

INTELLIGENT LCD MODULE SPECIFICATIONS



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Note on Firmware and Hardware Revisions

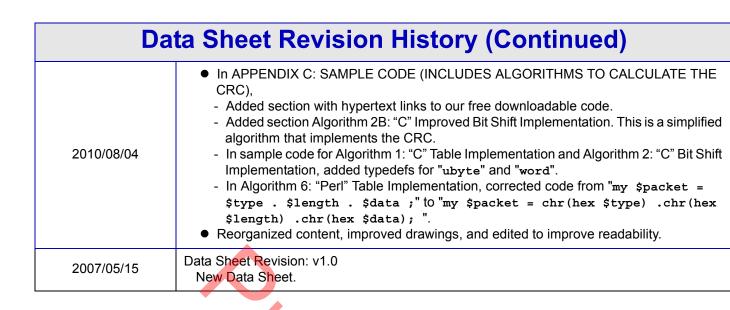
For information about firmware and hardware revisions, see the Part Change Notifications (PCNs) under "News" in our website's navigation bar. To see the most recent PCNs for the CFA635 family at the time of this Data Sheet release, see <u>PCN #10405</u> and <u>PCN#10406</u>.

	Data Sheet Revision History						
 Corrected pin de <u>GPOs (Pg. 44)</u>. 	 Data Sheet Release: 2012/08/20 Corrected pin descriptions in figure for <u>Pin Assignments on CFA635-xxx-KS H2 Connector - Includes Eight</u> 						
	Data Sheet Release: 2012/07/25 Complete Data Sheet rewrite.						
2010/10/07	 Data Sheet Revision: v2.1 Changes since last revision (v2.0): Wherever listed or shown, improved explanation of module depth specifications with and without keypad. Module has not changed. In Absolute Maximum Ratings, added important note on specifications. Slightly modified specifications in Typical Current Consumption to reflect backlight improvement made 2008/07/01. In H1 Pin Assignments - Includes GPIO Connections figure, corrected from "F4P" to "LCD Tx / Host Rx" and from "F4T" to "LCD Rx/Host Tx". Only the USB version of the CFA635 has a fourth fan. In ATX Power Supply and Control Connections using Crystalfontz WR-PWR-Y25 Cable, corrected illustration so Y14 cable red and blue twisted wires are aligned correctly to the connector. Ground (blue) is on the far right. Cable connector order has not changed. In APPENDIX AC: SAMPLE CODE (INCLUDES ALGORITHMS TO CALCULATE THE CRC), added Algorithm 7: For PIC18F8722 or PIC18F2685. Wherever needed, made minor modifications in text and illustrations to improve clarity. Includes how Hardware revisions are listed above. 						



Da	ta Sheet Revision History (Continued)
2010/08/04	 Data Sheet Revision: v2.0 Changes since last revision (v1.0)Added boxed note "Fine Print" at the bottom of this Revision History. Please read these disclaimers. Removed PDF sticky note titled "Changes" from this Revision History. The note read "2008-10-07 Corrected specification of GPIO pull-up/pull-down mode resistance values from "approximately 50" to "approximately 50". Note is no longer needed because document has been revised. Reorganized content, improved drawings, and edited to improve readability. Wherever listed, deleted dash ("-") from module part numbers to match how they now appear on our website. Wherever listed, added dash ("-") to cable part numbers to match how they now appear on our website. Wherever needed, added information about which optional Crystalfontz cables to use. In Physical Characteristics, Module Outline Drawing Jumper Locations and Function, and Keypad Detail Drawing drawings, changed keypad mensions from "10.6 mm" to "12 mm" height and module overall depth from "20.55 mm" to "22.05 mm". We started this gradual transition June 2010. In section Typical Current Consumption, made slight changes to specifications due to improved backlight. Added section ATX Power Supply Power and Control Connections. In section How fo Connect the Optional SCAB, replaced photo. New photo does not include the bracket, which is optional. In Command 32 which is referved for CTA633 key legends. Deleted "SCAB Required" in the commands listed below. These commands can also be used when the module does not nave the optional SCAB and is connected to the host with a Crystalfontz WR-PWR-Y25 cable. Command 32 (NtO): Set LCD Contrast, corrected contrast setting from "(0-255 valid)" and "126-255 = very dark" to "(0-254 valid)" and "126-254 = very dark". Command 28 (0x10): Set ATX Power Switch Functionality. Cormmand 32 (NtO): Set ATX Power Switch Functionality. Co





About Variations

We work continuously to improve our products. Because display technologies are quickly evolving, these products may have component or process changes. Slight variations (for example, contrast, color, or intensity) between lots are normal. If you need the highest consistency, whenever possible, order and arrange delivery for your production runs at one time so your displays will be from the same lot.

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INTRODUCTION

The CFA635 family of modules has three interface choices.

CFA635-xxx-KL Serial interface "logic level, inverted"			
CFA635-xxx-KS Serial interface with "full swing" RS2			
CFA635-xxx-KU	USB Interface		

This Data Sheet has information for RS232 Interface CFA635-TFE-KS, CFA635-TMF-KS, and CFA635-YYE-KS

When information in this Data Sheet applies to all three color choices, the term "CFA635-xxx-KS" or the shorter term "CFA635" is used.

COMPARISON TO PREVIOUS VERSIONS OF THE CFA635 FAMILY

For information about firmware and hardware revisions, see the Part Change Notifications (PCNs) under "News" in our website's navigation bar. To see the most recent PCNs for the CFA635 family at the time of this Data Sheet release, see <u>PCN #10405</u> for hardware and <u>PCN#10406</u> for firmware.

COMPARISON OF THE CFA635 FAMILY AND THE CFA735 FAMILY

The CFA735 family of modules are similar to the CFA635 family and use CFA635 emulation software. The CFA735 can operate at +3.3v, two interfaces may be used simultaneously, and it has wide temperature range. The CFA635 family operates at +5v, cannot use two interfaces simultaneously, and has a normal temperature range. For a detailed comparison of the CFA635 and CFA735 families, see CFA735 Migration doc.pdf.

DIFFERENCE BETWEEN THE TWO SERIAL INTERFACES

The CFA635 family was originally conceived as an integrated easy-to-use front panel for 1U internet appliances. Since USB is the standard low-speed interface for these appliances, the CFA635 design was USB. Shortly after its introduction, we received requests for a serial version of CFA635. Many embedded designs could use the integrated LCD, keypad, LEDs, and compact form factor of the CFA635, but these embedded applications rarely had the resources to implement the USB host interface.

The CFA635-xxx-KL and CFA635-xxx-KS address this need by providing serial variants of the CFA635. Both serial interfaces use a special version of firmware that brings the two UART pins (Tx & Rx) of the CFA635's microcontroller to one of the module's existing expansion connectors.

TTL "Logic Level, Inverted" Serial (CFA635-xxx-KL)

The CFA635-xxx-KL simply exposes these UART Tx & Rx (inverted, logic level, 0v to 5v nominal) signals on pin 1 and pin 2 of the CFA635's expansion header H1. If your embedded processor is in close physical proximity to the CFA635, you can cable its UART Rx and Tx pins directly to the CFA635-xxx-KL's Tx and Rx pins. No RS232 level translators are required on either end.



"Full Swing" RS232 Serial (Sold as CFA635-xxx-KS)

The CFA635-xxx-KS is a CFA635-xxx-KL with an RS232 level translator board (<u>CFA-RS232</u>) attached. The CFA635-xxx-KS is the correct choice if your embedded controller or host system has a "real" RS232 serial port (-10v to +10v "full swing" serial interface, typically through a UART).

<u>Note</u>

The CFA635-xxx-KS has a USB connector but it is disabled and cannot be used.

MAIN FEATURES

- Large easy-to-read LCD in a compact size can show 20 characters x 4 lines.
- Attractive stainless steel bezel.
- □ Fits nicely in a 1U rack mount case (37 mm overall height). See <u>MECHANICAL SPECIFICATIONS (Pg. 14)</u> for optional accessories, including a 5.25-inch half-height drive bay kit with mounting bracket.
- Modules have a 12 o'clock viewing direction. See <u>Definition of 6 O'Clock and 12:00 O'Clock Viewing</u> <u>Angles (Pg. 34)</u>.
- Bidirectional 115200 baud ESD protected RS232 serial interface is provided by the included serial conversion board (named CFA-RS232 v1.0 Serial Converter) when connected with the appropriate cables. (See <u>Connectors on the</u> <u>Two Parts (Pg. 37)</u>.
- Integrated LED backlit 6-button translucent silicone keypad. Key legends allow assignment of keys to be shown easily on the LCD. Fully decoded keypad: any key combination is valid and unique.
- Choice of three colors. Display is backlit with 8 LEDs, 4 per side.
 - CFA635-TFE-KS: Edge-lit white LED backlight with positive FSTN neutral transflective mode LCD. Displays dark (near-black) characters on light (near-white) background. The display can be read in normal office lighting, in dark areas, and in bright sunlight. Keypad is backlit with white LEDs.
 - *CFA635-TMF-KS*: Edge-lit white LED backlight with negative STN blue transmissive mode LCD. Displays light (near-white) characters on blue background. The display can be read in normal office lighting and in dark areas. Not recommended for use in sunlight; may be washed out. Keypad is backlit with blue LEDs.
 - CFA635-YYE-KS: Edge-lit yellow-green LED backlight with positive STN yellow-green transflective mode LCD. Displays dark (near-black) characters on yellow-green background. The display can be read in normal office lighting, in dark areas, and in bright sunlight. Keypad is backlight with yellow-green LEDs.
- □ The front of the display has four bicolor (red + green) LED status lights. The LEDs' brightness can be set by the host software which allows smoothly adjusting the LEDs to produce other colors (for example, yellow and orange).
- □ The CFA635-xxx-KS has a RockWorks RW1067 controller.
- □ Robust packet based communications protocol with 16-bit CRC.
- ATX power supply control functionality allows the keypad buttons to replace the Power and Reset switches on your system, simplifying front panel design. Optional 16-pin Crystalfontz <u>WR-PWR-Y25</u> ATX cable may be used for direct connection to the host.
- Nonvolatile memory capability (EEPROM):
 - Customize the "power-on" display settings.
 - 16-byte "scratch" register for storing IP address, netmask, system serial number . . .
- □ Hardware watchdog can reset host on host software failure.
- □ The CFA635-xxx-KS may be used with our optional <u>SCAB</u> (System Cooling Accessory Board). The combination of the CFA635-xxx-KS with the optional SCAB (CFA635+SCAB) allows:
 - Three functional fan connectors with RPM monitoring and variable PWM (Pulse Width Modulation) fan power control. Fail-safe fan power settings allows host to safely control three fans based on temperature. Commonly available PC cooling fans may be used. (Fans not sold by Crystalfontz.) A USB version of this module combined



with a SCAB allows control of four fans. In this serial version, the connections for a fourth fan are remapped and used as the serial Rx and Tx connections. See Command 25 (0x19): Set Fan Power Fail-Safe (SCAB Required) (Pg. 65).

- Add up to 32 Crystalfontz <u>WR-DOW-Y17</u> cables with DOW (Dallas One-Wire) DS18B20 temperature sensors. Monitor temperatures at up to 0.5°C absolute accuracy.
- For ATX power supply control functionality when connected to a SCAB, buy the <u>WR-PWR-Y14</u> ATX power cable.
- For more information, see <u>ATX Power Supply (Pg. 45)</u> and the <u>SCAB Data Sheet</u> on our website.
- □ Factories have ISO certification.
- RoHS and REACH Certificates of Compliance are available on our website as PDF files. The downloadable files are found under the Doc/Files tab on the part number page for which they apply.
- If you need a CE or MET (UL type) approved module, please see our <u>XES635 USB family</u>. The CFA635-xxx-KS does not have CE certification because it is not an end product. The module requires power and communications from another system in order to operate.

EXPLANATION OF PART NUMBER CODES IN THIS DATA SHEET



Û	Brand	Crystalfontz America, Inc.				
0	Model Identifier	635				
6	Backlight Type & Color	T – LED, white Y – LED, yellow-green				
4	Fluid Type, Image (positive or negative), & LCD Glass Color	F – FSTN, positive, neutral M – STN, negative blue Y – STN, positive, yellow-green				
6	Polarizer Film Type, Operating Temperature Range, & View Angle (O 'Clock)	E – Transflective, NT ¹ , 12:00 F – Transmissive, NT ¹ , 12:00				
¹ Normal Temperature operating range is 0°C minimum to +50°C maximum. If you need Wide Tempera- ture operating range, (-20°C minimum to -70°C maximum) see the <u>CFA735</u> family which is shipped with CFA635 emulation firmware.						
6	Special Code 1	K – Manufacturer's code				
7	Interface Code S – Serial with "full swing" RS232					
8	Configuration Codes	=1 or more characters ²				
ing a	² When you order a CFA635 through our website, you may be offered a choice of configurations (includ- ing accessories) to add to your order through our "Customize and Add to Cart" feature. Additional choices may be available through our <u>Kit Configurator</u> . Choices vary by interface.					



Part Number	Crystalfontz CFA-635 Crystalfontz CFA-635 CFA635-TFE-KS	CFA635-TMF-KS	CFA635-YYE-KS
Fluid	FSTN	STN	STN
LCD Glass Color	neutral	blue	yellow-green
Image	positive	negative	positive
Polarizer Film	transflective	transmissive	transflective
LEDs	Backlight: white Keypad: white	Backlight: white Keypad: blue	Backlight: yellow-green Keypad: yellow-green

<u>Notes</u>

Positive Image = Sunlight readable and also readable in dark areas. Negative Image = Not recommended for use in sunlight; may be washed out.

LED backlit keypad with six buttons is made of translucent silicone.

Additional modules in the CFA635 family are:

- A serial "logic level, inverted" 0v to +5v nominal interface. Part numbers end in"-KL". See <u>www.crystalfontz.com/products/635serial</u>.
- USB interface. Part numbers end in "-KU". See www.crystalfontz.com/products/635.
- An external enclosure with a captive USB "A" cable connection. See <u>www.crystalfontz.com/family/</u><u>XES635BK</u>.





MECHANICAL SPECIFICATIONS

PHYSICAL CHARACTERISTICS

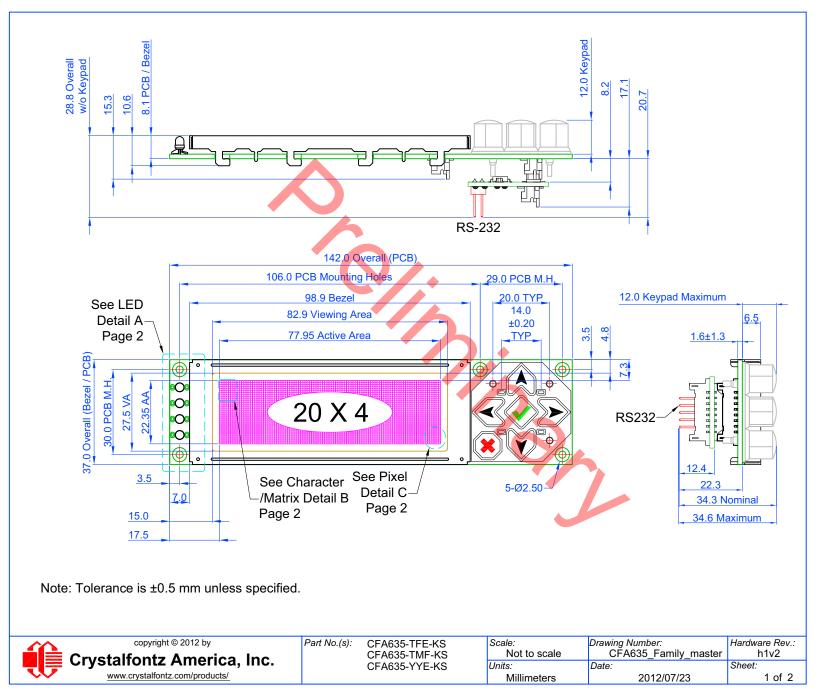
ITEM	SPECIFICATION
Module Overall Dimensions	
Width and Height	142.0 (W) mm x 37.0 (H) mm
Module Depth:* without Keypad with Keypad *Depth includes CFA-RS232 mour	28.8 mm nominal 34.3 mm nominal, 34.6 mm maximum Inted to back of PCB.
Viewing Area	82.9 (W) x 27.5 (H) mm
Active Area	77.95 (W) x 22.35 (H) mm
5x7 Standard Character Size	3.20 (W) x 4.85 (H) mm
6x8 Matrix (used for special characters or graphics)	3.90 (W) X 5.60 (H) mm
Pixel Size	0.60 (W) x 0.65 (H) mm
Pixel Pitch	0.65 (W) x 0.70 (H) mm
Keystroke Travel (approximate)	2.4 mm
Weight (includes mounted CFA-RS232)	71 grams (typical)

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MODULE OUTLINE DRAWING FRONT AND SIDE VIEWS

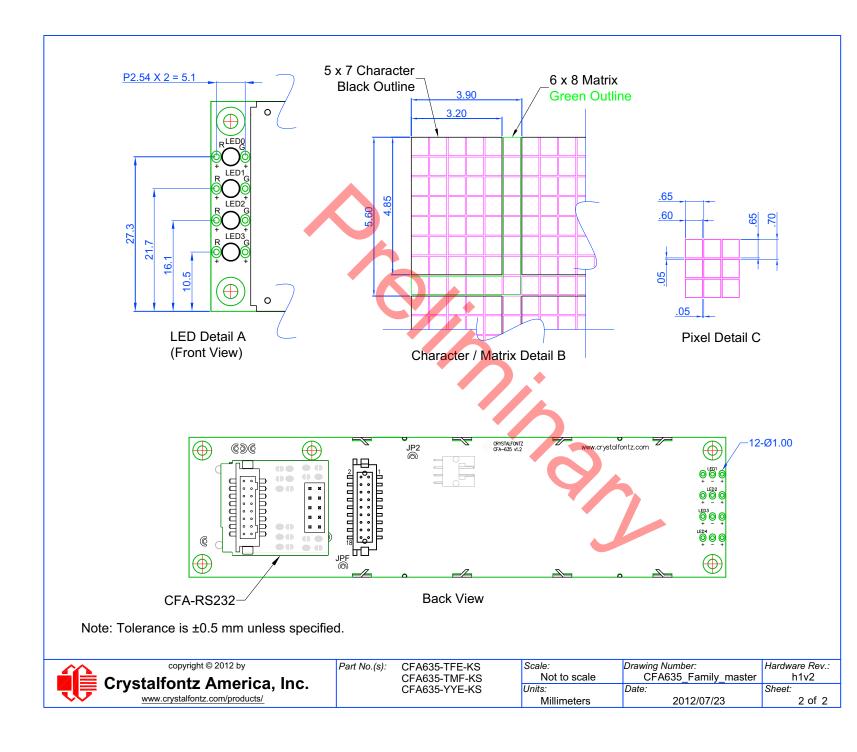
Figure 1. Module Outline Drawing Front and Side Views





MODULE OUTLINE DRAWING **BACK VIEW AND** PIXEL DETAIL

Figure 2. Module Outline Drawing Back View and Pixel Detail



JUMPERS THAT CAN BE MODIFIED

This CFA635-xxx-KS has eight jumpers. Only JPF may be changed. To open a jumper, remove the solder. Solder wick works well for this. To close a jumper, melt solder across the gap.

