

# INTELLIGENT SERIAL LCD MODULE SPECIFICATIONS



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Hardware Version			
Firmware Version			
Data Sheet Version			
Product Pages			

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# **REVISION HISTORY**

HARDWARE		
2007/12/31	Current hardware version: <b>0.1</b> New module	

FIRMWARE				
2009/04/15	Current firmware version: <b>s0.2</b> New firmware.			

DATA SHEET				
2009/06/20	<ul> <li>Current Data Sheet version: 1.1 Since last revision (v1.0):         <ul> <li>Note about semi-custom part number and minimum order in Ordering Information (Pg. 9) table was deleted. I<sup>2</sup>C can be ordered directly from our website.</li> <li>In ESD (Electro-Static Discharge) Specifications (Pg. 18), removed note on RS-232 pins. Does not apply.</li> <li>For command 33 (0x21): Set Baud Rate (Pg. 45), corrected data[1] to data[0].</li> <li>Corrected explanation for CHARACTER GENERATOR ROM (CGROM) (Pg. 49).</li> <li>Minor wording and formatting changes.</li> </ul> </li> </ul>			
2009/04/15	Current Data Sheet version: 1.0 New Data Sheet.			



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# **MAIN FEATURES**

## **COMPARISON TO CFA-633**

DESCRIPTION	CFA-533	CFA-633	
Power supply	Single supply, +3.3 to +5.0	+5v and +12v both needed	
Read up to 32 temperature sensors	Yes	Yes	
Control up to 4 fans	No	Yes	
Display and keypad backlights can be adjusted separately	Yes	No	
Available standard interfaces	<ol> <li>I<sup>2</sup>C</li> <li>Full swing RS-232</li> <li>Inverted Logic Level RS-232 (UART)</li> <li>USB</li> </ol>	Full swing RS-232     Inverted Logic Level RS-232 (UART)     USB	
Stainless steel bezel	Yes	No	

### **FFATURES**

order may apply.

•	2711 01120
	Wide power supply voltage range ( $V_{DD}$ = +3.3v to +5.0v) is perfect for embedded systems.
	The contrast and backlights are fully compensated over the supply voltage range. No adjustments are needed to be made to the contrast setting or backlight brightness over the full range of power supply input voltage.
	Only a single supply is needed.
	The CFA-533 series mechanical and command set is compatible with the <u>CFA-633</u> series. CFA-533 will "drop-in" for most applications that do not use the CFA-633's fan capabilities.
	Very compact: 16x2 LCD, keypad and high-level interface fits in a 1U rack mount case (35 mm overall height).
	Bidirectional 19200 / 115200 baud logic-level asynchronous serial interface suitable to connect directly to microcontroller UART pins.
	Edge-lit yellow-green LED backlight with positive yellow-green STN LCD (displays dark characters on yellow background). Integrated yellow LED backlit 6-button translucent silicon keypad.
	Positive mode display is sunlight readable and also readable in dark areas.
	5.25-inch half-height drive-bay <u>CFA-533/CFA-633 Serial/USB LCD Mounting Bracket</u> available (optional).
	Fully decoded keypad: any key combination is valid and unique.
	Robust packet-based communications protocol with 16-bit CRC.
	Nonvolatile memory capability (EEPROM):
	Customize the "power-on" display settings.
	• 16-byte "scratch" register for storing data such as IP address, netmask, system serial number

ATX power supply control functionality allows the buttons on the CFA533-YYH-KL to replace the "power" and
"reset" switches on your system, simplifying front panel design. The ATX functionality can also implement a
hardware watchdog which can reset host-on-host software failure.

Optional capabilities. Crystalfontz can make these modifications for you. A semi-custom part number and minimum



- Temperature monitoring: up to 32 channels at up to 0.5 degrees Celsius with absolute accuracy (using optional connector and Crystalfontz <u>WR-DOW-Y17</u> cable with Dallas 1-Wire sensor).
- "Live Display" shows up to four temperature readings without host intervention, allowing temperatures to be shown immediately at boot, even before the host operating system is loaded.
- RS-232 to Dallas Semiconductor 1-Wire bridge functionality allows control of other 1-Wire compatible devices (ADC, voltage monitoring, current monitoring, RTC, GPIO, counters, identification/encryption). (Additional hardware required.)
- "Logic Level" serial interface will connect directly to the UART pins of a microcontroller.

## **MODULE CLASSIFICATION INFORMATION**

0	Brand	Crystalfontz America, Inc.	
0	Model Identifier	533	
8	Backlight Type & Color	Y – LED, yellow-green	
4	Fluid Type, Image (positive or negative), & LCD Glass Color	Y – STN, positive yellow-green	
9	Polarizer Film Type, Temperature Range, & View Angle (O 'Clock)	H – Transflective, WT, 6:00	
0	Special Codes 1	K – Manufacturer's codes	
0	Special Codes 2	L – Serial interface, inverted, logic level	



# **ORDERING INFORMATION**

PART NUMBER	FLUID	LCD GLASS COLOR	IMAGE	POLARIZER FILM	BACKLIGHT COLOR/TYPE	
CFA533-YYH-KL ("logic-level" RS-232)	STN	yellow-green	positive	transflective	LCD: yellow-green edge LEDs Keypad: yellow-green LEDs	CFR-553 Series crystalfontz.con
CFA533-TMI-KI (I <sup>2</sup> C)	STN	blue	negative	transmissive	LCD: white edge LEDs Keypad: blue LEDs	CFA-535 Series chustaifontz.com
CFA533-TMI-KL ("logic-level" RS-232)	STN	blue	negative	transmissive	LCD: white edge LEDs Keypad: blue LEDs	FR-555 Series crustiffortz.com
CFA533-TMI-KS ("full swing" RS-232)	STN	blue	negative	transmissive	LCD: white edge LEDs Keypad: blue LEDs	GRA-535 Series cristal fontz.com
CFA533-TMI-KU (USB)	STN	blue	negative	transmissive	LCD: white edge LEDs Keypad: blue LEDs	GRA-533 Senies chestal fontz.com
CFA533-TMI-KI (I <sup>2</sup> C)	STN	yellow-green	positive	transflective	LCD: yellow-green edge LEDs Keypad: yellow-green LEDs	CFR-533 Series crust al fontz.com
CFA533-YYH-KS ("full swing" RS-232)	STN	yellow-green	positive	transflective	LCD: yellow-green edge LEDs Keypad: yellow-green LEDs	CFG-553 Series CFG-55
CFA533-YYH-KU (USB)	STN	yellow-green	positive	transflective	LCD: yellow-green edge LEDs Keypad: yellow-green LEDs	CFFR-553 Spries crustal fontz.com

Effective 2009-08-03, modules with "-KI" at the end of the part number were changed to "-KC".

# **MECHANICAL SPECIFICATIONS**

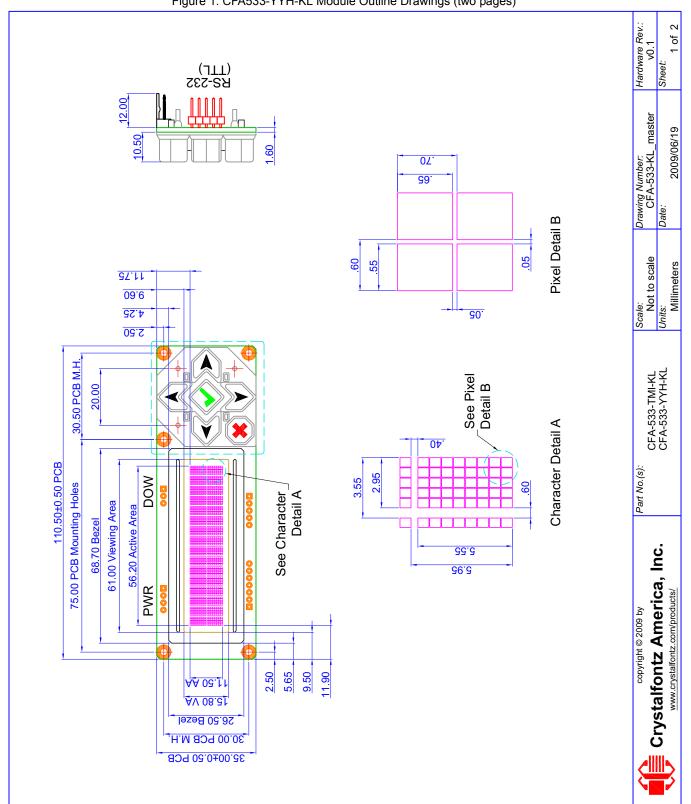
# PHYSICAL CHARACTERISTICS

ITEM	SIZE
Module Dimensions – Width and Height	110.5 (W) x 35.0 (H) mm
Module Dimension – Depth	
Without Keypad or Serial Connectors	10.7 mm
With Keypad, without Serial Connectors	12.1 mm
Without Keypad, with Serial Connectors	20.1 mm
With Keypad, with Serial Connectors	24.1 mm
Viewing Area	61.0 (W) x 15.8 (H) mm
Active Area	56.2 (W) x 11.5 (H) mm
Character Size	2.95 (W) x 5.55 (H) mm
Character Pitch	3.55 (W) x 5.95 (H) mm
Pixel Size	0.55 (W) x 0.65 (H) mm
Pixel Pitch	0.60 (W) x 0.70 (H) mm
Keystroke Travel (approximate)	2.4 mm
Weight	40 grams (typical)

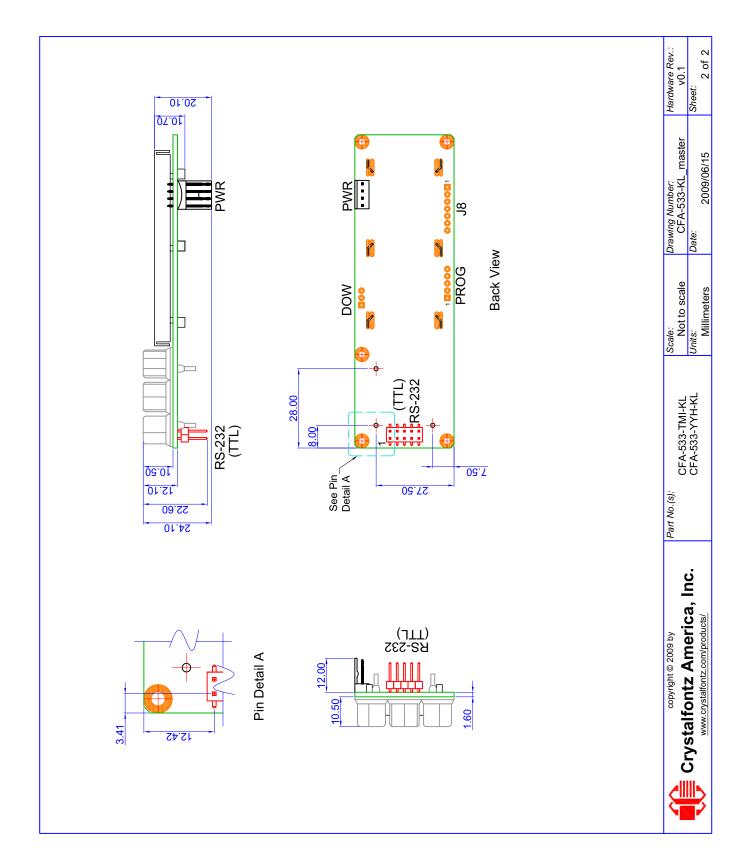


## **MODULE OUTLINE DRAWINGS**

Figure 1. CFA533-YYH-KL Module Outline Drawings (two pages)









# **KEYPAD DETAIL DRAWING**

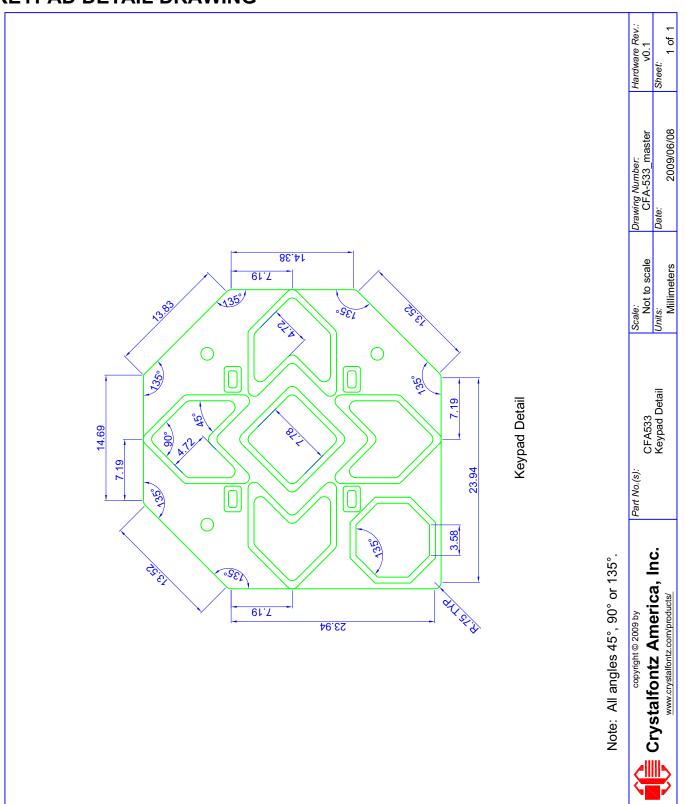


Figure 2. Keypad Detail Drawing

## PANEL MOUNTING APPLICATION CUTOUT DRAWING

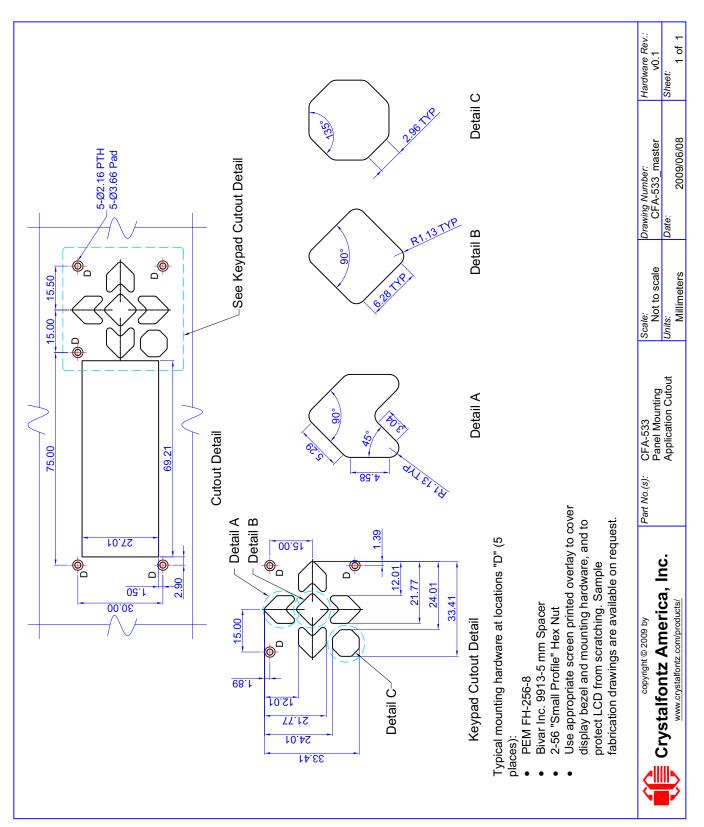


Figure 3. Panel Mounting Application Cutout Drawing

# **ELECTRICAL SPECIFICATIONS**

## SYSTEM BLOCK DIAGRAM

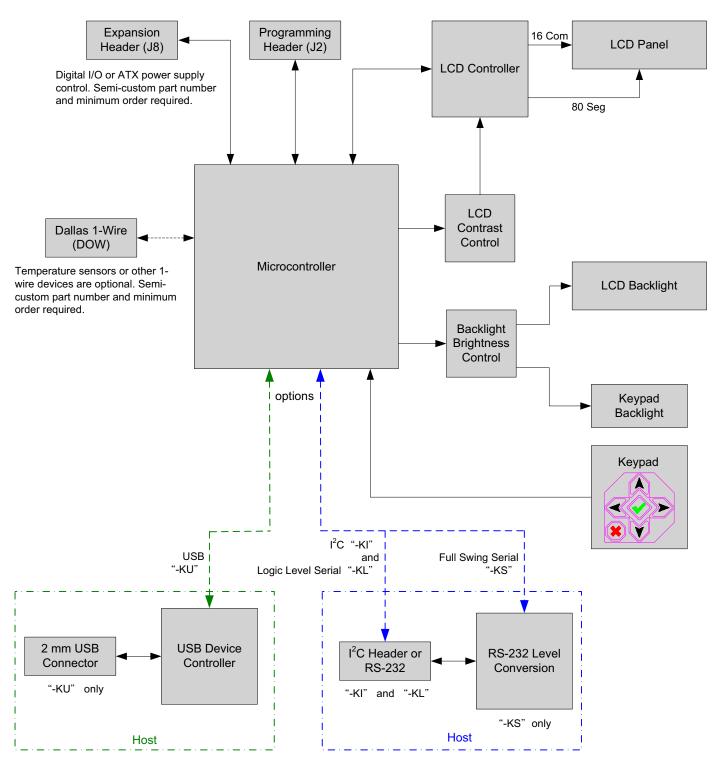


Figure 4. System Block Diagram



# **SUPPLY VOLTAGES AND CURRENT**

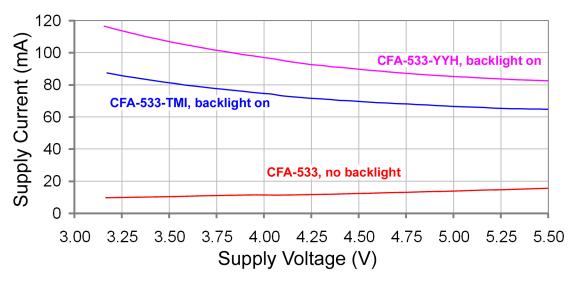
SUPPLY VOLTAGE	MINIMUM	MAXIMUM
Power Supply voltage (V <sub>DD</sub> )	+3.3v	+5.5v
Pull-in voltage		3.2v
Drop-out voltage		3.0v

