch line number                      FP: front porch line number</p> <p><b>RTN2[4:0]:</b> RTN0[4:0] is used to set 1H (line) period.</p> <table border="1"> <thead> <tr> <th>RTN2[4:0]</th> <th>Clocks per line</th> <th>RTN2[4:0]</th> <th>Clocks per line</th> <th>RTN2[4:0]</th> <th>Clocks per line</th> </tr> </thead> <tbody> <tr> <td>5'h00~0F</td> <td>Setting prohibited</td> <td>5'h15</td> <td>21 clocks</td> <td>5'h1B</td> <td>27 clocks</td> </tr> <tr> <td>5'h10</td> <td>16 clocks</td> <td>5'h16</td> <td>22 clocks</td> <td>5'h1C</td> <td>28 clocks</td> </tr> <tr> <td>5'h11</td> <td>17 clocks</td> <td>5'h17</td> <td>23 clocks</td> <td>5'h1D</td> <td>29 clocks</td> </tr> <tr> <td>5'h12</td> <td>18 clocks</td> <td>5'h18</td> <td>24 clocks</td> <td>5'h1E</td> <td>30 clocks</td> </tr> <tr> <td>5'h13</td> <td>19 clocks</td> <td>5'h19</td> <td>25 clocks</td> <td>5'h1F</td> <td>31 clocks</td> </tr> <tr> <td>5'h14</td> <td>20 clocks</td> <td>5'h1A</td> <td>26 clocks</td> <td></td> <td></td> </tr> </tbody> </table> <p><b>FP2[3:0], BP2[3:0]</b>  <b>FP2[3:0]</b> is used to set the number of lines for a front porch period (a blank period following the end of display).  <b>BP2[3:0]</b> is used to set the number of lines for a back porch period (a blank period made before the beginning of</p>														DIV2[1:0]	Division Ratio	2'h0	1/1	2'h1	1/2	2'h2	1/4	2'h3	1/8	RTN2[4:0]	Clocks per line	RTN2[4:0]	Clocks per line	RTN2[4:0]	Clocks per line	5'h00~0F	Setting prohibited	5'h15	21 clocks	5'h1B	27 clocks	5'h10	16 clocks	5'h16	22 clocks	5'h1C	28 clocks	5'h11	17 clocks	5'h17	23 clocks	5'h1D	29 clocks	5'h12	18 clocks	5'h18	24 clocks	5'h1E	30 clocks	5'h13	19 clocks	5'h19	25 clocks	5'h1F	31 clocks	5'h14	20 clocks	5'h1A	26 clocks		
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The information contained herein is the exclusive property of ILI Technology Corp. and shall not be distributed, reproduced, or disclosed in whole or in part without prior written permission of ILI Technology Corp.

	<p>display).</p> <table border="1"> <thead> <tr> <th>FP2[3:0]</th><th>Front and back</th></tr> </thead> <tbody> <tr> <td>BP2[3:0]</td><td>porch period (line period)</td></tr> <tr> <td>4'h0</td><td>Setting prohibited</td></tr> <tr> <td>4'h1</td><td>Setting prohibited</td></tr> <tr> <td>4'h2</td><td>2 lines</td></tr> <tr> <td>4'h3</td><td>3 lines</td></tr> <tr> <td>4'h4</td><td>4 lines</td></tr> <tr> <td>4'h5</td><td>5 lines</td></tr> <tr> <td>4'h6</td><td>6 lines</td></tr> <tr> <td>4'h7</td><td>7 lines</td></tr> </tbody> </table> <table border="1"> <thead> <tr> <th>FP2[3:0]</th><th>Front and back</th></tr> </thead> <tbody> <tr> <td>BP2[3:0]</td><td>porch period (line period)</td></tr> <tr> <td>4'h8</td><td>8 lines</td></tr> <tr> <td>4'h9</td><td>9 lines</td></tr> <tr> <td>4'hA</td><td>10 lines</td></tr> <tr> <td>4'hB</td><td>11 lines</td></tr> <tr> <td>4'hC</td><td>12 lines</td></tr> <tr> <td>4'hD</td><td>13 lines</td></tr> <tr> <td>4'hE</td><td>14 lines</td></tr> <tr> <td>4'hF</td><td>15 lines</td></tr> </tbody> </table> <p><b>Note to Setting BP and FP</b></p> <p>The condition in setting BP and FP bits are: <math>BP \geq 2</math> lines <math>FP \geq 2</math> lines <math>FP+BP \leq 16</math> lines</p>	FP2[3:0]	Front and back	BP2[3:0]	porch period (line period)	4'h0	Setting prohibited	4'h1	Setting prohibited	4'h2	2 lines	4'h3	3 lines	4'h4	4 lines	4'h5	5 lines	4'h6	6 lines	4'h7	7 lines	FP2[3:0]	Front and back	BP2[3:0]	porch period (line period)	4'h8	8 lines	4'h9	9 lines	4'hA	10 lines	4'hB	11 lines	4'hC	12 lines	4'hD	13 lines	4'hE	14 lines	4'hF	15 lines
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### 8.2.43. Frame Rate and Inversion Control (C5h)

C5H		Frame Rate Control																														
	D/CX	RDX	WRX	D17-8	D7	D6	D5	D4	D3	D2	D1	D0	HEX																			
Command	0	1	↑	1	1	1	0	0	0	1	0	1	C5																			
1 <sup>st</sup> Parameter	1	1	↑	0	0	0	0	0	0	FRA[2]	FRA[1]	FRA[0]	-																			
Description		Set the frame frequency of the full colors normal mode. The frame frequency needs to meet 80Hz±5% in this mode.  <table border="1" style="margin-left: auto; margin-right: auto;"> <thead> <tr> <th>FRA[2:0]</th> <th>Frame Rate (Hz)</th> </tr> </thead> <tbody> <tr><td>000</td><td>125</td></tr> <tr><td>001</td><td>100</td></tr> <tr><td>010</td><td>85</td></tr> <tr><td>011</td><td><b>72 (default)</b></td></tr> <tr><td>100</td><td>56</td></tr> <tr><td>101</td><td>50</td></tr> <tr><td>110</td><td>45</td></tr> <tr><td>111</td><td>42</td></tr> </tbody> </table>													FRA[2:0]	Frame Rate (Hz)	000	125	001	100	010	85	011	<b>72 (default)</b>	100	56	101	50	110	45	111	42
FRA[2:0]	Frame Rate (Hz)																															
000	125																															
001	100																															
010	85																															
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Status	Default Value																															
	FRA[3:0]																															
Power On Sequence	4'b0011																															
SW Reset	4'b0011																															
HW Reset	4'b0011																															

### 8.2.44. Interface Control (C6h)

C6H		Interface Control																							
	D/CX	RDX	WRX	D17-8	D7	D6	D5	D4	D3	D2	D1	D0	HEX												
Command	0	1	↑	x	1	1	0	0	0	1	1	0	C6												
1 <sup>st</sup> Parameter	1	1	↑	x	SDA_EN	0	0	VSPL	HSPL	0	EPL	DPL	xx												
Description	<p><b>DPL:</b> Sets the signal polarity of the PCLK pin.</p> <p>DPL = "0" The data is input on the rising edge of PCLK.</p> <p>DPL = "1" The data is input on the falling edge of PCLK.</p> <p><b>EPL:</b> Sets the signal polarity of the ENABLE pin.</p> <p>EPL = "0" The data DB[17:0] is written when ENABLE = "0".</p> <p>EPL = "1" The data DB[17:0] is written when ENABLE = "1".</p> <p><b>HSPL:</b> Sets the signal polarity of the HSYNC pin.</p> <p>HSPL = "0" Low active</p> <p>HSPL = "1" High active</p> <p><b>VSPL:</b> Sets the signal polarity of the VSYNC pin.</p> <p>VSPL = "0" Low active</p> <p>VSPL = "1" High active</p> <p><b>SDA_EN:</b> DBI type C interface selection</p> <p>SDA_EN = "0", DIN and DOUT pins are used for DBI type C interface mode.</p> <p>SDA_EN = "1", DIN/SDA pin is used for DBI type C interface mode and DOUT pin is not used.</p>																								
Register Availability	<table border="1"> <thead> <tr> <th>Status</th> <th>Availability</th> </tr> </thead> <tbody> <tr> <td>Normal Mode On, Idle Mode Off, Sleep Out</td> <td>Yes</td> </tr> <tr> <td>Normal Mode On, Idle Mode On, Sleep Out</td> <td>Yes</td> </tr> <tr> <td>Partial Mode On, Idle Mode Off, Sleep Out</td> <td>Yes</td> </tr> <tr> <td>Partial Mode On, Idle Mode On, Sleep Out</td> <td>Yes</td> </tr> <tr> <td>Sleep In</td> <td>Yes</td> </tr> </tbody> </table>													Status	Availability	Normal Mode On, Idle Mode Off, Sleep Out	Yes	Normal Mode On, Idle Mode On, Sleep Out	Yes	Partial Mode On, Idle Mode Off, Sleep Out	Yes	Partial Mode On, Idle Mode On, Sleep Out	Yes	Sleep In	Yes
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### 8.2.45. Gamma Setting (C8h)

C8H	Gamma Setting																									
	D/CX	RDX	WRX	D17-8	D7	D6	D5	D4	D3	D2	D1	D0	HEX													
Command	0	1	↑	x	1	1	0	0	1	0	0	0	C8													
1 <sup>st</sup> Parameter	1	1	↑	x	0	KP1[2]	KP1[1]	KP1[0]	0	KP0[2]	KP0[1]	KP0[0]	xx													
2 <sup>nd</sup> Parameter	1	1	↑	x	0	KP3[2]	KP3[1]	KP3[0]	0	KP2[2]	KP2[1]	KP2[0]	xx													
3 <sup>rd</sup> Parameter	1	1	↑	x	0	KP5[2]	KP5[1]	KP5[0]	0	KP4[2]	KP4[1]	KP4[0]	xx													
4 <sup>th</sup> Parameter	1	1	↑	x	0	RP1[2]	RP1[1]	RP1[0]	0	RP0[2]	RP0[1]	RP0[0]	xx													
5 <sup>th</sup> Parameter	1	1	↑	x	0	0	0	0	VRP0[3]	VRP0[2]	VRP0[1]	VRP0[0]	xx													
6th Parameter	1	1	↑	x	0	0	0	VRP1[4]	VRP1[3]	VRP1[2]	VRP1[1]	VRP1[0]	xx													
7 <sup>th</sup> Parameter	1	1	↑	x	0	KN1[2]	KN1[1]	KN1[0]	0	KN0[2]	KN0[1]	KN0[0]	xx													
8 <sup>th</sup> Parameter	1	1	↑	x	0	KN3[2]	KN3[1]	KN3[0]	0	KN2[2]	KN2[1]	KN2[0]	xx													
9 <sup>th</sup> Parameter	1	1	↑	x	0	KN5[2]	KN5[1]	KN5[0]	0	KN4[2]	KN4[1]	KN4[0]	xx													
10 <sup>th</sup> Parameter	1	1	↑	x	0	RN1[2]	RN1[1]	RN1[0]	0	RN0[2]	RN0[1]	RN0[0]	xx													
11 <sup>th</sup> Parameter	1	1	↑	x	0	0	0	VRN0[3]	VRN0[2]	VRN0[1]	VRN0[0]		xx													
12 <sup>th</sup> Parameter	1	1	↑	x	0	0	0	VRN1[4]	VRN1[3]	VRN1[2]	VRN1[1]	VRN1[0]	xx													
Description	KP5-0[2:0] : γ fine adjustment register for positive polarity RP1-0[2:0] : γ gradient adjustment register for positive polarity VRP1-0[4:0] : γ amplitude adjustment register for positive polarity KN5-0[2:0] : γ fine adjustment register for negative polarity RN1-0[2:0] : γ gradient adjustment register for negative polarity VRN1-0[4:0] : γ amplitude adjustment register for negative polarity																									
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Status	Default Value																									
Power On Sequence	All the parameters are 00h																									
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### 8.2.46. Power\_Setting (D0h)