	(((((((((((((((((((mpers are	factory	build optic	CRYSTALFONTZ CTA-635 VI.2	t chang	www.crystalfontz.com	2	
JPF	open closed	Shipped wit Close JPF t	o connec	et frame gr	ound to	logic/USE	d from logi 3 ground. e Modified	c/USB	ground.		
							0				

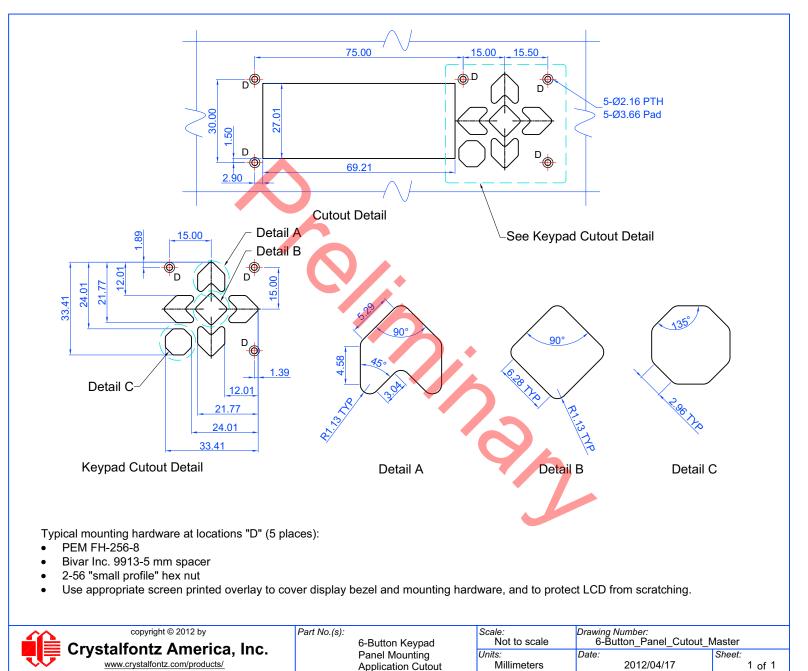


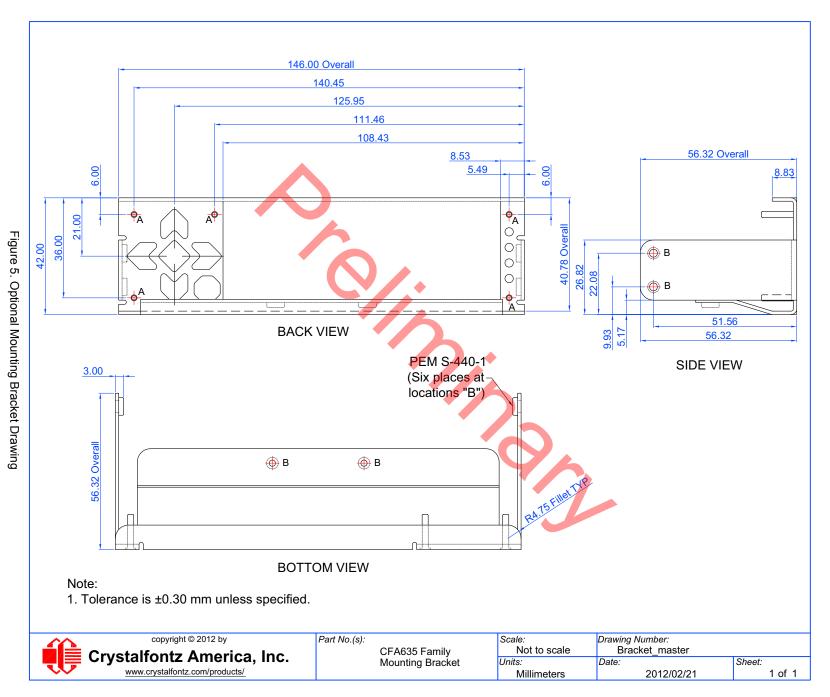
Figure 4. Panel Mounting Application Cutout Drawing

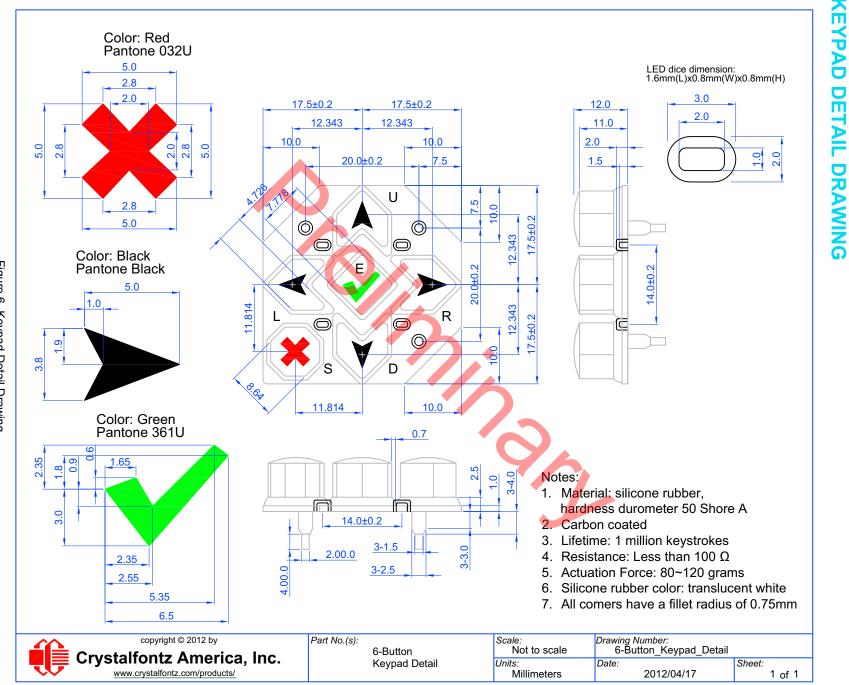
PANEL **MOUNTING APPLICATION CUTOUT**

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Data Sheet Release Date 2012/08/20 CFA635-xxx-KS LCD Module Page 20

CFA635-XXX-KS HAS TWO PARTS: CFA635-XXX-KL LCD MODULE AND CFA-RS232 SERIAL CONVERTER

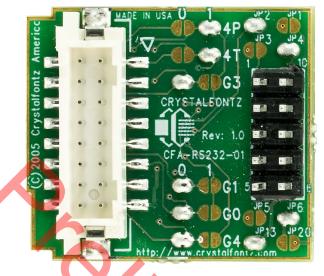


Figure 7. Front View of CFA-RS232 Serial Converter



Figure 8. CFA-RS232 Serial Converter Mounted on CFA635-xxx-KL LCD Module

The CFA635-xxx-KS has two parts:

1. CFA635-xxx-KL Serial LCD Module

Physically, the CFA635-xxx-KL is identical to the USB version of this module CFA635-xxx-KU. However, the firmware on this serial module maps the Rx and Tx signals to connector H1 instead of to the USB chip.



2. CFA-RS232 Serial Converter

The CFA-RS232 Serial Converter is a small printed circuit assembly mounted on the CFA635-xxx-KL serial LCD module. The CFA-RS232 has a 16-pin female connector J3 (see location of J3 connector on Figure 16. on Pg. 37) that mates with the male 16-pin connector H1 on the back of the CFA635-xxx-KL. The CFA-RS232 Serial Converter converts the 0v to +5v ("logic level, inverted") Rx and Tx signals from the CFA635-xxx-KL's microcontroller to RS232 levels.

For more information, see Three Methods for Power Connection to Host (Pg. 44).



ELECTRICAL SPECIFICATIONS

SYSTEM BLOCK DIAGRAM

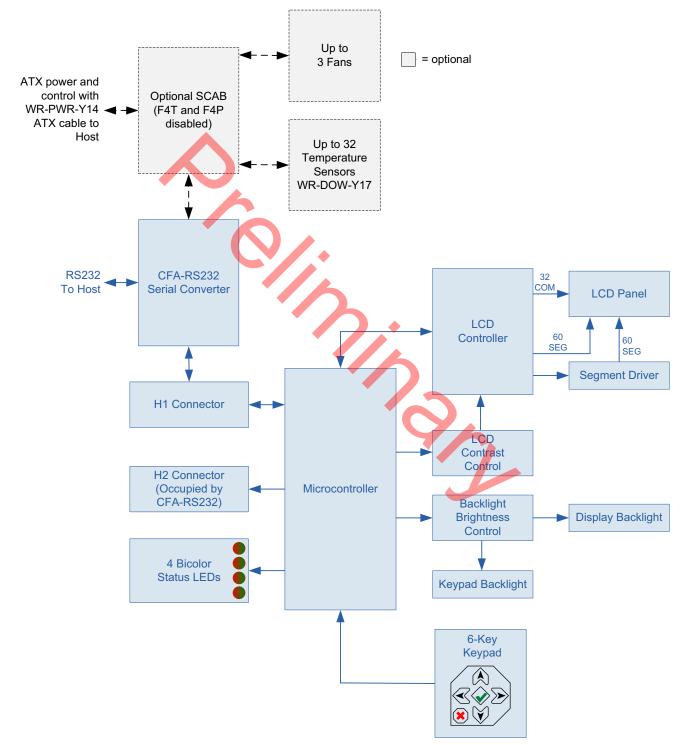


Figure 9. System Block Diagram



LCD DUTY AND BIAS

DRIVING METHOD	SPECIFICATION
Duty ¹	1/32
Bias ²	6.7

¹The duty cycle, also known as duty ratio or multiplex rate, is the fraction of total frame time that each row of the LCD is addressed.

²The drive bias, also known as voltage margin, is related to the number of voltage levels used when driving the LCD. Bias is defined as 1/(number of voltage levels-1). The more segments driven by each driver(1), the higher number of voltage levels are required. There is a direct relationship between the bias and the duty.

ABSOLUTE MAXIMUM RATINGS

ABSOLUTE MAXIMUM RATINGS	NOBOL	MUMINIM	MAXIMUM	
Operating Temperature	Т _{ОР}	0°C	+50°C	
Storage Temperature	T _{ST}	-10°C	+60°C	
Humidity Range (Noncondensing)	RH	10%	90%	
Supply Voltage for Logic	V _{DD}	0v	+5.25v	
RS232 Input Pin	V _{RX}	-25v	+25v	
RS232 Output Pin	V _{TX}	-13v	+13v	
<u>Notes:</u> Changes in temperature can result in changes in contrast. These are stress ratings only. Extended exposure to the absolute maximum ratings listed above may affect device reliability or cause permanent damage. Functional operation of the module at these				

permanent damage. Functional operation of the module at these conditions beyond those listed under <u>DC Characteristics (Pg. 25)</u> is not implied.



DC CHARACTERISTICS

	SPECIFICATION	SYMBOL	MINIMUM	TYPICAL	MAXIMUM
ĸ	RS232 Input Voltage Range	V _{IH}	-25v		+25v
CONTROLLER AND BOARD	RS232 Input High Voltage	V _{IL}		+1.8v	+2.4v
BO/BO/	RS232 Input Low Voltage	V _{OH}	+0.8v	+1.5v	
ទ	RS232 Output Voltage Swing	V _{OL}	<u>+</u> 5.0v	<u>+</u> 5.4v	
•					



CURRENT CONSUMPTION

Variables that affect current consumption include the choice of color, interface type, brightness of backlights, brightness of the four status lights, power supply voltage, and if the optional <u>SCAB</u> is attached to the module. Current consumption for all interfaces: (TTL "Logic Level, Inverted" Serial, "Full swing" RS232 Serial, and USB) are the same.

CFA635-TFE-Kx (Near-Black on White)

Crystalfontz CFA-635 20x4 + keyead & LEDs in 5%" bay www.crystalfontz.com	
--	--

ITEMS ENABLED			VICAL ONSUMPTION	
Logic	LCD and Keypad Backlights at 100%	All Status LEDs 4 Red + 4 Green at 100%	V _{DD} = +4.75	V _{DD} = +5.25v
X 🧳		-	22 mA	24 mA
Х	Х	-	112 mA	136 mA
Х		x	134 mA	156 mA
Х	Х	X	220 mA	262 mA

CFA635-TMF-Kx (Near-White on Blue)



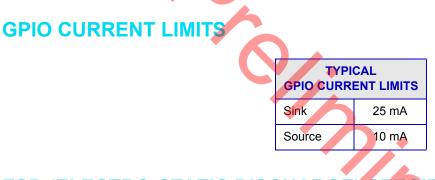
ITEMS ENABLED			PICAL ONSUMPTION	
Logic	LCD and Keypad Backlights at 100%	All Status LEDs 4 Red + 4 Green at 100%	V _{DD} = +4.75	V _{DD} = +5.25v
Х	-	-	20 mA	20 mA
Х	х	-	110 mA	134 mA
Х	-	х	132 mA	154 mA
Х	Х	Х	220 mA	264 mA



CFA635-YYE-Kx (Near-Black on Yellow-Green)



ITEMS ENABLED		TYPICAL CURRENT CONSUMPTION		
Logic	LCD and Keypad Backlights at 100%	All Status LEDs 4 Red + 4 Green at 100%	V _{DD} = +4.75	V _{DD} = +5.25v
Х	-	-	20 mA	24 mA
Х	х	-	134 mA	136 mA
Х	-	х	132 mA	155 mA
Х	X	Х	240 mA	262 mA



ESD (ELECTRO-STATIC DISCHARGE) SPECIFICATIONS

Tx/Rx pins 1 and 2 of H1 connector only:

+15 kV Human Body Model

+15 kV IEC1000-4-2 Air Discharge

+8 kV IEC1000-4-2 Contact Discharge

The remainder of the circuitry is industry standard CMOS logic and is susceptible to ESD damage. Please use industry standard antistatic precautions as you would for any other static sensitive devices such as expansion cards, motherboards, or integrated circuits. Ground your body, work surfaces, and equipment.



BACKLIGHT AND FAN CRITERIA

BACKLIGHT AND FAN ¹ CRITERIA	SPECIFICATION
Backlight PWM ² Frequency	300 Hz nominal
Fan Tachometer Speed Range (assuming two PPR ³)	600 RPM to 3,000,000 RPM
Fan Power Control PWM ² Frequency	18 Hz nominal

¹Optional SCAB is required to add fans.

²*PWM* is *Pulse Width Modulation*. PWM is a way to simulate intermediate levels by switching a level between full on and full off. PWM can be used to control the brightness of LED backlights, relying on the natural averaging done by the human eye, as well as for control-ling fan power.

³PPR is Pulses Per Revolution, can also written as p/r.

<u>EVOlution, .</u>



OPTICAL SPECIFICATIONS

Viewing Direction 12 o'clock

CFA635-TFE-KX (NEAR-BLACK ON WHITE)



CONDI	ТҮРІСАІ
90°	60
	30
	40
180°	40
	6.3
Ta = 25°C	180 ms
Ta = 25°C	200 ms

¹Contrast Ratio = (brightness with pixels light)/(brightness with pixels dark).

²*Response Time: The amount of time it takes a liquid crystal cell to go from active to inactive or*



CFA635-TMF-KX (NEAR-WHITE ON BLUE)

ITEM	SYMBOL	CONDITION	TYPICAL
Viewing Angle (12 o'clock)	Deg $ heta$ = 90°	CR <u>≥</u> 2	40
	Deg θ = 270°		35
	Deg θ = 0°		40
	Deg θ = 180°		40
Contrast Ratio ¹	CR		5.0
	T rise	Ta = 25°C	180 ms
LCD Response Time ²	T fall	Ta = 25°C	200 ms
1.			

¹Contrast Ratio = (brightness with pixels light)/(brightness with pixels dark).

²Response Time: The amount of time it takes a liquid crystal cell to go from active to inactive or back again.

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LEDs in 54

CFA635-YYE-KX (NEAR-BLACK ON YELLOW-GREEN)



ITEM	SYMBOL	CONDITION	TYPICAL
	Deg θ = 90°		40
Viewing Angle (12 e'cleek)	Deg θ = 270°		30
Viewing Angle (12 o'clock)	Deg θ = 0°	CR <u>></u> 2	40
	Deg θ = 180°		40
Contrast Ratio	CR		5.0
	T rise	Ta = 25°C	180 ms
LCD Response Time ²	T fall	Ta = 25°C	200 ms
¹ Contrast Ratio = (brightness with pixels light)/(brightness with pixels dark). ² Response Time: The amount of time it takes a liquid crystal cell to go from active to inactive or back again.			

TEST CONDITIONS AND DEFINITIONS FOR OPTICAL CHARACTERISTICS

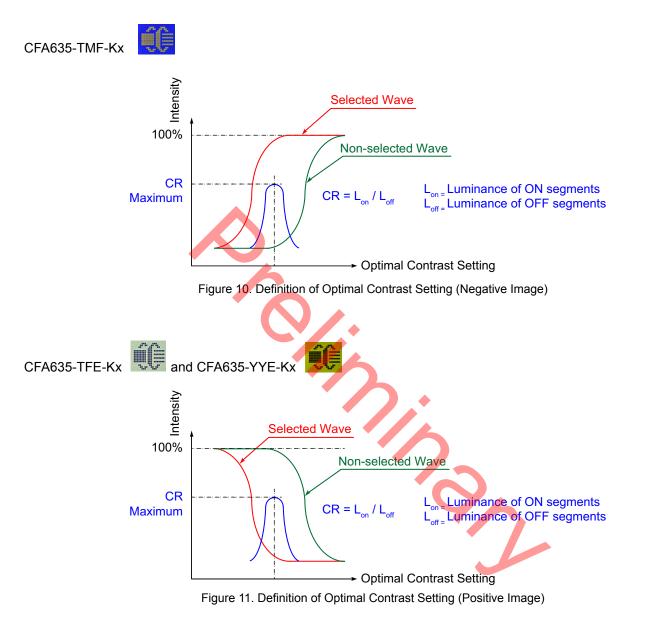
We work to continuously improve our products, including backlights that are brighter and last longer. Slight color variations from module to module and batch to batch are normal. *If you need modules with consistent color, please ask for a custom order.*

- Viewing Angle
 - Vertical (V)0: 0°
 - Horizontal (H)φ: 0°
- Frame Frequency: 78 Hz
- Driving Waveform: 1/16 Duty, 1/13 Bias
- Ambient Temperature (Ta): 25°C





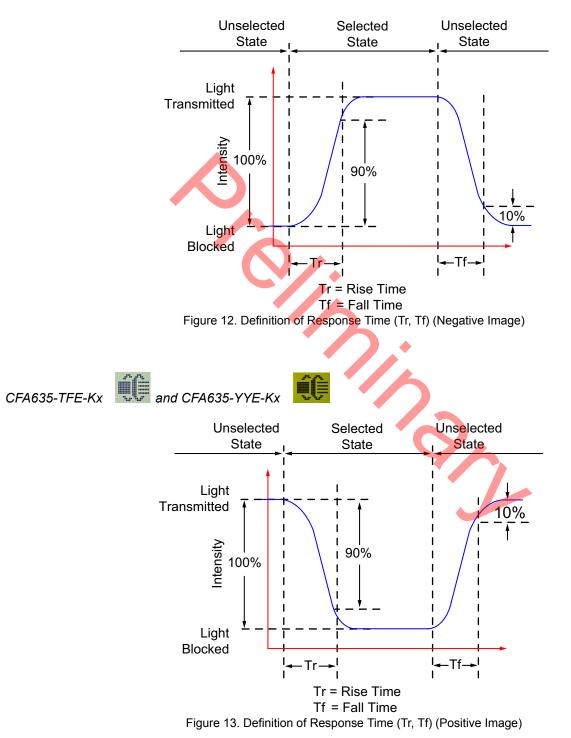
Definition of Optimal Contrast Setting





Definition of Response Time (Tr, Tf)

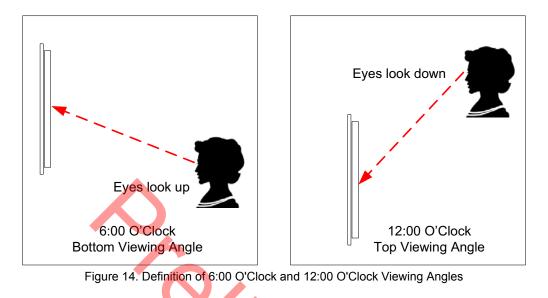
CFA635-TMF-Kx





Definition of 6 O'Clock and 12:00 O'Clock Viewing Angles

This module has a 12:00 o'clock viewing angle.



Definition of Vertical and Horizontal Viewing Angles (CR≥2)

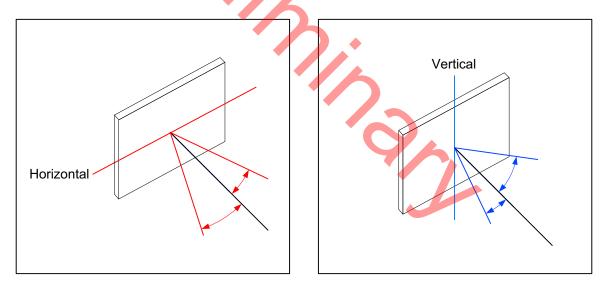


Figure 15. Definition of Horizontal and Vertical Viewing Angles (CR>2)



LED BACKLIGHT INFORMATION

Backlight control uses current limited voltage source.

Note For modules with **white** backlights (CFA635-TFE-Kx and CFA635-TMF-Kx), we recommend that the backlight be dimmed or turned off during periods of inactivity to conserve the LEDs' lifetime.

LEDs are "current" devices. The brightness is controlled by the current flowing through it, not the voltage across it. Use a DC power supply with the correct current limiting resistance for optimum performance.

Correct current limiting resistance rection



CONNECTION INFORMATION

CABLES

Following the table below are descriptions of common connection configurations. Cable lengths are approximate. When you order a CFA635 through our website, you may be offered a choice of cables to add to your order through our "Customize and Add to Cart" feature. Choices vary by interface. Additional cables are on our website. Click on "Accessories" in the left navigation bar.

Crystalfontz Cable	Description All cables are RoHS compliant
"Full Swing" RS23	32 Serial
WR-232-Y08 ~27 inches	Use this ribbon cable to supply communications to the CFA635 through the mounted CFA-RS232 converter. Connect cable's 10-pin female connector to the mounted CFA-RS232's 10-pin male J1 connector. Connect cable's RS232 DB9 9-pin female connector to host's external 9-pin serial port. Match the red stripe on the cable to pin 1 on the PCB's silkscreen.
WR-232-Y22 ~26 inches	Use this cable to supply communications to the CFA635 through the mounted CFA-RS232 converter. This cable has three identical 10-pin female connectors, One connector is at each end and a third connector is a few inches from one end. Connect one of the cable's end connectors to the mounted CFA-RS232's J1 10-pin male connector. For <i>standard</i> pinout, connect the cable's connector that is a few inches from the other end. For <i>alternate</i> pinout, connect the other end connector to the host's motherboard 10-pin male connector.
WR-PWR-Y24 ~26 inches	Use this cable to supply power to the CFA635 through the mounted CFA-RS232 converter from the host's power supply. Connect cable's 16-pin female connector to mounted CFA-RS232's 16-pin male J2 connector. Connect cable's 4-pin male connector directly to the host's power supply connector.
Note: See <u>CFA-RS</u>	232 Serial Converter Connectors J1, J2, and J3 (Pg. 38) for location of J1 and J2.
ATX Functionality	: Use CFA635 to Power On, Power Off, or Reset the Host
WR-PWR-Y14 ~23 inches	<i>Wi</i> th <i>SCAB</i> : This cable allows ATX power control connections through the optional SCAB. Connect the cable's 7-pin female connector to the SCAB's 7-pin male J8 connector. Connect the cable's labeled Reset, Power and 3-pin WOL connector to the host's motherboard. Buy the <u>WR-EXT-Y15</u> or <u>WR-EXT-Y19</u> to connect the SCAB to the CFA635's connector H1.
WR-PWR-Y25 ~11 inches	Connect cable's 16-pin female connector to the mounted CFA-RS232's 16-pin male J2 connector. Connect cable's 4-pin male 4-pin connector directly to host's ATX power supply. Connect cable's 4 separate female connectors to the appropriate 4 pins on the host's motherboard. (Cable pins are labeled.)
SCAB (System Co	ooling Accessory Board)
Note: The CFA635- 3.5-inch floppy drive	xxx-KS does not supply power to the SCAB. The SCAB requires external power, typically supplied by a 4-pin e power connector.
WR-PWR-Y14 ~23 inches	See description under ATX Functionality table section, above.
WR-EXT-Y15 ~16 inches	Use this cable to mount the SCAB some distance away from the CFA635. For example, the SCAB could be mounted in a central location within the PC's case to the CFA635 mounted in a drive bay. Then the connections to the fans and temperature sensors would only need to be run to the SCAB, not all the way to the front panel where the LCD module is mounted.
	Connect one of the cable's two 16-pin female connectors to the mounted CFA-RS232's 16-pin male J2

connector. Connect the other 16-pin female connector to the SCAB's 16-pin male J1 connector.



Crystalfontz Cable	Description (Continued) All cables are RoHS compliant		
WR-EXT-Y19 ~3.5 inches	Use this cable when the SCAB is mounted in close to the LCD module; for example, when the SCAB is fastened directly to the LCD module's optional mounting bracket.		
	Connect one of the cable's two 16-pin female connectors to the mounted CFA-RS232's 16-pin male J2 connector. Connect the other 16-pin female connector to the SCAB's 16-pin male J1 connector.		
WR-FAN-X01 ~16 inches	Connect up to three cables to connect up to three fans. Connect cable's 3-pin male connector to SCAB's connectors labeled FAN1, FAN2, or FAN3. Connect cable's 3-pin female connector to a fan's connector. (Fans are not sold by Crystalfontz.)		
WR-DOW-Y17 ~12 inches + ~12 inches between connectors	2 inches + ~12 ches between ches between connect ("daisy chain") up to 32 of these DOW (Dallas One-Wire) DS18B20 temperature sensor cables ches between ches between connect the cable's 3-pin male connector to the SCAB's connector labeled J_DOW. If desired, connect the cable's 3-pin male connector to an additional temperature sensor		

CONNECTORS ON THE TWO PARTS

The two parts (CFA635-xxx-KL+CFA-RS232) that make up the CFA635-xxx-KS have a total of six connectors. The location of five of these connectors (J1, J2, and J3 on the CFA-RS232 Serial Converter and H1 and H2 on the CFA635-xxx-KL Serial LCD Module) are shown in the figures below. The sixth connector is for USB connection and is not usable.