GPIO CURRENT LIMITS	SPECIFICATION	
Sink	25 mA	
Source	10 mA	

CURRENT CONSUMPTION	TYPICAL
+5v for logic (LCD + microcontroller)	< 20mA
+5v for logic (LCD + microcontroller) + YYH backlight	< 120mA



# CFA-533 supply current vs supply voltage (typical)



# CFA-533-YYH supply current vs backlight setting (typical)

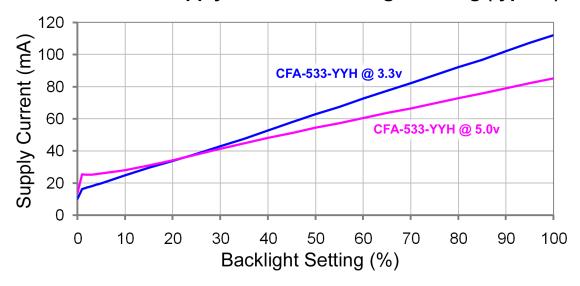


Figure 5. CFA533-YYH-KL Supply Current vs. Supply Voltage



## **TEMPERATURE RANGE**

CRITERIA	SPECIFICATION
Operating Temperature Range	-20°C minimum to +70°C maximum
Storage Temperature Range	-30°C minimum to +80°C maximum

# **ESD (ELECTRO-STATIC DISCHARGE) SPECIFICATIONS**

The circuitry is industry standard CMOS logic and susceptible to ESD damage. Please use industry standard antistatic precautions as you would for any other PCB assembly such as expansion cards or motherboards. Ground your body, work surfaces, and equipment.

# STANDARD (NON-ATX) POWER CONNECTION

If the CFA533-YYH-KL is used in a PC application, the easiest way to connect power is to plug the cable from the PC's power supply that would normally be used for a 3.5-inch floppy drive to the CFA533-YYH-KL's J PWR connector.

JP8 is normally closed at the factory so the module does not have to be modified to connect power through J\_PWR. See <u>JUMPER LOCATIONS AND FUNCTIONS (Pg. 50)</u> for jumper locations and functions.

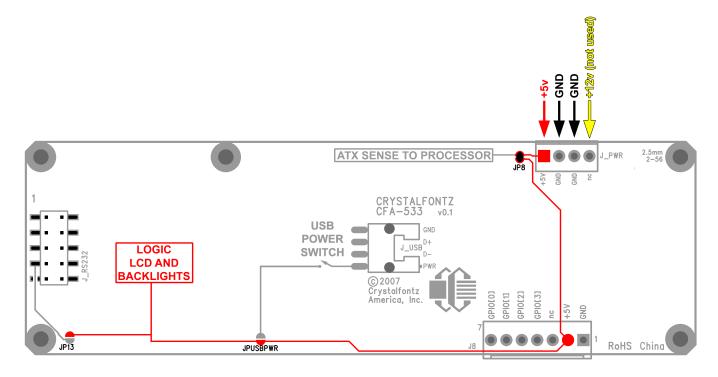


Figure 6. CFA533-YYH-KL Connection for Standard 3 1/2-inch Floppy

# POWER CONNECTION THROUGH J\_RS232

The  $V_{DD}$  power can be supplied through connector J\_RS232, allowing a single cable to contain both power and data connections. If the "Default RS-232 Pin Assignments" are selected, the five connections needed to operate the module are all on a single column of pins on "J\_RS232". This allows a single 0.1" spacing 5-conductor cable to connect between the CFA533-YYH-KL and your embedded system.

JP13 is open by default from the factory. To enable V<sub>DD</sub> to be supplied through J\_RS232, JP13 must be closed.

### **Modification by You**

To close JP13, see <u>JUMPER LOCATIONS AND FUNCTIONS (Pg. 50)</u> for jumper locations and functions. If you are supplying power and ground through J RS232, J PWR should be left disconnected.

### **Modification by Crystalfontz**

Crystalfontz can configure the modules so they will be ready to use in your application without modification by you. We do this by closing JP13. For information, please contact technical support (+1-888-206-9720, <a href="technico@crystalfontz.com">technico@crystalfontz.com</a>). We will provide you with a semi-custom part number. A minimum order quantity may apply.

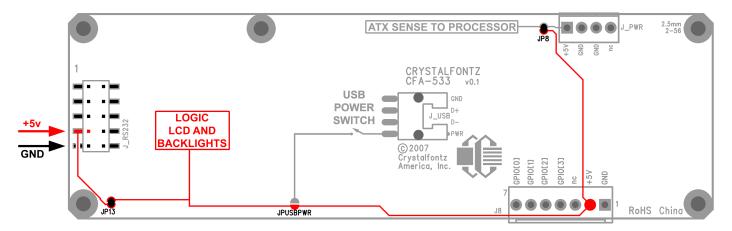


Figure 7. CFA533-YYH-KL RS-232 Power Connection

# ATX POWER SUPPLY POWER AND CONTROL CONNECTIONS

The CFA533-YYH-KL has the ability to control power on/off and reset functions of a standard ATX PC.

### **NOTE**

The GPIO pins used for ATX control must not be configured as user GPIO, and must be configured to their default drive mode in order for the ATX functions to work correctly. These settings are factory default but may be changed by the user. Please see command 34 (0x22): Set/Configure GPIO (Pq. 46).



The Crystalfontz <u>WR-PWR-Y14</u> cable simplifies ATX power control connections. When using this cable, please open jumper JP8 in order to ensure correct operation. See <u>JUMPER LOCATIONS AND FUNCTIONS (Pg. 50)</u> for jumper locations and functions.

### **NOTE**

If the Crystalfontz <u>WR-PWR-Y14</u> cable is ordered at the same time as the module, Crystalfontz will install the WR-PWR-Y14 connector, open jumper JP8, and send the following software configuration commands (unless we are otherwise instructed). Please note that once these changes are made, power must be applied to connector J\_PWR, pin +5v and connector J8, pin +5v for the module to power up:

```
command = 28 // Set ATX Switch Functionality
length = 3
data[0] = 241 // Enable:
              //
                  KEYPAD POWER OFF
              //
                  KEYPAD POWER ON
              //
                  KEYPAD RESET
                  LCD OFF IF HOST IS OFF
              //
                   AUTO POLARITY
              //
data[1] = 16 // One half second power pulses
              // sense ATX host power state on P0.7 (J PWR, +5v)
data[2] = 1
              // Store current state as boot state
command = 4
length = 0
```

For this functionality, the CFA533-YYH-KL is powered from the PC's  $V_{SB}$  signal ( $V_{SB}$  is the "stand-by" or "always-on" +5v ATX power supply output).

By default, the pin labeled +5v on the CFA533-YYH-KL's J\_PWR connector is electrically connected to the +5v pin on the J8 connector through the normally closed JP8. If you are using the CFA533-YYH-KL to do ATX power control, open jumper JP8, which will disconnect the +5v of connector J\_PWR (now used as "POWER-ON SENSE") from the +5v of connector J8 which now supplies the distinct V<sub>SB</sub> to power the module.

Since the CFA533-YYH-KL must act differently depending on whether the host's power supply is on or off, you must connect the host's switched +5v to the +5v pin of J\_PWR. This pin functions as POWER-ON SENSE. The easiest way to connect the POWER-ON SENSE is to plug the cable from the PC's power supply that would normally be used for 3.5-inch floppy drive to the CFA-533's J\_PWR connector.

#### NOTE

Alternatively, the POWER-ON SENSE can be provided through Pin 6 of J8 (GPIO[1]). This option is only provided to allow backwards compatibility for legacy CFA-633 applications. If you choose this option, R21 must be loaded with a  $5K\Omega$  0805 SMT resistor.

The motherboard's power switch input is connected to Pin 5 of the CFA533-YYH-KL's connector J8 (labeled as GPIO[2]). This pin functions as POWER CONTROL. The POWER CONTROL pin is configured as a high-impedance input until the LCD module wants to turn the host on or off, then it will change momentarily to low impedance output, driving either low or high depending on the setting of POWER INVERT. (See command 28 (0x1C): Set ATX Switch Functionality (Pg. 42).)

The motherboard's reset switch input is connected to Pin 4 of the CFA533-YYH-KL connector J8 (labeled as GPIO[3]). This pin functions as RESET. The RESET pin is configured as a high-impedance input until the LCD module wants to reset the host. Then it will change momentarily to low impedance output, driving either low or high depending on the setting of RESET\_INVERT. (See command 28 (0x1C): Set ATX Switch Functionality (Pg. 42).) This connection is also used for the hardware watchdog.



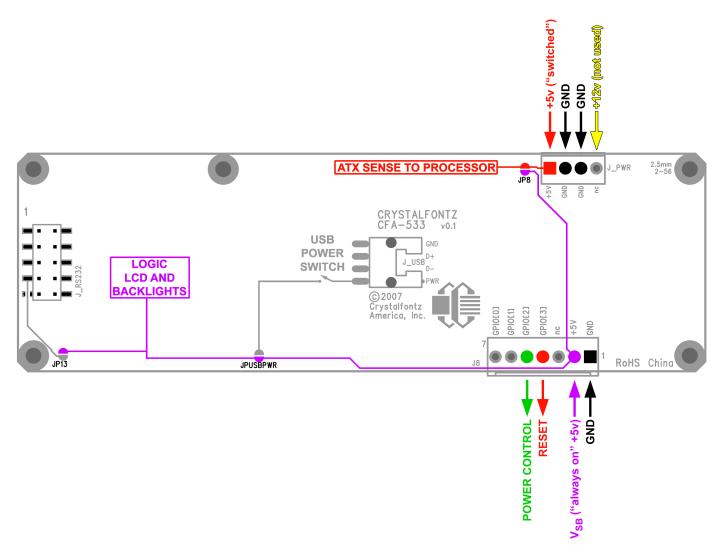


Figure 8. CFA533-YYH-KL ATX Power Supply and Control Connections

Once configured by the host software (see command <u>28 (0x1C)</u>: <u>Set ATX Switch Functionality (Pg. 42)</u>), the following functions may be individually enabled:

- System power on. If POWER-ON SENSE is low (0v), pressing the green check key for 0.25 seconds will turn the unit on by driving POWER CONTROL line for the pulse width set by command 28 (0x1C): Set ATX Switch Functionality (Pg. 42) (1.0 seconds default).
- System hard power off. If POWER-ON SENSE is high (V<sub>DD</sub>) pressing the red "X" key for 4 seconds will turn the system off by driving the POWER CONTROL line. The line will be driven for a minimum of the pulse width set by command 28 (0x1C): Set ATX Switch Functionality (Pg. 42) (1.0 seconds default). If the user continues to press the key, the CFA533-YYH-KL will continue to drive the line for up to an additional 5 seconds.
- System hard reset. If POWER-ON SENSE is high (V<sub>DD</sub>) pressing the green check key for 4 seconds will reset
  the system by driving the RESET line for 1 second. The CFA533-YYH-KL will reboot itself immediately after
  resetting the host.

Since the computer and LCD module must look "off" if the computer's power is "off", the CFA533-YYH-KL can be configured to monitor the POWER-ON SENSE line and blank its display any time the POWER-ON SENSE line is low.



### **Modification by Crystalfontz**

Crystalfontz can configure the modules so they will be ready to use in your application without modification by you. We do this by opening JP8, loading the mating connector for the Crystalfontz <u>WR-PWR-Y14</u> cable in J8, and configuring the ATX firmware functions. For information, please contact technical support (+1-888-206-9720, techinfo@crystalfontz.com). We will provide you with a semi-custom part number. A minimum order quantity may apply.

# **RS-232 CONNECTIONS**

JP2, JP4, and JP6 are closed at the factory, selecting the "Default RS-232 Pin Assignments". This connection allows a low-cost ribbon cable (Crystalfontz WR-232-Y08) to connect the CFA533-YYH-KL to a PC's DB-9 COM port.

If you are connecting the CFA533-YYH-KL to a host system (such as a PC motherboard) that has a similar 10-pin 0.1" connector, rather than a standard RS-232 DB-9 connector common to rear panels, the pinouts may need to be changed from "Default" to "Alternate".

For an RS-232 connection, you can modify the modules or have Crystalfontz modify them for you.

### Modification by You

Choose one of two methods to make the connection.

#### Method 1

The easiest method is to use a Crystalfontz <u>WR-232Y-22</u> cable. Connect the "single" end of the WR-232-Y22 cable to the CFA533-YYH-KL. On the "double" end of the WR-232-Y22 cable, one connector will work for host connections that use "default" numbering; the other end will work for host connections that use the "alternate" numbering.

### Method 2

Use a "straight through" 10-pin to 10-pin ribbon cable (for example, CW Industries' <u>C3AAG-1018G-ND</u> cable available from Digi-Key). The pin order of your motherboard's header will determine if the CFA533-YYH-KL's pin assignments need to be "Default" or "Alternate". Open or close jumpers JP1-JP6 as necessary to set the CFA533-YYH-KL to "Default" or "Alternate" that matches your motherboard.

See JUMPER LOCATIONS AND FUNCTIONS (Pg. 50) for jumper positions and functions.

### **Modification by Crystalfontz**

We can configure the module for you by opening JP8, loading the mating connector for the Crystalfontz <u>WR-PWR-Y14</u> cable in J8, and configuring the ATX firmware functions. The modules will be ready to use in your application without modification by you. For information, please contact technical support (+1-888-206-9720, <u>techinfo@crystalfontz.com</u>). We will provide you with a semi-custom part number. A minimum order quantity may apply.

Please note that the CFA533-YYH-KL can be powered through this header. Please refer to <u>POWER CONNECTION</u> THROUGH J RS232 (Pg. 19).

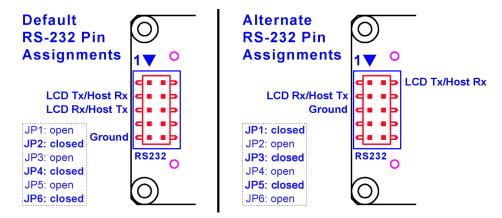


Figure 9. CFA533-YYH-KL Default and Alternate Pin Assignments

# **GPIO CONNECTIONS**

The CFA533-YYH-KL has five General-Purpose Input/Output (GPIO) pins. The GPIO are port pins from the CFA533-YYH-KL's microcontroller brought out to connectors. As an output, a GPIO can be used to turn on an LED, or perhaps drive a relay. As an input, a GPIO can be used to read a switch or a button. Most of the GPIOs have a default function that allows the module to perform some special purpose activity with the pin.

```
GPIO[0] = J8, Pin 7

GPIO[1] = J8, Pin 6 (may be used as ATX Host Power Sense, has R21 in series)

GPIO[2] = J8, Pin 5 (default is ATX Host Power Control)

GPIO[3] = J8, Pin 4 (default is ATX Host Reset Control)

GPIO[4] = J_DOW, Pin 2 (default is DOW I/O--may have 1 \kappa\Omega hardware pull-up: R7)
```

GPIO[0], GPIO[2] and GPIO[3] are connected directly from the microcontroller port pin to the connector pin.

