

INTELLIGENT SERIAL LCD MODULE SPECIFICATIONS



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Firmware Version	Revision s0.2, April 2009
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Product Pages	http://www.crystalfontz.com/product/CFA533-TMI-KS

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REVISION HISTORY

HARDWARE				
2007/12/31	Current hardware version: 0.1 New module			

FIRMWARE			
2009/04/15	Current firmware version: s0.2 New firmware.		

DATA SHEET				
2009/06/20	 Current Data Sheet version: 1.1 Since last revision (v1.0): Note about semi-custom part number and minimum order in <u>Ordering</u> <u>Information (Pg. 9)</u> table was deleted. I²C can be ordered directly from our website. For command <u>33 (0x21): Set Baud Rate (Pg. 45)</u>, corrected data[1] to data[0]. Corrected explanation for <u>CHARACTER GENERATOR ROM</u> <u>(CGROM) (Pg. 49)</u>. Minor wording and formatting changes. 			
2009/04/15	Current Data Sheet version: 1.0 New Data Sheet.			



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CONTENTS

MAIN FEATURES	
Comparison to CFA-633	
Features	7
Module Classification Information	
Ordering Information	
MECHANICAL SPECIFICATIONS	
Physical Characteristics	
Module Outline Drawings	
Keypad Detail Drawing	13
Panel Mounting Application Cutout Drawing	
ELECTRICAL SPECIFICATIONS	-
System Block Diagram	15
Supply Voltages and Current	16
Temperature Range	
ESD (Electro-Static Discharge) Specifications	18
STANDARD (NON-ATX) POWER CONNECTION	19
POWER CONNECTION THROUGH J_RS232	
ATX POWER SUPPLY POWER AND CONTROL CONNECTIONS	
RS-232 CONNECTIONS	-
GPIO CONNECTIONS	
DALLAS SEMICONDUCTOR 1-WIRE DEVICE CONNECTIONS	
Other 1-Wire Devices	
Host Communications	
Packet Structure	
About Handshaking	
Report Codes	
0x80: Key Activity	28
0x82: Temperature Sensor Report	
Command Codes	
0 (0x00): Ping Command	
1 (0x01): Get Hardware & Firmware Version	
2 (0x02): Write User Flash Area	
3 (0x03): Read User Flash Area	
4 (0x04): Store Current State as Boot State	
5 (0x05): Reboot CFA-533, Reset Host, or Power Off Host	
6 (0x06): Clear LCD Screen	
7 (0x07): Set LCD Contents, Line 1	32
8 (0x08): Set LCD Contents, Line 2	
9 (0x09): Set LCD Special Character Data	
10 (0x0A): Read 8 Bytes of LCD Memory	33
11 (0x0B): Set LCD Cursor Position	
12 (0x0C): Set LCD Cursor Style	
13 (0x0D): Set LCD Contrast	34
14 (0x0E): Set LCD & Keypad Backlight	35

CONTENTS, CONTINUED

18 (0x12): Read DOW Device Information	
19 (0x13): Set Up Temperature Reporting	
20 (0x14): Arbitrary DOW Transaction	38
21 (0x15): Set Up Live Temperature Display	39
22 (0x16): Send Command Directly to the LCD Controller	39
23 (0x17): Configure Key Reporting	40
24 (0x18): Read Keypad, Polled Mode	
28 (0x1C): Set ATX Switch Functionality	
29 (0x1D): Enable/Feed Host Watchdog Reset	44
30 (0x1E): Read Reporting/ATX/Watchdog (debug)	44
31 (0x1F): Send Data to LCD	
33 (0x21): Set Baud Rate	
34 (0x22): Set/Configure GPIO	
35 (0X23): Read GPIO & Configuration	47
CHARACTER GENERATOR ROM (CGROM)	49
JUMPER LOCATIONS AND FUNCTIONS	
HOW TO CONVERT CFA533-TMI-KS TO CFA533-TMI-KL (LOGIC LEVEL)	
MODULE RELIABILITY AND LONGEVITY	
Module Reliability	
Module Longevity (EOL / Replacement Policy)	51
CARE AND HANDLING PRECAUTIONS	
APPENDIX A: QUALITY ASSURANCE STANDARDS	
APPENDIX B: CALCULATING THE CRC	
Algorithm 1: "C" Table Implementation	60
Algorithm 2: "C" Bit Shift Implementation	
Algorithm 2B: "C" Improved Bit Shift Implementation	62
Algorithm 3: "PIC Assembly" Bit Shift Implementation	62
Algorithm 4: "Visual Basic" Table Implementation	64
Algorithm 5: "Java" Table Implementation	66
Algorithm 6: "Perl" Table Implementation	
APPENDIX C: CONNECTING A DS2450 1-WIRE QUAD A/D CONVERTER	69



LIST OF FIGURES

Figure 1.	CFA533-TMI-KS Module Outline Drawing (two pages)	11
Figure 2.	Keypad Detail Drawing	13
Figure 3.	Panel Mounting Application Cutout Drawing	14
Figure 4.	System Block Diagram	15
Figure 5.	CFA533-TMI-KS Supply Current vs. Voltage and Backlight Setting	17
Figure 6.	CFA533-TMI-KS Connection for Standard 3 ¹ / ₂ -inch Floppy	19
Figure 7.	CFA533-TMI-KS RS-232 Power Connection	20
Figure 8.	CFA533-TMI-KS ATX Power Supply and Control Connections	22
Figure 9.	CFA533-TMI-KS Default and Alternate Pin Assignments	24
Figure 10	. GPIO Connections	25
Figure 11	. CFA533-TMI-KS Connection for Dallas Semiconductor 1-Wire (DOW) Devices	26
Figure 12	. Character Generator ROM (CGROM)	49
Figure 13	. Jumper Locations and Functions	50
Figure 14	. How to Convert CFA533-TMI-KS to Logic Level (CFA533-TMI-KL)	51



MAIN FEATURES

COMPARISON TO CFA-633

DESCRIPTION	CFA-533	CFA-633
Power supply	Single supply, +3.3 to +5.0	+5v and +12v both needed
Read up to 32 temperature sensors	Yes	Yes
Control up to 4 fans	No	Yes
Display and keypad backlights can be adjusted separately	Yes	No
Available standard interfaces	 I²C Full swing RS-232 Inverted Logic Level RS-232 (UART) USB 	 Full swing RS-232 Inverted Logic Level RS-232 (UART) USB
Stainless steel bezel	Yes	No

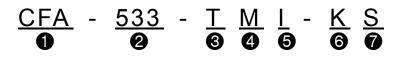
FEATURES

- \Box Wide power supply voltage range (V_{DD} = +3.3v to +5.0v) is perfect for embedded systems.
- The contrast and backlights are fully compensated over the supply voltage range. No adjustments are needed to be made to the contrast setting or backlight brightness over the full range of power supply input voltage.
- □ Only a single supply is needed.
- □ The CFA-533 series mechanical and command set is compatible with the <u>CFA-633</u> series. CFA-533 will "drop-in" for most applications that do not use the CFA-633's fan capabilities.
- Uvery compact: 16x2 LCD, keypad and high-level interface fits in a 1U rack mount case (35 mm overall height).
- Bidirectional 19200 / 115200 baud ESD protected RS-232 interface.
- Edge-lit white LED backlight with negative blue STN LCD (displays light characters on blue background). Integrated blue LED backlit 6-button translucent silicon keypad.
- Negative mode display is readable in normally lit and dark areas. (May wash out in extremely bright environments.)
- □ 5.25-inch half-height drive-bay <u>CFA-533/CFA-633 Serial/USB LCD Mounting Bracket</u> available (optional).
- □ Fully decoded keypad: any key combination is valid and unique.
- □ Robust packet-based communications protocol with 16-bit CRC.
- □ Nonvolatile memory capability (EEPROM):
 - Customize the "power-on" display settings.
 - 16-byte "scratch" register for storing data such as IP address, netmask, system serial number . . .
- Optional capabilities. Crystalfontz can make these modifications for you. A semi-custom part number and minimum order may apply.
 - ATX power supply control functionality allows the buttons on the CFA533-TMI-KS to replace the "power" and "reset" switches on your system, simplifying front panel design. The ATX functionality can also implement a hardware watchdog which can reset host-on-host software failure.



- Temperature monitoring: up to 32 channels at up to 0.5 degrees Celsius with absolute accuracy (using optional connector and Crystalfontz <u>WR-DOW-Y17</u> cable with Dallas 1-Wire sensor).
- "Live Display" shows up to four temperature readings without host intervention, allowing temperatures to be shown immediately at boot, even before the host operating system is loaded.
- RS-232 to Dallas Semiconductor 1-Wire bridge functionality allows control of other 1-Wire compatible devices (ADC, voltage monitoring, current monitoring, RTC, GPIO, counters, identification/encryption). (Additional hardware required.)

MODULE CLASSIFICATION INFORMATION



0	Brand	Crystalfontz America, Inc.
0	Model Identifier	533
0	Backlight Type & Color	T – LED, white
4	Fluid Type, Image (positive or negative), & LCD Glass Color	M – STN, negative blue
6	Polarizer Film Type, Temperature Range, & View Angle (O 'Clock)	I – Transmissive, WT, 6:00
6	Special Codes 1	K – Manufacturer's codes
0	Special Codes 2	S – Serial interface with RS-232



ORDERING INFORMATION

PART NUMBER	FLUID	LCD GLASS COLOR	IMAGE	POLARIZER FILM	BACKLIGHT COLOR/TYPE	
CFA533-TMI-KS ("full swing" RS-232)	STN	blue	negative	transmissive	LCD: white edge LEDs Keypad: blue LEDs	CFR-532 Seriet crystalfontz.con
CFA533-TMI-KI (I ² C)	STN	blue	negative	transmissive	LCD: white edge LEDs Keypad: blue LEDs	CFR-533 Seriet crustalfonts.com
CFA533-TMI-KL ("logic-level" RS-232)	STN	blue	negative	transmissive	LCD: white edge LEDs Keypad: blue LEDs	CFR-553 Serier crystalfontz.con
CFA533-TMI-KU (USB)	STN	blue	negative	transmissive	LCD: white edge LEDs Keypad: blue LEDs	CFR-553 Serier crystalfontz.con
СFA533-ҮҮН-КІ (I ² C)	STN	yellow-green	positive	transflective	LCD: yellow-green edge LEDs Keypad: yellow-green LEDs	CFFF-553 Series prystaifontz.com
CFA533-YYH-KL ("logic-level" RS-232)	STN	yellow-green	positive	transflective	LCD: yellow-green edge LEDs Keypad: yellow-green LEDs	CFFR-SS3 Series prystaifontz.com
CFA533-YYH-KS ("full swing" RS-232)	STN	yellow-green	positive	transflective	LCD: yellow-green edge LEDs Keypad: yellow-green LEDs	CFFR-553 Series prystaifontz.com
CFA533-YYH-KU (USB)	STN	yellow-green	positive	transflective	LCD: yellow-green edge LEDs Keypad: yellow-green LEDs	FFG-553 Series prostations::con

Effective 2009-08-03, modules with "-KI" at the end of the part number were changed to "-KC".



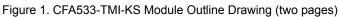
MECHANICAL SPECIFICATIONS

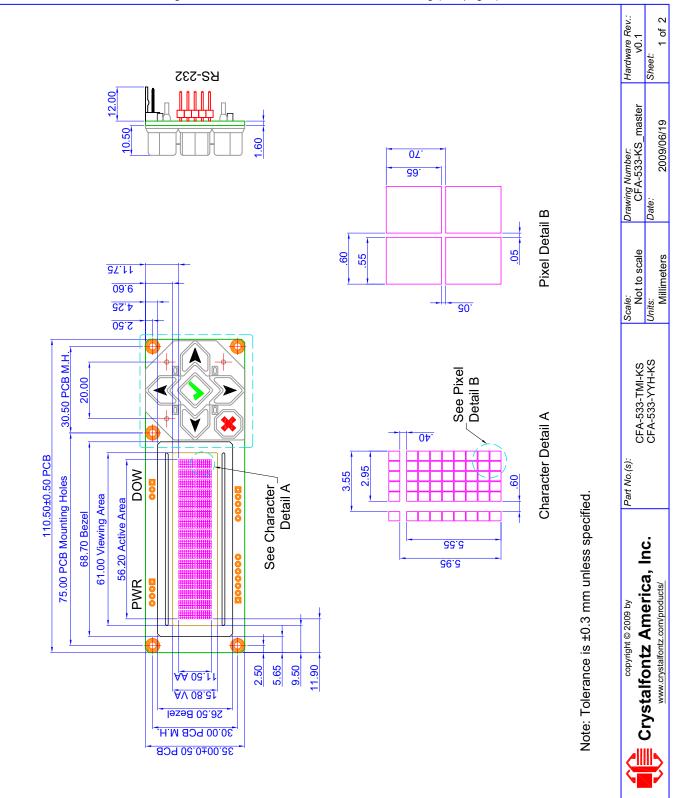
PHYSICAL CHARACTERISTICS

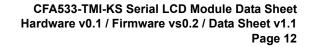
ITEM	SIZE
Module Dimensions – Width and Height	110.5 (W) x 35.0 (H) mm
Module Dimension – Depth	
Without Keypad or Serial Connectors	10.7 mm
With Keypad, without Serial Connectors	12.1 mm
Without Keypad, with Serial Connectors	20.1 mm
With Keypad, with Serial Connectors	24.1 mm
Viewing Area	61.0 (W) x 15.8 (H) mm
Active Area	56.2 (W) x 11.5 (H) mm
Character Size	2.95 (W) x 5.55 (H) mm
Character Pitch	3.55 (W) x 5.95 (H) mm
Pixel Size	0.55 (W) x 0.65 (H) mm
Pixel Pitch	0.60 (W) x 0.70 (H) mm
Keystroke Travel (approximate)	2.4 mm
Weight	40 grams (typical)