Part 1: CFA-RS232 Serial Converter, Connectors J1, J2, and J3

The top side of the CFA-RS232 Serial Converter has the Crystalfontz logo silk-screened on it and has two connectors. The bottom side of the CFA-RS232 Serial Converter does not have the Crystalfontz logo and has one connector.



Figure 16. CFA-RS232 Serial Converter (Side View)



The J1 and J2 connectors are on the top side of the CFA-RS232 Serial Converter, facing away from the module when the CFA-RS232 is mounted on the CFA635-xxx-KL Serial LCD Module. The J3 connector is on the bottom side of the CFA-RS232 Serial Converter, facing towards the module when it is mounted on the CFA635-xxx-KS.

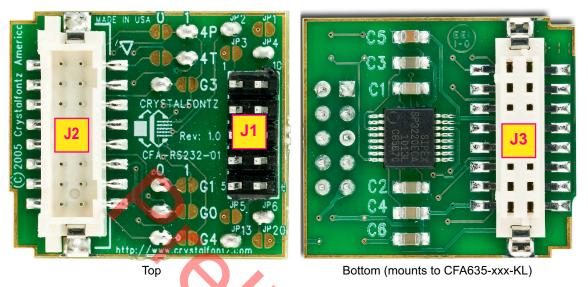


Figure 17. CFA-RS232 Serial Converter Connectors J1, J2, and J3

Top Side Connectors: J1 and J2

- 1. J1 is the male 10-pin (0.1" center) RS232 host communications connector on the top side. For pin assignments, see <u>CFA-RS232 J1 Connector Pin Assignments (Pg. 41)</u>.
- J2 is the male 16-pin 2 mm "pass through" connector on the top side, passing through to the J3 female 16-pin 2 mm connector on the bottom side of the board. For pin assignments, see <u>CFA-RS232 J2 Connector Pin</u> <u>Assignments - Includes Five GPIOs (Pg. 43)</u>. An optional <u>SCAB</u> may be connected to the J2.

Bottom Side Connector: J3

J3 is the female 16-pin 2 mm connector on the bottom side that mates with H1 male 16-pin 2 mm connector on the CFA635-xxx-KL.



Part 2: CFA635-xxx-KL Serial LCD Module, Connectors H1 and H2

The CFA635-xxx-KL has two connectors on its back side: H1 and H2.

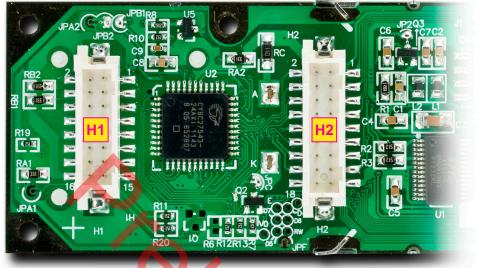


Figure 18. H1 and H2 Connectors on CFA635-xxx-KL

The H1 male 16-pin 2 mm connector on the CFA635-xxx-KL mates with the J3 female 16-pin 2 mm connector on the bottom of the mounted CFA-RS232 Serial Converter.

The H2 male 18-pin 2 mm connector on the LCD module provides GPO connections, including those that drive the front panel status LEDs.

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Available Connectors When CFA-RS232 Is Mounted on CFA635-xxx-KL

The CFA635-xxx-KS (CFA-RS232+CFA635-xxx-KL) has three available connectors on its back side: J1, and J2 on the mounted CFA-RS232 and H2 on the CFA635-xxx-KL.

CFA-RS232 is mounted on CFA635-xxx-KL's H1 connector.

J2 is a "pass through" connector for H1.

Figure 19. Available Connectors when CFA-RS232 is mounted on CFA635-xxx-KL





CFA-RS232 J1 CONNECTOR PIN ASSIGNMENTS

The pin order of your motherboard's header will determine if the CFA635-xxx-KS pin assignments need to be "Default" or "Alternate". Pin assignment are described below.

<u>Note</u>

The <u>WR-232-Y22</u> cable, when connected to the J1 of the CFA-RS232 Serial Converter, provides two connectors on its opposite end. The connector a few inches from the end has a "Default" pin assignment and the connector at the very end has an "Alternate" pin assignment. By using the <u>WR-232-Y22</u> cable, you can avoid changing jumpers on the CFA-RS232 Serial Converter.

J1 Connector Default RS232 Pin Assignments

On the CFA-RS232 Serial Converter, the jumpers JP2, JP4, and JP6 are closed by default at the factory, selecting the J1 connector "Default RS232 Pin Assignments". This default pin assignment allows a low cost ribbon cable (<u>WR-232-Y08</u>) to connect the CFA635-xxx-KS to a PC's DB9 COM port.

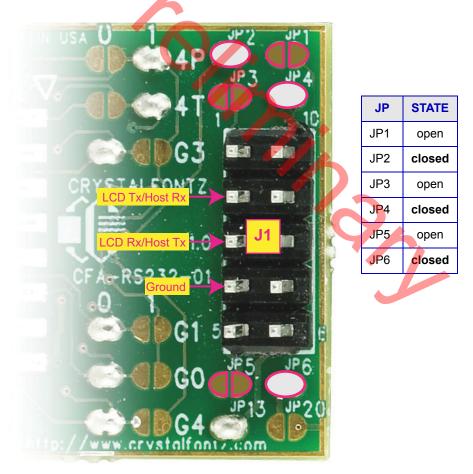


Figure 20. CFA-RS232 J1 Connector Default RS232 Pin Assignments



J1 Connector Alternate RS232 Pin Assignments

By opening jumpers JP2, JP4, and JP6 and closing JP1, JP3, and JP5, you can select the "Alternate RS232 Pin Assignments".

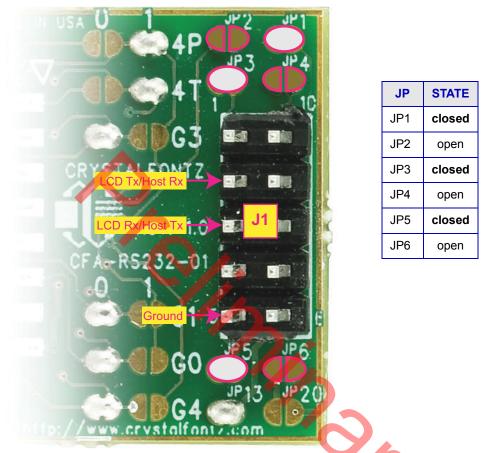


Figure 21. CFA-RS232 J1 Connector Alternate RS232 Pin Assignments

If there is a matching 0.1-inch center, 10-pin RS232 connector on your system's motherboard, then in most cases a simple straight-through ribbon cable such as Crystalfontz <u>WR-232-Y22</u> or CW Industries' <u>C3AAG-1018G-ND</u> cable (available from <u>Digi-Key</u>) can be used to connect from the CFA635-xxx-KS to a motherboard's 10-pin header.

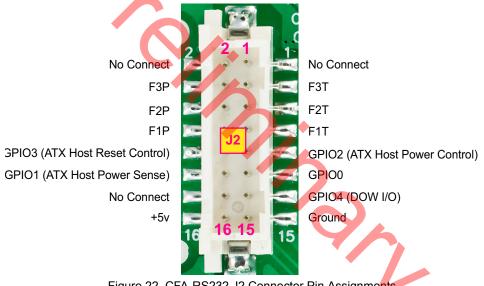


CFA-RS232 J2 CONNECTOR PIN ASSIGNMENTS - INCLUDES FIVE GPIOS

The CFA635-xxx-KS has five pins that can be used for "General Purpose Input or Output (GPIO)s" on the CFA-RS232 Serial Converter's pass-through connector J2. These GPIOs can be accessed directly through J2 or through the optional <u>SCAB</u> connected to J2. The SCAB can be easily connected to the CFA635-xxx-KS by using either the <u>WR-EXT-Y15</u> or <u>WR-EXT-Y19</u> cables. For more information on the SCAB, see <u>ATX Power Supply (Pg. 45)</u> and <u>www.crystalfontz.com/product/SCAB.html</u>.

<u>Note</u>

Please note that FAN4 (F4P & F4T) is disabled in the CFA635-xxx-KS. The connections for a fourth fan are remapped and used as the serial Rx and Tx connections. A USB version of the CFA635 (CFA635-xxx-KU) combined with a SCAB allows control of four fans.



Note: F1P through F3P and F1T through F3T are reserved for fans with optional SCAB.

Figure 22. CFA-RS232 J2 Connector Pin Assignments

The following parts may be used to make a mating cable for J2:

- 16-position housing: Hirose DF11-16DS-2C / Digi-Key H2025-ND.
- Terminal (tape & reel): Hirose DF11-2428SCF / Digi-Key H1504TR-ND.
- Terminal (loose): Hirose DF11-2428SC / Digi-Key H1504-ND.
- Pre-terminated interconnect wire: Hirose / <u>Digi-Key H3BBT-10112-B4-ND</u> (typical).



H2 CONNECTOR PIN ASSIGNMENTS - INCLUDES EIGHT GPOS

The CFA635-xxx-KS has eight GPO connections available on header H2. By factory default, these GPOs drive the front panel status LEDs. By removing the LEDs, these GPOs could be used for other purposes.

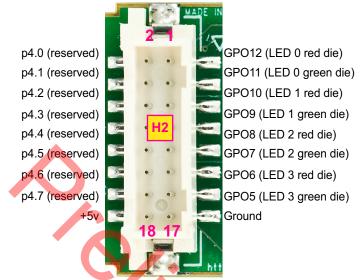


Figure 23. Pin Assignments on CFA635-xxx-KS H2 Connector - Includes Eight GPOs

Please see the commands <u>34 (0x22): GPIO and GPO Settings (SCAB Required) (Pg. 71)</u>, and <u>35 (0x23): Read GPIO</u> and GPO Pin Levels and Configuration State (SCAB Required) (Pg. 73) for details on how to control the GPIOs.

The following parts may be used to make a mating cable for H2:

- 18-position housing: Hirose DF11-18DS-2C / Digi-Key H2026-ND.
- Terminal (tape & reel): Hirose DF11-2428SCF / <u>Digi-Key H1504TR-ND</u>.
- Terminal (loose): Hirose DF11-2428SC / Digi-Key H1504-ND.
- Pre-terminated interconnect wire: Hirose / Digi-Key H3BBT-10112-B4-ND is typical.

THREE METHODS FOR POWER CONNECTION TO HOST

For the USB variants of the CFA635 (CFA635-xxx-KU), power as well as communications is supplied through the USB connection. Serial RS232 connections traditionally provide only communications, not power.

Choose one of these three methods to supply power to the CFA635-xxx-KS:

- 1. Use a <u>WR-PWR-Y24</u> cable or other cable / connection to provide power through J2 on the CFA-RS232 Serial Converter (typical of a PC or server installation).
- or
 - 2. Use the optional <u>SCAB</u> to provide power through J2 on the CFA-RS232 Serial Converter (typical of a PC or server installation).

or

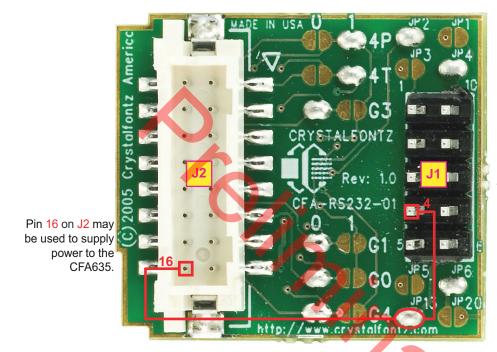
3. Supply power through pin 4 of J1 on the CFA-RS232 Serial Converter (typical of an embedded system installation).

The first two options need no explanation. All that is involved is connecting a cable from the CFA635-xxx-KS to your PC or server's power supply.



For embedded systems or high volume production applications where you would like to minimize connections, you may want to use a single cable to carry both RS232 communications and power. The +5v power can be supplied through connector J1 on the CFA-RS232 Serial Converter, allowing a single cable to contain both power and data connections. If the "Default RS232 Pin Assignments" are selected, the four connections needed to operate the CFA635-xxx-KL are on a single column of pins on J1, which allows a single 0.1-inch spacing 4-conductor cable to connect between the CFA635-xxx-KS and your embedded system.

To enable +5v to be supplied through J1, jumper JP13 must be closed (default from the factory).



Pin 4 on J1 may be used to supply power to the CFA635. JP13 must be closed. (Default setting.)

Figure 24. CFA635-xxx-KS Power Connection to Host and Optional SCAB

ATX POWER SUPPLY

ATX Power and Control Connections

ATX power supply control functionality allows the buttons on the CFA635-xxx-KS to replace the power and reset button on your system, simplifying front panel design. This ATX power supply control functionality can be accomplished with or without our optional <u>SCAB</u> (System Cooling Accessory Board). The SCAB provides fan monitoring and control as well as DOW temperature sensor monitoring.

<u>Note</u>

The GPIO pins used for ATX control must not be configured as user GPIO. The GPIO pins must be configured to their default drive mode in order for the ATX functions to work correctly. These settings are factory default but may be changed by the user. Please see command <u>34 (0x22): GPIO and GPO</u> <u>Settings (SCAB Required) (Pg. 71)</u>.

ATX configuration for the CFA635-xxx-KS is powered from the PC's V_{SB} signal, the "stand-by" or "always-on" +5v ATX power supply output, on pins 15 and 16 of the H1 connector. When using the optional SCAB, the +5 standby voltage is supplied on the 7-pin header pins labeled GND and +5v.



GPIO[1] ATX Host Power Sense

Since the CFA635-xxx-KS must act differently depending on whether the host's power supply is on or off, you must also connect the host's "switched +5v" to GPIO[1]. This GPIO line functions as POWER SENSE. The POWER SENSE pin is configured as an input with a pull-down, $5k\Omega$ nominal.

GPIO[2] ATX Host Power Control

The motherboard's power switch input is connected to GPIO[2]. This GPIO line functions as POWER CONTROL. The POWER CONTROL pin is configured as a high impedance input until the LCD module instructs the host to turn on or off. Then it will change momentarily to low impedance output, driving either low or high depending on the setting of POWER INVERT. See command <u>28 (0x1C): Set ATX Power Switch Functionality (Pg. 68)</u>.

GPIO[3] ATX Host Reset Control

The motherboard's reset switch input is connected to GPIO[3]. This GPIO line functions as RESET. The RESET pin is configured as a high-impedance input until the LCD module wants to RESET the host. Then it will change momentarily to low impedance output, driving either low or high depending on the setting of RESET_INVERT. See command <u>28</u> (0x1C): Set ATX Power Switch Functionality (Pg. 68). This connection is also used for the hardware watchdog.

ATX Power Supply and Control Connections	With Optional SCAB	Without Optional SCAB Pins on Connector H1		
V _{SB} , +5v	SCAB's 7-pin header, +5v	Pin 16		
V _{SB} , Ground	SCAB's 7-pin header, GND	Pin 15		
GPIO[1] ATX Host Power Sense	SCAB's 4-pin power header, +5v	Pin 12		
GPIO[2] ATX Host Power Control	SCAB's 7-pin power header, GPIO[2]	Pin 9		
GPIO[3] ATX Host Reset Control	SCAB's's 7-pin power header, GPIO[3]	Pin 10		
*SCAB's JP8 must be open and JP9 must be closed. For details, see the SCAB Data Sheet on www.crystalfontz.com/product/SCAB.html#docs.				



ATX Connection with Optional SCAB Using WR-PWR-Y14 ATX Cable

The Crystalfontz <u>WR-PWR-Y14</u> cable allows ATX power control connections through the optional <u>SCAB</u>. This allows additional flexibility in cabling and overall functionality of the CFA635-xxx-KS in system control and monitoring. Buy the <u>WR-EXT-Y15</u> or <u>WR-EXT-Y19</u> to connect the SCAB to the CFA635-xxx-KS's connector H1.

<u>Note</u>

If the Crystalfontz <u>WR-PWR-Y14</u> cable and SCAB are ordered at the same time as the module, Crystalfontz will open JP8 and close JP9 on the SCAB, and send the following software configuration commands unless we are otherwise instructed.

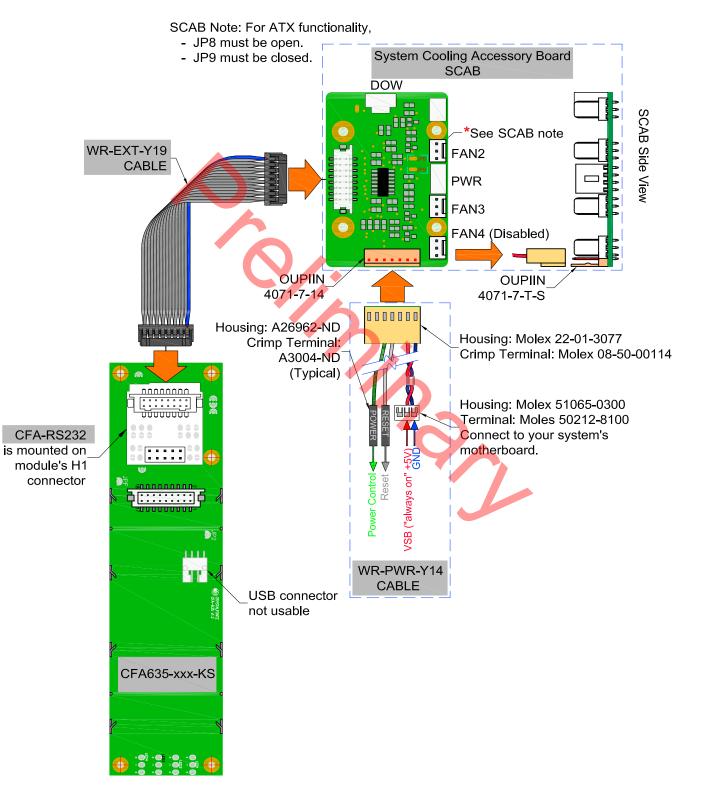
Please note that once these changes are made, for the module to power up, power must be applied to the 7-pin header on the SCAB as well as the 4-pin power header.

command = 28 // Set ATX Switch Functionality length = 1data[0] = 240 // Enable: 11 KEYPAD POWER OFF KEYPAD POWER ON 11 // KEYPAD RESET 11 LCD OFF IF HOST IS OFF command = 4// Store current state as boot state length = 0



The illustration below shows:

- CFA-RS232 serial converter mounted on CFA635-xxx-KL's H1 connector.
- □ How optional SCAB connects to the CFA-RS232 using a Crystalfontz cable (choose WR-EXT-19 or WR-EXT-Y15).
- □ How optional SCAB connects to your system's motherboard using a Crystalfontz WR-PWR-Y14 ATX cable.



ATX Connection without Optional SCAB Using WR-PWR-Y25 ATX Cable

The optional Crystalfontz <u>WR-PWR-Y25</u> cable simplifies ATX power control connections, allowing all ATX power supply control functionality through the CFA635-xxx-KS 's H1 connector.

NOTE If the Crystalfontz WR-PWR-Y25 cable is ordered at the same time as the module, Crystalfontz will send the following software configuration commands unless we are otherwise instructed. Please note that once these changes are made, for the module to power up, power must be applied to connector H1 with +5v applied to pin 12 and ground to pin 16. command = 28 // Set ATX Switch Functionality length = 1data[0] = 240 // Enable: KEYPAD POWER OFF \boldsymbol{I} KEYPAD POWER ON KKEYPAD RESET LCD OFF IF HOST IS OFF 11 // Store current state as boot state command = 4length = 0

Below is an illustration of how the optional Crystalfontz <u>WR-PWR-Y25</u> ATX cable connects to the CFA635-xxx-KS's connector H1 and your system's motherboard and ATX power supply:

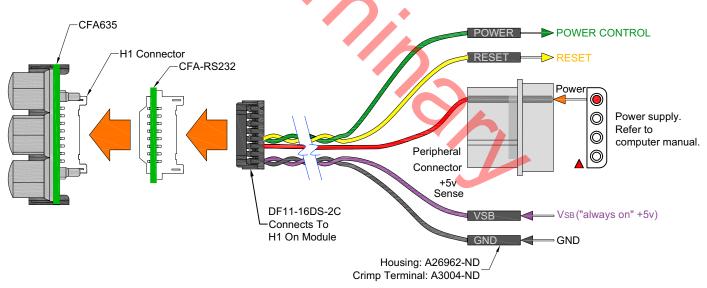


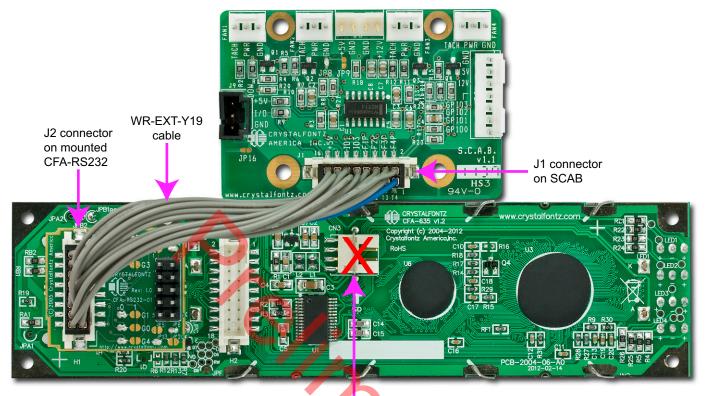
Figure 25. ATX Power Supply and Control Connections using WR-PWR-Y25 ATX Cable

HOW TO CONNECT THE OPTIONAL SCAB

The optional <u>SCAB</u> is designed to connect to the CFA635-xxx-KS's J2 connector. The SCAB will receive the correct signals to operate from the module.



Here is a photo showing the CFA635-xxx-KS connected to the optional SCAB using the <u>WR-EXT-Y19</u> cable:



USB disabled and cannot be used

Figure 26. CFA635-xxx-KS Connected to Optional SCAB with WR-EXT-Y19 Cable

Two Crystalfontz cables are available to make the connection between the optional SCAB and the CFA635-xxx-KS:

1. WR-EXT-Y15 SCAB Cable (~16-inch)

This cable allows the <u>SCAB</u> to be mounted some distance away from the CFA635-xxx-KS. For instance, the SCAB could be mounted in a central location within a PC's case. The <u>WR-EXT-Y15</u> could connect the SCAB from this central location to the CFA635-xxx-KS mounted in a drive bay. The connections to the three fans and temperature sensors only need to be run to the SCAB, not all the way to the front panel where the CFA635 is mounted.