GPIO[1] has a series resistor R21. By default, this resistor is not loaded. If you want to use GPIO[0], you load an appropriate value 0805 SMT resistor to suit your application.

GPIO[4] is also used as the DOW I/O pin. Since the DOW requires a pull-up on the I/O pin, R7 may be loaded to pull GPIO[4] to  $V_{DD}$ . R7 is not loaded by default.

Please refer to commands 34 (0x22): Set/Configure GPIO (Pg. 46) and 35 (0X23): Read GPIO & Configuration (Pg. 47) for additional details concerning the GPIO operation.

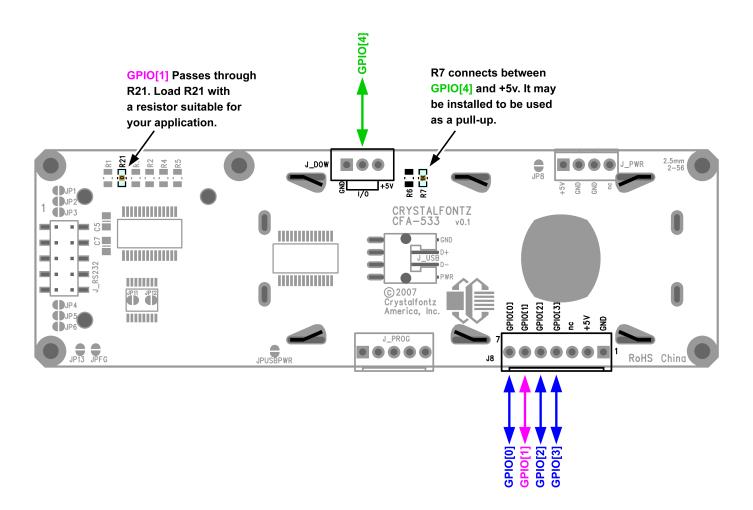


Figure 10. GPIO Connections

# DALLAS SEMICONDUCTOR 1-WIRE DEVICE CONNECTIONS

### TEMPERATURE SENSORS

The CFA533-YYH-KL supports Dallas Semiconductor 1-Wire (DOW) temperature sensors. By default, the DOW connector and resistors are not loaded. These components can be loaded at the factory by request.

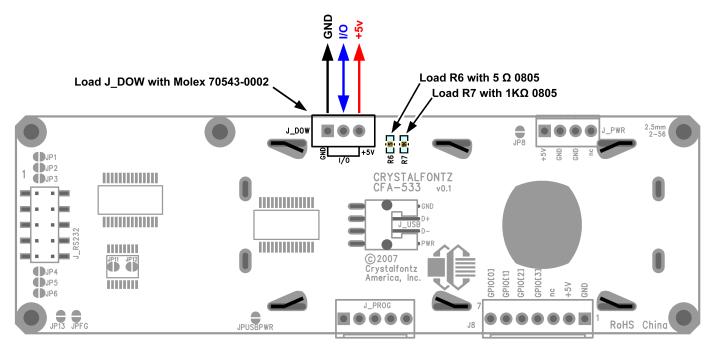


Figure 11. CFA533-YYH-KL Connection for Dallas Semiconductor 1-Wire (DOW) Devices

Any combination of up to 32 <u>DS1822</u> Econo 1-Wire Digital Thermometer (2°C absolute accuracy) or <u>DS18B20</u> High Precision 1-Wire Digital Thermometer (0.5°C absolute accuracy) temperature sensors or other DOW compatible devices are directly supported. (See <u>Figure 11</u>. on Pg. 26.)

The Crystalfontz <u>WR-DOW-Y17</u> has a DS18B20 attached to a "daisy chain" cable. If a WR-DOW-Y17 is ordered at the same time as a CFA533-YYH-KL, Crystalfontz can load the WR-DOW-Y17's mating connector into the CFA533-YYH-KL's "DOW" position. For reference, the mating connector for the WR-DOW-Y17 is <u>Molex 70543-0002</u> available from Digi-Key or other parts suppliers.

The temperature sensor can be configured to be automatically read and displayed on the CFA533-YYH-KL's LCD in °C or °F (see command <u>21 (0x15)</u>: <u>Set Up Live Temperature Display (Pg. 39)</u>). Independently, any temperature sensor can be configured to report to the host (see <u>19 (0x13)</u>: <u>Set Up Temperature Reporting (Pg. 37)</u>). The sensors configured to be reported are updated once each second.

### OTHER 1-WIRE DEVICES

Other <u>Dallas Semiconductor 1-Wire devices</u> may be connected to the 1-Wire bus, with the CFA533-YYH-KL acting as a bridge between RS-232 and the 1-Wire bus (see command <u>21 (0x15)</u>: <u>Set Up Live Temperature Display (Pg. 39)</u>). The total number of 1-Wire devices supported is 32, including directly supported temperature sensors and any other user-provided 1-Wire devices. (See CFA533-YYH-KL's DOW connection location in <u>Figure 11</u>. on <u>Pg. 26</u>.) The module can

send up to 15 bytes and receive up to 14 bytes. This will be sufficient for many devices but some devices require larger transactions and cannot be fully used with the module.

The CFA533-YYH-KL has a provision to load a 1 K $\Omega$  hardware pull-up on the DOW connector's I/O line at R7.

Connect the 1-Wire sensors as detailed in the sensor's data sheet.

### **HOST COMMUNICATIONS**

### **NOTE**

Because there is no difference in communications and commands for I<sup>2</sup>C variants (part numbers ending in "-KI"), serial variants (part numbers ending in "-KL" or "-KS") and USB variants (part numbers ending in "-KU") of the CFA-533, the Host Communications section of this Data Sheet uses the shorter term "CFA-533" instead of CFA533-YYH-KL".

The CFA-533 series (includes CFA533-YYH-KL) communicates with its host using an RS-232 interface. The port settings are 19200 baud, 8 data bits, no parity, 1 stop bit by factory default. The speed can be set to 115200 baud under software control (see command 33 (0x21): Set Baud Rate (Pg. 45)).

### PACKET STRUCTURE

All communication between the CFA-533 and the host takes place in the form of a simple and robust CRC checked packet. The packet format allows for very reliable communications between the CFA-533 and the host without the traditional problems that occur in a stream-based serial communication (such as having to send data in inefficient ASCII format, to "escape" certain "control characters", or losing sync if a character is corrupted, missing, or inserted).

All packets have the following structure:

```
<type><data length><data><CRC>
```

type is one byte, and identifies the type and function of the packet:

```
TTcc cccc

| | | | | | | | --Command, response, error or report code 0-63
| -----Type:

00 = normal command from host to CFA-533
01 = normal response from CFA-533 to host
10 = normal report from CFA-533 to host (not indirect response to a command from the host)

11 = error response from CFA-533 to host (a packet with valid structure but illegal content was received by the CFA-533)
```

data\_length specifies the number of bytes that will follow in the data field. The valid range of data\_length is 0 to 18.

data is the payload of the packet. Each type of packet will have a specified data\_length and format for data as well as algorithms for decoding data detailed below.

crc is a standard 16-bit CRC of all the bytes in the packet except the CRC itself. The CRC is sent LSB first. At the port, the CRC immediately follows the last used element of data []. See <a href="APPENDIX B: CALCULATING">APPENDIX B: CALCULATING</a>
THE CRC (Pg. 59) for several examples of how to calculate the CRC in different programming languages.



The following concept may be useful for understanding the packet structure.

```
typedef struct
    {
    unsigned char
        command;
    unsigned char
        data_length;
    unsigned char
        data[data_length];
    unsigned short
        CRC;
    }COMMAND PACKET;
```

Crystalfontz supplies a demonstration and test program <u>633WinTest</u> along with its C source code. Both will work with the CFA-533 modules. Included in the <u>633WinTest</u> source is a CRC algorithm and an algorithm that detects packets. The algorithm will automatically re-synchronize to the next valid packet in the event of any communications errors. Please follow the algorithm in the sample code closely in order to realize the benefits of using the packet communications.

### **ABOUT HANDSHAKING**

The nature of CFA-533's packets makes it unnecessary to implement traditional hardware or software handshaking.

The host should wait for a corresponding acknowledge packet from the CFA-533 before sending the next command packet. The CFA-533 will respond to all packets within 250 mS. The host software should stop waiting and retry the packet if the CFA-533 fails to respond within 250 mS. The host software should report an error if a packet is not acknowledged after several retries. This situation indicates a hardware problem—for example, a disconnected cable.

Please note that some operating systems may introduce delays between when the data arrives at the physical port from the CFA-533 until it is available to the user program. In this case, the host program may have to increase its timeout window to account for the additional overhead of the operating system.

The CFA-533 can be configured to send several types of report packets along with regular acknowledge packets. The host should be able to buffer several incoming packets and must guarantee that it can process and remove packets from its input buffer faster than the packets can arrive given the baud rate and the reporting configuration of the CFA-533. For any modern PC using reasonably efficient software, this requirement will not pose a challenge.

The report packets are sent asynchronously with respect to the command packets received from the host. The host should not assume that the first packet received after it sends a command is the acknowledge packet for that command. The host should inspect the type field of incoming packets and process them accordingly.

### REPORT CODES

The CFA-533 can be configured to report two items. The CFA-533 sends reports automatically when the data becomes available. Reports are not sent in response to a particular packet received from the host. The two report types are:

### 0x80: Key Activity

If a key is pressed or released, the CFA-533 sends a Key Activity report packet to the host. Key event reporting may be individually enabled or disabled by command 23 (0x17): Configure Key Reporting (Pg. 40).



```
type: 0x80
data length: 1
data[0] is the type of keyboard activity:
       KEY_UP_PRESS
       KEY DOWN PRESS
                                 2
      KEY LEFT PRESS
                                 3
       KEY RIGHT PRESS
                                 5
       KEY ENTER PRESS
       KEY_EXIT PRESS
                                 6
       KEY UP RELEASE
      KEY DOWN RELEASE
                                 8
       KEY LEFT RELEASE
       KEY RIGHT RELEASE
                                10
       KEY ENTER RELEASE
                                11
       KEY EXIT RELEASE
                                12
```

These codes are identical to the codes returned by the <u>CFA-635</u> and <u>CFA-633</u> Please note that the <u>CFA-631</u> will return codes 13 through 20. (See the <u>CFA-631</u> Data Sheet on our website for more details).

### 0x81: (reserved)

}

### 0x82: Temperature Sensor Report

If any of the up to 32 temperature sensors is configured to report to the host, the CFA-533 will send Temperature Sensor Reports for each selected sensor every second. See the command 19 (0x13): Set Up Temperature Reporting (Pg. 37) below.

```
type: 0x82
   data length: 4
   data[0] is the index of the temperature sensor being reported:
          0 = temperature sensor 1
          1 = temperature sensor 2
          31 = temperature sensor 32
   data[1] is the LSB of Temperature Sensor Counts
   data[2] is the MSB of Temperature_Sensor_Counts
   data[3] is DOW crc status
The following C function will decode the Temperature Sensor Report packet into °C and °F:
   void OnReceivedTempReport(COMMAND PACKET *packet, char *output)
     //First check the DOW CRC return code from the CFA-533
     if (packet->data[3] == 0)
       strcpy(output,"BAD CRC");
     else
       double
       degc=(*(short *)&(packet->data[1]))/16.0;
       double
         deqf;
       degf = (degc*9.0)/5.0+32.0;
       sprintf(output, "%9.4f°C =%9.4f°F",
                degc,
                degf);
       }
```

### **COMMAND CODES**

Below is a list of valid commands for the CFA-533. Each command packet is answered by either a response packet or an error packet. The low 6 bits of the type field of the response or error packet is the same as the low 6 bits of the type field of the command packet being acknowledged.

### 0 (0x00): Ping Command

The CFA-533 will return the Ping Command to the host.

```
type: 0x00 = 0_{10} valid data_length is 0 to 16 data[0-(data length-1)] can be filled with any arbitrary data
```

The return packet is identical to the packet sent, except the type will be 0x40 (normal response, Ping Command):

```
type: 0x40 \mid 0x00 = 0x40 = 64_{10} data_length: (identical to received packet) data[0-(data length-1)] = (identical to received packet)
```

### 1 (0x01): Get Hardware & Firmware Version

The CFA-533 will return the hardware and firmware version information to the host.

```
type: 0x01 = 1<sub>10</sub>
valid data_length is 0

The return packet will be:
   type: 0x40 | 0x01 = 0x41 = 65<sub>10</sub>
   data_length: 16
   data[] = "CFA-533:hX.X,yY.Y"

hX.X is the hardware revision, "1.5" for example yY.Y is the firmware version, "v1.9" for example
```

### 2 (0x02): Write User Flash Area

The CFA-533 reserves 16 bytes of nonvolatile memory for arbitrary use by the host. This memory can be used to store data such as a serial number, IP address, gateway address, netmask, or any other data required. All 16 bytes must be supplied.

```
type: 0x02 = 2_{10} valid data length is 16 data[] = 16 bytes of arbitrary user data to be stored in the CFA-533's non-volatile memory
```

The return packet will be:

```
type: 0x40 \mid 0x02 = 0x42 = 66_{10} data_length: 0
```

### 3 (0x03): Read User Flash Area

This command will read the User Flash Area and return the data to the host.

```
type: 0x03 = 3_{10} valid data length is 0
```

The return packet will be:

```
type: 0x40 \mid 0x03 = 0x43 = 67_{10} data_length: 16 data[] = 16 bytes user data recalled from the CFA-533's non-volatile memory
```

### 4 (0x04): Store Current State as Boot State

The CFA-533 loads its power-up configuration from nonvolatile memory when power is applied. The CFA-533 is configured at the factory to display a "welcome screen" when power is applied. This command can be used to customize the welcome screen, as well as the following items:

- Characters shown on LCD, which are affected by:
  - command 6 (0x06): Clear LCD Screen (Pg. 32).
  - command <u>7 (0x07): Set LCD Contents, Line 1 (Pg. 32)</u>.
  - command 8 (0x08): Set LCD Contents, Line 2 (Pg. 33).
  - command 31 (0x1F): Send Data to LCD (Pg. 45).
- Special character font definitions (command 9 (0x09): Set LCD Special Character Data (Pg. 33)).
- Cursor position (command 11 (0x0B): Set LCD Cursor Position (Pg. 34)).
- Cursor style (command <u>12 (0x0C)</u>: <u>Set LCD Cursor Style (Pg. 34)</u>).
- Contrast setting (command <u>13 (0x0D)</u>: <u>Set LCD Contrast (Pg. 34)</u>).
- LCD backlight setting (command 14 (0x0E): Set LCD & Keypad Backlight (Pg. 35)).
- Keypad backlight setting (command 14 (0x0E): Set LCD & Keypad Backlight (Pg. 35)).
- Settings of any live displays (command 21 (0x15): Set Up Live Temperature Display (Pg. 39)).
- Key press and release masks (command <u>23 (0x17): Configure Key Reporting (Pg. 40)</u>).
- ATX function enable and pulse length settings (command <u>28 (0x1C): Set ATX Switch Functionality (Pg. 42)</u>).
- Baud rate (command 33 (0x21): Set Baud Rate (Pg. 45)).
- GPIO settings (command 34 (0x22): Set/Configure GPIO (Pg. 46)).

You cannot store the temperature reporting (although the live display of temperatures can be saved). You cannot store the host watchdog. The host software should enable this item once the system is initialized and it is ready to receive the data.

```
type: 0x04 = 4<sub>10</sub>
valid data_length is 0

The return packet will be:
  type: 0x40 | 0x04 = 0x44 = 68<sub>10</sub>
  data length: 0
```

### 5 (0x05): Reboot CFA-533, Reset Host, or Power Off Host

This command instructs the CFA-533 to simulate a power-on restart of itself, reset the host, or turn the host's power off. The ability to reset the host may be useful to allow certain host operating system configuration changes to complete. The ability to turn the host's power off under software control may be useful in systems that do not have ACPI compatible BIOS.

### **NOTE**

The GPIO pins used for ATX control must not be configured as user GPIO, and must be configured to their default drive mode in order for the ATX functions to work correctly. These settings are factory default, but may be changed by the user. Please see command 34 (0x22): Set/Configure GPIO (Pg. 46).