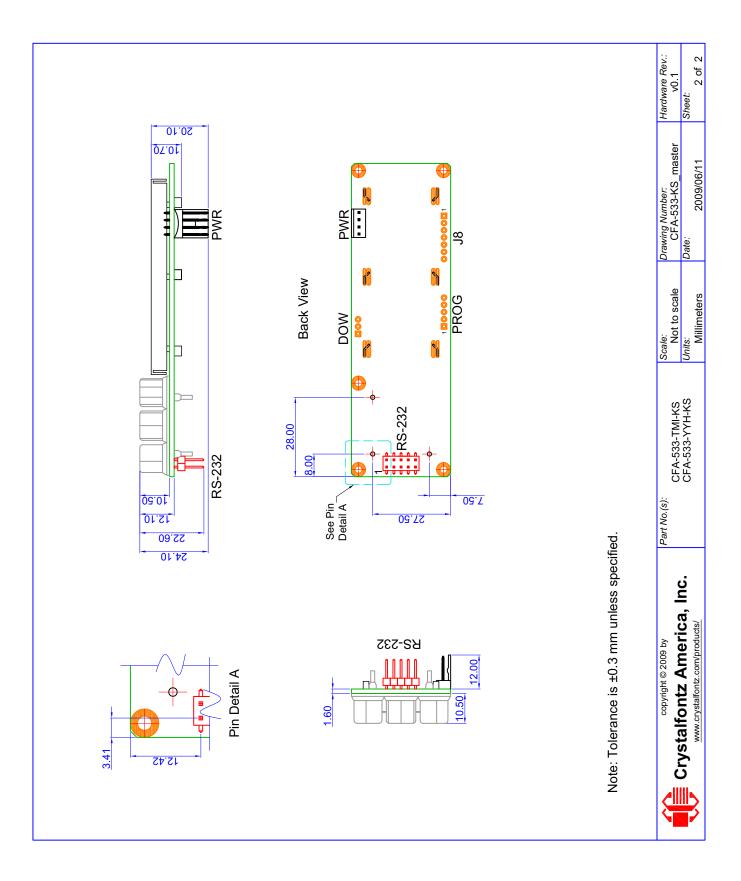


MODULE OUTLINE DRAWINGS











KEYPAD DETAIL DRAWING

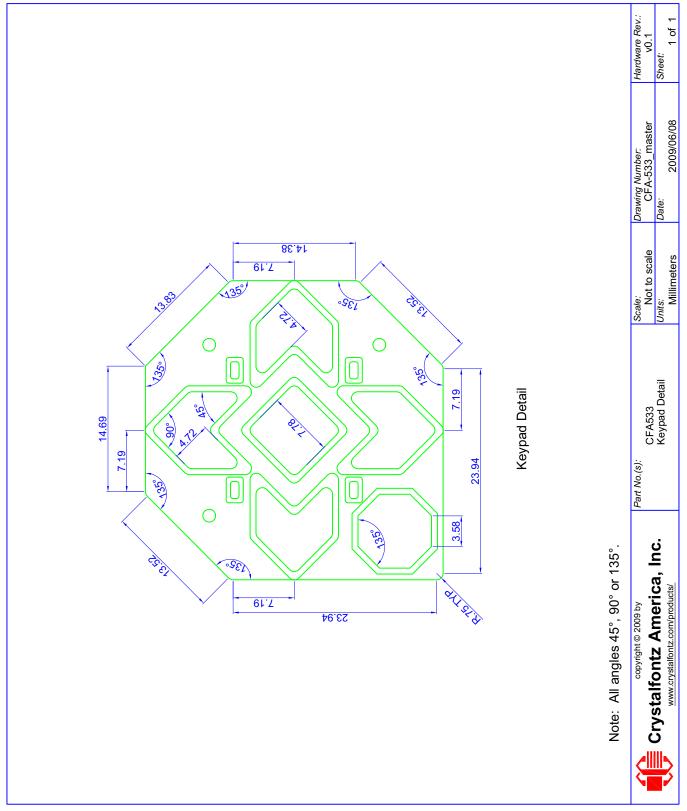
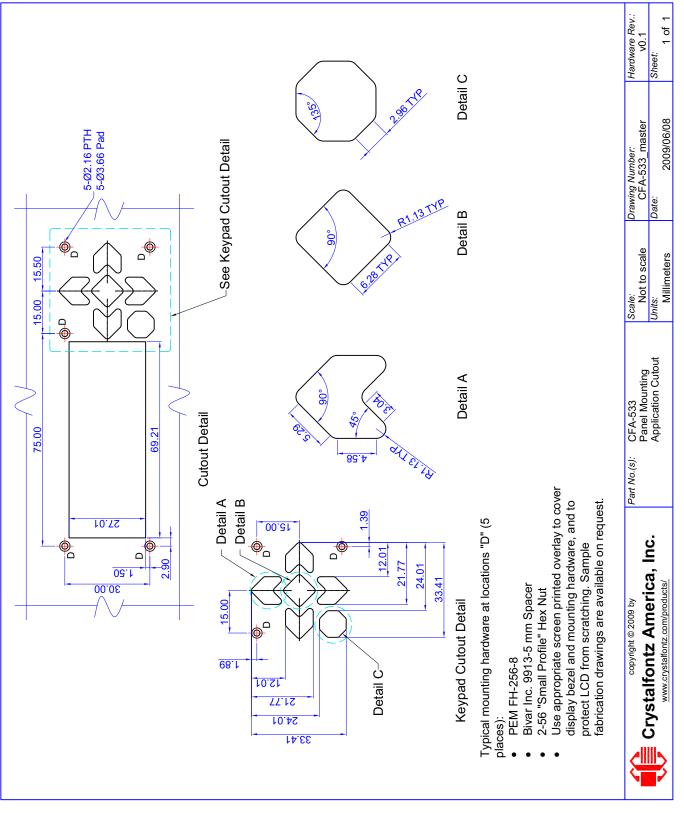


Figure 2. Keypad Detail Drawing



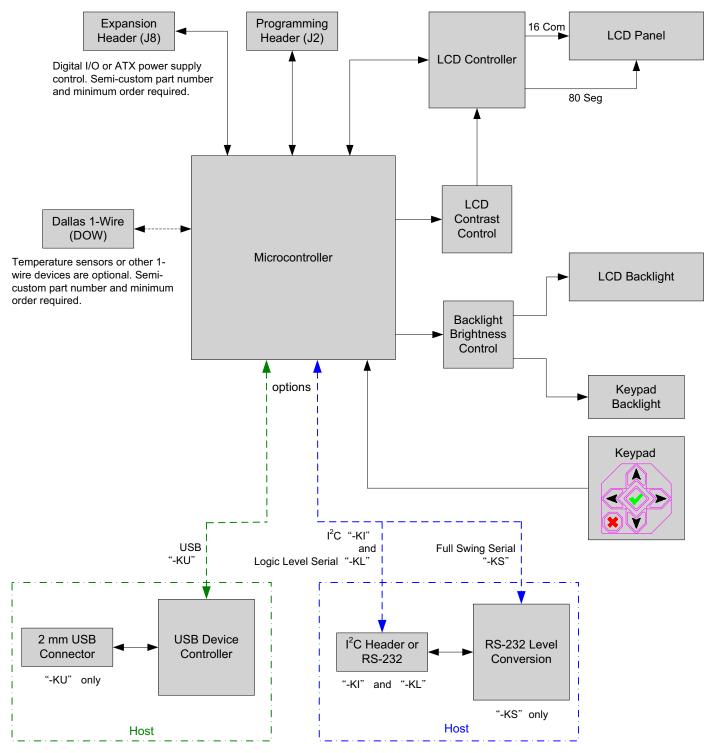
PANEL MOUNTING APPLICATION CUTOUT DRAWING

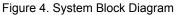




ELECTRICAL SPECIFICATIONS

SYSTEM BLOCK DIAGRAM





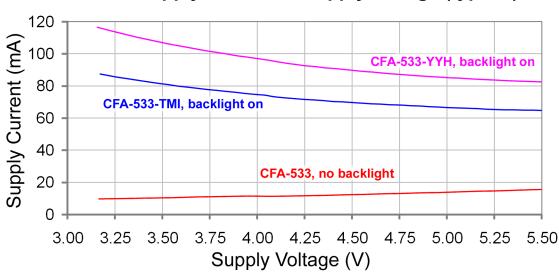


SUPPLY VOLTAGES AND CURRENT

SUPPLY VOLTAGE	MINIM	MAXIMUM
Power Supply voltage (V _{DD})	+3.3v	+5.5v
Pull-in voltage		3.2v
Drop-out voltage		3.0v

GPIO CURRENT LIMITS	SPECIFICATION
Sink	25 mA
Source	10 mA

CURRENT CONSUMPTION	TYPICAL
+5v for logic (LCD + microcontroller)	< 20mA
+5v for logic (LCD + microcontroller) + TMI backlight	< 100mA



CFA-533 supply current vs supply voltage (typical)



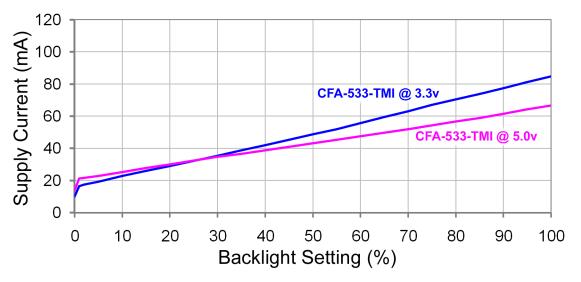


Figure 5. CFA533-TMI-KS Supply Current vs. Voltage and Backlight Setting



TEMPERATURE RANGE

CRITERIA	SPECIFICATION
Operating Temperature Range	-20°C minimum to +70°C maximum
Storage Temperature Range	-30°C minimum to +80°C maximum

ESD (ELECTRO-STATIC DISCHARGE) SPECIFICATIONS

Tx and Rx pins of connector RS-232 only:

- +15 kV Human Body Model
- +15 kV IEC1000-4-2 Air Discharge
- +8 kV IEC1000-4-2 Contact Discharge

The remainder of the circuitry is industry standard CMOS logic and susceptible to ESD damage. Please use industry standard antistatic precautions as you would for any other PCB assembly such as expansion cards or motherboards. Ground your body, work surfaces, and equipment.



STANDARD (NON-ATX) POWER CONNECTION

If the CFA533-TMI-KS is used in a PC application, the easiest way to connect power is to plug the cable from the PC's power supply that would normally be used for a 3.5-inch floppy drive to the CFA533-TMI-KS's J_PWR connector.

JP8 is normally closed at the factory so the module does not have to be modified to connect power through J_PWR. See <u>JUMPER LOCATIONS AND FUNCTIONS (Pg. 50)</u> for jumper locations and functions.

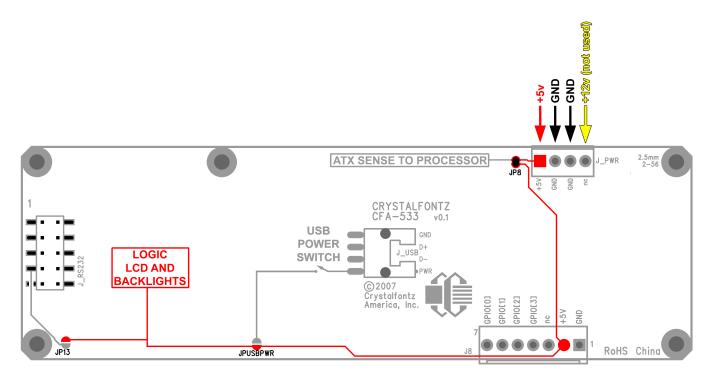


Figure 6. CFA533-TMI-KS Connection for Standard 3 ¹/₂-inch Floppy

POWER CONNECTION THROUGH J_RS232

The V_{DD} power can be supplied through connector J_RS232, allowing a single cable to contain both power and data connections. If the "Default RS-232 Pin Assignments" are selected, the five connections needed to operate the module are all on a single column of pins on "J_RS232". This allows a single 0.1" spacing 5-conductor cable to connect between the CFA533-TMI-KS and your embedded system.

JP13 is open by default from the factory. To enable V_{DD} to be supplied through J_RS232, JP13 must be closed.

Modification by You

To close JP13, see <u>JUMPER LOCATIONS AND FUNCTIONS (Pg. 50)</u> for jumper locations and functions. If you are supplying power and ground through J_RS232, J_PWR should be left disconnected.

Modification by Crystalfontz

Crystalfontz can configure the modules so they will be ready to use in your application without modification by you. We do this by closing JP13. For information, please contact technical support (+1-888-206-9720, <u>techinfo@crystalfontz.com</u>). We will provide you with a semi-custom part number. A minimum order quantity may apply.



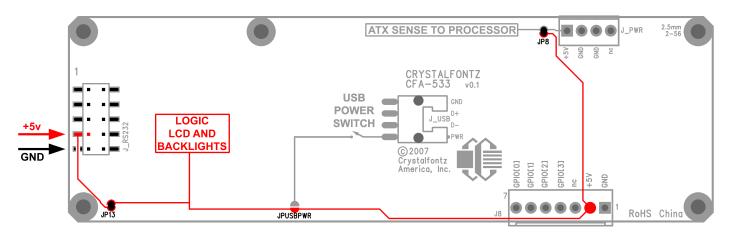


Figure 7. CFA533-TMI-KS RS-232 Power Connection

ATX POWER SUPPLY POWER AND CONTROL CONNECTIONS

The CFA533-TMI-KS has the ability to control power on/off and reset functions of a standard ATX PC.

<u>NOTE</u>

The GPIO pins used for ATX control must not be configured as user GPIO, and must be configured to their default drive mode in order for the ATX functions to work correctly. These settings are factory default but may be changed by the user. Please see command <u>34 (0x22): Set/Configure</u> <u>GPIO (Pg. 46)</u>.



The Crystalfontz <u>WR-PWR-Y14</u> cable simplifies ATX power control connections. When using this cable, please open jumper JP8 in order to ensure correct operation. See <u>JUMPER LOCATIONS AND FUNCTIONS (Pg. 50)</u> for jumper locations and functions.

<u>NOTE</u>

If the Crystalfontz <u>WR-PWR-Y14</u> cable is ordered at the same time as the module, Crystalfontz will install the WR-PWR-Y14 connector, open jumper JP8, and send the following software configuration commands (unless we are otherwise instructed). Please note that once these changes are made, power must be applied to connector J_PWR, pin +5v and connector J8, pin +5v for the module to power up:

```
command = 28 // Set ATX Switch Functionality
length = 3
data[0] = 241 // Enable:
              11
                  KEYPAD POWER OFF
              11
                  KEYPAD POWER ON
              11
                  KEYPAD RESET
              11
                   LCD OFF IF HOST IS OFF
                  AUTO POLARITY
              11
data[1] = 16 // One half second power pulses
             // sense ATX host power state on P0.7 (J PWR, +5v)
data[2] = 1
command = 4
             // Store current state as boot state
length = 0
```

For this functionality, the CFA533-TMI-KS is powered from the PC's V_{SB} signal (V_{SB} is the "stand-by" or "always-on" +5v ATX power supply output).

By default, the pin labeled +5v on the CFA533-TMI-KS's J_PWR connector is electrically connected to the +5v pin on the J8 connector through the normally closed JP8. If you are using the CFA533-TMI-KS to do ATX power control, open jumper JP8, which will disconnect the +5v of connector J_PWR (now used as "POWER-ON SENSE") from the +5v of connector J8 which now supplies the distinct V_{SB} to power the module.

Since the CFA533-TMI-KS must act differently depending on whether the host's power supply is on or off, you must connect the host's switched +5v to the +5v pin of J_PWR. This pin functions as POWER-ON SENSE. The easiest way to connect the POWER-ON SENSE is to plug the cable from the PC's power supply that would normally be used for 3.5-inch floppy drive to the CFA-533's J_PWR connector.

NOTE

Alternatively, the POWER-ON SENSE can be provided through Pin 6 of J8 (GPIO[1]). This option is only provided to allow backwards compatibility for legacy CFA-633 applications. If you choose this option, R21 must be loaded with a $5K\Omega$ 0805 SMT resistor.

The motherboard's power switch input is connected to Pin 5 of the CFA533-TMI-KS's connector J8 (labeled as GPIO[2]). This pin functions as POWER CONTROL. The POWER CONTROL pin is configured as a high-impedance input until the LCD module wants to turn the host on or off, then it will change momentarily to low impedance output, driving either low or high depending on the setting of POWER_INVERT. (See command <u>28 (0x1C): Set ATX Switch Functionality (Pg. 42)</u>.)

The motherboard's reset switch input is connected to Pin 4 of the CFA533-TMI-KS connector J8 (labeled as GPIO[3]). This pin functions as RESET. The RESET pin is configured as a high-impedance input until the LCD module wants to reset the host. Then it will change momentarily to low impedance output, driving either low or high depending on the setting of RESET_INVERT. (See command <u>28 (0x1C): Set ATX Switch Functionality (Pg. 42)</u>.) This connection is also used for the hardware watchdog.

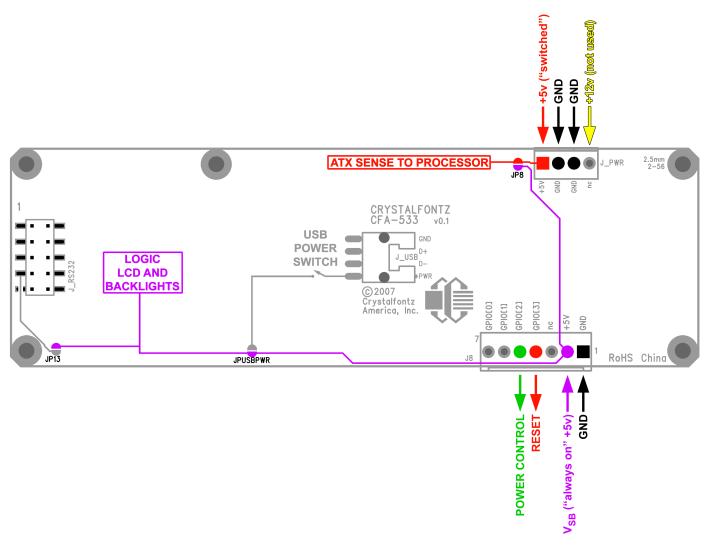


Figure 8. CFA533-TMI-KS ATX Power Supply and Control Connections

Once configured by the host software (see command <u>28 (0x1C): Set ATX Switch Functionality (Pg. 42)</u>), the following functions may be individually enabled:

- System power on. If POWER-ON SENSE is low (0v), pressing the green check key for 0.25 seconds will turn the unit on by driving POWER CONTROL line for the pulse width set by command <u>28 (0x1C): Set ATX Switch</u> <u>Functionality (Pg. 42)</u> (1.0 seconds default).
- System hard power off. If POWER-ON SENSE is high (V_{DD}) pressing the red "X" key for 4 seconds will turn the system off by driving the POWER CONTROL line. The line will be driven for a minimum of the pulse width set by command <u>28 (0x1C): Set ATX Switch Functionality (Pg. 42)</u> (1.0 seconds default). If the user continues to press the key, the CFA533-TMI-KS will continue to drive the line for up to an additional 5 seconds.
- System hard reset. If POWER-ON SENSE is high (V_{DD}) pressing the green check key for 4 seconds will reset the system by driving the RESET line for 1 second. The CFA533-TMI-KS will reboot itself immediately after resetting the host.

Since the computer and LCD module must look "off" if the computer's power is "off", the CFA533-TMI-KS can be configured to monitor the POWER-ON SENSE line and blank its display any time the POWER-ON SENSE line is low.



Modification by Crystalfontz

Crystalfontz can configure the modules so they will be ready to use in your application without modification by you. We do this by opening JP8, loading the mating connector for the Crystalfontz <u>WR-PWR-Y14</u> cable in J8, and configuring the ATX firmware functions. For information, please contact technical support (+1-888-206-9720,

techinfo@crystalfontz.com). We will provide you with a semi-custom part number. A minimum order quantity may apply.