D0H	Power_Setting																																																	
	D/CX	RDX	WRX	D17-8	D7	D6	D5	D4	D3	D2	D1	D0	HEX																																					
Command	0	1	↑	x	1	1	0	1	0	0	0	0	D0																																					
1 <sup>st</sup> Parameter	1	1	↑	x	0	0	0	0	0	VC[2]	VC[1]	VC[0]	xx																																					
2 <sup>nd</sup> Parameter	1	1	↑	x	0	PON	0	0	0	BT[2]	BT[1]	BT[0]	xx																																					
3 <sup>rd</sup> Parameter	1	1	↑	x	0	0	0	VCIRE	VRH[3]	VRH[2]	VRH[1]	VRH[0]	xx																																					
Description	<b>VC[2:0]</b> Sets the ratio factor of Vci to generate the reference voltages Vci1.  <table border="1"> <thead> <tr> <th>VC[2:0]</th> <th>Vci1 voltage</th> </tr> </thead> <tbody> <tr><td>3'h0</td><td>0.95 x Vci</td></tr> <tr><td>3'h1</td><td>0.90 x Vci</td></tr> <tr><td>3'h2</td><td>0.85 x Vci</td></tr> <tr><td>3'h3</td><td>0.80 x Vci</td></tr> <tr><td>3'h4</td><td>0.75 x Vci</td></tr> <tr><td>3'h5</td><td>0.70 x Vci</td></tr> <tr><td>3'h6</td><td>Disable</td></tr> <tr><td>3'h7</td><td>1.0 x Vci</td></tr> </tbody> </table> <b>BT[2:0]</b> Sets the Step up factor and output voltage level from the reference voltages Vci1.  <table border="1"> <thead> <tr> <th>BT[2:0]</th> <th>DDVDH</th> <th>VCL</th> <th>VGH</th> <th>VGL</th> </tr> </thead> <tbody> <tr><td>3'h0</td><td>Vci1 x 2</td><td>- Vci1</td><td rowspan="3">Vci1 x 6</td><td>- Vci1 x 5</td></tr> <tr><td>3'h1</td><td rowspan="2">Vci1 x 2</td><td colspan="2" rowspan="2">- Vci1</td><td>- Vci1 x 4</td></tr> <tr><td>3'h2</td><td>- Vci1 x 3</td></tr> <tr><td>3'h3</td><td rowspan="5">Vci1 x 2</td><td rowspan="5">- Vci1</td><td rowspan="3">Vci1 x 5</td><td>- Vci1 x 5</td></tr> <tr><td>3'h4</td><td>- Vci1 x 4</td></tr> <tr><td>3'h5</td><td>- Vci1 x 3</td></tr> <tr><td>3'h6</td><td>Vci1 x 4</td><td>- Vci1 x4</td></tr> <tr><td>3'h7</td><td>- Vci1 x3</td></tr> </tbody> </table> Note 1: Connect capacitors where required when using DDVDH, VGH, VGL and VCL voltages. Note 2: Set following voltages within the respective ranges: DDVDH = 6.0V (max) VGH = 18.0V (max) VGL= -12.5V (max) VCL= -3.0V (max).	VC[2:0]	Vci1 voltage	3'h0	0.95 x Vci	3'h1	0.90 x Vci	3'h2	0.85 x Vci	3'h3	0.80 x Vci	3'h4	0.75 x Vci	3'h5	0.70 x Vci	3'h6	Disable	3'h7	1.0 x Vci	BT[2:0]	DDVDH	VCL	VGH	VGL	3'h0	Vci1 x 2	- Vci1	Vci1 x 6	- Vci1 x 5	3'h1	Vci1 x 2	- Vci1		- Vci1 x 4	3'h2	- Vci1 x 3	3'h3	Vci1 x 2	- Vci1	Vci1 x 5	- Vci1 x 5	3'h4	- Vci1 x 4	3'h5	- Vci1 x 3	3'h6	Vci1 x 4	- Vci1 x4	3'h7	- Vci1 x3
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<b>PON</b> is used to control the operation to generate VGL. PON=0: Halts the step-up operation to generate VGL. PON=1: Starts the step-up operation to generate VGL.																																																		
<b>VRH[3:0]:</b> Sets the factor to generate VREG1OUT from VCI																																																		
<b>VCIRE:</b> Select the external reference voltage Vci or internal reference voltage VCIR.																																																		
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<i>The information contained herein is the exclusive property of ILI Technology Corp. and shall not be distributed, reproduced, or disclosed in whole or in part without prior written permission of ILI Technology Corp.</i>																																																		

	VCIRE =0					VCIR1 =1				
	VRH3	VRH2	VRH1	VRH0	VREG1OUT	VRH3	VRH2	VRH1	VRH0	VREG1OUT
0	0	0	0	0	Halt	0	0	0	0	Halt
0	0	0	1	0	Vci x 2.00	0	0	0	1	2.5V x 2.00 = 5.000V
0	0	1	0	0	Vci x 2.05	0	0	1	0	2.5V x 2.05 = 5.125V
0	0	1	1	0	Vci x 2.10	0	0	1	1	2.5V x 2.10 = 5.250V
0	1	0	0	0	Vci x 2.20	0	1	0	0	2.5V x 2.20 = 5.500V
0	1	0	1	0	Vci x 2.30	0	1	0	1	2.5V x 2.30 = 5.750V
0	1	1	0	0	Vci x 2.45	0	1	1	0	2.5V x 2.40 = 6.000V
0	1	1	1	0	Vci x 2.40	1	0	0	0	2.5V x 1.60 = 4.000V
1	0	0	0	0	Vci x 1.60	1	0	0	1	2.5V x 1.65 = 4.125V
1	0	0	1	0	Vci x 1.65	1	0	1	0	2.5V x 1.70 = 4.250V
1	0	1	0	0	Vci x 1.70	1	0	1	1	2.5V x 1.75 = 4.375V
1	0	1	1	0	Vci x 1.75	1	1	0	0	2.5V x 1.80 = 4.500V
1	1	0	0	0	Vci x 1.80	1	1	0	1	2.5V x 1.85 = 4.625V
1	1	0	1	0	Vci x 1.85	1	1	1	0	2.5V x 1.90 = 4.750V
1	1	1	0	0	Vci x 1.90	1	1	1	1	2.5V x 1.95 = 4.875V
1	1	1	1	0	Vci x 1.95					

When VCI<2.5V, Internal reference voltage will be same as VCI.

Make sure that VC[2:0] and VRH[3:0] setting restriction: VREG1OUT  $\leq$  (DDVDH - 0.25)V.

Register Availability	Status		Availability
	Normal Mode On, Idle Mode Off, Sleep Out	Yes	
	Normal Mode On, Idle Mode On, Sleep Out	Yes	
	Partial Mode On, Idle Mode Off, Sleep Out	Yes	
	Partial Mode On, Idle Mode On, Sleep Out	Yes	
	Sleep In	Yes	

Default	Status	Default Value
	Power On Sequence	VC[2:0]=3'h0, BT[2:0]=3'h3, PON=1'h1; VRH[3:0]=4'h8, VCIRE=1'h1
	SW Reset	No change
	HW Reset	VC[2:0]=3'h0, BT[2:0]=3'h3, PON=1'h1; VRH[3:0]=4'h8, VCIRE=1'h1

### 8.2.47. VCOM Control (D1h)

D1H	VCOM Control																																																																																																																																				
	D/CX	RDX	WRX	D17-8	D7	D6	D5	D4	D3	D2	D1	D0	HEX																																																																																																																								
Command	0	1	↑	x	1	1	0	1	0	0	0	1	D1																																																																																																																								
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2 <sup>nd</sup> Parameter	1	1	↑	x	0	0	VCM[5]	VCM[4]	VCM[3]	VCM[2]	VCM[1]	VCM[0]	xx																																																																																																																								
3 <sup>rd</sup> Parameter	1	1	↑	x	0	0	0	VDV[4]	VDV[3]	VDV[2]	VDV[1]	VDV[0]	xx																																																																																																																								
Description	VCM [6:0] is used to set factor to generate VCOMH voltage from the reference voltage VREG1OUT.  <table border="1"> <thead> <tr> <th>VCM[5:0]</th> <th>VCOMH Voltage</th> </tr> </thead> <tbody> <tr><td>6'h00</td><td>VREG1OUT x 0.685</td></tr> <tr><td>6'h01</td><td>VREG1OUT x 0.690</td></tr> <tr><td>6'h02</td><td>VREG1OUT x 0.695</td></tr> <tr><td>6'h03</td><td>VREG1OUT x 0.700</td></tr> <tr><td>6'h04</td><td>VREG1OUT x 0.705</td></tr> <tr><td>6'h05</td><td>VREG1OUT x 0.710</td></tr> <tr><td>6'h06</td><td>VREG1OUT x 0.715</td></tr> <tr><td>6'h07</td><td>VREG1OUT x 0.720</td></tr> <tr><td>6'h08</td><td>VREG1OUT x 0.725</td></tr> <tr><td>6'h09</td><td>VREG1OUT x 0.730</td></tr> <tr><td>6'h0A</td><td>VREG1OUT x 0.735</td></tr> <tr><td>6'h0B</td><td>VREG1OUT x 0.740</td></tr> <tr><td>6'h0C</td><td>VREG1OUT x 0.745</td></tr> <tr><td>6'h0D</td><td>VREG1OUT x 0.750</td></tr> <tr><td>6'h0E</td><td>VREG1OUT x 0.755</td></tr> <tr><td>6'h0F</td><td>VREG1OUT x 0.760</td></tr> <tr><td>6'h10</td><td>VREG1OUT x 0.765</td></tr> <tr><td>6'h11</td><td>VREG1OUT x 0.770</td></tr> <tr><td>6'h12</td><td>VREG1OUT x 0.775</td></tr> <tr><td>6'h13</td><td>VREG1OUT x 0.780</td></tr> <tr><td>6'h14</td><td>VREG1OUT x 0.785</td></tr> <tr><td>6'h15</td><td>VREG1OUT x 0.790</td></tr> <tr><td>6'h16</td><td>VREG1OUT x 0.795</td></tr> <tr><td>6'h17</td><td>VREG1OUT x 0.800</td></tr> <tr><td>6'h18</td><td>VREG1OUT x 0.805</td></tr> <tr><td>6'h19</td><td>VREG1OUT x 0.810</td></tr> <tr><td>6'h1A</td><td>VREG1OUT x 0.815</td></tr> <tr><td>6'h1B</td><td>VREG1OUT x 0.820</td></tr> <tr><td>6'h1C</td><td>VREG1OUT x 0.825</td></tr> <tr><td>6'h1D</td><td>VREG1OUT x 0.830</td></tr> <tr><td>6'h1E</td><td>VREG1OUT x 0.835</td></tr> <tr><td>6'h1F</td><td>VREG1OUT x 0.840</td></tr> </tbody> </table> <table border="1"> <thead> <tr> <th>VCM[5:0]</th> <th>VCOMH Voltage</th> </tr> </thead> <tbody> <tr><td>6'h20</td><td>VREG1OUT x 0.845</td></tr> <tr><td>6'h21</td><td>VREG1OUT x 0.850</td></tr> <tr><td>6'h22</td><td>VREG1OUT x 0.855</td></tr> <tr><td>6'h23</td><td>VREG1OUT x 0.860</td></tr> <tr><td>6'h24</td><td>VREG1OUT x 0.865</td></tr> <tr><td>6'h25</td><td>VREG1OUT x 0.870</td></tr> <tr><td>6'h26</td><td>VREG1OUT x 0.875</td></tr> <tr><td>6'h27</td><td>VREG1OUT x 0.880</td></tr> <tr><td>6'h28</td><td>VREG1OUT x 0.885</td></tr> <tr><td>6'h29</td><td>VREG1OUT x 0.890</td></tr> <tr><td>6'h2A</td><td>VREG1OUT x 0.895</td></tr> <tr><td>6'h2B</td><td>VREG1OUT x 0.900</td></tr> <tr><td>6'h2C</td><td>VREG1OUT x 0.905</td></tr> <tr><td>6'h2D</td><td>VREG1OUT x 0.910</td></tr> <tr><td>6'h2E</td><td>VREG1OUT x 0.915</td></tr> <tr><td>6'h2F</td><td>VREG1OUT x 0.920</td></tr> <tr><td>6'h30</td><td>VREG1OUT x 0.925</td></tr> <tr><td>6'h31</td><td>VREG1OUT x 0.930</td></tr> <tr><td>6'h32</td><td>VREG1OUT x 0.935</td></tr> <tr><td>6'h33</td><td>VREG1OUT x 0.940</td></tr> <tr><td>6'h34</td><td>VREG1OUT x 0.945</td></tr> <tr><td>6'h35</td><td>VREG1OUT x 0.950</td></tr> <tr><td>6'h36</td><td>VREG1OUT x 0.955</td></tr> <tr><td>6'h37</td><td>VREG1OUT x 0.960</td></tr> <tr><td>6'h38</td><td>VREG1OUT x 0.965</td></tr> <tr><td>6'h39</td><td>VREG1OUT x 0.970</td></tr> <tr><td>6'h3A</td><td>VREG1OUT x 0.975</td></tr> <tr><td>6'h3B</td><td>VREG1OUT x 0.980</td></tr> <tr><td>6'h3C</td><td>VREG1OUT x 0.985</td></tr> <tr><td>6'h3D</td><td>VREG1OUT x 0.990</td></tr> <tr><td>6'h3E</td><td>VREG1OUT x 0.995</td></tr> <tr><td>6'h3F</td><td>VREG1OUT x 1.000</td></tr> </tbody> </table>	VCM[5:0]	VCOMH Voltage	6'h00	VREG1OUT x 0.685	6'h01	VREG1OUT x 0.690	6'h02	VREG1OUT x 0.695	6'h03	VREG1OUT x 0.700	6'h04	VREG1OUT x 0.705	6'h05	VREG1OUT x 0.710	6'h06	VREG1OUT x 0.715	6'h07	VREG1OUT x 0.720	6'h08	VREG1OUT x 0.725	6'h09	VREG1OUT x 0.730	6'h0A	VREG1OUT x 0.735	6'h0B	VREG1OUT x 0.740	6'h0C	VREG1OUT x 0.745	6'h0D	VREG1OUT x 0.750	6'h0E	VREG1OUT x 0.755	6'h0F	VREG1OUT x 0.760	6'h10	VREG1OUT x 0.765	6'h11	VREG1OUT x 0.770	6'h12	VREG1OUT x 0.775	6'h13	VREG1OUT x 0.780	6'h14	VREG1OUT x 0.785	6'h15	VREG1OUT x 0.790	6'h16	VREG1OUT x 0.795	6'h17	VREG1OUT x 0.800	6'h18	VREG1OUT x 0.805	6'h19	VREG1OUT x 0.810	6'h1A	VREG1OUT x 0.815	6'h1B	VREG1OUT x 0.820	6'h1C	VREG1OUT x 0.825	6'h1D	VREG1OUT x 0.830	6'h1E	VREG1OUT x 0.835	6'h1F	VREG1OUT x 0.840	VCM[5:0]	VCOMH Voltage	6'h20	VREG1OUT x 0.845	6'h21	VREG1OUT x 0.850	6'h22	VREG1OUT x 0.855	6'h23	VREG1OUT x 0.860	6'h24	VREG1OUT x 0.865	6'h25	VREG1OUT x 0.870	6'h26	VREG1OUT x 0.875	6'h27	VREG1OUT x 0.880	6'h28	VREG1OUT x 0.885	6'h29	VREG1OUT x 0.890	6'h2A	VREG1OUT x 0.895	6'h2B	VREG1OUT x 0.900	6'h2C	VREG1OUT x 0.905	6'h2D	VREG1OUT x 0.910	6'h2E	VREG1OUT x 0.915	6'h2F	VREG1OUT x 0.920	6'h30	VREG1OUT x 0.925	6'h31	VREG1OUT x 0.930	6'h32	VREG1OUT x 0.935	6'h33	VREG1OUT x 0.940	6'h34	VREG1OUT x 0.945	6'h35	VREG1OUT x 0.950	6'h36	VREG1OUT x 0.955	6'h37	VREG1OUT x 0.960	6'h38	VREG1OUT x 0.965	6'h39	VREG1OUT x 0.970	6'h3A	VREG1OUT x 0.975	6'h3B	VREG1OUT x 0.980	6'h3C	VREG1OUT x 0.985	6'h3D	VREG1OUT x 0.990	6'h3E	VREG1OUT x 0.995	6'h3F	VREG1OUT x 1.000
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6'h3F	VREG1OUT x 1.000																																																																																																																																				