Rebooting the CFA-533 may be useful when testing the boot configuration. It may also be useful to re-enumerate the devices on the 1-Wire bus. To reboot the CFA-533, send the following packet:

```
type: 0x05 = 5<sub>10</sub>
valid data_length is 3
data[0] = 8
data[1] = 18
data[2] = 99
```

To reset the host, assuming the host's reset line is connected to GPIO[3] as described in command <u>28 (0x1C)</u>: <u>Set ATX Switch Functionality (Pg. 42)</u>, send the following packet:

```
type: 0x05 = 5<sub>10</sub>
valid data_length is 3
data[0] = 12
data[1] = 28
data[2] = 97
```

To turn the host's power off, assuming the host's power control line is connected to GPIO[2] as described in command 28 (0x1C): Set ATX Switch Functionality (Pg. 42), send the following packet:

```
type: 0x05 = 5<sub>10</sub>
valid data_length is 3
data[0] = 3
data[1] = 11
data[2] = 95
```

In any of the above cases, the return packet will be:

```
type: 0x40 \mid 0x05 = 0x45 = 69_{10} data length: 0
```

### 6 (0x06): Clear LCD Screen

Sets the contents of the LCD screen DDRAM to '  $' = 0x20 = 32_{10}$  and moves the cursor to the left-most column of the top line.

```
type: 0x06 = 6<sub>10</sub>
valid data_length is 0

The return packet will be:
  type: 0x40 | 0x06 = 0x46 = 70<sub>10</sub>
  data length: 0
```

Clear LCD Screen is one of the items stored by the command 4 (0x04): Store Current State as Boot State (Pg. 31).

### 7 (0x07): Set LCD Contents, Line 1

Sets the center 16 characters displayed for the top line of LCD screen.

### **NOTE**

Please use this command only if you need backwards compatibility with older CFA-633 units. For new applications, please use the more flexible command <u>31 (0x1F): Send Data to LCD (Pg. 45)</u> which is also supported by the CFA-631 and CFA-635.

```
type: 0x7 = 7<sub>10</sub>
valid data_length is 16
data[] = top line's display content (must supply 16 bytes)
```

The return packet will be:

```
type: 0x40 \mid 0x07 = 0x47 = 71_{10} data length: 0
```

Set LCD Contents, Line 1 is one of the items stored by the command 4 (0x04): Store Current State as Boot State (Pg. 31).

### 8 (0x08): Set LCD Contents, Line 2

Sets the center 16 characters displayed for the bottom line of LCD screen.

### **NOTE**

Please use this command only if you need backwards compatibility with older CFA-633 units. For new applications, please use the more flexible command <u>31 (0x1F): Send Data to LCD (Pg. 45)</u> which is also supported by the CFA-631 and CFA-635.

```
type: 0x8 = 8_{10} valid data_length is 16 data[] = top line's display content (must supply 16 bytes)
```

The return packet will be:

```
type: 0x40 \mid 0x08 = 0x48 = 72_{10} data length: 0
```

Set LCD Contents, Line 2 is one of the items stored by the command <u>4 (0x04): Store Current State as Boot State</u> (Pg. 31).

### 9 (0x09): Set LCD Special Character Data

Sets the font definition for one of the special characters (CGRAM).

```
type: 0x09 = 9_{10} valid data length is 9 data[0] = index of special character that you would like to modify, 0-7 are valid data[1-8] = bitmap of the new font for this character
```

data[1-8] are the bitmap information for this character. Any value is valid between 0 and 63, the msb is at the left of the character cell of the row, and the lsb is at the right of the character cell. data[1] is at the top of the cell, data[8] is at the bottom of the cell.

The return packet will be:

```
type: 0x40 \mid 0x09 = 0x49 = 73_{10} data length: 0
```

Set LCD Special Character Data is one of the items stored by the command <u>4 (0x04): Store Current State as Boot State (Pg. 31)</u>.

### 10 (0x0A): Read 8 Bytes of LCD Memory

This command will return the contents of the LCD's DDRAM or CGRAM. This command is intended for debugging.

### 11 (0x0B): Set LCD Cursor Position

This command allows the cursor to be placed at the desired location on the CFA-533's LCD screen. If you want the cursor to be visible, you may also need to send a command 12 (0x0C): Set LCD Cursor Style (Pg. 34).

```
type: 0x0B = 11<sub>10</sub>
valid data_length is 2
data[0] = column (0-19 valid)
data[1] = row (0-3 valid)

The return packet will be:
  type: 0x40 | 0x0B = 0x4B = 75<sub>10</sub>
data length: 0
```

Set LCD Cursor Position is one of the items stored by the command 4 (0x04): Store Current State as Boot State (Pg. 31).

### 12 (0x0C): Set LCD Cursor Style

This command allows you to select among four hardware generated cursor options.

The return packet will be:

```
type: 0x40 \mid 0x0C = 0x4C = 76_{10} data length: 0
```

Set LCD Cursor Style is one of the items stored by the command 4 (0x04): Store Current State as Boot State (Pg. 31).

### 13 (0x0D): Set LCD Contrast

This command sets the contrast or vertical viewing angle of the display. (Initiated by the host, responded to by the CFA-533.)



• CFA-633 Compatible

If only one byte of data is supplied, then it is the "CFA-633 Compatible" version of the command. Requires 1 byte (0-200) are valid, but only (0-50) are useful for this LCD.

The return packet will be:

```
type: 0x40 \mid 0x0D = 0x4D = 77_{10} data length: 0
```

CFA-533 Enhanced

If two bytes of data are supplied, then the command takes advantage of the CFA-533s native enhanced contrast resolution. Requires 2 bytes.

- The first byte data[0] is ignored, any value from 0 to 255 is accepted.
- The second byte data[1] controls the CFA-533 contrast with better resolution.

The return packet will be:

data length: 0

```
type: 0x40 \mid 0x0D = 0x4D = 77_{10} data length: 0
```

Set LCD Contrast is one of the items stored by the command 4 (0x04): Store Current State as Boot State (Pg. 31).

### 14 (0x0E): Set LCD & Keypad Backlight

This command sets the brightness of the LCD and keypad backlights. (Initiated by the host, responded to by the CFA-533.)

If one byte is supplied, both the keypad and LCD backlights are set to that brightness (CFA-633 compatible).

 If two bytes are supplied, the LCD is set to the brightness of the first byte, the keypad is set to the brightness of the second byte.

```
type: 0x0E = 14<sub>10</sub>
valid data_length is 2
data[0]: LCD backlight power setting (0-100 valid)
```

Set LCD & Keypad Backlight is one of the items stored by the command <u>4 (0x04): Store Current State as Boot State (Pg. 31)</u>.

### 15-17 (0x0F-0x11): (reserved)

data length: 0

### 18 (0x12): Read DOW Device Information

When power is applied to the CFA-533, it detects any devices connected to the Dallas Semiconductor 1-Wire (DOW) bus and stores the device's information. This command will allow the host to read the device's information.

The first byte returned is the "family code" of the Dallas 1-Wire / iButton device. There is a list of the possible Dallas 1-Wire / iButton device family codes available in <a href="App Note 155: 1-Wire Software Resource Guide">App Note 155: 1-Wire Software Resource Guide</a> on the Maxim/Dallas website.

### **NOTE ON COMMAND 18: READ DOW DEVICE INFORMATION**

The GPIO pin used for DOW must not be configured as user GPIO. It must be configured to its default drive mode in order for the DOW functions to work correctly.

These settings are factory default but may be changed by the user. Please see command <u>34 (0x22):</u> Set/Configure GPIO (Pg. 46).

In order for the DOW subsystem to be enabled and operate correctly, user GPIO[4] must be configured as:

```
DDD = "111: 1=Hi-Z, 0=Slow, Strong Drive Down".
F = "0: Port unused for user GPIO."
```

This state is the factory default, but it can be changed and saved by the user. To ensure that GPIO[4] is set correctly and the DOW operation is enabled, send the following command:

```
command = 34
length = 3
data[0] = 4
data[1] = 100
data[2] = 7
```

This setting must be saved as the boot state, so when the CFA-533 reboots it will detect the DOW devices.

```
type: 0x12 = 18<sub>10</sub>
valid data_length is 1
data[0] = device index (0-31 valid)
```



The return packet will be:

```
type: 0x40 \mid 0x12 = 0x52 = 82_{10}
data length: 9
data[0]
          = device index (0-31 valid)
data[1-8] = ROM ID of the device
```

If data[1] is 0x22 (DS1822 Econo 1-Wire Digital Thermometer temperature sensor) or 0x28 (DS18B20 High Precision 1-Wire Digital Thermometer temperature sensor), then that device can be set up to automatically convert and report the temperature every second. See the command 19 (0x13): Set Up Temperature Reporting (Pg. 37).

#### 19 (0x13): Set Up Temperature Reporting

```
This command will configure the CFA-533 to report the temperature information to the host every second.
   type: 0x13 = 19_{10}
   valid data length is 4
   data[0-3] = 32-bit bitmask indicating which temperature sensors are enabled to report
              (0-255 valid in each location)
   data[0]
   08 07 06 05
                04 03 02 01 Enable Reporting of sensor with
                              device index of:
                               0: 1 = enable, 0 = disable
                               1: 1 = enable, 0 = disable
                               2: 1 = enable, 0 = disable
                               3: 1 = enable, 0 = disable
                               4: 1 = enable, 0 = disable
                               5: 1 = enable, 0 = disable
                              6: 1 = enable, 0 = disable
        -----
                              7: 1 = enable, 0 = disable
                12 11 10 09 Enable Reporting of sensor with
   16 15 14 13
                              device index of:
                               8: 1 = enable, 0 = disable
                              9: 1 = enable, 0 = disable
                         ---- 10: 1 = enable, 0 = disable
                     ----- 11: 1 = enable, 0 = disable
                    ----- 12: 1 = enable, 0 = disable
             ----- 13: 1 = enable, 0 = disable
          ----- 14: 1 = enable, 0 = disable
        ----- 15: 1 = enable, 0 = disable
   data[2]
   24 23 22 21
                20 19 18 17 Enable Reporting of sensor with
                              device index of:
                           -- 16: 1 = enable, 0 = disable
                        ---- 17: 1 = enable, 0 = disable
                    ----- 18: 1 = enable, 0 = disable
                    ----- 19: 1 = enable, 0 = disable
                    ----- 20: 1 = enable, 0 = disable
```

----- 21: 1 = enable, 0 = disable

----- 22: 1 = enable, 0 = disable ----- 23: 1 = enable, 0 = disable

(Continues on the next page.)

Any sensor enabled must have been detected as a 0x22 (DS1822 temperature sensor) or 0x28 (DS18B20 temperature sensor) during DOW enumeration. This can be verified by using the command 18 (0x12): Read DOW Device Information (Pg. 36).

The return packet will be:

```
type: 0x40 \mid 0x13 = 0x53 = 83_{10} data length: 0
```

#### 20 (0x14): Arbitrary DOW Transaction

The CFA-533 can function as a RS-232 to Dallas 1-Wire bridge. The CFA-533 can send up to 15 bytes and receive up to 14 bytes. This will be sufficient for many devices, but some devices require larger transactions and cannot be fully used with the CFA-533.

This command allows you to specify arbitrary transactions on the 1-Wire bus. 1-Wire commands follow this basic layout:

Please see <u>APPENDIX C: CONNECTING A DS2450 1-WIRE QUAD A/D CONVERTER (Pg. 68)</u> for an example of using this command.

```
type: 0x14 = 20<sub>10</sub>
valid data_length is 2 to 16
   data[0] = device_index (0-32 valid)
   data[1] = number_of_bytes_to_read (0-14 valid)
data[2-15] = data_to_be_written[data_length-2]
```

If device\_index is 32, then no address phase will be executed. If device\_index is in the range of 0 to 31, and a 1-Wire device was detected for that device\_index at power on, then the write cycle will be prefixed with a "Match ROM" command and the address information for that device.

If data\_length is two, then no specific write phase will be executed (although address information may be written independently of data length depending on the value of device index).

If data\_length is greater than two, then data\_length-2 bytes of data\_to\_be\_written will be written to the 1-Wire bus immediately after the address phase.

If number\_of\_bytes\_to\_read is zero, then no read phase will be executed. If number\_of\_bytes\_to\_read is not zero then number\_of\_bytes\_to\_read will be read from the bus and loaded into the response packet.

The return packet will be:

#### 21 (0x15): Set Up Live Temperature Display

You can configure the CFA-533 to automatically update a portion of the LCD with a live temperature reading. Once the display is configured using this command, the CFA-533 will continue to display the live reading on the LCD without host intervention. The Set Up Live Temperature Display is one of the items stored by command <u>4 (0x04)</u>: Store Current State <u>as Boot State (Pg. 31)</u>, so you can configure the CFA-533 to immediately display system temperatures as soon as power is applied.

The live display is based on a concept of display slots. There are 4 slots, and each of the 4 slots may be enabled or disabled independently.

Any slot may be requested to display any data that is available. For instance, slot 0 could display temperature sensor 3 in °C, while slot 1 could simultaneously display temperature sensor 3 in °F.

Any slot may be positioned at any location on the LCD, as long as all the digits of that slot fall fully within the display area. It is legal to have the display area of one slot overlap the display area of another slot, but senseless. This situation should be avoided in order to have meaningful information displayed.

```
type: 0x15 = 21_{10}
valid data length is 7 or 2 (for turning a slot off)
data[0]: display slot (0-7)
data[1]: type of item to display in this slot
       0 = nothing (data length then must be 2)
       1 = (invalid)
       2 = temperature (data length then must be 7)
data[2]: index of the sensor to display in this slot:
       0-31 are valid for temperatures (and the temperature device must be attached)
data[3]: number of digits
       for a temperature: 3 digits (-XX or XXX)
       for a temperature: 5 digits (-XX.X or XXX.X)
data[4]: display column
       0-13 valid for a 3-digit temperature
       0-11 valid for a 5-digit temperature
data[5]: display row (0-1 valid)
data[6]: temperature units(0 = deg C, 1 = deg F)
```

If a 1-Wire CRC error is detected, the temperature will be displayed as "ERR" or "ERROR".

The return packet will be:

```
type: 0x40 \mid 15 = 0x55 = 85_{10} data length: 0
```

#### 22 (0x16): Send Command Directly to the LCD Controller

The Neotec NT7070B controller on the CFA-533 is S6A0073 compatible. Generally you won't need low-level access to the LCD controller but some arcane functions of the S6A0073 are not exposed by the CFA-533's command set. This command allows you to access the CFA-533's LCD controller directly. Note: It is possible to corrupt the CFA-533 display using this command.

#### 23 (0x17): Configure Key Reporting

By default, the CFA-533 reports any key event to the host. This command allows the key events to be enabled or disabled on an individual basis. The key events set to report are one of the items stored by the command <u>4 (0x04): Store Current State as Boot State (Pg. 31)</u>.

```
#define KP UP
                       0x01
   #define KP ENTER 0x02
   #define KP CANCEL 0x04
   #define KP LEFT
                       0 \times 0.8
   #define KP_RIGHT
                       0x10
   #define KP DOWN
                       0x20
   type: 0x17 = 23_{10}
   data length: 2
   data[0]: press mask
   data[1]: release mask
The return packet will be:
   type: 0x40 \mid 0x17 = 0x57 = 87_{10}
   data length: 0
```

Configure Key Reporting is one of the items stored by the command 4 (0x04): Store Current State as Boot State (Pg. 31).

#### 24 (0x18): Read Keypad, Polled Mode

In some situations, it may be convenient for the host to poll the CFA-533 for key activity. This command allows the host to detect which keys are currently pressed, which keys have been pressed since the last poll, and which keys have been released since the last poll.

This command is independent of the key reporting masks set by command 23 (0x17): Configure Key Reporting (Pg. 40). All keys are always visible to this command. Typically both masks of command 23 would be set to "0" if the host is reading the keypad in polled mode.

```
#define KP_UP 0x01
#define KP_ENTER 0x02
#define KP_CANCEL 0x04
#define KP_LEFT 0x08
#define KP_RIGHT 0x10
#define KP_DOWN 0x20

type: 0x18 = 2410
data length: 0
```

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The return packet will be:

```
type: 0x40 \mid 0x18 = 0x58 = 88_{10} data_length: 3 data[0] = bit mask showing the keys currently pressed data[1] = bit mask showing the keys that have been pressed since the last poll data[2] = bit mask showing the keys that have been released since the last poll
```

25-27 (0x19-0x1B): (reserved)

#### 28 (0x1C): Set ATX Switch Functionality

The combination of the CFA-533 with the Crystalfontz <u>WR-PWR-Y14</u> cable can be used to replace the function of the power and reset switches in a standard ATX-compatible system. The ATX Power Switch Functionality is one of the items stored by the command <u>4 (0x04)</u>: <u>Store Current State as Boot State (Pg. 31)</u>.