RS-232 CONNECTIONS

JP2, JP4, and JP6 are closed at the factory, selecting the "Default RS-232 Pin Assignments". This connection allows a low-cost ribbon cable (Crystalfontz <u>WR-232-Y08)</u> to connect the CFA533-TMI-KS to a PC's DB-9 COM port.

If you are connecting the CFA533-TMI-KS to a host system (such as a PC motherboard) that has a similar 10-pin 0.1" connector, rather than a standard RS-232 DB-9 connector common to rear panels, the pinouts may need to be changed from "Default" to "Alternate".

For an RS-232 connection, you can modify the modules or have Crystalfontz modify them for you.

Modification by You

Choose one of two methods to make the connection.

Method 1

The easiest method is to use a Crystalfontz <u>WR-232Y-22</u> cable. Connect the "single" end of the WR-232-Y22 cable to the CFA533-TMI-KS. On the "double" end of the WR-232-Y22 cable, one connector will work for host connections that use "default" numbering; the other end will work for host connections that use the "alternate" numbering.

Method 2

Use a "straight through" 10-pin to 10-pin ribbon cable (for example, CW Industries' <u>C3AAG-1018G-ND</u> cable available from Digi-Key). The pin order of your motherboard's header will determine if the CFA533-TMI-KS's pin assignments need to be "Default" or "Alternate". Open or close jumpers JP1-JP6 as necessary to set the CFA533-TMI-KS to "Default" or "Alternate" that matches your motherboard.

See JUMPER LOCATIONS AND FUNCTIONS (Pg. 50) for jumper positions and functions.

Modification by Crystalfontz

We can configure the module for you by opening JP8, loading the mating connector for the Crystalfontz <u>WR-PWR-Y14</u> cable in J8, and configuring the ATX firmware functions. The modules will be ready to use in your application without modification by you. For information, please contact technical support (+1-888-206-9720, <u>techinfo@crystalfontz.com</u>). We will provide you with a semi-custom part number. A minimum order quantity may apply.



Please note that the CFA533-TMI-KS can be powered through this header. Please refer to <u>POWER CONNECTION</u> <u>THROUGH J_RS232 (Pg. 19)</u>.

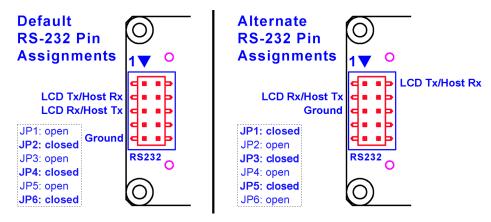


Figure 9. CFA533-TMI-KS Default and Alternate Pin Assignments

GPIO CONNECTIONS

The CFA533-TMI-KS has five General-Purpose Input/Output (GPIO) pins. The GPIO are port pins from the CFA533-TMI-KS's microcontroller brought out to connectors. As an output, a GPIO can be used to turn on an LED, or perhaps drive a relay. As an input, a GPIO can be used to read a switch or a button. Most of the GPIOs have a default function that allows the module to perform some special purpose activity with the pin.

GPIO[0] = J8, Pin 7 GPIO[1] = J8, Pin 6 (may be used as ATX Host Power Sense, has R21 in series) GPIO[2] = J8, Pin 5 (default is ATX Host Power Control) GPIO[3] = J8, Pin 4 (default is ATX Host Reset Control) GPIO[4] = J_DOW, Pin 2 (default is DOW I/O--may have 1 KΩ hardware pull-up: R7)

GPIO[0], GPIO[2] and GPIO[3] are connected directly from the microcontroller port pin to the connector pin.

GPIO[1] has a series resistor R21. By default, this resistor is not loaded. If you want to use GPIO[0], you load an appropriate value 0805 SMT resistor to suit your application.

GPIO[4] is also used as the DOW I/O pin. Since the DOW requires a pull-up on the I/O pin, R7 may be loaded to pull GPIO[4] to V_{DD} . R7 is not loaded by default.

Please refer to commands <u>34 (0x22): Set/Configure GPIO (Pg. 46)</u> and <u>35 (0X23): Read GPIO & Configuration (Pg. 47)</u> for additional details concerning the GPIO operation.

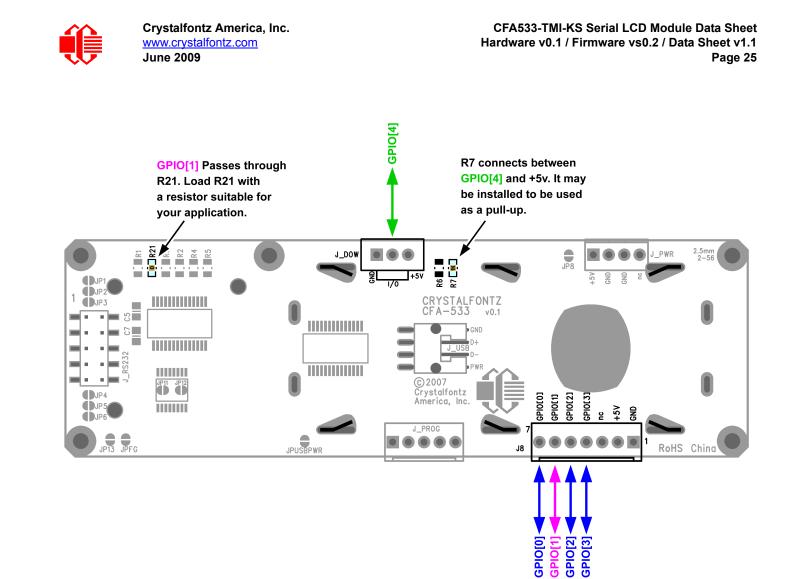


Figure 10. GPIO Connections

GPIO[3]

GPIO[1]



DALLAS SEMICONDUCTOR 1-WIRE DEVICE CONNECTIONS

TEMPERATURE SENSORS

The CFA533-TMI-KS supports Dallas Semiconductor 1-Wire (DOW) temperature sensors. By default, the DOW connector and resistors are not loaded. These components can be loaded at the factory by request.

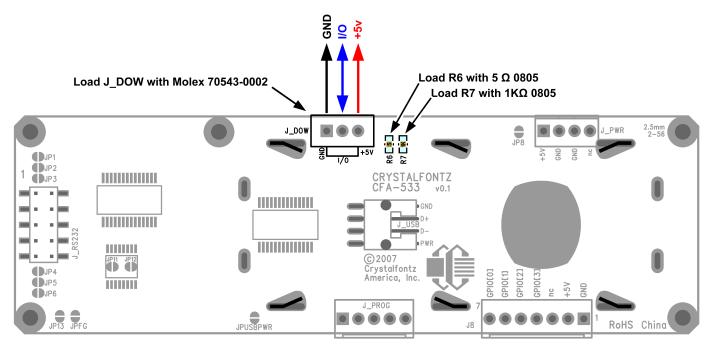


Figure 11. CFA533-TMI-KS Connection for Dallas Semiconductor 1-Wire (DOW) Devices

Any combination of up to 32 <u>DS1822</u> Econo 1-Wire Digital Thermometer (2°C absolute accuracy) or <u>DS18B20</u> High Precision 1-Wire Digital Thermometer (0.5°C absolute accuracy) temperature sensors or other DOW compatible devices are directly supported. (See Figure 11. on Pg. 26.)

The Crystalfontz <u>WR-DOW-Y17</u> has a DS18B20 attached to a "daisy chain" cable. If a WR-DOW-Y17 is ordered at the same time as a CFA533-TMI-KS, Crystalfontz can load the WR-DOW-Y17's mating connector into the CFA533-TMI-KS's "DOW" position. For reference, the mating connector for the WR-DOW-Y17 is <u>Molex 70543-0002</u> available from Digi-Key or other parts suppliers.

The temperature sensor can be configured to be automatically read and displayed on the CFA533-TMI-KS's LCD in °C or °F (see command <u>21 (0x15): Set Up Live Temperature Display (Pg. 39)</u>). Independently, any temperature sensor can be configured to report to the host (see <u>19 (0x13): Set Up Temperature Reporting (Pg. 37)</u>). The sensors configured to be reported are updated once each second.

OTHER 1-WIRE DEVICES

Other <u>Dallas Semiconductor 1-Wire devices</u> may be connected to the 1-Wire bus, with the CFA533-TMI-KS acting as a bridge between RS-232 and the 1-Wire bus (see command <u>21 (0x15): Set Up Live Temperature Display (Pg. 39)</u>). The total number of 1-Wire devices supported is 32, including directly supported temperature sensors and any other user-provided 1-Wire devices. (See CFA533-TMI-KS's DOW connection location in <u>Figure 11. on Pg. 26</u>.) The module can



send up to 15 bytes and receive up to 14 bytes. This will be sufficient for many devices but some devices require larger transactions and cannot be fully used with the module.

The CFA533-TMI-KS has a provision to load a 1 K Ω hardware pull-up on the DOW connector's I/O line at R7.

Connect the 1-Wire sensors as detailed in the sensor's data sheet.

HOST COMMUNICATIONS

<u>NOTE</u>

Because there is no difference in communications and commands for I²C variants (part numbers ending in "-KI"), serial variants (part numbers ending in "-KL" or "-KS") and USB variants (part numbers ending in "-KU") of the CFA-533, the Host Communications section of this Data Sheet uses the shorter term "CFA-533" instead of CFA533-TMI-KS".

The CFA-533 series (includes CFA533-TMI-KS) communicates with its host using an RS-232 interface. The port settings are 19200 baud, 8 data bits, no parity, 1 stop bit by factory default. The speed can be set to 115200 baud under software control (see command <u>33 (0x21): Set Baud Rate (Pg. 45)</u>).

PACKET STRUCTURE

All communication between the CFA-533 and the host takes place in the form of a simple and robust CRC checked packet. The packet format allows for very reliable communications between the CFA-533 and the host without the traditional problems that occur in a stream-based serial communication (such as having to send data in inefficient ASCII format, to "escape" certain "control characters", or losing sync if a character is corrupted, missing, or inserted).

All packets have the following structure:

```
<type><data_length><data><CRC>
```

type is one byte, and identifies the type and function of the packet:

data_length specifies the number of bytes that will follow in the data field. The valid range of data_length is 0 to 18.

data is the payload of the packet. Each type of packet will have a specified data_length and format for data as well as algorithms for decoding data detailed below.

CRC is a standard 16-bit CRC of all the bytes in the packet except the CRC itself. The CRC is sent LSB first. At the port, the CRC immediately follows the last used element of data []. See <u>APPENDIX B: CALCULATING</u> <u>THE CRC (Pg. 60)</u> for several examples of how to calculate the CRC in different programming languages.



The following concept may be useful for understanding the packet structure.

```
typedef struct
    {
        unsigned char
        command;
        unsigned char
        data_length;
        unsigned char
        data[data_length];
        unsigned short
        CRC;
    }COMMAND_PACKET;
```

Crystalfontz supplies a demonstration and test program <u>633WinTest</u> along with its C source code. Both will work with the CFA-533 modules. Included in the <u>633WinTest</u> source is a CRC algorithm and an algorithm that detects packets. The algorithm will automatically re-synchronize to the next valid packet in the event of any communications errors. Please follow the algorithm in the sample code closely in order to realize the benefits of using the packet communications.

ABOUT HANDSHAKING

The nature of CFA-533's packets makes it unnecessary to implement traditional hardware or software handshaking.

The host should wait for a corresponding acknowledge packet from the CFA-533 before sending the next command packet. The CFA-533 will respond to all packets within 250 mS. The host software should stop waiting and retry the packet if the CFA-533 fails to respond within 250 mS. The host software should report an error if a packet is not acknowledged after several retries. This situation indicates a hardware problem—for example, a disconnected cable.

Please note that some operating systems may introduce delays between when the data arrives at the physical port from the CFA-533 until it is available to the user program. In this case, the host program may have to increase its timeout window to account for the additional overhead of the operating system.

The CFA-533 can be configured to send several types of report packets along with regular acknowledge packets. The host should be able to buffer several incoming packets and must guarantee that it can process and remove packets from its input buffer faster than the packets can arrive given the baud rate and the reporting configuration of the CFA-533. For any modern PC using reasonably efficient software, this requirement will not pose a challenge.

The report packets are sent asynchronously with respect to the command packets received from the host. The host should not assume that the first packet received after it sends a command is the acknowledge packet for that command. The host should inspect the type field of incoming packets and process them accordingly.

REPORT CODES

The CFA-533 can be configured to report two items. The CFA-533 sends reports automatically when the data becomes available. Reports are not sent in response to a particular packet received from the host. The two report types are:

0x80: Key Activity

If a key is pressed or released, the CFA-533 sends a Key Activity report packet to the host. Key event reporting may be individually enabled or disabled by command <u>23 (0x17): Configure Key Reporting (Pg. 40)</u>.



type: 0x80 data length: 1 data[0] is the type of keyboard activity: KEY_UP_PRESS 1 KEY DOWN PRESS 2 KEY LEFT PRESS 3 KEY RIGHT PRESS 4 KEY ENTER PRESS 5 KEY_EXIT_PRESS 6 **KEY UP RELEASE** 7 KEY DOWN RELEASE 8 KEY LEFT RELEASE 9 KEY RIGHT RELEASE 10 KEY ENTER RELEASE 11 KEY EXIT RELEASE 12

These codes are identical to the codes returned by the <u>CFA-635</u> and <u>CFA-633</u> Please note that the <u>CFA-631</u> will return codes 13 through 20. (See the <u>CFA-631</u> Data Sheet on our website for more details).

0x81: (reserved)

0x82: Temperature Sensor Report

If any of the up to 32 temperature sensors is configured to report to the host, the CFA-533 will send Temperature Sensor Reports for each selected sensor every second. See the command <u>19 (0x13): Set Up Temperature Reporting (Pg. 37)</u> below.

```
type: 0x82
data_length: 4
data[0] is the index of the temperature sensor being reported:
        0 = temperature sensor 1
        1 = temperature sensor 2
        . . .
        31 = temperature sensor 32
data[1] is the LSB of Temperature_Sensor_Counts
data[2] is the MSB of Temperature_Sensor_Counts
data[3] is DOW crc status
```

The following C function will decode the Temperature Sensor Report packet into °C and °F:

```
void OnReceivedTempReport(COMMAND PACKET *packet, char *output)
  //First check the DOW CRC return code from the CFA-533
  if(packet->data[3]==0)
    strcpy(output,"BAD CRC");
  else
    double
      deac;
    degc=(*(short *)&(packet->data[1]))/16.0;
    double
      deqf;
    degf=(degc*9.0)/5.0+32.0;
    sprintf(output, "%9.4f°C =%9.4f°F",
            degc,
            degf);
    }
  }
```



COMMAND CODES

Below is a list of valid commands for the CFA-533. Each command packet is answered by either a response packet or an error packet. The low 6 bits of the type field of the response or error packet is the same as the low 6 bits of the type field of the command packet being acknowledged.

0 (0x00): Ping Command

The CFA-533 will return the Ping Command to the host.

```
type: 0x00 = 0<sub>10</sub>
valid data_length is 0 to 16
data[0-(data_length-1)] can be filled with any arbitrary data
```

The return packet is identical to the packet sent, except the type will be 0x40 (normal response, Ping Command):

```
type: 0x40 | 0x00 = 0x40 = 64_{10}
data_length: (identical to received packet)
data[0-(data length-1)] = (identical to received packet)
```

1 (0x01): Get Hardware & Firmware Version

The CFA-533 will return the hardware and firmware version information to the host.

```
type: 0x01 = 1<sub>10</sub>
valid data_length is 0
```

The return packet will be:

```
type: 0x40 | 0x01 = 0x41 = 65<sub>10</sub>
data_length: 16
data[] = "CFA-533:hX.X,yY.Y"
hX.X is the hardware revision, "1.5" for example
yY.Y is the firmware version, "v1.9" for example
```

2 (0x02): Write User Flash Area

The CFA-533 reserves 16 bytes of nonvolatile memory for arbitrary use by the host. This memory can be used to store data such as a serial number, IP address, gateway address, netmask, or any other data required. All 16 bytes must be supplied.

```
type: 0x02 = 2_{10}
valid data length is 16
data[] = 16 bytes of arbitrary user data to be stored in the CFA-533's non-volatile memory
```

The return packet will be:

type: $0x40 | 0x02 = 0x42 = 66_{10}$ data length: 0

3 (0x03): Read User Flash Area

This command will read the User Flash Area and return the data to the host.

```
type: 0x03 = 3<sub>10</sub>
valid data_length is 0
```



The return packet will be:

type: $0x40 \mid 0x03 = 0x43 = 67_{10}$ data_length: 16 data[] = 16 bytes user data recalled from the CFA-533's non-volatile memory

4 (0x04): Store Current State as Boot State

The CFA-533 loads its power-up configuration from nonvolatile memory when power is applied. The CFA-533 is configured at the factory to display a "welcome screen" when power is applied. This command can be used to customize the welcome screen, as well as the following items:

- Characters shown on LCD, which are affected by:
 - command <u>6 (0x06): Clear LCD Screen (Pg. 32)</u>.
 - command <u>7 (0x07): Set LCD Contents, Line 1 (Pg. 32)</u>.
 - command <u>8 (0x08): Set LCD Contents, Line 2 (Pg. 33)</u>.
 - command <u>31 (0x1F): Send Data to LCD (Pg. 45)</u>.
- Special character font definitions (command <u>9 (0x09): Set LCD Special Character Data (Pg. 33)</u>).
- Cursor position (command <u>11 (0x0B): Set LCD Cursor Position (Pg. 34)</u>).
- Cursor style (command 12 (0x0C): Set LCD Cursor Style (Pg. 34)).
- Contrast setting (command <u>13 (0x0D): Set LCD Contrast (Pg. 34)</u>).
- LCD backlight setting (command <u>14 (0x0E): Set LCD & Keypad Backlight (Pg. 35)</u>).
- Keypad backlight setting (command <u>14 (0x0E): Set LCD & Keypad Backlight (Pg. 35)</u>).
- Settings of any live displays (command <u>21 (0x15): Set Up Live Temperature Display (Pg. 39)</u>).
- Key press and release masks (command 23 (0x17): Configure Key Reporting (Pg. 40)).
- ATX function enable and pulse length settings (command <u>28 (0x1C): Set ATX Switch Functionality (Pg. 42)</u>).
- Baud rate (command <u>33 (0x21): Set Baud Rate (Pg. 45)</u>).
- GPIO settings (command <u>34 (0x22): Set/Configure GPIO (Pg. 46)</u>).