2. WR-EXT-Y19 SCAB Cable (~3.5-inch)

This cable can be used when the SCAB is mounted in close proximity to the CFA635-xxx-KS, as is the case when the SCAB is fastened directly to the LCD module's mounting bracket. (See the photo above.)

<u>Note</u>

- 1. Fan 4 (F4P and F4T) will not be available through the SCAB when it is used with the CFA635-xxx-KS.
- 2. Because the serial CFA635-xxx-KS has firmware distinct from the USB CFA635-xxx-KU, it will not work if you attempt to use it as a USB LCD module.



HOST COMMUNICATIONS

Notes on Terms used in Command Descriptions below

1. Where there is no difference in commands for the USB (CFA635-xxx-KU) and the two serial interfaces (CFA635-xxx-KL and CFA635-xxx-KS), the command descriptions in this Data Sheet use the shorter term "*CFA635*".

The one difference is that up to *four* fans can be used with the optional <u>SCAB</u> when connected to a *CFA635-xxx-KU* while up to *three* fans can be used with the <u>SCAB</u> when connected to a *CFA635-xxx-KL* and *CFA635-xxx-KS*.

2. Where "*CFA635 with ATX*" is described, you can use: *CFA635*+WR-PWR-Y25 ATX cable

or CFA635+<u>SCAB</u>+<u>WR-PWR-¥14</u> ATX cable

The CFA635 communicates with its host using the RS232 interface. The host's RS232 communications port should be opened at 115200 baud, 8 data bits, no parity, 1 stop bit.

PACKET STRUCTURE

All communication between the CFA635 and the host takes place in the form of a simple and robust CRC checked packet. The packet format allows for very reliable communications between the CFA635 and the host without the traditional problems that occur in a stream-based serial communication (such as having to send data in inefficient ASCII format, to "escape" certain "control characters", or losing sync if a character is corrupted, missing, or inserted).

<u>Note</u>

Reconciling packets is recommended rather than using delays when communicating with the module. To reconcile your packets, please ensure that you have received the acknowledgement packet from the packet most recently sent before sending any additional packets to the LCD module. This practice will guarantee that you will not have any dropped packets or missed communication with the LCD module.

All packets have the following structure:

<type><data_length><data><CRC>

type is one byte, and identifies the type and function of the packet:



```
TTcc cccc

|||| ||||--Command, response, error or report code 0-63

||-----Type:

00 = normal command from host to CFA635

01 = normal response from CFA635 to host

10 = normal report from CFA635 to host (not in

direct response to a command from the host)

11 = error response from CFA635 to host (a packet

with valid structure but illegal content

was received by the CFA635)
```

data_length specifies the number of bytes that will follow in the data field. The valid range of data_length is 0 to 22.

data is the payload of the packet. Each type of packet will have a specified data_length and format for data as well as algorithms for decoding data detailed below.

CRC is a standard 16-bit CRC of all the bytes in the packet except the CRC itself. The CRC is sent LSB first. At the port, the CRC immediately follows the last used element of data []. See <u>Algorithms to Calculate the CRC (Pg. 84)</u> for details.

The following C definition may be useful for understanding the packet structure.

```
typedef struct
  {
   unsigned char
   command;
   unsigned char
   data_length;
   unsigned char
   data[MAX_DATA_LENGTH];
   unsigned short
   CRC;
  }COMMAND_PACKET;
```

On our website, Crystalfontz supplies a demonstration and test program, <u>635</u> <u>WinTest</u> along with its C source code. Included in the <u>635</u> <u>WinTest</u> source is a CRC algorithm and an algorithm that detects packets. The algorithm will automatically re-synchronize to the next valid packet in the event of any communications errors. Please follow the algorithm in the sample code closely in order to realize the benefits of using the packet communications.

ABOUT HANDSHAKING

The nature of CFA635's packets makes it unnecessary to implement traditional hardware or software handshaking.

The host should wait for a corresponding acknowledge packet from the CFA635 before sending the next command packet. The CFA635 will respond to all packets within 250 mS. The host software should stop waiting and retry the packet if the CFA635 fails to respond within 250 mS. The host software should report an error if a packet is not acknowledged after several retries. This situation indicates a hardware problem — for example, a disconnected cable.

Please note that some operating systems may introduce delays between when the data arrives at the physical port from the CFA635 until it is available to the user program. In this case, the host program may have to increase its timeout window to account for the additional overhead of the operating system.

The CFA635 can be configured to send several types of report packets along with regular acknowledge packets. The host should be able to buffer several incoming packets and must guarantee that it can process and remove packets from its input buffer faster than the packets can arrive given the 115200 equivalent baud rate of the VCP and the reporting configuration of the CFA635. For any modern PC or microcontroller using reasonably efficient software, this requirement will not pose a challenge.



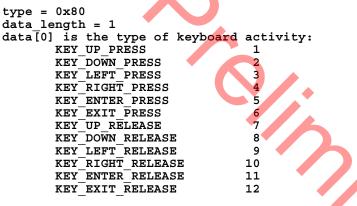
The report packets are sent asynchronously with respect to the command packets received from the host. The host should not assume that the first packet received after it sends a command is the acknowledge packet for that command. The host should inspect the type field of incoming packets and process them accordingly.

REPORT CODES

The CFA635 can be configured to report the three items described below. The CFA635 sends reports automatically when the data becomes available. Reports are not sent in response to a particular packet received from the host. The three report types are (1) 0x80: Key Activity, (2) 0x81: Fan Speed Report (SCAB Required), and (3) 0x82: Temperature Sensor Report (SCAB Required). The three report types are:

0x80: Key Activity

If a key is pressed or released, the CFA635 sends a Key Activity report packet to the host. Key event reporting may be individually enabled or disabled by command <u>23 (0x17): Configure Key Reporting (Pg. 65)</u>.



0x81: Fan Speed Report (SCAB Required)

If any of up to three fans connected to CFA635-xxx-KS+<u>SCAB</u> is configured to report its speed information to the host, the CFA635-xxx-KS will send Fan Speed Reports for each selected fan every 1/2 second. See command <u>16 (0x10): Set</u> <u>Up Fan Reporting (SCAB Required) (Pg. 61)</u>.



The following C function will decode the fan speed from a Fan Speed Report packet into RPM:

```
int OnReceivedFanReport(COMMAND PACKET *packet, char * output)
 int
   return value;
 return value=0;
 int
   number of fan tach cycles;
 number_of_fan_tach_cycles=packet->data[1];
 if (number of fan tach cycles<3)
   sprintf(output, " STOP");
 else if (number of fan tach_cycles<4)
   sprintf(output, " SLOW");
 else if(0xFF==number_of_fan_tach_cycles)
   else
    //Specific to each fan, most commonly 2
   int
     pulses per revolution;
   pulses_per_revolution=2;
   int
     Fan Timer Ticks;
   Fan Timer Ticks=(*(unsigned short *)(&(packet->data[2])));
   return_value=((27692308L/pulses_per_revolution)*
                  (unsigned long) (number_of_fan_tach_cycles-3))/
                 (Fan Timer Ticks);
   sprintf(output, "%5d", return value);
 return(return_value);
```

0x82: Temperature Sensor Report (SCAB Required)

If any of the up to 32 temperature sensors is configured to report to the host, the CFA635+<u>SCAB</u> will send Temperature Sensor Reports for each selected sensor every second. See the command <u>19 (0x13): Set Up WR-DOW-Y17</u> <u>Temperature Reporting (SCAB Required) (Pg. 62)</u>.

```
type = 0x82
data_length = 4
data[0] is the index of the temperature sensor being reported:
        0 = temperature sensor 1
        1 = temperature sensor 2
        . .
        31 = temperature sensor 32
data[1] is the LSB of Temperature_Sensor_Counts
data[2] is the MSB of Temperature_Sensor_Counts
data[3] is DOW crc status
```



The following C function will decode the Temperature Sensor Report packet into °C and °F:

```
void OnReceivedTempReport(COMMAND PACKET *packet, char *output)
  //First check the DOW CRC return code from the CFA635
  if(packet->data[3]==0)
    strcpy(output, "BAD CRC");
  else
    double
      degc;
    degc=(*(short *)&(packet->data[1]))/16.0;
    double
      deaf:
    degf=(degc*9.0)/5.0+32.0;
    sprintf(output,"%9.4f°C =%9.4f°F",
            degc,
            degf);
    }
  }
```

COMMAND CODES

Below is a list of valid commands for the CFA635. Each command packet is answered by either a response packet or an error packet. The low 6 bits of the type field of the response or error packet is the same as the low 6 bits of the type field of the command packet being acknowledged.

0 (0x00): Ping Command

The CFA635 will return the Ping Command to the host

```
type = 0x00 = 0<sub>10</sub>
valid data_length is 0 to 16
data[0-(data_length-1)] can be filled with any arbitrary data
```

The return packet is identical to the packet sent, except the type will be 0x40 (normal response, Ping Command):

```
type = 0x40 | 0x00 = 0x40 = 64<sub>10</sub>
data_length = (identical to received packet)
data[0-(data_length-1)] = (identical to received packet)
```

1 (0x01): Get Hardware & Firmware Version

The CFA635 will return the hardware and firmware version information to the host.

```
type = 0x01 = 1<sub>10</sub>
valid data_length is 0
```

The return packet will be:

type = 0x40 | 0x01 = 0x41 = 65₁₀ data_length = 16 data[] = "CFA635:hXvX,sYvY" hXvX is the hardware revision. sYvY is the firmware version.

2 (0x02): Write User Flash Area

The CFA635 reserves 16 bytes of nonvolatile memory for arbitrary use by the host. This memory can be used to store a serial number, IP address, gateway address, netmask, or any other data required. All 16 bytes must be supplied.



The return packet will be:

type = $0x40 | 0x02 = 0x42 = 66_{10}$ data_length = 0

3 (0x03): Read User Flash Area

This command will read the User Flash Area and return the data to the host.

```
type = 0x03 = 3<sub>10</sub>
valid data_length is 0
```

The return packet will be:

```
type = 0x40 | 0x03 = 0x43 = 67_{10}
data_length = 16
data[] = 16 bytes user data recalled from the CFA635's nonvolatile memory
```

4 (0x04): Store Current State As Boot State

The CFA635 loads its power-up configuration from nonvolatile memory when power is applied. The CFA635 is configured at the factory to display a "welcome" screen when power is applied. This command can be used to customize the "welcome" screen, as well as the following items:

- Characters shown on LCD, which are affected by:
 - Command 6 (0x06): Clear LCD Screen (Pg. 58).
 - Command <u>31 (0x1F): Send Data to LCD (Pg. 71)</u>.
- Special character font definitions (command <u>9 (0x09): Set LCD Special Character Data (Pg. 59)</u>.
- Cursor position (command <u>11 (0x0B): Set LCD Cursor Position (Pg. 60)</u>).
- Cursor style (command <u>12 (0x0C): Set LCD Cursor Style (Pg. 60)</u>).
- Contrast setting (command <u>13 (0x0D): Set LCD Contrast (Pg. 60)</u>).
- Backlight setting (command <u>14 (0x0E): Set LCD & Keypad Backlight (Pg. 60)</u>).
- Fan power settings (command 17 (0x11): Set Fan Power (SCAB Required) (Pg. 61)).
- Key press and release masks (command <u>23 (0x17): Configure Key Reporting (Pg. 65)</u>).
- Fan glitch delay settings (command <u>26 (0x1A): Set Fan Tachometer Glitch Filter (SCAB Required) (Pg. 66)</u>).
- ATX function enable and pulse length settings (command <u>28 (0x1C): Set ATX Power Switch</u> <u>Functionality (Pg. 68)</u>).
- Baud rate (command <u>33 (0x21): Set Baud Rate (Pg. 71)</u>).
- GPIO settings and GPO settings for front panel status LEDs (command <u>34 (0x22): GPIO and GPO Settings</u> (SCAB Required) (Pg. 71)).

You cannot store the fan or temperature reporting, the fan fail-safe or host watchdog. The host software should enable these items once the system is initialized and it is ready to receive the data.

```
type = 0x04 = 4<sub>10</sub>
valid data_length is 0
```

The return packet will be:

type = $0x40 | 0x04 = 0x44 = 68_{10}$ data_length = 0

If the current state and the boot state do not match after saving, the module will return an error instead of an ACK. In this unlikely error case, the boot state may be undefined.



5 (0x05): Reboot CFA635, Reset Host, or Power Off Host

This command instructs the CFA635 with ATX to simulate a power-on restart of itself, reset the host, or turn the host's power off. The ability to reset the host may be useful to allow certain host operating system configuration changes to complete. The ability to turn the host's power off under software control may be useful in systems that do not have ACPI compatible BIOS.

<u>Note</u>

The GPIO pins used for ATX control must not be configured as user GPIO, and must be configured to their default drive mode in order for the ATX functions to work correctly. These settings are factory default, but may be changed by the user. Please see command 34 (0x22): GPIO and GPO Settings (SCAB Required) (Pg. 71).

Rebooting the module may be useful when testing the boot configuration. It may also be useful to re-enumerate the optional <u>WR-DOW-Y17</u> temperature sensors on the 1-Wire bus (optional SCAB required).

To reboot the CFA635, send the following packet:

```
type = 0x05 = 5<sub>10</sub>
valid data_length is 3
data[0] = 8
data[1] = 18
data[2] = 99
```

Note on Bootup Delay if using Fans (Optional SCAB Required)

The reboot command may take up to 3 seconds to return its acknowledge packet.

At bootup, there is up to a 500ms (1/2 second) delay between turning on fans. By default, all fans are set to "on" at 100%. If you are not using a fan, set power to 0% (command $\frac{17 (0x11)}{17 (0x11)}$: Set Fan Power (SCAB Required) (Pg. 61) and save this setting as the default boot state (command $\frac{4 (0x04)}{15 (0x04)}$: Store Current State As Boot State (Pg. 56). This will reduce the boot time.

# of Fans Powered On	Expected Boot Time
0 to 1	300ms - 500ms
2	800ms - 1,000ms
3	1.3s - 1.5s



To reset the host (CFA635 with ATX), assuming the host's reset line is connected to GPIO[3] as described in command <u>28 (0x1C): Set ATX Power Switch Functionality (Pg. 68)</u>, send the following packet:

```
type = 0x05 = 5_{10}
valid data length is 3
data[0] = 12
data[1] = 28
data[2] = 97
```

<u>Note</u>

The CFA635 will return the acknowledge packet immediately, then reset the host. After resetting the host (~1.5 seconds), the module will reboot itself. The module will not respond to new command packets for up to 3 seconds (~4.5 seconds overall) after its reboot. Part of this delay is the intentional staggered sequencing of turning on power to the fans. If you are not using fans, you can speed the boot process by setting the fan power to 0 (command <u>17 (0x11)</u>: Set Fan Power (SCAB Required) (Pg. 61) and saving this as the default boot state (command <u>4 (0x04)</u>: Store Current State As Boot State (Pg. 56)). Normally, the host will be recovering from its own reset, so the boot delay of the module will not be of consequence.

To turn the host's power off (CFA635 with ATX, assuming the host's power control line is connected to GPIO[2] as described in command <u>28 (0x1C): Set ATX Power Switch Functionality (Pg. 68)</u>, send the following packet:

```
type = 0x05 = 5_{10}
valid data length is 3
data[0] = 3
data[1] = 11
data[2] = 95
```

<u>Note</u>

The CFA635 will return the acknowledge packet immediately, then reset the host. After resetting the host (~1.5 seconds), the module will reboot itself. The module will not respond to new command packets for up to 3 seconds (~4.5 seconds overall) after its reboot. Part of this delay is the intentional staggered sequencing of turning on power to the fans. If you are not using fans, you can speed the boot process by setting the fan power to 0 (command <u>17 (0x11)</u>: Set Fan Power (SCAB Required) (Pg. 61) and saving this as the default boot state (command <u>4 (0x04)</u>: Store Current State As Boot State (Pg. 56)). Normally, the host will be recovering from its own reset, so the boot delay of the module will not be of consequence.

In any of the above cases, the return packet will be:

type = $0x40 | 0x05 = 0x45 = 69_{10}$ data_length = 0

6 (0x06): Clear LCD Screen

Sets the contents of the LCD screen DDRAM to ' = 0x20 = 32 and moves the cursor to the left-most column of the top line.

type = 0x06 = 6₁₀
valid data_length is 0



The return packet will be:

type = $0x40 \mid 0x06 = 0x46 = 70_{10}$ data_length = 0

Clear LCD Screen is one of the items stored by the command 4 (0x04): Store Current State As Boot State (Pg. 56).

7 (0x07): Deprecated (See command 31 (0x1F): Send Data to LCD (Pg. 71)

8 (0x08): Deprecated (See command 31 (0x1F): Send Data to LCD (Pg. 71)

9 (0x09): Set LCD Special Character Data

Sets the font definition for one of the special characters (CGRAM).

```
type = 0x09 = 9<sub>10</sub>
valid data_length is 9
data[0] = index of special character that you would like to modify, 0-7 are valid
data[1-8] = bitmap of the new font for this character
```

data [1-8] are the bitmap information for this character. Any value is valid between 0 and 63, the msb is at the left of the character cell of the row, and the lsb is at the right of the character cell.

data[1] is at the top of the cell.
data[8] is at the bottom of the cell.

Additionally, if you set bit 7 of any of the data bytes, the entire line will blink.

The return packet will be:

type = $0x40 | 0x09 = 0x49 = 73_{10}$ data_length = 0

Set LCD Special Character Data is one of the items stored by the command <u>4 (0x04): Store Current State As Boot</u> State (Pg. 56).

10 (0x0A): Read 8 Bytes of LCD Memory

This command will return the contents of the LCD's DDRAM or CGRAM. This command is intended for debugging.

```
type = 0x0A = 10<sub>10</sub>
valid data_length is 1
data[0] = address code of desired data
```

data[0] is the address code native to the LCD controller:

0x40 (64) to 0x7F (127) for CGRAM 0x80 (128) to 0x93 (147) for DDRAM, line 0 0xA0 (160) to 0xB3 (179) for DDRAM, line 1 0xC0 (192) to 0xD3 (211) for DDRAM, line 2 0xE0 (224) to 0xF3 (243) for DDRAM, line 3

The return packet will be:

type = $0x40 | 0x0A = 0x4A = 74_{10}$ data length = 9

data [0] of the return packet will be the address code. data [1-8] of the return packet will be the data read from the LCD controller's memory.



11 (0x0B): Set LCD Cursor Position

This command allows the cursor to be placed at the desired location on the CFA635's LCD screen. If you want the cursor to be visible, you may also need to send a command <u>12 (0x0C): Set LCD Cursor Style (Pg. 60)</u>.

```
type = 0x0B = 11<sub>10</sub>
valid data_length is 2
data[0] = column (0-19 valid)
data[1] = row (0-3 valid)
```

The return packet will be:

type = $0x40 | 0x0B = 0x4B = 75_{10}$ data length = 0

Set LCD Cursor Position is one of the items stored by the command 4 (0x04): Store Current State As Boot State (Pg. 56).

12 (0x0C): Set LCD Cursor Style

This command allows you to select among four hardware generated cursor options.

The return packet will be:

```
type = 0x40 | 0x0C = 0x4C = 76_{10}
data length = 0
```

Set LCD Cursor Style is one of the items stored by the command 4 (0x04): Store Current State As Boot State (Pg. 56).

13 (0x0D): Set LCD Contrast

This command sets the contrast or vertical viewing angle of the display.

```
type = 0x0D = 13<sub>10</sub>
valid data_length is 1
data[0] = contrast setting (0-254 valid)
        60 = light
        120 = about right
        150 = dark
150-254 = very dark (may be useful at cold temperatures)
```

The return packet will be:

type = $0x40 | 0x0D = 0x4D = 77_{10}$ data length = 0

Set LCD Contrast is one of the items stored by the command 4 (0x04): Store Current State As Boot State (Pg. 56).

14 (0x0E): Set LCD & Keypad Backlight

This command sets the brightness of the LCD and keypad backlights.

The return packet will be:

type = $0x40 | 0x0E = 0x4E = 78_{10}$ data_length = 0

Set LCD & Keypad Backlight is one of the items stored by the command <u>4 (0x04): Store Current State As Boot</u> State (Pg. 56).

15 (0x0F): Deprecated

16 (0x10): Set Up Fan Reporting (SCAB Required)

Note: Fan 4 is disabled and unused in the CFA635-xxx-KS+<u>SCAB</u>. This command will configure the CFA635-xxx-KS+<u>SCAB</u> to report the fan speed information to the host every 500 mS.

```
type = 0x10 = 16<sub>10</sub>
valid data length is 1
data[0] = bitmask indicating which fans are enabled to report (0-15 valid)
---- 8421 Enable Reporting of this Fan's Tach Input
|||| |||-- Fan 1: 1 = enable, 0 = disable
|||--- Fan 2: 1 = enable, 0 = disable
|---- Fan 3: 1 = enable, 0 = disable
---- Fan 4: 1 = enable, 0 = disable (not functional for this module)
```

The return packet will be:

type = $0x40 | 0x10 = 0x50 = 80_{10}$ data length = 0

If data[0] is not 0, then the CFA635-xxx-KS+SCAB will start sending 0x81: Fan Speed Report packets for each enabled fan every 500 mS. (See <u>0x81: Fan Speed Report (SCAB Required) (Pg. 53)</u>.) Each of the report packets is staggered by 1/8 of a second.

Reporting a fan will override the fan power setting to 100% for up to 1/8 of a second every 1/2 second. Please see Fan Connections in the SCAB Data Sheet (<u>www.crystalfontz.com/product/SCAB.html</u>) for a detailed description.

17 (0x11): Set Fan Power (SCAB Required)

Note: Fan 4 is disabled and unused in the CFA635-xxx-KS+ \underline{SCAB} . This command will configure the power for the fan connectors. The fan power setting is one of the items stored by the command $\underline{4 (0x04)}$: Store Current State As Boot State (Pg. 56).

```
type = 0x11 = 17<sub>10</sub>
valid data_length is 4
data[0] = power level for FAN 1 (0-100 valid)
data[1] = power level for FAN 2 (0-100 valid)
data[2] = power level for FAN 3 (0-100 valid)
data[3] = power level for FAN 4 (0-100 valid) (not functional for this module)
```

The return packet will be:

type = $0x40 | 0x11 = 0x51 = 81_{10}$ data length = 0

Set Fan Power is one of the items stored by the command 4 (0x04): Store Current State As Boot State (Pg. 56).