#### **NOTE ON COMMAND 28: SET ATX SWITCH FUNCTIONALITY**

The GPIO pins used for ATX control must not be configured as user GPIO. The pins must be configured to their default drive mode in order for the ATX functions to work correctly.

These settings are factory default but may be changed by the user. Please see command <u>34 (0x22): Set/Configure GPIO (Pg. 46)</u>. These settings must be saved as the boot state.

To ensure that GPIO[1] will operate correctly as ATX SENSE, user GPIO[1] must be configured as:

```
DDD = "011: 1=Resistive Pull Up, 0=Fast, Strong Drive Down".
F = "0: Port unused for user GPIO."
```

This configuration can be assured by sending the following command:

```
command = 34
length = 3
data[0] = 1
data[1] = 0
data[2] = 3
```

To ensure that GPIO[2] will operate correctly as ATX POWER, user GPIO[2] must be configured as:

```
DDD = "010: Hi-Z, use for input".
F = "0: Port unused for user GPIO."
```

This configuration can be assured by sending the following command:

```
command = 34
length = 3
data[0] = 2
data[1] = 0
data[2] = 2
```

To ensure that GPIO[3] will operate correctly as ATX RESET, user GPIO[3] must be configured as:

```
DDD = "010: Hi-Z, use for input".
F = "0: Port unused for user GPIO."
```

This configuration can be assured by sending the following command:

```
command = 34
length = 3
data[0] = 3
data[1] = 0
data[2] = 2
```

These settings must be saved as the boot state.

The RESET (GPIO[3]) and POWER CONTROL (GPIO[2]) lines on the CFA-533 are normally high-impedance— electrically, they appear to be disconnected or floating. When the CFA-533 asserts the RESET or POWER\_CONTROL lines, they are momentarily driven high or low (as determined by the AUTO\_POLARITY, RESET\_INVERT or POWER\_INVERT bits, detailed below). To end the power or reset pulse, the CFA-533 changes the lines back to high-impedance.

#### **FOUR FUNCTIONS MAY BE ENABLED BY COMMAND 28**

#### **Function 1: KEYPAD\_RESET**

If POWER-ON SENSE (GPIO[1]) is high, holding the green check key for 4 seconds will pulse RESET (GPIO[3]) pin for 1 second. During the 1-second pulse, the CFA-533 will show "RESET", and then the CFA-533 will reset itself, showing its boot state as if it had just powered on. Once the pulse has finished, the CFA-533 will not respond to any commands until after it has reset the host and itself.

#### Function 2: KEYPAD\_POWER\_ON

If POWER-ON SENSE (GPIO[1]) is low, pressing the green check key for 0.25 seconds will pulse POWER CONTROL (GPIO[2]) for the duration specified by in data[1] or the default of 1 second. During this time the CFA-533 will show "POWER ON", then the CFA-533 will reset itself.

#### **Function 3: KEYPAD POWER OFF**

If POWER-ON SENSE (GPIO[1]) is high, holding the red "X" key for 4 seconds will pulse POWER CONTROL (GPIO[2]) for the duration specified by in data[1] or the default of 1 second. If the user continues to hold the power key down, then the CFA-533 will continue to drive the line for a maximum of 5 additional seconds. During this time the CFA-533 will show "POWER OFF".

#### Function 4: LCD\_OFF\_IF\_HOST\_IS\_OFF

If LCD\_OFF\_IF\_HOST\_IS\_OFF is set, the CFA-533 will blank its screen and turn off its backlight to simulate its power being off any time POWER-ON SENSE is low.

#### **NOTE**

By default there is an internal POWER-ON-SENSE connected to the +5v pin of J\_PWR, selected by setting data[2] to 1. Alternatively, GPIO[1] may be configured to act as POWER-ON-SENSE through R21 of 5K, and specifying data[2] as 0. The CFA-533 will still be active (since it is powered by  $V_{SB}$ ), monitoring the keypad for a power-on keystroke.Once POWER-ON SENSE goes high, the CFA-533 will reboot as if power had just been applied to it.

```
#define AUTO POLARITY
                                 0x01 //Automatically detects polarity for reset and
                                      //power (recommended)
#define RESET INVERT
                                 0x02 //Reset pin drives high instead of low
#define POWER INVERT
                                 0x04 //Power pin drives high instead of low
#define LCD OFF IF HOST IS OFF 0x10
#define KEYPAD RESET
                                 0 \times 20
#define KEYPAD POWER ON
                                 0x40
#define KEYPAD POWER OFF
                                 0x80
type: 0x1C = 28_{10}
data length: 1, 2 or 3
data[0]: bit mask of enabled functions
data[1]: (optional) length of power on & off pulses in 1/32 second
       1 = 1/32 \text{ sec}
       2 = 1/16 \text{ sec}
      16 = 1/2 \sec
     255 = 8 \text{ sec}
data[2]: (optional) atx sense on floppy
       0: sense ATX host state on P2.1 (J8, pin 6 / GPIO [1] -- R21 must be loaded)
       1: sense ATX host state on P0.7 (JPWR, +5v -- recommended configuration))
```

The return packet will be:

```
type: 0x40 \mid 0x1C = 0x5C = 92_{10} data length: 0
```

#### 29 (0x1D): Enable/Feed Host Watchdog Reset

Some high-availability systems use hardware watchdog timers to ensure that a software or hardware failure does not result in an extended system outage. Once the host system has booted, a system monitor program is started. The system monitor program would enable the watchdog timer on the CFA-533. If the system monitor program fails to feed the CFA-533's watchdog timer, the CFA-533 will reset the host system.

#### NOTE

The GPIO pins used for ATX control must not be configured as user GPIO. They must be configured to their default drive mode in order for the ATX functions to work correctly. These settings are factory default, but may be changed by the user. Please see the note under command 28 (0x1C): Set ATX Switch Functionality (Pg. 42) or command 34 (0x22): Set/Configure GPIO (Pg. 46).

```
type: 0x1D = 29<sub>10</sub>
data_length: 1
data[0] = enable/timeout

If timeout is 0, the watchdog is disabled.
```

If timeout is 1-255, then this command must be issued again within timeout seconds to feed the watchdog and avoid a watchdog reset.

To turn the watchdog off once it has been enabled, simply set timeout to 0.

If the command is not re-issued within timeout seconds, then the CFA-533 will reset the host (see command 28 for details). Since the watchdog is off by default when the CFA-533 powers up, the CFA-533 will not issue another host reset until the host has once again enabled the watchdog.

The return packet will be:

```
type: 0x40 \mid 0x1D = 0x5D = 93_{10} data length: 0
```

#### 30 (0x1E): Read Reporting/ATX/Watchdog (debug)

This command can be used to verify the current items configured to report to the host, as well as some other miscellaneous status information. Please note that the information returned by the CFA-533 is not identical to the information returned by other models in this family (CFA-631, CFA-635).

```
type: 30
data length: 0
```

```
The return packet will be:
```

```
type: 0x1E = 30_{10}
data length: 15
data[0] = 0 (reserved)
data[1] = temperatures 1-8 reporting status (as set by command 19)
data[2] = temperatures 9-15 reporting status (as set by command 19)
data[3] = temperatures 16-23 reporting status (as set by command 19)
data[4] = temperatures 24-32 reporting status (as set by command 19)
data[5] = key presses (as set by command 23)
data[6] = key releases (as set by command 23)
data[7] = ATX Power Switch Functionality (as set by command 28), and
          bit 0x08 will be set if the watchdog is active
data[8] = current watchdog counter (as set by command 29)
data[9] = User Contrast Adjust (as set by command 13, data[1])
data[10] = Key backlight setting (as set by command 14, data[1])
data[11] = atx sense on floppy (as set by command 28)
data[12] = 0 (reserved)
data[13] = CFA-633-style contrast setting (as set by command 13, data[0])
data[14] = LCD backlight setting (as set by command 14, data[0])
```

Please Note: Previous and future firmware versions may return fewer or additional bytes.

#### 31 (0x1F): Send Data to LCD

This command allows data to be placed at any position on the LCD.

```
type: 0x1F = 31_{10} data_length: 3 to 18 data[0]: co1 = x = 0 to 15 data[1]: row = y = 0 to 1 data[2-21]: text to place on the LCD, variable from 1 to 16 characters

The return packet will be:

type: 0x40 \mid 0x1F = 0x5F = 95_{10} data length: 0
```

Send Data to LCD is one of the items stored by the command 4 (0x04): Store Current State as Boot State (Pg. 31).

#### 32 (0x20): Reserved for CFA-631 Key Legends

#### 33 (0x21): Set Baud Rate

This command will change the CFA-533's baud rate. The CFA-533 will send the acknowledge packet for this command and then change its baud rate to the new value. The host should send the baud rate command, wait for a positive acknowledge from the CFA-533 at the old baud rate, and then switch itself to the new baud rate. The baud rate must be saved by the command 4 (0x04): Store Current State as Boot State (Pg. 31) if you want the CFA-533 to power up at the new baud rate.

The factory default baud rate is 19200.

The return packet will be:



type:  $0x40 \mid 0x21 = 0x61 = 97_{10}$ 

data\_length: 0

#### 34 (0x22): Set/Configure GPIO

The CFA-533 has five pins for user-definable general-purpose input / output (GPIO). These pins are shared with the DOW and ATX functions. Be careful when you configure the GPIO if you want to use the ATX or DOW at the same time.

The architecture of the CFA-533 allows great flexibility in the configuration of the GPIO pins. They can be set as input or output. They can output constant high or low signals or a variable duty cycle 100 Hz PWM signal.

In output mode using the PWM (and a suitable current limiting resistor), an LED may be turned on or off and even dimmed under host software control. With suitable external circuitry, the GPIOs can also be used to drive external logic or power transistors.

The CFA-533 continuously polls the GPIOs as inputs at 32 Hz. The present level can be queried by the host software at a lower rate. The CFA-533 also keeps track of whether there were rising or falling edges since the last host query (subject to the resolution of the 32 Hz sampling). This means that the host is not forced to poll quickly in order to detect short events. The algorithm used by the CFA-533 to read the inputs is inherently "bounce-free".

The GPIOs also have "pull-up" and "pull-down" modes. These modes can be useful when using the GPIO as an input connected to a switch since no external pull-up or pull-down resistor is needed. For instance, the GPIO can be set to pull up. Then when a switch connected between the GPIO and ground is open, reading the GPIO will return a "1". When the switch is closed, the input will return a "0".

Pull-up/pull-down resistance values are approximately  $5K\Omega$ . Do not exceed current of 25 mA per GPIO.

GPIO[1] may be connected to the host's power in order to sense the host's power on/off state. There is a provision for a series resistor R21 in series with GPIO[1] to limit the possibility of <a href="latchup"><u>latchup</u></a>. To use GPIO[1] as a general-purpose input/output, you will need to load R21 with a resistor suitable for your application.

#### NOTE ON SETTING AND CONFIGURING GPIO PINS

The GPIO pins may also be used for ATX control through header J8 and temperature sensing through the CFA-533's DOW header. By factory default, the GPIO output setting, function, and drive mode are set correctly to enable operation of the ATX and DOW functions. The GPIO output setting, function, and drive mode must be set to the correct values in order for the ATX and DOW functions to work. Improper use of this command can disable the ATX and DOW functions. The 633WinTest will work with this CFA-533 module and may be used to easily check and reset the GPIO configuration to the default state so the ATX and DOW functions will work.

The GPIO configuration is one of the items stored by the command 4 (0x04): Store Current State as Boot State (Pg. 31).

```
type: 0x22 = 34_{10}
data length:
 2 bytes to change value only
 3 bytes to change value and configure function and drive mode
data[0]: index of GPIO to modify
      0 = GPIO[0] = J8, Pin 7
      1 = GPIO[1] = J8, Pin 6 (may be ATX Host Power Sense, as configured by
          command 28, data[2])
      2 = GPIO[2] = J8, Pin 5 (default is ATX Host Power Control)
      3 = GPIO[3] = J8, Pin 4 (default is ATX Host Reset Control)
      4 = \text{GPIO}[4] = \text{J9, Pin 2 (default is DOW I/O--may have 1 K}\Omega \text{ hardware pull-up)}
   5-255: reserved
 Please note: Future versions of this command on future hardware models may accept
             additional values for data[0], which would control the state of future
             additional GPIO pins
data[1]: Pin output state (actual behavior depends on drive mode):
      0 = Output set to low
   1-99 = Output duty cycle percentage (100 Hz nominal)
    100 = Output set to high
 101-255 = invalid
data[2]: Pin function select and drive mode (optional)
      FDDD
       |||-- DDD = Drive Mode (based on output state of 1 or 0)
             ______
             000: 1=Fast, Strong Drive Up, 0=Resistive Pull Down
             001: 1=Fast, Strong Drive Up, 0=Fast, Strong Drive Down
             010: Hi-Z, use for input
             011: 1=Resistive Pull Up,
                                          0=Fast, Strong Drive Down
             100: 1=Slow, Strong Drive Up, 0=Hi-Z
             101: 1=Slow, Strong Drive Up, 0=Slow, Strong Drive Down
             110: reserved, do not use
             111: 1=Hi-Z,
                                          0=Slow, Strong Drive Down
       ---- F = Function
             ______
             0: Port unused for GPIO. It will take on the default
                function such as ATX, DOW or unused. The user is
                responsible for setting the drive to the correct
                value in order for the default function to work
                correctly.
             1: Port used for GPIO under user control. The user is
                responsible for setting the drive to the correct
                value in order for the desired GPIO mode to work
                correctly.
       ----- reserved, must be 0
```

#### 35 (0X23): Read GPIO & Configuration

type:  $0x40 \mid 0x22 = 0x62 = 98_{10}$ 

The return packet will be:

data length: 0

Please see command 34 (0x22): Set/Configure GPIO (Pg. 46) for details on the GPIO architecture.

correctly. ----- reserved, will return 0

```
type: 0x23 = 35_{10}
data length: 4
data[0]: index of GPIO to query
       0 = GPIO[0] = J8, Pin 7
       1 = GPIO[1] = J8, Pin 6 (may be ATX Host Power Sense, as configured
           by command 28, data[2])
       2 = GPIO[2] = J8, Pin 5 (default is ATX Host Power Control)
       3 = GPIO[3] = J8, Pin 4 (default is ATX Host Reset Control)
       4 = GPIO[4] = J9, Pin 2 (default is DOW I/O--may have a 1K\Omega
                     hardware pull-up)
   5-255 = reserved
 Please note: Future versions of this command on future hardware models may accept
 additional values for data[0], which would return the status of future additional GPIO
 pins
returns:
  data[0]: index of GPIO read
  data[1]: Pin state & changes since last poll
         -RFS
           | -- S = state at the last reading
            --- F = at least one falling edge has
                    been detected since the last poll
           ---- R = at least one rising edge has
                    been detected since the last poll
          ---- reserved
      (This reading is the actual pin state, which may or may not agree with the pin setting, depending on drive mode and the load presented by external circuitry.
       The pins are polled at approximately 32 Hz asynchronously with respect to this
       command. Transients that happen between polls will not be detected.)
  data[2]: Requested Pin level/PWM level
    0-100 = Output duty cycle percentage
      (This value is the requested PWM duty cycle. The actual pin may or may not be
       toggling in agreement with this value, depending on the drive mode and the load
       presented by external circuitry)
  data[3]: Pin function select and drive mode
         FDDD
          || -- DDD = Drive Mode
                ______
                000: 1=Fast, Strong Drive Up, 0=Resistive Pull Down
                001: 1=Fast, Strong Drive Up, 0=Fast, Strong Drive Down
                010: Hi-Z, use for input
                011: 1=Resistive Pull Up,
                                               0=Fast, Strong Drive Down
                100: 1=Slow, Strong Drive Up, 0=Hi-Z
                101: 1=Slow, Strong Drive Up, 0=Slow, Strong Drive Down
                110: reserved
                111: 1=Hi-Z,
                                               0=Slow, Strong Drive Down
          ---- F = Function
                0: Port unused for GPIO. It will take on the default
                   function such as ATX, DOW or unused. The user is
                   responsible for setting the drive to the correct
                   value in order for the default function to work
                   correctly.
                1: Port used for GPIO under user control. The user is
                   responsible for setting the drive to the correct
                   value in order for the desired GPIO mode to work
```