You cannot store the temperature reporting (although the live display of temperatures can be saved). You cannot store the host watchdog. The host software should enable this item once the system is initialized and it is ready to receive the data.

```
type: 0x04 = 4<sub>10</sub>
valid data_length is 0
```

The return packet will be:

```
type: 0x40 \mid 0x04 = 0x44 = 68_{10}
data_length: 0
```

5 (0x05): Reboot CFA-533, Reset Host, or Power Off Host

This command instructs the CFA-533 to simulate a power-on restart of itself, reset the host, or turn the host's power off. The ability to reset the host may be useful to allow certain host operating system configuration changes to complete. The ability to turn the host's power off under software control may be useful in systems that do not have ACPI compatible BIOS.

<u>NOTE</u>

The GPIO pins used for ATX control must not be configured as user GPIO, and must be configured to their default drive mode in order for the ATX functions to work correctly. These settings are factory default, but may be changed by the user. Please see command 34 (0x22): Set/Configure GPIO (Pg. 46).



Rebooting the CFA-533 may be useful when testing the boot configuration. It may also be useful to re-enumerate the devices on the 1-Wire bus. To reboot the CFA-533, send the following packet:

```
type: 0x05 = 5_{10}
valid data length is 3
data[0] = 8
data[1] = 18
data[2] = 99
```

To reset the host, assuming the host's reset line is connected to GPIO[3] as described in command $\frac{28 (0x1C)}{28 (0x1C)}$. Set ATX Switch Functionality (Pg. 42), send the following packet:

```
type: 0x05 = 5_{10}
valid data length is 3
data[0] = 12
data[1] = 28
data[2] = 97
```

To turn the host's power off, assuming the host's power control line is connected to GPIO[2] as described in command <u>28 (0x1C): Set ATX Switch Functionality (Pg. 42)</u>, send the following packet:

```
type: 0x05 = 5_{10}
valid data_length is 3
data[0] = 3
data[1] = 11
data[2] = 95
```

In any of the above cases, the return packet will be:

type: $0x40 | 0x05 = 0x45 = 69_{10}$ data_length: 0

6 (0x06): Clear LCD Screen

Sets the contents of the LCD screen DDRAM to ' $= 0x20 = 32_{10}$ and moves the cursor to the left-most column of the top line.

```
type: 0x06 = 6_{10}
valid data length is 0
```

The return packet will be:

type: $0x40 \mid 0x06 = 0x46 = 70_{10}$ data length: 0

Clear LCD Screen is one of the items stored by the command 4 (0x04): Store Current State as Boot State (Pg. 31).

7 (0x07): Set LCD Contents, Line 1

Sets the center 16 characters displayed for the top line of LCD screen.

<u>NOTE</u>

Please use this command only if you need backwards compatibility with older CFA-633 units. For new applications, please use the more flexible command <u>31 (0x1F): Send Data to LCD (Pg. 45)</u> which is also supported by the CFA-631 and CFA-635.

```
type: 0x7 = 7<sub>10</sub>
valid data_length is 16
data[] = top line's display content (must supply 16 bytes)
```



The return packet will be:

```
type: 0x40 \mid 0x07 = 0x47 = 71_{10} data_length: 0
```

Set LCD Contents, Line 1 is one of the items stored by the command <u>4 (0x04): Store Current State as Boot</u> State (Pg. 31).

8 (0x08): Set LCD Contents, Line 2

Sets the center 16 characters displayed for the bottom line of LCD screen.

NOTE

Please use this command only if you need backwards compatibility with older CFA-633 units. For new applications, please use the more flexible command <u>31 (0x1F): Send Data to LCD (Pg. 45)</u> which is also supported by the CFA-631 and CFA-635.

```
type: 0x8 = 8<sub>10</sub>
valid data_length is 16
data[] = top line's display content (must supply 16 bytes)
```

The return packet will be:

type: $0x40 | 0x08 = 0x48 = 72_{10}$ data_length: 0

Set LCD Contents, Line 2 is one of the items stored by the command <u>4 (0x04): Store Current State as Boot</u> State (Pg. 31).

9 (0x09): Set LCD Special Character Data

Sets the font definition for one of the special characters (CGRAM).

```
type: 0x09 = 9_{10}
valid data length is 9
data[0] = index of special character that you would like to modify, 0-7 are valid
data[1-8] = bitmap of the new font for this character
```

data [1-8] are the bitmap information for this character. Any value is valid between 0 and 63, the msb is at the left of the character cell of the row, and the lsb is at the right of the character cell. data [1] is at the top of the cell, data [8] is at the bottom of the cell.

The return packet will be:

type: $0x40 | 0x09 = 0x49 = 73_{10}$ data_length: 0

Set LCD Special Character Data is one of the items stored by the command <u>4 (0x04): Store Current State as Boot</u> State (Pg. 31).

10 (0x0A): Read 8 Bytes of LCD Memory

This command will return the contents of the LCD's DDRAM or CGRAM. This command is intended for debugging.



type: 0x0A = 10₁₀
valid data_length is 1
data[0] = address code of desired data

data[0] is the address code native to the LCD controller:

0x40 (\064) to 0x7F (\127) for CGRAM 0x80 (\128) to 0x93 (\147) for DDRAM, line 1 0xC0 (\192) to 0xD3 (\211) for DDRAM, line 2

The return packet will be:

type: $0x40 | 0x0A = 0x4A = 74_{10}$ data_length: 9

data[0] of the return packet will be the address code. data[1-8] of the return packet will be the data read from the LCD controller's memory.

11 (0x0B): Set LCD Cursor Position

This command allows the cursor to be placed at the desired location on the CFA-533's LCD screen. If you want the cursor to be visible, you may also need to send a command <u>12 (0x0C): Set LCD Cursor Style (Pg. 34)</u>.

```
type: 0x0B = 11<sub>10</sub>
valid data_length is 2
data[0] = column (0-19 valid)
data[1] = row (0-3 valid)
```

The return packet will be:

type: $0x40 | 0x0B = 0x4B = 75_{10}$ data_length: 0

Set LCD Cursor Position is one of the items stored by the command 4 (0x04): Store Current State as Boot State (Pg. 31).

12 (0x0C): Set LCD Cursor Style

This command allows you to select among four hardware generated cursor options.

```
type: 0x0C = 12<sub>10</sub>
valid data_length is 1
data[0]: cursor style (0-3 valid)
        0 = no cursor
        1 = blinking block cursor
        2 = underscore cursor
        3 = blinking block plus underscore
```

The return packet will be:

type: $0x40 | 0x0C = 0x4C = 76_{10}$ data length: 0

Set LCD Cursor Style is one of the items stored by the command <u>4 (0x04): Store Current State as Boot</u> State (Pg. 31).

13 (0x0D): Set LCD Contrast

This command sets the contrast or vertical viewing angle of the display. (Initiated by the host, responded to by the CFA-533.)



• <u>CFA-633</u> Compatible

If only one byte of data is supplied, then it is the "<u>CFA-633</u> Compatible" version of the command. Requires 1 byte (0-200) are valid, but only (0-50) are useful for this LCD.

```
type: 0x0D = 13<sub>10</sub>
valid data_length is 1
data[0]: contrast setting (0-50 valid)
        0 = light
        16 = about right
        29 = dark
        30-50 = very dark
```

The return packet will be:

type: $0x40 | 0x0D = 0x4D = 77_{10}$ data_length: 0

• CFA-533 Enhanced

If two bytes of data are supplied, then the command takes advantage of the CFA-533s native enhanced contrast resolution. Requires 2 bytes.

- The first byte data[0] is ignored, any value from 0 to 255 is accepted.
- The second byte data[1] controls the CFA-533 contrast with better resolution.

```
type: 0x0D = 13<sub>10</sub>
valid data_length is 1
data[0]: required but ignored
data[1]: contrast setting (0-200 valid)
                        0-99 = lighter
                    100 = no correction
                    101-200 = darker
```

The return packet will be:

```
type: 0x40 | 0x0D = 0x4D = 77_{10} data_length: 0
```

Set LCD Contrast is one of the items stored by the command 4 (0x04): Store Current State as Boot State (Pg. 31).

14 (0x0E): Set LCD & Keypad Backlight

This command sets the brightness of the LCD and keypad backlights. (Initiated by the host, responded to by the CFA-533.)

• If one byte is supplied, both the keypad and LCD backlights are set to that brightness (CFA-633 compatible).

The return packet will be:

type: $0x40 | 0x0E = 0x4E = 78_{10}$ data_length: 0

 If two bytes are supplied, the LCD is set to the brightness of the first byte, the keypad is set to the brightness of the second byte.

```
type: 0x0E = 14<sub>10</sub>
valid data_length is 2
data[0]: LCD backlight power setting (0-100 valid)
```

```
0 = off
1-100 = variable brightness
data[1]: keypad backlight power setting (0-100 valid)
        0 = off
1-100 = variable brightness
```

The return packet will be:

```
type: 0x40 | 0x0E = 0x4E = 78_{10}
data_length: 0
```

Set LCD & Keypad Backlight is one of the items stored by the command <u>4 (0x04): Store Current State as Boot</u> State (Pg. 31).

15-17 (0x0F-0x11): (reserved)

18 (0x12): Read DOW Device Information

When power is applied to the CFA-533, it detects any devices connected to the Dallas Semiconductor 1-Wire (DOW) bus and stores the device's information. This command will allow the host to read the device's information.

The first byte returned is the "family code" of the Dallas 1-Wire / iButton device. There is a list of the possible Dallas 1-Wire / iButton device family codes available in <u>App Note 155: 1-Wire Software Resource Guide</u> on the Maxim/Dallas website.

NOTE ON COMMAND 18: READ DOW DEVICE INFORMATION

The GPIO pin used for DOW must not be configured as user GPIO. It must be configured to its default drive mode in order for the DOW functions to work correctly.

These settings are factory default but may be changed by the user. Please see command <u>34 (0x22):</u> <u>Set/Configure GPIO (Pg. 46)</u>.

In order for the DOW subsystem to be enabled and operate correctly, user GPIO[4] must be configured as:

DDD = "111: 1=Hi-Z, 0=Slow, Strong Drive Down". F = "0: Port unused for user GPIO."

This state is the factory default, but it can be changed and saved by the user. To ensure that GPIO[4] is set correctly and the DOW operation is enabled, send the following command:

```
command = 34
length = 3
data[0] = 4
data[1] = 100
data[2] = 7
```

This setting must be saved as the boot state, so when the CFA-533 reboots it will detect the DOW devices.

```
type: 0x12 = 18<sub>10</sub>
valid data_length is 1
data[0] = device index (0-31 valid)
```



```
type: 0x40 | 0x12 = 0x52 = 82_{10}
data_length: 9
data[0] = device index (0-31 valid)
data[1-8] = ROM ID of the device
```

If data[1] is 0x22 (<u>DS1822</u> Econo 1-Wire Digital Thermometer temperature sensor) or 0x28 (<u>DS18B20</u> High Precision 1-Wire Digital Thermometer temperature sensor), then that device can be set up to automatically convert and report the temperature every second. See the command <u>19</u> (0x13): Set Up Temperature Reporting (Pg. 37).

19 (0x13): Set Up Temperature Reporting

This command will configure the CFA-533 to report the temperature information to the host every second.

```
type: 0x13 = 19_{10}
valid data length is 4
data[0-3] = 32-bit bitmask indicating which temperature sensors are enabled to report
           (0-255 valid in each location)
data[0]
             04 03 02 01 Enable Reporting of sensor with
08 07 06 05
                          device index of:
                        - -
                           0: 1 = enable, 0 = disable
                           1: 1 = enable, 0 = disable
                     _ _ _ _ _
                     _ _ _ _ _
                           2: 1 = enable, 0 = disable
                   _ _ _ _ _ _ _ _
                           3: 1 = enable, 0 = disable
                       - - -
                           4: 1 = enable, 0 = disable
         -----
                           5: 1 = enable, 0 = disable
                           6: 1 = enable, 0 = disable
                       - - -
     -----
                           7: 1 = enable, 0 = disable
data[1]
             12 11 10 09 Enable Reporting of sensor with
16 15 14 13
                          device index of:
                        - -
                           8: 1 = enable, 0 = disable
                           9: 1 = enable, 0 = disable
                     - - - - -
                     ----- 10: 1 = enable, 0 = disable
                  ----- 11: 1 = enable, 0 = disable
                  ----- 12: 1 = enable, 0 = disable
          ----- 13: 1 = enable, 0 = disable
       ----- 14: 1 = enable, 0 = disable
     ----- 15: 1 = enable, 0 = disable
data[2]
24 23 22 21
             20 19
                    18 17
                          Enable Reporting of sensor with
                          device index of:
                        -- 16: 1 = enable, 0 = disable
                     ----- 17: 1 = enable, 0 = disable
                     ----- 18: 1 = enable, 0 = disable
                 ----- 19: 1 = enable, 0 = disable
                  ----- 20: 1 = enable, 0 = disable
                  ----- 21: 1 = enable, 0 = disable
      ----- 22: 1 = enable, 0 = disable
        ----- 23: 1 = enable, 0 = disable
```

(Continues on the next page.)



Any sensor enabled must have been detected as a 0x22 (DS1822 temperature sensor) or 0x28 (DS18B20 temperature sensor) during DOW enumeration. This can be verified by using the command <u>18 (0x12): Read DOW Device</u> Information (Pg. 36).

The return packet will be:

type: $0x40 | 0x13 = 0x53 = 83_{10}$ data_length: 0

20 (0x14): Arbitrary DOW Transaction

The CFA-533 can function as a RS-232 to Dallas 1-Wire bridge. The CFA-533 can send up to 15 bytes and receive up to 14 bytes. This will be sufficient for many devices, but some devices require larger transactions and cannot be fully used with the CFA-533.

This command allows you to specify arbitrary transactions on the 1-Wire bus. 1-Wire commands follow this basic layout:

<bus reset<="" th=""><th>//Required</th></bus>	//Required
<address phase=""></address>	//Must be "Match ROM" or "Skip ROM"
<write phase=""></write>	//optional, but at least one of write phase or read phase must be sent
<read_phase></read_phase>	//optional, but at least one of write phase or read phase must be sent

Please see <u>APPENDIX C: CONNECTING A DS2450 1-WIRE QUAD A/D CONVERTER (Pg. 69)</u> for an example of using this command.

```
type: 0x14 = 20<sub>10</sub>
valid data_length is 2 to 16
    data[0] = device_index (0-32 valid)
    data[1] = number_of_bytes_to_read (0-14 valid)
data[2-15] = data_to_be_written[data_length-2]
```

If device_index is 32, then no address phase will be executed. If device_index is in the range of 0 to 31, and a 1-Wire device was detected for that device_index at power on, then the write cycle will be prefixed with a "Match ROM" command and the address information for that device.

If data_length is two, then no specific write phase will be executed (although address information may be written independently of data length depending on the value of device index).

If data_length is greater than two, then data_length-2 bytes of data_to_be_written will be written to the 1-Wire bus immediately after the address phase.

If number_of_bytes_to_read is zero, then no read phase will be executed. If number_of_bytes_to_read is not zero then number_of_bytes_to_read will be read from the bus and loaded into the response packet.



21 (0x15): Set Up Live Temperature Display

You can configure the CFA-533 to automatically update a portion of the LCD with a live temperature reading. Once the display is configured using this command, the CFA-533 will continue to display the live reading on the LCD without host intervention. The Set Up Live Temperature Display is one of the items stored by command 4 (0x04): Store Current State as Boot State (Pg. 31), so you can configure the CFA-533 to immediately display system temperatures as soon as power is applied.