18 (0x12): Read WR-DOW-Y17 Temperature Sensors (SCAB Required)

When power is applied to the CFA635+<u>SCAB</u>+<u>WR-DOW-Y17</u> temperature sensors, it detects any devices (WR-DOW-Y17) connected to the Dallas Semiconductor One-Wire (DOW) bus and stores the device's information. This command will allow the host to read the device's information.

For other devices, see App Note 155: 1-Wire Software Resource Guide on the Maxim/Dallas website.

<u>Note</u>

The GPIO pin used for DOW must not be configured as user GPIO. It must be configured to its default drive mode in order for the DOW functions to work correctly.

These settings are factory default but may be changed by the user. Please see command <u>34 (0x22):</u> <u>GPIO and GPO Settings (SCAB Required) (Pg. 71)</u>.

In order for the DOW subsystem to be enabled and operate correctly, user GPIO[4] must be configured as:

DDD = "111: 1=Hi-Z, 0=Slow, Strong Drive Down". F = "0: Port unused for user GPIO."

This state is the factory default, but it can be changed and saved by the user. To ensure that GPIO[4] is set correctly and the DOW operation is enabled, send the following command:

```
command = 34
length = 3
data[0] = 4
data[1] = 100
data[2] = 7
```

This setting must be saved as the boot state, so when the CFA635+SCAB+WR-DOW-Y17 temperature sensor reboots, it will detect the WR-DOW-Y17.

```
type = 0x12 = 18<sub>10</sub>
valid data_length is 1
data[0] = device index (0-31 valid)
```

The return packet will be:

```
type = 0x40 | 0x12 = 0x52 = 82_{10}
data_length = 9
data[0] = device index (0-31 valid)
data[1-8] = ROM ID of the device
```

If data[1] is 0x28 (WR-DOW-Y17 temperature sensor), then that device can be set up to automatically convert and report the temperature every second. See the command <u>19 (0x13): Set Up WR-DOW-Y17 Temperature Reporting (SCAB Required) (Pg. 62)</u>.

19 (0x13): Set Up WR-DOW-Y17 Temperature Reporting (SCAB Required)

This command will configure the CFA635+<u>SCAB</u>+<u>WR-DOW-Y17</u> to report the temperature information to the host every second.



```
type = 0x13 = 19_{10}
valid data length is 4
data[0-3] = 32-bit bitmask indicating which temperature sensors are enabled to report
            (0-255 valid in each location)
data[0]
08 07 06 05
                      02 01 Enable Reporting of sensor with
              04 03
                             device index of:
                          _ _
                              0: 1 = enable, 0 = disable
                              1: 1 = enable, 0 = disable
                          - -
                              2:
                                 1 = enable, 0 = disable
                              3:
                                 1 =
                                      enable, 0 = disable
                              4: 1 = enable, 0 = disable
                              5: 1 = enable, 0 = disable
                          - -
                              6: 1 = enable, 0 = disable
                              7: 1 = enable, 0 = disable
data[1]
16 15 14 13
              12 11
                      10 09
                             Enable Reporting of sensor with
                             device index of:
                              8: 1 = enable, 0 = disable
                              9: 1 = enable, 0 = disable
                             10: 1 = enable, 0 = disable
                             11: 1 = enable, 0 = disable
                          -- 12: 1 = enable, 0 = disable
                          - -
                             13: 1 = enable, 0 = disable
                         - - -
                             14:
                                 1 = enable, 0 = disable
                     ----- 15:1 = enable, 0 = disable
data[2]
                     18 17
24 23 22 21
              20 19
                             Enable Reporting of sensor with
                             device index of:
                             16: 1 = enable, 0 = disable
                          -- 17: 1 = enable, 0 = disable
                          -- 18: 1 = enable, 0 = disable
                       ----- 19: 1 = enable, 0 = disable
----- 20: 1 = enable, 0 = disable
                          -- 21: 1 = enable, 0 = disable
                     ----- 22: 1 = enable, 0 = disable
                 ----- 23: 1 = enable, 0 = disable
data[3]
32 31 30 29
               28 27
                      26 25
                             Enable Reporting of sensor with
                             device index of:
                          -- 24: 1 = enable, 0 = disable
                           - -
                             25: 1 = enable, 0 = disable
                          - -
                             26: 1 = enable, 0 = disable
                             27: 1 = enable, 0 = disable
                          -- 28: 1 = enable, 0 = disable
                          -- 29: 1 = enable, 0 = disables
                          - -
                             30: 1 = enable, 0 = disable
                     ----- 31: 1 = enable, 0 = disable
```

Sensor enabled must have been detected as 0x28 (WR-DOW-Y17 temperature sensor) during DOW enumeration. This can be verified by using the command <u>18 (0x12): Read WR-DOW-Y17 Temperature Sensors (SCAB Required) (Pg. 62)</u>.

The return packet will be:

type = $0x40 | 0x13 = 0x53 = 83_{10}$ data length = 0

20 (0x14): Arbitrary DOW Transaction (SCAB Required)

The CFA635+<u>SCAB</u> can function as an RS232 to Dallas 1-Wire bridge. The CFA635+SCAB can send up to 15 bytes and receive up to 14 bytes. This will be sufficient for many devices, but some devices require larger transactions and



cannot be fully used with the CFA635+SCAB. This command allows you to specify arbitrary transactions on the 1-Wire bus. 1-Wire commands follow this basic layout:

```
<bus reset //Required
<address_phase> //Must be "Match ROM" or "Skip ROM"
<write_phase> //optional, but at least one of write_phase or read_phase must be sent
<read phase> //optional, but at least one of write phase or read phase must be sent
```

Please see <u>APPENDIX A: CONNECTING A DS2450 1-WIRE QUAD A/D CONVERTER (SCAB REQUIRED) (Pg. 79)</u> for an example of using this command.

```
type = 0x14 = 20<sub>10</sub>
valid data_length is 2 to 16
data[0] = device_index (0-32 valid)
data[1] = number_of_bytes_to_read (0-14 valid)
data[2-15] = data_to_be_written[data_length-2]
```

If device_index is 32, then no address phase will be executed. If device_index is in the range of 0 to 31, and a 1-Wire device was detected for that device_index at power on, then the write cycle will be prefixed with a "Match ROM" command and the address information for that device.

If data_length is 2, then no specific write phase will be executed (although address information may be written independently of data length depending on the value of device index).

If data_length is greater than 2, then data_length-2 bytes of data_to_be_written will be written to the 1-Wire bus immediately after the address phase.

If number_of_bytes_to_read is 0, then no read phase will be executed. If number_of_bytes_to_read is not 0 then number of bytes to read will be read from the bus and loaded into the response packet.

The return packet will be:

21 (0x15): Deprecated

22 (0x16): Send Command Directly to the LCD Controller

This command allows you to access the CFA635's LCD controller directly. Note: It is possible to corrupt the CFA635 display using this command.

```
type = 0x16 = 22<sub>10</sub>
data_length = 2
data[0]: location code
    0 = "Data" register
    1 = "Control" register, RE=0
    2 = "Control" register, RE=1
data[1]: data to write to the selected register
```

The return packet will be:

type = $0x40 | 0x16 = 0x56 = 86_{10}$ data length = 0



23 (0x17): Configure Key Reporting

By default, the CFA635 reports any key event to the host. This command allows the key events to be enabled or disabled on an individual basis. The key events set to report are one of the items stored by the command $\frac{4 (0x04)}{5 \text{ Store Current}}$.

```
#define KP_UP 0x01
#define KP_ENTER 0x02
#define KP_CANCEL 0x04
#define KP_LEFT 0x08
#define KP_RIGHT 0x10
#define KP_DOWN 0x20
type = 0x17 = 23<sub>10</sub>
data_length = 2
data[0]: press mask
data[1]: release mask
Valid values of the mask are \000-\063
```

The return packet will be:

type = $0x40 | 0x17 = 0x57 = 87_{10}$ data length = 0

Configure Key Reporting is one of the items stored by the command <u>4 (0x04): Store Current State As Boot</u> State (Pg. 56).

24 (0x18): Read Keypad, Polled Mode

In some situations, it may be convenient for the host to poll the CFA635 for key activity. This command allows the host to detect which keys are currently pressed, which keys have been pressed since the last poll, and which keys have been released since the last poll.

This command is independent of the key reporting masks set by command <u>23 (0x17): Configure Key Reporting (Pg. 65)</u>. All keys are always visible to this command. Typically both masks of command 23 would be set to "0" if the host is reading the keypad in polled mode.

1

```
#define KP_UP 0x01
#define KP_ENTER 0x02
#define KP_CANCEL 0x04
#define KP_LEFT 0x08
#define KP_RIGHT 0x10
#define KP_DOWN 0x20
type = 0x18 = 24<sub>10</sub>
data length = 0
```

The return packet will be:

```
type = 0x40 | 0x18 = 0x58 = 88_{10}
data_length = 3
data[0] = bit mask showing the keys currently pressed
data[1] = bit mask showing the keys that have been pressed since the last poll
data[2] = bit mask showing the keys that have been released since the last poll
```

```
25 (0x19): Set Fan Power Fail-Safe (SCAB Required)
```

Note: Fan 4 is disabled and unused in the CFA635-xxx-KS+SCAB.

The combination of the CFA635+<u>SCAB</u> can be used as part of an active cooling system. For instance, the fans in a system can be slowed down to reduce noise when a system is idle or when the ambient temperature is low, and sped up when the system is under heavy load or the ambient temperature is high.



Since there are a very large number of ways to control the speed of the fans (thresholds, thermostat, proportional, PID, multiple temperature sensors "contributing" to the speed of several fans . . .) there was no way to foresee the particular requirements of your system and include an algorithm in the CFA635's firmware that would be an optimal fit for your application.

Varying fan speeds under host software control gives the ultimate flexibility in system design but would typically have a fatal flaw: a host software or hardware failure could cause the cooling system to fail. If the fans were set at a slow speed when the host software failed, system components may be damaged due to inadequate cooling.

The fan power fail-safe command allows host control of the fans without compromising safety. When the fan control software activates, it should set the fans that are under its control to fail-safe mode with an appropriate timeout value. If for any reason the host fails to update the power of the fans before the timeout expires, the fans previously set to fail-safe mode will be forced to 100% power.

```
#define FAN_1 0x01
#define FAN_2 0x02
#define FAN_3 0x04
#define FAN_4 0x08 (not functional for this module)
type = 0x19 = 25_{10}
data_length = 2
data[0] = bit mask of fans set to fail-safe (0-7 valid)
data[1] = timeout value in 1/8 second ticks:
    1 = 1/8 second
    2 = 1/4 second
    2 = 1/4 second
    255 = 31 7/8 seconds
```

The return packet will be:

```
type = 0x40 | 0x19 = 0x59 = 89_{10}
data length = 0
```

26 (0x1A): Set Fan Tachometer Glitch Filter (SCAB Required)

Note: Fan 4 is disabled and unused in the CFA635-xxx-KS+SCAB.

The combination of the CFA635+<u>SCAB</u> controls fan speed by using PWM. Using PWM turns the power to a fan on and off quickly to change the average power delivered to the fan. The CFA635+SCAB uses approximately 18 Hz for the PWM repetition rate. The fan's tachometer output is only valid if power is applied to the fan. Most fans produce a valid tachometer output very quickly after the fan has been turned back on but some fans take time after being turned on before their tachometer output is valid.

This command allows you to set a variable-length delay after the fan has been turned on before the CFA635SCAB will recognize transitions on the tachometer line. The delay is specified in counts, each count being nominally 552.5 μ S long (1/100 of one period of the 18 Hz PWM repetition rate).

In practice, most fans will not need the delay to be changed from the default length of 1 count. If a fan's tachometer output is not stable when its PWM setting is other than 100%, simply increase the delay until the reading is stable. Typically you would (1) start at a delay count of 50 or 100, (2) reduce it until the problem reappears, and then (3) slightly increase the delay count to give it some margin.

Setting the glitch delay to higher values will make the RPM monitoring slightly more intrusive at low power settings. Also, the higher values will increase the lowest speed that a fan with RPM reporting enabled will seek at 0% power setting.

The Fan Glitch Delay is one of the items stored by the command 4 (0x04): Store Current State As Boot State (Pg. 56).



```
type = 0x1A = 26<sub>10</sub>
data_length = 4
data[0] = delay count of fan 1
data[1] = delay count of fan 2
data[2] = delay count of fan 3
data[3] = delay count of fan 4 (not functional for this module)
```

The return packet will be:

type = $0x40 | 0x1A = 0x5A = 90_{10}$ data_length = 0

27 (0x1B): Query Fan Power & Fail-Safe Mask (SCAB Required)

Note: Fan 4 is disabled and unused in the CFA635-xxx-KS+SCAB.

This command can be used to verify the current fan power and verify which fans are set to fail-safe mode.

```
#define FAN 1
                      0x01
   #define FAN_2
                      0 \times 02
   #define FAN 3
                      0 \times 04
                      0x08 (not functional for this module)
   #define FAN 4
   type = 0x1B = 27_{10}
   data length = 0
The return packet will be:
   type = 0x40 | 0x1B = 0x5B = 91_{10}
   data length = 5
   data[0] = fan 1 power
   data[1] = fan 2 power
   data[2] = fan 3 power
   data[3] = fan 4 power (not functional for this module)
   data[4] = bit mask of fans with fail-safe set
```



28 (0x1C): Set ATX Power Switch Functionality

The combination of the CFA635 with ATX can be used to replace the function of the power and reset switches in a standard ATX-compatible system. The ATX Power Switch Functionality is one of the items stored by the command 4 (0x04): Store Current State As Boot State (Pg. 56).

```
Note on Command 28: Set ATX Power Switch Functionality
The GPIO pins used for ATX control must not be configured as user GPIO. The pins must be configured
to their default drive mode in order for the ATX functions to work correctly.
These settings are factory default but may be changed by the user. Please see command 34 (0x22):
GPIO and GPO Settings (SCAB Required) (Pg. 71). These settings must be saved as the boot state.
To ensure that GPIO[1] will operate correctly as ATX SENSE, user GPIO[1] must be configured as:
     DDD = "011: 1=Resistive Pull Up, 0=Fast, Strong Drive Down".
     F = "0: Port unused for user GPIO."
This configuration can be assured by sending the following command:
     command = 34
     length = 3
     data[0] = 1
     data[1] = 0
     data[2] = 3
To ensure that GPIO[2] will operate correctly as ATX POWER, user GPIO[2] must be configured as:
     DDD = "010: Hi-Z, use for input".
     F = "0: Port unused for user GPIO."
This configuration can be assured by sending the following command:
     command = 34
     length = 3
     data[0] = 2
     data[1] = 0
     data[2] = 2
To ensure that GPIO[3] will operate correctly as ATX RESET, user GPIO[3] must be configured as:
     DDD = "010: Hi-Z, use for input".
     F = "0: Port unused for user GPIO."
This configuration can be assured by sending the following command:
       command = 34
       length = 3
       data[0] = 3
       data[1] = 0
       data[2] = 2
These settings must be saved as the boot state.
```

The RESET (GPIO[3]) and POWER CONTROL (GPIO[2]) lines on the CFA635 with ATX are normally high-impedance. Electrically, they appear to be disconnected or floating. When the CFA635 with ATX asserts the RESET or POWER CONTROL lines, they are momentarily driven high or low (as determined by the RESET_INVERT and POWER_INVERT bits, detailed below). To end the power or reset pulse, the CFA635 with ATX changes the lines back to high-impedance.



FOUR FUNCTIONS ENABLED BY COMMAND 28

Function 1: KEYPAD_RESET

If POWER-ON SENSE (GPIO[1]) is high, holding the green check key for 4 seconds will pulse RESET (GPIO[3]) pin for 1 second. During the 1-second pulse, the CFA635 will show RESET, and then the CFA635 will reset itself, showing its boot state as if it had just powered on. Once the pulse has finished, the CFA635 will not respond to any commands until after it has reset the host and itself.

Function 2: KEYPAD_POWER_ON

If POWER-ON SENSE (GPIO[1]) is low, pressing the green check key for 0.25 seconds will pulse POWER CONTROL (GPIO[2]) for the duration specified by in data[1] or the default of 1 second. During this time the CFA635 will show POWER ON, then the CFA635 will reset itself.

Function 3: KEYPAD_POWER_OFF

If POWER-ON SENSE (GPIO[1]) is high, holding the red X key for 4 seconds will pulse POWER CONTROL (GPIO[2]) for the duration specified by in data[1] or the default of 1 second. If the user continues to hold the power key down, then the CFA635 will continue to drive the line for a maximum of 5 additional seconds. During this time the CFA635 will show POWER OFF.

Function 4: LCD_OFF_IF_HOST_IS_OFF

If LCD_OFF_IF_HOST_IS_OFF is set, the CFA635 will blank its screen and turn off its backlight to simulate its power being off any time POWER-ON SENSE (GPIO[1]) is low. The CFA635 will still be active (since it is powered by V_{SB}), monitoring the keypad for a power-on keystroke. If +12v remains active (which would not be expected, since the host is "off"), the fans (optional SCAB required) will remain on at their previous settings. Once POWER-ON SENSE (GPIO[1]) goes high, the CFA635 will reboot as if power had just been applied to it.

```
#define AUTO POLARITY
                                  0x01 //Automatically detects polarity for reset and
                                       //power (recommended)
#define RESET INVERT
                                   0x02 //Reset pin drives high instead of low
#define POWER INVERT
                                   0x04 //Power pin drives high instead of low
#define LCD OFF IF HOST IS OFF 0x10
#define KEYPAD RESET
                                  0 \times 20
#define KEYPAD POWER ON
                                  0 \times 40
#define KEYPAD POWER OFF
                                  0 \times 80
type = 0x1C = 28_{10}
data length = 1 \text{ or } 2
data[0]: bit mask of enabled functions
data[1]: (optional) length of power on & off pulses in 1/32 second
       1 = 1/32 sec
       2 = 1/16 sec
      16 = 1/2 \text{ sec}
     254 = 8 \, \text{sec}
     255 = pin held until power drops (length of time pin is held in active state)
```

The return packet will be:

type = $0x40 | 0x1C = 0x5C = 92_{10}$ data length = 0

29 (0x1D): Enable/Disable and Reset the Watchdog

Some high-availability systems use hardware watchdog timers to ensure that a software or hardware failure does not result in an extended system outage. Once the host system has booted, a system monitor program is started. The



system monitor program would enable the watchdog timer on the CFA635 with ATX. If the system monitor program fails to reset the watchdog timer, the CFA635 with ATX will reset the host system.

Note

The GPIO pins used for ATX control must not be configured as user GPIO. They must be configured to their default drive mode in order for the ATX functions to work correctly. These settings are factory default, but may be changed by the user. Please see the note under command <u>28 (0x1C): Set ATX Power Switch</u> Functionality (Pg. 68) or command <u>34 (0x22): GPIO and GPO Settings (SCAB Required) (Pg. 71)</u>.

```
type = 0x1D = 29<sub>10</sub>
data_length = 1
data[0] = enable/timeout
```

If timeout is 0, the watchdog is disabled.

If timeout is 1-255, then this command must be issued again within timeout seconds to avoid a watchdog reset.

To turn the watchdog off once it has been enabled, simply set timeout to 0.

If the command is not re-issued within timeout seconds, then the CFA635 with ATX will reset the host (see command 28 (0x1C): Set ATX Power Switch Functionality (Pg. 68) for details). Since the watchdog is off by default when the it powers up, the CFA635 with ATX will not issue another host reset until the host has once again enabled the watchdog.

The return packet will be:

```
type = 0x40 | 0x1D = 0x5D = 93_{10}
data length = 0
```

30 (0x1E): Read Reporting & Status

Note: Fan 4 is disabled and unused in the CFA635-xxx-KS+<u>SCAB</u>.

This command can be used to verify the current items configured to report to the host, as well as some other miscellaneous status information.

```
type = 0x1E = 30_{10}
data_length = 0
```

The return packet will be:

```
type = 0x40 | 0x1E = 0x5E = 94<sub>10</sub>
data length = 15
data[0] = fan 1-3 reporting status (as set by command 16)
data[1] = temperatures 1-8 reporting status (as set by command 19)
data[2] = temperatures 9-15 reporting status (as set by command 19)
data[3] = temperatures 16-23 reporting status (as set by command 19)
data[4] = temperatures 24-32 reporting status (as set by command 19)
data[5] = key presses (as set by command 23)
data[6] = key releases (as set by command 23)
data[7] = ATX Power Switch Functionality (as set by command 28)
data[8] = current watchdog counter (as set by command 29)
data[9] = fan RPM glitch delay[0] (as set by command 26)
data[10] = fan RPM glitch delay[1] (as set by command 26)
data[11] = fan RPM glitch delay[2] (as set by command 26)
data[12] = fan RPM glitch delay[3] (as set by command 26)
data[13] = contrast setting (as set by command 13)
data[14] = backlight setting (as set by command 14)
```

Please Note: Previous and future firmware versions may return fewer or additional bytes.

31 (0x1F): Send Data to LCD

This command allows data to be placed at any position on the LCD.

```
type = 0x1F = 31_{10}
data length = 3 to 22
data[0]: col = x = 0 to 19
data[1]: row = y = 0 to 3
data[2-21]: text to place on the LCD, variable from 1 to 20 characters
```

The return packet will be:

type = $0x40 \mid 0x1F = 0x5F = 95_{10}$ data length = 0

Send Data to LCD is one of the items stored by the command 4 (0x04): Store Current State As Boot State (Pg. 56).

32 (0x20): Not Accessible (Reserved for CFA631 Key Legends)

33 (0x21): Set Baud Rate

This command will change the CFA635's baud rate. The CFA635 will send the acknowledge packet for this command and change its baud rate to the new value. The host should send the baud rate command, wait for a positive acknowledge from the CFA635 at the old baud rate, and then switch itself to the new baud rate. The baud rate must be saved by the command 4 (0x04): Store Current State As Boot State (Pg. 56) if you want the CFA635 to power up at the new baud rate.

The factory default baud rate is 115200.

```
type = 0x21 = 33_{10}
data length = 0
data[0]: 0 = 19200 baud
         1 = 115200 baud
```

The return packet will be:

```
type = 0x40 | 0x21 = 0x61 = 97_{10}
data length = 0
```

34 (0x22): GPIO and GPO Settings (SCAB Required)

The CFA635 has five pins for user-definable general purpose input / output (GPIO). These pins are shared with the DOW and ATX functions. Be careful when you configure the GPIO if you want to use the ATX or DOW at the same time.

The architecture of the CFA635 allows great flexibility in the configuration of the GPIO pins. They can be set as input or output. They can output constant high or low signals or a variable duty cycle 100 Hz PWM signal.