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**VDV[4:0]** is used to set the VCOM alternating amplitude in the range of VREG1OUT x 0.70 to VREG1OUT x 1.32.

<b>VDV[4:0]</b>	<b>VCOM amplitude</b>	<b>VDV[4:0]</b>	<b>VCOM amplitude</b>
5'h00	VREG1OUT x 0.70	5'h10	VREG1OUT x 1.02
5'h01	VREG1OUT x 0.72	5'h11	VREG1OUT x 1.04
5'h02	VREG1OUT x 0.74	5'h12	VREG1OUT x 1.06
5'h03	VREG1OUT x 0.76	5'h13	VREG1OUT x 1.08
5'h04	VREG1OUT x 0.78	5'h14	VREG1OUT x 1.10
5'h05	VREG1OUT x 0.80	5'h15	VREG1OUT x 1.12
5'h06	VREG1OUT x 0.82	5'h16	VREG1OUT x 1.14
5'h07	VREG1OUT x 0.84	5'h17	VREG1OUT x 1.16
5'h08	VREG1OUT x 0.86	5'h18	VREG1OUT x 1.18
5'h09	VREG1OUT x 0.88	5'h19	VREG1OUT x 1.20
5'h0A	VREG1OUT x 0.90	5'h1A	VREG1OUT x 1.22
5'h0B	VREG1OUT x 0.92	5'h1B	VREG1OUT x 1.24
5'h0C	VREG1OUT x 0.94	5'h1C	VREG1OUT x 1.26
5'h0D	VREG1OUT x 0.96	5'h1D	VREG1OUT x 1.28
5'h0E	VREG1OUT x 0.98	5'h1E	VREG1OUT x 1.30
5'h0F	VREG1OUT x 1.00	5'h1F	VREG1OUT x 1.32

**Set VDV[4:0] to let VCOM amplitude less than 6V.**

**SELVCM:** Selection the VCM setting.

<b>SELVCM =0</b>	Register D1h for VCM setting
<b>SELVCM =1</b>	NV Memory selected for VCM setting

Register Availability

Status	Availability
Normal Mode On, Idle Mode Off, Sleep Out	Yes
Normal Mode On, Idle Mode On, Sleep Out	Yes
Partial Mode On, Idle Mode Off, Sleep Out	Yes
Partial Mode On, Idle Mode On, Sleep Out	Yes
Sleep In	Yes

Default

Status	Default Value
Power On Sequence	VCM[5:0]=6'h00, VDV[4:0]=5'h00, SELVCM=1'h0
SW Reset	No change
HW Reset	VCM[5:0]=6'h00, VDV[4:0]=5'h00, SELVCM=1'h0

### 8.2.48. Power\_Setting for Normal Mode (D2h)

D2H	Power_Setting for Normal Mode																																						
	D/CX	RDX	WRX	D17-8	D7	D6	D5	D4	D3	D2	D1	D0	HEX																										
Command	0	1	↑	x	1	1	0	1	0	0	1	0	D2																										
1 <sup>st</sup> Parameter	1	1	↑	x	0	0	0	0	0	AP0[2]	AP0[1]	AP0[0]	xx																										
2 <sup>nd</sup> Parameter	1	1	↑	x	0	DC10[2]	DC10[1]	DC10[0]	0	DC00[2]	DC00[1]	DC00[0]	xx																										
Description	<b>AP0[2:0]</b>																																						
	AP0 bit is used to adjust the constant current in the operational amplifier circuit in the LCD power supply circuit. Larger constant current enhances the drivability of the LCD, but it also increases the current consumption. Adjust the constant current taking the trade-off between the display quality and the current consumption into account. In no-display period, set AP=3'h0 to halt the operational amplifier circuit and the step-up circuits to reduce current consumption.																																						
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AP0[2:0]	Gamma Driver Amplifier	Source Driver Amplifier																																					
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DC10[1:0]	Step-up circuit 2 clock frequency (fDCDC2)																																						
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Default	<b>Status</b>
	Power On Sequence
	No change
	HW Reset

### 8.2.49. Power\_Setting for Partial Mode (D3h)

D3H	Power_Setting for Partial Mode																																						
	D/CX	RDX	WRX	D17-8	D7	D6	D5	D4	D3	D2	D1	D0	HEX																										
Command	0	1	↑	x	1	1	0	1	0	0	1	1	D3																										
1 <sup>st</sup> Parameter	1	1	↑	x	0	0	0	0	0	AP1[2]	AP1[1]	AP1[0]	xx																										
2 <sup>nd</sup> Parameter	1	1	↑	x	0	DC11[2]	DC11[1]	DC11[0]	0	DC01[2]	DC01[1]	DC01[0]	xx																										
Description	<b>AP1[2:0]</b>																																						
	AP1 bit is used to adjust the constant current in the operational amplifier circuit in the LCD power supply circuit. Larger constant current enhances the drivability of the LCD, but it also increases the current consumption. Adjust the constant current taking the trade-off between the display quality and the current consumption into account. In no-display period, set AP1=3'h0 to halt the operational amplifier circuit and the step-up circuits to reduce current consumption.																																						
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DC01[1:0]	Step-up circuit 1 clock frequency (fDCDC1)																																						
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DC11[1:0]	Step-up circuit 2 clock frequency (fDCDC2)																																						
2'h0	Fosc / 16																																						
2'h1	Fosc / 32																																						
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Default	Status	Default Value
	Power On Sequence	AP1[2:0]=3'h1, DC11[2:0]=3'h2, DC01[2:0]=3'h2
	SW Reset	No change
	HW Reset	AP1[2:0]=3'h1, DC11[2:0]=3'h2, DC01[2:0]=3'h2

### 8.2.50. Power\_Setting for Idle Mode (D4h)

D4H		Power_Setting for Idle Mode																																																																											
	D/CX	RDX	WRX	D17-8	D7	D6	D5	D4	D3	D2	D1	D0	HEX																																																																
Command	0	1	↑	x	1	1	0	1	0	1	0	0	D4																																																																
1 <sup>st</sup> Parameter	1	1	↑	x	0	0	0	0	0	AP2[2]	AP2[1]	AP2[0]	xx																																																																
2 <sup>nd</sup> Parameter	1	1	↑	x	0	DC12[2]	DC12[1]	DC12[0]	0	DC02[2]	DC02[1]	DC02[0]	xx																																																																
Description	<p><b>AP2[2:0]</b></p> <p>AP2 bit is used to adjust the constant current in the operational amplifier circuit in the LCD power supply circuit. Larger constant current enhances the drivability of the LCD, but it also increases the current consumption. Adjust the constant current taking the trade-off between the display quality and the current consumption into account. In no-display period, set AP2=3'h0 to halt the operational amplifier circuit and the step-up circuits to reduce current consumption.</p> <table border="1"> <thead> <tr> <th>AP2[2:0]</th><th>Gamma Driver Amplifier</th><th>Source Driver Amplifier</th></tr> </thead> <tbody> <tr> <td>3'h0</td><td>Halt operation</td><td>Halt operation</td></tr> <tr> <td>3'h1</td><td>1.00</td><td>1.00</td></tr> <tr> <td>3'h2</td><td>1.00</td><td>0.75</td></tr> <tr> <td>3'h3</td><td>1.00</td><td>0.50</td></tr> <tr> <td>3'h4</td><td>0.75</td><td>1.00</td></tr> <tr> <td>3'h5</td><td>0.75</td><td>0.75</td></tr> <tr> <td>3'h6</td><td>0.75</td><td>0.50</td></tr> <tr> <td>3'h7</td><td>0.50</td><td>0.50</td></tr> </tbody> </table> <p><b>DC02[2:0], DC12[2:0]</b></p> <p>DC01/DC11 are used to select the charge-pump frequency of circuit and circuit2.</p> <table border="1"> <thead> <tr> <th>DC02[1:0]</th><th>Step-up circuit 1 clock frequency (fDCDC1)</th></tr> </thead> <tbody> <tr> <td>2'h0</td><td>Fosc</td></tr> <tr> <td>2'h1</td><td>Fosc / 2</td></tr> <tr> <td>2'h2</td><td>Fosc / 4</td></tr> <tr> <td>2'h3</td><td>Fosc / 8</td></tr> <tr> <td>2'h4</td><td>Fosc / 16</td></tr> <tr> <td>2'h5</td><td>Fosc / 32</td></tr> <tr> <td>2'h6</td><td>Fosc / 64</td></tr> <tr> <td>2'h7</td><td>Halt step-up circuit 1</td></tr> </tbody> </table> <table border="1"> <thead> <tr> <th>DC12[1:0]</th><th>Step-up circuit 2 clock frequency (fDCDC2)</th></tr> </thead> <tbody> <tr> <td>2'h0</td><td>Fosc / 16</td></tr> <tr> <td>2'h1</td><td>Fosc / 32</td></tr> <tr> <td>2'h2</td><td>Fosc / 64</td></tr> <tr> <td>2'h3</td><td>Fosc / 128</td></tr> <tr> <td>2'h4</td><td>Fosc / 256</td></tr> <tr> <td>2'h5</td><td>Fosc / 512</td></tr> <tr> <td>2'h6</td><td>Setting inhibited</td></tr> <tr> <td>2'h7</td><td>Halt step-up circuit 2</td></tr> </tbody> </table>														AP2[2:0]	Gamma Driver Amplifier	Source Driver Amplifier	3'h0	Halt operation	Halt operation	3'h1	1.00	1.00	3'h2	1.00	0.75	3'h3	1.00	0.50	3'h4	0.75	1.00	3'h5	0.75	0.75	3'h6	0.75	0.50	3'h7	0.50	0.50	DC02[1:0]	Step-up circuit 1 clock frequency (fDCDC1)	2'h0	Fosc	2'h1	Fosc / 2	2'h2	Fosc / 4	2'h3	Fosc / 8	2'h4	Fosc / 16	2'h5	Fosc / 32	2'h6	Fosc / 64	2'h7	Halt step-up circuit 1	DC12[1:0]	Step-up circuit 2 clock frequency (fDCDC2)	2'h0	Fosc / 16	2'h1	Fosc / 32	2'h2	Fosc / 64	2'h3	Fosc / 128	2'h4	Fosc / 256	2'h5	Fosc / 512	2'h6	Setting inhibited	2'h7	Halt step-up circuit 2
AP2[2:0]	Gamma Driver Amplifier	Source Driver Amplifier																																																																											
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Register Availability	<table border="1"> <thead> <tr> <th>Status</th><th>Availability</th></tr> </thead> <tbody> <tr> <td>Normal Mode On, Idle Mode Off, Sleep Out</td><td>Yes</td></tr> <tr> <td>Normal Mode On, Idle Mode On, Sleep Out</td><td>Yes</td></tr> <tr> <td>Partial Mode On, Idle Mode Off, Sleep Out</td><td>Yes</td></tr> <tr> <td>Partial Mode On, Idle Mode On, Sleep Out</td><td>Yes</td></tr> <tr> <td>Sleep In</td><td>Yes</td></tr> </tbody> </table>														Status	Availability	Normal Mode On, Idle Mode Off, Sleep Out	Yes	Normal Mode On, Idle Mode On, Sleep Out	Yes	Partial Mode On, Idle Mode Off, Sleep Out	Yes	Partial Mode On, Idle Mode On, Sleep Out	Yes	Sleep In	Yes																																																			
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Sleep In	Yes																																																																												