The live display is based on a concept of display slots. There are 4 slots, and each of the 4 slots may be enabled or disabled independently.

Any slot may be requested to display any data that is available. For instance, slot 0 could display temperature sensor 3 in °C, while slot 1 could simultaneously display temperature sensor 3 in °F.

Any slot may be positioned at any location on the LCD, as long as all the digits of that slot fall fully within the display area. It is legal to have the display area of one slot overlap the display area of another slot, but senseless. This situation should be avoided in order to have meaningful information displayed.

```
type: 0x15 = 21_{10}
valid data length is 7 or 2 (for turning a slot off)
data[0]: display slot (0-7)
data[1]: type of item to display in this slot
       0 = nothing (data length then must be 2)
       1 = (invalid)
       2 = temperature (data length then must be 7)
data[2]: index of the sensor to display in this slot:
       0-31 are valid for temperatures (and the temperature device must be attached)
data[3]: number of digits
       for a temperature: 3 digits (-XX or XXX)
       for a temperature: 5 digits (-XX.X or XXX.X)
data[4]: display column
       0-13 valid for a 3-digit temperature
       0-11 valid for a 5-digit temperature
data[5]: display row (0-1 valid)
data[6]: temperature units(0 = deg C, 1 = deg F)
```

If a 1-Wire CRC error is detected, the temperature will be displayed as "ERR" or "ERROR".

The return packet will be:

type: $0x40 | 15 = 0x55 = 85_{10}$ data_length: 0

22 (0x16): Send Command Directly to the LCD Controller

The Neotec <u>NT7070B</u> controller on the CFA-533 is S6A0073 compatible. Generally you won't need low-level access to the LCD controller but some arcane functions of the S6A0073 are not exposed by the CFA-533's command set. This command allows you to access the CFA-533's LCD controller directly. Note: It is possible to corrupt the CFA-533 display using this command.



```
type: 0x16 = 22<sub>10</sub>
data_length: 2
data[0]: location code
        0 = "Data" register
        1 = "Control" register
data[1]: data to write to the selected register
```

```
type: 0x40 \mid 0x16 = 0x56 = 86_{10}
data length: 0
```

23 (0x17): Configure Key Reporting

By default, the CFA-533 reports any key event to the host. This command allows the key events to be enabled or disabled on an individual basis. The key events set to report are one of the items stored by the command $\frac{4 (0x04)}{5 \text{ Store Current}}$.

```
#define KP_UP 0x01
#define KP_ENTER 0x02
#define KP_CANCEL 0x04
#define KP_LEFT 0x08
#define KP_RIGHT 0x10
#define KP_DOWN 0x20
type: 0x17 = 23<sub>10</sub>
data_length: 2
data[0]: press mask
data[1]: release mask
```

The return packet will be:

type: $0x40 | 0x17 = 0x57 = 87_{10}$ data length: 0

Configure Key Reporting is one of the items stored by the command 4 (0x04): Store Current State as Boot State (Pg. 31).

24 (0x18): Read Keypad, Polled Mode

In some situations, it may be convenient for the host to poll the CFA-533 for key activity. This command allows the host to detect which keys are currently pressed, which keys have been pressed since the last poll, and which keys have been released since the last poll.

This command is independent of the key reporting masks set by command <u>23 (0x17): Configure Key Reporting (Pg. 40)</u>. All keys are always visible to this command. Typically both masks of command 23 would be set to "0" if the host is reading the keypad in polled mode.

```
#define KP_UP 0x01
#define KP_ENTER 0x02
#define KP_CANCEL 0x04
#define KP_LEFT 0x08
#define KP_RIGHT 0x10
#define KP_DOWN 0x20
type: 0x18 = 24<sub>10</sub>
data_length: 0
```



type: 0x40 | 0x18 = 0x58 = 88₁₀ data_length: 3 data[0] = bit mask showing the keys currently pressed data[1] = bit mask showing the keys that have been pressed since the last poll data[2] = bit mask showing the keys that have been released since the last poll

25-27 (0x19-0x1B): (reserved)



28 (0x1C): Set ATX Switch Functionality

The combination of the CFA-533 with the Crystalfontz <u>WR-PWR-Y14</u> cable can be used to replace the function of the power and reset switches in a standard ATX-compatible system. The ATX Power Switch Functionality is one of the items stored by the command <u>4 (0x04): Store Current State as Boot State (Pg. 31)</u>.

```
NOTE ON COMMAND 28: SET ATX SWITCH FUNCTIONALITY
 The GPIO pins used for ATX control must not be configured as user GPIO. The pins must be con-
 figured to their default drive mode in order for the ATX functions to work correctly.
 These settings are factory default but may be changed by the user. Please see command <u>34</u>
 (0x22): Set/Configure GPIO (Pg. 46). These settings must be saved as the boot state.
 To ensure that GPIO[1] will operate correctly as ATX SENSE, user GPIO[1] must be configured
 as:
    DDD = "011: 1=Resistive Pull Up, 0=Fast, Strong Drive Down".
     F = "0: Port unused for user GPIO."
 This configuration can be assured by sending the following command:
     command = 34
     length = 3
     data[0] = 1
     data[1] = 0
     data[2] = 3
 To ensure that GPIO[2] will operate correctly as ATX POWER, user GPIO[2] must be configured
 as:
     DDD = "010: Hi-Z, use for input".
     F = "0: Port unused for user GPIO."
 This configuration can be assured by sending the following command:
     command = 34
     length = 3
     data[0] = 2
     data[1] = 0
     data[2] = 2
 To ensure that GPIO[3] will operate correctly as ATX RESET, user GPIO[3] must be configured as:
     DDD = "010: Hi-Z, use for input".
     F = "0: Port unused for user GPIO."
 This configuration can be assured by sending the following command:
       command = 34
       length = 3
       data[0] = 3
       data[1] = 0
       data[2] = 2
 These settings must be saved as the boot state.
```

The RESET (GPIO[3]) and POWER CONTROL (GPIO[2]) lines on the CFA-533 are normally high-impedance electrically, they appear to be disconnected or floating. When the CFA-533 asserts the RESET or POWER_CONTROL lines, they are momentarily driven high or low (as determined by the AUTO_POLARITY, RESET_INVERT or POWER_INVERT bits, detailed below). To end the power or reset pulse, the CFA-533 changes the lines back to highimpedance.



FOUR FUNCTIONS MAY BE ENABLED BY COMMAND 28

Function 1: KEYPAD_RESET

If POWER-ON SENSE (GPIO[1]) is high, holding the green check key for 4 seconds will pulse RESET (GPIO[3]) pin for 1 second. During the 1-second pulse, the CFA-533 will show "RESET", and then the CFA-533 will reset itself, showing its boot state as if it had just powered on. Once the pulse has finished, the CFA-533 will not respond to any commands until after it has reset the host and itself.

Function 2: KEYPAD_POWER_ON

If POWER-ON SENSE (GPIO[1]) is low, pressing the green check key for 0.25 seconds will pulse POWER CONTROL (GPIO[2]) for the duration specified by in data[1] or the default of 1 second. During this time the CFA-533 will show "POWER ON", then the CFA-533 will reset itself.

Function 3: KEYPAD_POWER_OFF

If POWER-ON SENSE (GPIO[1]) is high, holding the red "X" key for 4 seconds will pulse POWER CONTROL (GPIO[2]) for the duration specified by in data[1] or the default of 1 second. If the user continues to hold the power key down, then the CFA-533 will continue to drive the line for a maximum of 5 additional seconds. During this time the CFA-533 will show "POWER OFF".

Function 4: LCD_OFF_IF_HOST_IS_OFF

If LCD_OFF_IF_HOST_IS_OFF is set, the CFA-533 will blank its screen and turn off its backlight to simulate its power being off any time POWER-ON SENSE is low.

<u>NOTE</u>

By default there is an internal POWER-ON-SENSE connected to the +5v pin of J_PWR, selected by setting data[2] to 1. Alternatively, GPIO[1] may be configured to act as POWER-ON-SENSE through R21 of 5K, and specifying data[2] as 0. The CFA-533 will still be active (since it is powered by V_{SB}), monitoring the keypad for a power-on keystroke.Once POWER-ON SENSE goes high, the CFA-533 will reboot as if power had just been applied to it.

```
#define AUTO POLARITY
                                 0x01 //Automatically detects polarity for reset and
                                      //power (recommended)
#define RESET INVERT
                                 0x02 //Reset pin drives high instead of low
#define POWER INVERT
                                 0x04 //Power pin drives high instead of low
#define LCD OFF IF HOST IS OFF 0x10
#define KEYPAD RESET
                                 0 \times 20
#define KEYPAD POWER ON
                                 0x40
#define KEYPAD POWER OFF
                                 0 \times 80
type: 0 \times 1C = 28_{10}
data length: 1, 2 or 3
data[0]: bit mask of enabled functions
data[1]: (optional) length of power on & off pulses in 1/32 second
       1 = 1/32 \text{ sec}
       2 = 1/16 sec
      16 = 1/2 sec
     255 = 8 \text{ sec}
data[2]: (optional) atx sense on floppy
       0: sense ATX host state on P2.1 (J8, pin 6 / GPIO [1] -- R21 must be loaded)
       1: sense ATX host state on P0.7 (JPWR,+5v -- recommended configuration))
```



type: $0x40 | 0x1C = 0x5C = 92_{10}$ data_length: 0

29 (0x1D): Enable/Feed Host Watchdog Reset

Some high-availability systems use hardware watchdog timers to ensure that a software or hardware failure does not result in an extended system outage. Once the host system has booted, a system monitor program is started. The system monitor program would enable the watchdog timer on the CFA-533. If the system monitor program fails to feed the CFA-533's watchdog timer, the CFA-533 will reset the host system.

<u>NOTE</u>

The GPIO pins used for ATX control must not be configured as user GPIO. They must be configured to their default drive mode in order for the ATX functions to work correctly. These settings are factory default, but may be changed by the user. Please see the note under command <u>28 (0x1C): Set ATX</u> <u>Switch Functionality (Pg. 42)</u> or command <u>34 (0x22): Set/Configure GPIO (Pg. 46)</u>.

```
type: 0x1D = 29<sub>10</sub>
data_length: 1
data[0] = enable/timeout
```

If timeout is 0, the watchdog is disabled.

If timeout is 1-255, then this command must be issued again within timeout seconds to feed the watchdog and avoid a watchdog reset.

To turn the watchdog off once it has been enabled, simply set timeout to 0.

If the command is not re-issued within timeout seconds, then the CFA-533 will reset the host (see command 28 for details). Since the watchdog is off by default when the CFA-533 powers up, the CFA-533 will not issue another host reset until the host has once again enabled the watchdog.

The return packet will be:

type: $0x40 | 0x1D = 0x5D = 93_{10}$ data_length: 0

30 (0x1E): Read Reporting/ATX/Watchdog (debug)

This command can be used to verify the current items configured to report to the host, as well as some other miscellaneous status information. Please note that the information returned by the CFA-533 is not identical to the information returned by other models in this family (CFA-631, CFA-633, CFA-635).

```
type: 30
data_length: 0
```



```
type: 0x1E = 30_{10}
data length: 15
data[0] = 0 (reserved)
data[1] = temperatures 1-8 reporting status (as set by command 19)
data[2] = temperatures 9-15 reporting status (as set by command 19)
data[3] = temperatures 16-23 reporting status (as set by command 19)
data[4] = temperatures 24-32 reporting status (as set by command 19)
data[5] = key presses (as set by command 23)
data[6] = key releases (as set by command 23)
data[7] = ATX Power Switch Functionality (as set by command 28), and
          bit 0x08 will be set if the watchdog is active
data[8] = current watchdog counter (as set by command 29)
data[9] = User Contrast Adjust (as set by command 13, data[1])
data[10] = Key backlight setting (as set by command 14, data[1])
data[11] = atx sense on floppy (as set by <u>command 28</u>)
data[12] = 0 (reserved)
data[13] = <u>CFA-633</u>-style contrast setting (as set by <u>command 13, data[0]</u>)
data[14] = LCD backlight setting (as set by <u>command 14, data[0]</u>)
```

Please Note: Previous and future firmware versions may return fewer or additional bytes.

31 (0x1F): Send Data to LCD

This command allows data to be placed at any position on the LCD.

```
type: 0x1F = 31_{10}
data_length: 3 to 18
data[0]: col = x = 0 to 15
data[1]: row = y = 0 to 1
data[2-21]: text to place on the LCD, variable from 1 to 16 characters
```

The return packet will be:

type: $0x40 | 0x1F = 0x5F = 95_{10}$ data_length: 0

Send Data to LCD is one of the items stored by the command 4 (0x04): Store Current State as Boot State (Pg. 31).

32 (0x20): Reserved for CFA-631 Key Legends

33 (0x21): Set Baud Rate

This command will change the CFA-533's baud rate. The CFA-533 will send the acknowledge packet for this command and then change its baud rate to the new value. The host should send the baud rate command, wait for a positive acknowledge from the CFA-533 at the old baud rate, and then switch itself to the new baud rate. The baud rate must be saved by the command <u>4 (0x04): Store Current State as Boot State (Pg. 31)</u> if you want the CFA-533 to power up at the new baud rate.

The factory default baud rate is 19200.

```
type: 0x21 = 33<sub>10</sub>
data_length: 1
data[0]:
0 = 19200 baud
1 = 115200 baud
```

The return packet will be:



type: $0x40 | 0x21 = 0x61 = 97_{10}$ data_length: 0

34 (0x22): Set/Configure GPIO

The CFA-533 has five pins for user-definable general-purpose input / output (GPIO). These pins are shared with the DOW and ATX functions. Be careful when you configure the GPIO if you want to use the ATX or DOW at the same time.

The architecture of the CFA-533 allows great flexibility in the configuration of the GPIO pins. They can be set as input or output. They can output constant high or low signals or a variable duty cycle 100 Hz PWM signal.

In output mode using the PWM (and a suitable current limiting resistor), an LED may be turned on or off and even dimmed under host software control. With suitable external circuitry, the GPIOs can also be used to drive external logic or power transistors.

The CFA-533 continuously polls the GPIOs as inputs at 32 Hz. The present level can be queried by the host software at a lower rate. The CFA-533 also keeps track of whether there were rising or falling edges since the last host query (subject to the resolution of the 32 Hz sampling). This means that the host is not forced to poll quickly in order to detect short events. The algorithm used by the CFA-533 to read the inputs is inherently "bounce-free".

The GPIOs also have "pull-up" and "pull-down" modes. These modes can be useful when using the GPIO as an input connected to a switch since no external pull-up or pull-down resistor is needed. For instance, the GPIO can be set to pull up. Then when a switch connected between the GPIO and ground is open, reading the GPIO will return a "1". When the switch is closed, the input will return a "0".

Pull-up/pull-down resistance values are approximately 5KΩ. Do not exceed current of 25 mA per GPIO.

GPIO[1] may be connected to the host's power in order to sense the host's power on/off state. There is a provision for a series resistor R21 in series with GPIO[1] to limit the possibility of <u>latchup</u>. To use GPIO[1] as a general-purpose input/ output, you will need to load R21 with a resistor suitable for your application.

NOTE ON SETTING AND CONFIGURING GPIO PINS

The GPIO pins may also be used for ATX control through header J8 and temperature sensing through the CFA-533's DOW header. By factory default, the GPIO output setting, function, and drive mode are set correctly to enable operation of the ATX and DOW functions. The GPIO output setting, function, and drive mode must be set to the correct values in order for the ATX and DOW functions to work. Improper use of this command can disable the ATX and DOW functions. The <u>633WinTest</u> will work with this CFA-533 module and may be used to easily check and reset the GPIO configuration to the default state so the ATX and DOW functions will work.