In output mode using the PWM (and a suitable current limiting resistor), an LED may be turned on or off and even dimmed under host software control. With suitable external circuitry, the GPIOs can also be used to drive external logic or power transistors.

The CFA635 continuously polls the GPIOs as inputs at 32 Hz. The present level can be queried by the host software at a lower rate. The CFA635 also keeps track of whether there were rising or falling edges since the last host guery (subject to the resolution of the 32 Hz sampling). This means that the host is not forced to poll quickly in order to detect short events. The algorithm used by the CFA635 to read the inputs is inherently "debounced".

The GPIOs also have "pull-up" and "pull-down" modes. These modes can be useful when using the GPIO as an input connected to a switch since no external pull-up or pull-down resistor is needed. For instance, the GPIO can be set to pull



up. Then when a switch connected between the GPIO and ground is open, reading the GPIO will return a "1". When the switch is closed, the input will return a "0".

Pull-up/pull-down resistance values are approximately $5k\Omega$. Do not exceed current of 25 mA per GPIO.

Note on Setting and Configuring GPIO Pins for ATX and DOW

The GPIO pins may be used for ATX control through the <u>SCAB</u>'s 7-pin connector and temperature sensing through the SCAB's DOW header. By factory default, the GPIO output setting, function, and drive mode are set correctly to enable operation of the ATX and DOW functions. The GPIO output setting, function, and drive mode must be set to the correct values in order for the ATX and DOW functions to work. Improper use of this command can disable the ATX and DOW functions. The <u>635_WinTest</u> may be used to easily check and reset the GPIO configuration to the default state so the ATX and DOW functions will work.

The GPIO configuration is one of the items stored by the command 4 (0x04): Store Current State As Boot State (Pg. 56).

```
type: 0x22 = 34_{10}
data length:
  2 bytes to change value only
  3 bytes to change value and configure function and drive mode
data[0]: index of GPIO/GPO to modify on optional SCAB's connector when using CFA635+SCAB+WR-PWR-Y14. GPOs are for the 4 status LEDs on the module's front panel.
        0
           = GPIO[0] = H1, Pin 11
           = GPIO[1] = H1, Pin 12 (default is ATX Host Power Sense)
        1
           = GPIO[2] = H1, Pin 9 (default is ATX Host Power Control)
= GPIO[3] = H1, Pin 10 (default is ATX Host Reset Control)
        2
        3
           = GPIO[4] = H1, Pin 13 (default is DOW I/O-has 1 K\Omega hardware pull-up on SCAB)
        4
           = GPO[ 5] = H2, Pin 15 = LED 3 (bottom) green die
        5
        6
           = GPO[ 6] = H2, Pin 13 = LED 3 (bottom) red die
        7
           = GPO[7] = H2, Pin 11 = LED 2 green die
           = GPO[8] = H2, Pin
        8
                                    9 = LED 2 red die
           = GPO[9] = H2, Pin
                                    7 = LED 1 green die
        9
        10 = GPO[10] = H2, Pin
                                    5 = LED 1 red die
        11 = GPO[11] = H2, Pin
                                   3 = LED 0 (top) green die
        12 = GPO[12] = H2, Pin 1 = LED 0 (top) red die
   13-255 = (not accessible)
```

Please note: Future versions of this command on future hardware modules may accept additional values for data[0], which would control the state of future additional GPIO/GPO pins.

data[1] = Pin output state (actual behavior depends on drive mode): 0 = Output set to low 1-99 = Output duty cycle percentage (100 Hz nominal) 100 = Output set to high 101-254 = invalid



```
data[2] = Pin function select and drive mode (optional, 0-15 valid)
      FDDD
       |||-- DDD = Drive Mode (based on output state of 1 or 0)
             000: 1=Fast, Strong Drive Up, 0=Resistive Pull Down
             001: 1=Fast, Strong Drive Up, 0=Fast, Strong Drive Down
             010: Hi-Z, use for input
             011: 1=Resistive Pull Up,
                                          0=Fast, Strong Drive Down
             100: 1=Slow, Strong Drive Up, 0=Hi-Z
             101: 1=Slow, Strong Drive Up, 0=Slow, Strong Drive Down
             110: reserved, do not use
             111: 1=Hi-Z,
                                          0=Slow, Strong Drive Down
       ----- F = Function (only valid for GPIOs, index of 0-4)
             Only meaningful for GPIOs (index 0-4). GPOs (index of 5-12) will ignore.
             0: Port unused for GPIO. It will take on the default function such as ATX, DOW or unused. The user is
                responsible for setting the drive to the correct
                value in order for the default function to work
                correctly.
             1: Port used for GPIO under user control. The user is
                responsible for setting the drive to the correct
                value in order for the desired GPIO mode to work
                correctly.
      ----- reserved, must be 0
```

The return packet will be:

type = $0x40 | 0x22 = 0x62 = 98_{10}$ data length = 0

35 (0x23): Read GPIO and GPO Pin Levels and Configuration State (SCAB Required)

Please see command <u>34 (0x22): GPIO and GPO Settings (SCAB Required) (Pg. 71)</u> for details on the GPIO and GPO architecture.

```
type: 0x23 = 35<sub>10</sub>
data_length: 1
data[0]: index of GPIO to query
  0 = GPIO[0] = H1, Pin 11
  1 = GPIO[1] = H1, Pin 12 (default is ATX Host Power Sense)
  2 = GPIO[2] = H1, Pin 9 (default is ATX Host Power Control)
  3 = GPIO[3] = H1, Pin 10 (default is ATX Host Reset Control)
  4 = GPIO[4] = H1, Pin 13 (default is DOW I/O--always has 1 KΩ hardware pull-up on
  SCAB.)
  5 = GPO[5] = H2, Pin 15 = LED 3 (bottom) green die
  6 = GPO[6] = H2, Pin 13 = LED 3 (bottom) red die
  7 = GPO[7] = H2, Pin 11 = LED 2 green die
  8 = GPO[8] = H2, Pin 9 = LED 2 red die
  9 = GPO[9] = H2, Pin 7 = LED 1 green die
  10 = GPO[10] = H2, Pin 3 = LED 1 red die
  11 = GPO[11] = H2, Pin 3 = LED 0 (top) green die
  12 = GPO[12] = H2, Pin 1 = LED 0 (top) red die
  13-255 = not accessible
```

Please note: Future versions of this command on future hardware modules may accept additional values for data[0], which would control the state of future additional GPIO/GPO pins.

The return packet will be:

type = $0x40 | 0x23 = 0x63 = 99_{10}$ data_length = 4 Crystalfontz America, Inc. www.crystalfontz.com

```
data[0] = index of GPIO to read
data[1] = Pin state & changes since last poll
      Only useful for GPIOs (index 0-4). GPOs (index of 5-12) will return 0.
-RFS Enable Reporting of this Fan's Tach Input (optional SCAB required)
         ||-- S = state at the last reading
         --- F = at least one falling edge has
                 been detected since the last poll
         ---- R = at least one rising edge has
                 been detected since the last poll
        ----- reserved
    (This reading is the actual pin state, which may
    or may not agree with the pin setting, depending
     on drive mode and the load presented by external
     circuitry. The pins are polled at approximately
     32 Hz asynchronously with respect to this command.
     Transients that happen between polls will not be
     detected.)
data[2] = Requested Pin level/PWM level
 0-100: Output duty cycle percentage
    (This value is the requested PWM duty cycle. The
     actual pin may or may not be toggling in agreement
    with this value, depending on the drive mode and
     the load presented by external circuitry)
data[3] = Pin function select and drive mode
     - FDDD
       |||-- DDD = Drive Mode
                                     •
             ------
             000: 1=Fast, Strong Drive Up, 0=Resistive Pull Down
             001: 1=Fast, Strong Drive Up, 0=Fast, Strong Drive Down
             010: Hi-Z, use for input
             011: 1=Resistive Pull Up,
                                           0=Fast, Strong Drive Down
             100: 1=Slow, Strong Drive Up, 0=Hi-Z
             101: 1=Slow, Strong Drive Up, 0=Slow, Strong Drive Down
             110: reserved
             111: 1=Hi-Z,
                                           0=Slow, Strong Drive Down
        ---- F = Function
             Only meaningful for GPIOs (index 0-4). GPOs (index of 5-12) will return 0
             _____
              0: Port unused for GPIO. It will take on the default
                function such as ATX, DOW or unused. The user is
                responsible for setting the drive to the correct
                value in order for the default function to work
                correctly.
             1: Port used for GPIO under user control. The user is
                responsible for setting the drive to the correct
                value in order for the desired GPIO mode to work
                correctly.
       ----- reserved, will return 0
```

CHARACTER GENERATOR ROM (CGROM)

To find the code for a given character, add the two numbers that are shown in bold for its row and column. For example, the superscript "9" is in the column labeled "128d" and in the row labeled "9d". Add 128 + 9 to get 137. When you send a byte with the value of 137 to the display, then a superscript "9" will be shown.

		10101		liera		.011	(0)		, .	0. 0			~ ~			
upper 4 bits	0 d	16 ₄														240 ₀
lower 4 bits	0000 ₂	00012	0010 ₂	0011 ₂	0100 ₂	0101	0110 ₂	0111 ₂	1000 ₂	1001 ₂	1010 ₂	1011 ₂	1100 ²	1101 ²	1110 ₂	1111 ₂
0d 00002	CGRAM															
1d 0001₂	CGRAM															
2d 0010₂	CGRAM															
3d 0011₂	CGRAM															
4 _d 0100 ₂	CGRAM															
5₀ 0101₂	CGRAM															
6d 0110₂	CGRAM															
7d 0111₂	CGRAM															
8 _d 1000₂	CGRAM															
9d 1001₂	CGRAM															
10₀ 1010₂	CGRAM															
11d 1011₂	CGRAM															
12d 1100₂	CGRAM															
13d 1101₂	CGRAM															
14 _d 1110₂	CGRAM															
15₀ 1111₂	CGRAM															

Character Generator ROM (CGROM) for Crystalfontz CFA-635

Figure 27. Character Generator ROM (CGROM)



MODULE RELIABILITY AND LONGEVITY

MODULE RELIABILITY

ITEM		SPECIFICATION	
LCD portion (excluding Keypad, status LEDs, and Back- lights)	50,000 to 100,000 h	ours (typical)	
Keypad	1,000,000 keystroke	25	
Bicolor LED status	50,000 to 100,000 h	ours (typical)	
Yellow-green LED Backlights (CFA635-YYE-Kx)	50,000 to 100,000 hours (typical)		
White LED Display and Blue LED Keypad Backlights	Power-On Hours	% of Initial Brightness (New Module)	
(CFA635-TMF-Kx) Note: We recommend that the backlight of white LED back-	<10,000	>90%	
lit modules be dimmed or turned off during periods of inac- tivity to conserve the white LED backlight lifetime.	<50,000	>50%	
White LED Display and White LED Keypad Backlights	Power-On Hours	% of Initial Brightness (New Module)	
(CFA635-TFE-Kx) Note: We recommend that the backlight of white LED back	<10,000 hours	>90%	
lit modules be dimmed or turned off during periods of inac- tivity to conserve the white LED backlight lifetime.	<50,000 hours	>50%	

MODULE LONGEVITY (EOL / REPLACEMENT POLICY)

Crystalfontz is committed to making all of our LCD modules available for as long as possible. Occasionally, a supplier discontinues a component, or a process used to make the module becomes obsolete, or the process moves to a more modern manufacturing line. In order to continue making the module, we will do our best to find an acceptable replacement part or process which will make the "replacement" fit, form, and function compatible with its predecessor.

We recognize that discontinuing a module may cause problems for some customers. However, rapidly changing technologies, component availability, or low customer order levels may force us to discontinue ("End of Life", EOL) a module. For example, we must occasionally discontinue a module when a supplier discontinues a component or a manufacturing process becomes obsolete. When we discontinue a module, we will do our best to find an acceptable replacement module with the same fit, form, and function.

In most situations, you will not notice a difference when comparing a "fit, form, and function" replacement module to the discontinued module it replaces. However, sometimes a change in component or process for the replacement module results in a slight variation, perhaps an improvement, over the previous design.

Although the replacement module is still within the stated Data Sheet specifications and tolerances of the discontinued module, changes may require modification to your circuit and/or firmware. Possible changes include:

- *Backlight LEDs.* Brightness may be affected (perhaps the new LEDs have better efficiency) or the current they draw may change (new LEDs may have a different VF).
- Controller. A new controller may require minor changes in your code.
- *Component tolerances.* Module components have manufacturing tolerances. In extreme cases, the tolerance stack can change the visual or operating characteristics.



Please understand that we avoid changing a module whenever possible; we only discontinue a module if we have no other option. We publish Part Change Notices (PCN) as soon as possible.

CARE AND HANDLING PRECAUTIONS

For optimum operation of the CFA635-xxx-KS and to prolong its life, please follow the precautions described below.

ESD (ELECTRO-STATIC DISCHARGE) SPECIFICATIONS

Tx and Rx pins of connector RS232 only:

+15 kV Human Body Model

+15 kV IEC1000-4-2 Air Discharge

+8 kV IEC1000-4-2 Contact Discharge

The remainder of the circuitry is industry standard CMOS logic and is susceptible to ESD damage. Please use industry standard antistatic precautions as you would for any other static sensitive devices such as expansion cards, motherboards, or integrated circuits. Ground your body, work surfaces, and equipment.

DESIGN AND MOUNTING

- The exposed surface of the LCD "glass" is actually a polarizer laminated on top of the glass. To protect the polarizer from damage, the CFA635-xxx-KS ships with a protective film over the polarizer. Please peel off the protective film slowly. Peeling off the protective film abruptly may generate static electricity.
- *CFA635 without Crystalfontz overlay:* The polarizer is made out of soft plastic and is easily scratched or damaged. When handling the module, avoid touching the polarizer. Finger oils are difficult to remove.
- To protect the soft plastic polarizer from damage, place a transparent plate (for example, polycarbonate or glass) in front of the CFA635-xxx-KS, leaving a small gap between the plate and the display surface. We recommend GE HP-92 Lexan which is readily available and works well.
- Do not disassemble or modify the module.
- Do not modify the eight tabs of the metal bezel or make connections to them.
- Solder only to the I/O terminals. Use care when removing solder so you do not damage the PCB.
- Do not reverse polarity to the power supply connections. Reversing polarity will immediately ruin the module.

AVOID SHOCK, IMPACT, TORQUE, OR TENSION

- Do not expose the module to strong mechanical shock, impact, torque, or tension.
- Do not drop, toss, bend, or twist the module.
- Do not place weight or pressure on the module.

IF LCD PANEL BREAKS

- If the LCD panel breaks, be careful to not get the liquid crystal fluid in your mouth or eyes.
- If the liquid crystal fluid touches your skin, clothes, or work surface, wash it off immediately using soap and plenty of water.

HOW TO CLEAN

- The polarizer (laminated to the glass) is soft plastic. The soft plastic is easily scratched or damaged. Damage will be especially obvious on a "negative" module (a module that appear dark when power is "off"). Be very careful when you clean the polarizer.
- Do not clean the polarizer with liquids. Do not wipe the polarizer with any type of cloth or swab (for example, Q-tips).
- Use the removable protective film to remove smudges (for example, fingerprints) and any foreign matter. If you no longer have the protective film, use standard transparent office tape (for example, Scotch[®] brand Magic[™] tape). If the polarizer is dusty, you may carefully blow it off with clean, dry, oil-free compressed air.
- CFA635-xxx-KS *without Crystalfontz overlay:* The exposed surface of the LCD "glass" is actually the front polarizer laminated to the glass. The polarizer is made out of a fairly soft plastic and is easily scratched or damaged. The polarizer will eventually become hazy if you do not take great care when cleaning it. Long contact with moisture (from condensation or cleaning) may permanently spot or stain the polarizer.

OPERATION

- Your circuit should be designed to protect the module from ESD and power supply transients.
- Observe the operating temperature limitations: a minimum of 0°C to a maximum of 50°C noncondensing with minimal fluctuation. Operation outside of these limits may shorten life and/or harm display. Changes in temperature can result in changes in contrast.
 - At lower temperatures of this range, response time is delayed.
 - At higher temperatures of this range, display becomes dark. (You may need to adjust the contrast.)
- Operate away from dust, moisture, and direct sunlight.
- For white LEDs, adjust backlight brightness so the display is readable but not too bright. Dim or turn off the backlight during periods of inactivity to conserve the white LED backlight lifetime.

STORAGE AND RECYCLING

- Store in an ESD-approved container away from dust, moisture, and direct sunlight.
- Observe the storage temperature limitations: a minimum of -10°C minimum to +60°C non-condensing maximum with minimal fluctuations. Rapid temperature changes can cause moisture to form, resulting in permanent damage.
- Do not allow weight to be placed on the modules while they are in storage.
- To discard, please recycle your modules at an approved facility.

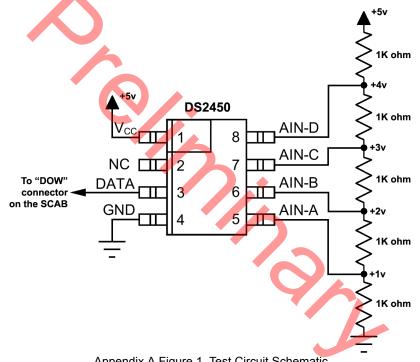


APPENDIX A: CONNECTING A DS2450 1-WIRE QUAD A/D CONVERTER (SCAB REQUIRED)

This appendix describes a simple test circuit that demonstrates how to connect a Dallas Semiconductor DS2450 4channel ADC to the SCAB's DOW (Dallas One Wire) connector. It also gives a sample command sequence to initialize and read the ADC.

Up to 32 DOW devices can be connected to the CFA635+<u>SCAB</u>. In this example the DS2450 appears at device index 0. Your software should query the connected devices using command <u>18 (0x12): Read WR-DOW-Y17 Temperature</u> <u>Sensors (SCAB Required) (Pg. 62)</u> to verify the locations and types of DOW devices connected in your application.

Please refer to the <u>DS2450 Data Sheet</u> and the description for command <u>20 (0x14): Arbitrary DOW Transaction (SCAB</u> <u>Required) (Pg. 63)</u> more information.



Appendix A Figure 1. Test Circuit Schematic

Start 635_WinTest and open the Packet Debugger dialog.

Select Command 20 = Arbitrary DOW Transaction, then paste each string below into the data field and send the packet. The response should be similar to what is shown.

//Write 0x40 (=64) to address 0x1C (=28) to leave analog circuitry on //(see page 6 of the data sheet) <command 20> \000\002\085\028\000\064 //16 bit "i-button" CRC + 8-bit "DOW" CRC <response> C=84(d=0):2E,05,22 //Consult "i-button" docs to check 16-bit CRC //DOW CRC is probably useless for this device. //Write all 8 channels of control/status (16 bits, 5.10v range) <command 20> \000\002\085\008\000\000 // address = 8, channel A low
<response> C=84(d=0):6F,F1,68 // 16-bits, output off <command 20> \000\002\085\009\000\001 // address = 9, channel A high <response> C=84(d=0):FF,F1,AB // no alarms, 5.1v <command 20> \000\002\085\010\000\000 // address = 10, channel B low // 16-bits, output off <response> C=84(d=0):CE,31,88 <command 20> \000\002\085\011\000\001 // address = 11, channel B high <response> C=84(d=0):5E,31,4B // no alarms, 5.1v <command 20> \000\002\085\012\000\000 // address = 12, channel C low // 16-bits, output off <response> C=84(d=0):2E,30,A3 <command 20> \000\002\085\013\000\001 // address = 13, channel C high <response> C=84(d=0):BE, 30, 60 // no alarms, 5.1v <command 20> \000\002\085\014\000\000// address = 14, channel D low <response> C=84(d=0):8F,F0,43 //l6-bits, output off <command 20> \000\002\085\015\000\001///address = 15, channel D high <response> C=84(d=0):1F,F0,80 // no alarms, 5.1v //Read all 4 channels of control/status (check only) <command 20> \000\010\170\008\000 <response> C=84(d=0):00,01,00,01,00,01,00,01,E0,CF,01 //Repeat next two commands for each conversion (two cycles shown) //Start conversion on all channels <command 20> \000\002\060\015\000 <response> C=84(d=0):3A,03,28 //Read all 8 channels <command 20> \000\010\170\000\000 <response> C=84(d=0):00,33,DF,64,84,96,6A,C8,5A,6B,BE //Decoded response: 0x3300 = 130561.016015625 volts (channel A) 0x64DF = 258232.009541321 volts (channel B) 0x9684 = 385322.998553467 volts (channel C) 0xC86A = 513063.992623901 volts (channel D) //Start conversion on all channels <command 20> \000\002\060\015\000 <response> C=84(d=0):3A,03,28 //Read all 8 channels <command 20> \000\010\170\000\000 <response> C=84(d=0):6B,33,B2,64,97,96,42,C8,0F,C9,0A //Decoded response: 0x336B = 131631.024342346 volts (channel A) 0x64B2 = 257782.006039429 volts (channel B) 0x9697 = 385513.000032043 volts (channel C) 0xC842 = 512663.989511108 volts (channel D)

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APPENDIX B: CONNECTING A DS1963S SHA IBUTTON (SCAB REQUIRED)

This appendix describes connecting a Dallas Semiconductor DS1963S Monetary iButton with SHA-1 Challenge Response Algorithm and 4KB of nonvolatile RAM to the CFA635+<u>SCAB</u>'s DOW (Dallas One Wire) connector. It also gives a sample command sequence to read and write the DS1963S's scratch memory.

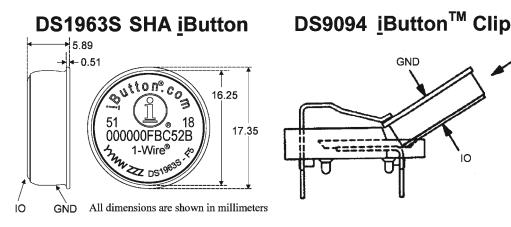
The DS1963S can be used as a secure dongle to protect your system's application software from being copied. Even if the communication channel is compromised or the host is not authentic, the SHA algorithm ensures that the data is still secure. Please see the following Maxim/Dallas white papers and application notes for more information:

- <u>White Paper 1: SHA Devices Used in Small Cash Systems</u>
- White Paper 2: Using the 1-Wire Public-Domain Kit
- White Paper 3: Why are 1-Wire SHA-1 Devices Secure?
- <u>White Paper 4: Glossary of 1-Wire SHA-1 Terms</u>
- White Paper 8: 1-Wire SHA-1 Overview
- <u>App Note 150: Small Message Encryption using SHA Devices</u>
- <u>App Note 152: SHA iButton Secrets and Challenges</u>
- App Note 154: Passwords in SHA Authentication
- <u>App Note 156: DS1963S SHA 1-Wire API Users Guide</u>
- <u>App Note 157: SHA iButton API Overview</u>
- App Note 190: Challenge and Response with 1-Wire SHA devices

Up to 32 DOW devices can be connected to the CFA635+SCAB. In this example the DS1963S appears at device index 0. Your software should query the connected devices using command <u>18 (0x12): Read WR-DOW-Y17 Temperature</u> <u>Sensors (SCAB Required) (Pg. 62)</u> to verify the locations and types of DOW devices connected in your application.