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Default	<table border="1"><thead><tr><th>Status</th><th>Default Value</th></tr></thead><tbody><tr><td>Power On Sequence</td><td>AP2[2:0]=3'h1, DC12[2:0]=3'h2, DC02[2:0]=3'h2</td></tr><tr><td>SW Reset</td><td>No change</td></tr><tr><td>HW Reset</td><td>AP2[2:0]=3'h1, DC11[2:0]=3'h2, DC02[2:0]=3'h2</td></tr></tbody></table>	Status	Default Value	Power On Sequence	AP2[2:0]=3'h1, DC12[2:0]=3'h2, DC02[2:0]=3'h2	SW Reset	No change	HW Reset	AP2[2:0]=3'h1, DC11[2:0]=3'h2, DC02[2:0]=3'h2
Status	Default Value								
Power On Sequence	AP2[2:0]=3'h1, DC12[2:0]=3'h2, DC02[2:0]=3'h2								
SW Reset	No change								
HW Reset	AP2[2:0]=3'h1, DC11[2:0]=3'h2, DC02[2:0]=3'h2								

### 8.2.51. NV Memory Write (E0h)

NV Memory Write																										
E0H	D/CX	RDX	WRX	D17-8	D7	D6	D5	D4	D3	D2	D1	D0	HEX													
Command	0	1	↑	x	1	1	1	0	0	0	0	0	E0													
1 <sup>st</sup> Parameter	1	1	↑	x	VM_D [7]	VM_D [6]	VM_D [5]	VM_D [4]	VM_D [3]	VM_D [2]	VM_D [1]	VM_D [0]	xx													
Description	This command is used to program the NV memory data.  <b>VM_D[7:0]:</b> Use to write the data (including VCM and ID code) into the NV memory data.  When program VCM: 1. VM_D[7]: Must be set to "1". 2. VM_D[6]: Set to "0" when SELVCM=1. 3. VM_D[5:0]: Program VCM data.																									
Restriction																										
Register Availability	<table border="1" style="margin-left: auto; margin-right: auto;"> <thead> <tr> <th>Status</th> <th>Availability</th> </tr> </thead> <tbody> <tr> <td>Normal Mode On, Idle Mode Off, Sleep Out</td> <td>Yes</td> </tr> <tr> <td>Normal Mode On, Idle Mode On, Sleep Out</td> <td>Yes</td> </tr> <tr> <td>Partial Mode On, Idle Mode Off, Sleep Out</td> <td>Yes</td> </tr> <tr> <td>Partial Mode On, Idle Mode On, Sleep Out</td> <td>Yes</td> </tr> <tr> <td>Sleep In</td> <td>Yes</td> </tr> </tbody> </table>														Status	Availability	Normal Mode On, Idle Mode Off, Sleep Out	Yes	Normal Mode On, Idle Mode On, Sleep Out	Yes	Partial Mode On, Idle Mode Off, Sleep Out	Yes	Partial Mode On, Idle Mode On, Sleep Out	Yes	Sleep In	Yes
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Sleep In	Yes																									
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Status	Default Value																									
Power On Sequence	VM_D[7:0]=8'h00																									
SW Reset	No change																									
HW Reset	VM_D[7:0]=8'h00																									

### 8.2.52. NV Memory Control (E1h)

E1H		NV Memory Control																																				
	D/CX	RDX	WRX	D17-8	D7	D6	D5	D4	D3	D2	D1	D0	HEX																									
Command	0	1	↑	x	1	1	1	0	0	0	0	1	E1																									
1 <sup>st</sup> Parameter	1	1	↑	x	0	0	ID_PGM_EN	VCM_PGM_EN	0	0	ID_SEL[1]	ID_SEL[0]	xx																									
Description	This command is used to control the NV memory programming.  <b>ID_SEL[1:0]:</b> ID NV memory selection <table border="1" style="margin-left: 20px;"> <thead> <tr> <th>ID_SEL[1:0]</th> <th>ID OTP Selection</th> </tr> </thead> <tbody> <tr> <td>00</td> <td>ID code 1 [15:8]</td> </tr> <tr> <td>01</td> <td>ID code 1 [7:0]</td> </tr> <tr> <td>10</td> <td>ID code 2 [15:8]</td> </tr> <tr> <td>11</td> <td>ID code 2 [7:0]</td> </tr> </tbody> </table> <b>VCM_PGM_EN:</b> VCM OTP programming enable. When writing the VCOMH NV memory, the bit must be set as '1'. <b>ID_PGM_EN:</b> ID OTP programming enable. When writing the ID code NV memory, the bit must be set as '1'. <table border="1" style="margin-left: 20px;"> <thead> <tr> <th>ID_PGM_EN</th> <th>VCM_PGM_EN</th> <th>OTP Programming Selection</th> </tr> </thead> <tbody> <tr> <td>0</td> <td>0</td> <td>NV Memory programming disabled</td> </tr> <tr> <td>0</td> <td>1</td> <td>VCM (VCOMH) NV Memory programming enable</td> </tr> <tr> <td>1</td> <td>0</td> <td>ID code NV Memory programming enable</td> </tr> <tr> <td>1</td> <td>1</td> <td>Setting Prohibited</td> </tr> </tbody> </table>													ID_SEL[1:0]	ID OTP Selection	00	ID code 1 [15:8]	01	ID code 1 [7:0]	10	ID code 2 [15:8]	11	ID code 2 [7:0]	ID_PGM_EN	VCM_PGM_EN	OTP Programming Selection	0	0	NV Memory programming disabled	0	1	VCM (VCOMH) NV Memory programming enable	1	0	ID code NV Memory programming enable	1	1	Setting Prohibited
ID_SEL[1:0]	ID OTP Selection																																					
00	ID code 1 [15:8]																																					
01	ID code 1 [7:0]																																					
10	ID code 2 [15:8]																																					
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ID_PGM_EN	VCM_PGM_EN	OTP Programming Selection																																				
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Restriction																																						
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Default	<table border="1" style="margin-left: 20px;"> <thead> <tr> <th>Status</th> <th>Default Value</th> </tr> </thead> <tbody> <tr> <td>Power On Sequence</td> <td>ID_PGM_EN=1'h0; VCM_PGM_EN=1'h0; ID_SEL[1:0]=2'h0</td> </tr> <tr> <td>SW Reset</td> <td>No change</td> </tr> <tr> <td>HW Reset</td> <td>ID_PGM_EN=1'h0; VCM_PGM_EN=1'h0; ID_SEL[1:0]=2'h0</td> </tr> </tbody> </table>													Status	Default Value	Power On Sequence	ID_PGM_EN=1'h0; VCM_PGM_EN=1'h0; ID_SEL[1:0]=2'h0	SW Reset	No change	HW Reset	ID_PGM_EN=1'h0; VCM_PGM_EN=1'h0; ID_SEL[1:0]=2'h0																	
Status	Default Value																																					
Power On Sequence	ID_PGM_EN=1'h0; VCM_PGM_EN=1'h0; ID_SEL[1:0]=2'h0																																					
SW Reset	No change																																					
HW Reset	ID_PGM_EN=1'h0; VCM_PGM_EN=1'h0; ID_SEL[1:0]=2'h0																																					

### 8.2.53. NV Memory Status Read (E2h)

E2H		NV Memory Status Read																							
	D/CX	RDX	WRX	D17-8	D7	D6	D5	D4	D3	D2	D1	D0	HEX												
Command	0	1	↑	x	1	1	1	0	0	0	1	0	E2												
1 <sup>st</sup> Parameter	1	↑	1	x	x	x	x	x	x	x	x	x	x												
2 <sup>nd</sup> Parameter	1	↑	1	x	0	0	0	0	0	0	PGM_CNT1	PGM_CNT0	xx												
3 <sup>rd</sup> Parameter	1	↑	1	x	0	0	NV_VCM[5]	NV_VCM[4]	NV_VCM[3]	NV_VCM[2]	NV_VCM[1]	NV_VCM[0]	xx												
Description	<b>PGM_CNT[1:0]:</b> NV memory programmed record. The bit will increase “+1” automatically when writing the NV_VCM [5:0]. <table border="1" style="margin-left: auto; margin-right: auto;"> <thead> <tr> <th>PGM_CNT[1:0]</th> <th>Description</th> </tr> </thead> <tbody> <tr> <td>00</td> <td>NV Memory clean</td> </tr> <tr> <td>01</td> <td>NV Memory programmed 1 time</td> </tr> <tr> <td>10</td> <td>NV Memory programmed 2 times</td> </tr> </tbody> </table> <b>These bits are read only.</b> <b>NV_VCM [5:0]:</b> NV memory VCM data read value. These bits are read only.													PGM_CNT[1:0]	Description	00	NV Memory clean	01	NV Memory programmed 1 time	10	NV Memory programmed 2 times				
PGM_CNT[1:0]	Description																								
00	NV Memory clean																								
01	NV Memory programmed 1 time																								
10	NV Memory programmed 2 times																								
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Register Availability	<table border="1" style="margin-left: auto; margin-right: auto;"> <thead> <tr> <th>Status</th> <th>Availability</th> </tr> </thead> <tbody> <tr> <td>Normal Mode On, Idle Mode Off, Sleep Out</td> <td>Yes</td> </tr> <tr> <td>Normal Mode On, Idle Mode On, Sleep Out</td> <td>Yes</td> </tr> <tr> <td>Partial Mode On, Idle Mode Off, Sleep Out</td> <td>Yes</td> </tr> <tr> <td>Partial Mode On, Idle Mode On, Sleep Out</td> <td>Yes</td> </tr> <tr> <td>Sleep In</td> <td>Yes</td> </tr> </tbody> </table>													Status	Availability	Normal Mode On, Idle Mode Off, Sleep Out	Yes	Normal Mode On, Idle Mode On, Sleep Out	Yes	Partial Mode On, Idle Mode Off, Sleep Out	Yes	Partial Mode On, Idle Mode On, Sleep Out	Yes	Sleep In	Yes
Status	Availability																								
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Partial Mode On, Idle Mode Off, Sleep Out	Yes																								
Partial Mode On, Idle Mode On, Sleep Out	Yes																								
Sleep In	Yes																								

### 8.2.54. NV Memory Protection (E3h)

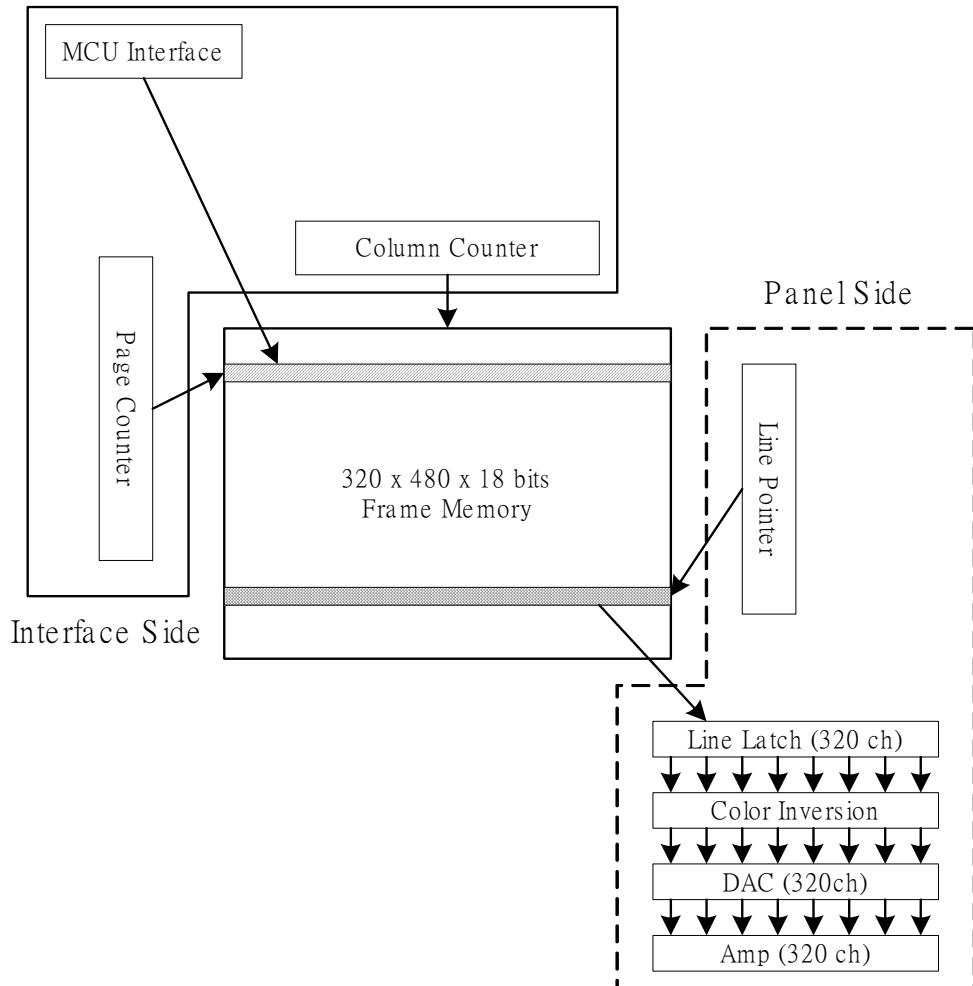
NV Memory Protection																									
E3H	D/CX	RDX	WRX	D17-8	D7	D6	D5	D4	D3	D2	D1	D0	HEX												
Command	0	1	↑	--	1	1	1	0	0	0	1	1	E3												
1 <sup>st</sup> Parameter	1	1	↑	--	KEY [15]	KEY [14]	KEY [13]	KEY [12]	KEY [11]	KEY [10]	KEY [9]	KEY [8]	xx												
2 <sup>nd</sup> Parameter	1	1	↑	--	KEY [7]	KEY [6]	KEY [5]	KEY [4]	KEY [3]	KEY [2]	KEY [1]	KEY [0]	xx												
Description	<b>KEY[15:0]:</b> NV memory programming protection key. When writing OTP data C8h, this register must be set as 0xAA55 to enable OTP programming. If C8h register is not written with 0xAA55, NV Memory programming will fail.																								
Restriction																									
Register Availability	<table border="1"> <thead> <tr> <th>Status</th> <th>Availability</th> </tr> </thead> <tbody> <tr> <td>Normal Mode On, Idle Mode Off, Sleep Out</td> <td>Yes</td> </tr> <tr> <td>Normal Mode On, Idle Mode On, Sleep Out</td> <td>Yes</td> </tr> <tr> <td>Partial Mode On, Idle Mode Off, Sleep Out</td> <td>Yes</td> </tr> <tr> <td>Partial Mode On, Idle Mode On, Sleep Out</td> <td>Yes</td> </tr> <tr> <td>Sleep In</td> <td>Yes</td> </tr> </tbody> </table>													Status	Availability	Normal Mode On, Idle Mode Off, Sleep Out	Yes	Normal Mode On, Idle Mode On, Sleep Out	Yes	Partial Mode On, Idle Mode Off, Sleep Out	Yes	Partial Mode On, Idle Mode On, Sleep Out	Yes	Sleep In	Yes
Status	Availability																								
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Normal Mode On, Idle Mode On, Sleep Out	Yes																								
Partial Mode On, Idle Mode Off, Sleep Out	Yes																								
Partial Mode On, Idle Mode On, Sleep Out	Yes																								
Sleep In	Yes																								
Default	<table border="1"> <thead> <tr> <th>Status</th> <th>Default Value</th> </tr> </thead> <tbody> <tr> <td>Power On Sequence</td> <td>KEY[15:0]=16'h0000</td> </tr> <tr> <td>SW Reset</td> <td>No change</td> </tr> <tr> <td>HW Reset</td> <td>KEY[15:0]=16'h0000</td> </tr> </tbody> </table>													Status	Default Value	Power On Sequence	KEY[15:0]=16'h0000	SW Reset	No change	HW Reset	KEY[15:0]=16'h0000				
Status	Default Value																								
Power On Sequence	KEY[15:0]=16'h0000																								
SW Reset	No change																								
HW Reset	KEY[15:0]=16'h0000																								