## **CHARACTER GENERATOR ROM (CGROM)**

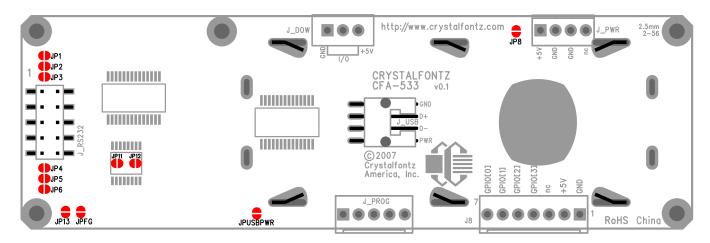
To find the code for a given character, add the two numbers that are shown in bold for its row and column. For example, the Greek letter " $\beta$ " is in the column labeled "224d" and in the row labeled "2d". So 224 + 2 = 226. When you send a byte with the value of 226 to the display, the Greek letter " $\beta$ " will be shown.

upper 4 bits	<b>0</b> <sub>d</sub>	16₀	32 <sub>d</sub>	48 <sub>d</sub>	<b>64</b> <sub>d</sub>	80 <sub>d</sub>	96.	112.	128.	144 <sub>d</sub>	160.	176.	192.	208.	224.	240.
lower 4 bits	0000 <sub>2</sub>		0010	I	0100 <sub>2</sub>					1001 <sub>2</sub>					1	1 1
O <sub>d</sub>	CGRAM [O]															
1 <sub>d</sub> 0001 <sub>2</sub>	CGRAM [1]															
2 <sub>d</sub> 0010,	CGRAM [2]															
3 <sub>d</sub> 0011 <sub>2</sub>	cgram [3]															
4 <sub>d</sub> 0100 <sub>2</sub>	cgram [4]															
5 <sub>d</sub> 0101 <sub>2</sub>	CGRAM [5]															
6 <sub>d</sub> 0110 <sub>2</sub>	cgram [6]															
7 <sub>d</sub> 0111 <sub>2</sub>	CGRAM [7]															
8 <sub>d</sub> 1000 <sub>2</sub>	CGRAM [0]															
9 <sub>d</sub> 1001,	CGRAM [1]															
<b>10</b> d 1010₂	cgram [2]															
11a 1011 <sub>2</sub>	CGRAM [3]															
<b>12</b> d 1100₂	cgram [4]															
13 <sub>d</sub> 1101 <sub>2</sub>	cgram [5]															
14 <sub>d</sub> 1110 <sub>2</sub>	cgram [6]															
15 <sub>d</sub> 1111,	CGRAM [7]															

Figure 12. Character Generator ROM (CGROM)

## **JUMPER LOCATIONS AND FUNCTIONS**

The CFA533-YYH-KL has twelve jumpers. Jumpers may be closed by melting a ball of solder across their gap. You may re-open the jumpers by removing the solder. Solder wick works well for removing solder.



JP1	open	J1 (RS232), Pin 10 is open
	closed	LCD Tx/Host Rx to J1(RS232), Pin 10
JP2	open	J1(RS232), Pin 2 is open (see also JP3 and JP11)
	closed	LCD Tx/Host Rx to J1(RS232), Pin 2
JP3	open	J1 (RS232), Pin 2 is open (see also JP2 and JP11)
	closed	LCD Rx/Host Tx to J1(RS232), Pin 2
JP4	open	J1(RS232), Pin 3 is open (see also JP5 and JP12)
	closed	LCD Rx/Host Tx to J1(RS232), Pin 3
JP5	open	J1 (RS232), Pin 3 is open (see also JP4 and JP12)
	closed	Ground to J1(RS232), Pin 3
JP6	open	J1(RS232), Pin 5 is open
	closed	Ground to J1(RS232), Pin 5
JP8	open	+5v pin from PWR connector used only for ATX SENSE
	closed	+5v pin from PWR connector supplies power to module
JP13	open	J1 (RS232), Pin 4 is open
	closed	+5v to J1 (RS232), Pin 4
JPUSBPWR	open	Module power independent of USB
	closed	Module power supplied from USB
JPFG	open	Mounting holes and FG trace surrounding PCB are open
	closed	Mounting holes and FG trace are connected to LOGIC GND
JP11, JP12: I	Factory I	ouild options, do not change

Figure 13. Jumper Locations and Functions

## MODULE RELIABILITY AND LONGEVITY

#### MODULE RELIABILITY

ITEM	SPECIFICATION
LCD portion (excluding Keypad and Backlights)	50,000 to 100,000 hours (typical)
Keypad	1,000,000 keystrokes
LED Backlights	50,000 to 100,000 hours (typical)

## MODULE LONGEVITY (EOL / REPLACEMENT POLICY)

Crystalfontz is committed to making all of our LCD modules available for as long as possible. For each module we introduce, we intend to offer it indefinitely. We do not preplan a module's obsolescence. The majority of modules we have introduced are still available.

We recognize that discontinuing a module may cause problems for some customers. However, rapidly changing technologies, component availability, or low customer order levels may force us to discontinue ("End of Life", EOL) a module. For example, we must occasionally discontinue a module when a supplier discontinues a component or a manufacturing process becomes obsolete. When we discontinue a module, we will do our best to find an acceptable replacement module with the same fit, form, and function.

In most situations, you will not notice a difference when comparing a "fit, form, and function" replacement module to the discontinued module it replaces. However, sometimes a change in component or process for the replacement module results in a slight variation, perhaps an improvement, over the previous design.

Although the replacement module is still within the stated Data Sheet specifications and tolerances of the discontinued module, changes may require modification to your circuit and/or firmware. Possible changes include:

- Backlight LEDs. Brightness may be affected (perhaps the new LEDs have better efficiency) or the current they draw may change (new LEDs may have a different VF).
- Controller. A new controller may require minor changes in your code.
- Component tolerances. Module components have manufacturing tolerances. In extreme cases, the tolerance stack can change the visual or operating characteristics.

Please understand that we avoid changing a module whenever possible; we only discontinue a module if we have no other option. We will post Part Change Notices (PCN) on the product's webpage as soon as possible. If interested, you can subscribe to future part change notifications.

## CARE AND HANDLING PRECAUTIONS

For optimum operation of the CFA533-YYH-KL and to prolong its life, please follow the precautions described below.

## **ELECTROSTATIC DISCHARGE (ESD)**

Please use industry standard antistatic precautions as you would for any other PCB assembly such as expansion cards or motherboards. Ground your body, work surfaces, and equipment.

#### DESIGN AND MOUNTING

- The exposed surface of the LCD "glass" is actually a polarizer laminated on top of the glass. To protect the soft
  plastic polarizer from damage, the module ships with a protective film over the polarizer. Please peel off the
  protective film slowly. Peeling off the protective film abruptly may generate static electricity.
- The polarizer is made out of soft plastic and is easily scratched or damaged. When handling the module, avoid touching the polarizer. Finger oils are difficult to remove.
- To protect the soft plastic polarizer from damage, place a transparent plate (for example, acrylic, polycarbonate, or glass) in front of the module, leaving a small gap between the plate and the display surface. We use GE HP-92 Lexan, which is readily available and works well.
- Do not disassemble or modify the module.
- Do not modify the tab of the metal bezel or make connections to it.
- Solder only to the I/O terminals. Use care when removing solder—it is possible to damage the PCB.
- Do not reverse polarity to the power supply connections. Reversing polarity will immediately ruin the module.

## AVOID SHOCK, IMPACT, TORQUE, OR TENSION

- Do not expose the module to strong mechanical shock, impact, torque, or tension.
- Do not drop, toss, bend, or twist the module.
- Do not place weight or pressure on the module.

## APPENDIX A: QUALITY ASSURANCE STANDARDS

## **INSPECTION CONDITIONS**

Environment

■ Temperature: 25±5°C■ Humidity: 30~85% RH

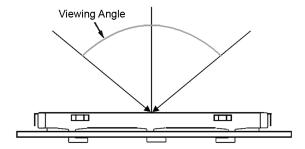
For visual inspection of active display area

Source lighting: two 20 Watt or one 40 Watt fluorescent light

Display adjusted for best contrast

■ Viewing distance: 30±5 cm (about 12 inches)

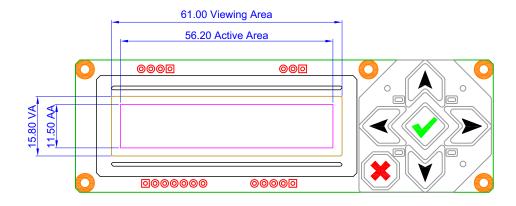
■ Viewable angle: inspect at 45° angle of vertical line right and left, top and bottom



#### **COLOR DEFINITIONS**

We try to describe the appearance of our modules as accurately as possible. For the photos, we adjust for optimal appearance. Actual display appearance may vary due to (1) different operating conditions, (2) small variations of component tolerances, (3) inaccuracies of our camera, (4) color interpretation of the photos on your monitor, and/or (5) personal differences in the perception of color.

#### **DEFINITION OF ACTIVE AREA AND VIEWABLE AREA**





## **ACCEPTANCE SAMPLING**

DEFECT TYPE	AQL*
Major	<u>&lt;</u> 0.65%
Minor	<u>&lt;</u> 1.00%
*Acceptable Quality Level: maximum allowable error r	rate or variation from standard

## **DEFECTS CLASSIFICATION**

Defects are defined as:

- Major Defect: results in failure or substantially reduces usability of unit for its intended purpose
- Minor Defect: deviates from standards but is not likely to reduce usability for its intended purpose

## **ACCEPTANCE STANDARDS**

#	DEFECT TYPE	CRITERIA						
1	Electrical defects		No display, display malfunctions, or shorted segments.     Current consumption exceeds specifications.					
2	Viewing area defect	Viewing area does not r Conditions (Pg. 53).	Viewing area does not meet specifications. (See <u>Inspection</u> <u>Conditions (Pg. 53)</u> .					
3	Contrast adjustment defect	Contrast adjustment fails or malfunctions.						
4	Blemishes or foreign	Blemish	Defect Size (mm)	Acceptable Qty				
	matter on display seg- ments		≤0.3	3	Ī			
			<2 defects within 10 mm of each other		Minor			
5	Other blemishes or for-	Defect size = (A + B)/2	Defect Size (mm)	Acceptable Qty				
	eign matter outside of display segments		<u>&lt;</u> 0.15	Ignore				
		В	0.15 to 0.20	3	Minor			
			0.20 to 0.25	2	1			
			0.25 to 0.30	1	]			



#	DEFECT TYPE		CRITERIA		MAJOR / MINOR			
6	Dark lines or scratches	Defect Width (mm)	Defect Length (mm)	Acceptable Qty				
	in display area	≤0.03	<u>&lt;</u> 3.0	3				
	Width	0.03 to 0.05	<u>&lt;</u> 2.0	2	Minor			
		0.05 to 0.08	<u>&lt;</u> 2.0	1	IVIIIIOI			
	Length <del>→</del>	0.08 to 0.10	≤3.0	0	1			
		<u>≥</u> 0.10	>3.0	0				
7	Bubbles between polarizer	film and glass	Defect Size (mm)	Acceptable Qty				
			<u>≤</u> 0.20	Ignore				
			0.20 to 0.40	3	Minor			
			0.40 to 0.60	2				
			<u>&gt;</u> 0.60	0	7			
8	Glass rest defect  W = Width  T=Thickness  a≤1/4W							
9	Display pattern defect							
		Dot Size (mm)	able Qty	Minor				
		((A+B)/2) <u>&lt;</u> 0.2			1			
		C>0	<u>≤</u> 3 total	defects				
		((D+E)/2) <u>&lt;</u> 0.25	≤2 pinhole	es per digit				
		((F+G)/2) <u>&lt;</u> 0.25						



#	DEFECT TYPE	CRITERIA						
10	Chip in corner	ITO electrodes						
		а	b	С	Acceptable Qty			
		<4 mm	<u>&lt;</u> W	c <u>&lt;</u> T	3			
11	Chip on "non-contact" edge of LCD	C						
		а	b	С	Acceptable Qty			
		<u>&lt;</u> 3 mm	<u>&lt;</u> 1 mm	<u>&lt;</u> T	Ignore			
		<u>&lt;</u> 4 mm	<u>&lt;</u> 1.5 mm	<u>&lt;</u> T	3			
12	Chip on "contact" edge of LCD, on the active side	b V						
		а	b	С	Acceptable Qty			
		<u>&lt;</u> 2 mm	<u>&lt;</u> W/4	<u>&lt;</u> T	Ignore			
		<u>&lt;</u> 3 mm	<u>&lt;</u> W/4	<u>&lt;</u> T	3			



#	DEFECT TYPE	CRITERIA						
13	Chip on "contact" edge of LCD, on the inactive side		CIO					
		а	b	С	Acceptable Qty			
		<u>&lt;</u> 3 mm	<u>&lt;</u> 1 mm	<u>&lt;</u> T	Ignore			
		<u>&lt;</u> 4 mm	<u>≤</u> 1.5 mm	<u>&lt;</u> T	3			
			a = length b = width c = thickness					
		а	b	С	Acceptable Qty			
		<3 mm	<u>&lt;</u> 1.5 mm	<u>&lt;</u> 1/2 T	3	Minor		
		Unacceptable if	c>50% of glass thic	kness or if the sea	al area is damaged.	Major		
15	Backlight defects	1. Light fails or flickers.*  2. Color and luminance do not correspond to specifications.*  3. Exceeds standards for display's blemishes or foreign matter (see test 5, Pg. 54), and dark lines or scratches (see test 6, Pg. 55).  *Minor if display functions correctly. Major if the display fails.						
16	COB defects	<ol> <li>Pinholes &gt;0.2 mm.</li> <li>Seal surface has pinholes through to the IC.</li> <li>More than 3 locations of sealant beyond 2 mm of the sealed areas.</li> </ol>						
17	PCB defects	<ol> <li>Wrong parts,</li> <li>Jumpers set i</li> <li>Solder (if any not smooth.</li> </ol>	contamination on comissing parts, or	arts not in specific	crew hole pad is	Minor		



#	DEFECT TYPE	CRITERIA	MAJOR/ MINOR
18	Soldering defects	<ol> <li>Unmelted solder paste.</li> <li>Cold solder joints, missing solder connections, or oxidation.*</li> <li>Solder bridges causing short circuits.*</li> <li>Residue or solder balls.</li> <li>Solder flux is black or brown.</li> <li>*Minor if display functions correctly. Major if the display fails.</li> </ol>	Minor



## APPENDIX B: CALCULATING THE CRC

Below are seven sample algorithms that will calculate the CRC of a CFA-533 packet. Some of the algorithms were contributed by forum members and originally written for the <u>CFA-631</u>. The CRC used in the CFA-533 is the same one that is used in IrDA, which came from PPP, which to at least some extent seems to be related to a CCITT (ref: Network Working Group Request for Comments: 1171) standard. At that point, the trail was getting a bit cold and diverged into several referenced articles and papers, dating back to 1983.

The polynomial used is  $X^{16} + X^{12} + X^5 + X^0$  (0x8408) The result is bit-wise inverted before being returned.