Please refer to the <u>DS1963S Data Sheet</u> and the description for command <u>20 (0x14): Arbitrary DOW Transaction (SCAB</u> <u>Required) (Pg. 63)</u> for more information.

To connect the DS1963S to the CFA635+SCAB, simply make one connection between the DS1963S's "GND" terminal and the CFA635+SCAB DOW connector's GND pin, and a second connection between the DS1963S's "IO" pin and the CFA635+SCAB DOW connector's I/O pin. By using a DS9094 iButton Clip, the connection is easy.



Appendix B Figure 1. Connect to Maxim/Dallas DS19632 SHA iButton using DS9094 iButton Clip



To demonstrate reading and writing the scratch memory on DS1963S, open the 635_WinTest Packet Debugger dialog and use it to experiment with the following commands: Erase Scratchpad, Read Scratchpad, and Write Scratchpad.

To use the full power of the DS1963S, a program based on the Dallas/Maxim application notes listed above is needed. The challenge/response sequence would be unwieldy to demonstrate using the 635_WinTest Packet Debugger dialog.

First read the address of the DS1963S as detected by the CFA635 at boot. Since only one device is connected, you only need to query index 0. In a production situation, query all 32 indices to get a complete picture of the devices available on the DOW bus.

```
Command:
  18 = Read DOW Device Information
Data sent:
  \000
Data received:
  C=82(d=0):18,CC,D2,19;00,00,00,9E
```

The first byte returned is the Family Code of the Dallas One Wire / iButton device. 0x18 indicates that this device is a DS1963. A list of the possible Dallas One Wire / iButton device family codes is available in <u>App Note 155: 1-Wire</u> <u>Software Resource Guide</u> on the Maxim/Dallas website.

Erase Scratchpad Command (quote from the Maxim/Dallas DS1963S Data Sheet):

Erase Scratchpad [C3h]

The purpose of this command is to clear the HIDE flag and to wipe out data that might have been left in the scratchpad from a previous operation. After having issued the command code the bus master transmits a target address, as with the write scratchpad command, but no data. Next the whole scratchpad will be automatically filled with FFh bytes, regardless of the target address. This process takes approximately 32 µs during which the master reads 1's. After this the master reads a pattern of alternating 0's and 1's indicating that the command has completed. The master must read at least 8 bits of this alternating pattern. Otherwise the device might not properly respond to a subsequent Reset Pulse.

The "AA" bytes read are the pattern of alternating 0's and 1's indicating that the command has completed.

Read Scratchpad Command (quote from the Maxim/Dallas DS1963S Data Sheet)

```
Read Scratchpad Command [AAh]
```

```
HIDE = 0:
```

The Read Scratchpad command allows verifying the target address, ending offset and the integrity of the scratchpad data. After issuing the command code the master begins reading. The first 2 bytes will be the target address. The next byte will be the ending offset/data status byte (E/S) followed by the scratchpad data beginning at the byte offset (T4: T0). The master may read data until the end of the scratchpad after which it will receive the inverted CRC generated by the DS1963S. If the master continues reading after the CRC all data will be logic 1's.

Since you did an "Erase Scratchpad" as the previous command, the "Read Scratchpad" returns 0xFF bytes as expected.

Write Scratchpad Command (quote from the Maxim/Dallas DS1963S Data Sheet)

Write Scratchpad Command [0Fh]

HIDE = 0, Target Address range 0000h to 01FFh only

After issuing the write scratchpad command, the master must first provide the 2–byte target address, followed by the data to be written to the scratchpad. The data will be written to the scratchpad starting at the byte offset (T4:T0). The ending offset (E4: E0) will be the byte offset at which the master stops writing data. Only full data bytes are accepted. If the last data byte is incomplete its content will be ignored and the partial byte flag PF will be set.

When executing the Write Scratchpad command the CRC generator inside the DS1963S (see Figure 12) calculates a CRC of the entire data stream, starting at the command code and ending at the last data byte sent by the master. This CRC is generated using the CRC16 polynomial by first clearing the CRC generator and then shifting in the command code (0FH) of the Write Scratchpad command, the Target Addresses TA1 and TA2 as supplied by the master and all the data bytes. The master may end the Write Scratchpad command at any time. However, if the ending offset is 11111b, the master may send 16 read time slots and will receive the CRC generated by the DS1963S.

Write 10 bytes of identifiable test data {0x11, 0x22, 0x33, 0x44, 0x55, 0x66, 0x77, 0x88, 0x99, 0xAA} to the scratch pad in location 0:0

```
Command:
  20 = Arbitrary DOW transaction
Data sent:
  \000\000\x0F\x00\x11\x22\x33\x44\x55\x66\x77\x88\x99\xAA
Data received:
  C=84(d=0):00
```

Use the Read Scratchpad Command [AAh] to read back the data.

```
Command:

20 = Arbitrary DOW transaction

Data sent:

\000\013\xAA

Data received:

C=84(d=0):00,00,09,11,22,33,44,55,66,77,88,99,AA,1E
```

Now write 10 bytes of identifiable test data {0x12, 0x23, 0x34, 0x45, 0x56, 0x67, 0x78, 0x89, 0x9A, 0xAB} to the scratch pad in location 0:0x0A

```
Command:
    20 = Arbitrary DOW transaction
Data sent:
    \000\000\x0F\x0A\x00\x12\x23\x34\x45\x56\x67\x78\x89\x9A\xAB
Data received:
    C=84(d=0):00
```

Use the Read Scratchpad Command [AAh] to read back the data.

```
Command:
    20 = Arbitrary DOW transaction
Data sent:
    \000\013\xAA
Data received:
    C=84(d=0):00,02,09,12,23,34,45,56,67,78,89,9A,AB,62
```

Reading and writing to the scratch pad is the first step required to communicate with the DS1863S. In order to fully use the DS1963S for a dongle application that securely protects your software from copying, become familiar with the SHA algorithm as it applies to the SHA iButton by studying the Maxim/Dallas white papers and application notes listed above. Then create a software application that implements the secure challenge/response protocol as outlined in the application notes.



APPENDIX C: SAMPLE CODE (INCLUDES ALGORITHMS TO CALCULATE THE CRC)

SAMPLE CODE

We encourage you to use the free sample code listed below. Please leave the original copyrights in the code.

- □ Windows compatible test/demonstration program and source. <u>http://www.crystalfontz.com/product/635WinTest.html</u>
- □ Linux compatible command-line demonstration program with C source code. 8K. http://www.crystalfontz.com/product/linux_cli_examples.html
- Supported by CrystalControl freeware. <u>http://www.crystalfontz.com/product/CrystalControl2.html</u>
- Windows USB driver and installation instructions. <u>http://www.crystalfontz.com/product/USB_LCD_Driver.html</u>

In addition, see <u>http://lcdproc.omnipotent.net/hardware.php3</u> for Linux LCD drivers. LCDproc is an open source project that supports many of the Crystalfontz displays.

ALGORITHMS TO CALCULATE THE CRC

Below are eight sample algorithms that will calculate the CRC of a CFA635 packet. Some of the algorithms were contributed by forum members and originally written for the CFA631. The CRC used in the CFA635 is the same one that is used in IrDA, which came from PPP, which seems to be related to a CCITT (ref: Network Working Group Request for Comments: 1171) standard. At that point, the trail was getting a bit cold and diverged into several referenced articles and papers, dating back to 1983.

The polynomial used is $X^{16} + X^{12} + X^5 + X^0$ (0x8408) The result is bit-wise inverted before being returned.

Algorithm 1: "C" Table Implementation

This algorithm is typically used on the host computer, where code space is not an issue.

```
//This code is from the IRDA LAP documentation, which appears to
//have been copied from PPP:
11
// http://irda.affiniscape.com/associations/2494/files/Specifications/
IrLAP11 Plus Errata.zip
11
//I doubt that there are any worries about the legality of this code,
//searching for the first line of the table below, it appears that
//the code is already included in the linux 2.6 kernel "Driver for
//ST5481 USB ISDN modem". This is an "industry standard" algorithm
//and I do not think there are ANY issues with it at all.
typedef unsigned char ubyte;
typedef unsigned short word;
word get crc(ubyte *bufptr,word len)
  //CRC lookup table to avoid bit-shifting loops.
  static const word crcLookupTable[256] =
    {0x00000,0x01189,0x02312,0x0329B,0x04624,0x057AD,0x06536,0x074BF,
     0x08C48,0x09DC1,0x0AF5A,0x0BED3,0x0CA6C,0x0DBE5,0x0E97E,0x0F8F7,
     0x01081,0x00108,0x03393,0x0221A,0x056A5,0x0472C,0x075B7,0x0643E,
     0x09CC9,0x08D40,0x0BFDB,0x0AE52,0x0DAED,0x0CB64,0x0F9FF,0x0E876,
```



```
0x02102,0x0308B,0x00210,0x01399,0x06726,0x076AF,0x04434,0x055BD,
   0x0AD4A,0x0BCC3,0x08E58,0x09FD1,0x0EB6E,0x0FAE7,0x0C87C,0x0D9F5,
   0x03183,0x0200A,0x01291,0x00318,0x077A7,0x0662E,0x054B5,0x0453C,
   0x0BDCB,0x0AC42,0x09ED9,0x08F50,0x0FBEF,0x0EA66,0x0D8FD,0x0C974,
   0x04204,0x0538D,0x06116,0x0709F,0x00420,0x015A9,0x02732,0x036BB,
   0x0CE4C,0x0DFC5,0x0ED5E,0x0FCD7,0x08868,0x099E1,0x0AB7A,0x0BAF3,
   0x05285,0x0430C,0x07197,0x0601E,0x014A1,0x00528,0x037B3,0x0263A,
   0x0DECD,0x0CF44,0x0FDDF,0x0EC56,0x098E9,0x08960,0x0BBFB,0x0AA72,
   0x06306,0x0728F,0x04014,0x0519D,0x02522,0x034AB,0x00630,0x017B9,
   0x0EF4E,0x0FEC7,0x0CC5C,0x0DDD5,0x0A96A,0x0B8E3,0x08A78,0x09BF1,
   0x07387,0x0620E,0x05095,0x0411C,0x035A3,0x0242A,0x016B1,0x00738,
   0x0FFCF, 0x0EE46, 0x0DCDD, 0x0CD54, 0x0B9EB, 0x0A862, 0x09AF9, 0x08B70,
   0x08408,0x09581,0x0A71A,0x0B693,0x0C22C,0x0D3A5,0x0E13E,0x0F0B7,
   0x00840,0x019C9,0x02B52,0x03ADB,0x04E64,0x05FED,0x06D76,0x07CFF,
   0x09489,0x08500,0x0B79B,0x0A612,0x0D2AD,0x0C324,0x0F1BF,0x0E036,
   0x018C1,0x00948,0x03BD3,0x02A5A,0x05EE5,0x04F6C,0x07DF7,0x06C7E,
   0x0A50A,0x0B483,0x08618,0x09791,0x0E32E,0x0F2A7,0x0C03C,0x0D1B5,
   0x02942,0x038CB,0x00A50,0x01BD9,0x06F66,0x07EEF,0x04C74,0x05DFD,
   0x0B58B,0x0A402,0x09699,0x08710,0x0F3AF,0x0E226,0x0D0BD,0x0C134,
   0x039C3,0x0284A,0x01AD1,0x00B58,0x07FE7,0x06E6E,0x05CF5,0x04D7C,
   0x0C60C,0x0D785,0x0E51E,0x0F497,0x08028,0x091A1,0x0A33A,0x0B2B3,
   0x04A44,0x05BCD,0x06956,0x078DF,0x00C60,0x01DE9,0x02F72,0x03EFB,
   0x0D68D,0x0C704,0x0F59F,0x0E416,0x090A9,0x08120,0x0B3BB,0x0A232,
   0x05AC5,0x04B4C,0x079D7,0x0685E,0x01CE1,0x00D68,0x03FF3,0x02E7A,
   0x0E70E,0x0F687,0x0C41C,0x0D595,0x0A12A,0x0B0A3,0x08238,0x093B1,
   0x06B46,0x07ACF,0x04854,0x059DD,0x02D62,0x03CEB,0x00E70,0x01FF9,
   0 \times 0778F, 0 \times 0E606, 0 \times 0D49D, 0 \times 0C514, 0 \times 0B1AB, 0 \times 0A022, 0 \times 092B9, 0 \times 08330,
   0x07BC7,0x06A4E,0x058D5,0x0495C,0x03DE3,0x02C6A,0x01EF1,0x00F78};
register word
 newCrc;
newCrc=0xFFFF;
//This algorithm is based on the IrDA LAP example.
while(len--)
  newCrc = (newCrc >> 8) ^ crcLookupTable[(newCrc ^ *bufptr++) & 0xff];
//Make this crc match the one's complement that is sent in the packet.
return(~newCrc);
```

Algorithm 2: "C" Bit Shift Implementation

}

This algorithm was mainly written to avoid any possible legal issues about the source of the routine (at the request of the LCDproc group). This routine was "clean" coded from the definition of the CRC. It is ostensibly smaller than the table driven approach but will take longer to execute. This routine is offered under the GPL.

```
typedef unsigned char ubyte;
typedef unsigned short word;
word get crc(ubyte *bufptr,word len)
  Ł
  register unsigned int
    newCRC;
  //Put the current byte in here.
  ubyte
    data;
  int
    bit count;
  //This seed makes the output of this shift based algorithm match
  //the table based algorithm. The center 16 bits of the 32-bit
  //"newCRC" are used for the CRC. The MSb of the lower byte is used
  //to see what bit was shifted out of the center 16 bit CRC
  //accumulator ("carry flag analog");
  newCRC=0x00F32100;
  while(len--)
    //Get the next byte in the stream.
```



```
data=*bufptr++;
  //Push this byte's bits through a software
  //implementation of a hardware shift & xor.
  for(bit count=0;bit_count<=7;bit_count++)</pre>
    //Shift the CRC accumulator
   newCRC>>=1;
    //The new MSB of the CRC accumulator comes
    //from the LSB of the current data byte.
    if(data&0x01)
     newCRC = 0x00800000;
    //If the low bit of the current CRC accumulator was set
    //before the shift, then we need to XOR the accumulator
    //with the polynomial (center 16 bits of 0x00840800)
    if(newCRC&0x0000080)
      newCRC<sup>^</sup>=0x00840800;
    //Shift the data byte to put the next bit of the stream
    //into position 0.
    data>>=1;
    }
  }
//All the data has been done. Do 16 more bits of 0 data.
for(bit count=0;bit count<=15;bit count++)</pre>
  //Shift the CRC accumulator
 newCRC>>=1;
  //If the low bit of the current CRC accumulator was set
  //before the shift we need to XOR the accumulator with
  //0x00840800.
  if(newCRC&0x0000080)
   newCRC<sup>^</sup>=0x00840800;
//Return the center 16 bits, making this CRC match the one's
//complement that is sent in the packet.
return((~newCRC)>>8);
}
                                                    7m
```



Algorithm 2B: "C" Improved Bit Shift Implementation

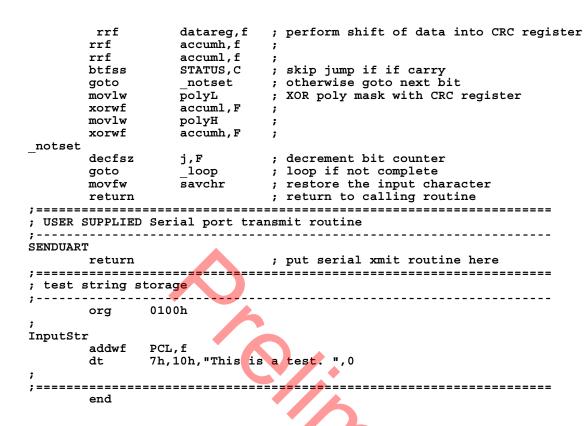
unsigned short get crc(unsigned char count, unsigned char *ptr)

This is a simplified algorithm that implements the CRC.

```
{
    unsigned short
     crc;
           //Calculated CRC
    unsigned char
           //Loop count, bits in byte
     i;
    unsigned char
     data; //Current byte being shifted
    crc = 0xFFFF; // Preset to all 1's, prevent loss of leading zeros
    while (count --)
      {
     data = *ptr++;
     i = 8;
     do
       {
       if((crc ^ data) & 0x01)
         {
         crc >>= 1;
                                  nina
Na
         crc ^= 0x8408;
         }
       else
         crc >>= 1;
       data >>= 1;
       } while(--i != 0);
     }
    return (~crc);
  }
Algorithm 3: "PIC Assembly" Bit Shift Implementation
This routine was graciously donated by one of our customers.
  ; Crystalfontz CFA635 PIC CRC Calculation Example
  ; This example calculates the CRC for the hard coded example provided
  ; in the documentation.
  ; It uses "This is a test. " as input and calculates the proper CRC
  ; of 0x93FA.
  #include "p16f877.inc"
  ; CRC16 equates and storage
  ;-------
                           ; BYTE - CRC result register high byte
  accuml
                  40h
            equ
  accumh
            equ
                  41h
                           ; BYTE - CRC result register high low byte
                  42h
                           ; BYTE - data register for shift
  datareg
            equ
                           ; BYTE - bit counter for CRC 16 routine
            equ
                  43h
                            ; BYTE - storage for string memory read
                  44h
  Zero
            equ
                           ; BYTE - index for string memory read
  index
            equ
                  45h
```



savchr	equ	46h	;	BYTE - temp storage for CRC routine
seedlo seedhi	equ equ			initial seed for CRC reg lo byte initial seed for CRC reg hi byte
; polyL	equ			polynomial low byte
polyH :=====	equ			polynomial high byte
•	Test Program			
;	org	0	;	reset vector = 0000H
;				
	clrf clrf			ensure upper bits of PC are cleared ensure page bits are cleared
	goto			jump to start of program
;	5			5 1 5
; ISR V	ector			
;	or <i>a</i>	4		start of ISR
	org goto		-	jump to ISR when coded
;	geee		'	J <u>F</u>
	org	20	;	start of main program
main	-			
	movlw movwf			setup intial CRC seed value.
	movlw		; ;	This must be done prior to sending string to CRC routine.
	movwf	accuml	;	bolicing boring to one readiner
	clrf	index	;	clear string read variables
;				
main1	movlw	UTCU Taputot	-	, raint to ICD tost string
	movwf			; point to LCD test string latch into PCL
	movfw		-	get index
	call			get character
	movwf			setup for terminator test
	movf		-	see if terminator
	btfsc goto	STATUS,Z main2	;	skip if not terminator ; else terminator reached, jump out of loop
	call		;	calculate new crc
	call	SENDUART	;	send data to LCD
	incf			bump index
	goto	main1	;	loop
; main2				
mainz	movlw	00h	;	shift accumulator 16 more bits.
	call			This must be done after sending
	movlw		;	string to CRC routine.
	call	CRC16	;	
;	comf	accumh, f	;	invert result
	comf	accuml, f	-	
;				
	movfw	accuml	;	get CRC low byte
	call movfw		-	send to LCD get CRC hi byte
	call	SENDUART		
;			•	
stop	goto			; word result of 0x93FA is in accumh/accuml
	late CRC of		==	
;				
CRC16				
	movwf	savchr	;	save the input character
				load data register
	movlw movwf			setup number of bits to test save to incrementor
loop	TIOAMT	L	'	Bave to Incrementor
	clrc		;	clear carry for CRC register shift
				•



Algorithm 4: "Visual Basic" Table Implementation

Visual BASIC has its own challenges as a language (such as initializing static arrays), and it is also challenging to use Visual BASIC to work with "binary" (arbitrary length character data possibly containing nulls—such as the "data" portion of the CFA635 packet) data. This routine was adapted from the C table implementation. The complete project can be found in our forums.

```
'This program is brutally blunt. Just like VB. No apologies.
'Written by Crystalfontz America, Inc. 2004 http://www.crystalfontz.com
'Free code, not copyright copyleft or anything else.
'Some visual basic concepts taken from:
'http://www.planet-source-code.com/vb/scripts/ShowCode.asp?txtCodeId=21434&lngWId=1
'most of the algorithm is from functions in 635 WinTest:
`http://www.crystalfontz.com/product/635WinTest.html
'Full zip of the project is available in our forum:
http://www.crystalfontz.com/forum/showthread.php?postid=9921#post9921
Private Type WORD
   Lo As Byte
   Hi As Byte
End Type
Private Type PACKET STRUCT
   command As Byte
   data length As Byte
   data(22) As Byte
   crc As WORD
End Type
Dim crcLookupTable(256) As WORD
Private Sub MSComm OnComm()
'Leave this here
End Sub
```



```
'My understanding of visual basic is very limited--however it appears that there is no way
'to initialize an array of structures. Nice language. Fast processors, lots of memory, big
'disks, and we fill them up with this . . this . . this . . STUFF.
Sub Initialize CRC Lookup Table()
  crcLookupTable(0).Lo = \overline{\&}H0
  crcLookupTable(0).Hi = &H0
'For purposes of brevity in this data sheet, I have removed 251 entries of this table, the
'full source is available in our forum:
http://www.crystalfontz.com/forum/showthread.php?postid=9921#post9921
  crcLookupTable(255).Lo = &H78
  crcLookupTable(255).Hi = &HF
End Sub
'This function returns the CRC of the array at data for length positions
Private Function Get Crc(ByRef data() As Byte, ByVal length As Integer) As WORD
  Dim Index As Integer
  Dim Table Index As Integer
  Dim newCrc As WORD
 newCrc.Lo = \&HFF
  newCrc.Hi = &HFF
  For Index = 0 To length - 1
    'exclusive-or the input byte with the low-order byte of the CRC register
    'to get an index into crcLookupTable
    Table Index = newCrc.Lo Xor data(Index)
    'shift the CRC register eight bits to the right
    newCrc.Lo = newCrc.Hi
    newCrc.Hi = 0
    ' exclusive-or the CRC register with the contents of Table at Table Index
    newCrc.Lo = newCrc.Lo Xor crcLookupTable(Table Index).Lo
    newCrc.Hi = newCrc.Hi Xor crcLookupTable (Table Index).Hi
  Next Index
  'Invert & return newCrc
  Get Crc.Lo = newCrc.Lo Xor &HFF
  Get Crc.Hi = newCrc.Hi Xor &HFF
End Function
Private Sub Send Packet (ByRef packet As PACKET STRUCT)
  Dim Index As Integer
  'Need to put the whole packet into a linear array
  'since you can't do type overrides. VB, gotta love it.
  Dim linear array(26) As Byte
  linear_array(0) = packet.command
  linear array(1) = packet.data length
  For Index = 0 To packet.data length - 1
    linear_array(Index + 2) = packet.data(Index)
  Next Index
  packet.crc = Get_Crc(linear_array, packet.data_length + 2)
'Might as well move the CRC into the linear array too
  linear array(packet.data length + 2) = packet.crc.Lo
  linear array(packet.data length + 3) = packet.crc.Hi
  'Now a simple loop can dump it out the port.
  For Index = 0 To packet.data_length + 3
    MSComm.Output = Chr(linear array(Index))
  Next Index
End Sub
```