## 9. Display Data RAM

### 9.1. Configuration

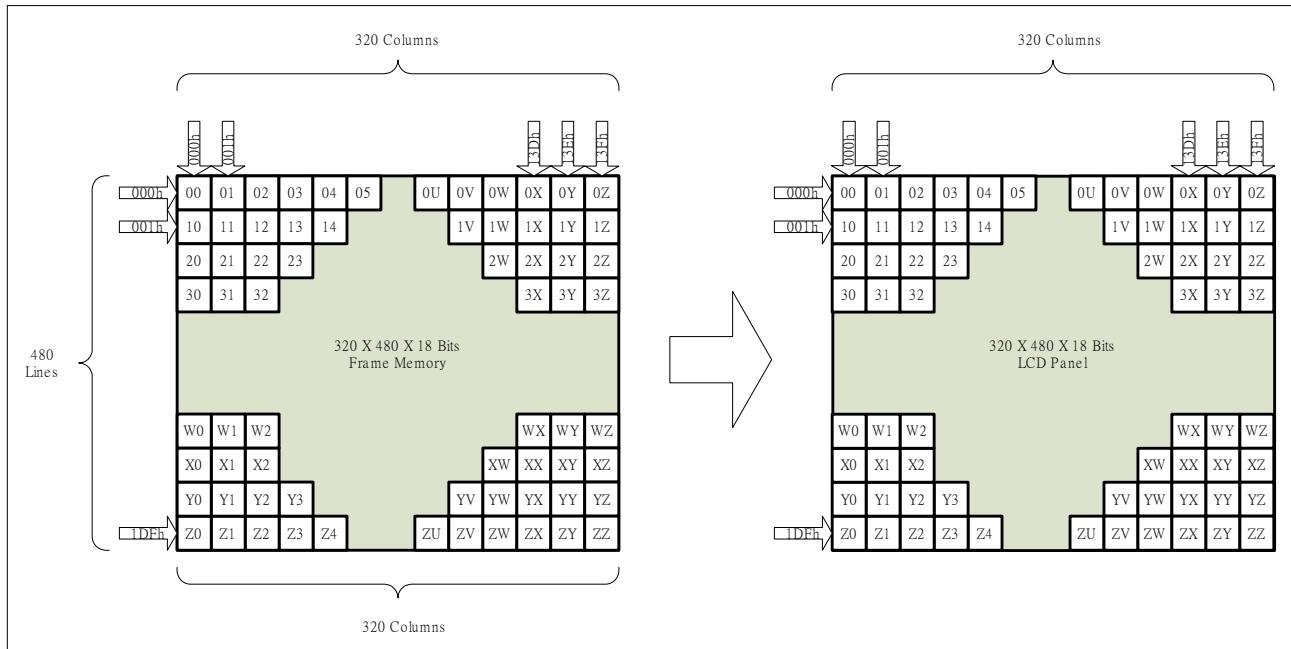
The display data RAM stores display dots and consists of 2,764,800bits (320 x 18 x 480 bits). There is no restriction on access to the RAM even when the display data on the same address is loaded to DAC.

There will be no abnormal visible effect on the display when there is a simultaneous Panel Read and Interface Read or Write to the same location of the frame memory.



## 9.2. Memory to Display Address Mapping

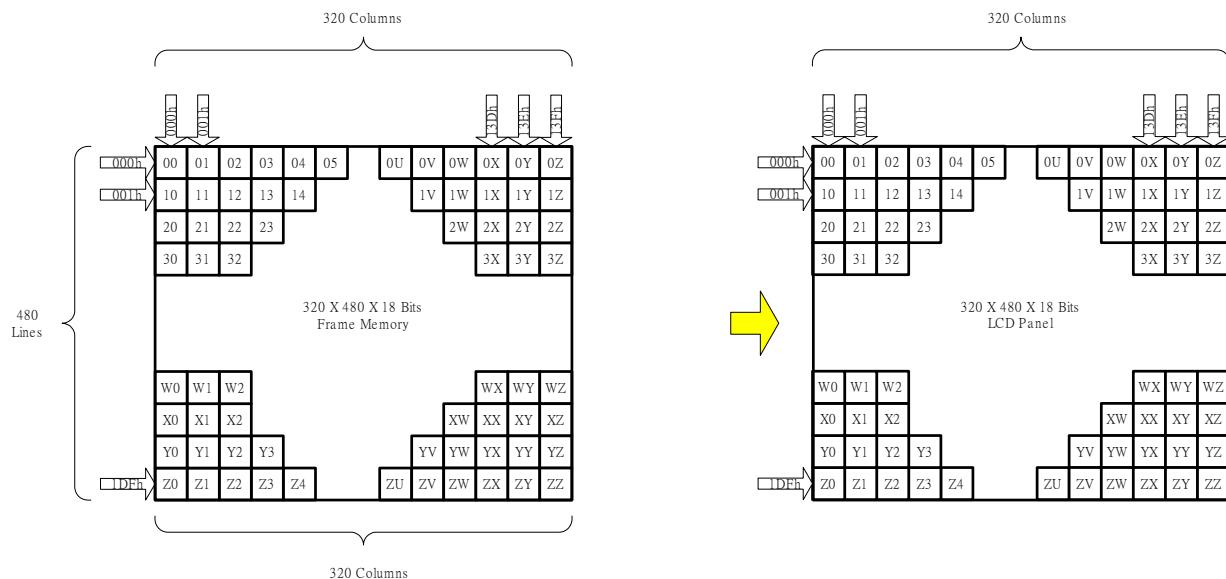
In this mode, content of the frame memory within an area where column pointer is 0000h to 013Fh and page pointer 0000h to 01DFh is displayed. To display a dot on leftmost top corner, store the dot data at (column pointer, page pointer) = (0, 0).



### 9.3. Vertical Scroll Mode

There is a vertical scrolling mode, which is described by the commands “set\_scroll\_area”(33h) and “set\_scroll\_start”(37h).

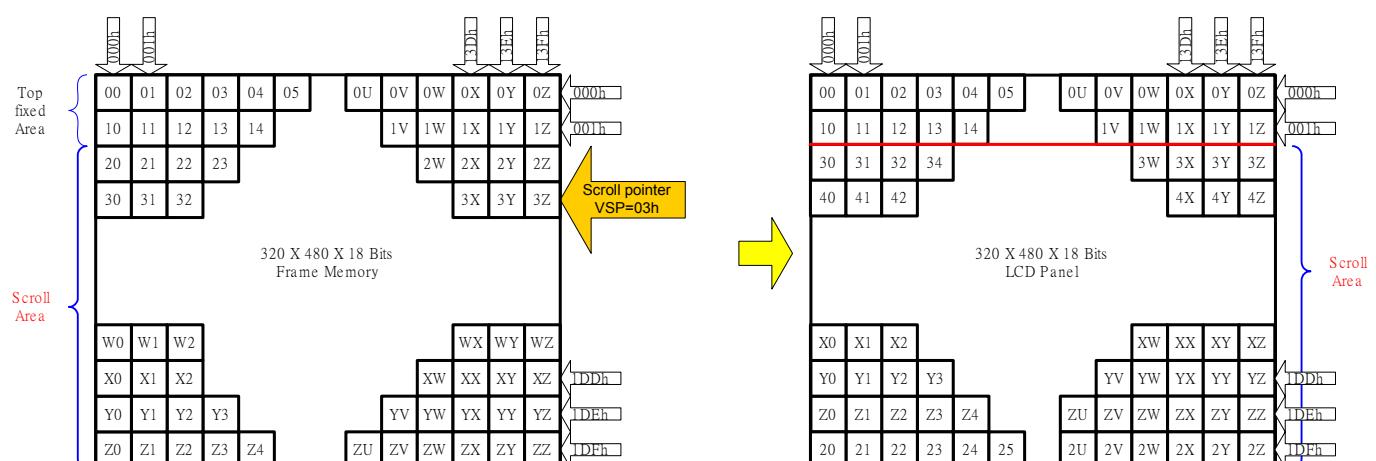
#### (1)Normal Display On or Partial Mode On, Vertical Scroll Off



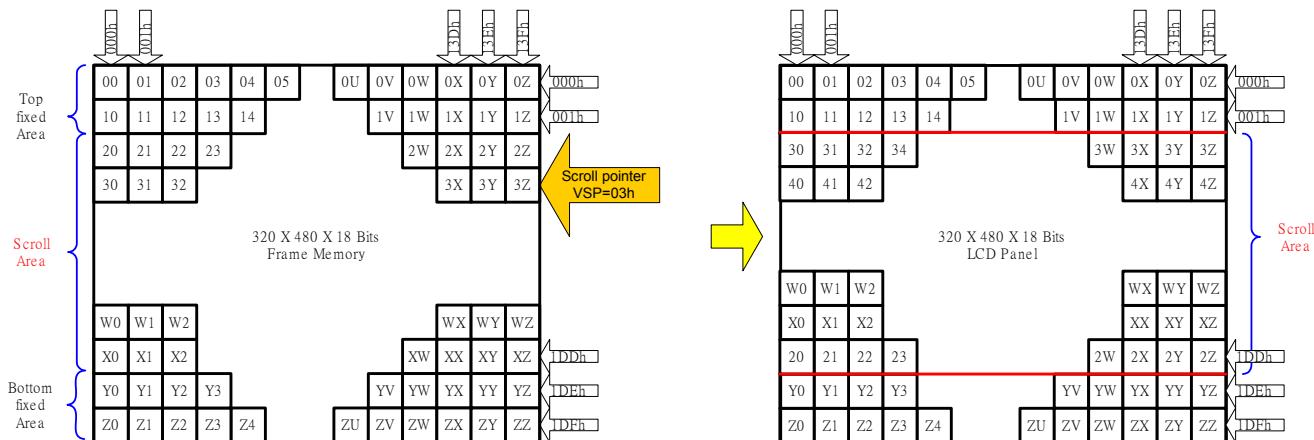
#### (2) Vertical Scroll Mode

“set\_scroll\_area(33h)”and “set\_scroll\_start(37h)” setting define the scroll area.