#### **ALGORITHM 1: "C" TABLE IMPLEMENTATION**

This algorithm is typically used on the host computer, where code space is not an issue.

```
//This code is from the IRDA LAP documentation, which appears to
//have been copied from PPP:
// http://irda.affiniscape.com/associations/2494/files/Specifications/
IrLAP11 Plus Errata.zip
//I doubt that there are any worries about the legality of this code,
//searching for the first line of the table below, it appears that
//the code is already included in the linux 2.6 kernel "Driver for
//ST5481 USB ISDN modem". This is an "industry standard" algorithm
//and I do not think there are ANY issues with it at all.
word get crc(ubyte *bufptr,word len)
  //CRC lookup table to avoid bit-shifting loops.
  static const word crcLookupTable[256] =
     {0x00000,0x01189,0x02312,0x0329B,0x04624,0x057AD,0x06536,0x074BF,
      0x08C48,0x09DC1,0x0AF5A,0x0BED3,0x0CA6C,0x0DBE5,0x0E97E,0x0F8F7,
      0 \times 01081, 0 \times 00108, 0 \times 03393, 0 \times 0221A, 0 \times 056A5, 0 \times 0472C, 0 \times 075B7, 0 \times 0643E,
      0x09CC9,0x08D40,0x0BFDB,0x0AE52,0x0DAED,0x0CB64,0x0F9FF,0x0E876,
      0 \times 02102, 0 \times 0308B, 0 \times 00210, 0 \times 01399, 0 \times 06726, 0 \times 076AF, 0 \times 04434, 0 \times 055BD,
      0x0AD4A,0x0BCC3,0x08E58,0x09FD1,0x0EB6E,0x0FAE7,0x0C87C,0x0D9F5,
      0 \times 03183, 0 \times 0200 A, 0 \times 01291, 0 \times 00318, 0 \times 077 A7, 0 \times 0662 E, 0 \times 054 B5, 0 \times 0453 C
      0x0BDCB,0x0AC42,0x09ED9,0x08F50,0x0FBEF,0x0EA66,0x0D8FD,0x0C974,
      0 \times 04204, 0 \times 0538D, 0 \times 06116, 0 \times 0709F, 0 \times 00420, 0 \times 015A9, 0 \times 02732, 0 \times 036BB,
      0x0CE4C,0x0DFC5,0x0ED5E,0x0FCD7,0x08868,0x099E1,0x0AB7A,0x0BAF3,
      0 \times 05285, 0 \times 0430C, 0 \times 07197, 0 \times 0601E, 0 \times 014A1, 0 \times 00528, 0 \times 037B3, 0 \times 0263A,
      0x0DECD,0x0CF44,0x0FDDF,0x0EC56,0x098E9,0x08960,0x0BBFB,0x0AA72,
      0 \times 06306, 0 \times 0728F, 0 \times 04014, 0 \times 0519D, 0 \times 02522, 0 \times 034AB, 0 \times 00630, 0 \times 017B9,
      0x0EF4E,0x0FEC7,0x0CC5C,0x0DDD5,0x0A96A,0x0B8E3,0x08A78,0x09BF1,
      0 \times 07387, 0 \times 0620E, 0 \times 05095, 0 \times 0411C, 0 \times 035A3, 0 \times 0242A, 0 \times 016B1, 0 \times 00738,
      0x0FFCF, 0x0EE46, 0x0DCDD, 0x0CD54, 0x0B9EB, 0x0A862, 0x09AF9, 0x08B70,
      0x08408,0x09581,0x0A71A,0x0B693,0x0C22C,0x0D3A5,0x0E13E,0x0F0B7,
      0x00840,0x019C9,0x02B52,0x03ADB,0x04E64,0x05FED,0x06D76,0x07CFF,
      0x09489,0x08500,0x0B79B,0x0A612,0x0D2AD,0x0C324,0x0F1BF,0x0E036,
      0x018C1,0x00948,0x03BD3,0x02A5A,0x05EE5,0x04F6C,0x07DF7,0x06C7E,
      0 \times 0 A 50 A, 0 \times 0 B 4 8 3, 0 \times 0 8 6 1 8, 0 \times 0 9 7 9 1, 0 \times 0 E 3 2 E, 0 \times 0 F 2 A 7, 0 \times 0 C 0 3 C, 0 \times 0 D 1 B 5,
      0 \times 02942, 0 \times 038CB, 0 \times 00A50, 0 \times 01BD9, 0 \times 06F66, 0 \times 07EEF, 0 \times 04C74, 0 \times 05DFD,
      0x0B58B,0x0A402,0x09699,0x08710,0x0F3AF,0x0E226,0x0D0BD,0x0C134,
      0 \times 039C3, 0 \times 0284A, 0 \times 01AD1, 0 \times 00B58, 0 \times 07FE7, 0 \times 06E6E, 0 \times 05CF5, 0 \times 04D7C,
      0x0C60C,0x0D785,0x0E51E,0x0F497,0x08028,0x091A1,0x0A33A,0x0B2B3,
      0 \times 04A44, 0 \times 05BCD, 0 \times 06956, 0 \times 078DF, 0 \times 00C60, 0 \times 01DE9, 0 \times 02F72, 0 \times 03EFB,
      0x0D68D,0x0C704,0x0F59F,0x0E416,0x090A9,0x08120,0x0B3BB,0x0A232,
      0x05AC5, 0x04B4C, 0x079D7, 0x0685E, 0x01CE1, 0x00D68, 0x03FF3, 0x02E7A,
      0x0E70E,0x0F687,0x0C41C,0x0D595,0x0A12A,0x0B0A3,0x08238,0x093B1,
      0x06B46,0x07ACF,0x04854,0x059DD,0x02D62,0x03CEB,0x00E70,0x01FF9,
      0x0F78F, 0x0E606, 0x0D49D, 0x0C514, 0x0B1AB, 0x0A022, 0x092B9, 0x08330,
      0x07BC7,0x06A4E,0x058D5,0x0495C,0x03DE3,0x02C6A,0x01EF1,0x00F78};
```



```
register word
  newCrc;
newCrc=0xFFFF;
//This algorithm is based on the IrDA LAP example.
while(len--)
  newCrc = (newCrc >> 8) ^ crcLookupTable[(newCrc ^ *bufptr++) & 0xff];
//Make this crc match the one's complement that is sent in the packet.
return(~newCrc);
}
```

#### ALGORITHM 2: "C" BIT SHIFT IMPLEMENTATION

This algorithm was mainly written to avoid any possible legal issues about the source of the routine (at the request of the LCDproc group). This routine was "clean" coded from the definition of the CRC. It is ostensibly smaller than the table driven approach but will take longer to execute. This routine is offered under the GPL.

```
word get crc(ubyte *bufptr,word len)
  register unsigned int
   newCRC;
  //Put the current byte in here.
  ubyte
   data;
  int
   bit count;
  //This seed makes the output of this shift based algorithm match
  //the table based algorithm. The center 16 bits of the 32-bit
  //"newCRC" are used for the CRC. The MSb of the lower byte is used
  //to see what bit was shifted out of the center 16 bit CRC
  //accumulator ("carry flag analog");
  newCRC=0x00F32100;
  while (len--)
    //Get the next byte in the stream.
    data=*bufptr++;
    //Push this byte's bits through a software
    //implementation of a hardware shift & xor.
    for(bit count=0;bit count<=7;bit count++)</pre>
      //Shift the CRC accumulator
      newCRC>>=1;
      //The new MSB of the CRC accumulator comes
      //from the LSB of the current data byte.
      if(data&0x01)
        newCRC = 0x008000000;
      //If the low bit of the current CRC accumulator was set
      //before the shift, then we need to XOR the accumulator
      //with the polynomial (center 16 bits of 0x00840800)
      if (newCRC&0x00000080)
        newCRC^=0x00840800;
      //Shift the data byte to put the next bit of the stream
      //into position 0.
      data>>=1;
  //All the data has been done. Do 16 more bits of 0 data.
  for(bit count=0;bit count<=15;bit count++)</pre>
    //Shift the CRC accumulator
   newCRC>>=1:
    //If the low bit of the current CRC accumulator was set
```



```
//before the shift we need to XOR the accumulator with
//0x00840800.
if(newCRC&0x00000080)
   newCRC^=0x00840800;
}
//Return the center 16 bits, making this CRC match the one's
//complement that is sent in the packet.
return((~newCRC)>>8);
}
```

#### ALGORITHM 2B: "C" IMPROVED BIT SHIFT IMPLEMENTATION

This is simplified algorithm that implements the CRC.

```
unsigned short get crc(unsigned char count, unsigned char *ptr)
  unsigned short
    crc;
         //Calculated CRC
  unsigned char
          //Loop count, bits in byte
  unsigned char
    data; //Current byte being shifted
  crc = 0xFFFF; // Preset to all 1's, prevent loss of leading zeros
  while (count --)
    {
    data = *ptr++;
    i = 8;
    do
      {
      if((crc ^ data) & 0x01)
        crc >>= 1;
        crc ^= 0x8408;
      else
        crc >>= 1;
      data >>= 1;
      } while(--i != 0);
    }
  return (~crc);
  }
```

## **ALGORITHM 3: "PIC ASSEMBLY" BIT SHIFT IMPLEMENTATION**

This routine was graciously donated by one of our customers.

```
; Crystalfontz CFA-533 PIC CRC Calculation Example;
; This example calculates the CRC for the hard coded example provided; in the documentation.
;
; It uses "This is a test. " as input and calculates the proper CRC; of 0x93FA.
```

```
#include "p16f877.inc"
; CRC16 equates and storage
;-----
accuml equ 40h ; BYTE - CRC result register high byte accumh equ 41h ; BYTE - CRC result register high low byte
accumh equ 41h
datareg equ 42h
j equ 43h
Zero equ 44h
index equ 45h
savchr equ 46h
                               ; BYTE - data register for shift
                               ; BYTE - bit counter for CRC 16 routine
                               ; BYTE - storage for string memory read
; BYTE - index for string memory read
; BYTE - temp storage for CRC routine
seedlo
         equ 021h
                               ; initial seed for CRC reg lo byte
                               ; initial seed for CRC reg hi byte
seedhi
                    0F3h
            equ
                    008h
                  008h
084h
                               ; polynomial low byte
polyL
           equ
        equ
                               ; polynomial high byte
; CRC Test Program
;-----
                                ; reset vector = 0000H
                   0
        org
                   PCLATH ; ensure upper bits of PC are cleared STATUS ; ensure page bits are cleared
        clrf
        clrf
                                ; jump to start of program
                   main
        goto
; ISR Vector
;
                                 ; start of ISR
        org
                                 ; jump to ISR when coded
                    $
        goto
;
                                ; start of main program
        org
                   20
main
                  seedhi ; setup inclu-
accumh ; This must be done prior to
seedlo ; sending string to CRC routine.
        movlw
        movwf
        movlw
        movwf
        clrf
                               ; clear string read variables
main1
                 HIGH InputStr; point to LCD test string PCLATH; latch into PCL,
        movlw
        movwf
                  index ; get index
InputStr ; get character
Zero ; setup for terminator test
Zero, f ; see if terminator
        movfw
        call
        movwf
        movf
                   STATUS,Z ; skip if not terminator
        btfsc
                    main2; else terminator reached, jump out of loop CRC16; calculate new crc
        goto
                   CRC16 ; calculate new crc SENDUART ; send data to LCD
        call
        call
                  index,f; bump index
        incf
        goto
                   \mathtt{main1}
                               ; loop
main2
                               ; shift accumulator 16 more bits.
        movlw
                    00h
                    CRC16
        call
                               ; This must be done after sending
        movlw
                    00h
                               ; string to CRC routine.
        call
                    CRC16
;
                              ; invert result
        comf
                   accumh,f
                   accuml,f
        comf
                  accuml ; get CRC low byte
SENDUART ; send to LCD
accumh ; get CRC hi byte
SENDUART ; send to LCD
        movfw
        call
        movfw
        call
```

```
goto
                               ; word result of 0x93FA is in accumh/accuml
stop
; calculate CRC of input byte
      movwf savchr ; save the input character movwf datareg ; load data register movlw .8 ; setup number of bits to to movwf j : save to input character
CRC16
                            ; setup number of bits to test
_loop
               accumh,f;
accuml,f;
STATUS,C; skip jump if if carry
notset; otherwise goto next bit
polyL; XOR poly mask with CRC register
accuml,F;
polyH;
accumb F
                             ; clear carry for CRC register shift
       clrc
              datareg,f ; perform shift of data into CRC register
accumh,f ;
       rrf
       rrf
       rrf
       btfss
       goto
       movlw
       xorwf
       movlw
                 accumh, F
       xorwf
notset
       decfsz j,F ; decrement bit counter
goto _loop ; loop if not complete
movfw savchr ; restore the input character
return ; return to calling routine
                            ; return to calling routine
      return
; USER SUPPLIED Serial port transmit routine
;-----
SENDUART
      return
                            ; put serial xmit routine here
; test string storage
;-----
       org 0100h
InputStr
       addwf PCL,f
             7h,10h,"This is a test. ",0
       end
```

## **ALGORITHM 4: "VISUAL BASIC" TABLE IMPLEMENTATION**

Visual BASIC has its own challenges as a language (such as initializing static arrays), and it is also challenging to use Visual BASIC to work with "binary" (arbitrary length character data possibly containing nulls—such as the "data" portion of the CFA-533 packet) data. This routine was adapted from the C table implementation. The complete project can be found in our forums.

```
'This program is brutally blunt. Just like VB. No apologies.
'Written by Crystalfontz America, Inc. 2004 http://www.crystalfontz.com
'Free code, not copyright copyleft or anything else.
'Some visual basic concepts taken from:
'http://www.planet-source-code.com/vb/scripts/ShowCode.asp?txtCodeId=21434&lngWId=1
'most of the algorithm is from functions in 633_WinTest:
'https://www.crystalfontz.com/product/633WinTest#docs
'Full zip of the project is available in our forum:
'http://www.crystalfontz.com/forum/showthread.php?postid=9921#post9921

Private Type WORD

Lo As Byte

Hi As Byte

End Type

Private Type PACKET_STRUCT

command As Byte
```



```
data length As Byte
   data(22) As Byte
   crc As WORD
End Type
Dim crcLookupTable(256) As WORD
Private Sub MSComm OnComm()
'Leave this here
End Sub
'My understanding of visual basic is very limited -- however it appears that there is no way
'to initialize an array of structures. Nice language. Fast processors, lots of memory, big
'disks, and we fill them up with this . . this . . this . . STUFF.
Sub Initialize CRC Lookup Table()
  crcLookupTab\overline{le}(0).Lo = \overline{\&}H0
  crcLookupTable(0).Hi = &H0
'For purposes of brevity in this data sheet, I have removed 251 entries of this table, the
'full source is available in our forum:
http://www.crystalfontz.com/forum/showthread.php?postid=9921#post9921
  crcLookupTable(255).Lo = &H78
  crcLookupTable(255).Hi = &HF
End Sub
'This function returns the CRC of the array at data for length positions
Private Function Get Crc(ByRef data() As Byte, ByVal length As Integer) As WORD
  Dim Index As Integer
  Dim Table Index As Integer
  Dim newCrc As WORD
  newCrc.Lo = &HFF
  newCrc.Hi = &HFF
  For Index = 0 To length - 1
    'exclusive-or the input byte with the low-order byte of the CRC register
    'to get an index into crcLookupTable
    Table Index = newCrc.Lo Xor data(Index)
    'shift the CRC register eight bits to the right
    newCrc.Lo = newCrc.Hi
    newCrc.Hi = 0
    ' exclusive-or the CRC register with the contents of Table at Table Index
    newCrc.Lo = newCrc.Lo Xor crcLookupTable(Table Index).Lo
    newCrc.Hi = newCrc.Hi Xor crcLookupTable(Table Index).Hi
  Next Index
  'Invert & return newCrc
  Get Crc.Lo = newCrc.Lo Xor &HFF
  Get Crc.Hi = newCrc.Hi Xor &HFF
End Function
Private Sub Send Packet (ByRef packet As PACKET STRUCT)
  Dim Index As Integer
  'Need to put the whole packet into a linear array
  'since you can't do type overrides. VB, gotta love it.
  Dim linear_array(26) As Byte
  linear array(0) = packet.command
  linear_array(1) = packet.data_length
  For Index = 0 To packet.data length - 1
    linear array(Index + 2) = packet.data(Index)
  Next Index
  packet.crc = Get_Crc(linear_array, packet.data_length + 2)
'Might as well move the CRC into the linear array too
  linear array(packet.data length + 2) = packet.crc.Lo
  linear array(packet.data length + 3) = packet.crc.Hi
  'Now a simple loop can dump it out the port.
  For Index = 0 To packet.data length + 3
    MSComm.Output = Chr(linear array(Index))
  Next Index
End Sub
```