The GPIO configuration is one of the items stored by the command 4 (0x04): Store Current State as Boot State (Pg. 31).



```
type: 0x22 = 34_{10}
data length:
 2 bytes to change value only
 3 bytes to change value and configure function and drive mode
data[0]: index of GPIO to modify
      0 = GPIO[0] = J8, Pin 7
      1 = GPIO[1] = J8, Pin 6 (may be ATX Host Power Sense, as configured by
         command 28, data[2])
      2 = GPIO[2] = J8, Pin 5 (default is ATX Host Power Control)
      3 = GPIO[3] = J8, Pin 4 (default is ATX Host Reset Control)
      4 = GPIO[4] = J9, Pin 2 (default is DOW I/O--may have 1 K\Omega hardware pull-up)
   5-255: reserved
 Please note: Future versions of this command on future hardware models may accept
             additional values for data[0], which would control the state of future
             additional GPIO pins
data[1]: Pin output state (actual behavior depends on drive mode):
      0 = Output set to low
   1-99 = Output duty cycle percentage (100 Hz nominal)
    100 = Output set to high
 101-255 = invalid
data[2]: Pin function select and drive mode (optional)
      FDDD
       ||| -- DDD = Drive Mode (based on output state of 1 or 0)
             000: 1=Fast, Strong Drive Up, 0=Resistive Pull Down
             001: 1=Fast, Strong Drive Up, 0=Fast, Strong Drive Down
             010: Hi-Z, use for input
             011: 1=Resistive Pull Up,
                                         0=Fast, Strong Drive Down
             100: 1=Slow, Strong Drive Up, 0=Hi-Z
             101: 1=Slow, Strong Drive Up, 0=Slow, Strong Drive Down
             110: reserved, do not use
             111: 1=Hi-Z,
                                          0=Slow, Strong Drive Down
       ---- F = Function
             0: Port unused for GPIO. It will take on the default
                function such as ATX, DOW or unused. The user is
                responsible for setting the drive to the correct
                value in order for the default function to work
                correctly.
             1: Port used for GPIO under user control. The user is
                responsible for setting the drive to the correct
                value in order for the desired GPIO mode to work
                correctly.
       ---- reserved, must be 0
```

The return packet will be:

type: $0x40 | 0x22 = 0x62 = 98_{10}$ data_length: 0

35 (0X23): Read GPIO & Configuration

Please see command 34 (0x22): Set/Configure GPIO (Pg. 46) for details on the GPIO architecture.



```
type: 0x23 = 35_{10}
data length: 4
data[0]: index of GPIO to query
       0 = GPIO[0] = J8, Pin 7
       1 = GPIO[1] = J8, Pin 6 (may be ATX Host Power Sense, as configured
          by command 28, data[2])
       2 = GPIO[2] = J8, Pin 5 (default is ATX Host Power Control)
       3 = GPIO[3] = J8, Pin 4 (default is ATX Host Reset Control)
       4 = GPIO[4] = J9, Pin 2 (default is DOW I/O--may have a 1K\Omega
                     hardware pull-up)
   5-255 = reserved
 Please note: Future versions of this command on future hardware models may accept
 additional values for data[0], which would return the status of future additional GPIO
 pins
returns:
  data[0]: index of GPIO read
  data[1]: Pin state & changes since last poll
         -RFS
           | -- S = state at the last reading
           --- F = at least one falling edge has
                   been detected since the last poll
           ---- R = at least one rising edge has
                   been detected since the last poll
          ---- reserved
      (This reading is the actual pin state, which may or may not agree with the pin setting, depending on drive mode and the load presented by external circuitry.
       The pins are polled at approximately 32 Hz asynchronously with respect to this
       command.Transients that happen between polls will not be detected.)
  data[2]: Requested Pin level/PWM level
    0-100 = Output duty cycle percentage
      (This value is the requested PWM duty cycle. The actual pin may or may not be
       toggling in agreement with this value, depending on the drive mode and the load
       presented by external circuitry)
  data[3]: Pin function select and drive mode
        FDDD
          |||-- DDD = Drive Mode
                000: 1=Fast, Strong Drive Up, 0=Resistive Pull Down
                001: 1=Fast, Strong Drive Up, 0=Fast, Strong Drive Down
                010: Hi-Z, use for input
                011: 1=Resistive Pull Up,
                                              0=Fast, Strong Drive Down
                100: 1=Slow, Strong Drive Up, 0=Hi-Z
                101: 1=Slow, Strong Drive Up, 0=Slow, Strong Drive Down
                110: reserved
                111: 1=Hi-Z,
                                              0=Slow, Strong Drive Down
          ---- F = Function
                0: Port unused for GPIO. It will take on the default
                   function such as ATX, DOW or unused. The user is
                   responsible for setting the drive to the correct
                   value in order for the default function to work
                   correctly.
                1: Port used for GPIO under user control. The user is
                   responsible for setting the drive to the correct
                   value in order for the desired GPIO mode to work
                   correctly.
         ----- reserved, will return 0
```



CHARACTER GENERATOR ROM (CGROM)

To find the code for a given character, add the two numbers that are shown in bold for its row and column. For example, the Greek letter " β " is in the column labeled "224d" and in the row labeled "2d". So 224 + 2 = 226. When you send a byte with the value of 226 to the display, the Greek letter " β " will be shown.

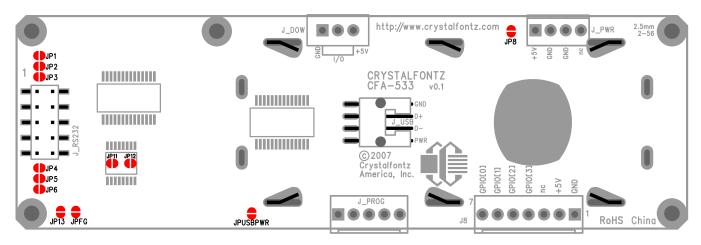
upper 4 bits	0 d	16 ₄	32 ₄	48 d	64 d	80 d	96 d	112 ₄	128 d	144 ₀	160 ₀	176 ₀	192 d	208 d	224 d	240 d
lower 4 bits	00002	00012	0010 ²	0011,	0100 ²	0101₂	0110	0111 ₂	10002	1001 ²	1010 ₂	1011 ₂	1100 ²		1110 ²	
0d 00002	cgram [0]															
1d 0001₂	cgram															
2d 0010₂	cgram [2]															
3d 0011₂	^{cgram} [3]															
4d 0100₂	cgram [4]															
5d 0101₂	cgram [5]															
6d 0110₂	^{CGRAM}															
7d 0111₂	сдгам [7]															
8d 1000₂	cgram [0]															
9₀ 1001₂	cgram															
10 _d 1010₂	^{CGRAM}															
11 _d 1011₂	^{cgram}															
12d 1100₂	^{cgram}															
13₀ 1101₂	cgram [5]															
14 _d 1110₂	^{cgram}															
15₀ 1111₂	^{cgram} [7]															

Figure 12. Character Generator ROM (CGROM)



JUMPER LOCATIONS AND FUNCTIONS

The CFA533-TMI-KS has twelve jumpers. Jumpers may be closed by melting a ball of solder across their gap. You may re-open the jumpers by removing the solder. Solder wick works well for removing solder.



JP1	open	J1 (RS232), Pin 10 is open
	closed	LCD Tx/Host Rx to J1(RS232), Pin 10
JP2	open	J1(RS232), Pin 2 is open (see also JP3 and JP11)
	closed	LCD Tx/Host Rx to J1(RS232), Pin 2
JP3	open	J1 (RS232), Pin 2 is open (see also JP2 and JP11)
	closed	LCD Rx/Host Tx to J1(RS232), Pin 2
JP4	open	J1(RS232), Pin 3 is open (see also JP5 and JP12)
	closed	LCD Rx/Host Tx to J1(RS232), Pin 3
JP5	open	J1 (RS232), Pin 3 is open (see also JP4 and JP12)
	closed	Ground to J1(RS232), Pin 3
JP6	open	J1(RS232), Pin 5 is open
	closed	Ground to J1(RS232), Pin 5
JP8	open	+5v pin from PWR connector used only for ATX SENSE
	closed	+5v pin from PWR connector supplies power to module
JP13	open	J1 (RS232), Pin 4 is open
	closed	+5v to J1 (RS232), Pin 4
JPUSBPWR	open	Module power independent of USB
	closed	Module power supplied from USB
JPFG	open	Mounting holes and FG trace surrounding PCB are open
	closed	Mounting holes and FG trace are connected to LOGIC GND
JP11, JP12:	Factory I	build options, do not change

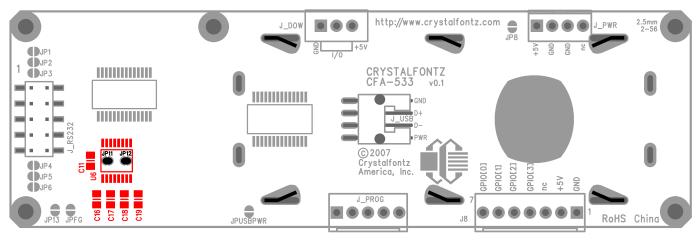
Figure 13. Jumper Locations and Functions

HOW TO CONVERT CFA533-TMI-KS TO CFA533-TMI-KL (LOGIC LEVEL)

CFA-533 modules may be ordered in an "inverted logic level" serial interface (CFA533-TMI-KL or CFA533-YYH-KL), which may be connected directly to the UART pins of a microcontroller. The modules will be ready to use in your application without modification by you.



For evaluation purposes, a CFA533-TMI-KS may be converted to a CFA533-TMI-KL in the field as shown in the following figure. Please make sure that the modification is made by a person who is familiar with reworking SMT components.



Remove U6 (required) Close JP11 and JP 12 (required) Remove C11, C16-C19 (optional)

Figure 14. How to Convert CFA533-TMI-KS to Logic Level (CFA533-TMI-KL)

MODULE RELIABILITY AND LONGEVITY

MODULE RELIABILITY

ITEM	SPECIFI	CATION	
LCD portion (excluding Keypad and Backlights)	50,000 to 100,000	hours (typical)	
Keypad	1,000,000 keystrokes		
White* LED Display and Blue LED Keypad Backlights	Power-On Hours	% of Initial Brightness	
* We recommend that the backlight of the white LED back- lit modules be dimmed or turned off during periods of	<10,000	>90%	
inactivity to conserve the white LED backlight lifetime.	<50,000	>50%	

MODULE LONGEVITY (EOL / REPLACEMENT POLICY)

Crystalfontz is committed to making all of our LCD modules available for as long as possible. For each module we introduce, we intend to offer it indefinitely. We do not preplan a module's obsolescence. The majority of modules we have introduced are still available.

We recognize that discontinuing a module may cause problems for some customers. However, rapidly changing technologies, component availability, or low customer order levels may force us to discontinue ("End of Life", EOL) a



module. For example, we must occasionally discontinue a module when a supplier discontinues a component or a manufacturing process becomes obsolete. When we discontinue a module, we will do our best to find an acceptable replacement module with the same fit, form, and function.

In most situations, you will not notice a difference when comparing a "fit, form, and function" replacement module to the discontinued module it replaces. However, sometimes a change in component or process for the replacement module results in a slight variation, perhaps an improvement, over the previous design.

Although the replacement module is still within the stated Data Sheet specifications and tolerances of the discontinued module, changes may require modification to your circuit and/or firmware. Possible changes include:

- *Backlight LEDs.* Brightness may be affected (perhaps the new LEDs have better efficiency) or the current they draw may change (new LEDs may have a different VF).
- Controller. A new controller may require minor changes in your code.
- *Component tolerances.* Module components have manufacturing tolerances. In extreme cases, the tolerance stack can change the visual or operating characteristics.

Please understand that we avoid changing a module whenever possible; we only discontinue a module if we have no other option. We will post Part Change Notices (PCN) on the product's webpage as soon as possible. If interested, you can subscribe to future part change notifications.

CARE AND HANDLING PRECAUTIONS

For optimum operation of the CFA533-TMI-KS and to prolong its life, please follow the precautions described below.

ELECTROSTATIC DISCHARGE (ESD)

Please use industry standard antistatic precautions as you would for any other PCB assembly such as expansion cards or motherboards. Ground your body, work surfaces, and equipment.

DESIGN AND MOUNTING

- The exposed surface of the LCD "glass" is actually a polarizer laminated on top of the glass. To protect the soft plastic polarizer from damage, the module ships with a protective film over the polarizer. Please peel off the protective film slowly. Peeling off the protective film abruptly may generate static electricity.
- The polarizer is made out of soft plastic and is easily scratched or damaged. When handling the module, avoid touching the polarizer. Finger oils are difficult to remove.
- To protect the soft plastic polarizer from damage, place a transparent plate (for example, acrylic, polycarbonate, or glass) in front of the module, leaving a small gap between the plate and the display surface. We use GE HP-92 Lexan, which is readily available and works well.
- Do not disassemble or modify the module.
- Do not modify the tab of the metal bezel or make connections to it.
- Solder only to the I/O terminals. Use care when removing solder—it is possible to damage the PCB.
- Do not reverse polarity to the power supply connections. Reversing polarity will immediately ruin the module.



AVOID SHOCK, IMPACT, TORQUE, OR TENSION

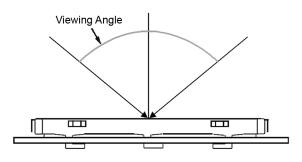
- Do not expose the module to strong mechanical shock, impact, torque, or tension.
- Do not drop, toss, bend, or twist the module.
- Do not place weight or pressure on the module.



APPENDIX A: QUALITY ASSURANCE STANDARDS

INSPECTION CONDITIONS

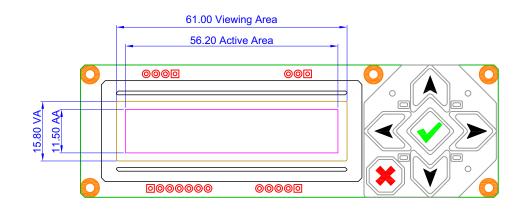
- Environment
 - Temperature: 25±5°C
 - Humidity: 30~85% RH
- For visual inspection of active display area
 - Source lighting: two 20 Watt or one 40 Watt fluorescent light
 - Display adjusted for best contrast
 - Viewing distance: 30±5 cm (about 12 inches)
 - Viewable angle: inspect at 45° angle of vertical line right and left, top and bottom



COLOR DEFINITIONS

We try to describe the appearance of our modules as accurately as possible. For the photos, we adjust for optimal appearance. Actual display appearance may vary due to (1) different operating conditions, (2) small variations of component tolerances, (3) inaccuracies of our camera, (4) color interpretation of the photos on your monitor, and/or (5) personal differences in the perception of color.

DEFINITION OF ACTIVE AREA AND VIEWABLE AREA





ACCEPTANCE SAMPLING

DEFECT TYPE	AQL*			
Major	<u><</u> 0.65%			
Minor	<u><</u> 1.00%			
*Acceptable Quality Level: maximum allowable error rate or variation from standard				

DEFECTS CLASSIFICATION

Defects are defined as:

- Major Defect: results in failure or substantially reduces usability of unit for its intended purpose
- Minor Defect: deviates from standards but is not likely to reduce usability for its intended purpose

ACCEPTANCE STANDARDS

#	DEFECT TYPE		CRITERIA		MAJOR / MINOR	
1	Electrical defects		 No display, display malfunctions, or shorted segments. Current consumption exceeds specifications. 			
2	Viewing area defect	Viewing area does not r <u>Conditions (Pg. 54)</u> .	Viewing area does not meet specifications. (See <u>Inspection</u> <u>Conditions (Pg. 54)</u> .			
3	Contrast adjustment defect	Contrast adjustment fails or malfunctions.			Major	
4	Blemishes or foreign	Blemish	Defect Size (mm)	Acceptable Qty		
	matter on display seg- ments		<u><</u> 0.3	3		
				0 mm of each other	– Minor	
5	Other blemishes or for-	Defect size = (A + B)/2	Defect Size (mm)	Acceptable Qty		
	eign matter outside of display segments		<u><</u> 0.15	Ignore		
			0.15 to 0.20	3	Minor	
		A	0.20 to 0.25	2		
			0.25 to 0.30	1		



#	DEFECT TYPE		CRITERIA		MAJOR / MINOR
6	Dark lines or scratches	Defect Width (mm)	Defect Length (mm)	Acceptable Qty	
	in display area	<u><</u> 0.03	<u><</u> 3.0	3	
	Width	0.03 to 0.05	<u><</u> 2.0	2	Minor
		0.05 to 0.08	<u><</u> 2.0	1	MILIO
	Length ->	0.08 to 0.10	≤3.0	0	
		<u>></u> 0.10	>3.0	0	
7	Bubbles between polarizer	film and glass	Defect Size (mm)	Acceptable Qty	
			<u><</u> 0.20	Ignore	
			0.20 to 0.40	3	Minor
			0.40 to 0.60	2	
			<u>></u> 0.60	0	
8	Glass rest defect		W = W	nickness 	Minor
9	Display pattern defect	Dot Size (mm) Acceptable Qty			
		((A+B)/2) <u><</u> 0.2			
		C>0		defects es per digit	
		((D+E)/2) <u><</u> 0.25	<u>-</u> 2 pinnoi		
		((F+G)/2) <u>≤</u> 0.25			



#	DEFECT TYPE		CRI	TERIA		MAJOR / MINOR
10	Chip in corner			W		Minor
		а	b	С	Acceptable Qty	
		<4 mm	<u><</u> W	с <u><</u> Т	3	
11	Chip on "non-contact" edge of LCD		b	c	~	Minor
		а	b	с	Acceptable Qty	
		<u><</u> 3 mm	<u><</u> 1 mm	<u><</u> T	Ignore	
		<u><</u> 4 mm	<u><</u> 1.5 mm	<u><</u> T	3	
12	Chip on "contact" edge of LCD, on the active side					Minor
		а	b	С	Acceptable Qty	
		<u><</u> 2 mm	<u><</u> W/4	<u><</u> T	Ignore	
		<u><</u> 3 mm	<u><</u> W/4	<u><</u> T	3	



#	DEFECT TYPE		CRI	ΓERIA		MAJOR / MINOR
13	Chip on "contact" edge of LCD, on the inactive side		W	b		Minor
		а	b	С	Acceptable Qty	
		<u><</u> 3 mm	<u><</u> 1 mm	<u><</u> T	Ignore	
		<u><</u> 4 mm	<u><</u> 1.5 mm	<u><</u> T	3	
14	Chip in seal area	display area b = width c = thickness				
		а	b	С	Acceptable Qty	
		<3 mm	<u><</u> 1.5 mm	<u><</u> 1/2 T	3	Minor
		Unacceptable if	c>50% of glass thic	kness or if the sea	al area is damaged.	Major
15	Backlight defects	 Color and lum Exceeds stan <u>5, Pg. 55</u>), an 	 Light fails or flickers.* Color and luminance do not correspond to specifications.* Exceeds standards for display's blemishes or foreign matter (see test <u>5, Pg. 55</u>), and dark lines or scratches (see test 6, Pg. 56). *Minor if display functions correctly. Major if the display fails. 			
16	COB defects	2. Seal surface	1. Pinholes >0.2 mm.2. Seal surface has pinholes through to the IC.3. More than 3 locations of sealant beyond 2 mm of the sealed areas.			
17	PCB defects	 Wrong parts, Jumpers set i Solder (if any not smooth. 	contamination on co missing parts, or pa ncorrectly.) on bezel, LED pa lay functions correc	arts not in specific d, zebra pad, or so	crew hole pad is	Minor



#	DEFECT TYPE	CRITERIA	MAJOR / MINOR
18	Soldering defects	 Unmelted solder paste. Cold solder joints, missing solder connections, or oxidation.* Solder bridges causing short circuits.* Residue or solder balls. Solder flux is black or brown. *Minor if display functions correctly. Major if the display fails. 	Minor



APPENDIX B: CALCULATING THE CRC

Below are seven sample algorithms that will calculate the CRC of a CFA-533 packet. Some of the algorithms were contributed by forum members and originally written for the <u>CFA-631</u>. The CRC used in the CFA-533 is the same one that is used in IrDA, which came from PPP, which to at least some extent seems to be related to a CCITT (ref: Network Working Group Request for Comments: 1171) standard. At that point, the trail was getting a bit cold and diverged into several referenced articles and papers, dating back to 1983.