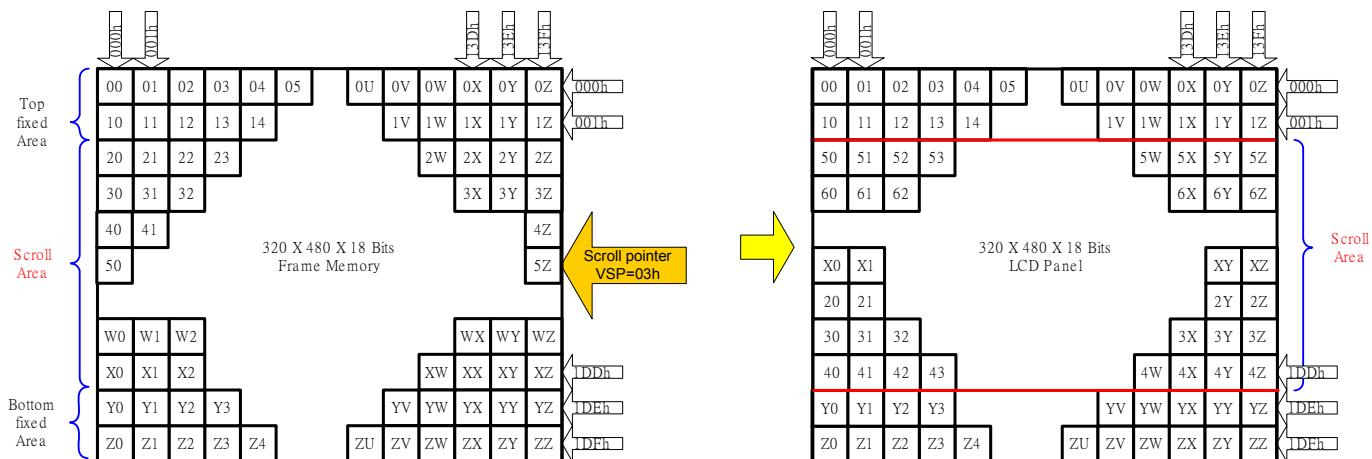
Example1: TFA=2, VSA=478, BFA=0 (set\_address\_mode(36h) B4=0), VSP=3



Example2: TFA=2,VSA=476,BFA=2 (set\_address\_mode(36h) B4=0), VSP=3



Example3: TFA=2,VSA=476,BFA=2 (set\_address\_mode(36h) B4=0), VSP=5



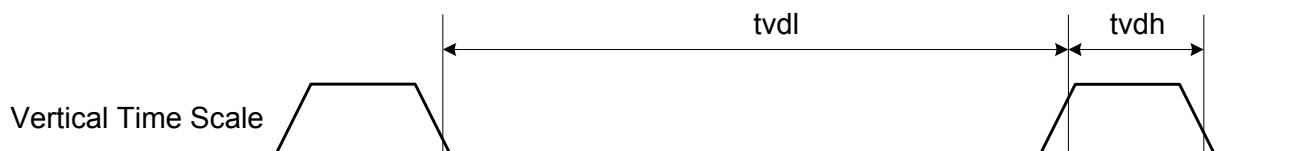
## 10. Tearing Effect Output

The tearing effect output line supplies to the MCU a Panel synchronization signal. This signal can be enabled or disabled by the set\_tear\_off (34h) and set\_tear\_on (35h) commands. The mode of the tearing effect signal is defined by the parameter of the set\_tear\_on (35h) and set\_tear\_scanline(44h) commands.

The signal can be used by the MCU to synchronize Frame Memory Writing when displaying video images.

### 10.1. Tearing Effect Line Modes

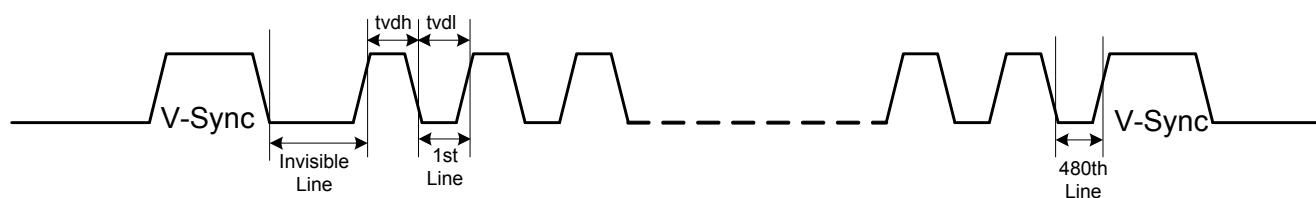
**Mode 1 (set\_tear\_on, TELOM=0)**, the Tearing Effect Output signal consists of V-Sync information only:



tvdh = The LCD display is not updated from the Frame Memory.

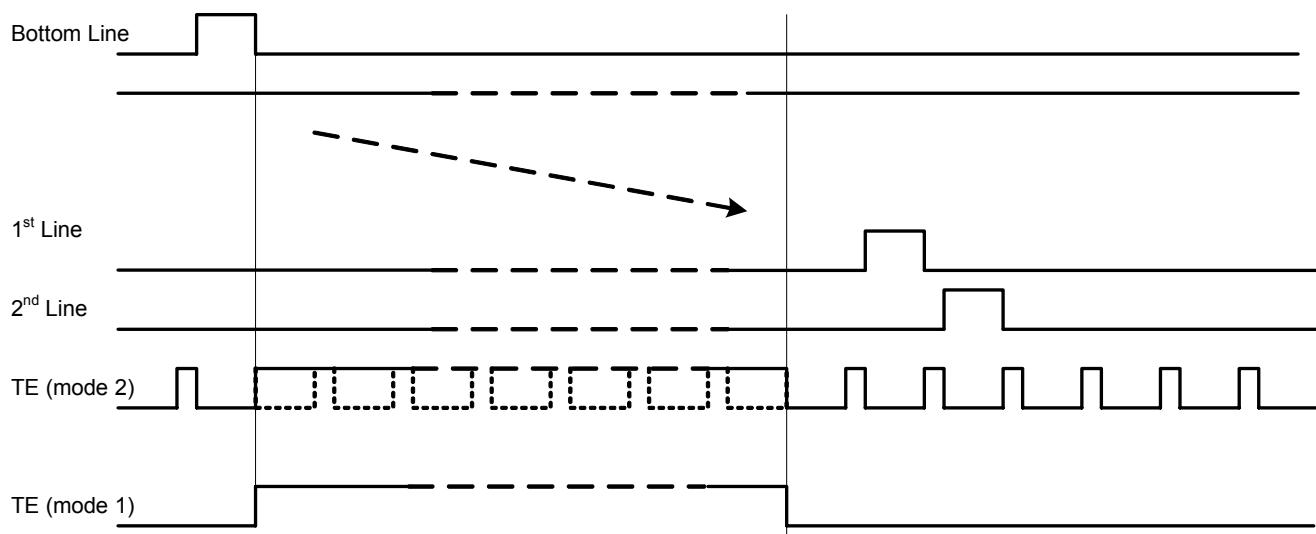
tvdl = The LCD display is updated from the Frame Memory (except Invisible Line – see below).

**Mode 2 (set\_tear\_on, TELOM=1)**, the tearing effect output signal consists of V-Sync and H-Sync information; there is one V-sync and 480 H-sync pulses per field:



thdh = The LCD display is not updated from the Frame Memory.

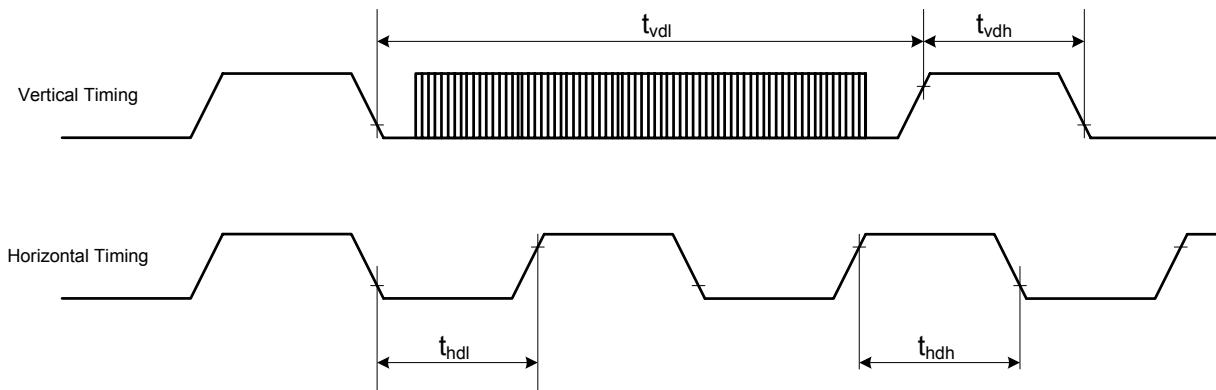
thdl = The LCD display is updated from the Frame Memory (except Invisible Line – see above).



Note: During Sleep In Mode, the Tearing Effect Output Pin is active Low.

## 10.2. Tearing Effect Line Timings

The tearing effect signal is described below:

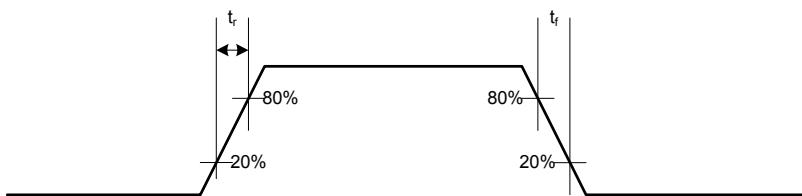


AC characteristics of Tearing Effect Signal (Frame Rate = 60Hz)

Symbol	Parameter	Min.	Max.	Unit	Description
$t_{vdL}$	Vertical timing low duration	16.5		ms	
$t_{vdH}$	Vertical timing high duration	302		us	
$t_{hdL}$	Horizontal timing low duration	11.2		us	
$t_{hdH}$	Horizontal timing high duration	22.4		us	

Notes:

1. The timings in Table 8.3.1 apply when MADCTL B4=0 and B4=1
2. The signal's rise and fall times ( $t_f$ ,  $t_r$ ) are stipulated to be equal to or less than 15ns.

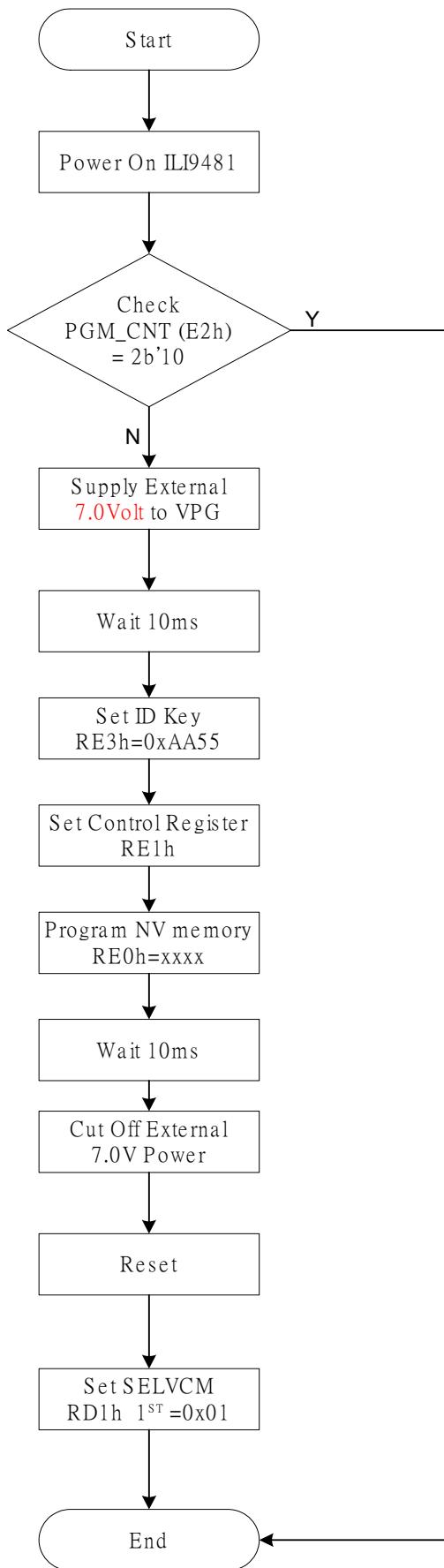


The Tearing Effect Output Line is fed back to the MCU and should be used as shown below to avoid Tearing Effect:

The Tearing Effect output line supplies to the MCU a Panel synchronization signal. This signal can be enabled or disabled by the set\_tear\_off(34h), set\_tear\_on(35h) commands. The mode of the Tearing Effect Signal is defined by the Parameter of the Tearing Effect Line On command. The signal can be used by the MCU to synchronize Frame Memory Writing when displaying video images.