#### **ALGORITHM 5: "JAVA" TABLE IMPLEMENTATION**

This code was posted in our forum by user "norm" as a working example of a Java CRC calculation.

```
public class CRC16 extends Object
  public static void main(String[] args)
    byte[] data = new byte[2];
     // hw - fw
     data[0] = 0x01;
     data[1] = 0x00;
     System.out.println("hw -fw req");
     System.out.println(Integer.toHexString(compute(data)));
     // ping
     data[0] = 0x00;
     data[1] = 0x00;
     System.out.println("ping");
     System.out.println(Integer.toHexString(compute(data)));
     // reboot
     data[0] = 0x05;
     data[1] = 0x00;
     System.out.println("reboot");
     System.out.println(Integer.toHexString(compute(data)));
     // clear lcd
     data[0] = 0x06;
     data[1] = 0x00;
     System.out.println("clear lcd");
     System.out.println(Integer.toHexString(compute(data)));
     // set line 1
     data = new byte[18];
     data[0] = 0x07;
     data[1] = 0x10;
     String text = "Test Test Test ";
    byte[] textByte = text.getBytes();
     for (int i=0; i < text.length(); i++) data[i+2] = textByte[i];</pre>
     System.out.println("text 1");
     System.out.println(Integer.toHexString(compute(data)));
  private CRC16()
  private static final int[] crcLookupTable =
     0 \times 000000, 0 \times 01189, 0 \times 02312, 0 \times 0329B, 0 \times 04624, 0 \times 057AD, 0 \times 06536, 0 \times 074BF
     0x08C48,0x09DC1,0x0AF5A,0x0BED3,0x0CA6C,0x0DBE5,0x0E97E,0x0F8F7,
     0 \times 01081, 0 \times 00108, 0 \times 03393, 0 \times 0221A, 0 \times 056A5, 0 \times 0472C, 0 \times 075B7, 0 \times 0643E,
     0 \times 0 9 CC9, 0 \times 0 8 D40, 0 \times 0 BFDB, 0 \times 0 AE52, 0 \times 0 DAED, 0 \times 0 CB64, 0 \times 0 F9 FF, 0 \times 0 E876,
     0 \times 02102, 0 \times 0308B, 0 \times 00210, 0 \times 01399, 0 \times 06726, 0 \times 076AF, 0 \times 04434, 0 \times 055BD
     0x0AD4A,0x0BCC3,0x08E58,0x09FD1,0x0EB6E,0x0FAE7,0x0C87C,0x0D9F5,
     0 \times 03183, 0 \times 0200A, 0 \times 01291, 0 \times 00318, 0 \times 077A7, 0 \times 0662E, 0 \times 054B5, 0 \times 0453C
     0x0BDCB,0x0AC42,0x09ED9,0x08F50,0x0FBEF,0x0EA66,0x0D8FD,0x0C974,
     0x04204,0x0538D,0x06116,0x0709F,0x00420,0x015A9,0x02732,0x036BB
     0x0CE4C,0x0DFC5,0x0ED5E,0x0FCD7,0x08868,0x099E1,0x0AB7A,0x0BAF3,
     0 \times 05285, 0 \times 0430C, 0 \times 07197, 0 \times 0601E, 0 \times 014A1, 0 \times 00528, 0 \times 037B3, 0 \times 0263A,
     0x0DECD, 0x0CF44, 0x0FDDF, 0x0EC56, 0x098E9, 0x08960, 0x0BBFB, 0x0AA72,
     0 \times 06306, 0 \times 0728F, 0 \times 04014, 0 \times 0519D, 0 \times 02522, 0 \times 034AB, 0 \times 00630, 0 \times 017B9,
     0x0EF4E, 0x0FEC7, 0x0CC5C, 0x0DDD5, 0x0A96A, 0x0B8E3, 0x08A78, 0x09BF1,
     0x07387,0x0620E,0x05095,0x0411C,0x035A3,0x0242A,0x016B1,0x00738,
     0x0FFCF,0x0EE46,0x0DCDD,0x0CD54,0x0B9EB,0x0A862,0x09AF9,0x08B70,
     0x08408,0x09581,0x0A71A,0x0B693,0x0C22C,0x0D3A5,0x0E13E,0x0F0B7,
     0 \times 00840, 0 \times 019C9, 0 \times 02B52, 0 \times 03ADB, 0 \times 04E64, 0 \times 05FED, 0 \times 06D76, 0 \times 07CFF
     0x09489,0x08500,0x0B79B,0x0A612,0x0D2AD,0x0C324,0x0F1BF,0x0E036,
     0x018C1,0x00948,0x03BD3,0x02A5A,0x05EE5,0x04F6C,0x07DF7,0x06C7E,
```



```
0x0A50A,0x0B483,0x08618,0x09791,0x0E32E,0x0F2A7,0x0C03C,0x0D1B5,
  0x02942,0x038CB,0x00A50,0x01BD9,0x06F66,0x07EEF,0x04C74,0x05DFD,
  0x0B58B,0x0A402,0x09699,0x08710,0x0F3AF,0x0E226,0x0D0BD,0x0C134,
  0 \times 039C3, 0 \times 0284A, 0 \times 01AD1, 0 \times 00B58, 0 \times 07FE7, 0 \times 06E6E, 0 \times 05CF5, 0 \times 04D7C,
  0x04A44,0x05BCD,0x06956,0x078DF,0x00C60,0x01DE9,0x02F72,0x03EFB,
  0x0D68D,0x0C704,0x0F59F,0x0E416,0x090A9,0x08120,0x0B3BB,0x0A232,
  0x05AC5, 0x04B4C, 0x079D7, 0x0685E, 0x01CE1, 0x00D68, 0x03FF3, 0x02E7A,
  0x0E70E,0x0F687,0x0C41C,0x0D595,0x0A12A,0x0B0A3,0x08238,0x093B1,
  0x06B46,0x07ACF,0x04854,0x059DD,0x02D62,0x03CEB,0x00E70,0x01FF9,
  0x0F78F,0x0E606,0x0D49D,0x0C514,0x0B1AB,0x0A022,0x092B9,0x08330,
  0x07BC7,0x06A4E,0x058D5,0x0495C,0x03DE3,0x02C6A,0x01EF1,0x00F78
public static int compute(byte[] data)
  int newCrc = 0x0FFFF;
      (int i = 0; i < data.length; i++)
    int lookup = crcLookupTable[(newCrc ^ data[i]) & 0xFF];
newCrc = (newCrc >> 8) ^ lookup;
    newCrc = (newCrc >> 8) ^
  return (~newCrc);
}
```

#### ALGORITHM 6: "PERL" TABLE IMPLEMENTATION

This code was translated from the C version by one of our customers.

```
#!/usr/bin/perl
use strict;
my @CRC LOOKUP =
       (0 \times 000000, 0 \times 01189, 0 \times 02312, 0 \times 0329B, 0 \times 04624, 0 \times 057AD, 0 \times 06536, 0 \times 074BF,
         0x08C48,0x09DC1,0x0AF5A,0x0BED3,0x0CA6C,0x0DBE5,0x0E97E,0x0F8F7,
         0x01081,0x00108,0x03393,0x0221A,0x056A5,0x0472C,0x075B7,0x0643E,
         0x09CC9,0x08D40,0x0BFDB,0x0AE52,0x0DAED,0x0CB64,0x0F9FF,0x0E876,
         0 \times 02102, 0 \times 0308B, 0 \times 00210, 0 \times 01399, 0 \times 06726, 0 \times 076AF, 0 \times 04434, 0 \times 055BD
         0x0AD4A,0x0BCC3,0x08E58,0x09FD1,0x0EB6E,0x0FAE7,0x0C87C,0x0D9F5,
         0 \times 03183, 0 \times 0200A, 0 \times 01291, 0 \times 00318, 0 \times 077A7, 0 \times 0662E, 0 \times 054B5, 0 \times 0453C
         0x0BDCB,0x0AC42,0x09ED9,0x08F50,0x0FBEF,0x0EA66,0x0D8FD,0x0C974,
         0 \times 04204, 0 \times 0538D, 0 \times 06116, 0 \times 0709F, 0 \times 00420, 0 \times 015A9, 0 \times 02732, 0 \times 036BB,
         0x0CE4C,0x0DFC5,0x0ED5E,0x0FCD7,0x08868,0x099E1,0x0AB7A,0x0BAF3,
         0 \times 05285, 0 \times 0430C, 0 \times 07197, 0 \times 0601E, 0 \times 014A1, 0 \times 00528, 0 \times 037B3, 0 \times 0263A
         0x0DECD,0x0CF44,0x0FDDF,0x0EC56,0x098E9,0x08960,0x0BBFB,0x0AA72,
         0x06306,0x0728F,0x04014,0x0519D,0x02522,0x034AB,0x00630,0x017B9,
         0x0EF4E,0x0FEC7,0x0CC5C,0x0DDD5,0x0A96A,0x0B8E3,0x08A78,0x09BF1,
         0x07387,0x0620E,0x05095,0x0411C,0x035A3,0x0242A,0x016B1,0x00738,
         0x0FFCF,0x0EE46,0x0DCDD,0x0CD54,0x0B9EB,0x0A862,0x09AF9,0x08B70,
         0x08408,0x09581,0x0A71A,0x0B693,0x0C22C,0x0D3A5,0x0E13E,0x0F0B7,
         0x00840,0x019C9,0x02B52,0x03ADB,0x04E64,0x05FED,0x06D76,0x07CFF,
         0x09489,0x08500,0x0B79B,0x0A612,0x0D2AD,0x0C324,0x0F1BF,0x0E036,
         0 \times 018C1, 0 \times 00948, 0 \times 03BD3, 0 \times 02A5A, 0 \times 05EE5, 0 \times 04F6C, 0 \times 07DF7, 0 \times 06C7E
         0x0A50A,0x0B483,0x08618,0x09791,0x0E32E,0x0F2A7,0x0C03C,0x0D1B5,
         0 \times 02942, 0 \times 038CB, 0 \times 00A50, 0 \times 01BD9, 0 \times 06F66, 0 \times 07EEF, 0 \times 04C74, 0 \times 05DFD,
         0x0B58B,0x0A402,0x09699,0x08710,0x0F3AF,0x0E226,0x0D0BD,0x0C134,
         0x039C3,0x0284A,0x01AD1,0x00B58,0x07FE7,0x06E6E,0x05CF5,0x04D7C,
         0 \times 0 C60 C, 0 \times 0 D785, 0 \times 0 E51 E, 0 \times 0 F497, 0 \times 0 8028, 0 \times 0 91 A1, 0 \times 0 A33 A, 0 \times 0 B2B3,
         0 \times 04A44, 0 \times 05BCD, 0 \times 06956, 0 \times 078DF, 0 \times 00C60, 0 \times 01DE9, 0 \times 02F72, 0 \times 03EFB,
         0x0D68D,0x0C704,0x0F59F,0x0E416,0x090A9,0x08120,0x0B3BB,0x0A232,
         0x05AC5,0x04B4C,0x079D7,0x0685E,0x01CE1,0x00D68,0x03FF3,0x02E7A,
         0 \times 0 = 70 = 0 \times 0 = 687, 0 \times 0 = 641 = 0 \times 0 = 0 = 0 \times 0 = 
         0x06B46,0x07ACF,0x04854,0x059DD,0x02D62,0x03CEB,0x00E70,0x01FF9,
         0x0F78F, 0x0E606, 0x0D49D, 0x0C514, 0x0B1AB, 0x0A022, 0x092B9, 0x08330,
         0x07BC7,0x06A4E,0x058D5,0x0495C,0x03DE3,0x02C6A,0x01EF1,0x00F78);
```



```
our test packet read from an enter key press over the serial line:
   type: 80
                   (key press)
                       (1 byte of data)
#
    data length: 1
#
    data = 5
my $type: '80';
my $length = '01';
my $data = '05';
my $packet = chr(hex $type) . chr(hex $length) . chr(hex $data) ;
my $valid crc = '5584';
print "A CRC of Packet ($packet) Should Equal ($valid crc)\n";
my $crc = 0xFFFF;
printf("%x\n", $crc);
foreach my $char (split //, $packet)
  # newCrc = (newCrc >> 8) ^ crcLookupTable[(newCrc ^ *bufptr++) & 0xff];
  # & is bitwise AND
# ^ is bitwise XOR
  # >> bitwise shift right
$crc = ($crc >> 8) ^ $CRC_LOOKUP[($crc ^ ord($char) ) & 0xFF] ;
  # print out the running crc at each byte
  printf("%x\n", $crc);
# get the complement
$crc = ~$crc ;
$crc = ($crc & 0xFFFF);
# print out the crc in hex
printf("%x\n", $crc);
```

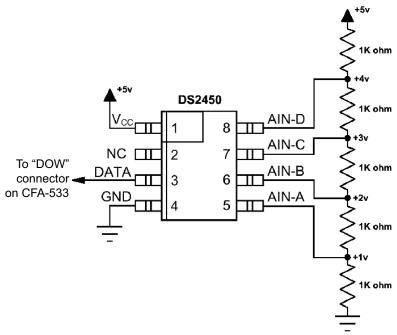


# APPENDIX C: CONNECTING A DS2450 1-WIRE QUAD A/D CONVERTER

This appendix describes a simple test circuit that demonstrates how to connect a Dallas Semiconductor DS2450 4-channel ADC to the CFA-533's "DOW" (Dallas One Wire) connector. It also gives a sample command sequence to initialize and read the ADC.

Up to 32 DOW devices can be connected to the CFA-533. In this example the DS2450 appears at device index 0. Your software should query the connected devices using command 18 (0x12): Read DOW Device Information (Pg. 36) to verify the locations and types of DOW devices connected in your application.

Please refer to the <u>DS2450 Data Sheet</u> and the description for command <u>20 (0x14): Arbitrary DOW Transaction (Pg. 38)</u> more information.



Appendix C Figure 1. Test Circuit Schematic

Start 633WinTest (works with CFA-533) and open the Packet Debugger dialog.

Select Command 20 = Arbitrary DOW Transaction, then paste each string below into the data field and send the packet. The response should be similar to what is shown.



```
//Write 0x40 (=64) to address 0x1C (=28) to leave analog circuitry on
//(see page 6 of the data sheet)
<command 20> \000\002\085\028\000\064
                                //16 bit "i-button" CRC + 8-bit "DOW" CRC
<response> C=84(d=0):2E,05,22
                                 //Consult "i-button" docs to check 16-bit CRC
                                //DOW CRC is probably useless for this device.
//Write all 8 channels of control/status (16 bits, 5.10v range)
<command 20> \000\002\085\008\000\000 // address = 8, channel A low
<response> C=84(d=0):6F,F1,68 // 16-bits, output off
<command 20> \000\002\085\009\000\001 // address = 9, channel A high
<response> C=84(d=0):FF,F1,AB
                                        // no alarms, 5.1v
<command 20> \000\002\085\010\000\000 // address = 10, channel B low
                                        // 16-bits, output off
<response> C=84(d=0):CE,31,88
<command 20> \000\002\085\011\000\001 // address = 11, channel B high
<response> C=84(d=0):5E,31,4B
                                        // no alarms, 5.1v
<command 20> \000\002\085\012\000\000 // address = 12, channel C low
                                        // 16-bits, output off
<response> C=84(d=0):2E,30,A3
<command 20> 000\002\085\013\000\001 // address = 13, channel C high
<response> C=84(d=0):BE,30,60
                                        // no alarms, 5.1v
<command 20> \000\002\085\014\000\000 // address = 14, channel D low
<response> C=84(d=0):8F,F0,43
                                        // 16-bits, output off
<command 20> \000\002\085\015\000\001 // address = 15, channel D high
                                        // no alarms, 5.1v
<response> C=84(d=0):1F,F0,80
//Read all 4 channels of control/status (check only)
<command 20> \000\010\170\008\000
<response> C=84(d=0):00,01,00,01,00,01,00,01,E0,CF,01
//Repeat next two commands for each conversion (two cycles shown)
//Start conversion on all channels
<command 20> \000\002\060\015\000
<response> C=84(d=0):3A,03,28
//Read all 8 channels
<command 20> \000\010\170\000\000
<response> C=84(d=0):00,33,DF,64,84,96,6A,C8,5A,6B,BE
//Decoded response:
0x3300 = 130561.016015625 \text{ volts (channel A)}
0x64DF = 258232.009541321 \text{ volts (channel B)}
0x9684 = 385322.998553467 \text{ volts (channel C)}
0xC86A = 513063.992623901  volts (channel D)
//Start conversion on all channels
<command 20> \000\002\060\015\000
<response> C=84(d=0):3A,03,28
//Read all 8 channels
<command 20> \000\010\170\000\000
<response> C=84(d=0):6B,33,B2,64,97,96,42,C8,0F,C9,0A
//Decoded response:
0x336B = 131631.024342346 volts (channel A)
0x64B2 = 257782.006039429 \text{ volts (channel B)}
0x9697 = 385513.000032043 \text{ volts (channel C)}
0xC842 = 512663.989511108 \text{ volts (channel D)}
```