The polynomial used is $X^{16} + X^{12} + X^5 + X^0$ (0x8408) The result is bit-wise inverted before being returned.

ALGORITHM 1: "C" TABLE IMPLEMENTATION

This algorithm is typically used on the host computer, where code space is not an issue.

```
//This code is from the IRDA LAP documentation, which appears to
//have been copied from PPP:
11
// http://irda.affiniscape.com/associations/2494/files/Specifications/
IrLAP11 Plus Errata.zip
11
//I doubt that there are any worries about the legality of this code,
//searching for the first line of the table below, it appears that
//the code is already included in the linux 2.6 kernel "Driver for
//ST5481 USB ISDN modem". This is an "industry standard" algorithm
//and I do not think there are ANY issues with it at all.
word get crc(ubyte *bufptr,word len)
  //CRC lookup table to avoid bit-shifting loops.
  static const word crcLookupTable[256] =
    \{0x00000, 0x01189, 0x02312, 0x0329B, 0x04624, 0x057AD, 0x06536, 0x074BF, 
     0x08C48,0x09DC1,0x0AF5A,0x0BED3,0x0CA6C,0x0DBE5,0x0E97E,0x0F8F7,
     0x01081,0x00108,0x03393,0x0221A,0x056A5,0x0472C,0x075B7,0x0643E,
     0x09CC9,0x08D40,0x0BFDB,0x0AE52,0x0DAED,0x0CB64,0x0F9FF,0x0E876,
     0x02102,0x0308B,0x00210,0x01399,0x06726,0x076AF,0x04434,0x055BD,
     0x0AD4A,0x0BCC3,0x08E58,0x09FD1,0x0EB6E,0x0FAE7,0x0C87C,0x0D9F5,
     0x03183,0x0200A,0x01291,0x00318,0x077A7,0x0662E,0x054B5,0x0453C,
     0x0BDCB,0x0AC42,0x09ED9,0x08F50,0x0FBEF,0x0EA66,0x0D8FD,0x0C974,
     0x04204,0x0538D,0x06116,0x0709F,0x00420,0x015A9,0x02732,0x036BB,
     0x0CE4C,0x0DFC5,0x0ED5E,0x0FCD7,0x08868,0x099E1,0x0AB7A,0x0BAF3,
     0x05285,0x0430C,0x07197,0x0601E,0x014A1,0x00528,0x037B3,0x0263A,
     0x0DECD, 0x0CF44, 0x0FDDF, 0x0EC56, 0x098E9, 0x08960, 0x0BBFB, 0x0AA72,
     0x06306,0x0728F,0x04014,0x0519D,0x02522,0x034AB,0x00630,0x017B9,
     0x0EF4E,0x0FEC7,0x0CC5C,0x0DDD5,0x0A96A,0x0B8E3,0x08A78,0x09BF1,
     0x07387,0x0620E,0x05095,0x0411C,0x035A3,0x0242A,0x016B1,0x00738,
     0x0FFCF, 0x0EE46, 0x0DCDD, 0x0CD54, 0x0B9EB, 0x0A862, 0x09AF9, 0x08B70,
     0x08408,0x09581,0x0A71A,0x0B693,0x0C22C,0x0D3A5,0x0E13E,0x0F0B7,
     0x00840,0x019C9,0x02B52,0x03ADB,0x04E64,0x05FED,0x06D76,0x07CFF,
     0x09489,0x08500,0x0B79B,0x0A612,0x0D2AD,0x0C324,0x0F1BF,0x0E036,
     0x018C1,0x00948,0x03BD3,0x02A5A,0x05EE5,0x04F6C,0x07DF7,0x06C7E,
     0x0A50A,0x0B483,0x08618,0x09791,0x0E32E,0x0F2A7,0x0C03C,0x0D1B5,
     0x02942,0x038CB,0x00A50,0x01BD9,0x06F66,0x07EEF,0x04C74,0x05DFD,
     0x0B58B,0x0A402,0x09699,0x08710,0x0F3AF,0x0E226,0x0D0BD,0x0C134,
     0x039C3,0x0284A,0x01AD1,0x00B58,0x07FE7,0x06E6E,0x05CF5,0x04D7C,
     0x0C60C,0x0D785,0x0E51E,0x0F497,0x08028,0x091A1,0x0A33A,0x0B2B3,
     0x04A44,0x05BCD,0x06956,0x078DF,0x00C60,0x01DE9,0x02F72,0x03EFB,
     0x0D68D,0x0C704,0x0F59F,0x0E416,0x090A9,0x08120,0x0B3BB,0x0A232,
     0x05AC5,0x04B4C,0x079D7,0x0685E,0x01CE1,0x00D68,0x03FF3,0x02E7A,
     0x0E70E,0x0F687,0x0C41C,0x0D595,0x0A12A,0x0B0A3,0x08238,0x093B1,
     0x06B46,0x07ACF,0x04854,0x059DD,0x02D62,0x03CEB,0x00E70,0x01FF9,
     0x0F78F,0x0E606,0x0D49D,0x0C514,0x0B1AB,0x0A022,0x092B9,0x08330
     0x07BC7,0x06A4E,0x058D5,0x0495C,0x03DE3,0x02C6A,0x01EF1,0x00F78};
```



```
register word
  newCrc;
newCrc=0xFFF;
//This algorithm is based on the IrDA LAP example.
while(len--)
  newCrc = (newCrc >> 8) ^ crcLookupTable[(newCrc ^ *bufptr++) & 0xff];
//Make this crc match the one's complement that is sent in the packet.
return(~newCrc);
}
```

ALGORITHM 2: "C" BIT SHIFT IMPLEMENTATION

This algorithm was mainly written to avoid any possible legal issues about the source of the routine (at the request of the LCDproc group). This routine was "clean" coded from the definition of the CRC. It is ostensibly smaller than the table driven approach but will take longer to execute. This routine is offered under the GPL.

```
word get crc(ubyte *bufptr,word len)
  register unsigned int
   newCRC;
  //Put the current byte in here.
  ubyte
   data;
  int
   bit count;
  //This seed makes the output of this shift based algorithm match
  //the table based algorithm. The center 16 bits of the 32-bit
  //"newCRC" are used for the CRC. The MSb of the lower byte is used
  //to see what bit was shifted out of the center 16 bit CRC
  //accumulator ("carry flag analog");
  newCRC=0x00F32100;
  while(len--)
    //Get the next byte in the stream.
    data=*bufptr++;
    //Push this byte's bits through a software
    //implementation of a hardware shift & xor.
    for(bit count=0;bit count<=7;bit count++)</pre>
      //Shift the CRC accumulator
      newCRC>>=1;
      //The new MSB of the CRC accumulator comes
      //from the LSB of the current data byte.
      if(data&0x01)
        newCRC = 0x00800000;
      //If the low bit of the current CRC accumulator was set
      //before the shift, then we need to XOR the accumulator
      //with the polynomial (center 16 bits of 0x00840800)
      if(newCRC&0x0000080)
        newCRC<sup>^</sup>=0x00840800;
      //Shift the data byte to put the next bit of the stream
      //into position 0.
      data>>=1;
      ł
    }
  //All the data has been done. Do 16 more bits of 0 data.
  for(bit count=0;bit count<=15;bit count++)</pre>
    //Shift the CRC accumulator
   newCRC>>=1:
    //If the low bit of the current CRC accumulator was set
```

```
//before the shift we need to XOR the accumulator with
//0x00840800.
if(newCRC&0x00000080)
    newCRC^=0x00840800;
}
//Return the center 16 bits, making this CRC match the one's
//complement that is sent in the packet.
return((~newCRC)>>8);
}
```

ALGORITHM 2B: "C" IMPROVED BIT SHIFT IMPLEMENTATION

This is simplified algorithm that implements the CRC.

```
unsigned short get crc(unsigned char count, unsigned char *ptr)
  {
  unsigned short
    crc:
         //Calculated CRC
  unsigned char
    i;
          //Loop count, bits in byte
  unsigned char
    data; //Current byte being shifted
  crc = 0xFFFF; // Preset to all 1's, prevent loss of leading zeros
  while (count -- )
    {
    data = *ptr++;
    i = 8;
    do
      {
      if((crc ^ data) & 0x01)
        {
        crc >>= 1;
        crc ^= 0x8408;
        }
      else
        crc >>= 1;
      data >>= 1;
      } while(--i != 0);
    }
  return (~crc);
  }
```

ALGORITHM 3: "PIC ASSEMBLY" BIT SHIFT IMPLEMENTATION

This routine was graciously donated by one of our customers.

```
; Crystalfontz CFA-533 PIC CRC Calculation Example
;
; This example calculates the CRC for the hard coded example provided
; in the documentation.
;
; It uses "This is a test. " as input and calculates the proper CRC
; of 0x93FA.
```

	le "p16f877.:		
; CRC16	equates and	l storage	
· _			
accuml	equ	40h	; BYTE - CRC result register high byte
accumh	equ	41h	; BYTE - CRC result register high low byte
datareg	r equ	42h	; BYTE - data register for shift
j	equ	43h	; BYTE - bit counter for CRC 16 routine
Zero	equ	44h	; BYTE - bit counter for CRC 16 routine ; BYTE - storage for string memory read : BYTE - index for string memory read
index	equ	45h	; BYTE - index for string memory read
savchr	equ	41h 42h 43h 44h 45h 46h	; BYTE - temp storage for CRC routine
; seedlo	9011	021h	; initial seed for CRC reg lo byte
seedhi	equ		; initial seed for CRC reg hi byte
;			, inicial beed for exe reg in byte
polyL	equ	008h	; polynomial low byte
			; polynomial high byte
•			
	Test Program		
;			
	org	0	; reset vector = 0000H
;	~1~£		and the stand
	clrf	PCLATH	; ensure upper bits of PC are cleared
			; ensure page bits are cleared
	goto	main	; jump to start of program
;			
; ISR V	ector		
;		4	stant of TOP
	org		; start of ISR
	goto	\$; jump to ISR when coded
;		20	. should of main another
	org	20	; start of main program
main	movlw	seedhi	a setup intial CBC good walue
	movwf		; setup intial CRC seed value.
			; This must be done prior to
		-	; sending string to CRC routine.
	movwf		;
	clrf	index	; clear string read variables
; main1			
maini	movlw	WICH InputSt	r ; point to LCD test string
	movwf	-	; latch into PCL,
	movfw call	Index	; get index
	movwf	ThputStr	; get character
			; setup for terminator test
	movf		
	btfsc		; skip if not terminator
	goto	main2	; else terminator reached, jump out of loop
	call	CRC16	; calculate new crc
	call	SENDUART	; send data to LCD
	incf	index,f	; bump index
	goto	mainl	; loop
;			
main2		0.01	abift commulator 16 mous bits
	movlw	00h	; shift accumulator 16 more bits.
	call		; This must be done after sending
	movlw	00h	; string to CRC routine.
	call	CRC16	;
;		a gauge f	. insent menult
	comf	accumh, f	; invert result
	comf	accuml,f	;
;	morrfr	0.0.01m ¹	, got CPC low but
	movfw	accuml	; get CRC low byte
	call	SENDUART	; send to LCD
	movfw	accumh	; get CRC hi byte
	call	SENDUART	; send to LCD
;			

; calcu	late CRC	of input byte		
,	movwf			
	movwf	savcnr	;	save the input character
		datareg	;	load data register
	movlw	.8		setup number of bits to test
	movwf	j		save to incrementor
loop		-	-	
	clrc		;	clear carry for CRC register shift
	rrf	datareg,f		perform shift of data into CRC register
	rrf	accumh, f	;	
	rrf	accuml, f	;	
	btfss	STATUS, C	-	skip jump if if carry
	qoto	notset		otherwise goto next bit
	movlw	polyL		XOR poly mask with CRC register
	xorwf	accuml, F	;	1 1 1 m 1 J J
	movlw		;	
	xorwf	accumh, F		
notset	2	•		
-	decfsz	j,F	;	decrement bit counter
	qoto		;	loop if not complete
	movfw	savchr	;	loop if not complete restore the input character
	return		;	return to calling routine
;=====				
•		Serial port tra		
; SENDUAE				
SENDOAR	return		;	put serial xmit routine here
;=====			===	-
•	string s	-		
;	org	0100h		
;	5			
InputSt	r			
-	addwf	PCL,f		
	dt	7h,10h,"This is	s a	test. ",0
;				
;======			==:	

end

ALGORITHM 4: "VISUAL BASIC" TABLE IMPLEMENTATION

Visual BASIC has its own challenges as a language (such as initializing static arrays), and it is also challenging to use Visual BASIC to work with "binary" (arbitrary length character data possibly containing nulls—such as the "data" portion of the CFA-533 packet) data. This routine was adapted from the C table implementation. The complete project can be found in our forums.

```
'This program is brutally blunt. Just like VB. No apologies.
'Written by Crystalfontz America, Inc. 2004 http://www.crystalfontz.com
'Free code, not copyright copyleft or anything else.
'Some visual basic concepts taken from:
'http://www.planet-source-code.com/vb/scripts/ShowCode.asp?txtCodeId=21434&lngWId=1
'most of the algorithm is from functions in 633_WinTest:
'https://www.crystalfontz.com/product/633WinTest#docs
'Full zip of the project is available in our forum:
'http://www.crystalfontz.com/forum/showthread.php?postid=9921#post9921
Private Type WORD
Lo As Byte
Hi As Byte
End Type
Private Type PACKET_STRUCT
command As Byte
```



```
data length As Byte
   data(22) As Byte
   crc As WORD
End Type
Dim crcLookupTable(256) As WORD
Private Sub MSComm OnComm()
'Leave this here
End Sub
'My understanding of visual basic is very limited -- however it appears that there is no way
'to initialize an array of structures. Nice language. Fast processors, lots of memory, big
'disks, and we fill them up with this . . this . . this . . STUFF.
Sub Initialize CRC Lookup Table()
  crcLookupTable(0).Lo = \&H0
  crcLookupTable(0).Hi = &H0
'For purposes of brevity in this data sheet, I have removed 251 entries of this table, the
'full source is available in our forum:
http://www.crystalfontz.com/forum/showthread.php?postid=9921#post9921
  crcLookupTable(255).Lo = &H78
  crcLookupTable(255).Hi = &HF
End Sub
'This function returns the CRC of the array at data for length positions
Private Function Get Crc(ByRef data() As Byte, ByVal length As Integer) As WORD
  Dim Index As Integer
  Dim Table Index As Integer
  Dim newCrc As WORD
  newCrc.Lo = \&HFF
  newCrc.Hi = &HFF
  For Index = 0 To length - 1
    'exclusive-or the input byte with the low-order byte of the CRC register
    'to get an index into crcLookupTable
    Table Index = newCrc.Lo Xor data(Index)
    'shift the CRC register eight bits to the right
    newCrc.Lo = newCrc.Hi
    newCrc.Hi = 0
    ' exclusive-or the CRC register with the contents of Table at Table_Index
    newCrc.Lo = newCrc.Lo Xor crcLookupTable(Table Index).Lo
    newCrc.Hi = newCrc.Hi Xor crcLookupTable(Table Index).Hi
  Next Index
  'Invert & return newCrc
  Get Crc.Lo = newCrc.Lo Xor &HFF
  Get Crc.Hi = newCrc.Hi Xor &HFF
End Function
Private Sub Send Packet (ByRef packet As PACKET STRUCT)
  Dim Index As Integer
  'Need to put the whole packet into a linear array
  'since you can't do type overrides. VB, gotta love it.
  Dim linear array(26) As Byte
  linear array(0) = packet.command
  linear_array(1) = packet.data_length
  For Index = 0 To packet.data length - 1
    linear array(Index + 2) = packet.data(Index)
  Next Index
  packet.crc = Get Crc(linear array, packet.data length + 2)
  'Might as well move the CRC into the linear array too
  linear array(packet.data length + 2) = packet.crc.Lo
  linear_array(packet.data_length + 3) = packet.crc.Hi
  'Now a simple loop can dump it out the port.
  For Index = 0 To packet.data_length + 3
    MSComm.Output = Chr(linear array(Index))
  Next Index
End Sub
```