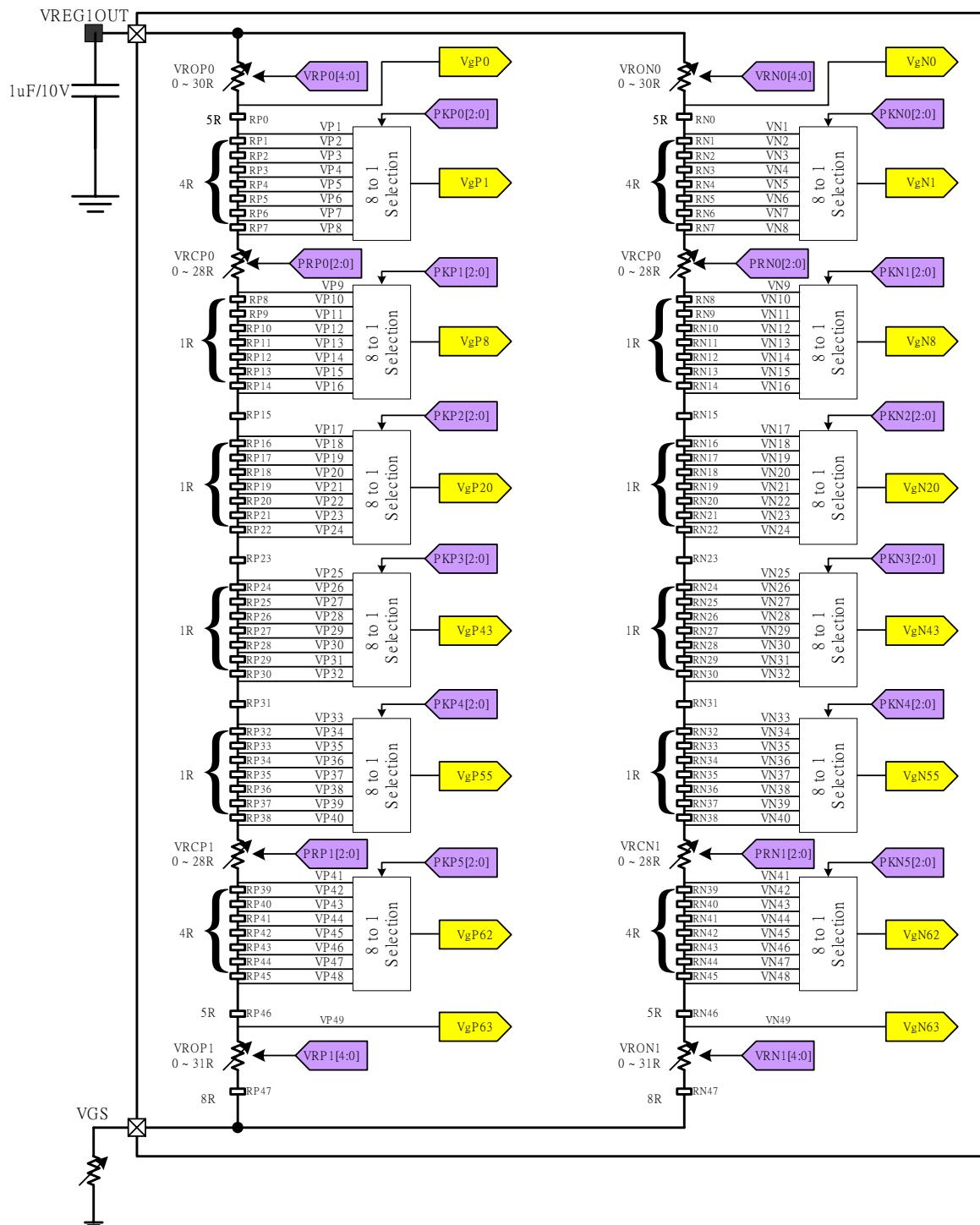
TEON (35h)	TELOM (35h, 1 <sup>st</sup> bit)	TE signal Output
0	*	GND
1	0	TE (Mode 1)
1	1	TE (Mode 2)

## 11. NV Memory Programming Flow



## 12. Gamma Correction

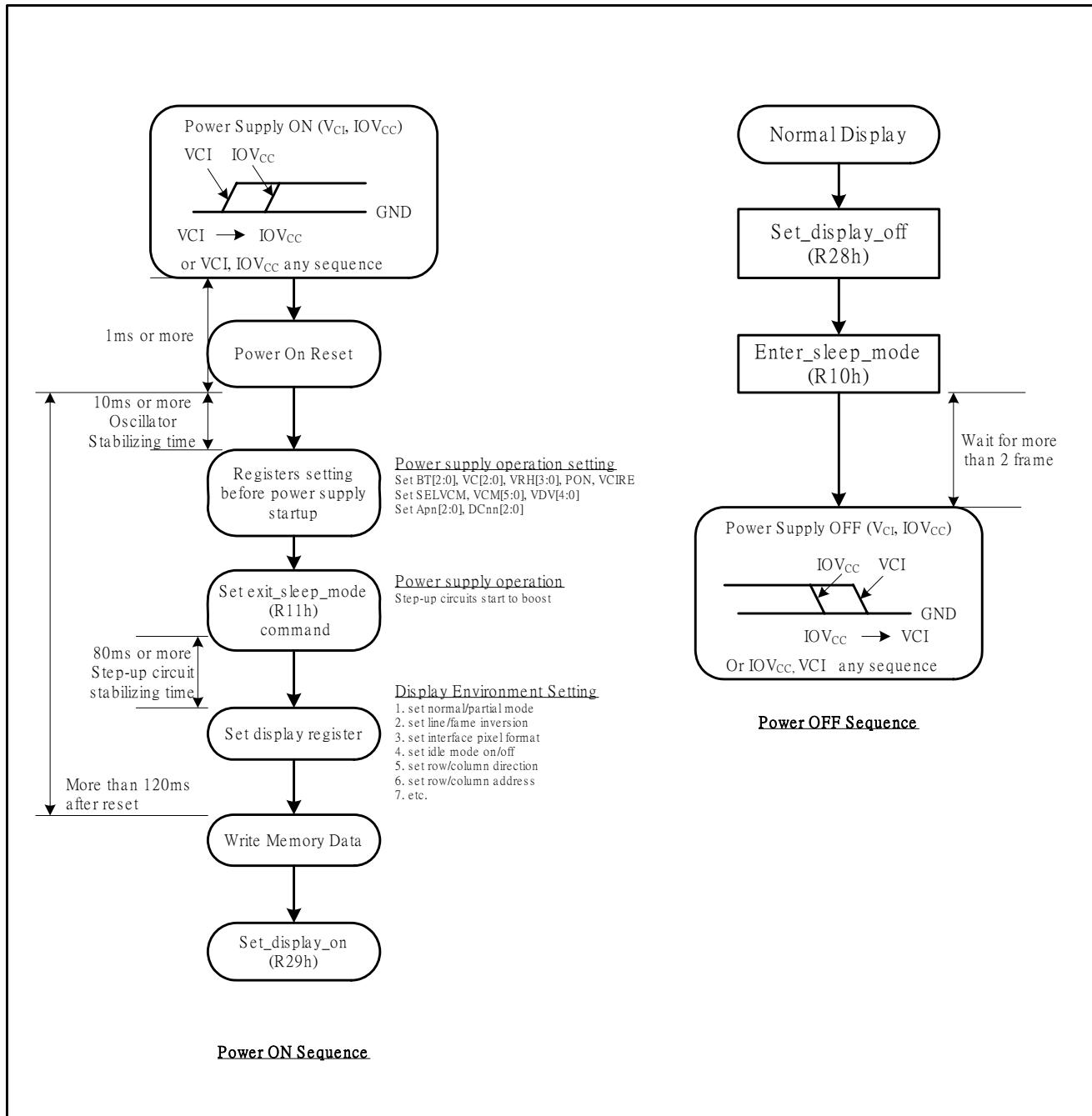
ILI9481 incorporates the  $\gamma$ -correction function to display 262,144 colors for the LCD panel. The  $\gamma$ -correction is performed with 3 groups of registers determining eight reference grayscale levels, which are gradient adjustment, amplitude adjustment and fine-adjustment registers for positive and negative polarities, to make ILI9481 available with liquid crystal panels of various characteristics.



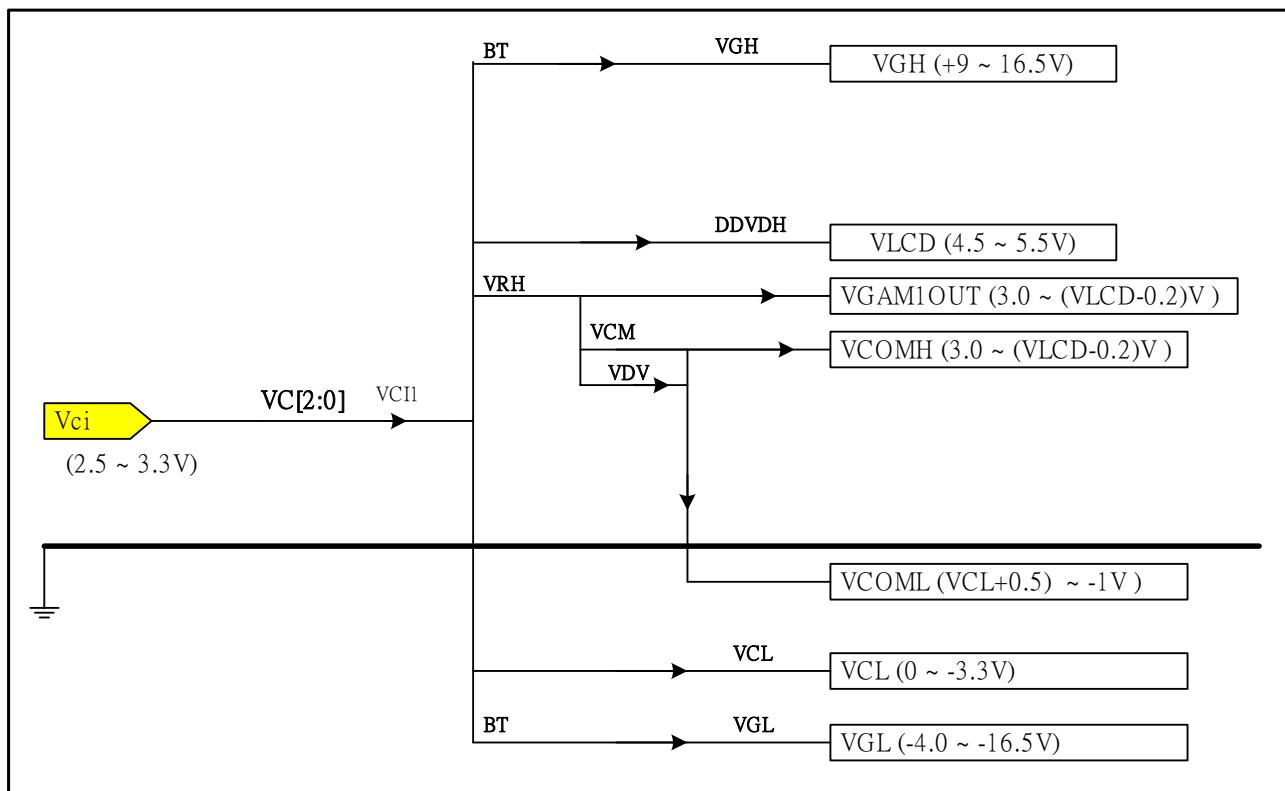
**Figure 1 Grayscale Voltage Adjustment**

## 13. Application

### 13.1. Power Supply Configuration



## 13.2. Voltage Generation



## 14. Electrical Characteristics

### 14.1. Absolute Maximum Ratings

The absolute maximum rating is listed on following table. When ILI9481 is used out of the absolute maximum ratings, the ILI9481 may be permanently damaged. To use the ILI9481 within the following electrical characteristics limit is strongly recommended for normal operation. If these electrical characteristic conditions are exceeded during normal operation, the ILI9481 will malfunction and cause poor reliability.

Item	Symbol	Unit	Value	Note
Power supply voltage	IOVCC	V	-0.3 ~ + 4.6	1,
Power supply voltage	$V_{CI}$ - GND	V	-0.3 ~ + 4.6	2
Power supply voltage	DDVDH - GND	V	-0.3 ~ + 6.5	3
Power supply voltage	GND - VCL	V	-0.3 ~ + 4.6	4
Power supply voltage	DDVDH - VCL	V	-0.3 ~ + 9.0	
Power supply voltage	$V_{GH}$ - GND	V	-0.3 ~ + 18.5	
Power supply voltage	GND - $V_{GL}$	V	-0.3 ~ + 18.5	
Power supply voltage	$V_{GH}$ - $V_{GL}$	V	-0.3 ~ + 32	
Input voltage	$V_t$	V	-0.3 ~ IOVCC+ 0.3	
Operating temperature	$T_{opr}$	°C	-40 ~ + 85	
Storage temperature	$T_{stg}$	°C	-55 ~ + 110	

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**Notes:**

1. Make sure IOVCC  $\geq$  GND
2. Make sure VCI  $\geq$  AGND.
3. Make sure DDVDH  $\geq$  VCL and DDVDH  $\geq$  VCI
4. Make sure AGND  $\geq$  VGL.