Algorithm 5: "Java" Table Implementation

This code was posted in our forum by user "norm" as a working example of a Java CRC calculation.

```
public class CRC16 extends Object
{
    public static void main(String[] args)
    {
        byte[] data = new byte[2];
```

```
// hw - fw
  data[0] = 0x01;
  data[1] = 0x00;
  System.out.println("hw -fw req");
  System.out.println(Integer.toHexString(compute(data)));
  // ping
  data[0] = 0x00;
  data[1] = 0x00;
  System.out.println("ping");
  System.out.println(Integer.toHexString(compute(data)));
  // reboot
  data[0] = 0x05;
  data[1] = 0x00;
  System.out.println("reboot");
  System.out.println(Integer.toHexString(compute(data)));
  // clear lcd
  data[0] = 0x06;
  data[1] = 0x00;
  System.out.println("clear lcd");
  System.out.println(Integer.toHexString(compute(data)));
  // set line 1
 data = new byte[18];
  data[0] = 0x07;
  data[1] = 0x10;
  String text = "Test Test Test
                                 ,
 byte[] textByte = text.getBytes();
  for (int i=0; i < text.length(); i++) data[i+2] = textByte[i];</pre>
  System.out.println("text 1");
  System.out.println(Integer.toHexString(compute(data)));
private CRC16()
private static final int[] crcLookupTable =
  0x00000,0x01189,0x02312,0x0329B,0x04624,0x057AD,0x06536,0x074BF,
  0x08C48,0x09DC1,0x0AF5A,0x0BED3,0x0CA6C,0x0DBE5,0x0E97E,0x0F8F7,
  0x01081,0x00108,0x03393,0x0221A,0x056A5,0x0472C,0x075B7,0x0643E,
  0x09CC9,0x08D40,0x0BFDB,0x0AE52,0x0DAED,0x0CB64,0x0F9FF,0x0E876,
  0x02102,0x0308B,0x00210,0x01399,0x06726,0x076AF,0x04434,0x055BD,
  0x0AD4A,0x0BCC3,0x08E58,0x09FD1,0x0EB6E,0x0FAE7,0x0C87C,0x0D9F5,
  0x03183,0x0200A,0x01291,0x00318,0x077A7,0x0662E,0x054B5,0x0453C,
  0x0BDCB, 0x0AC42, 0x09ED9, 0x08F50, 0x0FBEF, 0x0EA66, 0x0D8FD, 0x0C974,
  0x04204,0x0538D,0x06116,0x0709F,0x00420,0x015A9,0x02732,0x036BB,
  0x0CE4C, 0x0DFC5, 0x0ED5E, 0x0FCD7, 0x08868, 0x099E1, 0x0AB7A, 0x0BAF3,
  0x05285,0x0430C,0x07197,0x0601E,0x014A1,0x00528,0x037B3,0x0263A,
  0x0DECD, 0x0CF44, 0x0FDDF, 0x0EC56, 0x098E9, 0x08960, 0x0BBFB, 0x0AA72,
  0x06306,0x0728F,0x04014,0x0519D,0x02522,0x034AB,0x00630,0x017B9,
  0x0EF4E,0x0FEC7,0x0CC5C,0x0DDD5,0x0A96A,0x0B8E3,0x08A78,0x09BF1,
  0x07387,0x0620E,0x05095,0x0411C,0x035A3,0x0242A,0x016B1,0x00738,
  0x0FFCF, 0x0EE46, 0x0DCDD, 0x0CD54, 0x0B9EB, 0x0A862, 0x09AF9, 0x08B70,
  0x08408,0x09581,0x0A71A,0x0B693,0x0C22C,0x0D3A5,0x0E13E,0x0F0B7,
  0x00840,0x019C9,0x02B52,0x03ADB,0x04E64,0x05FED,0x06D76,0x07CFF,
  0x09489,0x08500,0x0B79B,0x0A612,0x0D2AD,0x0C324,0x0F1BF,0x0E036,
  0x018C1,0x00948,0x03BD3,0x02A5A,0x05EE5,0x04F6C,0x07DF7,0x06C7E,
  0x0A50A,0x0B483,0x08618,0x09791,0x0E32E,0x0F2A7,0x0C03C,0x0D1B5,
  0x02942,0x038CB,0x00A50,0x01BD9,0x06F66,0x07EEF,0x04C74,0x05DFD,
  0x0B58B, 0x0A402, 0x09699, 0x08710, 0x0F3AF, 0x0E226, 0x0D0BD, 0x0C134,
  0x039C3,0x0284A,0x01AD1,0x00B58,0x07FE7,0x06E6E,0x05CF5,0x04D7C,
```

```
0x0C60C,0x0D785,0x0E51E,0x0F497,0x08028,0x091A1,0x0A33A,0x0B2B3,
  0x04A44,0x05BCD,0x06956,0x078DF,0x00C60,0x01DE9,0x02F72,0x03EFB,
  0x0D68D,0x0C704,0x0F59F,0x0E416,0x090A9,0x08120,0x0B3BB,0x0A232,
  0x05AC5,0x04B4C,0x079D7,0x0685E,0x01CE1,0x00D68,0x03FF3,0x02E7A,
  0x0E70E, 0x0F687, 0x0C41C, 0x0D595, 0x0A12A, 0x0B0A3, 0x08238, 0x093B1,
  0x06B46,0x07ACF,0x04854,0x059DD,0x02D62,0x03CEB,0x00E70,0x01FF9,
  0x0F78F, 0x0E606, 0x0D49D, 0x0C514, 0x0B1AB, 0x0A022, 0x092B9, 0x08330,
  0x07BC7,0x06A4E,0x058D5,0x0495C,0x03DE3,0x02C6A,0x01EF1,0x00F78
public static int compute(byte[] data)
  int newCrc = 0x0FFFF;
  for (int i = 0; i < data.length; i++ )</pre>
    int lookup = crcLookupTable[(newCrc ^ data[i]) & 0xFF];
    newCrc = (newCrc >> 8) ^ lookup;
  return(~newCrc);
  }
}
```

Algorithm 6: "Perl" Table Implementation

This code was translated from the C version by one of our customers.

```
#!/usr/bin/perl
use strict;
my @CRC LOOKUP =
  (0x00000,0x01189,0x02312,0x0329B,0x04624,0x057AD,0x06536,0x074BF,
   0x08C48,0x09DC1,0x0AF5A,0x0BED3,0x0CA6C,0x0DBE5,0x0E97E,0x0F8F7,
   0x01081,0x00108,0x03393,0x0221A,0x056A5,0x0472C,0x075B7,0x0643E,
   0x09CC9, 0x08D40, 0x0BFDB, 0x0AE52, 0x0DAED, 0x0CB64, 0x0F9FF, 0x0E876,
   0x02102,0x0308B,0x00210,0x01399,0x06726,0x076AF,0x04434,0x055BD,
   0x0AD4A,0x0BCC3,0x08E58,0x09FD1,0x0EB6E,0x0FAE7,0x0C87C,0x0D9F5,
   0x03183,0x0200A,0x01291,0x00318,0x077A7,0x0662E,0x054B5,0x0453C,
   0x0BDCB, 0x0AC42, 0x09ED9, 0x08F50, 0x0FBEF, 0x0EA66, 0x0D8FD, 0x0C974,
   0x04204,0x0538D,0x06116,0x0709F,0x00420,0x015A9,0x02732,0x036BB,
   0x0CE4C,0x0DFC5,0x0ED5E,0x0FCD7,0x08868,0x099E1,0x0AB7A,0x0BAF3,
   0x05285,0x0430C,0x07197,0x0601E,0x014A1,0x00528,0x037B3,0x0263A,
   0x0DECD,0x0CF44,0x0FDDF,0x0EC56,0x098E9,0x08960,0x0BBFB,0x0AA72,
   0x06306,0x0728F,0x04014,0x0519D,0x02522,0x034AB,0x00630,0x017B9,
   0x0EF4E, 0x0FEC7, 0x0CC5C, 0x0DDD5, 0x0A96A, 0x0B8E3, 0x08A78, 0x09BF1,
   0x07387,0x0620E,0x05095,0x0411C,0x035A3,0x0242A,0x016B1,0x00738,
   0x0FFCF, 0x0EE46, 0x0DCDD, 0x0CD54, 0x0B9EB, 0x0A862, 0x09AF9, 0x08B70,
   0x08408,0x09581,0x0A71A,0x0B693,0x0C22C,0x0D3A5,0x0E13E,0x0F0B7,
   0x00840,0x019C9,0x02B52,0x03ADB,0x04E64,0x05FED,0x06D76,0x07CFF,
   0x09489,0x08500,0x0B79B,0x0A612,0x0D2AD,0x0C324,0x0F1BF,0x0E036,
   0x018C1,0x00948,0x03BD3,0x02A5A,0x05EE5,0x04F6C,0x07DF7,0x06C7E,
   0x0A50A,0x0B483,0x08618,0x09791,0x0E32E,0x0F2A7,0x0C03C,0x0D1B5,
   0x02942,0x038CB,0x00A50,0x01BD9,0x06F66,0x07EEF,0x04C74,0x05DFD,
   0x0B58B,0x0A402,0x09699,0x08710,0x0F3AF,0x0E226,0x0D0BD,0x0C134,
   0x039C3,0x0284A,0x01AD1,0x00B58,0x07FE7,0x06E6E,0x05CF5,0x04D7C,
   0x0C60C,0x0D785,0x0E51E,0x0F497,0x08028,0x091A1,0x0A33A,0x0B2B3,
   0x04A44,0x05BCD,0x06956,0x078DF,0x00C60,0x01DE9,0x02F72,0x03EFB,
   0x0D68D,0x0C704,0x0F59F,0x0E416,0x090A9,0x08120,0x0B3BB,0x0A232,
   0x05AC5,0x04B4C,0x079D7,0x0685E,0x01CE1,0x00D68,0x03FF3,0x02E7A,
   0x0E70E,0x0F687,0x0C41C,0x0D595,0x0A12A,0x0B0A3,0x08238,0x093B1,
   0x06B46,0x07ACF,0x04854,0x059DD,0x02D62,0x03CEB,0x00E70,0x01FF9,
   0x0F78F,0x0E606,0x0D49D,0x0C514,0x0B1AB,0x0A022,0x092B9,0x08330,
   0x07BC7,0x06A4E,0x058D5,0x0495C,0x03DE3,0x02C6A,0x01EF1,0x00F78);
   our test packet read from an enter key press over the serial line:
#
    type = 80
                     (key press)
```

```
# data length = 1 (1 byte of data)
```

data = 5



```
my $type = '80';
my $length = '01';
my $data = '05';
my $packet = chr(hex $type) .chr(hex $length) .chr(hex $data);
my $valid crc = '5584' ;
print "A CRC of Packet ($packet) Should Equal ($valid crc)\n";
my $crc = 0xFFFF ;
printf("%x\n", $crc);
foreach my $char (split //, $packet)
  # newCrc = (newCrc >> 8) ^ crcLookupTable[(newCrc ^ *bufptr++) & 0xff];
   & is bitwise AND
^ is bitwise XOR
  #
  #
  # >> bitwise shift right
$crc = ($crc >> 8) ^ $CRC LOOKUP[($crc ^ ord($char) ) & 0xFF];
  # print out the running crc at each byte
  printf("%x\n", $crc);
# get the complement
$crc = ~$crc ;
$crc = ($crc & 0xFFFF) ;
# print out the crc in hex
printf("%x\n", $crc);
```

Algorithm 7: For PIC18F8722 or PIC18F2685

This code was written for the CFA635 by customer Virgil Stamps of ATOM Instrument Corporation.

```
; CRC Algorithm for CrystalFontz CFA-635 display (DB535)
; This code written for PIC18F8722 or PIC18F2685
; Your main focus here should be the ComputeCRC2 and
; CRC16 routines
ComputeCRC2:
            RAM8
      movlb
      movwf
             dsplyLPCNT
                          ;w has the byte count
nxt1 dsply:
      movf
             POSTINC1,w
      call
             CRC16
            dsplyLPCNT
      decfsz
      goto
             nxt1 dsply
      movlw
             .0
                          ; shift accumulator 16 more bits
             CRC16_
      call
      movlw
             .0
      call
             CRC16
      comf
             dsplyCRC,F
                          ; invert result
      comf
             dsplyCRC+1,F
      return
CRC16 movwf:
      dsplyCRCData
                          ; w has byte to crc
      movlw
             .8
             dsplyCRCCount
      movwf
cloop:
```



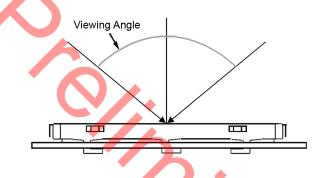


	movlw movwf	0xF3 dsplyCRC	;	seed hi for CRC calculation
	movlw			
	movwf	dsplyCRC+1		seed lo for CRC calculation
	LFSR	FSR1,TXBUF2		point at transmit buffer
	movlw	0x1F		command to send data to LCD
	movwf	TXBUF2		insert command byte from us to
		1 0	;	CFA-635
	BMD1	movlw .2		
	ddwf	SendCount, w		+ overhead
	call	ComputeCRC2	;	compute CRC of transmit message
	movf movwf	dsplyCRC+1,w POSTINC1		annend GDG bute
	movf		;	append CRC byte
	movwf	dsplyCRC,w POSTINC1		append CRC byte
	return	FOSTINCI	'	append ckc byte
, SendMsq				
benambg	call	ReleaseFSR1		
	movff	FSROH, irptFSRO		
	movff	FSR0, TXBUF2 FSR0H, irptFSR0 FSR0L, irptFSR0+3	1	
	MOVII	i bitoli, iiper bitoli		save interrupt use of FSR0
	movff	SendCount, TXBUS		Save incertape abe of the
	bsf	PIE2, TX2IE		
			;	set transmit interrupt enable
			ý,	(bit 4)
	return			
;======			,	
; macro	to move	string to trans	ni	t buffer
SHOW ma	cro src,	stringname		
	call	src		
	MOVLF	upper stringname	э,	TBLPTRU
	MOVLF	high stringname	, :	TBLPTRH
	MOVLF	low stringname,	TI	BLPTRL
	call	MOVE_STR		
	endm			
;======			==:	
MOVE_ST				
	tblrd	*+		
	movf	TABLAT, w		
	bz	ms1b		
	movwf	POSTINC1 SendCount		
	goto	MOVE_STR		
ms1b:				
	return			
;======			==:	

APPENDIX D: QUALITY ASSURANCE STANDARDS

INSPECTION CONDITIONS

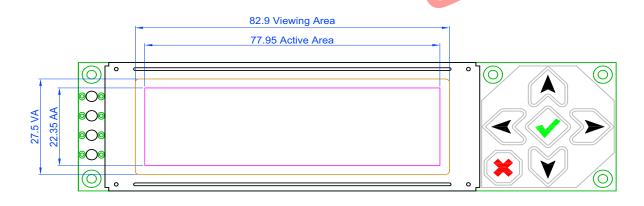
- Environment
 - Temperature: 25±5°C
 - Humidity: 30~85% RH
- For visual inspection of active display area
 - Source lighting: two 20 watt or one 40 watt fluorescent light
 - Display adjusted for best contrast
 - Viewing distance: 30±5 cm (about 12 inches)
 - Viewing angle: inspect at 45° angle of normal line right and left, top and bottom



COLOR DEFINITIONS

We try to describe the appearance of our modules as accurately as possible. For the photos, we adjust for optimal appearance. Actual display appearance may vary due to (1) different operating conditions, (2) small variations of component tolerances, (3) inaccuracies of our camera, (4) color interpretation of the photos on your monitor, and/or (5) personal differences in the perception of color.

DEFINITION OF ACTIVE AREA AND VIEWING AREA





ACCEPTANCE SAMPLING

DEFECT TYPE	AQL*
Major	<u><</u> .65%
Minor	<1.0%
* \Acceptable Quality Level: maximum allowable error r	ate or variation from standard

DEFECTS CLASSIFICATION

Defects are defined as:

- A *major defect* is a defect that substantially reduces usability of unit for its intended purpose.
- A *minor defect*: is a defect that is unlikely to reduce usability for its intended purpose.

ACCEPTANCE STANDARDS

DEFECT TYPE	ACCEPTANCE STANDARDS CRITERIA					
Electrical defects			egments.	Major		
Viewing area defect	Viewing area does not <u>Conditions (Pg. 96)</u> .					
Contrast adjustment defect	Contrast adjustment fai	Contrast adjustment fails or malfunctions.				
Blemishes or foreign matter on display seg- ments		Defect Size (mm) ≤0.3 ≤2 defects within 1	Acceptable Qty 3 0 mm of each other	Minor		
Other blemishes or for- eign matter outside of display segments	Defect size = (A + B)/2	Defect Size (mm) ≤0.15 0.15 to 0.20 0.20 to 0.25 0.25 to 0.20	Acceptable Qty Ignore 3 2	Minor		
	Electrical defects Viewing area defect Contrast adjustment defect Blemishes or foreign matter on display seg- ments Other blemishes or for- eign matter outside of	Electrical defects1. No display, display m 2. Current consumptionViewing area defectViewing area does not Conditions (Pg. 96).Contrast adjustment defectContrast adjustment failBlemishes or foreign matter on display seg- mentsBlemish Image: Segment failOther blemishes or for- eign matter outside of display segmentsDefect size = (A + B)/2 Image: Length	Electrical defects1. No display, display malfunctions, or shorted s 2. Current consumption exceeds specifications.Viewing area defectViewing area does not meet specifications. (See Conditions (Pg. 96).Contrast adjustment defectContrast adjustment fails or malfunctions.Blemishes or foreign matter on display seg- mentsDefect Size (mm) ≤0.3Other blemishes or for- eign matter outside of display segmentsDefect Size (mm) ≤0.15Other blemishes or for- eign matter outside of display segmentsDefect Size (mm) ≤0.15	Electrical defects1. No display, display malfunctions, or shorted segments. 2. Current consumption exceeds specifications.Viewing area defectViewing area does not meet specifications. (See Inspection Conditions (Pg. 96).Contrast adjustment defectContrast adjustment fails or malfunctionsBlemishes or foreign matter on display seg- mentsBlemish Image: Image: Ima		



#	DEFECT TYPE	ACCEPTANCE STANDARDS CRITERIA (Continued)						
6	Dark lines or scratches			Acceptable Qty				
	in display area	<u><</u> 0.03	<u><</u> 3.0	3				
		0.03 to 0.05	<u><</u> 2.0	2	Minor			
	Width	0.05 to 0.08	<u><</u> 2.0	1				
	Length	0.08 to 0.10	≤3.0	0				
		<u>></u> 0.10	>3.0	0				
7	Bubbles between polarizer	film and glass	Defect Size (mm)	Acceptable Qty				
			<u><</u> 0.20	Ignore				
			0.20 to 0.40	3	Minor			
			0.40 to 0.60	2				
			<u>></u> 0.60	0				
8	Glass rest defect	rest defect						
9	Display pattern defect							
		Dot Size (mm)	Accepta	able Qty	Minor			
		((A+B)/2) <u><</u> 0.2						
		C>0		defects				
		((D+E)/2) <u><</u> 0.25		es per digit				
		((F+G)∕2) <u><</u> 0.25]					



#	DEFECT TYPE	ACCE	ACCEPTANCE STANDARDS CRITERIA (Continued)						
10	Chip in corner	ITO electrodes W L b c c c c c							
		a	b	С	Acceptable Qty				
		<4 mm	<u><</u> W	с <u><</u> Т	3				
11	Chip on "non-contact" edge of LCD	0	b C	c		Minor			
			a	b	с				
			<u><</u> 3 mm	<u><</u> 1 mm	<u>≤</u> T -				
12	Chip on "contact" edge of LCD, on the active side		<u><4 mm</u>	≤1.5 mm	<u> </u>	Minor			
		а	b	С	Acceptable Qty				
		<u><</u> 2 mm	<u><</u> W/4	<u><</u> T	Ignore				
		<u><</u> 3 mm	<u><</u> W/4	<u><</u> T	3				



#	DEFECT TYPE	ACCEPTANCE STANDARDS CRITERIA (Continued)							
13	Chip on "contact" edge of LCD, on the inactive side								
		а	b	С	Acceptable Qty				
		≤3 mm	<u><</u> 1 mm	<u><</u> T	Ignore				
		<u><</u> 4 mm	<u><</u> 1.5 mm	<u><</u> T	3				
14	Chip in seal area		display display area www a = length b = width c = thickness						
		а	b	C	Acceptable Qty	• •			
		<3 mm	<u><</u> 1.5 mm	<u><</u> 1/2 T	3	Minor Major			
15	Backlight defects	 Light fails or f Color and lum Exceeds stan <u>5, Pg. 97</u>), an 	 Unacceptable if c>50% of glass thickness or if the seal area is damaged. 1. Light fails or flickers.* 2. Color and luminance do not correspond to specifications.* 3. Exceeds standards for display's blemishes or foreign matter (see test 5, Pg. 97), and dark lines or scratches (see test 6, Pg. 98). *Minor if display functions correctly. Major if the display fails. 						
16	COB defects	 Pinholes >0.2 mm. Seal surface has pinholes through to the IC. More than 3 locations of sealant beyond 2 mm of the sealed areas. 							
17	PCB defects	 Wrong parts, Jumpers set i Solder (if any not smooth. 	contamination on co missing parts, or pa ncorrectly.) on bezel, LED pa functions correctly	arts not in specific d, zebra pad, or se	crew hole pad is	Minor			



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#	DEFECT TYPE	ACCEPTANCE STANDARDS CRITERIA (Continued)	MAJOR / MINOR
18	Soldering defects	 Unmelted solder paste. Cold solder joints, missing solder connections, or oxidation.* Solder bridges causing short circuits.* Residue or solder balls. Solder flux is black or brown. *Minor if display functions correctly. Major if the display fails. 	Minor