ALGORITHM 5: "JAVA" TABLE IMPLEMENTATION

This code was posted in our forum by user "norm" as a working example of a Java CRC calculation.

```
public class CRC16 extends Object
  public static void main(String[] args)
    byte[] data = new byte[2];
    // hw - fw
    data[0] = 0x01;
    data[1] = 0x00;
    System.out.println("hw -fw req");
    System.out.println(Integer.toHexString(compute(data)));
    // ping
    data[0] = 0 \times 00;
    data[1] = 0x00;
    System.out.println("ping");
    System.out.println(Integer.toHexString(compute(data)));
    // reboot
    data[0] = 0x05;
    data[1] = 0x00;
    System.out.println("reboot");
    System.out.println(Integer.toHexString(compute(data)));
    // clear lcd
    data[0] = 0x06;
    data[1] = 0 \times 00;
    System.out.println("clear lcd");
    System.out.println(Integer.toHexString(compute(data)));
    // set line 1
    data = new byte[18];
    data[0] = 0x07;
    data[1] = 0x10;
    String text = "Test Test Test ";
    byte[] textByte = text.getBytes();
    for (int i=0; i < text.length(); i++) data[i+2] = textByte[i];</pre>
    System.out.println("text 1");
    System.out.println(Integer.toHexString(compute(data)));
  private CRC16()
  private static final int[] crcLookupTable =
    0x00000,0x01189,0x02312,0x0329B,0x04624,0x057AD,0x06536,0x074BF,
    0x08C48,0x09DC1,0x0AF5A,0x0BED3,0x0CA6C,0x0DBE5,0x0E97E,0x0F8F7,
    0x01081,0x00108,0x03393,0x0221A,0x056A5,0x0472C,0x075B7,0x0643E,
    0x09CC9,0x08D40,0x0BFDB,0x0AE52,0x0DAED,0x0CB64,0x0F9FF,0x0E876,
    0x02102,0x0308B,0x00210,0x01399,0x06726,0x076AF,0x04434,0x055BD,
    0x0AD4A,0x0BCC3,0x08E58,0x09FD1,0x0EB6E,0x0FAE7,0x0C87C,0x0D9F5,
    0x03183,0x0200A,0x01291,0x00318,0x077A7,0x0662E,0x054B5,0x0453C,
    0x0BDCB,0x0AC42,0x09ED9,0x08F50,0x0FBEF,0x0EA66,0x0D8FD,0x0C974,
    0x04204,0x0538D,0x06116,0x0709F,0x00420,0x015A9,0x02732,0x036BB,
    0x0CE4C,0x0DFC5,0x0ED5E,0x0FCD7,0x08868,0x099E1,0x0AB7A,0x0BAF3,
    0x05285,0x0430C,0x07197,0x0601E,0x014A1,0x00528,0x037B3,0x0263A,
    0x0DECD, 0x0CF44, 0x0FDDF, 0x0EC56, 0x098E9, 0x08960, 0x0BBFB, 0x0AA72,
    0x06306,0x0728F,0x04014,0x0519D,0x02522,0x034AB,0x00630,0x017B9,
    0x0EF4E, 0x0FEC7, 0x0CC5C, 0x0DDD5, 0x0A96A, 0x0B8E3, 0x08A78, 0x09BF1,
    0x07387,0x0620E,0x05095,0x0411C,0x035A3,0x0242A,0x016B1,0x00738,
    0x0FFCF, 0x0EE46, 0x0DCDD, 0x0CD54, 0x0B9EB, 0x0A862, 0x09AF9, 0x08B70,
    0x08408,0x09581,0x0A71A,0x0B693,0x0C22C,0x0D3A5,0x0E13E,0x0F0B7,
    0x00840,0x019C9,0x02B52,0x03ADB,0x04E64,0x05FED,0x06D76,0x07CFF,
    0x09489,0x08500,0x0B79B,0x0A612,0x0D2AD,0x0C324,0x0F1BF,0x0E036,
    0x018C1,0x00948,0x03BD3,0x02A5A,0x05EE5,0x04F6C,0x07DF7,0x06C7E,
```

```
0x0A50A,0x0B483,0x08618,0x09791,0x0E32E,0x0F2A7,0x0C03C,0x0D1B5,
  0x02942,0x038CB,0x00A50,0x01BD9,0x06F66,0x07EEF,0x04C74,0x05DFD,
  0x0B58B,0x0A402,0x09699,0x08710,0x0F3AF,0x0E226,0x0D0BD,0x0C134,
  0x039C3,0x0284A,0x01AD1,0x00B58,0x07FE7,0x06E6E,0x05CF5,0x04D7C,
  0x0C60C,0x0D785,0x0E51E,0x0F497,0x08028,0x091A1,0x0A33A,0x0B2B3,
  0x04A44,0x05BCD,0x06956,0x078DF,0x00C60,0x01DE9,0x02F72,0x03EFB,
  0x0D68D,0x0C704,0x0F59F,0x0E416,0x090A9,0x08120,0x0B3BB,0x0A232,
  0x05AC5,0x04B4C,0x079D7,0x0685E,0x01CE1,0x00D68,0x03FF3,0x02E7A,
  0x0E70E, 0x0F687, 0x0C41C, 0x0D595, 0x0A12A, 0x0B0A3, 0x08238, 0x093B1,
  0x06B46,0x07ACF,0x04854,0x059DD,0x02D62,0x03CEB,0x00E70,0x01FF9,
  0x0F78F,0x0E606,0x0D49D,0x0C514,0x0B1AB,0x0A022,0x092B9,0x08330,
  0x07BC7,0x06A4E,0x058D5,0x0495C,0x03DE3,0x02C6A,0x01EF1,0x00F78
public static int compute(byte[] data)
  int newCrc = 0x0FFFF;
  for
      (int i = 0; i < data.length; i++ )
    int lookup = crcLookupTable[(newCrc ^ data[i]) & 0xFF];
newCrc = (newCrc >> 8) ^ lookup;
    newCrc = (newCrc >> 8)
  return(~newCrc);
}
```

ALGORITHM 6: "PERL" TABLE IMPLEMENTATION

This code was translated from the C version by one of our customers.

```
#!/usr/bin/perl
```

use strict;

```
my @CRC LOOKUP =
  (0x00000, 0x01189, 0x02312, 0x0329B, 0x04624, 0x057AD, 0x06536, 0x074BF,
   0x08C48,0x09DC1,0x0AF5A,0x0BED3,0x0CA6C,0x0DBE5,0x0E97E,0x0F8F7,
   0x01081,0x00108,0x03393,0x0221A,0x056A5,0x0472C,0x075B7,0x0643E,
   0x09CC9,0x08D40,0x0BFDB,0x0AE52,0x0DAED,0x0CB64,0x0F9FF,0x0E876,
   0x02102,0x0308B,0x00210,0x01399,0x06726,0x076AF,0x04434,0x055BD,
   0x0AD4A,0x0BCC3,0x08E58,0x09FD1,0x0EB6E,0x0FAE7,0x0C87C,0x0D9F5,
   0x03183,0x0200A,0x01291,0x00318,0x077A7,0x0662E,0x054B5,0x0453C,
   0x0BDCB,0x0AC42,0x09ED9,0x08F50,0x0FBEF,0x0EA66,0x0D8FD,0x0C974,
   0x04204,0x0538D,0x06116,0x0709F,0x00420,0x015A9,0x02732,0x036BB,
   0x0CE4C,0x0DFC5,0x0ED5E,0x0FCD7,0x08868,0x099E1,0x0AB7A,0x0BAF3,
   0x05285,0x0430C,0x07197,0x0601E,0x014A1,0x00528,0x037B3,0x0263A,
   0x0DECD,0x0CF44,0x0FDDF,0x0EC56,0x098E9,0x08960,0x0BBFB,0x0AA72,
   0x06306,0x0728F,0x04014,0x0519D,0x02522,0x034AB,0x00630,0x017B9,
   0x0EF4E,0x0FEC7,0x0CC5C,0x0DDD5,0x0A96A,0x0B8E3,0x08A78,0x09BF1,
   0x07387,0x0620E,0x05095,0x0411C,0x035A3,0x0242A,0x016B1,0x00738,
   0x0FFCF, 0x0EE46, 0x0DCDD, 0x0CD54, 0x0B9EB, 0x0A862, 0x09AF9, 0x08B70,
   0x08408,0x09581,0x0A71A,0x0B693,0x0C22C,0x0D3A5,0x0E13E,0x0F0B7,
   0x00840,0x019C9,0x02B52,0x03ADB,0x04E64,0x05FED,0x06D76,0x07CFF,
   0x09489,0x08500,0x0B79B,0x0A612,0x0D2AD,0x0C324,0x0F1BF,0x0E036,
   0x018C1,0x00948,0x03BD3,0x02A5A,0x05EE5,0x04F6C,0x07DF7,0x06C7E,
   0x0A50A, 0x0B483, 0x08618, 0x09791, 0x0E32E, 0x0F2A7, 0x0C03C, 0x0D1B5,
   0x02942,0x038CB,0x00A50,0x01BD9,0x06F66,0x07EEF,0x04C74,0x05DFD,
   0x0B58B,0x0A402,0x09699,0x08710,0x0F3AF,0x0E226,0x0D0BD,0x0C134,
   0x039C3,0x0284A,0x01AD1,0x00B58,0x07FE7,0x06E6E,0x05CF5,0x04D7C,
   0x0C60C, 0x0D785, 0x0E51E, 0x0F497, 0x08028, 0x091A1, 0x0A33A, 0x0B2B3,
   0x04A44,0x05BCD,0x06956,0x078DF,0x00C60,0x01DE9,0x02F72,0x03EFB,
   0x0D68D,0x0C704,0x0F59F,0x0E416,0x090A9,0x08120,0x0B3BB,0x0A232,
   0x05AC5,0x04B4C,0x079D7,0x0685E,0x01CE1,0x00D68,0x03FF3,0x02E7A,
   0x0E70E,0x0F687,0x0C41C,0x0D595,0x0A12A,0x0B0A3,0x08238,0x093B1,
   0x06B46,0x07ACF,0x04854,0x059DD,0x02D62,0x03CEB,0x00E70,0x01FF9,
   0x0F78F,0x0E606,0x0D49D,0x0C514,0x0B1AB,0x0A022,0x092B9,0x08330,
   0x07BC7,0x06A4E,0x058D5,0x0495C,0x03DE3,0x02C6A,0x01EF1,0x00F78);
```



```
our test packet read from an enter key press over the serial line:
#
   type: 80
                   (key press)
#
                        (1 byte of data)
#
    data length: 1
#
    data = 5
my $type: '80';
my $length = '01';
my $data = '05';
my $packet = chr(hex $type) . chr(hex $length) . chr(hex $data) ;
my $valid crc = '5584' ;
print "A CRC of Packet ($packet) Should Equal ($valid crc)\n";
my $crc = 0xFFFF ;
printf("%x\n", $crc);
foreach my $char (split //, $packet)
  # newCrc = (newCrc >> 8) ^ crcLookupTable[(newCrc ^ *bufptr++) & 0xff];
  # & is bitwise AND
# ^ is bitwise XOR
  # >> bitwise shift right
$crc = ($crc >> 8) ^ $CRC_LOOKUP[($crc ^ ord($char) ) & 0xFF];
  # print out the running crc at each byte
  printf("%x\n", $crc);
# get the complement
$crc = ~$crc ;
$crc = ($crc & 0xFFFF) ;
# print out the crc in hex
printf("%x\n", $crc);
```

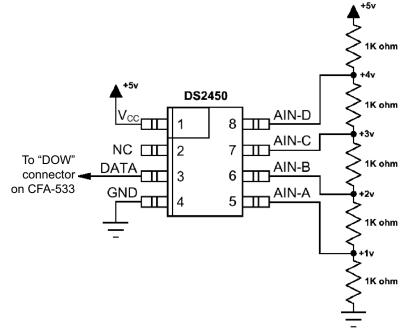


APPENDIX C: CONNECTING A DS2450 1-WIRE QUAD A/D CONVERTER

This appendix describes a simple test circuit that demonstrates how to connect a Dallas Semiconductor DS2450 4channel ADC to the CFA-533's "DOW" (Dallas One Wire) connector. It also gives a sample command sequence to initialize and read the ADC.

Up to 32 DOW devices can be connected to the CFA-533. In this example the DS2450 appears at device index 0. Your software should query the connected devices using command <u>18 (0x12): Read DOW Device Information (Pg. 36)</u> to verify the locations and types of DOW devices connected in your application.

Please refer to the <u>DS2450 Data Sheet</u> and the description for command <u>20 (0x14): Arbitrary DOW Transaction (Pg. 38)</u> more information.



Appendix C Figure 1. Test Circuit Schematic

Start 633WinTest (works with CFA-533) and open the Packet Debugger dialog.

Select Command 20 = Arbitrary DOW Transaction, then paste each string below into the data field and send the packet. The response should be similar to what is shown.



//Write 0x40 (=64) to address 0x1C (=28) to leave analog circuitry on //(see page 6 of the data sheet) <command 20> \000\002\085\028\000\064 //16 bit "i-button" CRC + 8-bit "DOW" CRC <response> C=84(d=0):2E,05,22 //Consult "i-button" docs to check 16-bit CRC //DOW CRC is probably useless for this device. //Write all 8 channels of control/status (16 bits, 5.10v range) <command 20> \000\002\085\008\000\000 // address = 8, channel A low
<response> C=84(d=0):6F,F1,68 // 16-bits, output off <command 20> \000\002\085\009\000\001 // address = 9, channel A high <response> C=84(d=0):FF,F1,AB // no alarms, 5.1v <command 20> \000\002\085\010\000\000 // address = 10, channel B low // 16-bits, output off <response> C=84(d=0):CE,31,88 <command 20> \000\002\085\011\000\001 // address = 11, channel B high <response> C=84(d=0):5E,31,4B // no alarms, 5.1v <command 20> \000\002\085\012\000\000 // address = 12, channel C low <response> C=84(d=0):2E,30,A3 // 16-bits, output off <command 20> \000\002\085\013\000\001 // address = 13, channel C high <response> C=84(d=0):BE,30,60 // no alarms, 5.1v <command 20> \000\002\085\014\000\000 // address = 14, channel D low <response> C=84(d=0):8F,F0,43 // 16-bits, output off <command 20> \000\002\085\015\000\001 // address = 15, channel D high <response> C=84(d=0):1F,F0,80 // no alarms, 5.1v //Read all 4 channels of control/status (check only) <command 20> \000\010\170\008\000 <response> C=84(d=0):00,01,00,01,00,01,00,01,E0,CF,01 //Repeat next two commands for each conversion (two cycles shown) //Start conversion on all channels <command 20> \000\002\060\015\000 <response> C=84(d=0):3A,03,28 //Read all 8 channels <command 20> \000\010\170\000\000 <response> C=84(d=0):00,33,DF,64,84,96,6A,C8,5A,6B,BE //Decoded response: 0x3300 = 130561.016015625 volts (channel A) 0x64DF = 258232.009541321 volts (channel B) 0x9684 = 385322.998553467 volts (channel C) 0xC86A = 513063.992623901 volts (channel D) //Start conversion on all channels <command 20> \000\002\060\015\000 <response> C=84(d=0):3A,03,28 //Read all 8 channels <command 20> \000\010\170\000\000 <response> C=84(d=0):6B,33,B2,64,97,96,42,C8,0F,C9,0A //Decoded response: 0x336B = 131631.024342346 volts (channel A) 0x64B2 = 257782.006039429 volts (channel B) 0x9697 = 385513.000032043 volts (channel C) 0xC842 = 512663.989511108 volts (channel D)