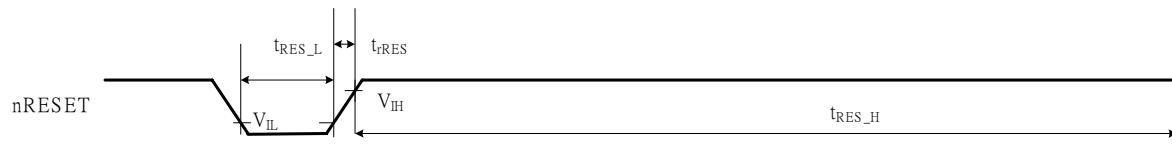
## 14.2. DC Characteristics

Parameter	Symbol	Condition	Min.	Typ.	Max.	Unit
Analog Power Supply Voltage	VCI	Analog Operation Voltage	2.5	2.8	3.3	V
I/O pin Power Supply Voltage	IOVCC	I/O pin Operation Voltage	1.65	2.8	3.3	V
Logic High level input voltage	$V_{IH}$	$IOVCC = 1.65V \sim 3.3V$	$0.7*IOVCC$	-	IOVCC	V
Logic Low level input voltage	$V_{IL}$	$IOVCC = 1.65V \sim 3.3V$	0.0	-	$0.3*IOVCC$	V
Logic High level Output voltage	$V_{IH}$	$Iout = -1\text{ mA}$	$0.8*IOVCC$	-	IOVCC	V
Logic Low level Output voltage	$V_{IL}$	$Iout = +1\text{ mA}$	0.0	-	$0.2*IOVCC$	V
Logic High level input current	$I_{IH}$	D[17:0]			10	uA
Logic Low level input current	$I_{IL}$	D[17:0]	-10			uA

## 14.3. Reset Timing Characteristics

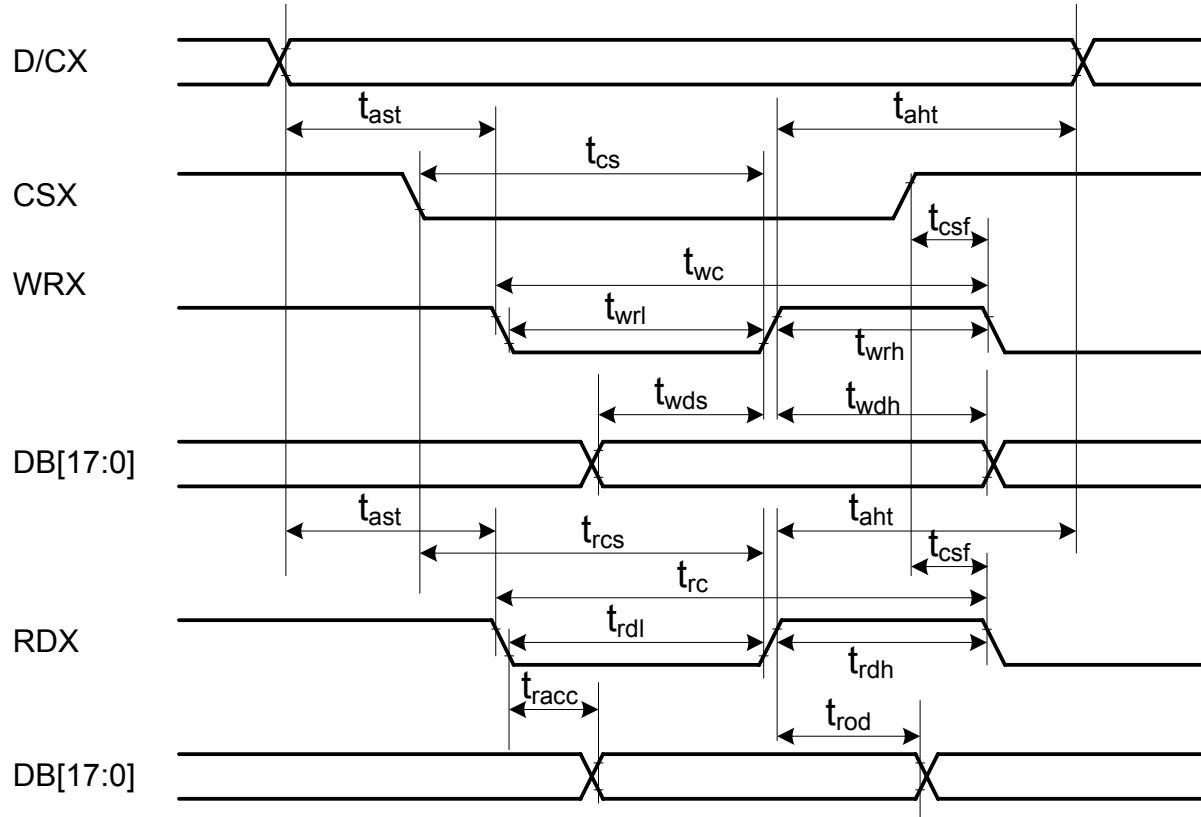
### Reset Timing Characteristics (IOVCC = 1.65 ~ 3.3 V)

Item	Symbol	Unit	Min.	Typ.	Max.
Reset low-level width	$t_{RES\_L}$	ms	1	-	-
Reset rise time	$t_{rRES}$	$\mu s$	-	-	10
Reset high-level width	$t_{RES\_H}$	ms	50	-	-



## 14.4. AC Characteristics

### 14.4.1. DBI Type B (18/16/9/8 bit) Interface Timing Characteristics

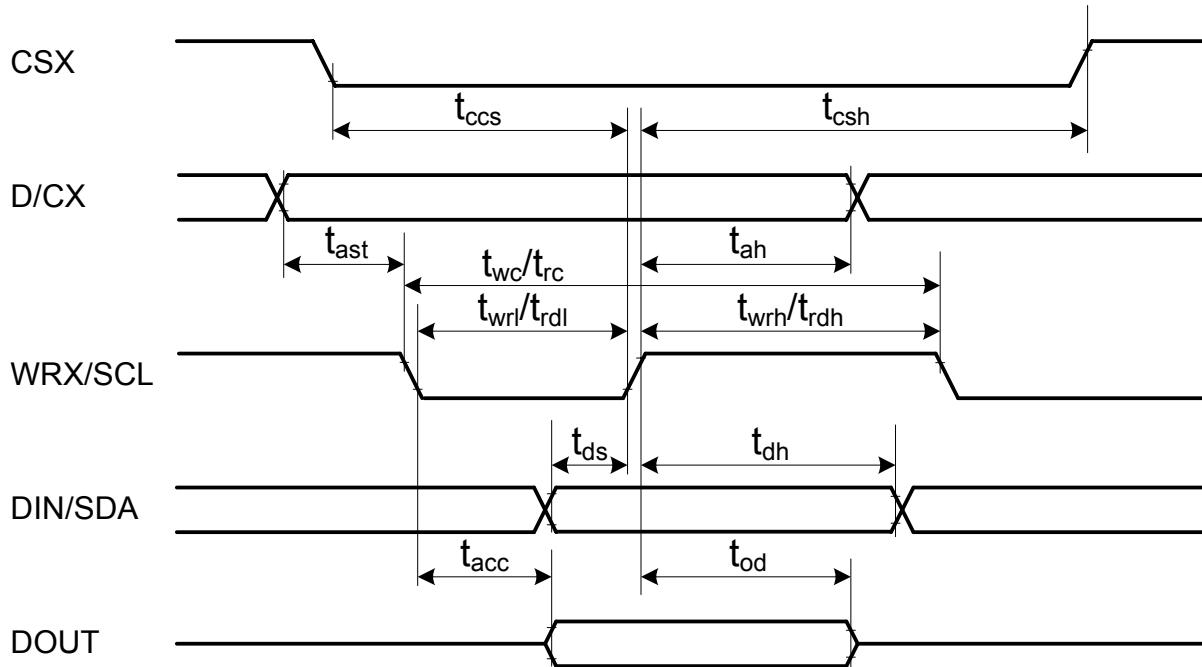


Signal	Symbol	Parameter	min	max	Unit	Description
D/CX	$t_{ast}$	Address setup time	10	-	ns	
	$t_{aht}$	Address hold time (Write/Read)	10	-	ns	
CSX	$t_{cs}$	Chip Select setup time (Write)	20	-	ns	
	$t_{rcs}$	Chip Select setup time (Read)	20	-	ns	
	$t_{csf}$	Chip Select Wait time (Write/Read)	20	-	ns	
WRX	$t_{wc}$	Write cycle	100	-	ns	
	$t_{wrh}$	Write Control pulse H duration	30	-	ns	
	$t_{wrl}$	Write Control pulse L duration	25	-	ns	
RDX	$t_{rc}$	Read cycle	450	-	ns	
	$t_{rdh}$	Read Control pulse H duration	250	-	ns	
	$t_{rdl}$	Read Control pulse L duration	170	-	ns	
DB[17:0], DB[15:0], DB[8:0], DB[7:0]	$t_{wds}$	Write data setup time	15	-	ns	For maximum CL=30pF For minimum CL=8pF
	$t_{wdh}$	Write data hold time	25	-	ns	
	$t_{racc}$	Read access time	10	340	ns	
	$t_{rod}$	Read output disable time	10	-	ns	

Note: Logic high and low levels are specified as 30% and 70% of IOVCC for Input signals.

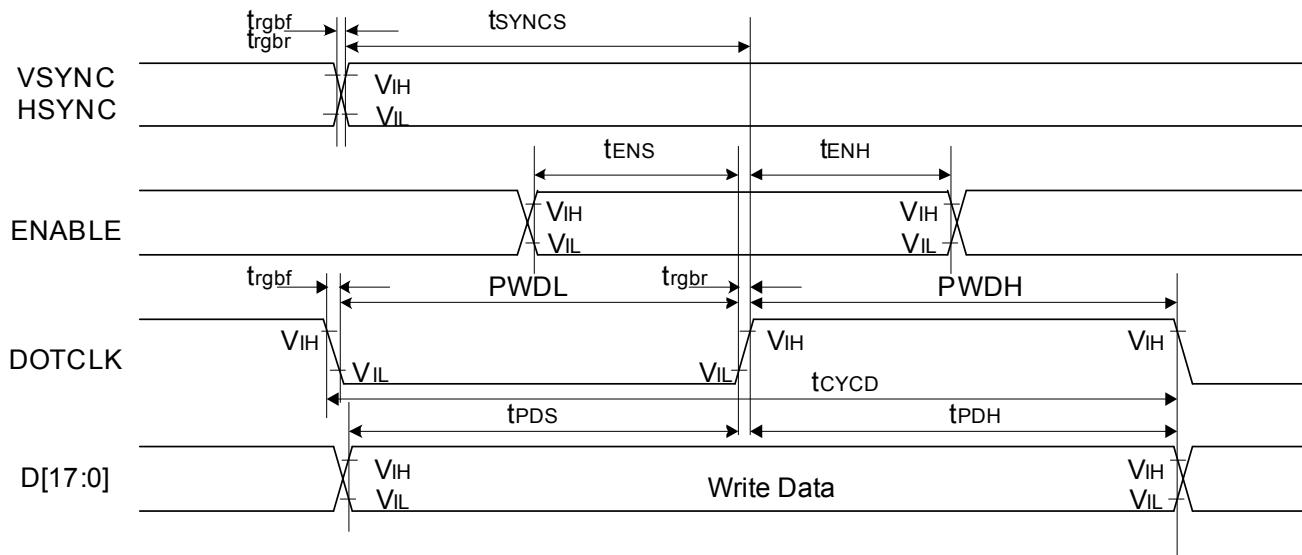
Note: Ta = -30 to 70 °C, IOVCC=1.65V to 3.3V, VCI=2.5V to 3.3V, GND=0V

#### 14.4.2. DBI Type C Interface Timing Characteristics



Signal	Symbol	Parameter	Min.	Max.	Unit	Description
CSX	$t_{css}$	Chip select setup time (Write)	40	-	ns	
	$t_{csh}$	Chip select hold time (Write)	40	-	ns	
D/CX	$t_{as}$	Address setup time	10		ns	
	$t_{ah}$	Address hold time (Write/Read)	10		ns	
WRX/SCL (Write)	$t_{wc}$	Write cycle	100		ns	
	$t_{wrh}$	SCL High duration (write)	40		ns	
	$t_{wrl}$	SCL Low duration (write)	40		ns	
WRX/SCL (Read)	$t_{rc}$	Read cycle	300		ns	
	$t_{rdh}$	SCL High duration (read)	120		ns	
	$t_{rdl}$	SCL Low duration (read)	120		ns	
DIN/SDA (Driver IC)	$t_{ds}$	Data setup time	30		ns	
	$t_{dh}$	Data hold time	30		ns	
DOUT (Driver IC)	$t_{acc}$	Access time	-	110	ns	
	$t_{od}$	Output disable time	10		ns	

#### 14.4.3. DPI Interface Timing Characteristics



Signal	Symbol	Parameter	min	max	Unit
VSYNC / HSYNC	$t_{SYNCS}$	VSYNC/HSYNC setup time	15	-	ns
	$t_{SYNCH}$	VSYNC/HSYNC hold time	15	-	ns
ENABLE	$t_{ENS}$	ENABLE setup time	15	-	ns
	$t_{ENH}$	ENABLE hold time	15	-	ns
D[17:0]	$t_{POS}$	Data setup time	15	-	ns
	$t_{PDH}$	Data hold time	15	-	ns
DOTCLK	$PWDH$	DOTCLK high-level period	15	-	ns
	$PWDL$	DOTCLK low-level period	15	-	ns
	$t_{CYCD}$	DOTCLK cycle time	104	-	ns
	$t_{rgbf}, t_{rgbr}$	DOTCLK,HSYNC,VSYNC rise/fall time	-	15	ns

## 15. Revision History

Version No.	Date	Page	Description
0.00	2007/1/8		New Formal Create
0.25	2008/2/22	13	Modify Pin141~143 : VREG1OUT
		138	Modify tast = 10, trcs = 20, twc = 100, twrh=30, twrl = 20
0.26	2008/3/11	115	Modify VC Table
		116	Modify VCIRE Table
0.27	2008/4/28	98	Modify the default value of WEMODE Change NV memory programming voltage (6V → 7V)
0.28	2008/6/28	98	Remove DSTB function.
0.29	2008/11/26	98	Delete Note2
		11	Add external component specification
0.3	2009/06/12	12	Modify Type error in Pad arrangement and Coordination
		34	Modify DPI PCLK timing
		138	Modify DPI timing Characteristics
0.31	2009/06/29	135	Add power on sequence
0.32	2009/07/27	135	PCLK frequence
0.33	2009/08/05		Register default value
		34	Modify DPI PCLK timing
		137	Add Voltage Generation
		138	Add Reset timing
0.34	2009/10/22	35	Add timing limitation
		91	Modify the register parameter setting
0.35	2009/11/24	35	Modify RGB PCLK limitation
		141	